

Guilderland Comprehensive Plan Update

Appendices

- A. *Town of Guilderland Demographic and Growth Analysis 1990-2020, CDRPC*
- B. *Development Growth Trends: Traffic, CDRPC/CDTC*
- C. Guilderland Community Survey Summary and Data
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Town of Guilderland Demographic and Growth Analysis

1990-2020



Capital District Regional Planning Commission

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About the Capital District Regional Planning Commission

Our Mission

The Capital District Regional Planning Commission (CDRPC) is a regional planning and resource center serving Albany, Rensselaer, Saratoga, and Schenectady counties. CDRPC provides objective analysis of data, trends, opportunities, and challenges relevant to the Region's economic development and planning communities. CDRPC serves the best interests of the public and private sectors by promoting intergovernmental cooperation; communicating, collaborating, and facilitating regional initiatives; and sharing information and fostering dialogues on solutions to regional challenges.

Our History

CDRPC was established as a regional planning board in 1967 by a cooperative agreement among the counties of Albany, Rensselaer, Saratoga, and Schenectady. Its original purpose was to perform and support comprehensive planning work, including surveys, planning services, technical services, and the formulation of plans and policies to promote sound and coordinated development of the entire Region. Over time, the mission of the Planning Commission evolved in response to changes in the Region's needs, funding sources, organizational structure, and information technology. While continuing to provide a wide variety of comprehensive planning services, CDRPC has also assumed the functions of Data and Information Center, Economic Development District, Foreign-Trade Zone Administrator, Clean Energy Communities Program Coordinator, and Water Quality Manager.

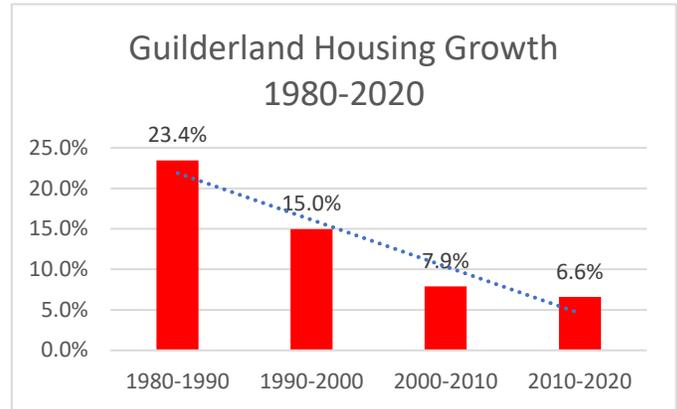


Executive Summary

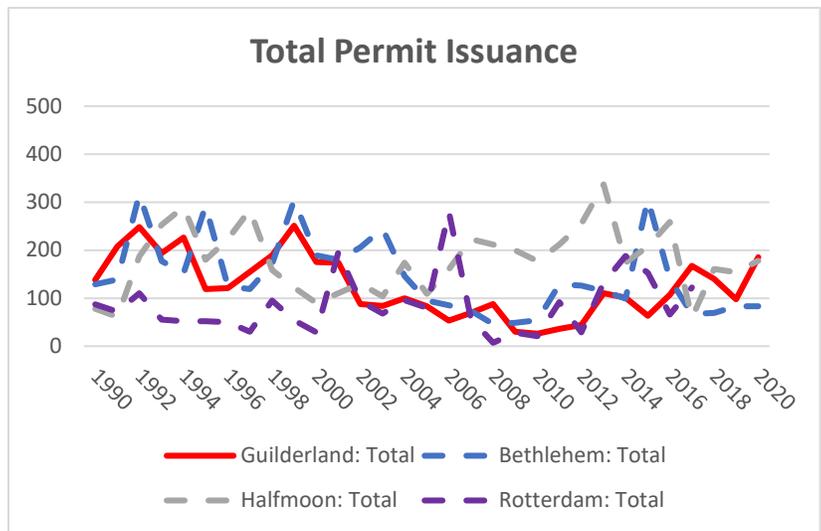
The Town of Guilderland has changed in a variety of ways since the last Comprehensive Plan was adopted in 2001. Like other towns in the region, the town has experienced changes in population, housing development, the local economy, and the diversity of residents. This report provides analysis of the changes Guilderland has experience over the past thirty years which will provide context for how the town will plan for future changes.

The following bullets summarize the findings of the report:

- Housing growth in the Town of Guilderland has
- slowed significantly since the 1980’s.
- Residential growth in Guilderland has remained in the middle of the pack compared to similar towns within the region.
- While the majority of Guilderland’s housing stock consists of single-family units, the town has the highest-share of renter-occupied units compared to peer towns of Bethlehem, Halfmoon and Rotterdam.
- The population of Guilderland has grown by 4% over the last decade, which is relatively the same rate of growth in Bethlehem and Rotterdam but lower than Halfmoon, Halfmoon grew by 19%.



Source: U.S. Decennial Census 1980-2020



Source: U.S. Census Building Permit Survey

• Location	2010	2020	2010-2020 % Change	Population Difference
Town of Guilderland	35,303	36,848	4.4%	1,545
Bethlehem	33,656	35,034	4.1%	1,378
Halfmoon	21,535	25,662	19.2%	4,127
Rotterdam	29,094	30,523	4.9%	1,429
Albany County	304,032	314,848	3.6%	10,816
New York State	19,378,102	20,201,249	4.2%	823,147

Source: U.S. 2010 & 2020 Decennial Census

- Guilderland is an aging community with the highest share of citizens 65 years of age or older, compared to Albany County, New York State and the national average. In regard to peer town comparison Guilderland and Halfmoon have the lowest share of older adults at 17%. Bethlehem has the highest share at 19%, followed by Rotterdam at 18%.
- The largest share of business establishments in the town are in the professional, scientific, technical services, and administrative and waste management services sectors. This explains why the majority of occupations in the town are in management, business, science and arts occupations.
- Between 2017 and 2020, Guilderland issued more building permits for multi-family units than for single-family units.

Introduction

Guilderland is a town located in Albany County in the Capital Region of New York with a total population of 36,848 residents according to the 2020 Decennial Census. The purpose of this demographic and growth analysis is to provide a foundation for community discussion and planning as the Town and its community members update the 2001 Comprehensive Plan. A solid understanding of the Town's development, demographic trends, and economic makeup is an important starting point for discussing the Town's vision for the future. What are the age and racial makeup of the Town's population? What type of growth – particularly residential – has it experienced? And how does it compare with similar municipalities in the Capital Region? These are important questions to answer when taking stock of the community's current state and recent history. With this information at hand, the community can plan for the future based on existing trends, policies, and programs and determine new opportunities Guilderland can pursue to further improve living conditions for its residents.

For any municipality to successfully plan for its future, it must first understand its history and makeup. For the Town of Guilderland, a solid understanding of the town's recent residential development history, demographic trends, and economic makeup is an important starting point for discussing the Town's vision for the future as it updates the 2001 Comprehensive Plan.

CDRPC Technical Assistance-Guilderland Comprehensive Plan Update

This document is envisioned to establish an important baseline of current demographic conditions and provide an analysis of demographic and development trends over time to assist the Town with its Comprehensive Plan update. This analysis is being prepared under the 2021 CDRPC/CDTC Technical Assistance Program. CDRPC has worked closely with the Town of Guilderland to ensure this report contains the essential analysis most useful to the community.

This report provides an analysis of Guilderland's residential development trends as well as a comparison to selected peer communities within the Capital Region. In consultation with the Town, this analysis primarily looked at growth in the community between 1990 and 2020. Looking at this period gives a better understanding of recent trends in the Town's growth. This report also provides some demographic and economic metrics for context. The analysis includes a variety of demographic indicators including population, age, educational attainment, economic development, building permits, and more.

Data in this report is from the Census Bureau and data provided by the Town of Guilderland. Census Bureau data is typically retrieved from the 10-year Decennial Census, the 5-year American Community Survey (ACS), and the Economic Census. Data from the Decennial Census are exact counts, while data from the ACS are estimates. The Census Bureau recently released some of the data from the 2020 Decennial Census which provides the most recently available exact counts for this report. The full data release is tentatively scheduled to come out in 2022. Though the ACS data is not exact, it is useful for determining trends.

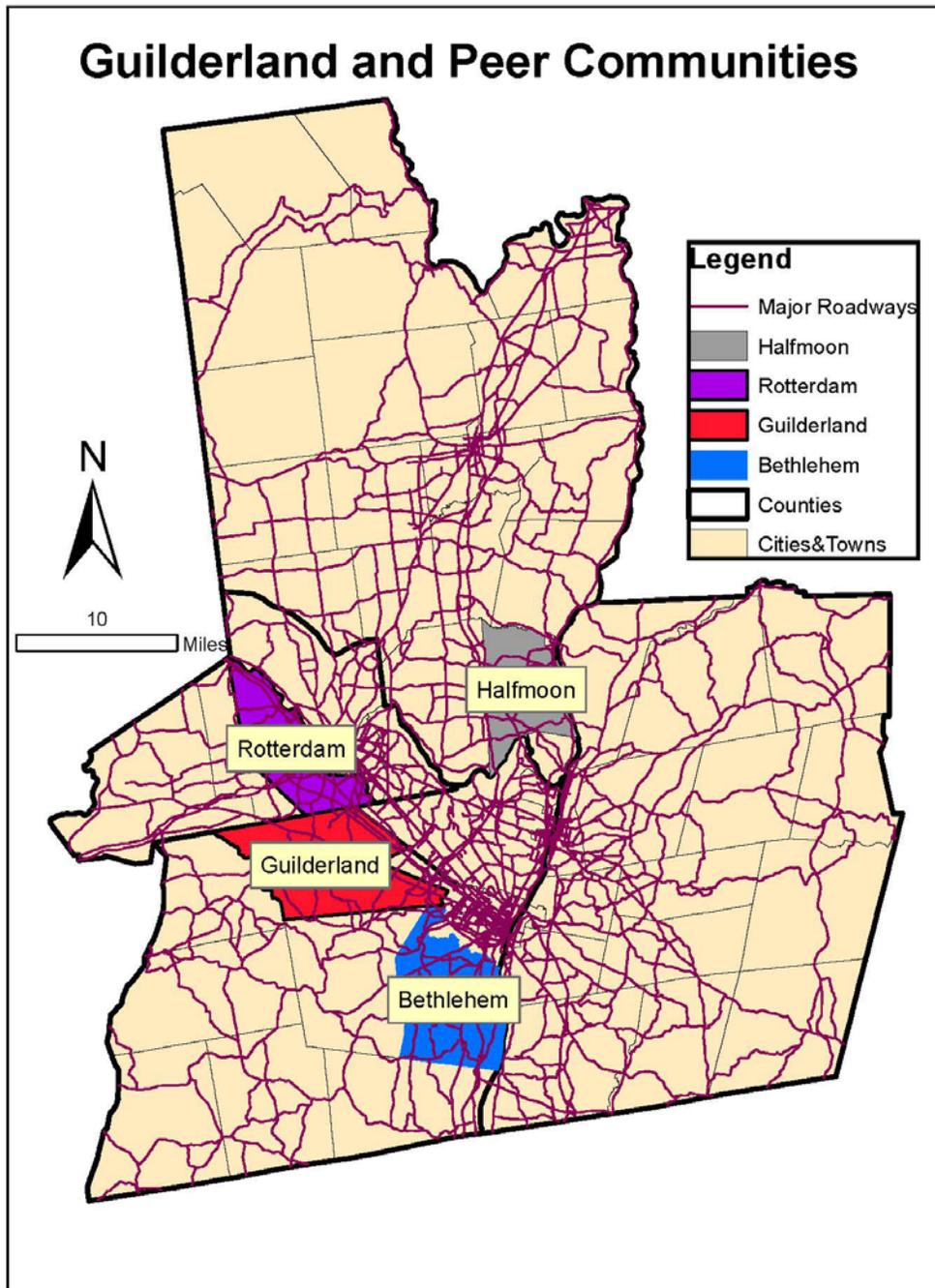
2001 Comprehensive Plan

Guilderland's latest Comprehensive Plan was completed in 2001. One of the recommendations in the Plan was to complete specific neighborhood studies to define opportunities, issues and potential solutions for each of the planning area. Subsequently, the Town completed seven studies between 2003 and 2016 with the assistance of CDTC's Linkage Program. These studies include (1) McKownville Corridor Study (2003); (2) Fort Hunter/Carman Road Neighborhood Transportation Plan (2003); (3) Guilderland Hamlet Neighborhood Plan (2007); (4) Route 20 Corridor Study (2008); (5) Guilderland Center Hamlet (2010); (6) Railroad Avenue Area Transportation and Revitalization Plan (2012); and, (7) Westmere Corridor Study (2016). These studies helped inform the update of the Town zoning code (completed in 2017), provided the basis for a number of infrastructure grant projects, and informed the design of residential and commercial developments.

Comparison to Peer Communities

While it is beneficial to compare Guilderland to New York State, the region, and rest of the country, it is also beneficial to compare Guilderland to peer communities in the Capital Region that are geographically and demographically similar and have experienced recent growth. Comparing the profiles of Guilderland to similar communities in the region can be beneficial to determine if Guilderland is on trend with its peers or is an outlier in specific categories. For this report, Guilderland is compared to the Towns of Bethlehem, Halfmoon, and Rotterdam. Comparisons are made between the type and number of residential building permits issued, educational attainment, affordability of housing, and other development and demographic indicators. Housing growth happens unevenly across a region. Comparing one community's housing characteristics and trends to others can provide some context for understanding and discussing Guilderland's growth and how the town is either unique or experiencing a regional change similar to other peer communities.

Map 1: Guilderland and Peer Communities



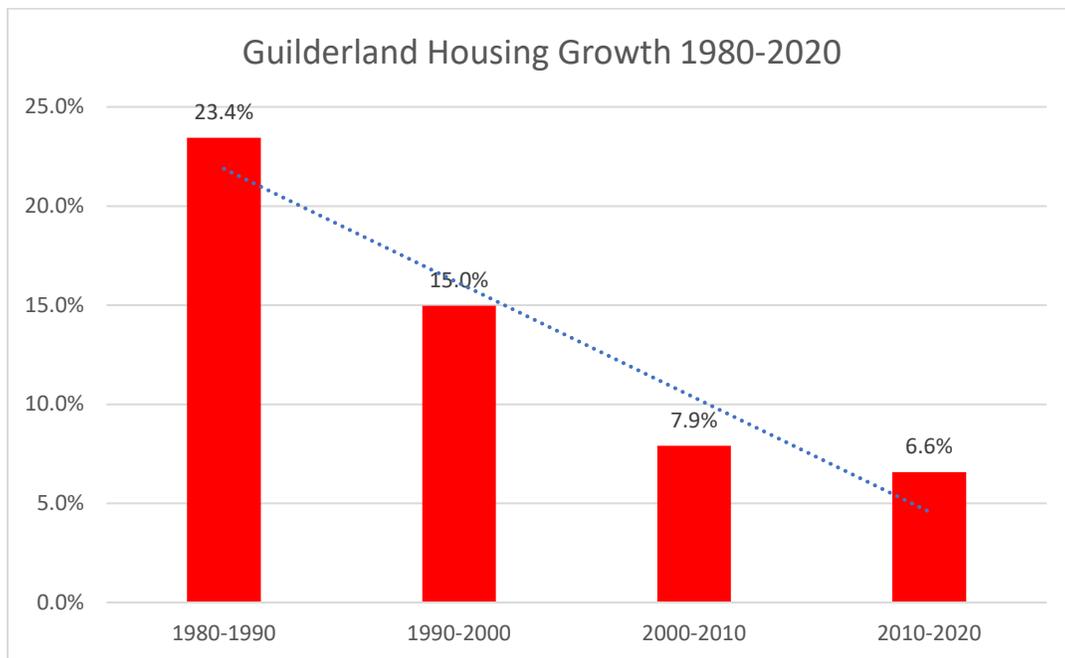
Housing Growth and Characteristics

The characteristics a community's housing stock have important implications for how communities function. For example, the types of housing and their location can influence modes of transportation and traffic volumes. Communities with a higher share of owner-occupied single-family detached housing units may have a larger number of children and families, while renter-occupied multi-family units could trend toward younger professionals or empty nesters. The affordability level of a community's housing can correlate with greater levels of diversity in age, racial and ethnic characteristics, or disability status. These demographics can in turn influence the types of services provided by the Town, and varieties of businesses that choose to locate in the community.

Since housing built now will be around for a long time, evaluating the characteristics of existing housing stock and changes in those characteristics over time can help understand future housing needs. Housing characteristics can be tracked through building permit data and other housing trends can be seen in changing shares of renter versus owner, vacancy rates, and the types of new construction.

Housing unit data from the Decennial Census provides exact counts of housing units in a community. Comparing multiple decades of Decennial Census counts of housing units provides an accurate look at how the number of housing units in the Town has grown. Data from the American Community Survey (ACS) provides a more granular estimate of housing unit types.

Overall, Guilderland's rate of housing development has slowed significantly since the blistering pace of the 80s and 90s. This trend is not uncommon and reflects very similar patterns with the neighboring peer communities of Bethlehem and Rotterdam. Growth in Guilderland mirrors regional and national trends, with Guilderland being in the middle of the pack in terms of building permit issuance in the region. The following section examines in detail the change in total housing units between 1990 and 2020.



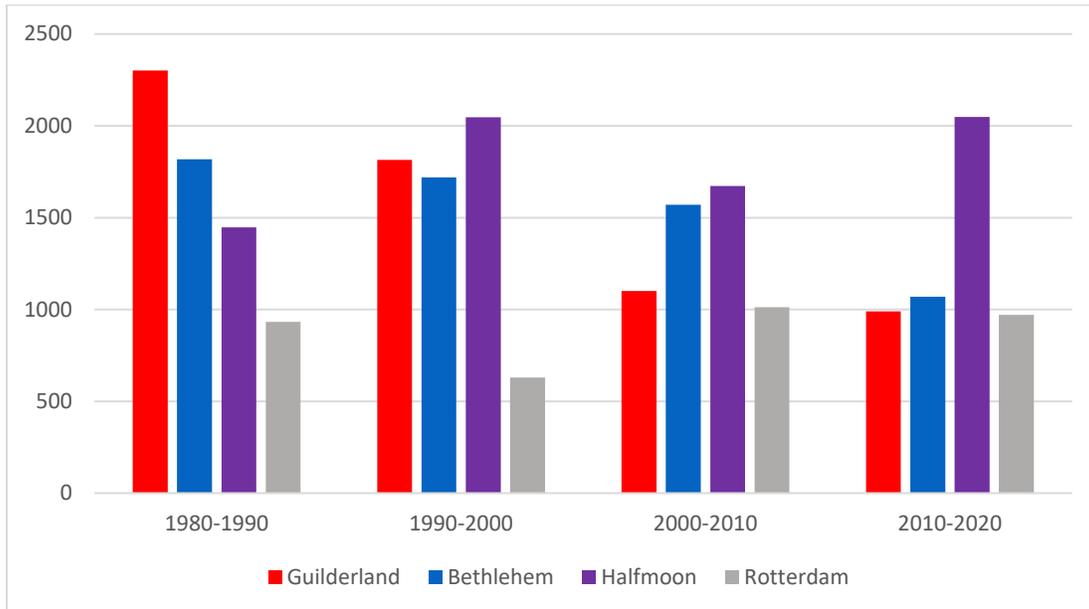
Source: U.S. Decennial Census 1980-2020

Change in Total Residential Housing Units Over Time

The number of housing units in the Town of Guilderland grew by 63.2% between 1980 and 2020; from 9,813 in 1980 to 16,018 housing units in 2020. During that period, Guilderland saw its fastest rate of growth between 1980 to 1990, adding 2,301 units for a total of 12,114, a 23.4% increase. The town added 1,814 units between 1990 and 2000 for a total of 13,928, a 15% increase. Since 2000, growth has continued to slow through 2020. Between 2000 and 2010, the Town added 1,101 units for a total of 15,029, a 7.9% increase. Between 2010 and 2020 growth slowed further with the town adding 989 housing units for a total of 16,018, a 6.6% increase. While Guilderland's housing units have been growing steadily since the 1980s, the rate of growth has decreased significantly over time, which is a trend shared by some other peer towns in the region.

Between 1980 and 2020, Guilderland saw similar growth as Bethlehem and Rotterdam with percent growth declining since 1990. Halfmoon, after two decades of rapid increases, has seen relative stability between 2000 and 2020.

Chart 1: Total Number of Housing Units Added by Decade for Guilderland and Peer Towns 1980-2020



Source: U.S. Decennial Census 1980-2020

Residential Growth: Type and Geography

While overall growth may have slowed over time, it's still important to examine how Guilderland been developing since the 2001 Comprehensive Plan. To get a better sense of the kinds of residential development in Guilderland and how different kinds of development have progressed over the past 30 years, we can analyze multi-family versus single-family residential development between 1990 and 2020.

Building permits are issued to approve the construction of new homes in a community after residential developments receive municipal approvals. Building permits are categorized as single-family and multi-family permits. Single-family permits refer to buildings that have one housing unit in them, such as a typical house you find in a suburban area. These types of units can be standalone or attached to another building as you would find in a townhouse. Multi-family permits refer to buildings that have more than one housing unit inside. These types of units can range from a duplex, with two housing units in a single building to large apartment complexes that have dozens of apartments in a single building.

Multi-Family Units

“If the 5+ category shows 100, that means that 100 units were approved to be built in buildings that have five or more housing units in them, such as an apartment building.”

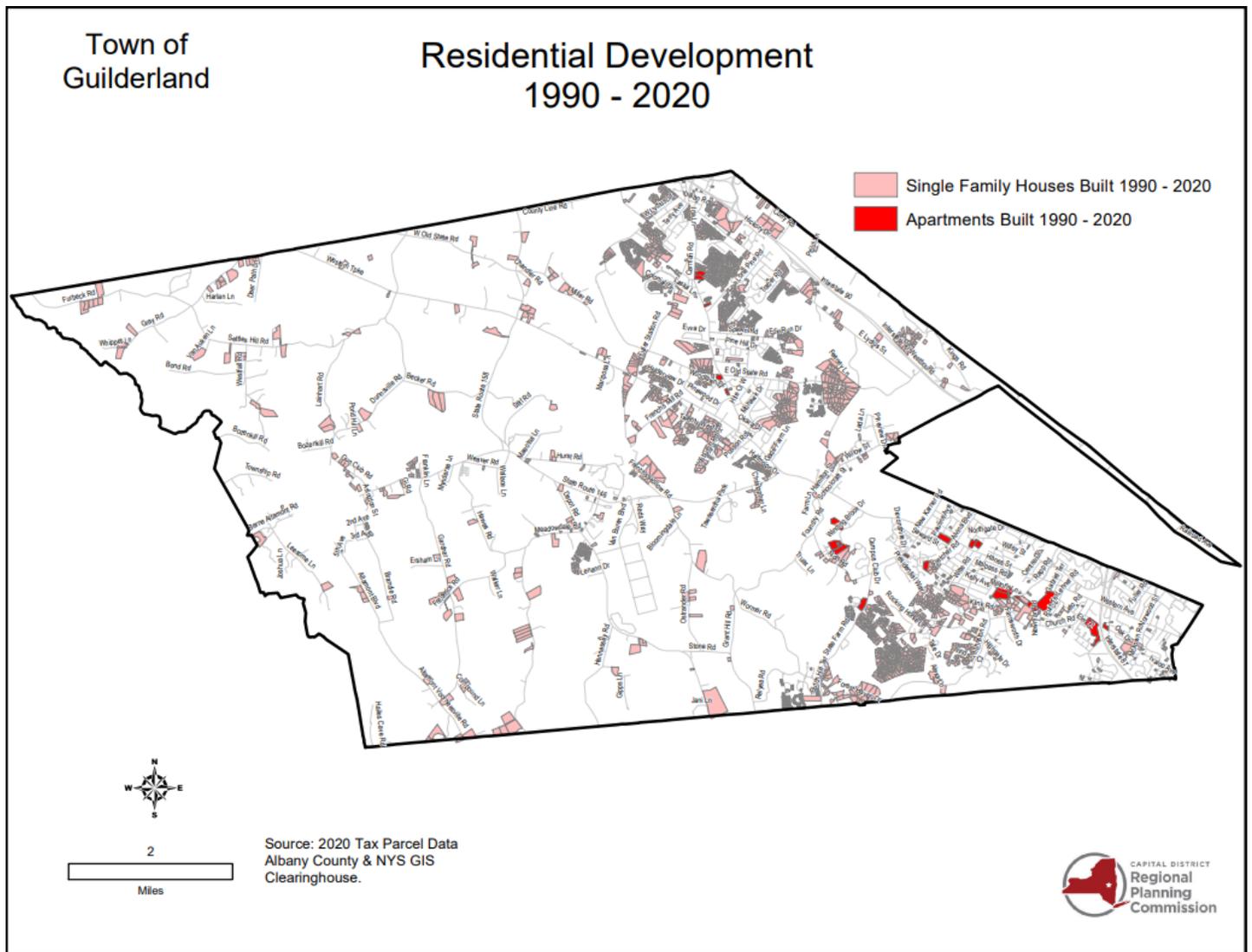
The Census Bureau's Permit Summary refers to the number of units approved for a building permit. For example, if the single-family permit category shows 100 permits issued, then 100 single-family homes were approved to be constructed that year. If the 5+ category shows 100, that means that 100 units were approved to be built in buildings that have five or more housing units in them, such as an apartment building. It is important to note that building permit issuance does not necessarily mean that all of those units are built that year or built at all. It is also important to note that the Census Bureau's Building Permit Summary is based on municipal reporting. If a municipality does not report the number of building permits issued in a given year, the survey could have inaccurate information. Based on Guilderland's activity over the past 30 years and the number of residential units built compared to building permits issued, Town of Guilderland has provided this data.

Certificates of Occupancy (COs) are issued after homes are built and tax parcel data is updated concurrently. This data can be used to illustrate the rate and location of residential growth over time. The following sections will focus on single-family and multi-family residential development trends over the past 30 years.

Between 1990 and 2020, the Town of Guilderland issued 4,992 building permits, of which, 55% or 2,748 permits were for single-family housing units and 45%, or 2,244 permits, were issued for multi-family units. The number of single-family homes built was very close to the number of building permits issued during this time, with 2,750 single-family units being built in the Town between 1990 and 2020 according to the Town's CO data.

The following map (Map 2) shows where in the Town this development has taken place over the past 30 years. Development of single-family units has been spread out throughout the Town, with some units being built near already established areas and some development being built farther from the denser population centers. The apartment buildings that have been built have largely been built near established population centers. A higher resolution PDF version of the map will be made available to the town.

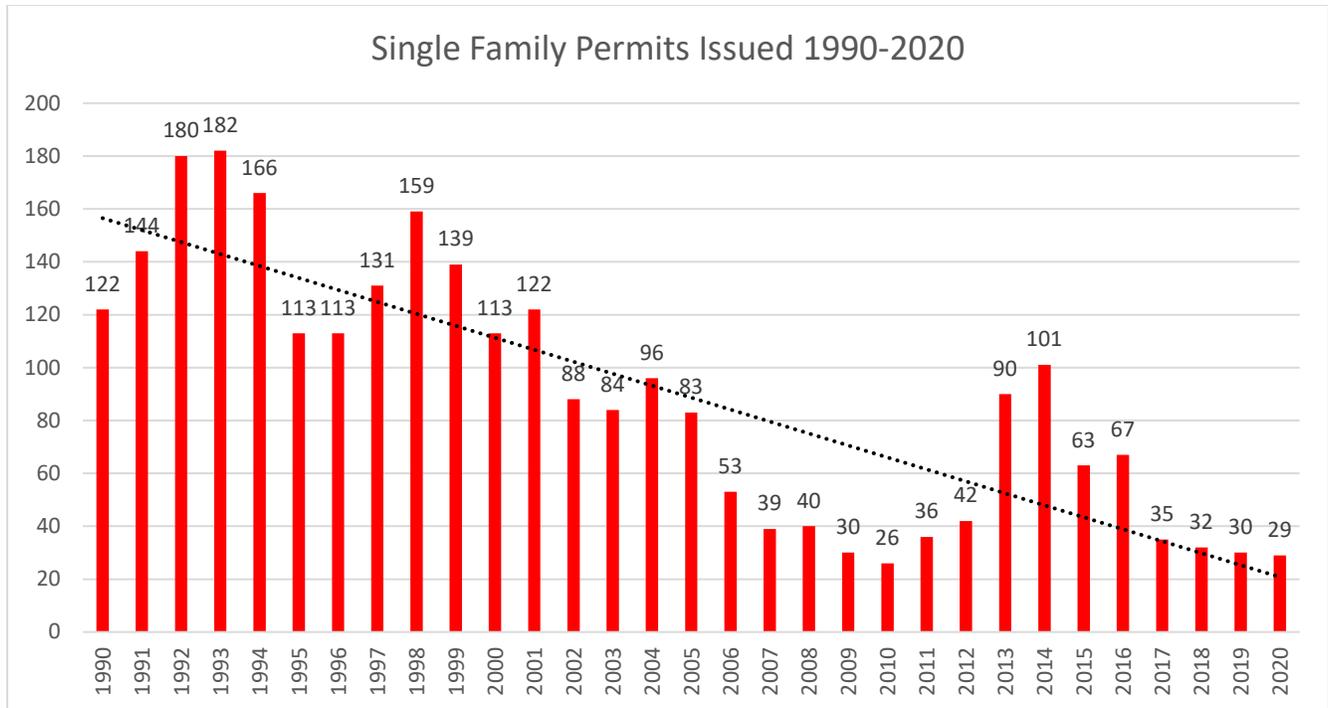
Map 2: Town of Guilderland Residential Development 1990-2020



Single-Family Development

Single-family homes have been the dominant residential development type in Guilderland for much of the past 30 years. Since the peaks in the early 1990s, the issuance of single-family permits has been trending downward. Starting with 122 permits issued in 1990, single-family permits issuance increased annually through 1993, where issuance hit a 30-year high of 182 permits. With fluctuations, single-family permit issuance began to decline overall after 1993, until hitting a low of 26 in 2010. Permit issuance saw a slight resurgence after 2010, reaching as high as 101 single-family permits issued in 2014, but has since returned to a lower level the past four years. More recently, following a regional trend, the town issued a higher number of multi-family building permits than single-family.

Chart 3: Guilderland Single Family Building Permits 1990- 2020

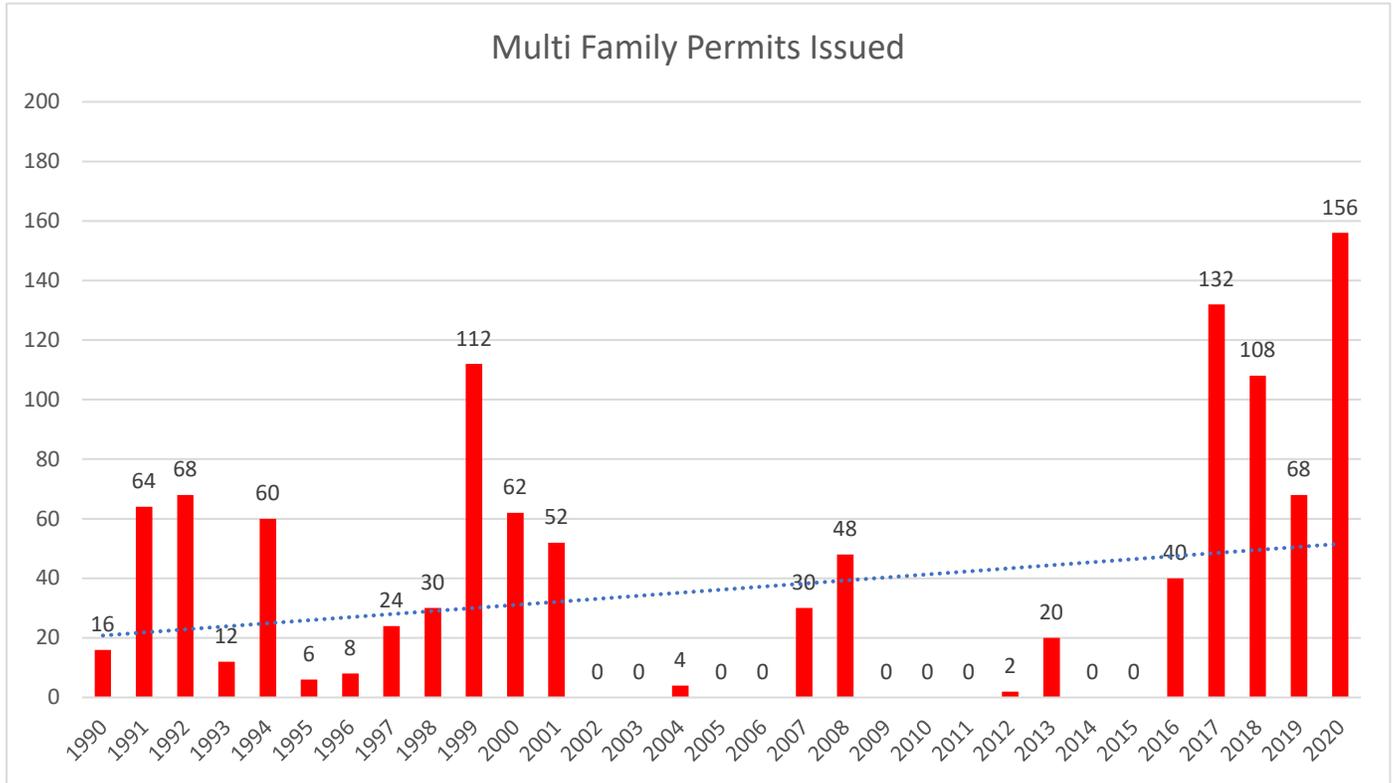


Source: U.S. Census Bureau Building Permit Survey

Multi-Family Development

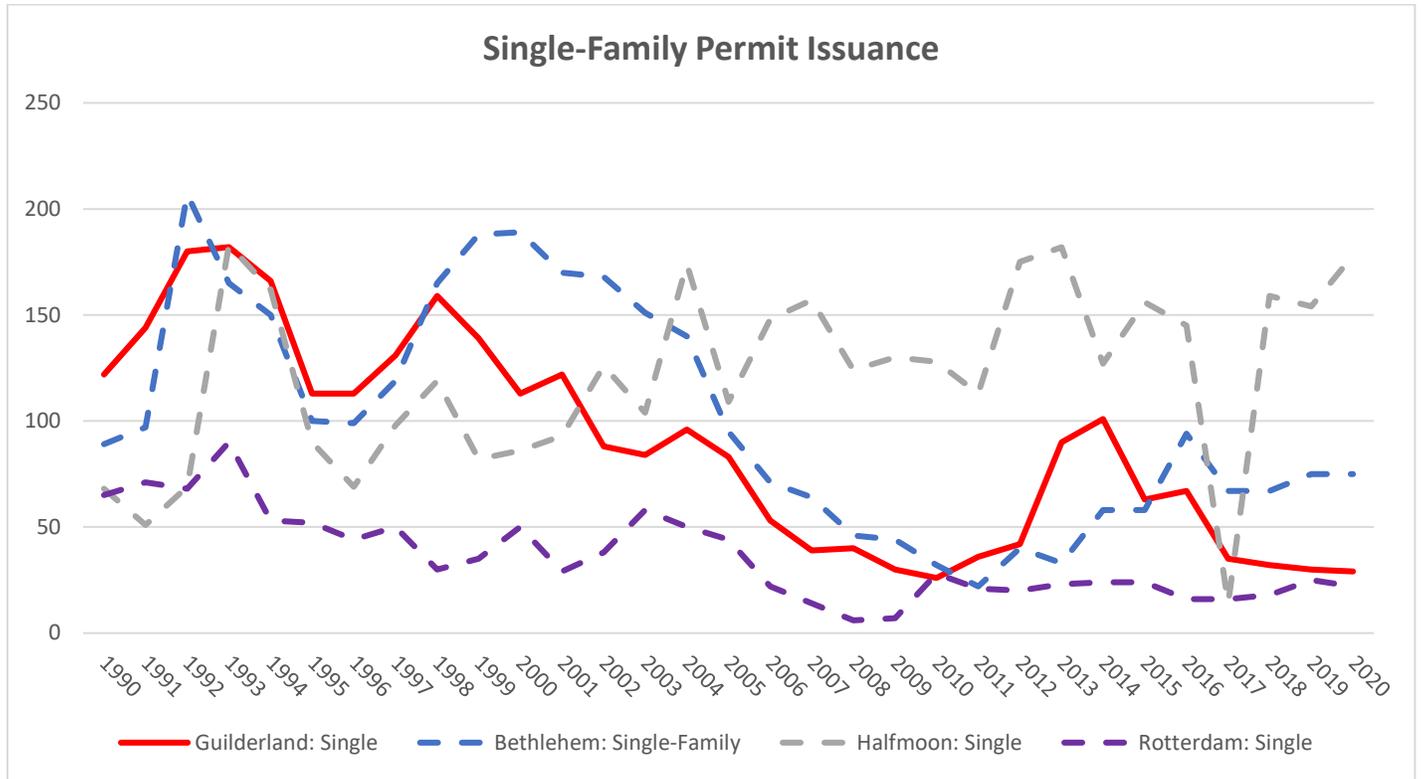
Between 1990 and 2000, Guilderland saw a steady stream of multi-family building permits being issued, although at a much lower rate than single-family permits during the same time. While issuance fluctuated, there were 462 total permits (approximately 46/year) issued during this decade. The highest single year of multi-family permit issuance in this decade was in 1999 with 112 permits issued. After 2000, multi-family permit issuance began to decline, with multiple years of zero permits being issued over the next fifteen years. Between 2001 and 2015, only 156 total multi-family permits (approximately 10/year) were issued. However, in the past few years, multi-family permit issuance has seen a resurgence in Guilderland. Between 2016 and 2020, the Town issued 504 multi-family permits, more than in the entire decade between 1990-2000. 2020 saw the highest single year in terms of multi-family permits issued with 156. Between 2017 and 2020, Guilderland issued more building permits for multi-family units than for single-family units.

Chart 4: Guilderland Residential Building Permits 1990-2020



Source: U.S. Census Bureau Building Permit Survey

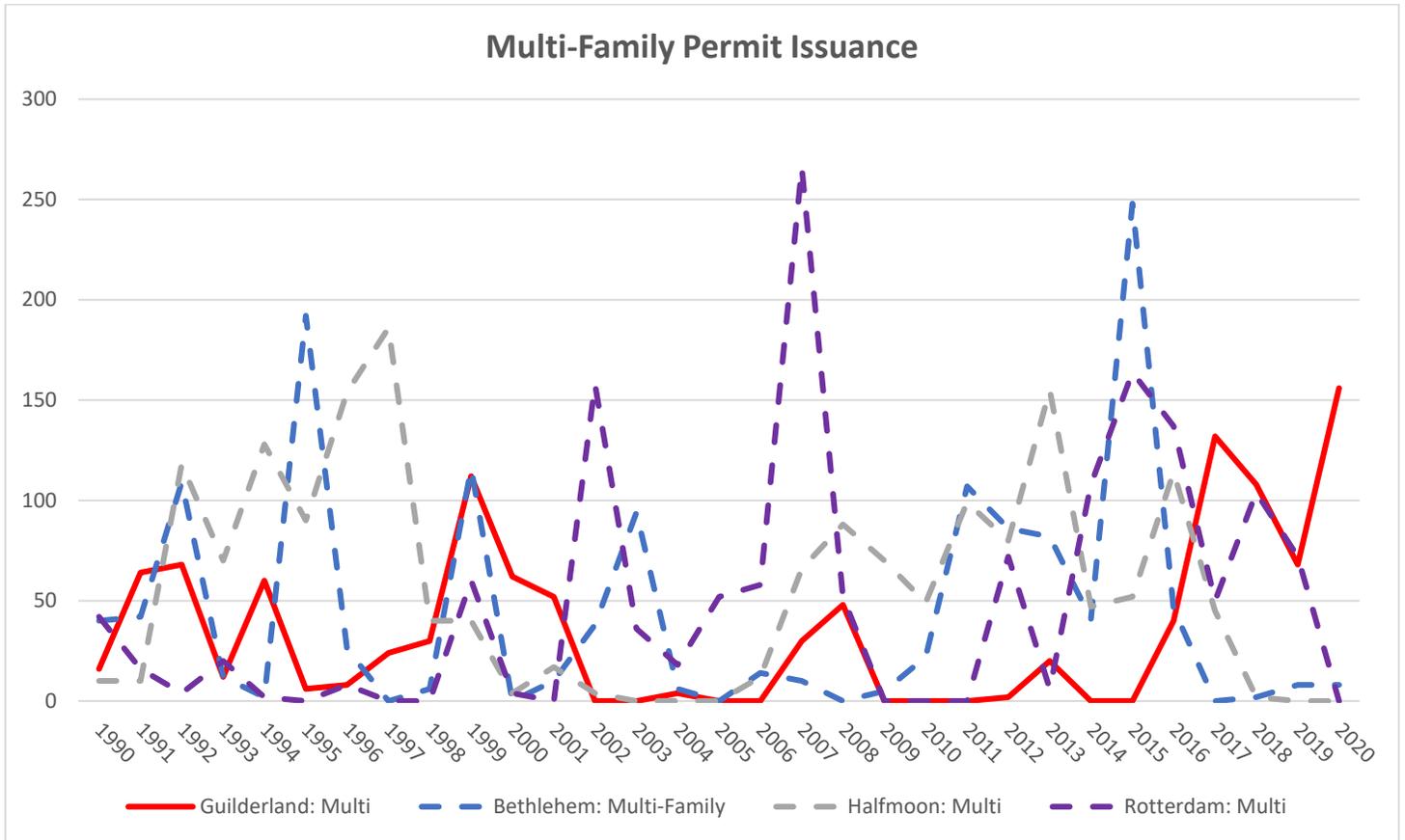
Chart 5: Single-Family Permit Issuance for Guilderland and Peer Towns



Source: U.S. Census Bureau Building Permit Survey

Over the past 30 years, Guilderland was generally in the middle of the pack in terms of single-family permits issued among the comparison communities. Throughout the 1990s, Guilderland was consistently issuing the most or second most permits, with Bethlehem issuing a similar amount throughout the 90s. Since 2000, there has been a decline in the rate of single-family permit issuance for many of the comparison communities and Guilderland. Throughout the 2000s, Halfmoon and Bethlehem issued more permits in most years. Throughout the 2010s, Guilderland surpassed Bethlehem in most years. However, after 2016, Guilderland’s single-family permit issuance dipped below Halfmoon and Bethlehem.

Chart 6: Multi-Family Permit Issuance for Guilderland and Peer Towns

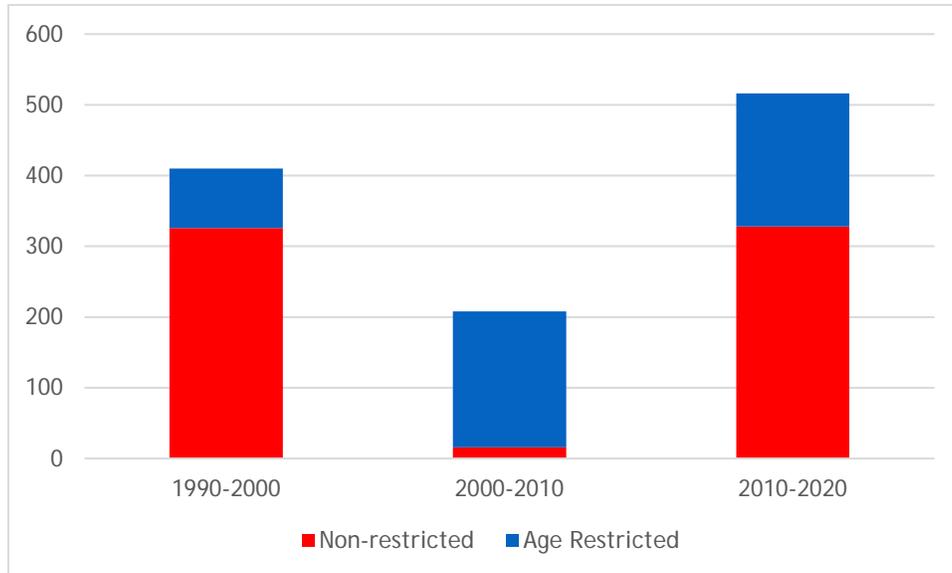


Source: U.S. Census Building Permit Survey

The multi-family permit issuance rate across the comparison communities has varied since 1990, with communities often experiencing single-year spikes rather than multiple years of high multi-family permit issuance. The approval process can take some time, over a longer period of time multi-family permits were issued by the municipality, approval processes may take 2-3 years which may explain the volatility of spikes over the past two decades. However, especially between 1990 and 2015, Guilderland was often on the lower end of the spectrum in terms of multi-family permit issuance among the peer communities.

After 2010, the trend of multi-family permit issuance among the peer communities began to change as communities began to consistently issue more multi-family permits each year. Guilderland was slightly behind on this trend, but in 2016 began to align more closely with the other peer communities. Guilderland issued the highest number of multi-family permits among the peer communities in 2020.

Chart 7: Multi-Family Permits Issued:Senior Housing Included



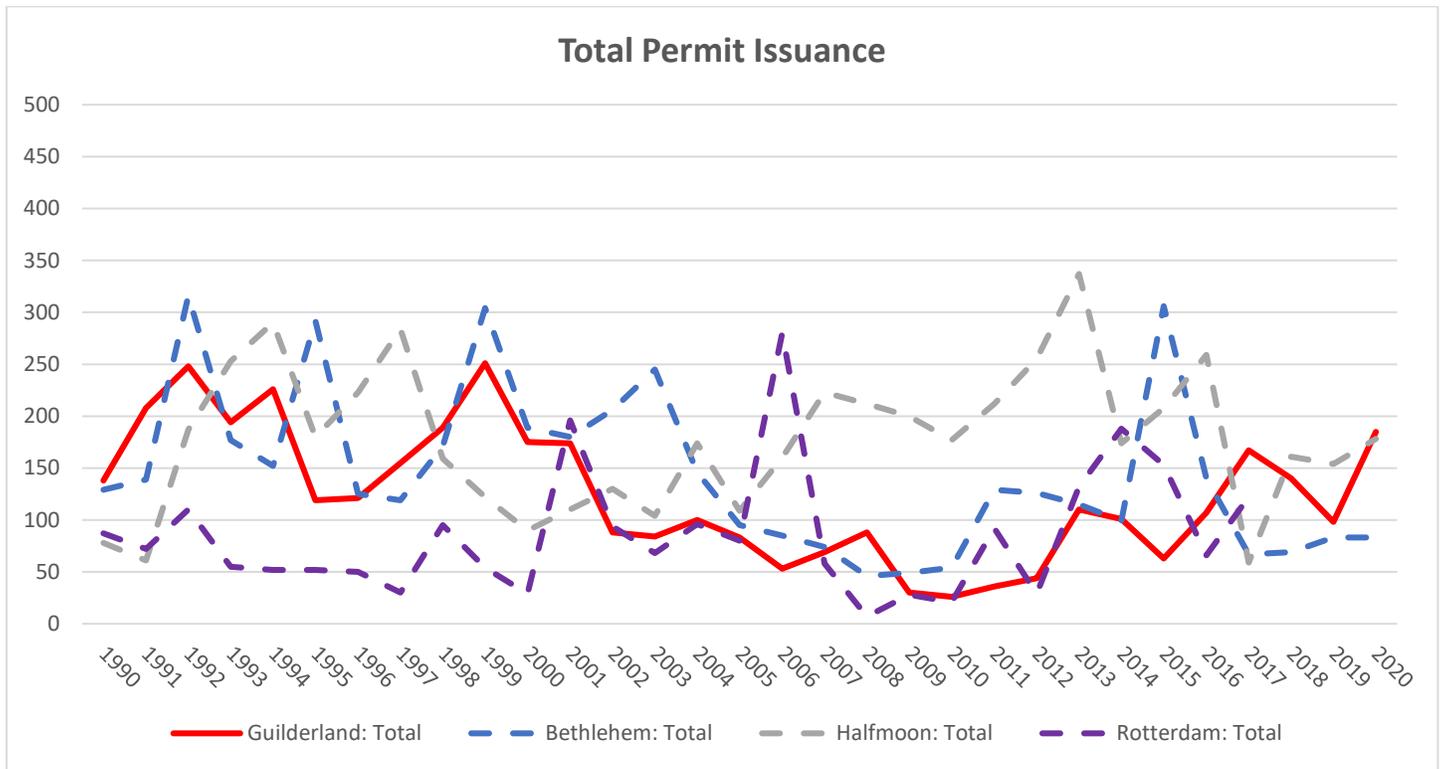
Source:Town of Guilderland Planning Department

The multi-family permit issuance also includes age restricted housing for residents over the age of 55. Overall, 1062 permits were approved over a thirty year period and 38 percent of permits were for age restricted housing only. This means non-restricted housing accounts for 62 percent of the total multi-family permits approved in the Town of Guilderland.

Total Residential Development Compared to Peer Towns

In looking at single-family and multi-family development combined, Guilderland has remained around the middle of the pack of the peer communities. Typically, Halfmoon and Bethlehem have issued more total permits per year than Guilderland. Between 1990 and 2000, Guilderland was more in line with Bethlehem and Halfmoon, but the rate began to decline after 2000. After 2000, Guilderland's permit issuance was more in line with Rotterdam on the lower end of yearly issuance. In more recent years, Guilderland's total permit issuance has begun to trend back up. Since 2016, Guilderland has been more in line with Halfmoon and Rotterdam in terms of total permit issuance.

Chart 8: Total Permit Issuance for Guilderland and Peer Towns



Source: U.S. Census Building Permit Survey

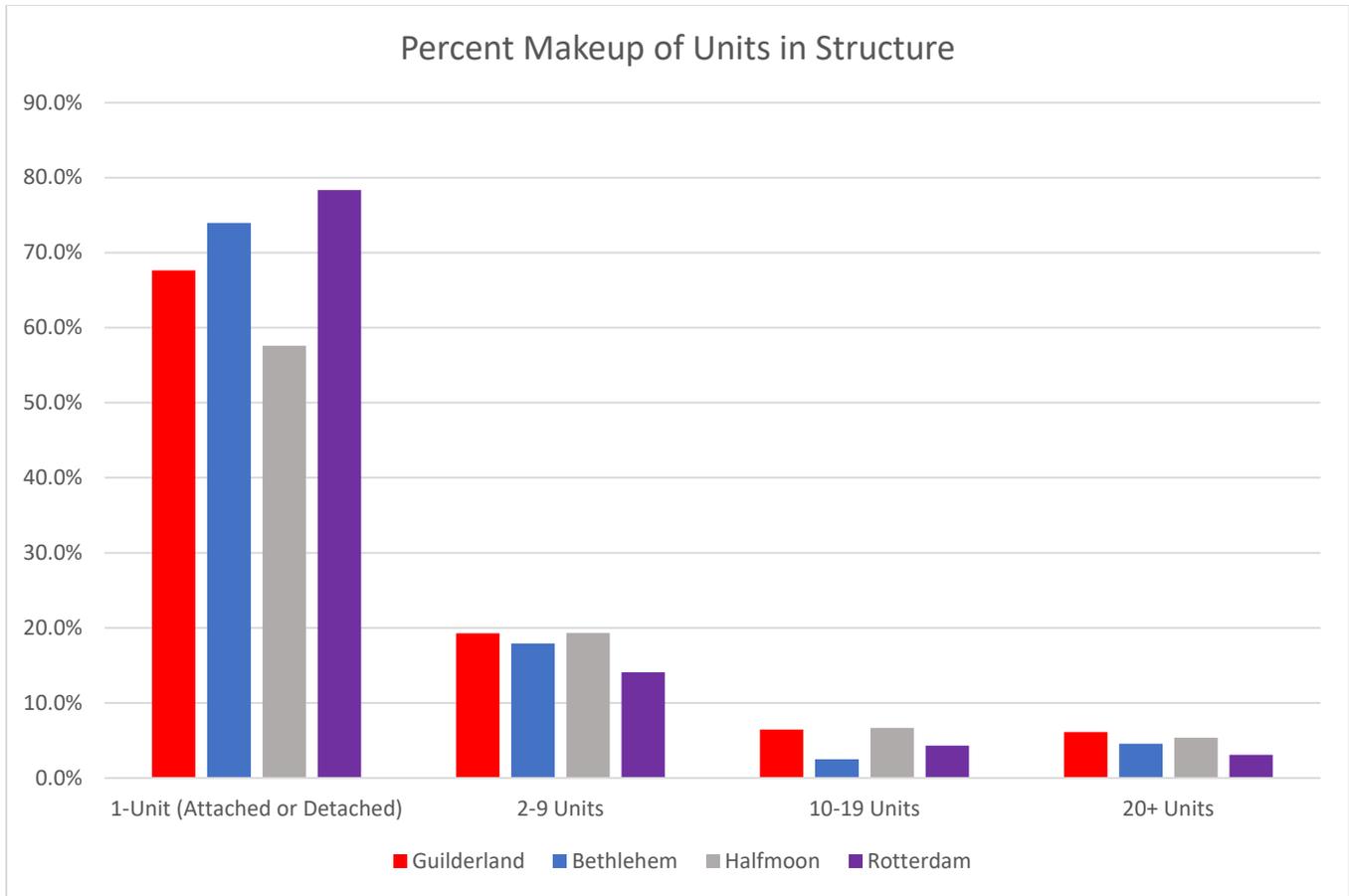
Between 1990 and 2020 Halfmoon issued the most total permits with 5,523, followed by Bethlehem with 4,510 permits issued. Guilderland issued the third-most total permits with a total of 3,870. Rotterdam followed with the fourth most permits issued with 2,622.

CDRPC's annual analysis of regional building permit issuance is available on our website <https://cdrpc.org/data/housing> and reports for [2017](#), [2018](#), and [2020 examining regional trends](#) are also available.

Housing Types

Housing units are classified by the number of residential units within a single building. A building can be a standalone home designed for one family, which can be attached to another unit or detached, or a building can contain multiple housing units. The number of residential units a building can hold can vary greatly, from just two units to more than twenty. A breakdown of the number of housing units in structures throughout a community can provide a better understanding of how housing is distributed throughout the community, how the housing fits within the local economy, and what kinds of infrastructure and services are needed to accommodate the housing types in each area. It can also help the Town anticipate traffic patterns and where new businesses may want to locate nearby.

Chart 8: Residential Structures by Share of Units for Guilderland and Peer Towns

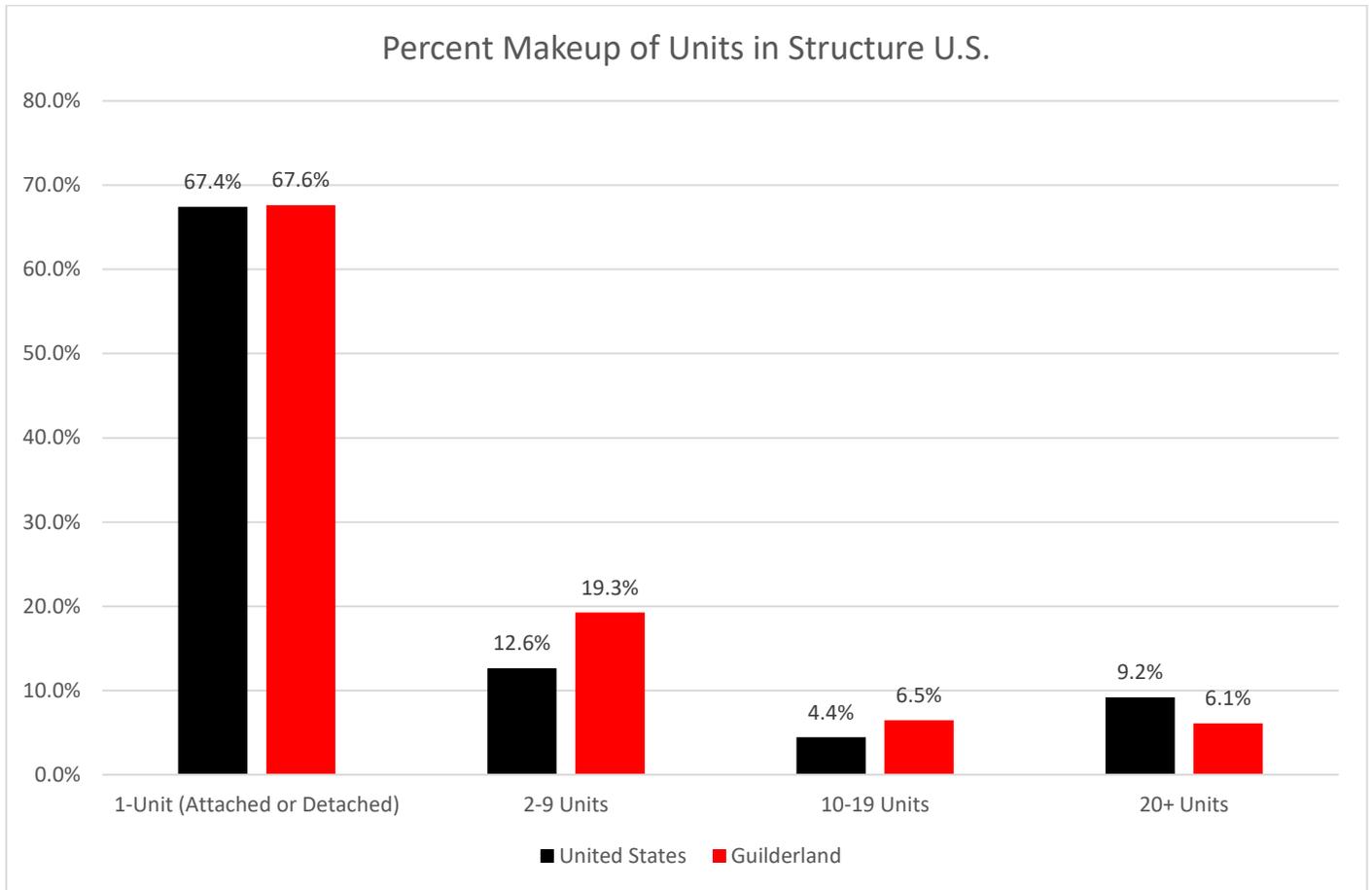


Source: U.S. Census Bureau 5-Year ACS 2015-2019

Guilderland and its peer towns are dominated by single-family housing units. Of the 16,018 housing units in Guilderland, 68% are single-family units. Guilderland had the third-highest share of single-family units behind Rotterdam's 78% and Bethlehem's 74%. For all other types of multi-family units, Guilderland is near the top or has the highest share of units compared to the other peer communities. Guilderland was tied for the second-highest share of 2-9 units with Halfmoon and had the second-highest share of 10-19 units structures at 7%. Guilderland had the second-highest share of 20+ unit structures at 6%.

Single-family units are the predominant housing unit across the country. Guilderland’s share of single-family units follows the U.S. trend very closely. The U.S. share of single-family units is 67.4% compared to Guilderland’s 67.6%. Guilderland outpaces the rest of the country for both 2-9 units and 10-19 units. The U.S. overall did outpace Guilderland in structures with 20+ units, however.

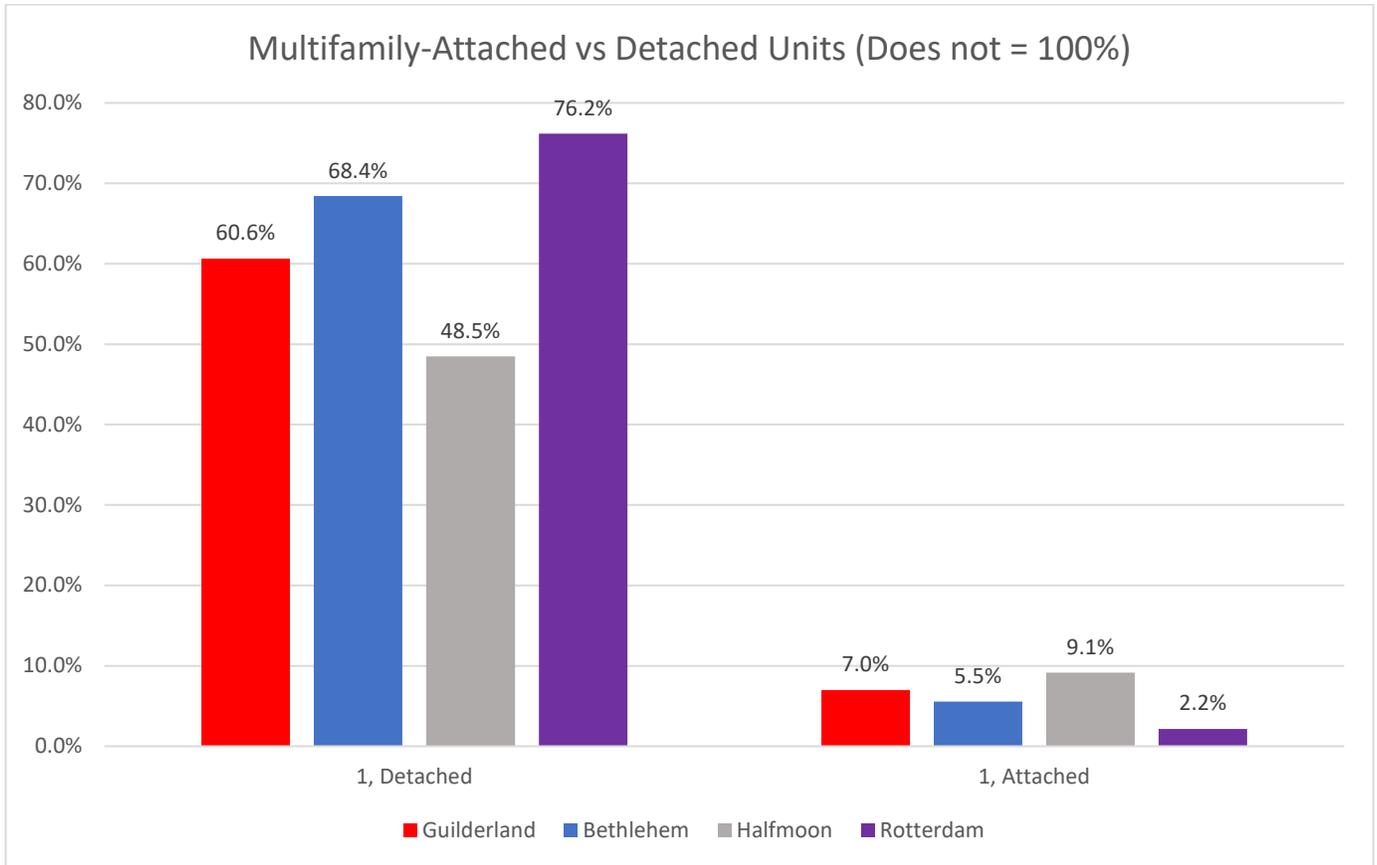
Chart 9: Number of Housing Units in Structure for Guilderland and United States



Source: U.S. Census Bureau 5-Year ACS, 2015-2019

Single-family residential units are typically divided into two categories; attached and detached. Attached units are single-family homes that have at least one wall in common with an adjoining unit. Detached units are a building designed for one family that is not connected to any other residential units, like what is found in a typical home in a suburban area.

Chart 10: Attached vs. Detached Units for Guilderland and Peer Towns

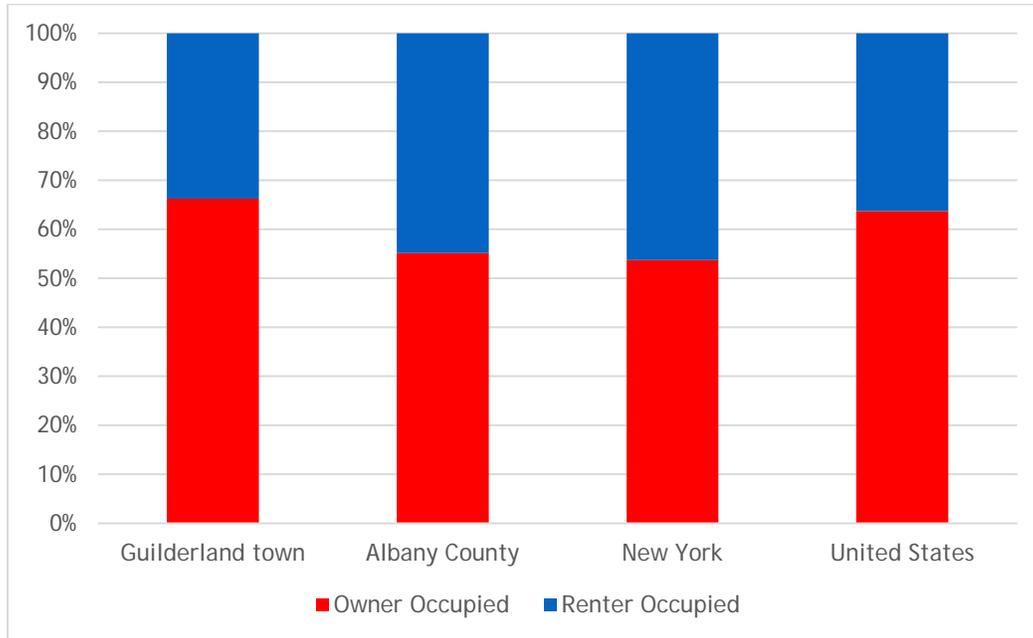


Source: U.S. Census Bureau 5-Year ACS, 2015-2019

Occupancy

Residents living in housing units are classified as either owners or renters. Housing units can also be classified as vacant for seasonal use. These units are owned but are not occupied for the entire year. These units can be used as vacation homes or be used as a primary residence that is left vacant while the owners live elsewhere for months at a time.

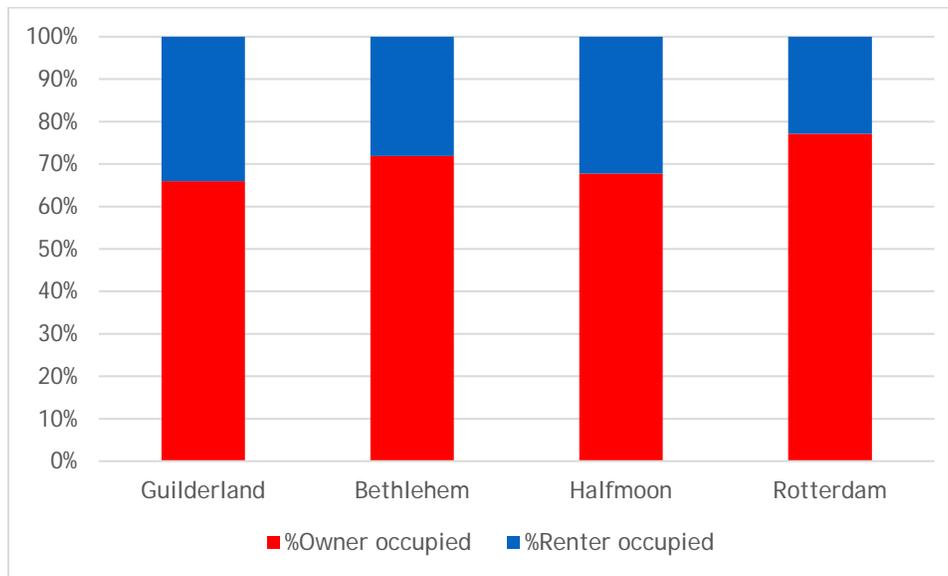
Chart 11: Occupancy - Guilderland, Albany, Albany County, NYS, and United States



Source: U.S. Census Bureau 5-Year ACS, 2015-2019

Guilderland has a higher share of owner-occupied units at 63% than the rest of the country at 56%, as well as New York State and Albany County. Guilderland has a lower share of renter-occupied units at 32% which is lower than Albany County and New York, but slightly higher than the United States average.

Chart 12: Occupancy in Guilderland and Peer Towns



Source: U.S. Census Bureau 5-Year ACS 2015-2019

Of the peer communities, Guilderland has the fourth-highest share of owner-occupied units at 62.8%, while Bethlehem has the highest share at 69.0%. Guilderland has the highest share of renter-occupied units at 32.4%. Rotterdam has the lowest share of renter-occupied units at 19%. Even though the majority of occupancy in Guilderland is in owner-occupied units, Guilderland does hold the highest share of renters in comparison to peer communities. This could be explained by the geographic location of the town, located near Capital Region employers such as University at Albany, Albany Medical Center, and government agencies.

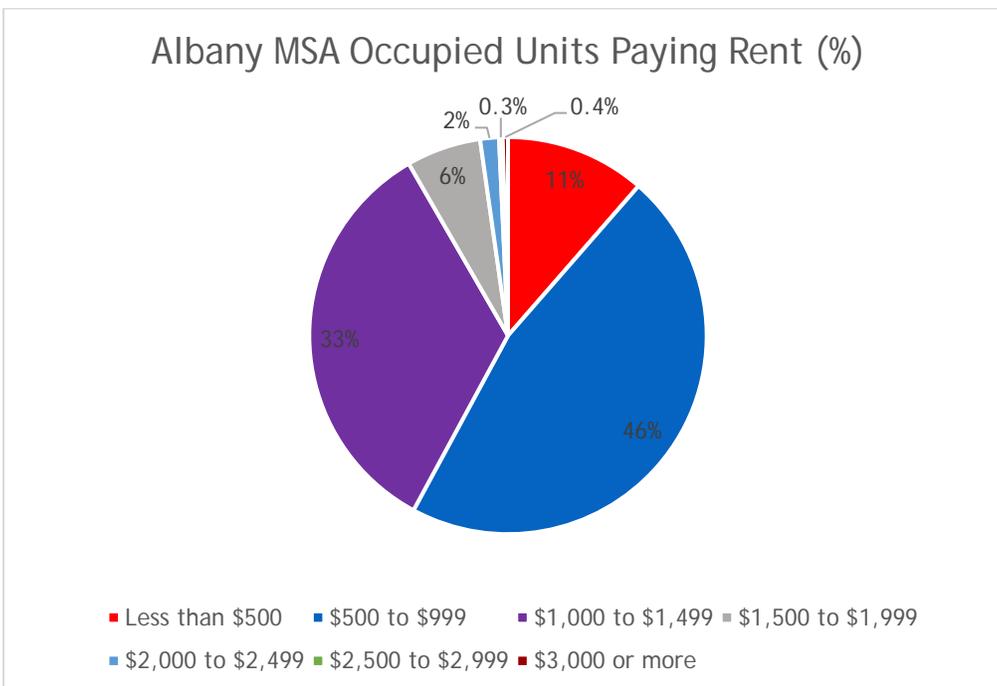
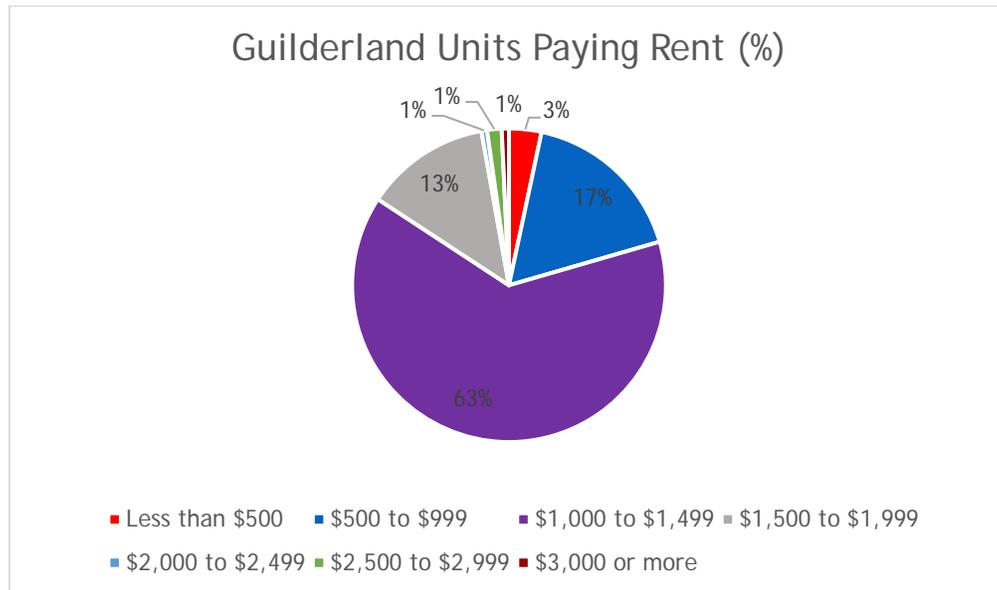
Housing Affordability

Housing affordability is a complex issue at the regional level and it involves many factors. Communities with housing options that are affordable to a wide range of incomes allow a wider range of people to contribute to the community. This applies to new residents, but also to existing residents, who may be at risk of being forced out if housing costs increase or if there is an economic downturn. In today's economy, it's not only food service/retail workers, teachers, and librarians who may find it difficult to find adequate housing, but also young professionals with student debt and seniors on fixed incomes. If a community does not allow for diverse housing options to meet the needs of the workforce, local businesses, organizations, agencies, and schools may have a more difficult time recruiting and retaining staff. Also, if large segments of the workforce can not find affordable housing options within the town, increases transportation-related Green House Gas (GHG) emissions can be expected as more workers commute.

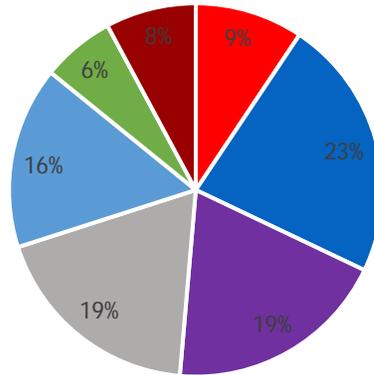
Affordable housing units can be renter-occupied or owner-occupied housing units and can be single-family units or multi-family units. The United States Department of Housing and Urban Development (HUD) recommends households spend no more than 30% of their household income on housing costs (mortgage and rent payments, which accounts for property taxes). Guilderland's median household income is \$86,180 (\$7,182/month), while the median household income in the Albany Metropolitan Statistical Area (MSA) is \$71,285 (\$5,940/month). Over 30% of Guilderland's owner-occupied homes with a mortgage are paying more than \$2,000 per month in monthly housing costs (mortgage, property taxes, insurance, utilities), which for many Guilderland residents is on par with the 30% recommendation. However, homeowner affordability may be difficult for those households with incomes at or below \$71,285 (reflecting the Albany MSA) that currently reside or desire to reside in Town.

While rental units are more affordable (see chart below), there are fewer of them, as rental units make up less than a quarter of the Town’s housing stock. For renters within the Town of Guilderland, 63% are paying between \$1,000 to \$1499 for monthly housing costs. This is more costly, than the largest share of Albany MSA residents, 46%, who pay between \$500 to \$999 for rent. The second highest-share in the Albany MSA region, 33%, pay between \$1,000 to \$1,499, which is a smaller share than those who pay this range in the Town of Guilderland.

Chart 13: Monthly Housing Costs for Renter Households for Guilderland and Albany MSA

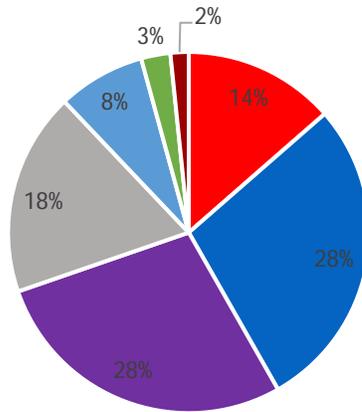


Guilderland Housing Units with a Mortgage Percent



■ Less than \$500
 ■ \$500 to \$999
 ■ \$1,000 to \$1,499
 ■ \$1,500 to \$1,999
■ \$2,000 to \$2,499
 ■ \$2,500 to \$2,999
 ■ \$3,000 or more

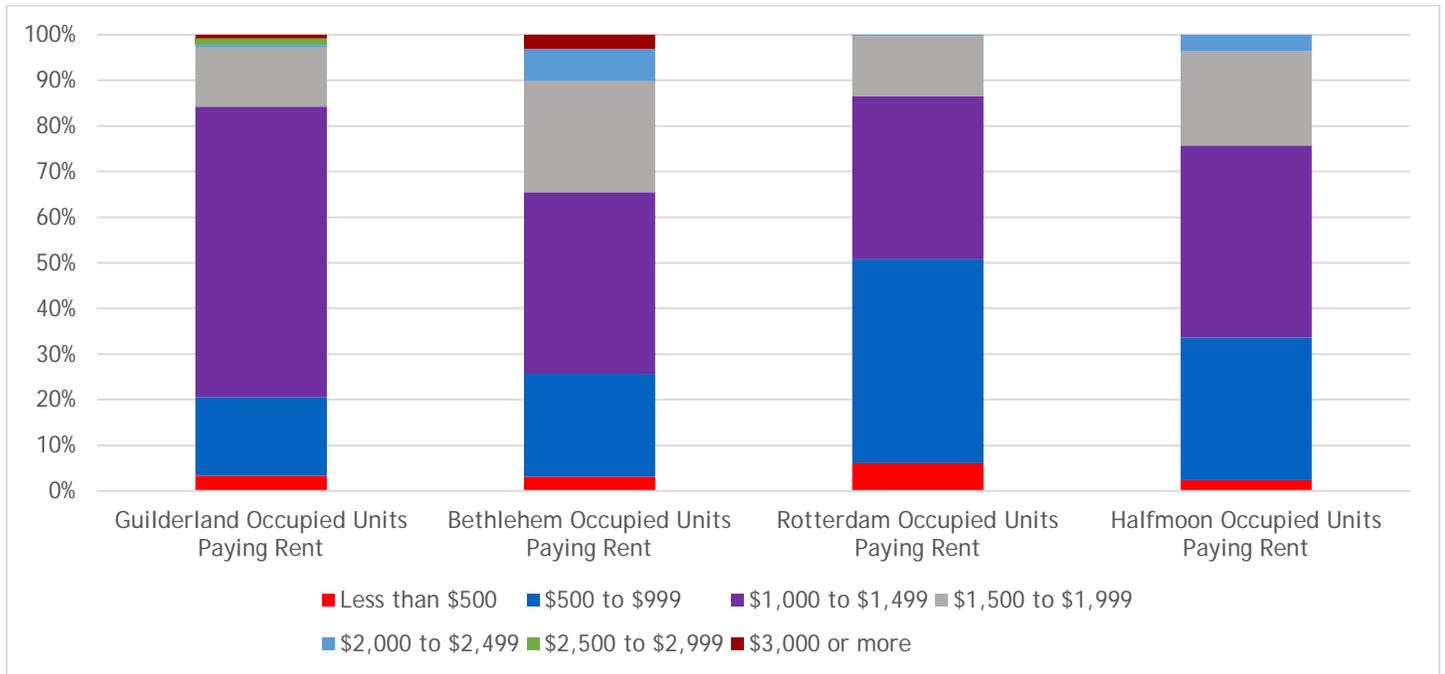
Albany MSA Housing Units with a Mortgage Percent



■ Less than \$500
 ■ \$500 to \$999
 ■ \$1,000 to \$1,499
 ■ \$1,500 to \$1,999
■ \$2,000 to \$2,499
 ■ \$2,500 to \$2,999
 ■ \$3,000 or more

Source: U.S. Census Bureau 5-Year ACS 2015-2019

Chart 14: Rental Costs for Guilderland and Peer Communities



Source: U.S. Census Bureau 5-Year ACS 2015-2019

In comparison to Guilderland’s peer communities, Guilderland has the highest-share of occupied renter units while Rotterdam has the lowest. The majority of renters in Guilderland, pay between \$1000 to \$1499 which is similar to renters in Bethlehem and Halfmoon. The lowest-share of renters in Guilderland pay between \$2000 to \$2499 for monthly housing costs, while the lowest-share for renters in all three peer communities are rents between \$2500 to \$2999.

Demographic Composition and Change

Demography is the study of a population in terms of size, composition or structure, spatial distribution, characteristics, and changes over time. The Town can utilize demographic composition data to inform Comprehensive Plan Update discussions for topics such as housing, education, health care services, infrastructure, and economic development projects. Characteristics such as age, gender, racial and ethnic background, occupation, educational attainment, marital status, and living conditions provide crucial information as there are diverse needs in the community in terms of housing, transportation, shopping, recreation, raising families, and community activities. Population analysis and projections can help Guilderland anticipate future needs for housing, parks, businesses, and services and develop strategies for meeting those needs.

Population Totals

Exact population counts are taken every ten years through the Decennial Census. The Census Bureau recently undertook the 2020 Decennial Census. While the full data has not yet been released, population totals for States, Counties, and Municipalities have been released. Guilderland's rate of population change is higher than both Albany County and New York State's rates between 2010 and 2020. It is also higher than the growth rates for the peer town of Bethlehem, but Halfmoon and Rotterdam both grew more than Guilderland. Halfmoon grew at twice the rate of Guilderland between 2010 and 2020.

Table 1: Population Change Comparison

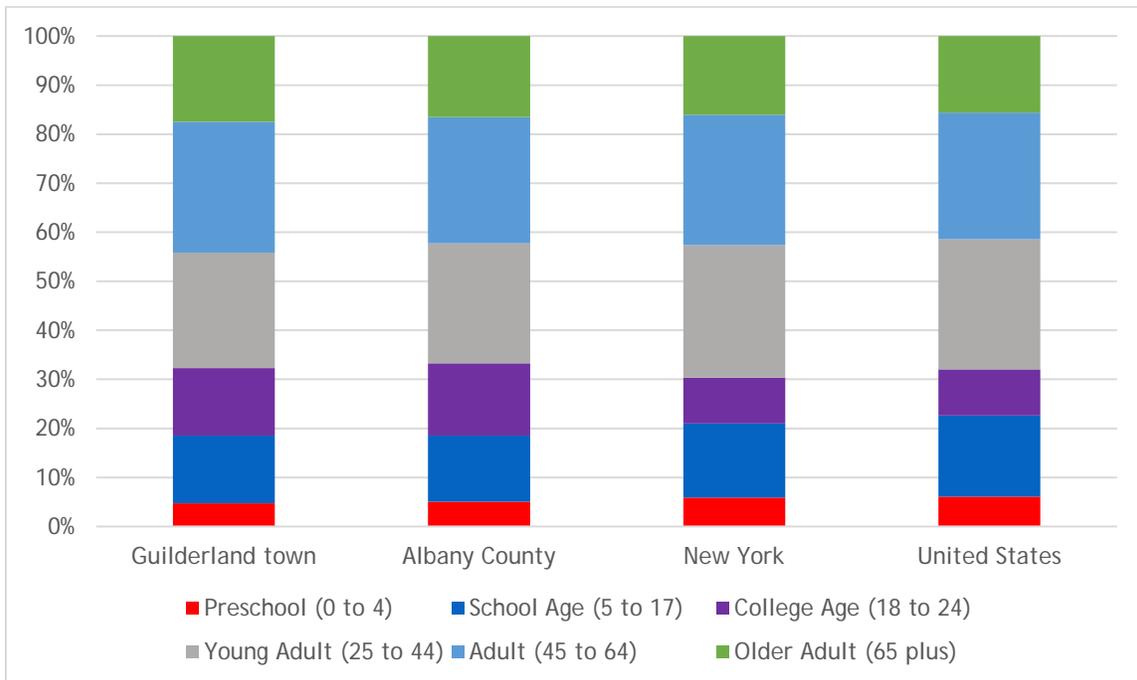
Location	2010	2020	2010-2020 % Change	Population Difference
Town of Guilderland	35,303	36,848	4.4%	1,545
Bethlehem	33,656	35,034	4.1%	1,378
Halfmoon	21,535	25,662	19.2%	4,127
Rotterdam	29,094	30,523	4.9%	1,429
Albany County	304,032	314,848	3.6%	10,816
New York State	19,378,102	20,201,249	4.2%	823,147

Source: U.S. 2010 & 2020 Decennial Census

Population Age Distribution

Categorizing populations into age cohorts helps to better understand the different types of services communities need. Age cohorts combine similar age years with similarities into one group to better allow for analysis and comparison. For example, a higher percentage of residents under the age of 15 may imply the need for emphasis on schools, primary health care services, and recreational needs. In contrast, a higher percentage of a population that is 65+ may require easier access to health care facilities and specialized transportation modes and facilities.

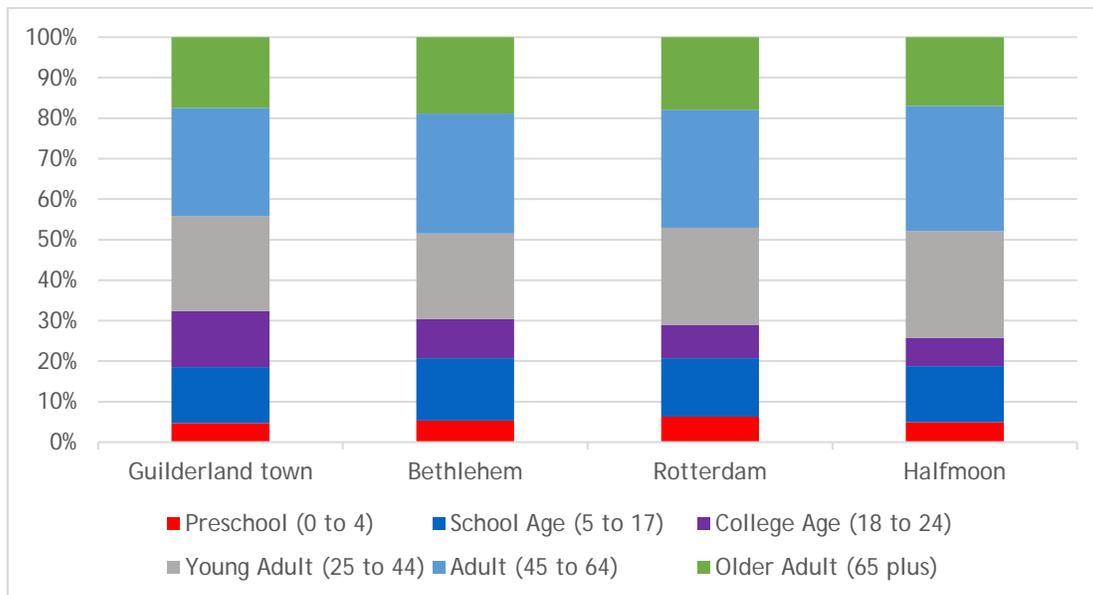
Chart 15: Age Cohorts - Guilderland, City of Albany, Albany County, NYS, and United States



Source: U.S. Census Bureau 5-Year ACS 2015-2019

Compared to the national average, Guilderland has a higher percentage share of college age residents (18 to 24) than the rest of the country. With 14% of residents being between 18 to 24, Guilderland outpaces the rest of the country’s 9% of residents of the same age. This high share is likely due to part of UAlbany’s residential housing being located within Guilderland’s boundaries. Guilderland is equal or nearly equal with the national average for preschool, school age, and adult cohorts. Guilderland is below the national average in the young adult (24 to 44) cohort however, with only 24% of its population in this range opposed to the national average of 26%. It is important to note that the City of Albany contains multiple colleges, so their high share in the college age cohort is to be expected. Guilderland does have a higher-share of the older adult population compared to Albany County, New York State and the national average, this shows Guilderland is an aging community.

Chart 16: Age Cohorts – Guilderland and Peer Communities



Source: U.S. Census Bureau 5-Year ACS 2015-2019

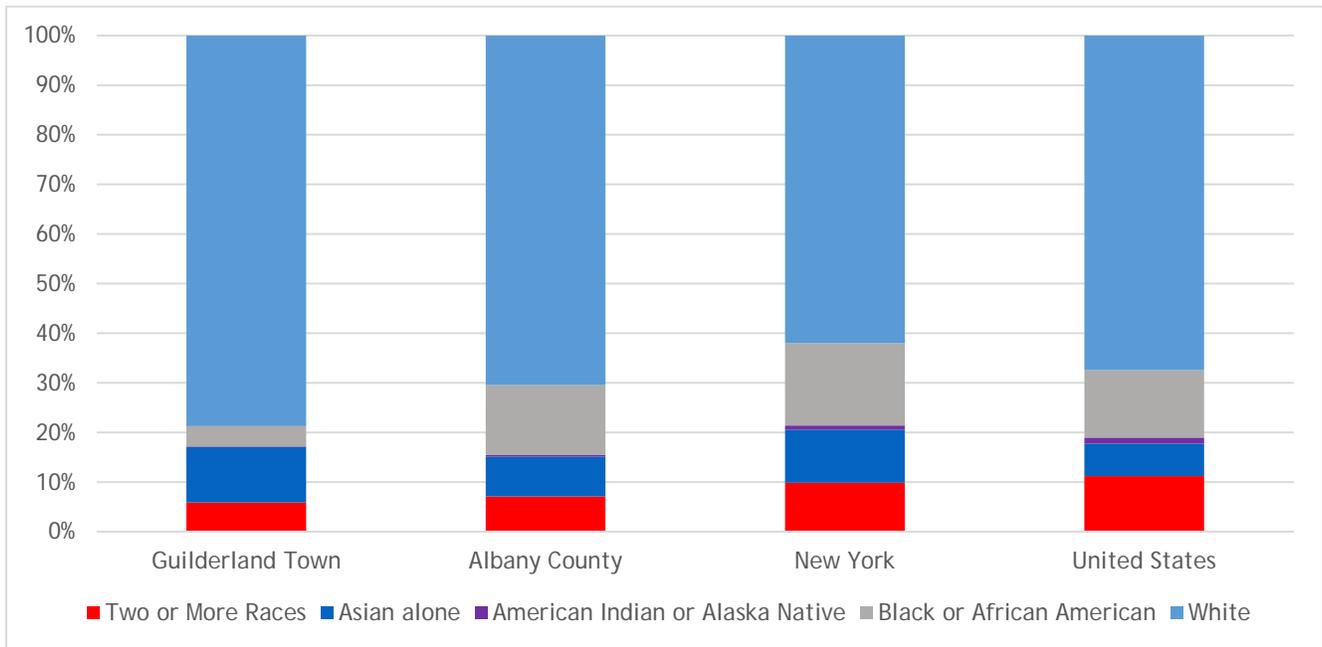
For preschool aged children Guilderland and peer communities share is similar, hovering around 5-6%. A similar trend follows for school age children, around 14-15%. Guilderland has the highest share of college age residents, this makes sense as Guilderland is located near the University at Albany. Guilderland has the second highest share of young adults at 24%, matched with Rotterdam. Halfmoon has the highest share of young adults at 26% and Bethlehem has the lowest share at 21%. Guilderland has the lowest share of adults at 27%, while Halfmoon has the highest share at 31%. Bethlehem has the second highest share of adults at 30% and is followed by Rotterdam with 29%. Lastly, Guilderland and Halfmoon have the lowest share of older adults at 17%. While Bethlehem has the highest share at 19%, followed by Rotterdam at 18%.

Race and Ethnicity

Understanding Guilderland’s racial makeup provides valuable information for addressing the varying planning-related needs of different sociocultural and socioeconomic groups within the community. It is also important for expanding choice, opportunity, health, and access for all persons and promoting racial and economic integration. This type of data is also used to identify environmental justice communities that are vulnerable to impacts of land use decisions that may have significant environmental impacts. Individuals filling out the American Community Survey can report themselves as any race with which they identify and can also report multiple races.

The 2020 Decennial Census saw many more people identifying as as races other than White, or Two or More Races than had been in previous censuses. White Alone populations saw a significant decrease across the region while other races or people identifying as multiple races saw increases. It is likely that many people who classified themselves as White Alone in the past changed their classifications to reflect other races they have in combination with White.

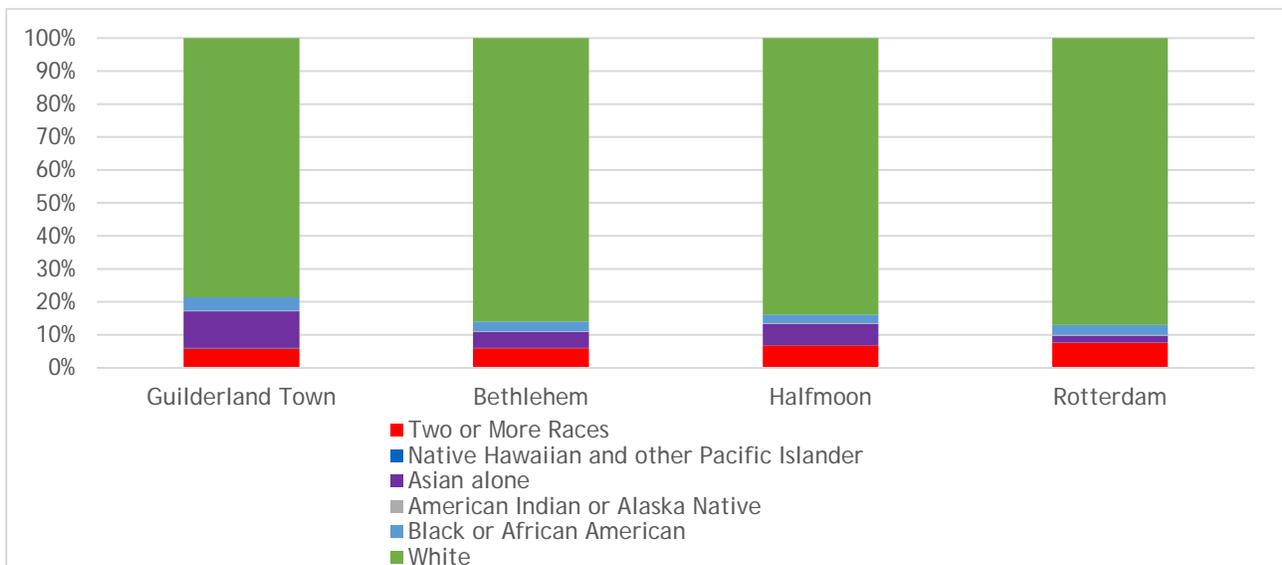
Chart 17: Race and Ethnicity - Guilderland, City of Albany, Albany County, NYS, and United States



Source: U.S. Census Bureau 5-Year ACS 2015-2019

While Guilderland is a diverse town in a number of ways, Guilderland lacks some aspects of racial and ethnic diversity found at the regional, State, and National level. Guilderland’s residents are predominately White non-Hispanic, with 77% of residents estimated to be White non-Hispanic. Guilderland does have a predominant Asian population, which is higher than the regional, State, and National level at 11%. About 4% Black or African American, 3% Hispanic Origin and 6% two or more races.

Chart 18: Racial Makeup- Peer Communities



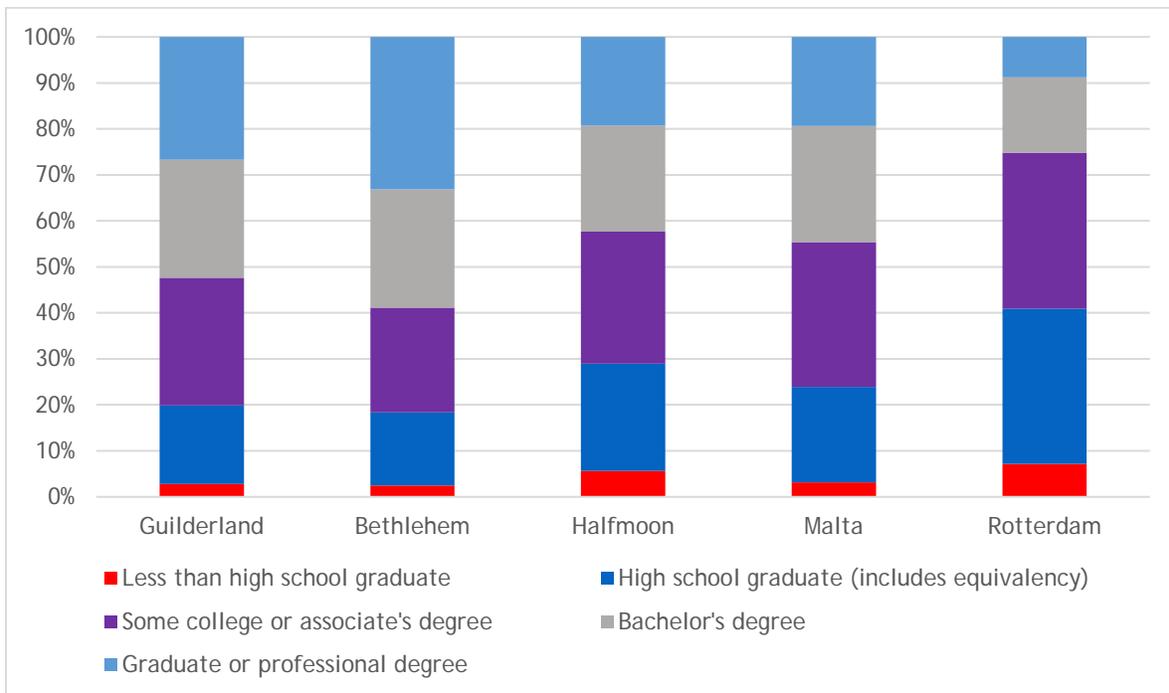
In regard to racial and ethnic makeup compared to peer towns, Guilderland is extremely similar to the makeup of the region. The majority of Guilderland's citizens identify as white, which follows suit with Bethlehem, Halfmoon and Rotterdam. Guilderland does have the highest-share of Asian residents than its peer towns at 11%. Guilderland also has the highest share of Black residents at 4% compared to its peer communities. Guilderland and Bethlehem both have the lowest share of Hispanics and residents who identify with two or more races.

Educational Attainment

Educational attainment refers to the highest level of education a person has achieved. Educational attainment can help determine the abilities of the workforce and help identify potential needs for educational or workforce programs. Educational attainment, in this case, is taken for members of the population that are 25 or older. Compared to Halfmoon and Rotterdam, Guilderland has a much higher rate of graduate or professional degrees amongst its residents. The only peer community that has a higher percentage of individuals with graduate/professional degrees is Bethlehem. Guilderland also has the highest share of residents with only a bachelor’s degree at 26%, tied with Bethlehem with 26% of its population with only a Bachelor’s degree.

The Town of Guilderland’s percentage of residents with Graduate or Professional degrees is also significantly higher than the national average at 11.8%. Bethlehem also has a larger share of residents with a bachelor’s degree at 25.6% compared to the national average of 19.1%. Overall, only 3% of Guilderland residents did not complete high school, whereas the national average is at 12.6%.

Chart 19: Educational Attainment (Age 25+) for Guilderland and Peer Towns

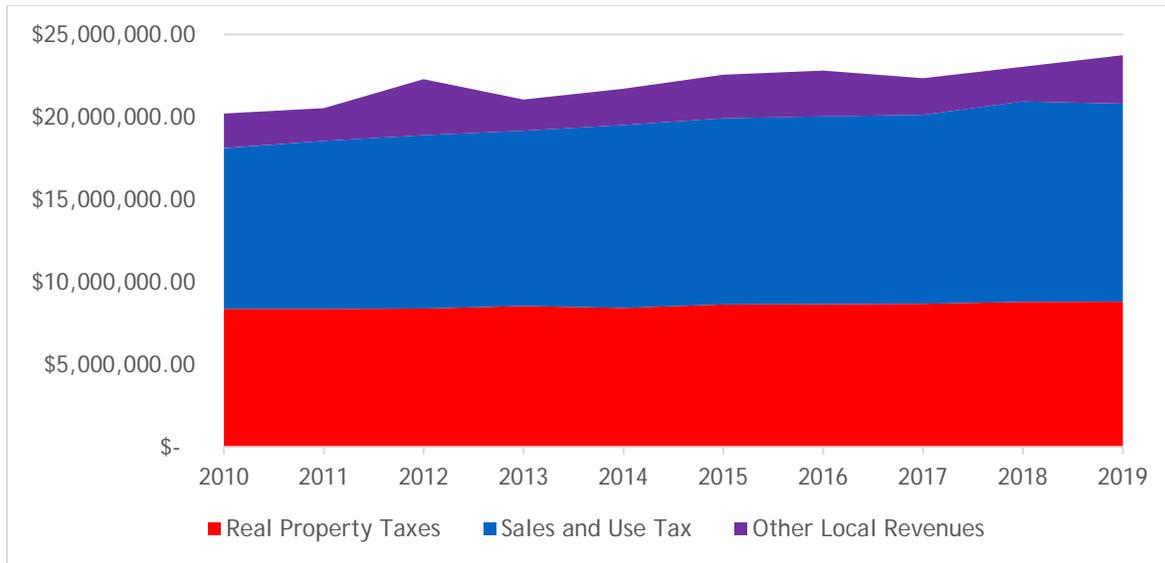


Source: U.S. Census Bureau 5-Year ACS 2015-2019

Economic Overview

Understanding Guilderland’s tax revenue streams, labor force participation, employment rates, occupations, and commuting habits is important for anticipating and planning for needs in housing, transportation infrastructure, land use and zoning, and Town services. Having a variety of industries and occupations can mean resilience in the face of economic downturns that affect one or more industries.

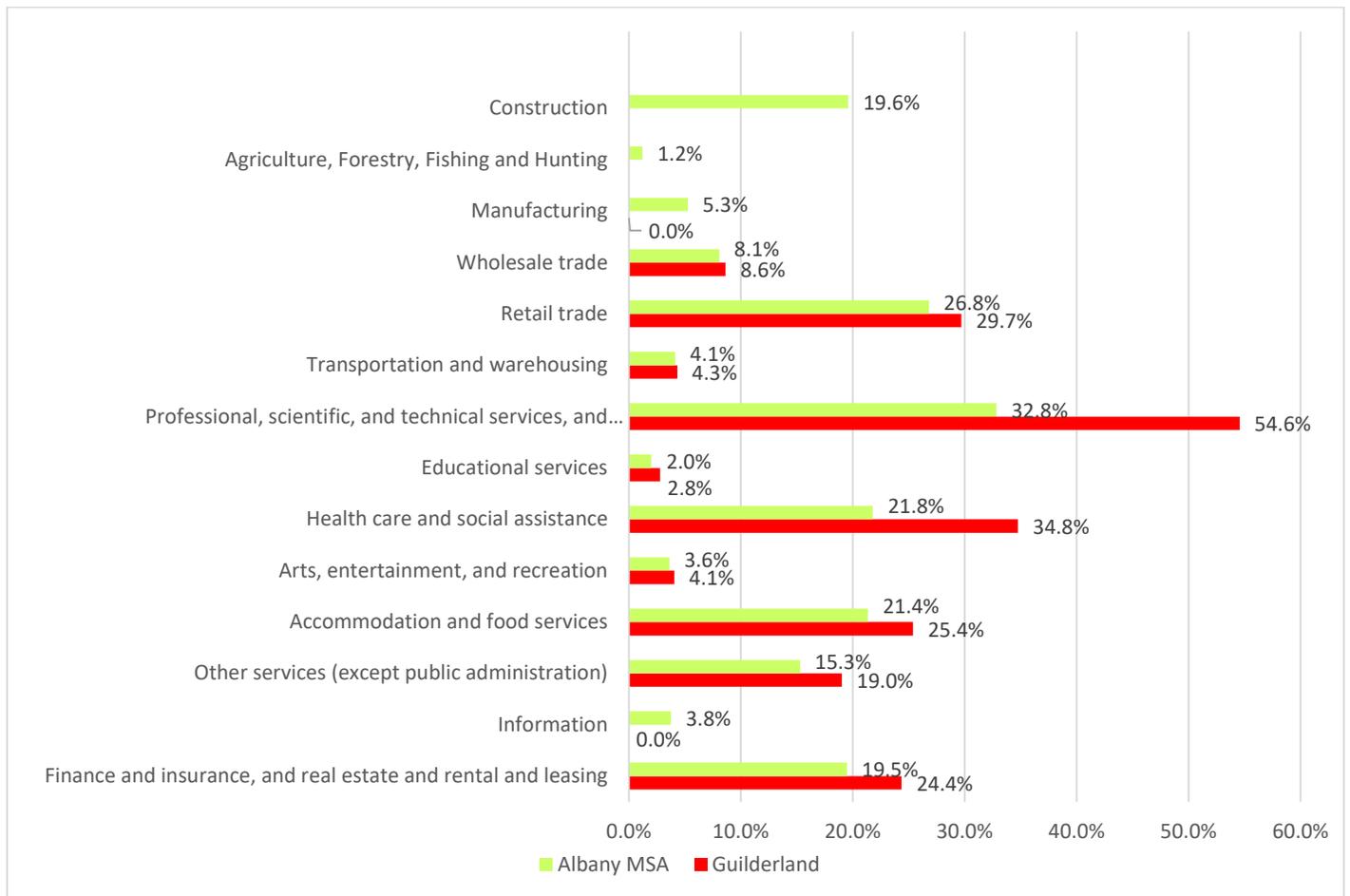
Chart 20: Overview of Tax Revenue



Source: Office of the Comptroller NYS, 2017

The Town of Guilderland receives the majority of their tax revenue through sales and use tax, in 2019 sales and use tax revenue was \$12,010,000. The second highest tax revenue stream are real property taxes, in 2019 property tax generated \$8,799,858. Lastly other local revenues, which includes charges to other governments, other non-property taxes, use and sale of property, and other local revenues such as fines, gifts and compensation for loss. This accounts for the lowest share of tax revenue which came in at \$2,932,318 in 2019.

Chart 21: Share of Establishments per Sector for Guilderland and Albany MSA

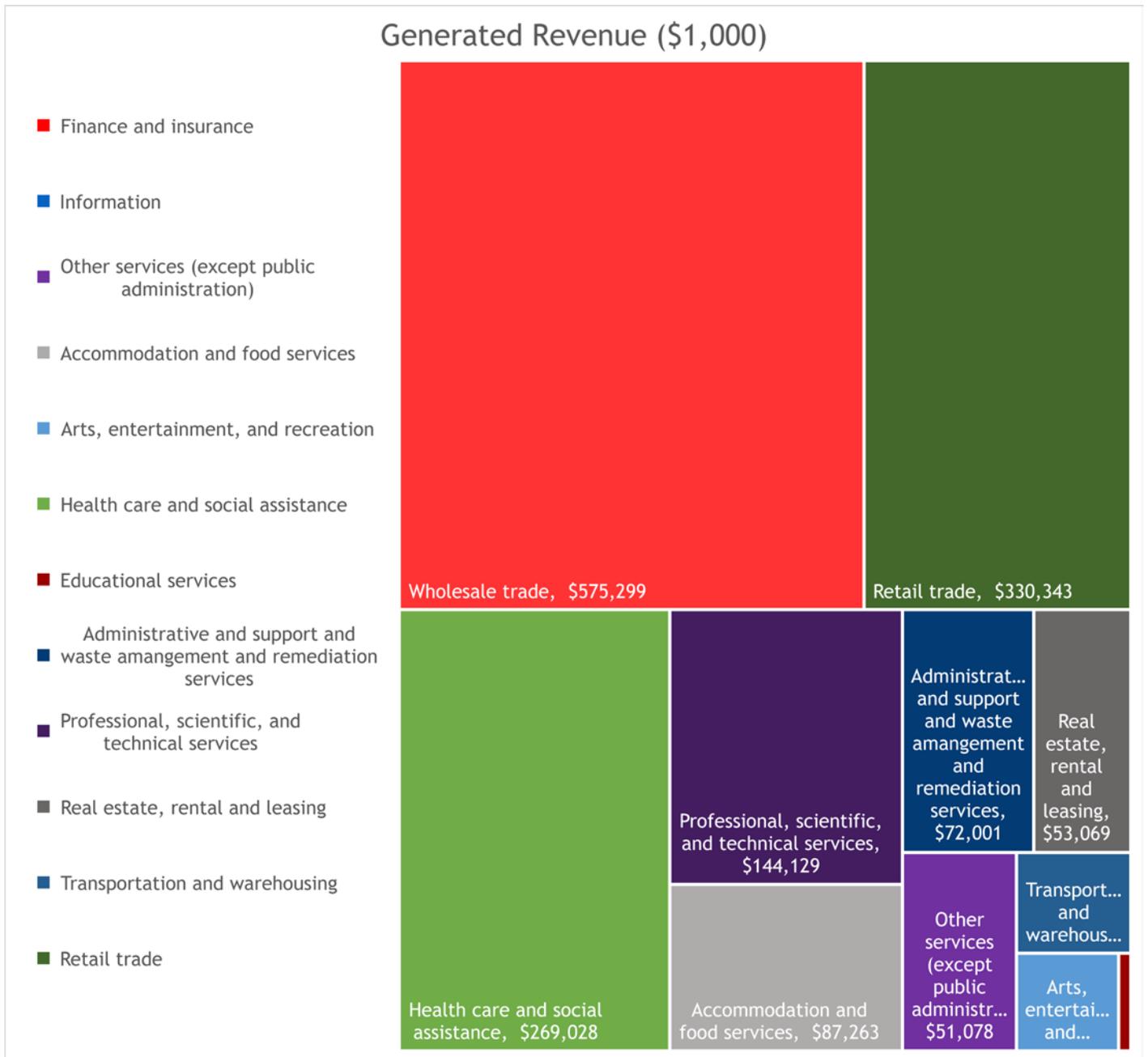


Source: U.S. Census Bureau Economic Census, 2017

Revenue Generated by Sector

Information about revenue generation by sector in a community helps the evaluation of overall strengths and weaknesses of a community’s economy. Wholesale trade is by far the highest generator of revenue of all sectors in Guilderland, generating approximately \$575 million a year. Retail and healthcare and social assistance remain as second and third high performing sectors of the economy with approximately \$330 million and \$269 million generated respectively.

Chart 22: Revenue Generated by Sector for Guilderland Establishments

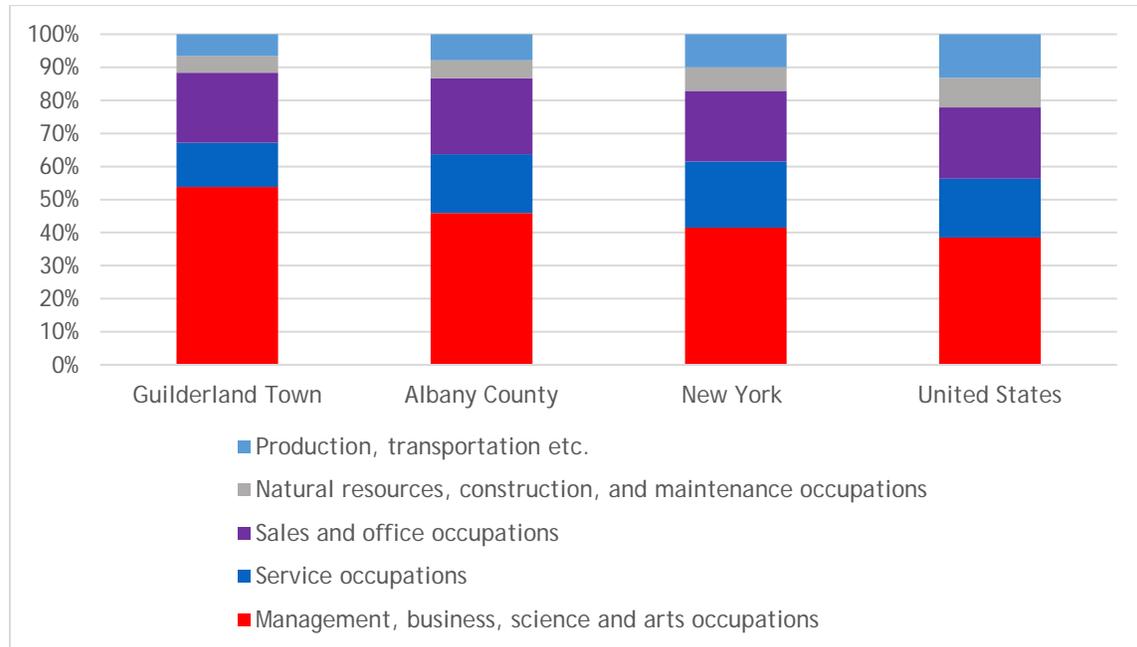


Source: U.S. Census Bureau Economic Census, 2017

Occupation

Occupation data detail the type of work an individual does on the job, that may or may not be located within Guilderland. This data helps determine the kind of work being done by the workforce in a given area and can provide insight to incomes, transportation choices, and opportunities for workforce development or career development programs. This data refers to occupations that Guilderland residents hold, regardless of where the job is located.

Chart 23: Occupations - Guilderland, City of Albany, Albany County, NYS, and United States



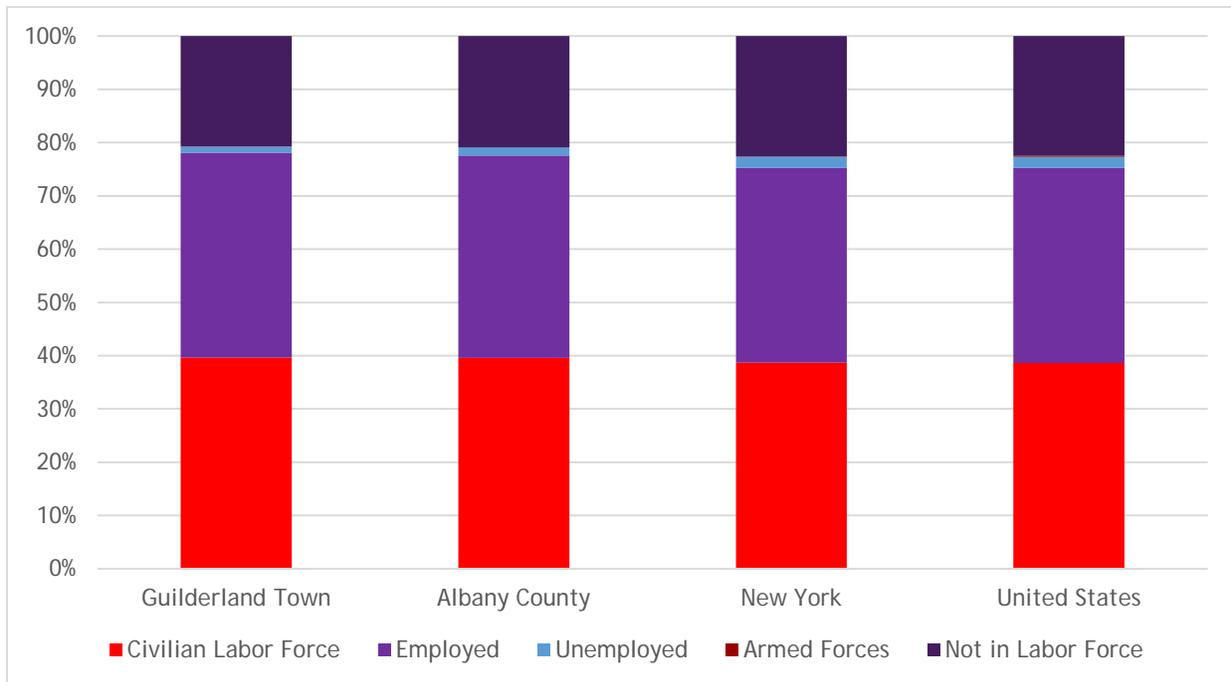
Source: U.S. Census Bureau 5-Year ACS 2015-2019

Guilderland saw its highest share of occupations in the management, business, science, and arts occupations at almost 60%. This correlates with the higher median income found in the Town. For comparison, the U.S. average for these occupations is approximately 38% and 43% in New York State. It is lower in the other fields compiled by the Census Bureau for occupation data. Service and Production / Transportation occupations are the furthest from the averages of comparison municipalities.

Employment

Employment is a major factor for any municipality across the country and it can be an indicator of the economic health of the residents and the municipality itself. Guilderland has favorable employment figures compared to the City of Albany, Albany County, New York State and the United States. The U.S., New York State, and the City of Albany have employment rates slightly below 60%, while Guilderland has approximately a 64% employment rate. Guilderland also has a larger share of its residents that are in the civilian labor force.

Chart 24: Employment - Guilderland, City of Albany, Albany County, NYS, and United States



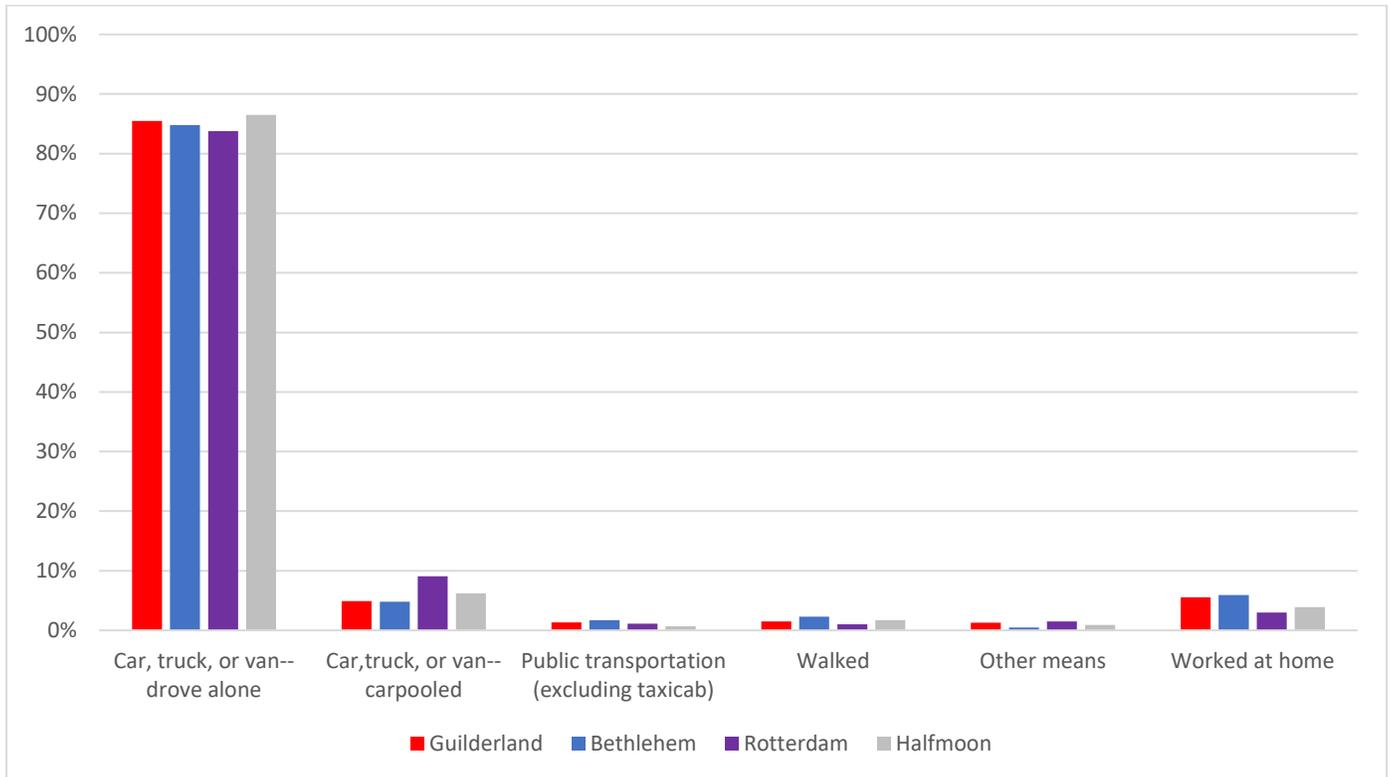
Source: U.S. Census Bureau 5-Year ACS 2015-2019

Guilderland has a lower unemployment rate compared to Albany County, New York State, and the United States at 2%. Those who are retired are no longer considered in the labor force.

Transportation

Understanding how people commute to work can help define traffic issues and inform policy change based on the use of public transportation and any needs to expand it. It can also help in anticipating the traffic demands and issues that may accompany future development. The Capital District Transportation Committee went further in-depth with traffic details in their technical memo. The dominance of commuting by automobile can be related to a resident's preference of driving, but it can also be the result of community design and the lack of viable alternatives for a resident's trip to work.

Chart 25: Transportation Mode for Commuting to Work – Guilderland and Peer Communities



Source: U.S. Census Bureau 5-Year ACS 2015-2019

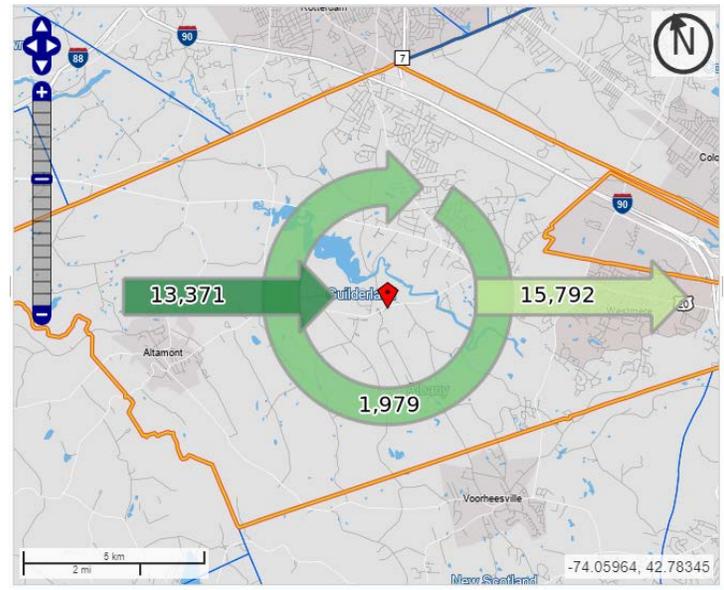
Utilizing pre-COVID data, in Guilderland and peer communities, people most often commute to work by driving alone. Driving alone in Guilderland is by far the most popular method of commuting to work, with approximately 85% of workers commuting that way, very similar to peer communities in the Capital Region. Working from home is the second most popular option. Working from home was estimated at 5% pre-COVID but is currently estimated that 21% of work is being completed remotely. The US is going through a resettling in which there may be a continuum of work being completed physically at a central workplace, remotely, or potentially most popular, a hybrid of in-person and remote work. These patterns will understandably have an impact on commuter patterns, GHG emissions, and consumer spending patterns in communities.

Pre-COVID, there was a very low share of workers who utilize public transportation to commute to work throughout the peer communities. While the number of residents walking to work has been low, it has increased since the 2007-2012 American Community Survey.

Inflow Outflow

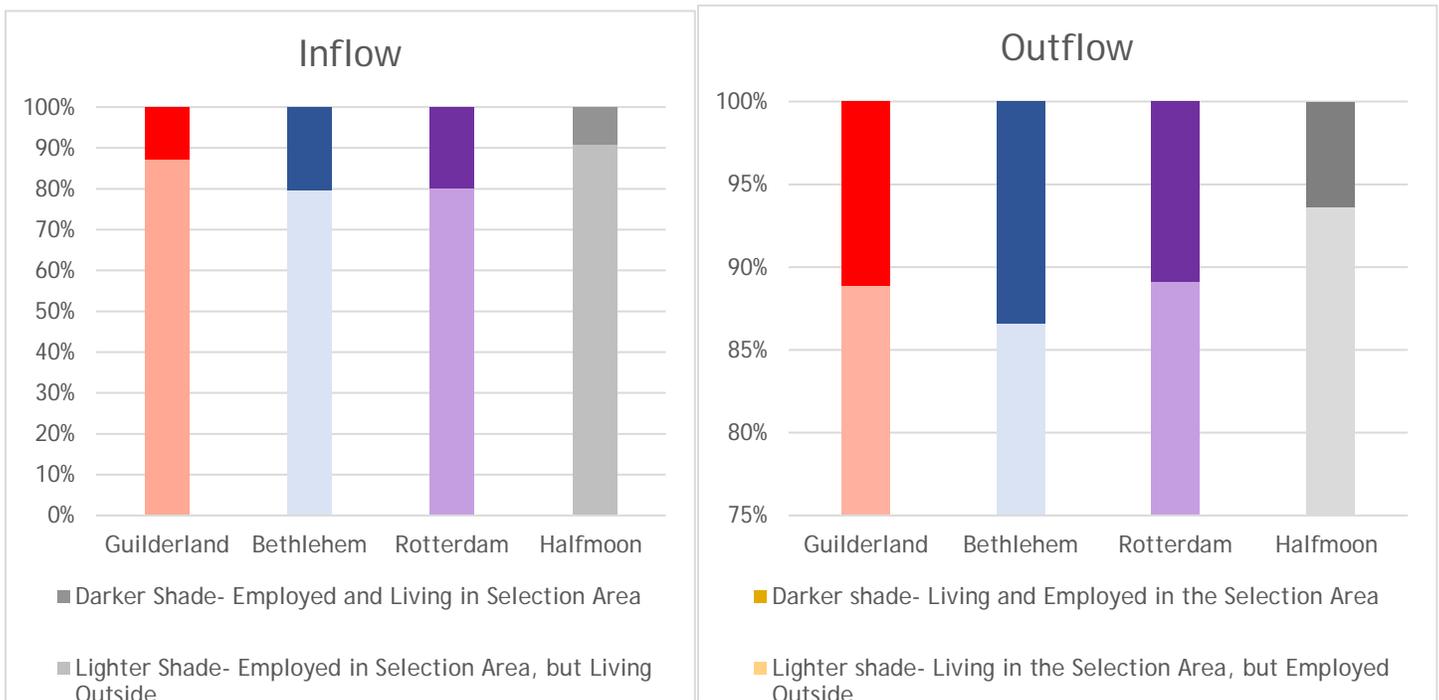
An inflow outflow analysis shows where people work in comparison to where they live. In this case, the analysis shows how many people live in Guilderland also work in Guilderland, residents who commute out to go to work, and those living outside Guilderland that commute into the community for work.

In 2018, there were approximately 17,771 employed individuals living in Guilderland. Of this population, 15,792 people or 87.1% were employed outside of Guilderland, but lived in the Town. There were 1,979 or 12.9% who both live and work in Guilderland. This generally fits with Guilderland’s status as a bedroom community. With Guilderland’s proximity to large employment centers such as the City of Albany, it is reasonable that 87.1% percent of people who live in Guilderland are employed outside of the community. In regard to inflow, there are 13,371 who are employed in Guilderland, but live outside of the Town. In comparison, approximately 1 in 5 people working in Bethlehem and Rotterdam live in their town. This is much higher than the rest of the peer towns, but Guilderland is the third highest at 13% of the resident working population living in town.



Source: U.S. Census Bureau On the Map 2019

Chart 26: Employment Inflow/Outflow for Guilderland and Peer Towns



Conclusion

Overall, Guilderland has seen lower levels of development than in the years preceeding the 2001 Comprehensive Plan. The town is very well educated and has high employment rates and labor force participation. It is gradually becoming an older community and this should be kept in mind for future housing developments.

This report can be the beginning of a community discussion about past and future development and community and economic makeup that will shape future policies and programs for years to come. What do the development trends and existing demographic and economic makeup of Guilderland mean for the Town as it begins to think about the challenges and opportunities it expects to face in the future? Is Guilderland still on a path worth following, considering the changes over the years, the different or exacerbated challenges the town expects to face, and the aspirations of Guilderland residents?

Appendicies

Appendix 1: Total Housing Units and Supplementary Housing Growth Data (Charts 1 and 2)

Housing Units & Percent Change by Decade	Guilderland	Bethlehem	Rotterdam	Malta
1980	9,813	8,921	10,429	2,932
1990	12,114	10,739	11,361	5,053
2000	13,928	12,459	11,990	5,754
2010	15,029	14,029	13,003	6,821
2020	16,018	15,099	13,974	8,479
1980-1990	23.4%	20.4%	8.9%	72.3%
1990-2000	15.0%	16.0%	5.5%	13.9%
2000-2010	7.9%	12.6%	8.4%	18.5%
2010-2020	6.6%	7.6%	7.5%	24.3%

Appendix 2: Residential Building Permit Issuance (Guilderland)

Year	1	2	3 or 4	5+
1990	122	0	3	13
1991	144	0	9	55
1992	180	4	0	64
1993	182	0	0	12
1994	166	0	4	56
1995	113	2	4	0
1996	113	0	0	8
1997	131	0	0	24
1998	159	2	4	24
1999	139	0	0	112
2000	113	0	14	48
2001	122	0	4	48
2002	88	0	0	0
2003	84	0	0	0
2004	96	4	0	0
2005	83	0	0	0
2006	53	0	0	0
2007	39	6	0	24
2008	40	0	0	48
2009	30	0	0	0
2010	26	0	0	0
2011	36	0	0	0
2012	42	2	0	0
2013	90	0	12	8
2014	101	0	0	0
2015	63	0	0	0
2016	67	0	16	24
2017	35	0	0	132
2018	32	2	0	106
2019	30	0	8	60
2020	29	0	44	112

Appendix 3: Single-Family Permit Issuance (Chart 3 and 4)

Year	Guiderland: Single	Bethlehem: Single-Family	Colonie: Single	Halfmoon: Single	Malta: Single	Rotterdam: Single
1990	122	89	124	68	67	65
1991	144	97	220	51	125	71
1992	180	207	303	69	53	68
1993	182	165	261	183	58	90
1994	166	150	216	162	43	53
1995	113	100	161	90	42	52
1996	113	99	142	69	58	44
1997	131	119	126	98	29	50
1998	159	165	207	119	33	30
1999	139	188	205	82	70	35
2000	113	189	199	86	64	50
2001	122	170	225	93	57	29
2002	88	168	234	126	87	38
2003	84	151	207	104	69	58
2004	96	140	178	174	103	50
2005	83	95	94	109	84	44
2006	53	71	80	148	77	22
2007	39	64	93	157	87	14
2008	40	46	82	124	31	6
2009	30	44	68	130	37	7
2010	26	32	114	128	39	28
2011	36	22	72	113	32	21
2012	42	40	102	175	23	20
2013	90	33	141	182	39	23
2014	101	58	151	127	50	24
2015	63	58	109	156	48	24
2016	67	94	183	145	75	16
2017	35	67	138	14	76	16
2018	32	67	108	159	77	18
2019	30	75	91	154	57	25
2020	29	75	228	178	41	22

Appendix 4: Multi-Family Building Permit Issuance (Chart 5 and 6)

Year	Guiderland: Multi	Bethlehem: Multi-Family	Colonie: Multi	Halfmoon: Multi	Malta: Multi	Rotterdam: Multi
1990	16	40	8	10	42	42
1991	64	42	50	10	22	16
1992	68	109	0	118	2	4
1993	12	12	52	70	12	20
1994	60	2	42	128	4	2
1995	6	192	154	90	0	0
1996	8	26	2	154	0	8
1997	24	0	50	186	4	0
1998	30	6	244	40	0	0
1999	112	116	50	40	0	60
2000	62	0	0	4	0	4
2001	52	10	0	17	0	0
2002	0	38	0	4	0	158
2003	0	94	2	0	0	36
2004	4	6	192	0	2	18
2005	0	0	171	0	156	52
2006	0	14	72	12	54	58
2007	30	10	0	66	18	266
2008	48	0	24	88	0	52
2009	0	5	0	70	0	0
2010	0	22	10	49	6	0
2011	0	107	28	99	0	0
2012	2	86	74	80	5	72
2013	20	82	100	155	0	6
2014	0	41	134	47	46	108
2015	0	248	61	52	430	164
2016	40	46	158	114	28	137
2017	132	0	237	45	4	50
2018	108	2	81	2	0	104
2019	68	8	25	0	0	72
2020	156	8	58	0	6	0

Appendix 5: Total Permit Issuance (Chart 7)

Year	Guiderland: Total	Bethlehem: Total	Colonie: Total	Halfmoon: Total	Malta: Total	Rotterdam: Total
1990	138	129	132	78	109	107
1991	208	139	270	61	147	87
1992	248	316	303	187	55	72
1993	194	177	313	253	70	110
1994	226	152	258	290	47	55
1995	119	292	315	180	42	52
1996	121	125	144	223	58	52
1997	155	119	176	284	33	50
1998	189	171	451	159	33	30
1999	251	304	255	122	70	95
2000	175	189	199	90	64	54
2001	174	180	225	110	57	29
2002	88	206	234	130	87	196
2003	84	245	209	104	69	94
2004	100	146	370	174	105	68
2005	83	95	265	109	240	96
2006	53	85	152	160	131	80
2007	69	74	93	223	105	280
2008	88	46	106	212	31	58
2009	30	49	68	200	37	7
2010	26	54	124	177	45	28
2011	36	129	100	212	32	21
2012	44	126	176	255	28	92
2013	110	115	241	337	39	29
2014	101	99	285	174	96	132
2015	63	306	170	208	478	188
2016	107	140	341	259	103	153
2017	167	67	375	59	80	66
2018	140	69	189	161	77	122
2019	98	83	116	154	57	97
2020	185	83	286	178	47	22

Appendix 6: Housing Units (Chart 8 and 9)

	Housing Units by Type						
Label	Bethlehem	Colonie	Guilderland	Halfmoon	Malta	Rotterdam	United States
Total:	14,916	34,310	15,123	11,542	7,541	12,639	137,428,986
1, detached	10,204	23,170	9,170	5,594	4,085	9,626	84,644,765
1, attached	827	1,009	1,058	1,056	696	274	8,048,562
2	940	2,366	756	495	348	640	4,901,645
3 or 4	1,201	1,428	649	1,046	1,010	505	5,980,355
5 to 9	532	1,509	1,507	689	251	635	6,482,753
10 to 19	371	1,568	976	768	149	543	6,096,972
20 to 49	147	1,039	378	458	47	261	5,028,906
50 or more	536	1,743	546	162	427	130	7,624,076
Mobile home	158	461	83	1,274	528	25	8,495,408
Boat, RV, van, etc.	-	17	-	-	-	-	125,544
1-Unit (Attached or Detached)	74.0%	70.5%	67.6%	57.6%	63.4%	78.3%	67.4%
2-9 Units	17.9%	15.5%	19.3%	19.3%	21.3%	14.1%	12.6%
10-19 Units	2.5%	4.6%	6.5%	6.7%	2.0%	4.3%	4.4%
20+ Units	4.6%	8.1%	6.1%	5.4%	6.3%	3.1%	9.2%

Source: U.S. Census Bureau 5-Year ACS 2017-2013

Appendix 7: Occupancy Supplemental Data (Charts 11 and 12)

	Owner Occupied	Renter Occupied
Guiderland town	62.8%	32.4%
Albany County	50.4%	39.0%
New York	47.6%	40.7%
United States	56.2%	31.6%

	Guiderland	Bethlehem	Halfmoon	Malta	Rotterdam
Total	15123	14916	11542	7541	12639
Owner Occupied	9502	10317	7306	4618	8125
Renter Occupied	4894	3966	3504	2280	2429
Vacant	727	633	732	643	2085
%Owner occupied	62.8%	69%	63%	61%	64%
%Renter occupied	32.4%	27%	30%	30%	19%

Appendix 8: Housing Affordability Supplemental Data (Chart 13)

GROSS RENT AS A PERCENTAGE OF HOUSEHOLD INCOME (GRAPI)	
Colonie	47.80%
Rotterdam	49.40%
Halfmoon	40.70%
Malta	49.40%
Bethlehem	44.60%

	Guiderland		Albany MSA	
	Occupied Units Paying Rent	Housing Units with a Mortgage	Occupied Units Paying Rent	Housing Units with a Mortgage
Less than \$500	3%	9%	11%	14%
\$500 to \$999	17%	23%	46%	28%
\$1,000 to \$1,499	63%	19%	33%	28%
\$1,500 to \$1,999	13%	19%	6%	18%
\$2,000 to \$2,499	1%	16%	2%	8%

\$2,500 to \$2,999	1%	6%	0.3%	3%
\$3,000 or more	1%	8%	0.4%	2%

SELECTED MONTHLY OWNER COSTS AS A PERCENTAGE OF HOUSEHOLD INCOME (SMOCAPI)	
Colonie	24%
Rotterdam	31.10%
Halfmoon	22%
Malta	31.10%
Bethlehem	19.40%

Appendix 9: Age Cohorts (Chart 14)

Population by Age (2017)	Bethlehem	Share of Total	U.S.	Share of Total
Total	34,912	100%	321,004,407	100%
Preschool (0 to 4)	2,116	6.10%	19,853,515	6.20%
School Age (5 to 17)	5,830	16.70%	53,747,764	16.70%
College Age (18 to 24)	2,957	8.50%	31,131,484	9.70%
Young Adult (25 to 44)	7,565	21.70%	84,700,592	26.40%
Adult (45 to 64)	10,451	29.90%	83,838,663	26.10%
Older Adult (65 plus)	5,993	17.20%	47,732,389	14.90%

Source: U.S. Census Bureau, 2012-2017 5-Year ACS Estimates

Appendix 10: Racial Makeup (Chart 15)

	United States	New York	Albany County	Guilderland Town
Two or More Races	0.10	0.09	0.07	0.06
Native Hawaiian and other Pacific Islander	0.00	0.00	0.00	0.00
Asian alone	0.06	0.10	0.08	0.11
American Indian or Alaska Native	0.01	0.01	0.00	0.00
Hispanic Origin	0.19	0.20	0.07	0.03
Black or African American	0.12	0.15	0.14	0.04
White	0.62	0.55	0.68	0.77

Appendix 11: Educational Attainment (Chart 16)

	Guilderland	Bethlehem	Halfmoon	Malta	Rotterdam
Less than high school graduate	2.81%	2.44%	5.65%	3.17%	7.14%
High school graduate (includes equivalency)	17.06%	15.95%	23.19%	20.71%	33.82%
Some college or associate's degree	27.80%	22.77%	28.61%	31.49%	33.83%
Bachelor's degree	25.65%	25.67%	23.00%	25.22%	16.43%
Graduate or professional degree	26.68%	33.16%	19.24%	19.40%	8.78%

Appendix 12: Revenue Generated by Sector (Chart 18)

	Generated Revenue (\$1,000)
Finance and insurance	-
Information	-
Other services (except public administration)	51,078
Accommodation and food services	87,263
Arts, entertainment, and recreation	22,454
Health care and social assistance	269,028
Educational services	2,661
Administrative and support and waste amangement and remediation services	72,001
Professional, scientific, and technical services	144,129
Real estate, rental and leasing	53,069
Transportation and warehousing	25,928
Retail trade	330,343
Wholesale trade	575,299
Manufacturing	-

Appendix 13: Occupations (Chart 20)

Subject	Guilderland Town	Albany County	New York	United States
Civilian employed Population over 16 years old	19036	160761	9498320	154842185
Management, business, science and arts occupations	10246	73784	3937580	59647293
Service occupations	2534	28679	1900360	27489501
Sales and office occupations	4045	36957	2032222	33491626
Natural resources, construction, and maintenance occupations	977	8660	677985	13713796
Production, transportation etc.	1234	12681	950173	20499979

Appendix 14: Employment (Chart 21)

	Guilderland Town	Albany County	New York	United States
Civilian Labor Force	66%	65%	63%	63%
Employed	64%	63%	60%	60%
Unemployed	2%	3%	3%	3%
Armed Forces	0%	0%	0%	0%
Not in Labor Force	34%	35%	37%	37%

Appendix 15: Commuting to Work (Chart 22)

	Guilderland	Bethlehem	Rotterdam	Malta	Halfmoon
Car, truck, or van-- drove alone	85%	85%	84%	86%	87%
Car, truck, or van-- carpooled	5%	5%	9%	6%	6%
Public transportation (excluding taxicab)	1%	2%	1%	1%	1%
Walked	1%	2%	1%	0%	2%
Other means	1%	1%	2%	0%	1%
Worked at home	6%	6%	3%	7%	4%

Appendix 16: Inflow/Outflow (Chart 23)

ALL JOBS (2017)	Guilderland		Malta		Rotterdam		Bethlehem		Halfmoon	
	Count	Share	Count	Share	Count	Share	Count	Share	Count	Share
Employed in Selection Area	15,350	100.0%	9237	100.0%	9015	100.0%	11,449	100.0%	8342	100.0%
Employed in Selection Area, but Living Outside	13,371	87.1%	8340	90.3%	7236	79.8%	7236	80.3%	7577	90.8%
Employed and Living in Selection Area	1,979	13.9%	897	9.7%	1779	20.2%	1179	19.7%	765	9.2%
Living in the Selection Area	17771	100.0%	8033	100.0%	16298	100.0%	17343	100.0%	12022	100.0%
Living in the Selection Area, but Employed Outside	15792	88.9%	7136	88.8%	14519	89.2%	15015	86.6%	11257	93.6%
Living and Employed in the Selection Area	1979	11.1%	897	11.1%	1779	10.8%	1179	13.4%	765	6.4%





Capital District Transportation Committee (CDTC)/ Capital District Regional Planning Commission (CDRPC) Technical Assistance Program

TECHNICAL MEMORANDUM

Town of Guilderland

Development Growth Trends Analysis: Traffic

November 2021

Background

The Town of Guilderland is currently collecting data to prepare for an update of their Comprehensive Plan (2001). The purpose of this Technical Assistance effort is to compile and analyze traffic volume data since 2000 along key corridors in the Town of Guilderland, to inform the Town’s Comprehensive Plan update process.

Daily Traffic Volume Trends

Traffic volume data was collected from the New York State Department of Transportation (NYSDOT) Highway Data Services Bureau. Daily traffic volumes are expressed using the Average Annual Daily Traffic (AADT). AADT is the total volume of vehicle traffic on a roadway for a year, divided by 365 days. There are various methods for collecting data to estimate AADT, including automated and actuated counters, cameras, or using an observer to record traffic.

Daily traffic volume data was collected for sixteen (16) roadway segments identified by Town of Guilderland staff and is displayed in Table 1 below. For each segment, AADT was collected for all available years since 2000. A compound annual growth rate was calculated for each segmentⁱ. Segments with growth rates less than zero (negative growth) are shaded in pink, while segments with growth rates greater than zero (positive growth) are shaded in green. A detailed analysis of daily traffic volume trends for each segment can be found on pages T-1 to T-16, attached to this Tech Memo.

Page Ref.	Roadway	Segment		Years	Annual Growth Rate
		From	To		
T-1	US 20/Western Ave	Schenectady Co. Line	NY 397/Dunnsville Rd	2002-2019	-0.1%
T-2	US 20/Western Ave	NY 397/Dunnsville Rd	NY 158	2000-2019	1.5%

Table 1: Daily Traffic Volume Trendsⁱⁱ

Page Ref.	Roadway	Segment		Years	Annual Growth Rate
		From	To		
T-3	US 20/Western Ave	NY 158	NY 146/Carman Rd	2001-2019	1.9%
T-4	US 20/NY 146/Western Ave	NY 146/Carman Rd	NY 146	2001-2019	-0.7%
T-5	US 20/Western Ave	NY 146	NY 155/New Karner Rd	2005-2019	-2.5%
T-6	US 20/Western Ave	NY 155	Crossgates Mall Ent.	2001-2019	-0.7%
T-7	US 20/Western Ave	Crossgates Mall Ent.	NY 910F/Northway Ent.	2000-2019	1.0%
T-8	US 20/Western Ave	NY 910F/Northway Ent.	CR 156/Fuller Rd	2002-2019	-0.8%
T-9	NY 146	Main St (Altamont)	NY 158	2005-2019	-0.2%
T-10	NY 146	NY 158	CR 201/Depot Rd	2000-2019	-0.1%
T-11	NY 146/Carman Rd	US 20/Western Ave	Schenectady Co. Line	2002-2019	0.2%
T-12	NY 155/State Farm Rd	NY 85A	US 20/Western Ave	2000-2019	1.2%
T-13	CR 203/Johnston Rd	Town Line	Veeder Rd	2001-2019	-1.5%
T-14	CR 156/Fuller Rd	US 20/Western Ave	Washington Ave	2010-2019	1.5%
T-15	Old State Rd (East)	NY 146/Carman Rd	Lydius St	2009-2019	-1.9%
T-16	Old State Rd (East)	Lydius St	Kings Rd	2009-2019	-1.3%

Daily Traffic Volume Trends: Observations

From Table 1, the following observations about daily traffic volume trends can be made:

- The AADT data suggests, since 2000, there has been little/no growth in traffic volumes, and in some cases negative growth, for the roadway segments included in this analysis
- The AADT data suggests, since 2000, the fastest-growing roadway segment included in this analysis is US 20/Western Ave, between NY 158 and NY 146, at 1.8%/year
- Ten (10) of the sixteen(16) roadway segments included in this analysis experienced negative growth, while six (6) of the sixteen (16) roadway segments included in this analysis experienced positive growth

- The slow/no growth of traffic volumes for the roadway segments included in this analysis is consistent with the observed slow growth of Vehicle Miles Traveled (VMT) in the CDTC region since 2000

Peak Hour Traffic Volume Trends

In a similar manner as described above, peak hour traffic volume data was collected from the NYSDOT Highway Data Services Bureau. Peak hour traffic represents the one hour of the day where the traffic volume on the roadway segment is highest. For this analysis, the highest hour of traffic was analyzed regardless of time of day, also known as a high-hour analysis. In most cases, the peak hour occurs sometime during the evening hours, from approximately 4:00-6:00 PM.

Available peak hour traffic volume data was collected for the same sixteen (16) roadway segments identified by Town of Guilderland staff above for the daily traffic volume analysis and is displayed in Table 2 belowⁱⁱⁱ. For each segment, peak hour traffic volume data was collected for all available years since 2000. A compound annual growth rate was calculated for each segment^{iv}. Segments with growth rates less than zero (negative growth) are shaded in pink, while segments with growth rates greater than zero (positive growth) are shaded in green. A detailed analysis of peak hour traffic volume trends for each segment can be found on pages T-1 to T-16, attached to this Tech Memo.

Table 2: Peak Hour Traffic Volume Trendsⁱⁱ

Page Ref.	Roadway	Segment		Years	Annual Growth Rate
		From	To		
T-1	US 20/Western Ave	Schenectady Co. Line	NY 397/Dunnsville Rd	2002-2019	1.9%
T-2	US 20/Western Ave	NY 397/Dunnsville Rd	NY 158	2000-2016	1.6%
T-3	US 20/Western Ave	NY 158	NY 146/Carman Rd	2006-2018	2.4%
T-4	US 20/NY 146/Western Ave	NY 146/Carman Rd	NY 146	2001-2017	-0.8%
T-5	US 20/Western Ave	NY 146	NY 155/New Karner Rd	2005-2017	-1.7%
T-6	US 20/Western Ave	NY 155	Crossgates Mall Ent.	2001-2017	-3.4%
T-7	US 20/Western Ave	Crossgates Mall Ent.	NY 910F/Northway Ent.	2000-2017	0.8%
T-8	US 20/Western Ave	NY 910F/Northway Ent.	CR 156/Fuller Rd	2002-2017	-0.4%
T-9	NY 146	Main St (Altamont)	NY 158	2005-2019	1.1%
T-10	NY 146	NY 158	CR 201/Depot Rd	2000-2019	-0.1%

Table 2: Peak Hour Traffic Volume Trendsⁱⁱ

Page Ref.	Roadway	Segment		Years	Annual Growth Rate
		From	To		
T-12	NY 155/State Farm Rd	NY 85A	US 20/Western Ave	2000-2018	1.2%
T-13	CR 203/Johnston Rd	Town Line	Veeder Rd	2001-2019	-1.5%
T-14	CR 156/Fuller Rd	US 20/Western Ave	Washington Ave	2010-2017	2.2%
T-15	Old State Rd (East)	NY 146/Carman Rd	Lydius St	2009-2019	-0.3%
T-16	Old State Rd (East)	Lydius St	Kings Rd	2009-2019	-1.0%

Peak Hour Traffic Volume Trends: Observations

From Table 2, the following observations about peak hour traffic volume trends can be made:

- The peak hour traffic volume data suggests, since 2000, there has been little/no growth in traffic volumes, and in some cases negative growth, for the roadway segments included in this analysis
- The peak hour traffic volume data suggests, since 2000, the fastest-growing roadway segment included in this analysis is US 20/Western Ave, between NY 158 and NY 146, at 2.4%/year
- Eight (8) of the roadway segments included in this analysis experienced negative growth, while seven (7) of the roadway segments included in this analysis experienced positive growth
- The slow/no growth of peak hour traffic volumes for the roadway segments included in this analysis is consistent with observed slow growth of Vehicle Miles Traveled (VMT) in the CDTC region since 2000

Notes

The data included in this analysis were collected before the onset of the COVID-19 pandemic. Traffic volumes collected by NYSDOT in 2020 and 2021 were excluded from this analysis but will be provided to the Town where available. This analysis does not include the traffic volume impacts and potential traffic pattern shifts that could have possibly occurred during and/or after the COVID-19 pandemic. CDTC is currently assessing traffic volume and pattern shifts from the COVID-19 pandemic, however, the analysis was not available at the time of this publication.

ⁱ Compound Annual Growth Rate = (Last AADT Value/First AADT Value) ^ (1/Number of Years) – 1

ⁱⁱ Data Source: NYSDOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021

ⁱⁱⁱ NY 146/Carman Rd (US 20/Western Ave to Schenectady Co. Line) was not included in the peak hour traffic volume analysis; insufficient data was available (page ref. T-11)

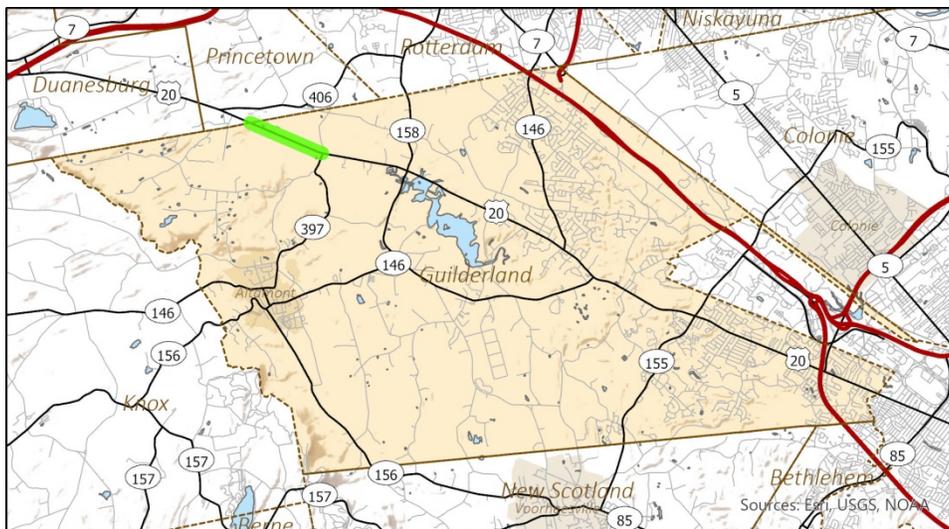
^{iv} Compound Annual Growth Rate = (Last Peak Hour Value/First Peak Hour Value) ^ (1/Number of Years) – 1

Traffic Volume Trends Summary

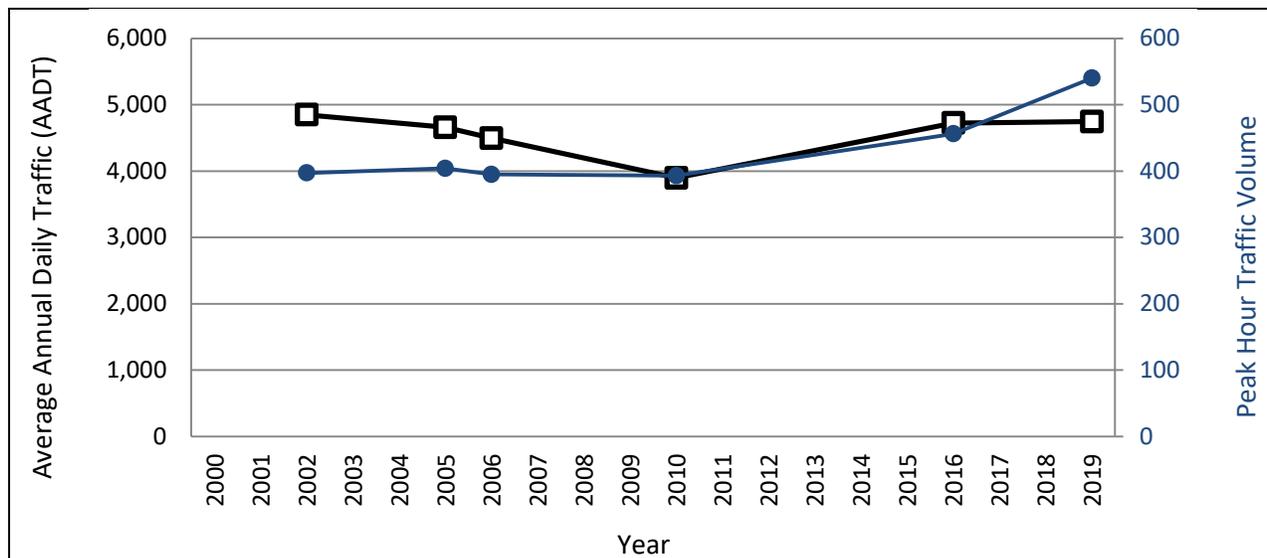
Roadway:
US 20/Western Ave

Limits:
Schenectady Co. Line to NY 397/Dunnsville Rd

NYSDOT Station ID:
110227



Traffic Counts: 2000-2019 ¹						
Year	2002	2005	2006	2010	2016	2019
AADT ²	4,848	4,659	4,495	3,896	4,723	4,744
Peak Hour	397	404	395	393	456	450



AADT Compound Annual Growth Rate (2002-2019): **-0.1%**

Peak Hour Compound Annual Growth Rate (2002-2019): **1.9%**

¹ Data Source: NYSDOT Highway Data Services Bureau accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021

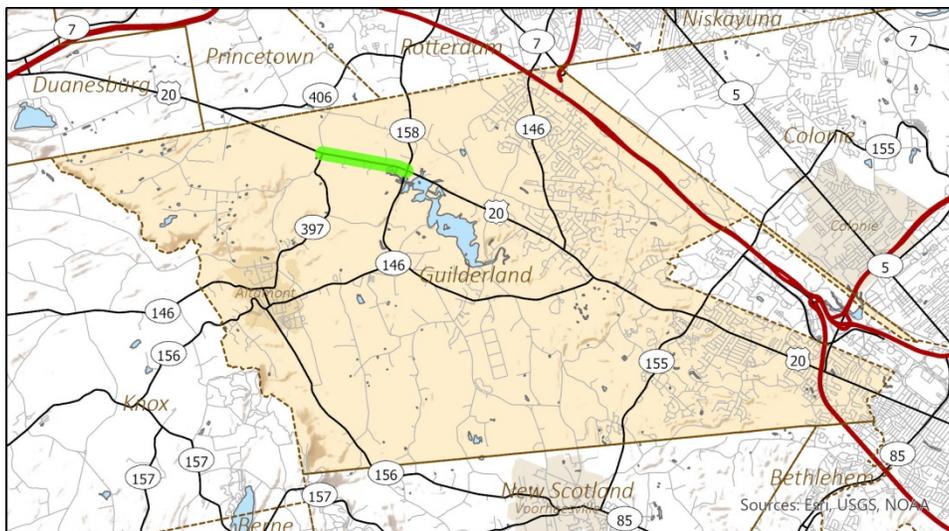
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

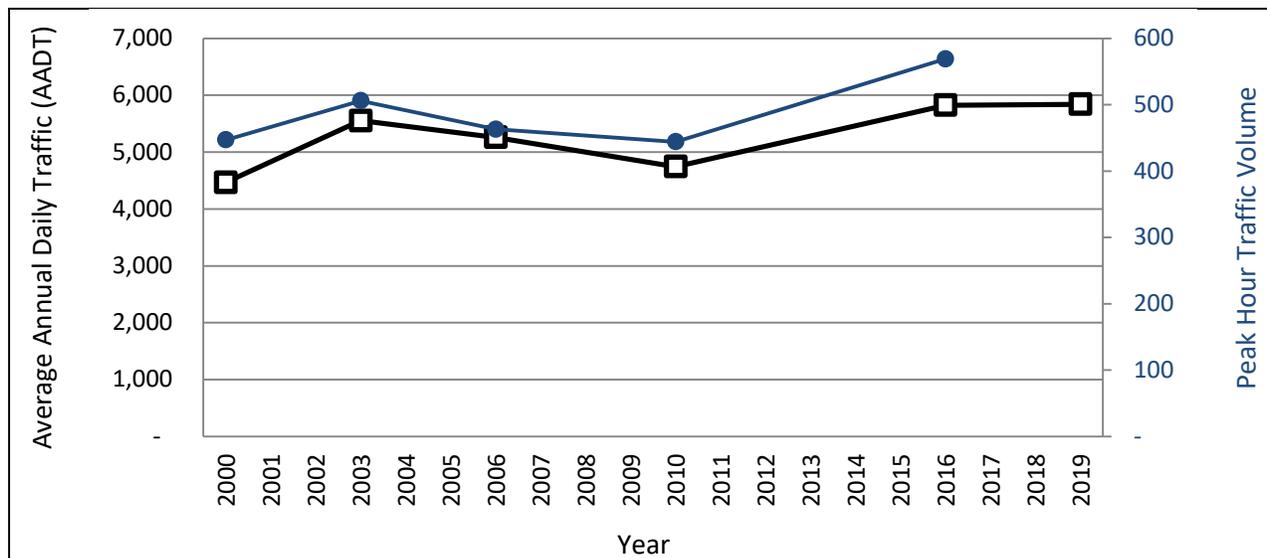
Roadway:
US 20/Western Ave

Limits:
NY 397/Dunnsville Rd to NY 158

NYSDOT Station ID:
110228



Traffic Counts: 2000-2019 ¹						
Year	2000	2003	2006	2010	2016	2019*
AADT ²	4,467	5,553	5,258	4,745	5,825	5,851
Peak Hour	447	506	463	444	569	n/a



AADT Compound Annual Growth Rate (2000-2019): **1.5%**

Peak Hour Compound Annual Growth Rate (2000-2016): **1.6%**

¹ Data Source: NYSDOT Highway Data Services Bureau accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021; *2019 counts are estimates provided by NYSDOT

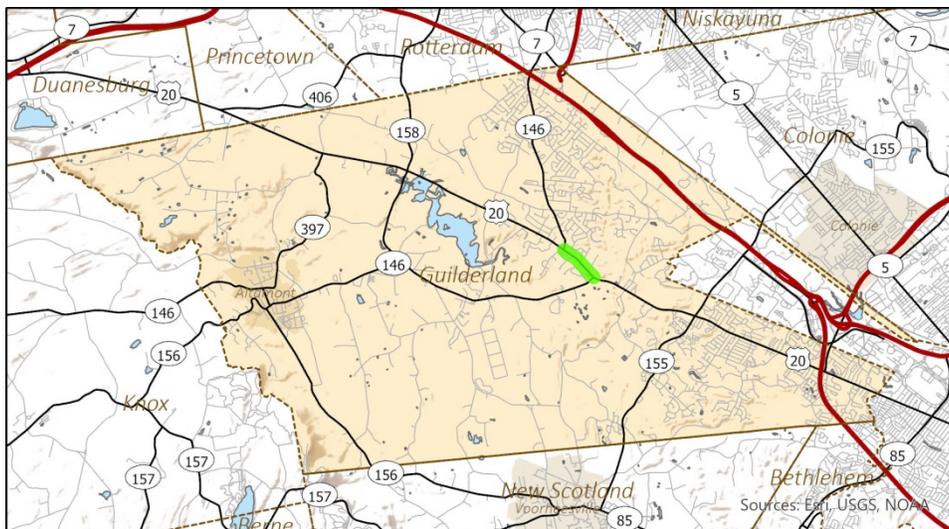
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

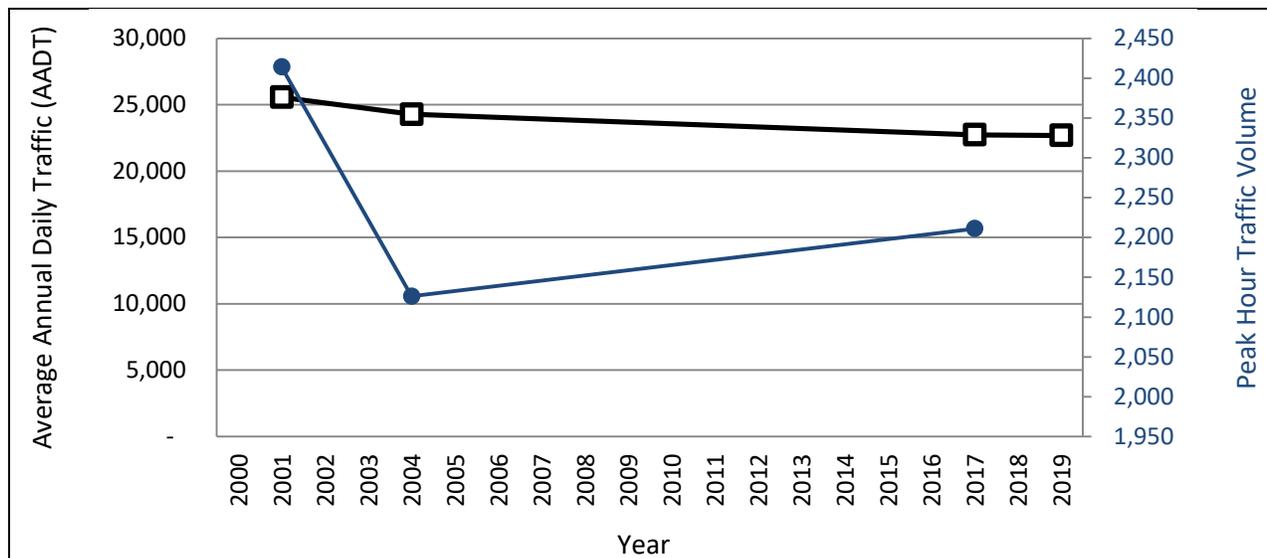
Roadway:
US 20/NY 146/Western Ave

Limits:
NY 146/Carman Rd to NY 146

NYSDOT Station ID:
110214



Traffic Counts: 2000-2019 ¹				
Year	2001	2004	2017	2019*
AADT ²	25,556	24,274	22,727	22,679
Peak Hour	2,414	2,126	2,211	n/a



AADT Compound Annual Growth Rate (2001-2019): **-0.7%**

Peak Hour Compound Annual Growth Rate (2001-2017): **-0.8%**

¹ Data Source: NYSDOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021; *2019 counts are estimates provided by NYSDOT

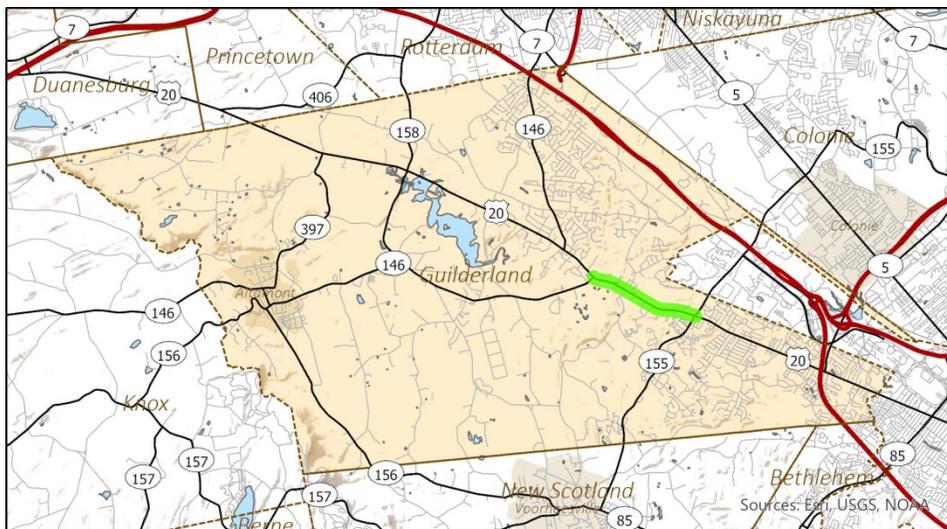
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

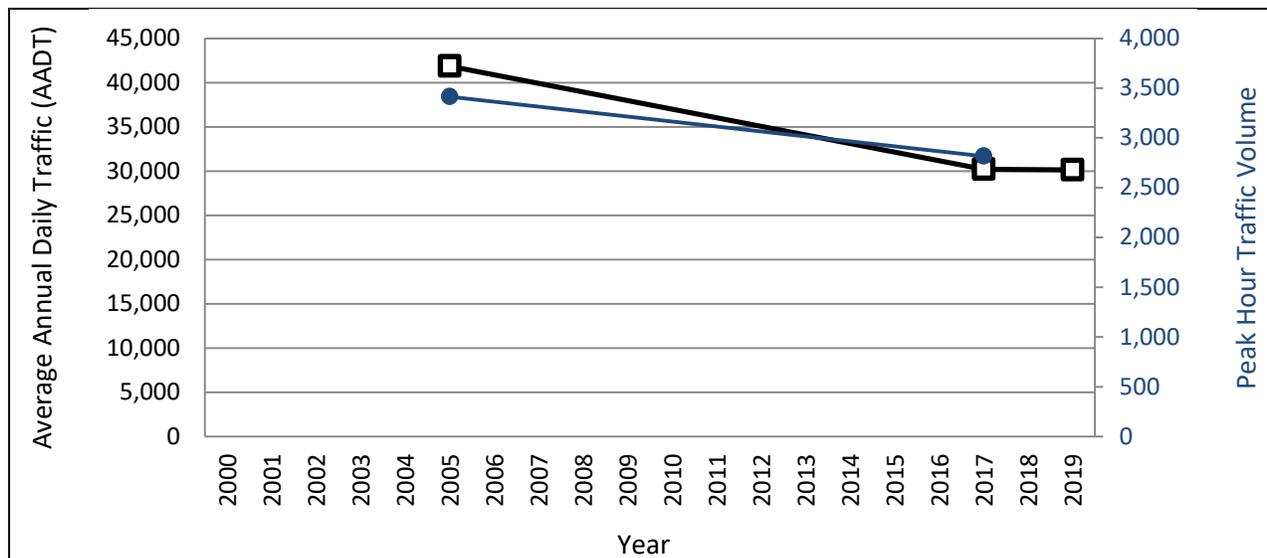
Roadway:
US 20/Western Ave

Limits:
NY 146 to NY 155/New Karner Rd

NYS DOT Station ID:
110213



Traffic Counts: 2000-2019 ¹			
Year	2005	2017	2019*
AADT ²	41,868	30,209	30,145
Peak Hour	3,415	2,816	n/a



AADT Compound Annual Growth Rate (2005-2019): **-2.5%**

Peak Hour Compound Annual Growth Rate (2005-2017): **-1.7%**

¹ Data Source: NYS DOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021; *2019 counts are estimates provided by NYS DOT

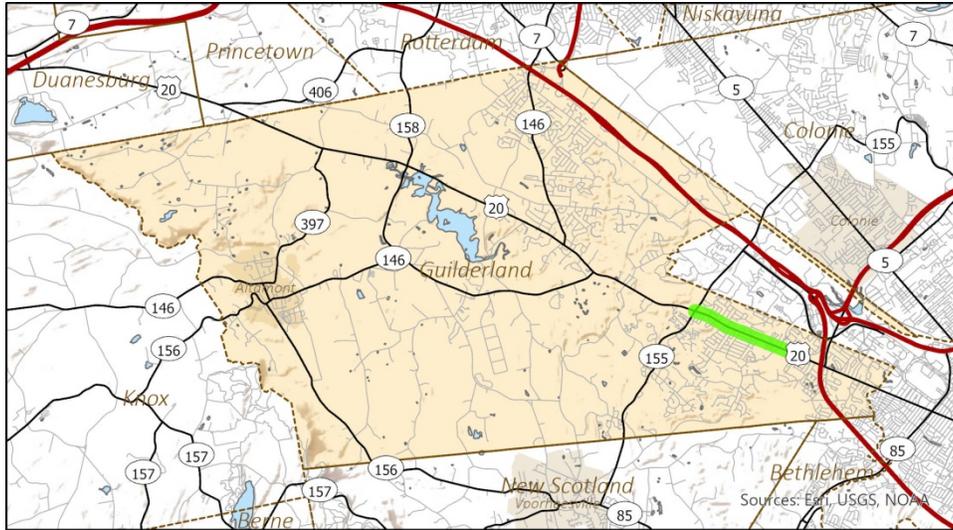
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

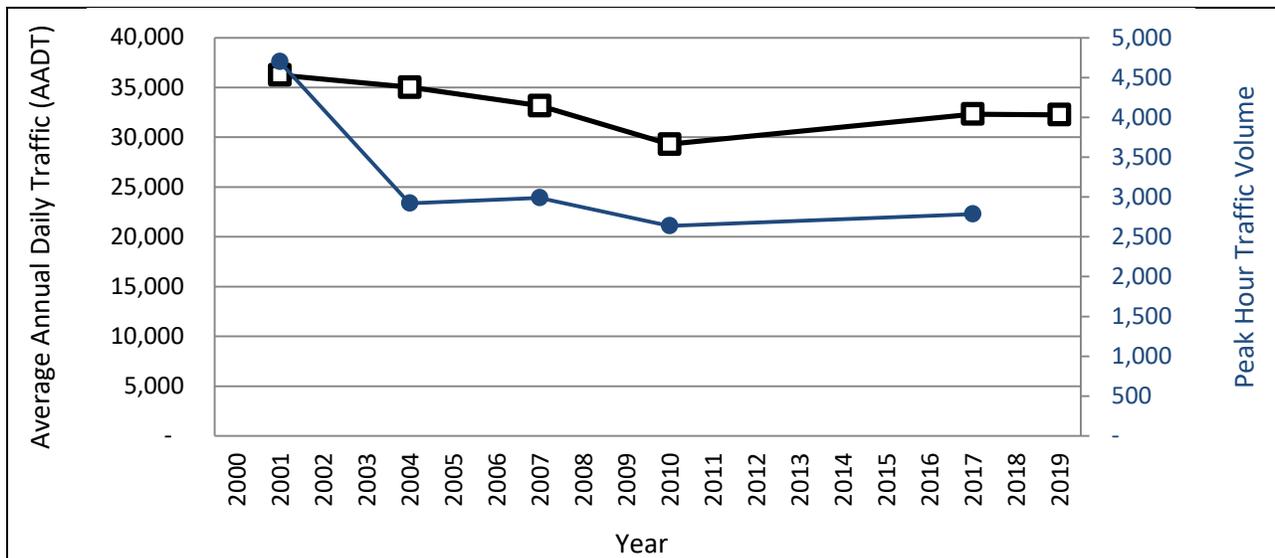
Roadway:
US 20/Western Ave

Limits:
NY 155 to Crossgates Mall Entrance

NYS DOT Station ID:
110172



Traffic Counts: 2000-2019 ¹						
Year	2001	2004	2007	2010	2017	2019*
AADT ²	36,253	35,026	33,166	29,306	32,325	32,257
Peak Hour	4,699	2,921	2,990	2,638	2,786	n/a



AADT Compound Annual Growth Rate (2001-2019): **-0.7%**

Peak Hour Compound Annual Growth Rate (2001-2017): **-3.4%**

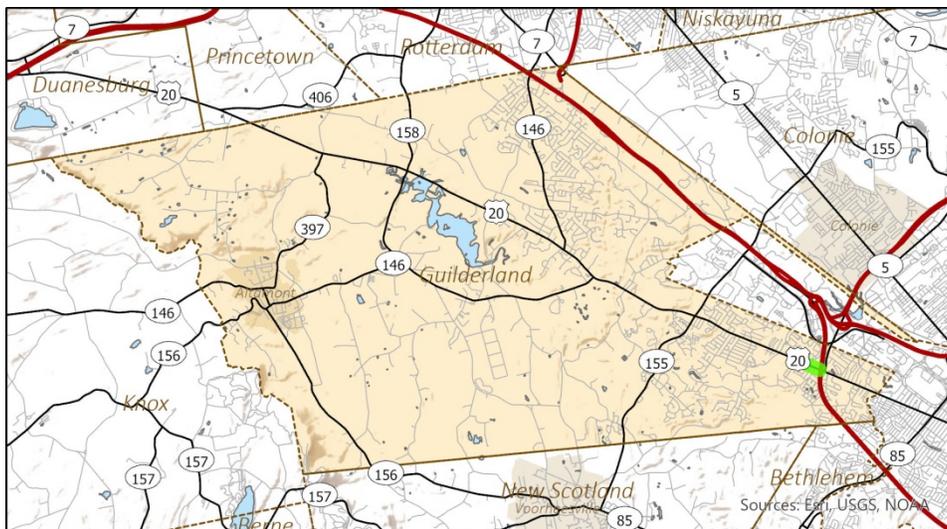
¹ Data Source: NYS DOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021; *2019 counts are estimates provided by NYS DOT

² AADT = Average Annual Daily Traffic

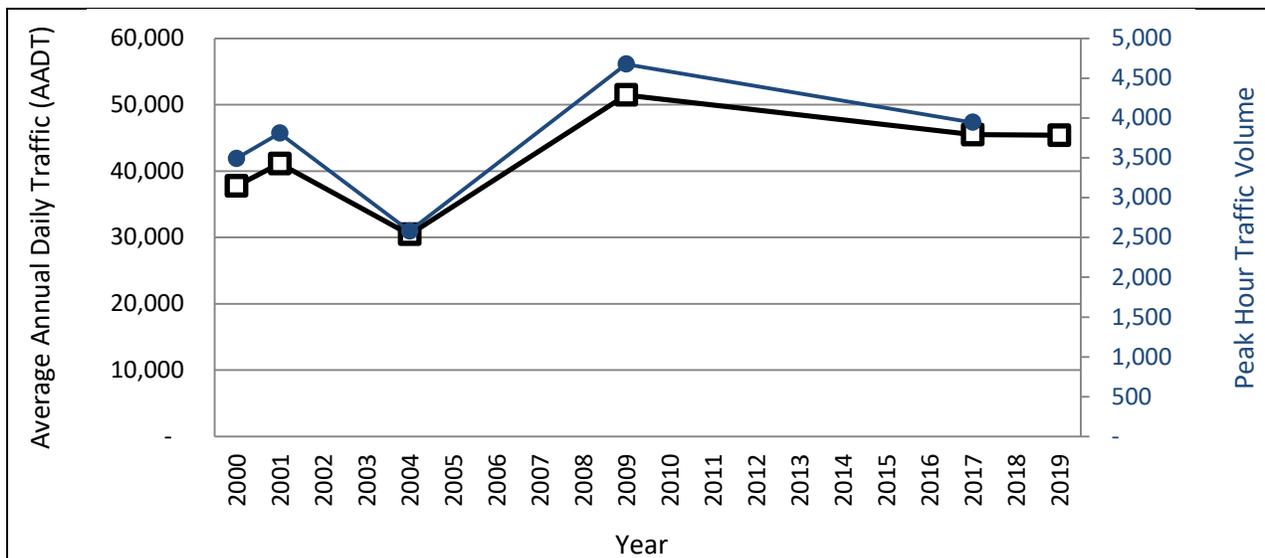
Traffic Volume Trends Summary

Roadway: US 20/Western Ave **Limits:** Crossgates Mall Entrance to NY 910F/Northway Entrance

NYS DOT Station ID: 110212



Traffic Counts: 2000-2019 ¹						
Year	2000	2001	2004	2009	2017	2019*
AADT ²	37,734	41,126	30,455	51,463	45,481	45,385
Peak Hour	3,491	3,808	2,580	4,676	3,944	n/a



AADT Compound Annual Growth Rate (2000-2019): **1.0%**

Peak Hour Compound Annual Growth Rate (2000-2017): **0.8%**

¹ Data Source: NYS DOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021; *2019 counts are estimates provided by NYS DOT

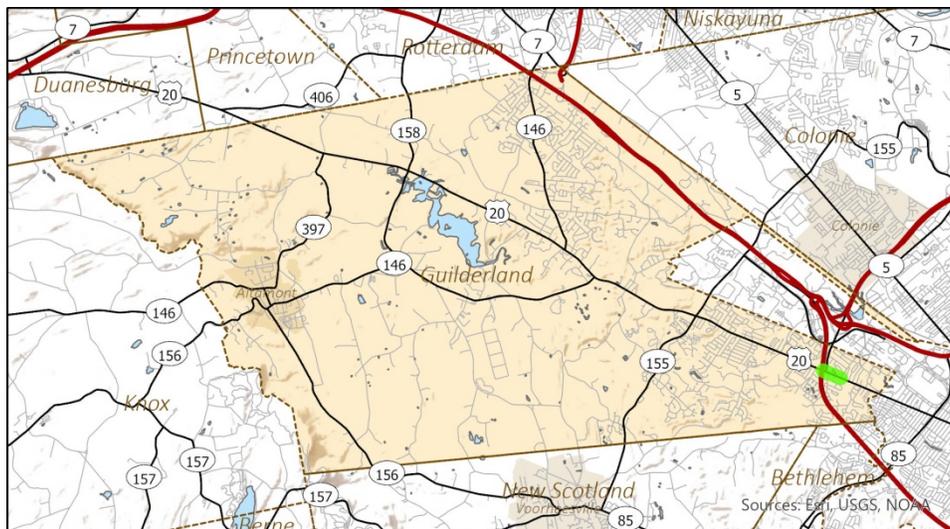
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

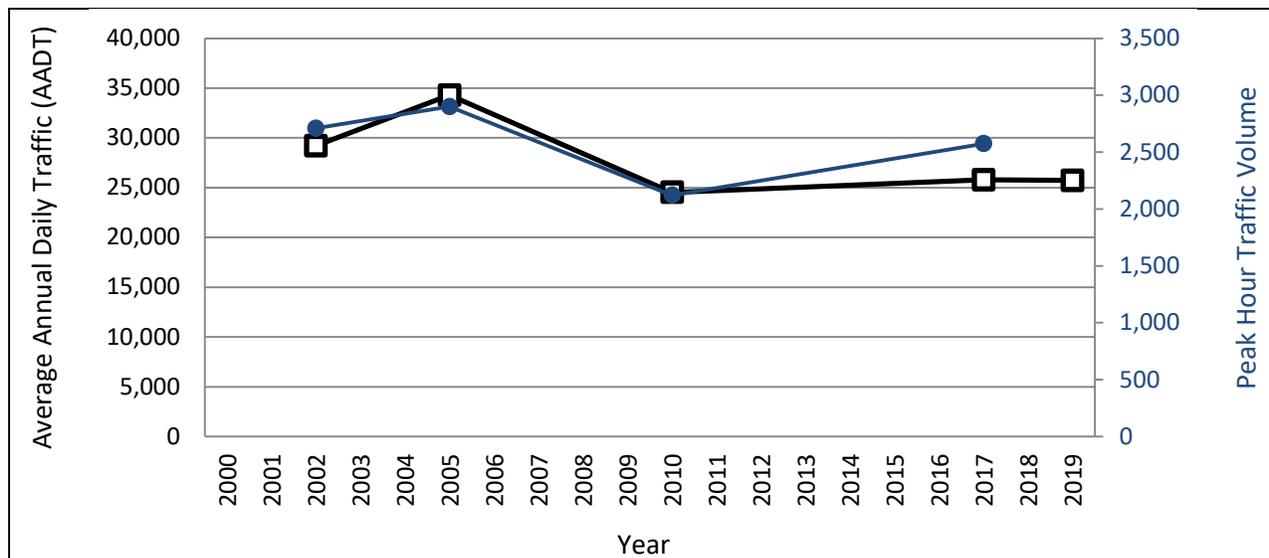
Roadway:
US 20/Western Ave

Limits:
NY 910F/Northway Entrance to CR 156/Fuller Rd

NYS DOT Station ID:
110211



Traffic Counts: 2000-2019 ¹					
Year	2002	2004	2010	2017	2019*
AADT ²	29,210	34,294	24,522	25,778	25,724
Peak Hour	2,709	2,900	2,120	2,574	n/a



AADT Compound Annual Growth Rate (2002-2019): **-0.8%**

Peak Hour Compound Annual Growth Rate (2002-2017): **-0.4%**

¹ Data Source: NYS DOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021; *2019 counts are estimates provided by NYS DOT

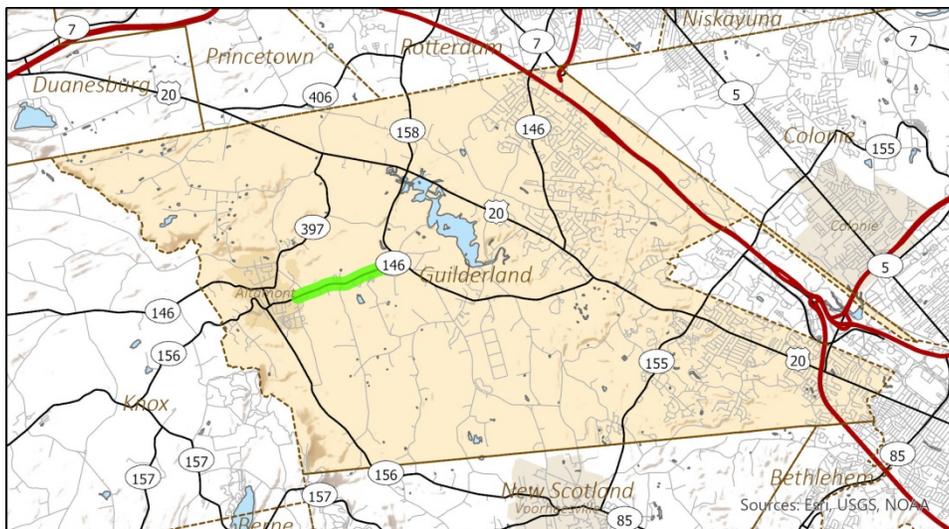
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

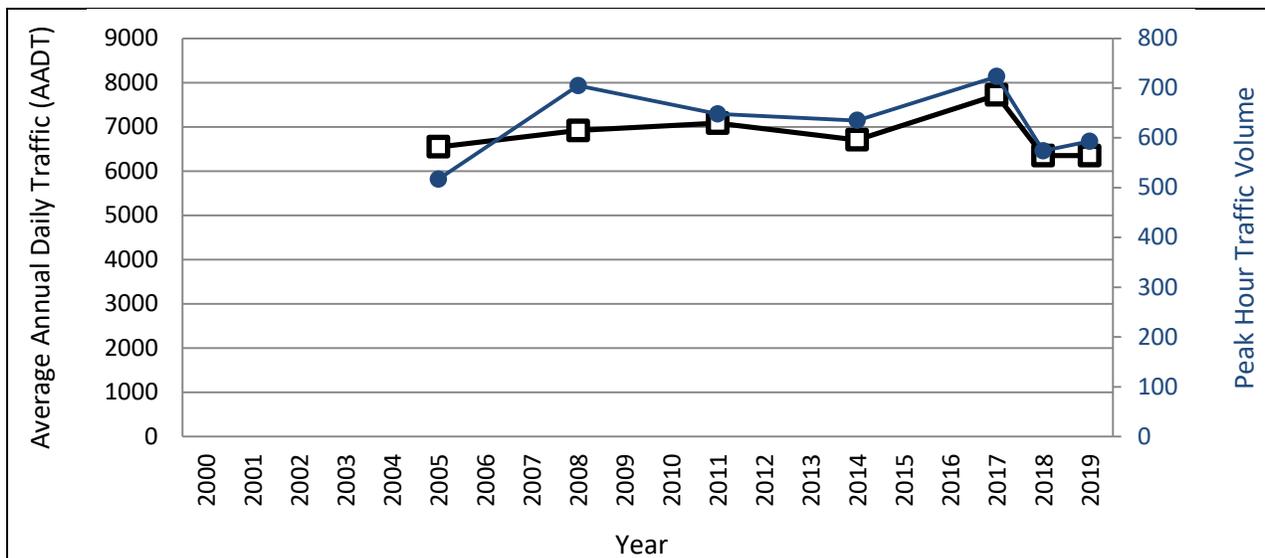
Roadway:
NY 146

Limits:
Main St (Altamont) to NY 158

NYSDOT Station ID:
110231



Traffic Counts: 2000-2019 ¹							
Year	2005	2008	2011	2014	2017	2018	2019
AADT ²	6,546	6,916	7,083	6,703	7,718	6,347	6,347
Peak Hour	517	705	648	635	723	574	593



AADT Compound Annual Growth Rate (2005-2019): **-0.2%**

Peak Hour Compound Annual Growth Rate (2005-2019): **1.1%**

¹ Data Source: NYSDOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021

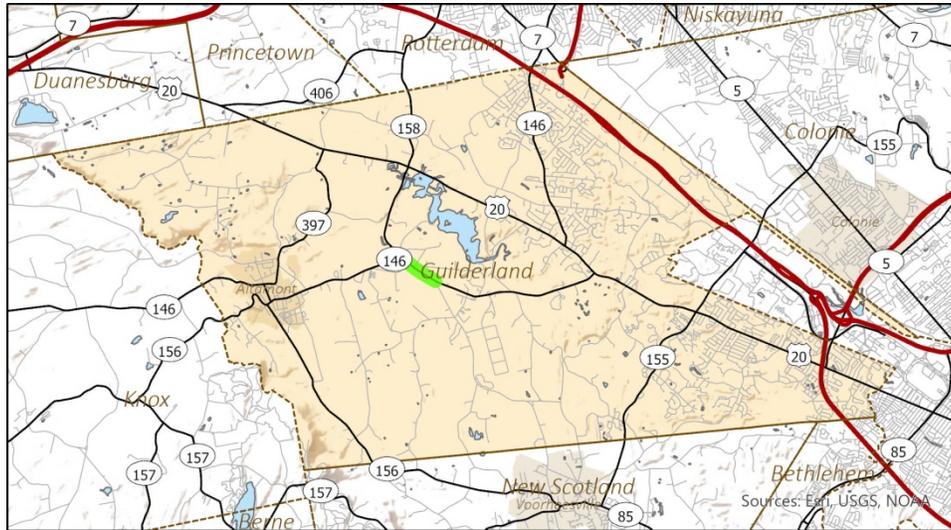
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

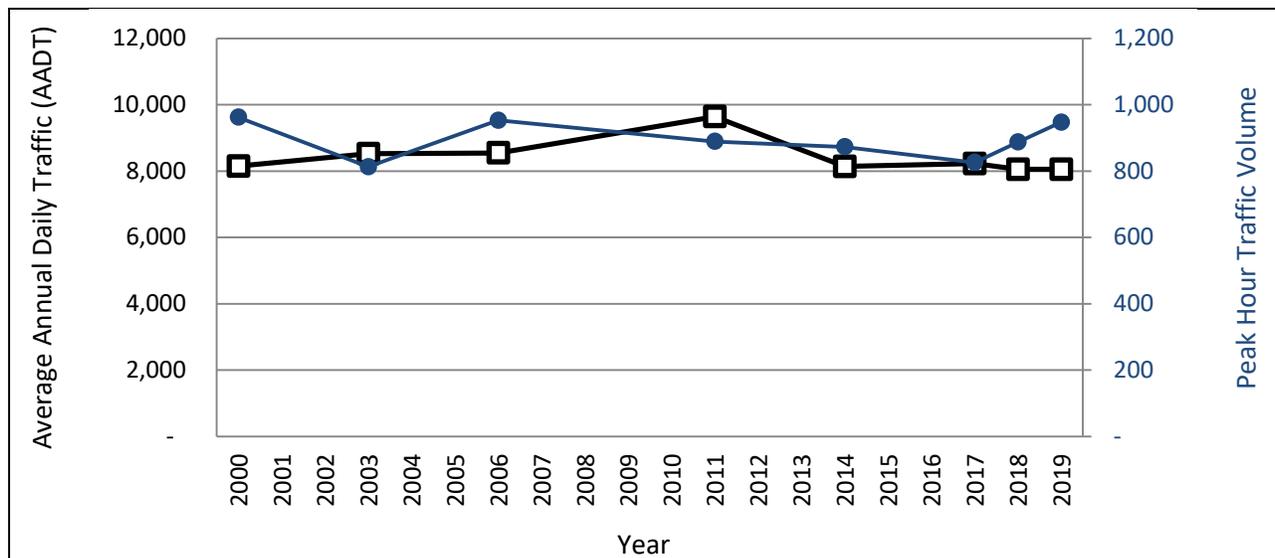
Roadway:
NY 146

Limits:
NY 158 to CR 201/Depot Rd

NYS DOT Station ID:
110232



Traffic Counts: 2000-2019 ¹								
Year	2000	2003	2006	2011	2014	2017	2018	2019
AADT ²	8,147	8,520	8,545	9,640	8,140	8,225	8,054	8,054
Peak Hour	962	813	953	889	873	826	887	947



AADT Compound Annual Growth Rate (2000-2019): **-0.1%**

Peak Hour Compound Annual Growth Rate (2000-2016): **-0.1%**

¹ Data Source: NYS DOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021

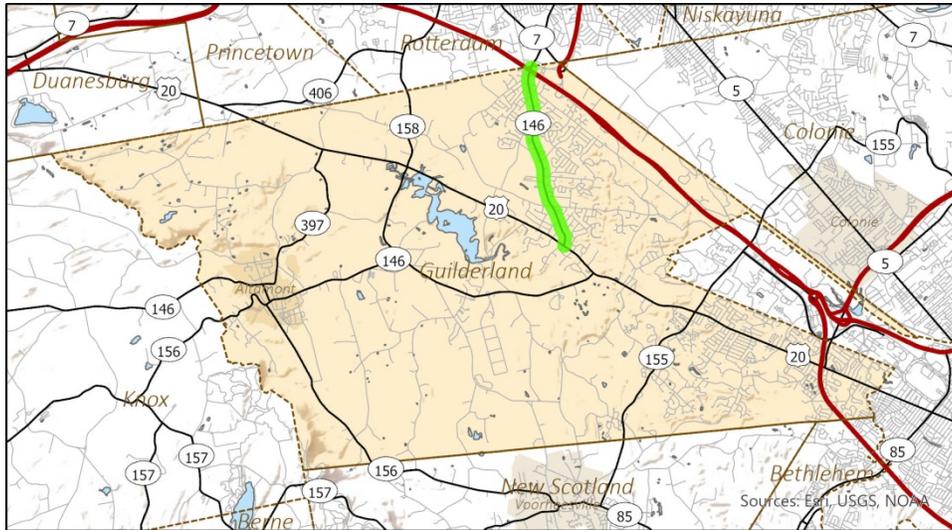
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

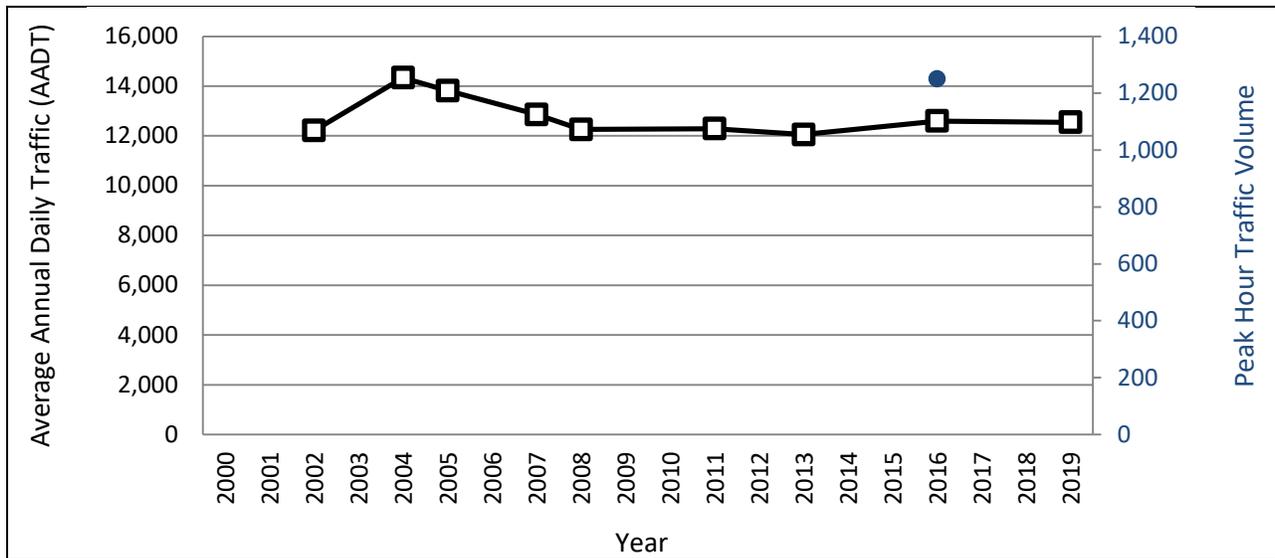
Roadway:
NY 146/Carman Rd

Limits:
US 20/Western Ave to Schenectady Co. Line

NYS DOT Station ID:
110117



Traffic Counts: 2000-2019 ¹									
Year	2002	2004	2005	2007	2008	2011	2013	2016	2019*
AADT ²	12,213	14,337	13,817	12,861	12,260	12,288	12,053	12,595	12,542
Peak Hour	n/a	1,250	n/a						



AADT Compound Annual Growth Rate (2002-2019): **0.2%**

Peak Hour Compound Annual Growth Rate: **n/a**

¹ Data Source: NYS DOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021; *2019 counts are estimates provided by NYS DOT

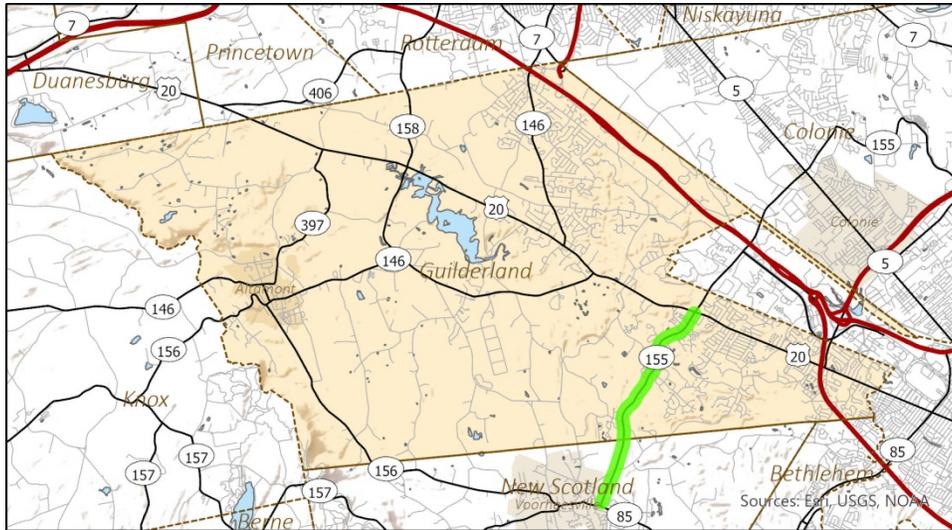
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

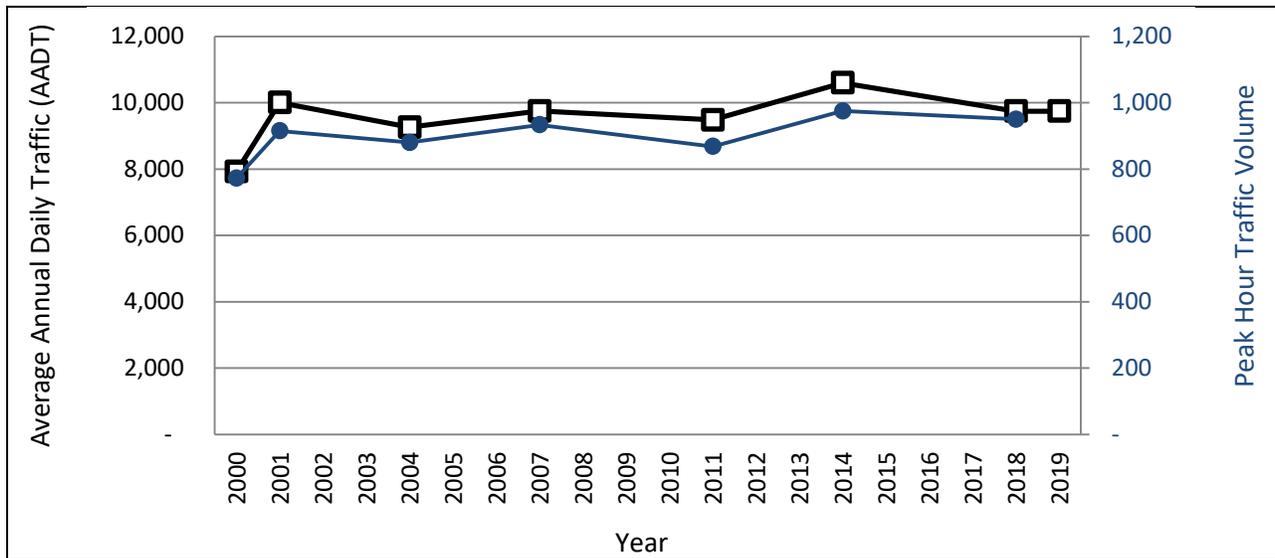
Roadway:
NY 155/State Farm Rd

Limits:
NY 85A to US 20/Western Ave

NYSDOT Station ID:
110484



Traffic Counts: 2000-2019 ¹								
Year	2000	2001	2004	2007	2011	2014	2018	2019*
AADT ²	7,924	10,005	9,259	9,751	9,482	10,600	9,743	9,743
Peak Hour	772	915	880	933	868	975	950	n/a



AADT Compound Annual Growth Rate (2000-2019): **1.2%**

Peak Hour Compound Annual Growth Rate (2000-2018): **1.2%**

¹ Data Source: NYSDOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021; *2019 counts are estimates provided by NYSDOT

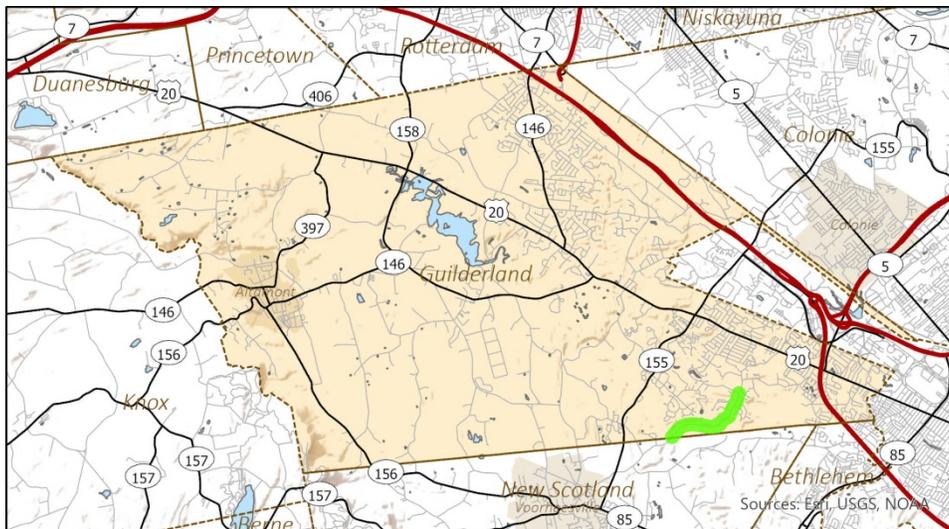
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

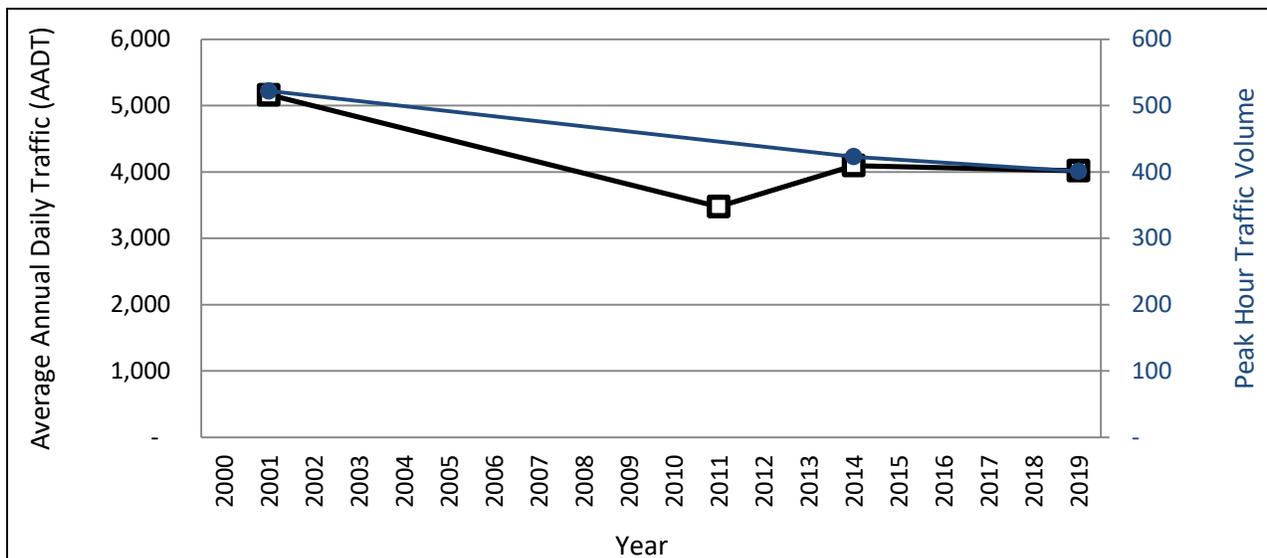
Roadway:
CR 203/Johnston Rd

Limits:
Town Line to Veeder Rd

NYS DOT Station ID:
116732



Traffic Counts: 2000-2019 ¹				
Year	2001	2011	2014	2019
AADT ²	5,163	3,478	4,095	4,018
Peak Hour	522	n/a	423	401



AADT Compound Annual Growth Rate (2001-2019): **-1.5%**

Peak Hour Compound Annual Growth Rate (2001-2019): **-1.5%**

¹ Data Source: NYS DOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021

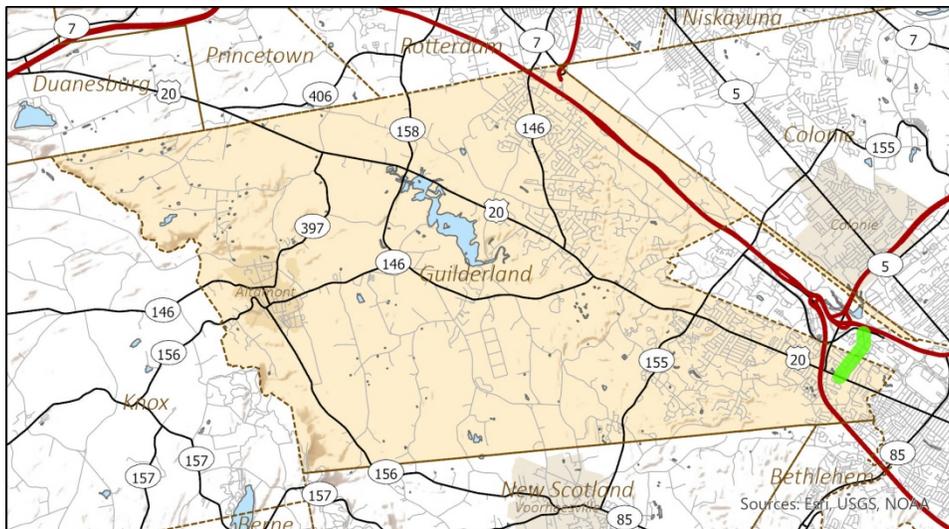
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

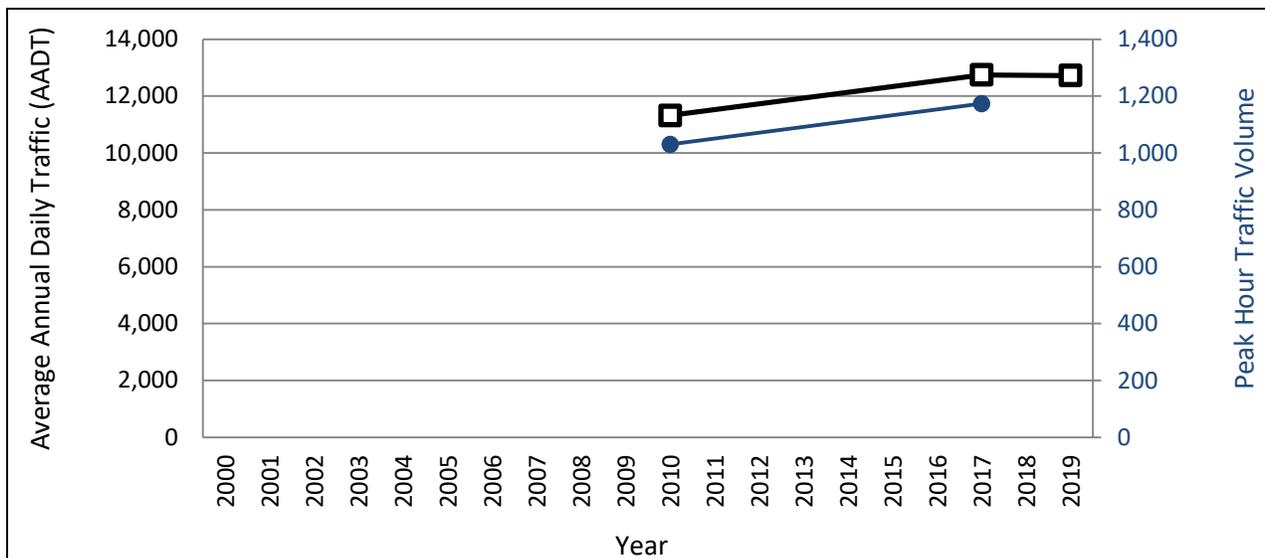
Roadway:
CR 156/Fuller Rd

Limits:
US 20/Western Ave to Washington Ave

NYSDOT Station ID:
111124



Traffic Counts: 2000-2019 ¹			
Year	2010	2017	2019*
AADT ²	11,319	12,747	12,720
Peak Hour	1,030	1,173	n/a



AADT Compound Annual Growth Rate (2010-2019): **1.5%**

Peak Hour Compound Annual Growth Rate (2010-2017): **2.2%**

¹ Data Source: NYSDOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021; *2019 counts are estimates provided by NYSDOT

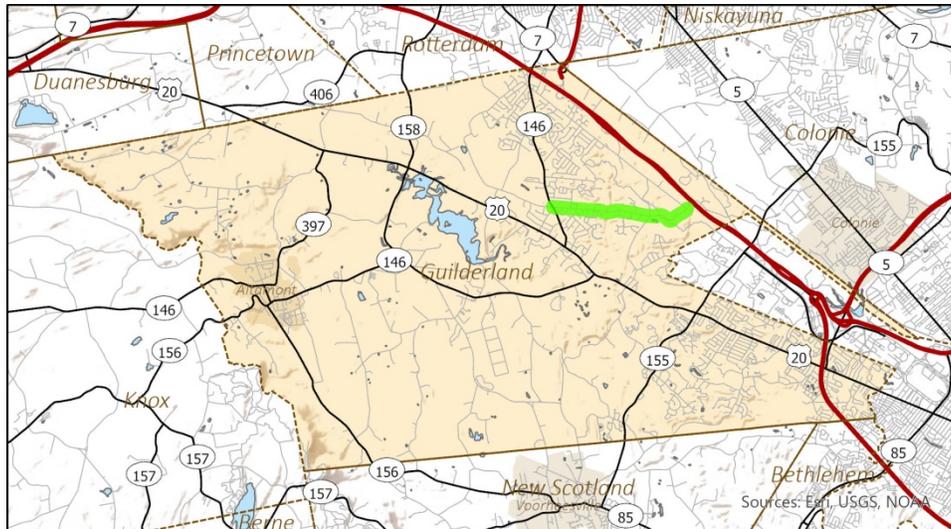
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

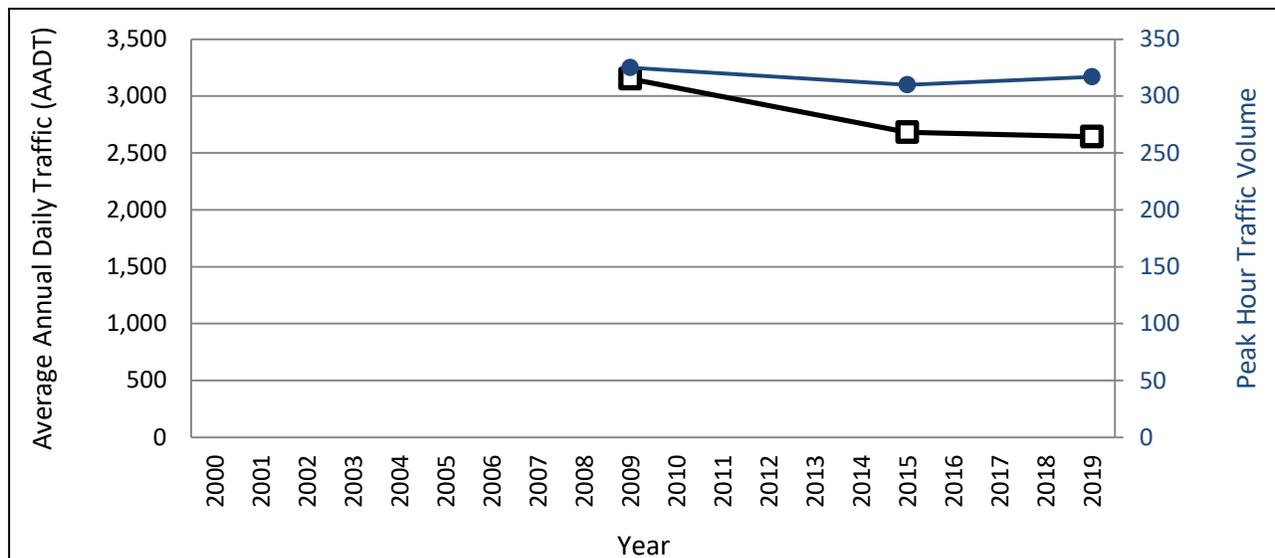
Roadway:
Old State Rd (East)

Limits:
NY 146/Carman Rd to Lydius St

NYS DOT Station ID:
111218



Traffic Counts: 2000-2019 ¹			
Year	2009	2015	2019
AADT ²	3,153	2,682	2,644
Peak Hour	325	310	317



AADT Compound Annual Growth Rate (2009-2019): **-1.9%**

Peak Hour Compound Annual Growth Rate (2009-2019): **-0.3%**

¹ Data Source: NYS DOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021

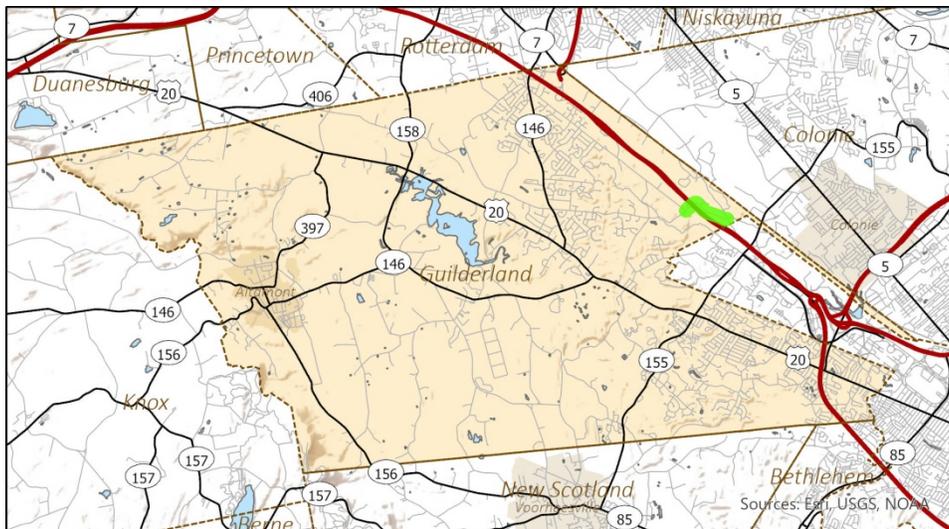
² AADT = Average Annual Daily Traffic

Traffic Volume Trends Summary

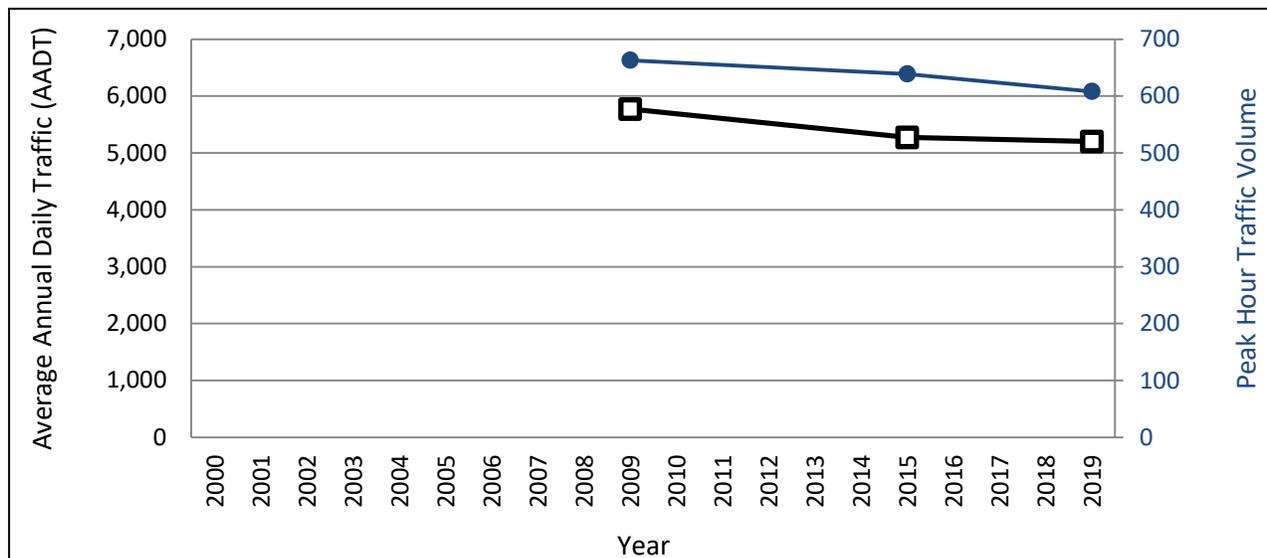
Roadway:
Old State Rd (East)

Limits:
Lydius St to Kings Rd

NYS DOT Station ID:
116770



Traffic Counts: 2000-2019 ¹			
Year	2009	2015	2019
AADT ²	5,770	5,273	5,199
Peak Hour	663	639	608



AADT Compound Annual Growth Rate (2009-2019): **-1.3%**

Peak Hour Compound Annual Growth Rate (2009-2019): **-1.0%**

¹ Data Source: NYS DOT Highway Data Services Bureau AADTs accessed via <https://www.dot.ny.gov/divisions/engineering/technical-services/highway-data-services> on 9/7/2021

² AADT = Average Annual Daily Traffic

GUILDERLAND COMMUNITY SURVEY SUMMARY

A. SURVEY OVERVIEW

As part of the public engagement component of the Guilderland Comprehensive Plan Update, a community survey was developed. The purpose of this survey was to gather input from community members, business owners and other stakeholders about Guilderland. Survey respondent input will help inform the overall vision, goals and strategies for the Town and help shape the Comprehensive Plan update.



Community Survey Promotional Card Handout

The survey was created and distributed using Survey Monkey and was launched on March 13, 2023. The survey remained open until May 15, 2023 with 635 responses received.

The survey was advertised on the Town website, promoted during the Open House & Visioning Workshop held on March 20th, and advertised through communications from the Guilderland School District Superintendent during the survey period. Information and links to the survey were also distributed during the survey period on survey cards which included a Quick Response (QR) code so respondents could access the survey directly on their smartphone or tablet. Hard copies of the survey were also made available.

Data Limitations

The survey is one piece of multiple public engagement activities that help identify themes throughout the community. Because survey respondents are self-selecting, survey results are not a statistically valid representation for the entire population of the Town. The survey results alone cannot be used to find the “answer” or “solution” but, can help highlight values and concerns.

B. SURVEY TOPIC AREAS

The survey was divided into several topical areas to focus and sequence the questions. The survey topic areas include Demographic and Background Information, Quality of Life, and The Future. The following is a description of each survey topic area.

Demographic and Background Information

The demographic and background information provides important context on who is taking the survey. Getting a broad range of respondents from the local area is important to address the needs of different demographics. Knowing age, location, where respondents work, and where they get news can help inform how to address needs and where to broadcast information.

Quality of Life

The quality-of-life section asks respondents to indicate what they value most about Guilderland and what makes the Town unique. The information can be used to establish key features of the existing community character, in order to identify missing elements and shape future growth.

The Future

This section asks respondents questions about the future of Guilderland. Information about where residents see the community in 5, 10 or 20 years can help identify support for future projects that fit the vision of the community.

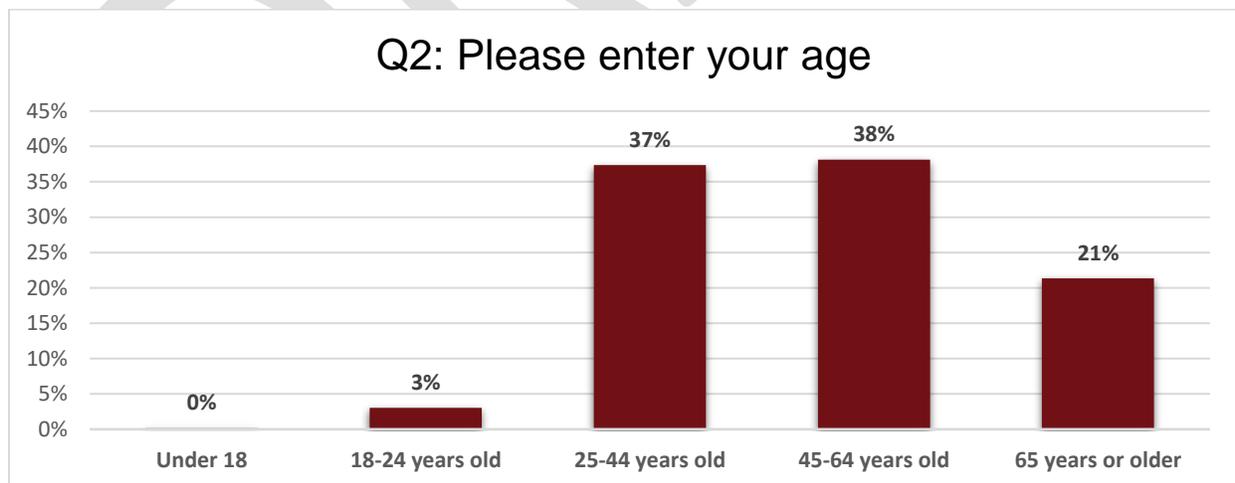
C. SURVEY HIGHLIGHTS

The following is a brief highlight of selected survey findings from each section of the survey.

Demographic Information

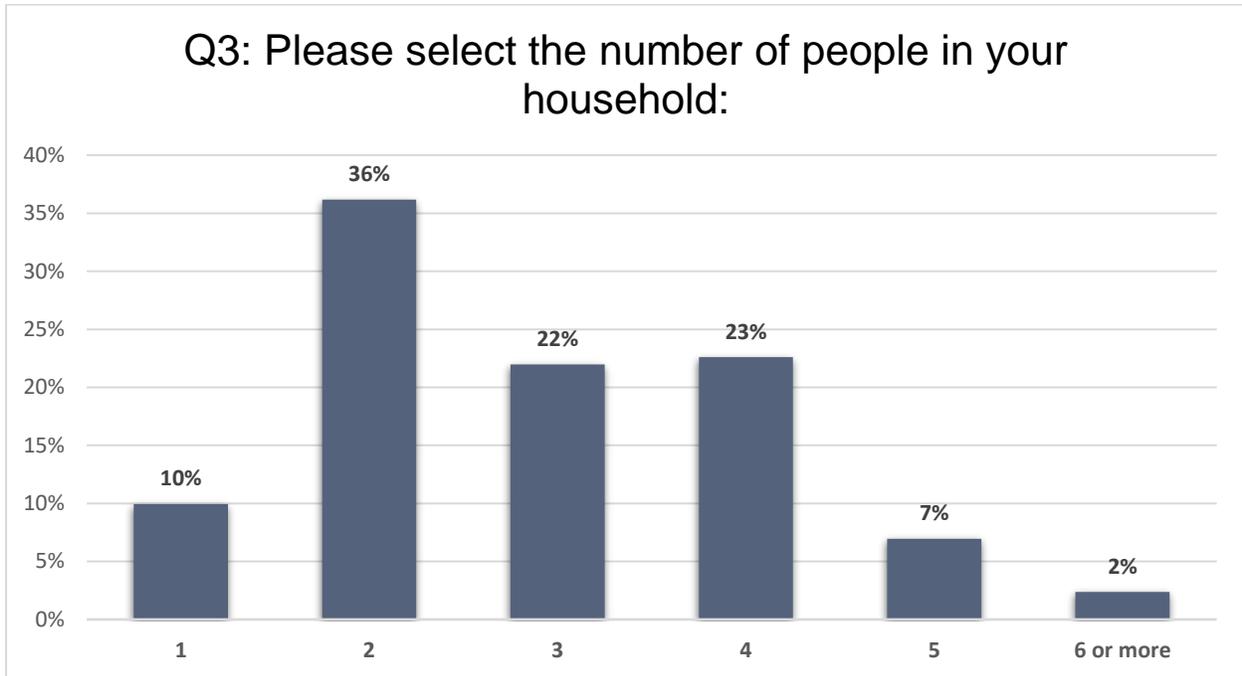
Question 1(Q1) of the survey asked respondents their home zip code. The greatest number of respondents lived in the 12303-zip code (109), followed by 12009 (97), 12203 (64), 12084 (44), and 12159 (30). These results demonstrate that respondents from a variety of neighborhoods and areas in the Town participated in the survey.

Question 2 (Q2) of the survey asked respondents to indicate their age. The age groups most represented among survey respondents were 25 - 44 and 45 – 64, nearly even at 37% and 38%, respectively. Twenty-one percent (21%) of respondents were in the 65 and above age group. The median age in the Town of Guilderland is 39.6, based on the 2021 American Community Survey Estimates.¹ This indicates that the age of respondents who completed the survey skewed slightly older than the estimated median age for the Town.

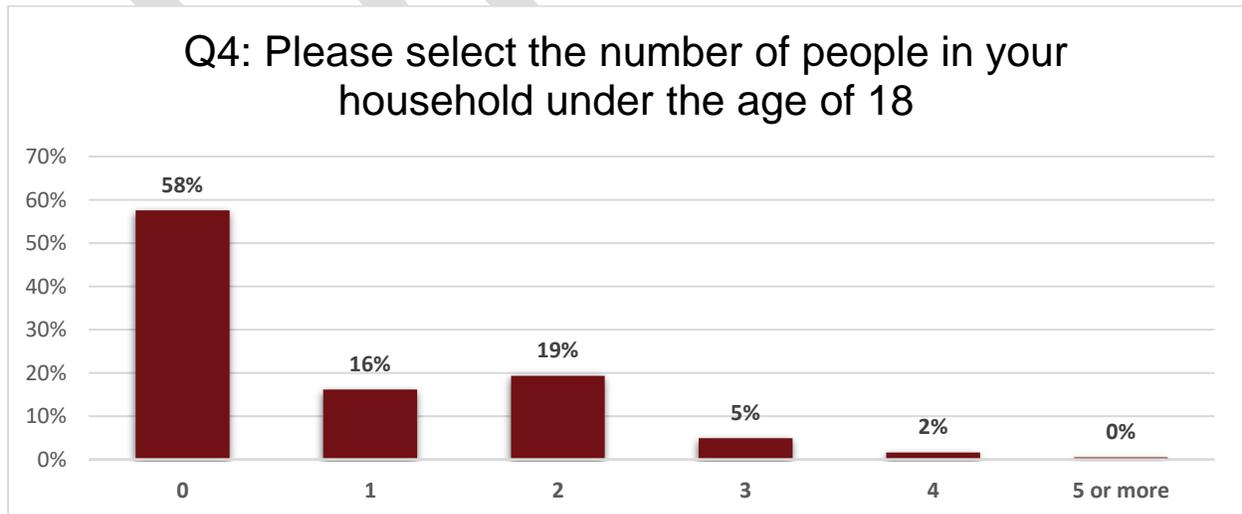


¹American Community Survey, 2021 Five-Year Estimates

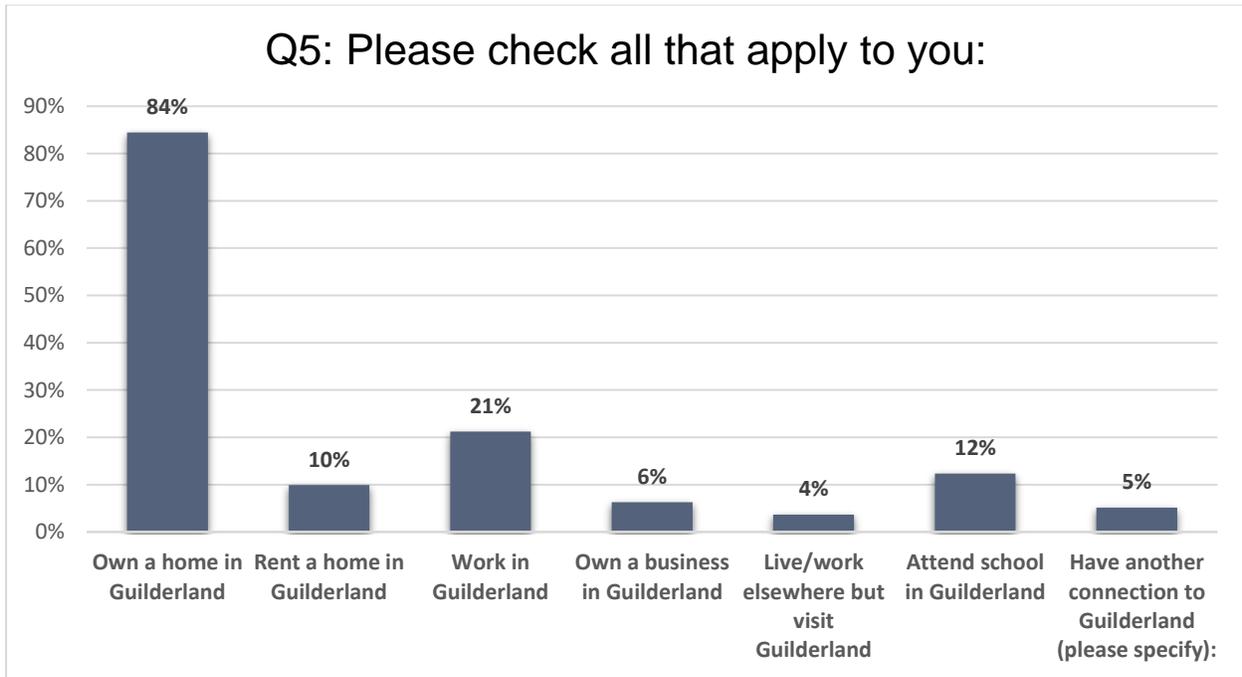
Question 3(Q3) asked respondents for the number of people in their household. The most prevalent household size among respondents was 2 people (36%). The percentage of households composed of 3 or 4 people is almost equal with 22% and 23%, respectively. Ten percent (10%) of respondents lived alone.



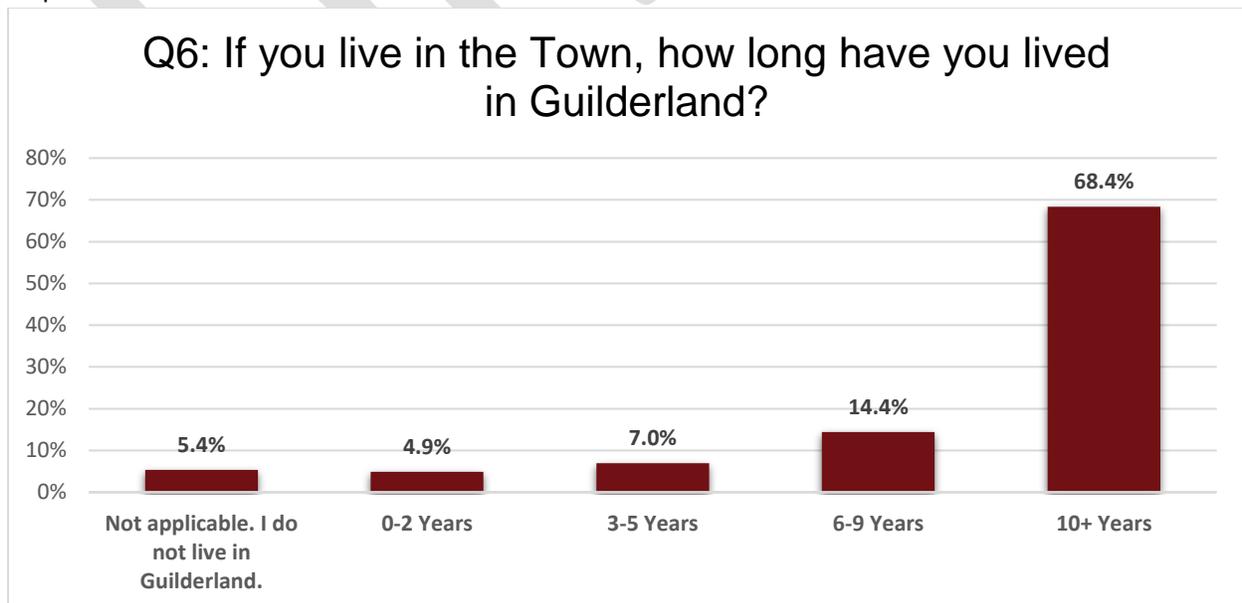
Question 4 (Q4) of the survey invited respondents to select the number of people in their household below the age of 18. This question helps the Town gain a better understanding of the population of young people who are growing up in Guilderland. Based on the response, 58% of respondents to this question have no children in their household below the age of 18. Approximately one-fifth of respondents (19%) had two people under the age of 18 in their household, while 16% of respondents had one minor living in their household.



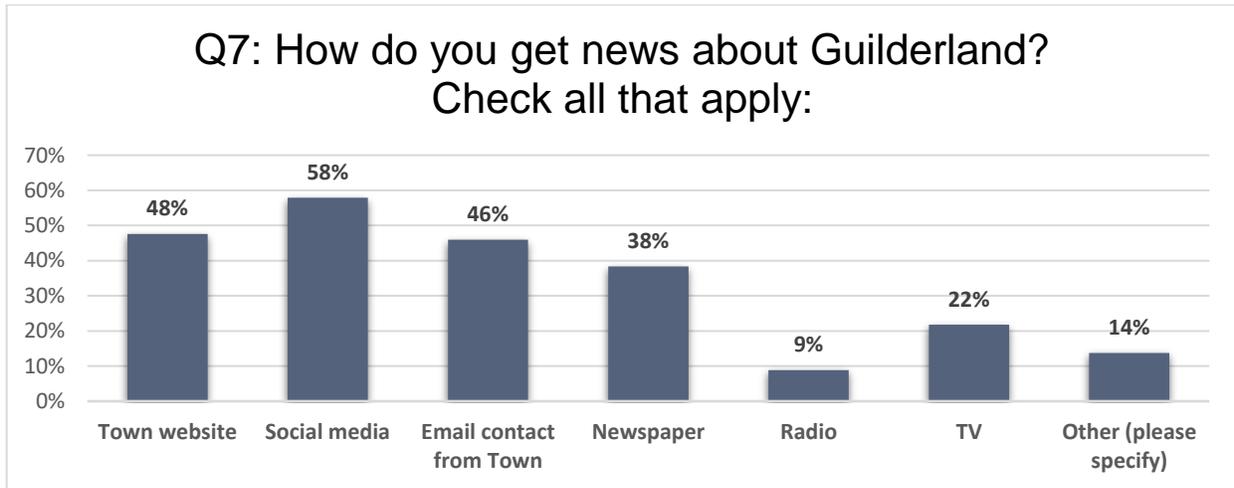
Question 5 (Q5) asked respondents their connection to Guilderland. The most prevalent connection was owning a home in Guilderland at 84% or 526 respondents. The next most prevalent connections were work in Guilderland (21%), attend school in Guilderland (12%), and rent a home in Guilderland (10%). The “other” connections reported by the survey included: respondent’s children have or are currently part of the Guilderland Central School District, have extended family that reside in Town, or have spent their childhood in or near the Guilderland area.



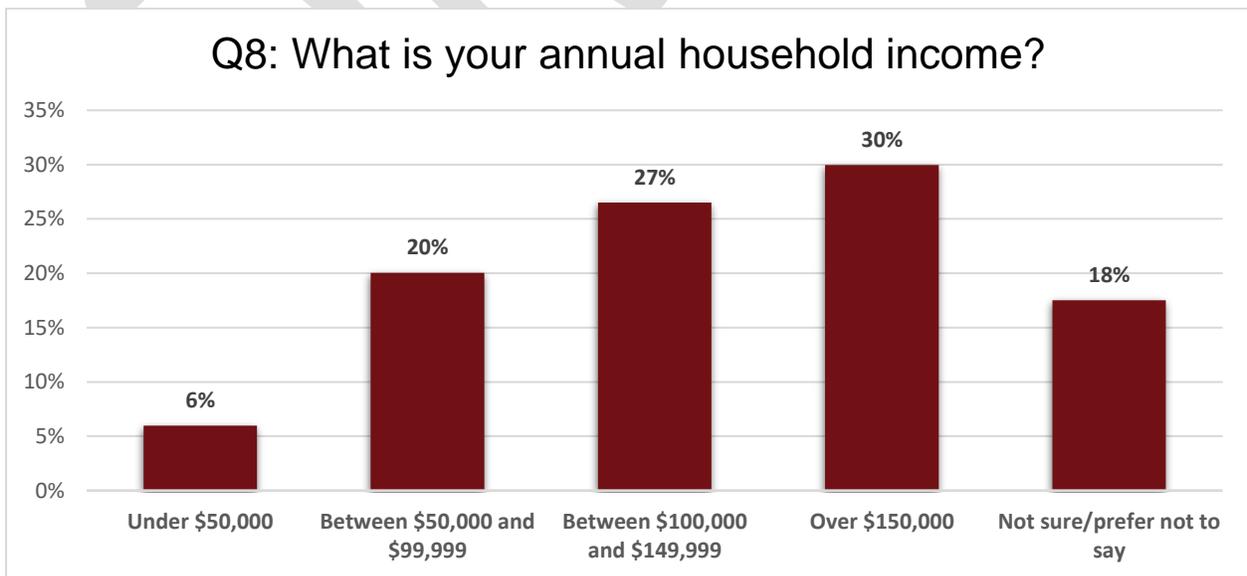
Question 6 (Q6) asked respondents how long they have lived in Guilderland. Out of 635 responses, approximately 68% or 432 respondents have lived in Guilderland for 10 or more years. The second most prevalent response category was 6-9 years of residency, indicating that the majority of survey respondents have called the Town home for a considerable amount of time.



Question 7 (Q7) asked respondents how they get news about the Town. Approximately 58% of respondents get news through social media as one of their sources. Approximately half (48%) of respondents utilize the municipal website for information. This is an important consideration for the Town to continue to update the municipal website if there are upcoming events or important information that needs to be released. Others cite their news sources from word of mouth, the monthly newsletter by the Guilderland school district, and a local Facebook group.

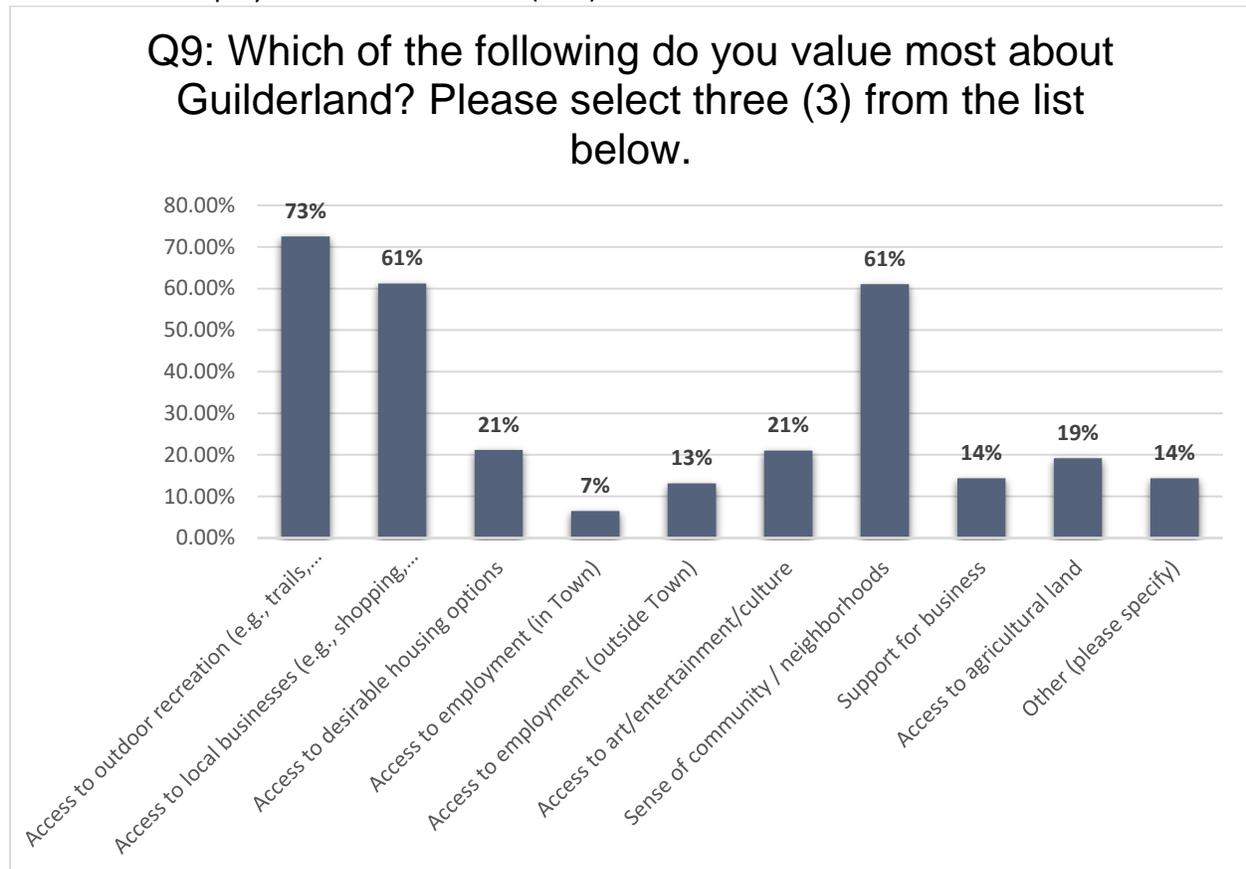


Question 8 (Q8) was the last question under the demographic section and asked respondents to self-report their annual household income. Household income data is an important factor in determining the affordability of housing options, among other considerations. Approximately 30% or 190 of the respondents had household incomes over \$150,000. Nearly 27% of respondents make between \$100,000 and \$149,999. 20% of respondents have an annual household income between \$50,000 and \$99,999. Approximately 6% have a household income that falls under \$50,000. Of those respondents who listed their household income, approximately one-quarter (26%) had household incomes below the median household income in the Town of Guilderland, which was approximately \$95,000 in 2021.



Quality of Life

Question 9 (Q9) asked respondents to select the top 3 things they value most about Guilderland. Of the responses, the most prevalent choice was outdoor recreation (e.g., trails, public parks, golf courses, etc.) at 73%. Next, in order of prevalence, were access to local businesses and sense of community/neighborhoods with 61% for each. Minimal support was found with access to employment in town (7%) and access to employment outside of town (13%).



Question 10 (Q10) was an open-ended question that asked respondents to list one place they felt is an important asset to Guilderland that makes the Town unique. The most frequently mentioned Town assets, in order of prevalence, were Tawesentha Park, the Albany Pine Bush Preserve, Guilderland Library, Western Turnpike Golf Course, and schools. The themes of using greenspace and community areas for recreation appear frequently in the succeeding questions.

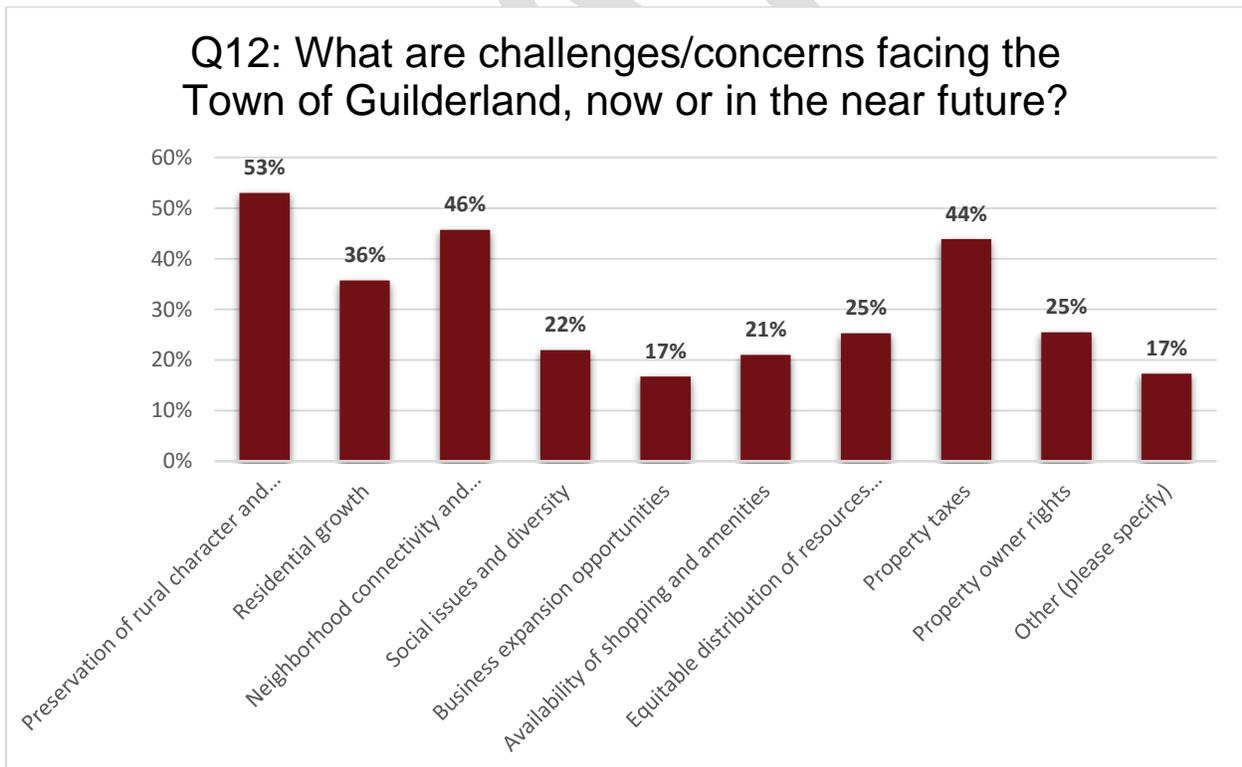
The Future

Questions 11 (Q11) was open-ended and asked respondents to describe their ideal vision for Guilderland. Common themes from the responses were more open/green space and parks, traffic management and walkability, affordable housing, and a focus of commercial development on Western Ave to redevelop existing vacant lots.

Many respondents mentioned the need to protect and maintain green spaces, parks, and natural areas. One respondent wrote, *“Preserved green space, country suburban feel, family and community focused”* as their ideal vision for Guilderland.

Other responses envision Guilderland as *“more walkable, [with] more sidewalks, [and] more pedestrian friendly infrastructure”* and another respondent wishes for *“...additional businesses on Western Ave where there are abandoned buildings”*.

Question 12 (Q12) asked respondents what concerns or challenges they saw facing the Town of Guilderland, now or in the future. Respondents were instructed to select 3. The most prevalent concern was preserving the rural character and farmland of Guilderland (53%). Next, in order of frequency, are concerns with neighborhood connectivity and walkability (46%) and property taxes (44%). Respondents also specified traffic and blight as other challenges for Guilderland.



Question 13 (Q13) was open-ended and asked respondents to specify three opportunities for Guilderland to improve in the future. The five most common ideas expressed were traffic improvements, support for

local businesses, preservation of open space and green areas, housing in a range of prices, and connecting the community with sidewalks.

For traffic improvements, respondents specified *“decreasing traffic, especially along Western Avenue”* as well as converting *“...congested intersections to traffic circles.”* Other respondents highlighted the importance of improving traffic flow within the Town while maintaining safety for drivers and pedestrians alike.

Regarding local businesses, respondents called for *“fostering small businesses and local restaurants”* and emphasized a *“small town, local feel [to] business development.”* Although respondents support businesses development, there is a general discouragement toward large retail or restaurant chains.

Preserving green space for recreation and natural habitat protection was expressed by most respondents. Areas of improvements called for *“retaining open green spaces...”*, expanding the hiking trail system, and expanding outdoor recreation to include skiing and swimming. In preserving green space, survey feedback also highlighted the additional benefit of *“...[preserving] the unique character of each neighborhood/hamlet/area”* within the Town of Guilderland.

In terms of housing, respondents supported making homes affordable for young families, with *“available housing for all income levels.”* There was a strong emphasis among respondents to make use of existing housing in the community and a desire to limit the negative community impacts – aesthetics and traffic— of multi-unit housing development.

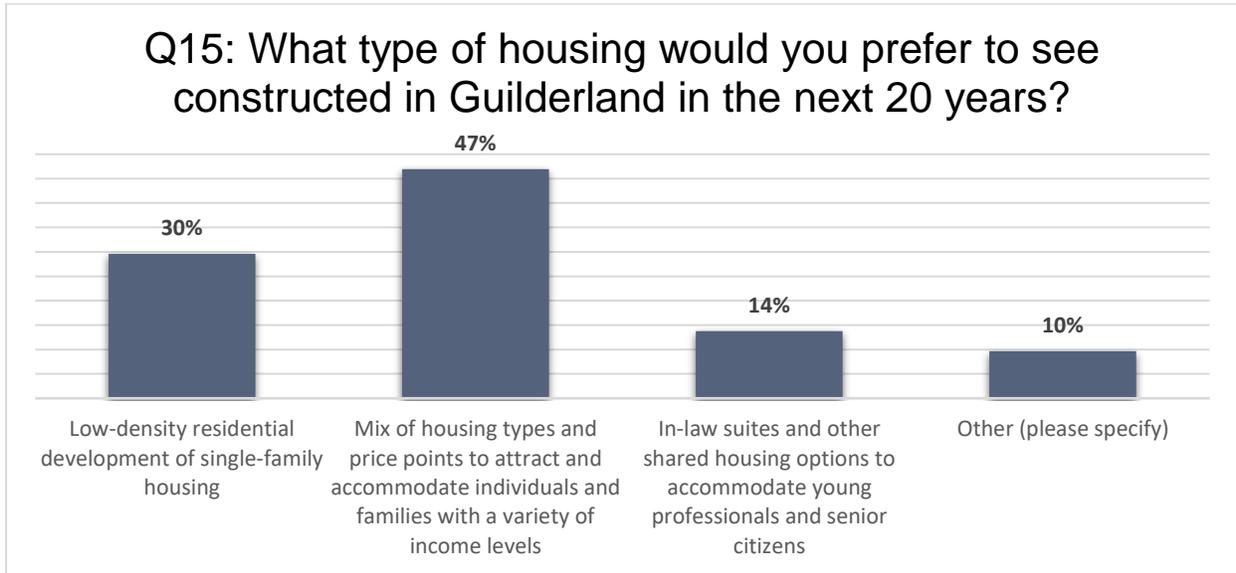
Respondents also expressed their desire for more walkable areas, sidewalks, and pedestrian accommodation in the Town. One respondent requested *“[improved] road shoulders for biking and walking”* and another suggested *“[establishing] pedestrian trails that connect parks and neighborhoods.”*

Question 14 (Q14) asked respondents to register their level of support for a range of topics on a scale of Strongly Agree to Strongly Disagree. Responses were assigned a numerical value between 1 (highest priority) and 5 (lowest priority). The highest priority concerns (i.e., the concerns with overall weighted averages closest to 1) were:

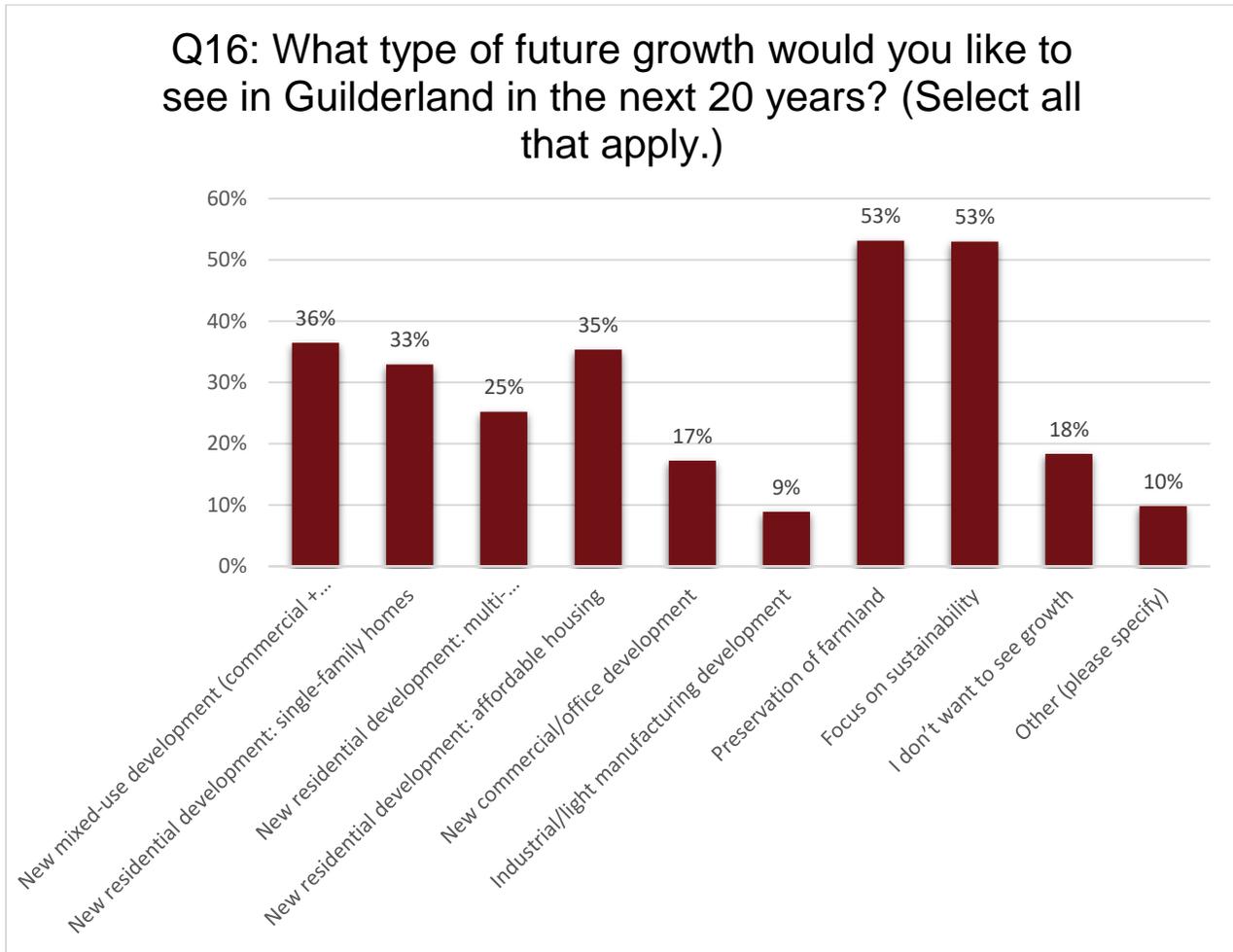
- Protecting natural resources and wildlife habitat is important (1.49)
- Support for agriculture is important (1.78)
- Expanding recreational opportunities in the Town is important (1.80)
- Walkability in the Town is important (1.87)
- Identifying and preserving historic buildings/sites is important (2.00)

Question 15 (Q15) invited respondents to select the preferred type of housing they wanted to see in Guilderland in the next 20 years. The most selected choice was a mix of housing types and price points (47%), followed by low-density residential development of single-family housing (30%). Among the ten percent (10%) of respondents who selected “Other,” there was a general theme of support for affordable housing of various types. Responses in this category included:

- *“Mix of owner occupied housing types...not rentals”*
- *“Affordable housing for our aging residents”*
- *“Entry level home ownership, people need to build equity”*
- *“Low to moderate density, single family, town home, in-law suites”*
- *“Why chase endless growth? Work with what you have. Stop overdeveloping, build on already developed land if you must build. Variety of housing would be good if you must.”*



Question 16 (Q16) asked respondents to indicate what type of future growth they would like to see in the next 20 years. Preservation of farmland and a focus on sustainability were the most prevalent choices (53% for both). The next most supported categories among respondents were new mixed-use development (36%) and affordable housing (35%). Many respondents who selected “Other” called for redeveloping vacant lots to reduce the loss of open space and land. The lowest amount of support among respondents was for industrial/light development at 9%.



Question 17 (Q17) asked respondents for any additional ideas for Guilderland. There was a general reiteration of affordable housing, supporting the growth of local businesses, and preserving the Town’s character. However, there were suggestions for more opportunity for community engagement, ranging from utilizing Town parks for community events to constructing a community center and funding public art.

Representative survey responses included:

- *“Clean up the already existing housing options and make vacant lots on Western Ave into green spaces/community gardens.”*
- *“Don’t develop new areas while lots are vacant.”*
- *“I’d like to see homes in Westmere and Mcknownville renovated by young families just starting out, we can make homeownership more affordable for the middle and working class, less McMansions.”*
- *“Control on where commercial development is located. Primarily on thoroughfares.”*
- *“Require rehabilitation and allow development only in derelict areas (SE corner of US 20 & Foundry Rd., for example)”*

Question 18 (Q18) was the final question of the survey invited respondents to upload a picture that depicts their favorite place or activity in Guilderland. The submitted photos are attached to this summary.

DRAFT



Q1 Please enter your home zip code:

Answered: 631 Skipped: 4

#	RESPONSES	DATE
1	12203	5/15/2023 10:54 PM
2	12303	5/15/2023 9:25 PM
3	12009	5/15/2023 6:39 PM
4	12009	5/15/2023 4:18 PM
5	12303	5/15/2023 12:00 PM
6	12303	5/15/2023 11:45 AM
7	12009	5/15/2023 10:30 AM
8	12084	5/15/2023 9:56 AM
9	12084	5/15/2023 9:48 AM
10	12303	5/15/2023 9:45 AM
11	12303	5/15/2023 9:31 AM
12	12159	5/15/2023 8:47 AM
13	12303	5/15/2023 8:05 AM
14	12084	5/15/2023 5:54 AM
15	12203	5/15/2023 12:49 AM
16	12203	5/14/2023 8:33 PM
17	12303	5/14/2023 4:55 PM
18	12303	5/14/2023 10:42 AM
19	12084	5/14/2023 8:15 AM
20	12303	5/14/2023 7:13 AM
21	12203	5/13/2023 11:01 PM
22	12203	5/13/2023 9:27 PM
23	12009	5/13/2023 7:32 PM
24	12084	5/13/2023 6:36 PM
25	12009	5/13/2023 6:15 PM
26	12303	5/13/2023 3:42 PM
27	12306	5/13/2023 3:10 PM
28	12303	5/13/2023 1:44 PM
29	12084	5/13/2023 12:11 PM
30	12303	5/13/2023 10:24 AM
31	12303	5/13/2023 9:43 AM
32	12084	5/13/2023 9:43 AM
33	12303	5/13/2023 9:00 AM

Town of Guilderland

34	12303	5/13/2023 9:00 AM
35	12303	5/13/2023 8:22 AM
36	12203	5/13/2023 8:11 AM
37	12009	5/13/2023 8:04 AM
38	12306	5/13/2023 7:44 AM
39	12303	5/13/2023 7:38 AM
40	12009	5/13/2023 7:32 AM
41	12159	5/13/2023 6:58 AM
42	12009	5/13/2023 6:54 AM
43	12159	5/13/2023 6:35 AM
44	12009	5/13/2023 6:35 AM
45	12009	5/13/2023 6:31 AM
46	12203	5/13/2023 6:01 AM
47	12303	5/13/2023 3:50 AM
48	12009	5/13/2023 1:01 AM
49	12303	5/13/2023 12:31 AM
50	12084	5/13/2023 12:12 AM
51	12159	5/12/2023 11:37 PM
52	12203	5/12/2023 9:30 PM
53	12303	5/12/2023 9:18 PM
54	12303	5/12/2023 9:16 PM
55	12009	5/12/2023 9:11 PM
56	12203	5/12/2023 9:09 PM
57	12203	5/12/2023 8:50 PM
58	12203	5/12/2023 8:27 PM
59	12303	5/12/2023 8:26 PM
60	12009	5/12/2023 8:20 PM
61	12303	5/12/2023 8:18 PM
62	12009	5/12/2023 8:06 PM
63	12303	5/12/2023 7:46 PM
64	12303	5/12/2023 7:41 PM
65	12303	5/12/2023 7:29 PM
66	12159	5/12/2023 7:27 PM
67	12084	5/12/2023 7:25 PM
68	12303	5/12/2023 7:12 PM
69	12303	5/12/2023 7:11 PM
70	12303	5/12/2023 7:05 PM
71	12084	5/12/2023 7:05 PM

Town of Guilderland

72	12203	5/12/2023 6:49 PM
73	12009	5/12/2023 6:36 PM
74	12203	5/12/2023 6:35 PM
75	12303	5/12/2023 6:34 PM
76	12009	5/12/2023 6:29 PM
77	12203	5/12/2023 6:21 PM
78	12203	5/12/2023 6:01 PM
79	12303	5/12/2023 5:57 PM
80	12306	5/12/2023 5:53 PM
81	12303	5/12/2023 5:47 PM
82	12084	5/12/2023 5:47 PM
83	12084	5/12/2023 5:46 PM
84	12306	5/12/2023 5:46 PM
85	12303	5/12/2023 5:45 PM
86	12303	5/12/2023 5:45 PM
87	12303-5528	5/12/2023 5:41 PM
88	12306	5/12/2023 5:41 PM
89	12009	5/12/2023 5:40 PM
90	12009	5/12/2023 5:40 PM
91	12303	5/12/2023 5:39 PM
92	12084	5/12/2023 5:38 PM
93	12303	5/12/2023 5:34 PM
94	12203	5/12/2023 5:33 PM
95	12009	5/12/2023 2:33 PM
96	12203	5/12/2023 7:08 AM
97	12009	5/11/2023 10:37 PM
98	12009	5/11/2023 3:27 PM
99	12303	5/11/2023 3:25 PM
100	12084	5/10/2023 6:47 PM
101	12009	5/10/2023 8:03 AM
102	12009	5/9/2023 7:26 PM
103	12009	5/9/2023 5:21 PM
104	12009	5/9/2023 8:01 AM
105	12303	5/8/2023 9:50 AM
106	12009	5/8/2023 9:05 AM
107	12203	5/8/2023 9:01 AM
108	12084	5/8/2023 8:01 AM
109	12303	5/8/2023 7:49 AM

Town of Guilderland

110	12009	5/7/2023 6:03 PM
111	12303	5/7/2023 10:20 AM
112	12009	5/6/2023 10:11 PM
113	12084	5/6/2023 7:03 PM
114	12303	5/6/2023 6:54 PM
115	12009	5/6/2023 9:35 AM
116	12303	5/6/2023 9:17 AM
117	12084	5/5/2023 9:53 PM
118	12303	5/5/2023 6:30 PM
119	12084	5/5/2023 6:06 PM
120	12009	5/5/2023 5:37 PM
121	12306	5/5/2023 1:49 PM
122	12303	5/5/2023 7:24 AM
123	12303	5/4/2023 7:27 PM
124	12085	5/4/2023 6:34 PM
125	12084	5/4/2023 4:38 PM
126	12009	5/4/2023 4:33 PM
127	12203	5/4/2023 2:18 PM
128	12203	5/3/2023 5:56 PM
129	12203	5/3/2023 4:59 PM
130	12203	5/1/2023 10:07 PM
131	12084	4/30/2023 9:30 PM
132	12203	4/29/2023 9:59 AM
133	12303	4/28/2023 8:15 PM
134	12009	4/28/2023 5:54 PM
135	12303	4/28/2023 10:45 AM
136	12303	4/28/2023 9:14 AM
137	12203	4/28/2023 8:01 AM
138	12306	4/28/2023 7:50 AM
139	12203	4/27/2023 7:53 PM
140	12303	4/27/2023 6:14 PM
141	12009	4/27/2023 3:54 PM
142	12009	4/27/2023 3:47 PM
143	12009	4/27/2023 3:03 PM
144	12203	4/27/2023 2:55 PM
145	12303	4/27/2023 2:37 PM
146	12303	4/27/2023 2:24 PM
147	12303	4/27/2023 12:49 PM

Town of Guilderland

148	12303	4/26/2023 4:37 PM
149	12303	4/23/2023 8:58 PM
150	12303	4/23/2023 8:49 PM
151	12303	4/22/2023 9:53 PM
152	12303	4/19/2023 11:32 PM
153	12303	4/19/2023 10:09 PM
154	12186	4/19/2023 3:33 PM
155	12303	4/19/2023 2:00 PM
156	12203	4/18/2023 7:47 PM
157	12084	4/17/2023 10:07 PM
158	12009	4/17/2023 7:37 PM
159	12009	4/17/2023 5:27 PM
160	12303	4/17/2023 4:56 PM
161	12303	4/17/2023 12:16 PM
162	12203	4/17/2023 10:22 AM
163	12009	4/16/2023 9:02 PM
164	12159	4/16/2023 4:02 PM
165	123035107	4/16/2023 8:49 AM
166	12009	4/15/2023 7:57 PM
167	12303	4/14/2023 1:36 PM
168	12203	4/14/2023 10:04 AM
169	12159	4/14/2023 9:41 AM
170	12303	4/13/2023 9:47 PM
171	12303	4/13/2023 9:32 PM
172	12203	4/13/2023 8:56 PM
173	12159	4/13/2023 7:09 PM
174	12084	4/13/2023 6:03 PM
175	12084	4/13/2023 4:10 PM
176	12303	4/13/2023 4:09 PM
177	12303	4/13/2023 4:08 PM
178	12303	4/13/2023 3:38 PM
179	12159	4/13/2023 3:27 PM
180	12203	4/13/2023 12:46 PM
181	12303	4/12/2023 7:44 PM
182	12303	4/12/2023 2:13 PM
183	12159	4/12/2023 9:14 AM
184	12208	4/11/2023 8:55 PM
185	12084	4/11/2023 2:38 PM

Town of Guilderland

186	12009	4/11/2023 2:34 PM
187	12009	4/11/2023 8:55 AM
188	12303	4/11/2023 12:44 AM
189	12085	4/10/2023 10:04 PM
190	12159	4/10/2023 5:08 PM
191	12203	4/10/2023 1:58 PM
192	12203	4/10/2023 1:52 PM
193	12159	4/10/2023 7:42 AM
194	12009	4/9/2023 9:09 PM
195	12303	4/9/2023 4:00 PM
196	12203	4/9/2023 1:49 PM
197	12159	4/9/2023 1:48 PM
198	12303	4/9/2023 1:10 PM
199	12303	4/9/2023 12:42 PM
200	12159	4/9/2023 11:16 AM
201	12203	4/9/2023 8:41 AM
202	12159	4/9/2023 7:45 AM
203	12303	4/9/2023 3:18 AM
204	12159	4/8/2023 7:53 PM
205	12159	4/8/2023 7:38 PM
206	12159	4/8/2023 7:30 PM
207	12009	4/8/2023 5:54 PM
208	48030	4/8/2023 5:39 PM
209	12009	4/8/2023 3:32 PM
210	12203	4/8/2023 3:16 PM
211	12303	4/8/2023 1:36 PM
212	12303	4/8/2023 12:51 PM
213	12084	4/8/2023 11:43 AM
214	12159	4/8/2023 11:17 AM
215	12203	4/8/2023 11:13 AM
216	12203	4/8/2023 10:40 AM
217	12084	4/8/2023 10:36 AM
218	12203	4/8/2023 10:32 AM
219	12306	4/8/2023 10:04 AM
220	12159	4/8/2023 9:28 AM
221	12303	4/8/2023 9:25 AM
222	12303	4/8/2023 9:17 AM
223	12159	4/8/2023 9:09 AM

Town of Guilderland

224	12159	4/8/2023 9:05 AM
225	12303	4/8/2023 8:59 AM
226	12159	4/8/2023 8:39 AM
227	12303	4/8/2023 8:26 AM
228	12303	4/7/2023 7:56 PM
229	12303	4/7/2023 12:26 PM
230	12203	4/6/2023 4:26 PM
231	12203	4/6/2023 4:11 PM
232	12159	4/6/2023 3:50 PM
233	12203	4/6/2023 3:44 PM
234	12303	4/6/2023 3:41 PM
235	12203	4/6/2023 1:53 PM
236	12203	4/5/2023 8:30 PM
237	12159	4/4/2023 10:11 PM
238	12303	4/4/2023 9:56 PM
239	12303	4/4/2023 9:49 PM
240	12009	4/4/2023 5:18 PM
241	12009	4/4/2023 11:16 AM
242	12203	4/4/2023 10:58 AM
243	12303	4/3/2023 11:50 PM
244	12203	4/3/2023 6:14 PM
245	12009	4/3/2023 12:11 PM
246	12159-9556	4/3/2023 10:47 AM
247	12203	4/2/2023 8:02 PM
248	12303	4/2/2023 7:56 PM
249	12303	4/2/2023 3:50 PM
250	12203	4/2/2023 3:38 PM
251	12085	4/2/2023 3:31 PM
252	12303	4/2/2023 3:24 PM
253	12303	4/2/2023 11:09 AM
254	12203	4/2/2023 6:59 AM
255	12203	4/1/2023 11:55 PM
256	12085	4/1/2023 5:25 PM
257	12203	4/1/2023 5:17 PM
258	12303	4/1/2023 2:25 PM
259	12303	4/1/2023 2:08 PM
260	12034	4/1/2023 1:58 PM
261	12203	4/1/2023 1:32 PM

Town of Guilderland

262	12203	4/1/2023 1:11 PM
263	12303	4/1/2023 12:41 PM
264	12186	4/1/2023 10:54 AM
265	12303	3/31/2023 9:37 AM
266	12203	3/31/2023 8:36 AM
267	12009	3/31/2023 4:30 AM
268	12303	3/30/2023 8:30 PM
269	12159	3/30/2023 8:01 PM
270	12303	3/30/2023 8:00 PM
271	12303	3/30/2023 6:53 PM
272	12203	3/30/2023 6:48 PM
273	12203	3/30/2023 6:11 PM
274	12306	3/30/2023 5:33 PM
275	12303	3/30/2023 5:06 PM
276	12306	3/30/2023 5:00 PM
277	12303	3/30/2023 4:58 PM
278	12303	3/30/2023 4:46 PM
279	12303	3/30/2023 4:45 PM
280	12303	3/30/2023 4:29 PM
281	12203	3/30/2023 4:19 PM
282	12303	3/30/2023 3:50 PM
283	12159	3/30/2023 3:49 PM
284	12203	3/30/2023 3:48 PM
285	12303	3/30/2023 3:46 PM
286	12203	3/30/2023 3:36 PM
287	12186	3/30/2023 3:31 PM
288	12303	3/30/2023 3:31 PM
289	12203	3/30/2023 3:28 PM
290	12303	3/30/2023 3:27 PM
291	12303	3/30/2023 3:25 PM
292	12303	3/30/2023 3:21 PM
293	12205	3/30/2023 3:06 PM
294	12009	3/30/2023 7:35 AM
295	12009	3/29/2023 8:37 AM
296	12209	3/29/2023 4:03 AM
297	12059	3/28/2023 10:47 PM
298	12305	3/28/2023 8:53 PM
299	12084	3/28/2023 8:49 PM

Town of Guilderland

300	12085	3/28/2023 7:10 PM
301	12203	3/28/2023 6:52 PM
302	12303	3/28/2023 6:47 PM
303	12084	3/28/2023 6:40 PM
304	12303	3/28/2023 6:34 PM
305	12303	3/28/2023 6:19 PM
306	12009	3/28/2023 12:26 PM
307	12303	3/28/2023 10:48 AM
308	12009	3/27/2023 9:35 PM
309	12306	3/27/2023 9:25 PM
310	12303	3/27/2023 9:20 PM
311	12303	3/27/2023 8:43 PM
312	12303	3/27/2023 5:09 PM
313	12203	3/27/2023 4:08 PM
314	12186	3/27/2023 1:19 PM
315	12009	3/27/2023 12:14 PM
316	12303	3/27/2023 10:51 AM
317	12203	3/27/2023 8:50 AM
318	12303	3/27/2023 6:01 AM
319	12303	3/26/2023 11:08 PM
320	12009	3/26/2023 11:00 PM
321	12053	3/26/2023 10:50 PM
322	12203	3/26/2023 10:23 PM
323	12084	3/26/2023 10:15 PM
324	12009	3/26/2023 8:48 PM
325	12009	3/26/2023 7:44 PM
326	12203	3/26/2023 6:38 PM
327	12009	3/26/2023 6:35 PM
328	12203	3/26/2023 6:30 PM
329	12303	3/26/2023 6:17 PM
330	12203	3/26/2023 6:17 PM
331	12803	3/26/2023 5:44 PM
332	12009	3/26/2023 5:23 PM
333	12303	3/26/2023 4:35 PM
334	12306	3/26/2023 4:12 PM
335	12009	3/26/2023 4:05 PM
336	12309	3/26/2023 3:09 PM
337	12084	3/26/2023 3:02 PM

Town of Guilderland

338	12154	3/26/2023 2:54 PM
339	12306	3/26/2023 2:51 PM
340	12084	3/26/2023 2:51 PM
341	12303	3/26/2023 2:24 PM
342	12203	3/26/2023 2:15 PM
343	12206	3/26/2023 12:49 PM
344	12084	3/26/2023 12:25 PM
345	12009	3/26/2023 12:10 PM
346	12009	3/26/2023 11:55 AM
347	12303	3/26/2023 11:49 AM
348	12203	3/26/2023 11:41 AM
349	12303	3/26/2023 11:09 AM
350	12084	3/26/2023 10:57 AM
351	12203	3/26/2023 10:43 AM
352	12084	3/26/2023 10:25 AM
353	12303	3/26/2023 10:19 AM
354	12303	3/26/2023 10:01 AM
355	12122	3/26/2023 9:44 AM
356	12085	3/26/2023 9:03 AM
357	12009	3/26/2023 8:40 AM
358	12203	3/26/2023 8:39 AM
359	12084	3/26/2023 8:36 AM
360	12009	3/26/2023 8:24 AM
361	12204	3/26/2023 8:24 AM
362	12009	3/26/2023 8:19 AM
363	12084	3/26/2023 7:57 AM
364	12009	3/26/2023 7:44 AM
365	12009	3/26/2023 7:24 AM
366	12303	3/26/2023 7:16 AM
367	22303	3/26/2023 6:22 AM
368	12045	3/26/2023 6:20 AM
369	12303	3/26/2023 5:44 AM
370	12085	3/26/2023 1:23 AM
371	12009	3/25/2023 11:34 PM
372	12009	3/25/2023 10:37 PM
373	12084	3/25/2023 10:00 PM
374	12303	3/25/2023 9:35 PM
375	12303	3/25/2023 8:58 PM

Town of Guilderland

376	12009	3/25/2023 8:53 PM
377	12023	3/25/2023 8:24 PM
378	12009	3/25/2023 8:22 PM
379	12303	3/25/2023 8:15 PM
380	12303	3/25/2023 8:09 PM
381	12303	3/25/2023 8:08 PM
382	12303	3/25/2023 8:02 PM
383	12203	3/25/2023 7:49 PM
384	12203	3/25/2023 7:45 PM
385	12205	3/25/2023 7:44 PM
386	12303	3/25/2023 7:24 PM
387	12084	3/25/2023 7:06 PM
388	12084	3/25/2023 6:48 PM
389	12159	3/25/2023 6:44 PM
390	12203	3/25/2023 6:42 PM
391	12084	3/25/2023 6:40 PM
392	12306	3/25/2023 6:30 PM
393	12009	3/25/2023 5:55 PM
394	12159	3/25/2023 5:53 PM
395	12186	3/25/2023 5:47 PM
396	12009	3/25/2023 5:35 PM
397	12303	3/25/2023 5:35 PM
398	12203	3/25/2023 5:33 PM
399	12303	3/25/2023 5:27 PM
400	12203	3/25/2023 5:26 PM
401	12306	3/25/2023 5:22 PM
402	12009	3/25/2023 5:17 PM
403	12009	3/25/2023 5:09 PM
404	12009	3/25/2023 4:57 PM
405	12303	3/25/2023 4:52 PM
406	12203	3/25/2023 4:52 PM
407	12303	3/25/2023 4:44 PM
408	12009	3/25/2023 4:16 PM
409	12159	3/25/2023 4:08 PM
410	12009	3/25/2023 4:01 PM
411	12084	3/25/2023 4:01 PM
412	12009	3/25/2023 3:58 PM
413	12203	3/25/2023 3:58 PM

Town of Guilderland

414	12303	3/25/2023 3:57 PM
415	12203	3/25/2023 3:56 PM
416	12203	3/25/2023 3:52 PM
417	12203	3/25/2023 3:48 PM
418	12303	3/25/2023 3:46 PM
419	12159	3/25/2023 3:43 PM
420	12303	3/25/2023 3:42 PM
421	12009	3/25/2023 3:39 PM
422	12303	3/25/2023 3:36 PM
423	12084	3/25/2023 3:34 PM
424	12009	3/25/2023 3:31 PM
425	12203	3/25/2023 3:26 PM
426	12159	3/25/2023 3:23 PM
427	12303	3/25/2023 3:21 PM
428	12009	3/25/2023 3:18 PM
429	12306	3/25/2023 3:14 PM
430	12009	3/25/2023 3:12 PM
431	12203	3/25/2023 3:12 PM
432	12303	3/25/2023 3:02 PM
433	12303	3/25/2023 2:58 PM
434	12084	3/25/2023 2:57 PM
435	12186	3/25/2023 2:48 PM
436	12084	3/25/2023 2:46 PM
437	12009	3/25/2023 2:46 PM
438	12303	3/25/2023 2:45 PM
439	12303	3/25/2023 2:43 PM
440	12009	3/25/2023 2:42 PM
441	12303	3/25/2023 2:41 PM
442	12203	3/25/2023 2:41 PM
443	12303	3/25/2023 2:39 PM
444	12303	3/25/2023 2:38 PM
445	12303	3/25/2023 2:37 PM
446	12009	3/25/2023 2:36 PM
447	12203	3/25/2023 2:35 PM
448	12203	3/25/2023 2:35 PM
449	12203	3/25/2023 2:34 PM
450	12303	3/25/2023 2:33 PM
451	12084	3/25/2023 2:33 PM

Town of Guilderland

452	12303	3/25/2023 2:31 PM
453	12303	3/25/2023 2:29 PM
454	12186	3/25/2023 2:29 PM
455	12009	3/25/2023 2:28 PM
456	12203	3/25/2023 2:26 PM
457	12203	3/25/2023 2:20 PM
458	12303	3/25/2023 2:17 PM
459	12303	3/25/2023 2:03 PM
460	12203	3/25/2023 2:03 PM
461	12303	3/25/2023 1:45 PM
462	12203	3/25/2023 1:30 PM
463	12303	3/25/2023 1:29 PM
464	12303	3/25/2023 1:23 PM
465	12303	3/25/2023 1:22 PM
466	12009	3/25/2023 1:20 PM
467	12303	3/25/2023 1:15 PM
468	12009	3/25/2023 1:09 PM
469	12203	3/25/2023 1:08 PM
470	12984	3/25/2023 1:08 PM
471	12303	3/25/2023 1:00 PM
472	12009	3/25/2023 12:53 PM
473	12303	3/25/2023 12:48 PM
474	12085	3/25/2023 12:47 PM
475	12203	3/25/2023 12:47 PM
476	12203	3/25/2023 12:44 PM
477	12009	3/25/2023 12:43 PM
478	12009	3/25/2023 12:08 PM
479	12303	3/25/2023 10:33 AM
480	12203	3/25/2023 8:20 AM
481	12009	3/25/2023 8:01 AM
482	12009	3/25/2023 7:22 AM
483	12303	3/24/2023 10:58 PM
484	12203	3/24/2023 6:30 PM
485	12203	3/24/2023 6:26 PM
486	12159	3/24/2023 4:27 PM
487	12306	3/24/2023 12:27 PM
488	12009	3/24/2023 11:08 AM
489	12209	3/24/2023 9:14 AM

Town of Guilderland

490	12303	3/24/2023 8:55 AM
491	12009	3/24/2023 6:51 AM
492	12203	3/24/2023 6:35 AM
493	12009	3/23/2023 10:10 PM
494	12203	3/23/2023 10:05 PM
495	12009	3/23/2023 9:32 PM
496	12186	3/23/2023 9:03 PM
497	12303	3/23/2023 7:05 PM
498	12084	3/23/2023 6:29 PM
499	12303	3/23/2023 5:17 PM
500	12186	3/23/2023 4:18 PM
501	12203	3/23/2023 4:05 PM
502	12203	3/23/2023 2:11 PM
503	12303	3/23/2023 12:54 PM
504	12009	3/23/2023 10:04 AM
505	12009	3/23/2023 8:31 AM
506	12303	3/23/2023 8:23 AM
507	12009	3/23/2023 7:34 AM
508	12303	3/23/2023 7:02 AM
509	12009	3/23/2023 6:40 AM
510	12303	3/23/2023 6:01 AM
511	12009	3/23/2023 4:48 AM
512	12203	3/22/2023 11:40 PM
513	12009	3/22/2023 10:25 PM
514	12084	3/22/2023 10:06 PM
515	12186	3/22/2023 9:44 PM
516	12303	3/22/2023 9:43 PM
517	12009	3/22/2023 9:18 PM
518	12009	3/22/2023 8:33 PM
519	12303	3/22/2023 3:29 PM
520	12303	3/22/2023 2:08 PM
521	12009	3/22/2023 1:53 PM
522	12303	3/22/2023 1:29 PM
523	12009	3/22/2023 12:59 PM
524	12306	3/22/2023 10:04 AM
525	12303	3/22/2023 9:08 AM
526	12209	3/22/2023 6:24 AM
527	12203	3/21/2023 3:42 PM

Town of Guilderland

528	12203	3/21/2023 3:36 PM
529	12009	3/21/2023 1:53 PM
530	12009	3/21/2023 12:09 PM
531	12009	3/21/2023 9:46 AM
532	12203	3/21/2023 9:05 AM
533	12009	3/21/2023 8:23 AM
534	12203	3/21/2023 12:04 AM
535	12203	3/20/2023 9:43 PM
536	12009	3/20/2023 8:07 PM
537	12306	3/20/2023 8:05 PM
538	12186	3/20/2023 7:48 PM
539	12303	3/20/2023 7:36 PM
540	12303	3/20/2023 7:30 PM
541	12186	3/20/2023 7:25 PM
542	12186	3/20/2023 7:19 PM
543	12009	3/20/2023 7:13 PM
544	12303	3/20/2023 7:00 PM
545	12084	3/20/2023 6:58 PM
546	12084	3/20/2023 6:47 PM
547	12203	3/20/2023 6:46 PM
548	12203	3/20/2023 6:20 PM
549	12303	3/20/2023 6:05 PM
550	12009-6219	3/20/2023 5:57 PM
551	12203	3/20/2023 5:32 PM
552	12203	3/20/2023 5:21 PM
553	12303	3/20/2023 5:12 PM
554	12203	3/20/2023 5:06 PM
555	12303	3/20/2023 4:58 PM
556	12203	3/20/2023 4:41 PM
557	12303	3/20/2023 4:25 PM
558	12084	3/20/2023 4:09 PM
559	12206	3/20/2023 4:01 PM
560	12009	3/20/2023 3:55 PM
561	12303	3/20/2023 3:04 PM
562	12084	3/20/2023 2:50 PM
563	12203	3/20/2023 2:28 PM
564	12203	3/20/2023 1:56 PM
565	12303	3/20/2023 1:00 PM

Town of Guilderland

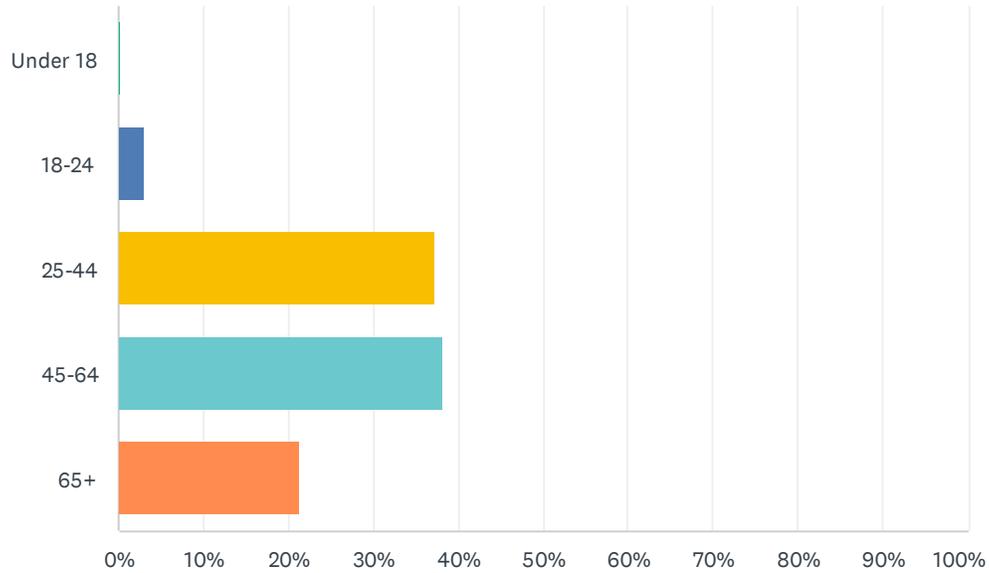
566	12084	3/20/2023 11:45 AM
567	12085	3/20/2023 11:24 AM
568	12085	3/20/2023 11:23 AM
569	12009	3/20/2023 11:09 AM
570	12303	3/20/2023 10:06 AM
571	12303	3/20/2023 9:38 AM
572	12084	3/20/2023 9:27 AM
573	12203	3/20/2023 9:15 AM
574	12303	3/20/2023 8:55 AM
575	12303	3/20/2023 8:31 AM
576	12303	3/20/2023 8:20 AM
577	12009	3/20/2023 8:17 AM
578	12084	3/20/2023 6:41 AM
579	12009	3/20/2023 5:11 AM
580	12303	3/20/2023 2:37 AM
581	12303	3/20/2023 12:21 AM
582	12203	3/19/2023 11:10 PM
583	12186-9314	3/19/2023 10:39 PM
584	12303	3/19/2023 9:07 PM
585	12084	3/19/2023 9:01 PM
586	12203	3/19/2023 8:15 PM
587	12303	3/19/2023 6:25 PM
588	12303	3/19/2023 6:15 PM
589	12305	3/19/2023 5:41 PM
590	12159	3/19/2023 4:48 PM
591	12303	3/19/2023 3:59 PM
592	12203	3/19/2023 3:58 PM
593	12009	3/19/2023 3:58 PM
594	12009	3/19/2023 3:53 PM
595	12303	3/19/2023 3:53 PM
596	12303	3/19/2023 3:48 PM
597	12186	3/19/2023 3:42 PM
598	12009	3/19/2023 3:30 PM
599	12203	3/19/2023 3:30 PM
600	12009	3/19/2023 3:28 PM
601	12009-3822	3/18/2023 4:40 PM
602	12303	3/18/2023 1:23 PM
603	12303	3/18/2023 1:10 PM

Town of Guilderland

604	12203	3/18/2023 12:48 PM
605	12303	3/18/2023 12:37 PM
606	12085	3/18/2023 11:04 AM
607	12303	3/18/2023 10:58 AM
608	12084	3/18/2023 10:45 AM
609	12085	3/18/2023 10:26 AM
610	12203	3/18/2023 9:15 AM
611	12084	3/18/2023 9:05 AM
612	12203	3/18/2023 8:59 AM
613	12203	3/18/2023 8:51 AM
614	12303	3/18/2023 8:41 AM
615	12084	3/18/2023 8:31 AM
616	12208	3/18/2023 8:08 AM
617	12084	3/17/2023 7:45 PM
618	12203	3/17/2023 6:56 PM
619	12303	3/17/2023 6:51 PM
620	12203	3/17/2023 4:00 PM
621	12203	3/17/2023 3:21 PM
622	12303	3/17/2023 3:15 PM
623	12303	3/17/2023 11:47 AM
624	12303	3/16/2023 8:42 PM
625	12303	3/16/2023 6:13 PM
626	12159	3/16/2023 3:35 PM
627	12203	3/16/2023 3:35 PM
628	12303	3/16/2023 2:49 PM
629	12203	3/16/2023 1:08 PM
630	12303	3/13/2023 4:07 PM
631	12303	3/13/2023 11:51 AM

Q2 Please enter your age:

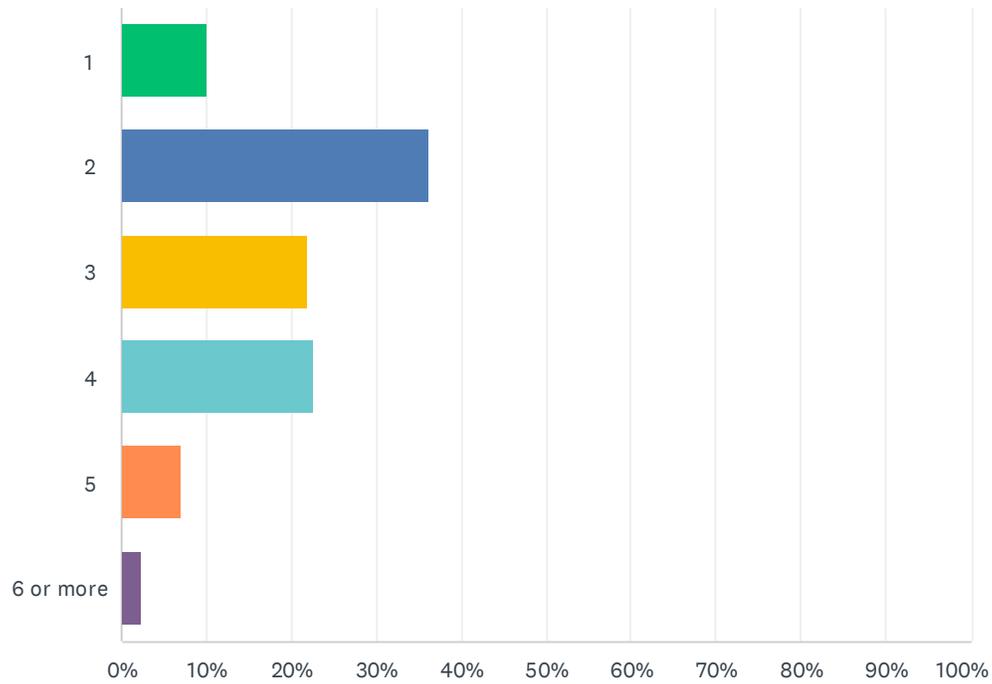
Answered: 632 Skipped: 3



ANSWER CHOICES	RESPONSES	
Under 18	0.16%	1
18-24	3.01%	19
25-44	37.34%	236
45-64	38.13%	241
65+	21.36%	135
TOTAL		632

Q3 Please select the number of people in your household:

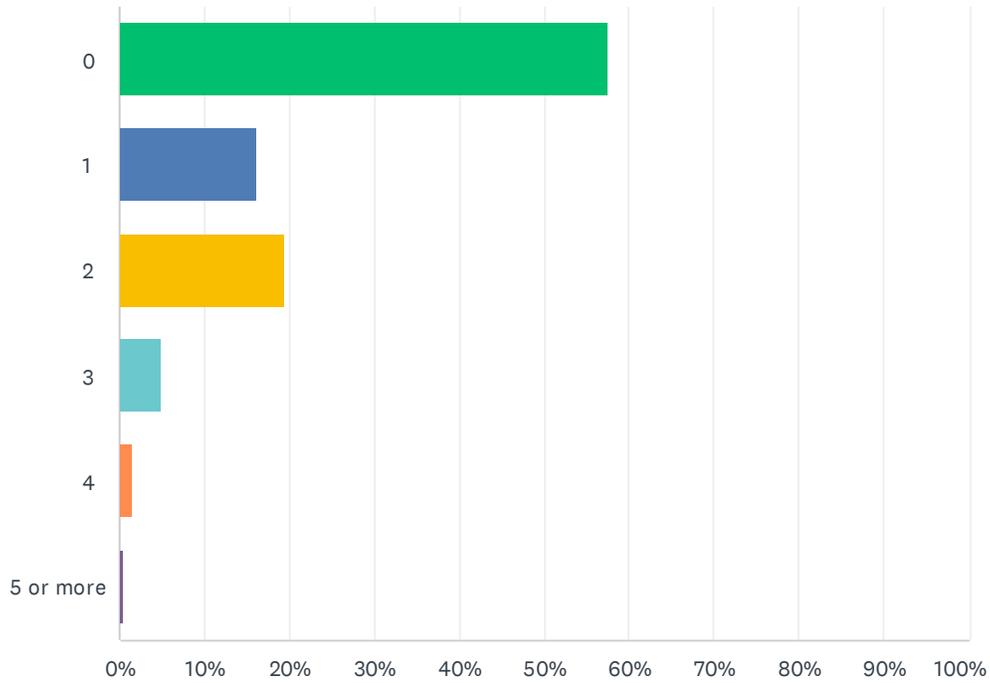
Answered: 633 Skipped: 2



ANSWER CHOICES	RESPONSES	
1	9.95%	63
2	36.18%	229
3	21.96%	139
4	22.59%	143
5	6.95%	44
6 or more	2.37%	15
TOTAL		633

Q4 Please select the number of people in your household under the age of 18:

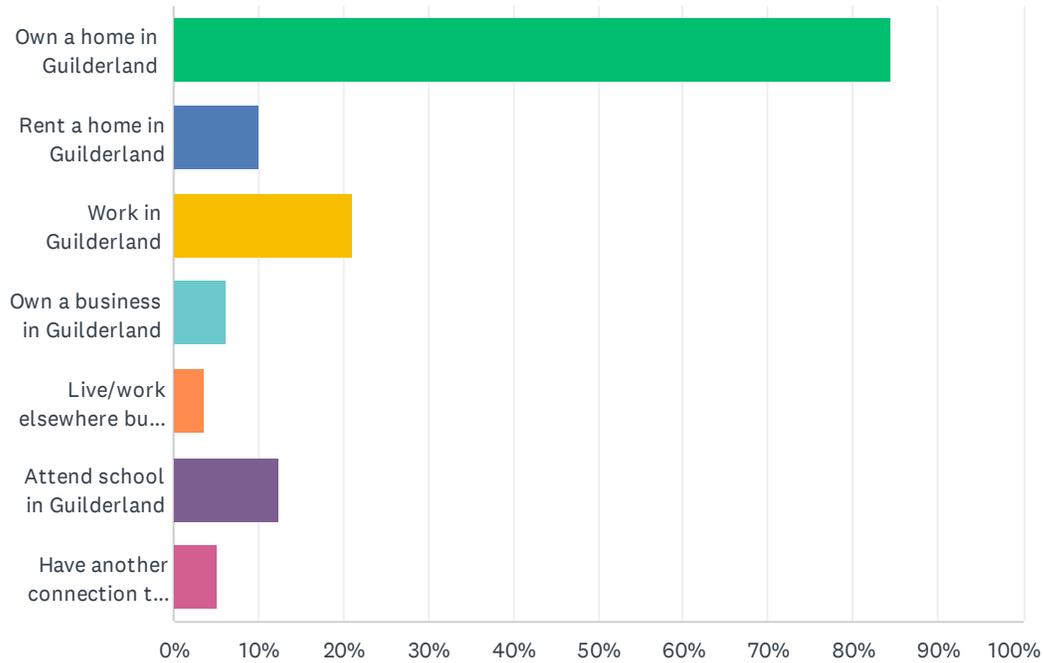
Answered: 631 Skipped: 4



ANSWER CHOICES	RESPONSES	
0	57.53%	363
1	16.16%	102
2	19.33%	122
3	4.91%	31
4	1.58%	10
5 or more	0.48%	3
TOTAL		631

Q5 Please check all that apply to you:

Answered: 623 Skipped: 12



ANSWER CHOICES	RESPONSES	
Own a home in Guilderland	84.43%	526
Rent a home in Guilderland	9.95%	62
Work in Guilderland	21.19%	132
Own a business in Guilderland	6.26%	39
Live/work elsewhere but visit Guilderland	3.69%	23
Attend school in Guilderland	12.36%	77
Have another connection to Guilderland (please specify):	5.14%	32
Total Respondents: 623		

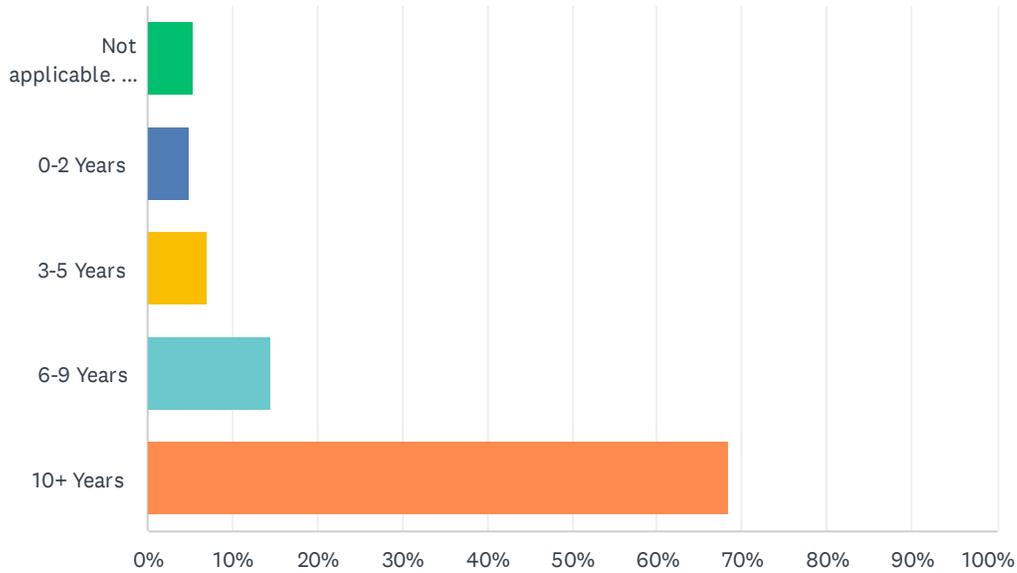
#	HAVE ANOTHER CONNECTION TO GUILDERLAND (PLEASE SPECIFY):	DATE
1	Went to high school at gchs	5/15/2023 4:18 PM
2	child lives there	5/15/2023 9:48 AM
3	Kids go to school in Guilderland	5/13/2023 7:32 PM
4	Work from home for CDPHP	5/13/2023 3:42 PM
5	Alumni	5/13/2023 10:24 AM
6	Grew up in	5/12/2023 9:18 PM
7	Work at Guilderland school district	5/12/2023 5:45 PM

Town of Guilderland

8	Lived in Guilderland since 1971,raised my children that did go to GCSD. Eas a member of the zoning board for many years. I am hoping that additional sidewalk is scheduled for east old state road in the near future. Many young adults travel to Carmen Road by foot and by bicycle	5/8/2023 9:50 AM
9	Graduated from Guilderland schools, worked at Guilderland Library	5/8/2023 9:01 AM
10	Altamont zip code, but closer to Guilderland where I do my daily business.	5/4/2023 4:33 PM
11	Grew up in Guilderland	4/8/2023 5:39 PM
12	work in Guilderland	4/4/2023 10:58 AM
13	two children in the school district schools	3/30/2023 8:00 PM
14	Walk, shop, visit, community groups in Guilderland	3/30/2023 6:48 PM
15	Live close/ grew up there	3/30/2023 5:00 PM
16	Lived here all my life	3/26/2023 6:17 PM
17	Been driving through, shopping, and attending events in Guilderland my entire life	3/26/2023 9:44 AM
18	Parents live there	3/25/2023 8:08 PM
19	Guilderland Fire Dept.	3/25/2023 6:40 PM
20	Family	3/25/2023 6:30 PM
21	Firefighter	3/25/2023 2:58 PM
22	Family	3/25/2023 2:48 PM
23	Firefighter, landlord	3/25/2023 2:41 PM
24	Graduated from GHS	3/25/2023 1:09 PM
25	Lived in Guilderland my whole life. Went to school. Worked here. Raised kids here.	3/24/2023 6:51 AM
26	Volunteer at Guilderland Food Pantry	3/20/2023 7:25 PM
27	No	3/20/2023 6:20 PM
28	Grew up here, extended family resides here	3/20/2023 6:05 PM
29	raised family	3/20/2023 1:56 PM
30	Fiancé also owns a home in Guilderland	3/20/2023 10:06 AM
31	Friends in town.	3/20/2023 8:17 AM
32	go to church in Guilderland; participate in services of Senior Service	3/18/2023 4:40 PM

Q6 If you live in the Town, how long have you lived in Guilderland?

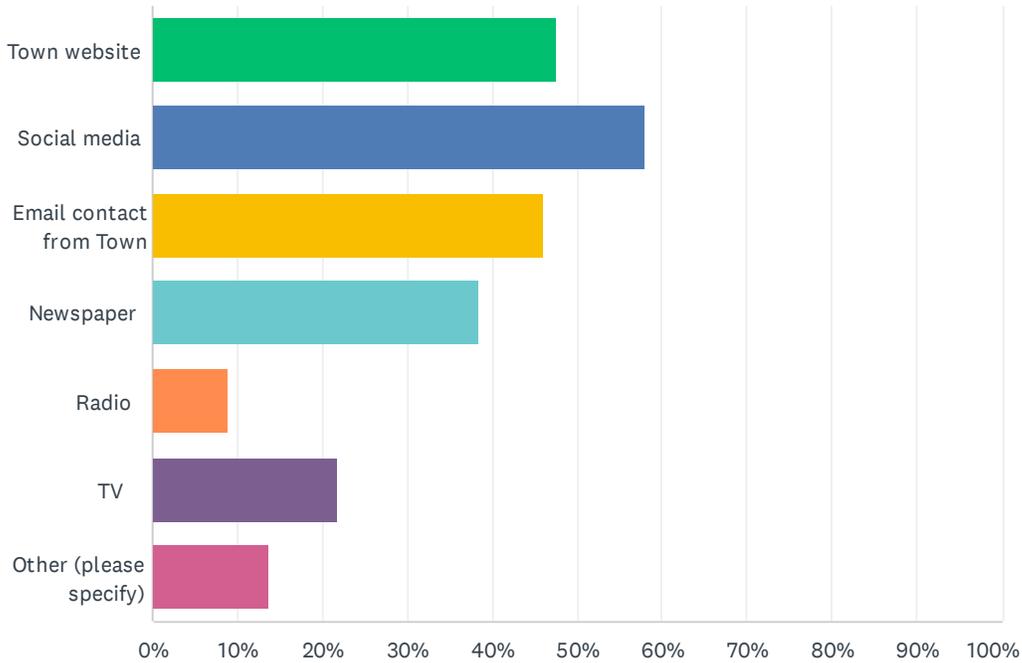
Answered: 632 Skipped: 3



ANSWER CHOICES	RESPONSES	
Not applicable. I do not live in Guilderland.	5.38%	34
0-2 Years	4.91%	31
3-5 Years	6.96%	44
6-9 Years	14.40%	91
10+ Years	68.35%	432
TOTAL		632

Q7 How do you get news about Guilderland? Check all that apply:

Answered: 620 Skipped: 15



ANSWER CHOICES	RESPONSES
Town website	47.58% 295
Social media	57.90% 359
Email contact from Town	45.97% 285
Newspaper	38.39% 238
Radio	8.87% 55
TV	21.77% 135
Other (please specify)	13.71% 85
Total Respondents: 620	

#	OTHER (PLEASE SPECIFY)	DATE
1	School emails	5/15/2023 6:39 PM
2	Family	5/15/2023 12:00 PM
3	GCRG email	5/15/2023 9:31 AM
4	Received this link for the survey through GCSD monthly newsletter	5/14/2023 8:33 PM
5	Online	5/14/2023 12:46 PM
6	I really don't.	5/13/2023 9:00 AM
7	Word of mouth	5/13/2023 8:04 AM

Town of Guilderland

8	Grew up in	5/12/2023 9:18 PM
9	Word of mouth. No one gives news past Crossgates	5/12/2023 7:41 PM
10	GCSD	5/12/2023 7:05 PM
11	Facebook, school	5/12/2023 6:49 PM
12	Neighbors	5/12/2023 6:21 PM
13	People	5/12/2023 5:53 PM
14	Nixel	5/12/2023 5:46 PM
15	Word of mouth	5/12/2023 5:40 PM
16	Broadcasted town meetings	5/12/2023 7:08 AM
17	Mailings from the school	5/10/2023 6:47 PM
18	discussions and news-sharing with friends and neighbors	5/10/2023 8:03 AM
19	Neighbors	5/8/2023 9:50 AM
20	Nixle	5/8/2023 9:01 AM
21	town paper newsletter	5/6/2023 10:11 PM
22	School emails	5/6/2023 7:03 PM
23	Chamber of Commerce	5/5/2023 1:49 PM
24	texts from GPD	5/5/2023 7:24 AM
25	Altamont Enterprise	5/4/2023 2:18 PM
26	Guilderland public library	5/3/2023 5:56 PM
27	McKownville Improvement Association meetings and e-mails	5/1/2023 10:07 PM
28	GCRG emails	4/30/2023 9:30 PM
29	Altamont Enterprise	4/28/2023 10:45 AM
30	Internet	4/27/2023 6:14 PM
31	Specifically The Altamont Enterprise	4/27/2023 3:47 PM
32	friends, YMCA, library	4/19/2023 2:00 PM
33	Groups to which we belong	4/17/2023 5:27 PM
34	Texts	4/16/2023 8:49 AM
35	Neighbors	4/15/2023 7:57 PM
36	Contact from the Town	4/11/2023 2:38 PM
37	Gossip	4/9/2023 3:18 AM
38	Friends	4/8/2023 10:32 AM
39	Newsletter	4/8/2023 9:09 AM
40	Unk	3/30/2023 8:30 PM
41	Neighbors and people who work in Guilderland	3/30/2023 6:48 PM
42	Town Newsletter	3/30/2023 3:25 PM
43	No news is good news.	3/28/2023 6:19 PM
44	GCRC	3/27/2023 1:19 PM
45	town newsletter	3/27/2023 12:14 PM

Town of Guilderland

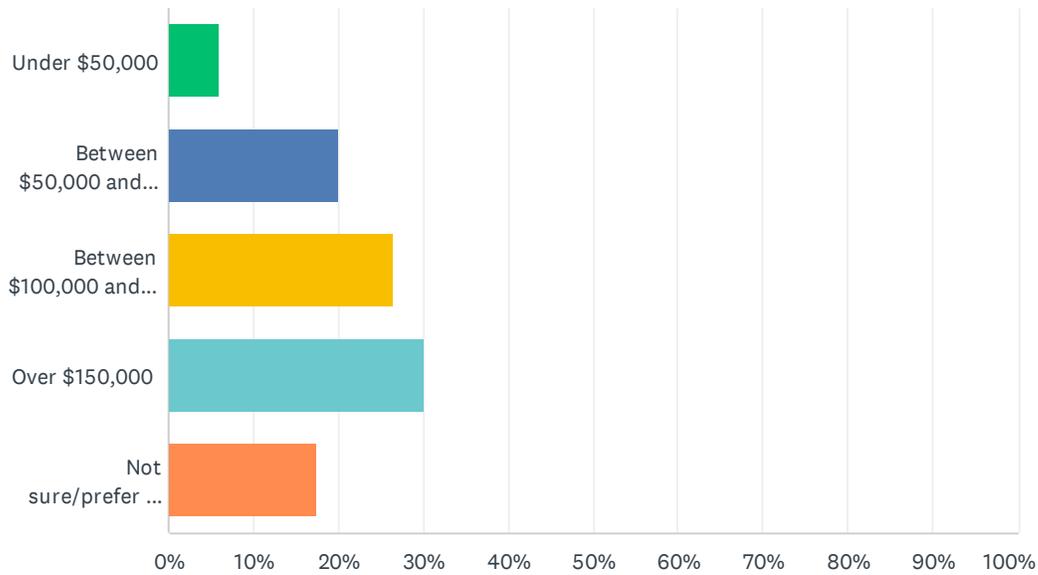
46	Friends	3/26/2023 10:23 PM
47	Altamont Enterprise	3/26/2023 6:17 PM
48	family still lives there	3/26/2023 2:54 PM
49	GCRG Newsletter	3/26/2023 11:49 AM
50	Work	3/26/2023 8:40 AM
51	Town of Guilderland Overseer	3/26/2023 1:23 AM
52	Facebook	3/25/2023 6:44 PM
53	Town of Guilderland Overseer Facebook Page	3/25/2023 5:33 PM
54	Live here	3/25/2023 3:58 PM
55	Parents who read paper and town site	3/25/2023 3:02 PM
56	Town Board and other meetings	3/25/2023 2:29 PM
57	The Guilderland Overseer on Facebook	3/25/2023 2:28 PM
58	Overseer	3/25/2023 2:03 PM
59	Internet	3/25/2023 1:08 PM
60	People talk	3/25/2023 12:48 PM
61	Guilderland overseer	3/25/2023 12:43 PM
62	With my eyes	3/25/2023 8:01 AM
63	word of mouth	3/24/2023 4:27 PM
64	Enterprise	3/23/2023 10:10 PM
65	word of mouth	3/23/2023 6:01 AM
66	Altamont Enterprise	3/23/2023 4:48 AM
67	Mckownville Neighborhood Association	3/20/2023 9:43 PM
68	GCRG newsletters	3/20/2023 6:47 PM
69	GCRG Guilderland Coalition for responsible growth	3/20/2023 6:46 PM
70	Facebook, Commitee	3/20/2023 6:05 PM
71	Neighbors	3/20/2023 5:06 PM
72	Supervisor's newsletter	3/20/2023 4:41 PM
73	Guilderland Coalition for Responsible Growth	3/20/2023 4:09 PM
74	GcRG	3/20/2023 2:28 PM
75	Senior monthly calendar	3/20/2023 10:06 AM
76	Neighbors	3/20/2023 9:38 AM
77	Altamont Enterprise or Guilderland Spotlight	3/20/2023 9:15 AM
78	Word of mouth.	3/20/2023 6:41 AM
79	Town Board Meeting Televised	3/20/2023 2:37 AM
80	direct mailings from town	3/19/2023 9:07 PM
81	Altamont Enterprise	3/19/2023 9:01 PM
82	Guilderland Coalition for Responsible Growth	3/19/2023 8:15 PM
83	Town newsletter	3/19/2023 3:59 PM

Town of Guilderland

84	Altamont Enterprise	3/19/2023 3:58 PM
85	HOA	3/18/2023 10:45 AM

Q8 What is your annual household income?

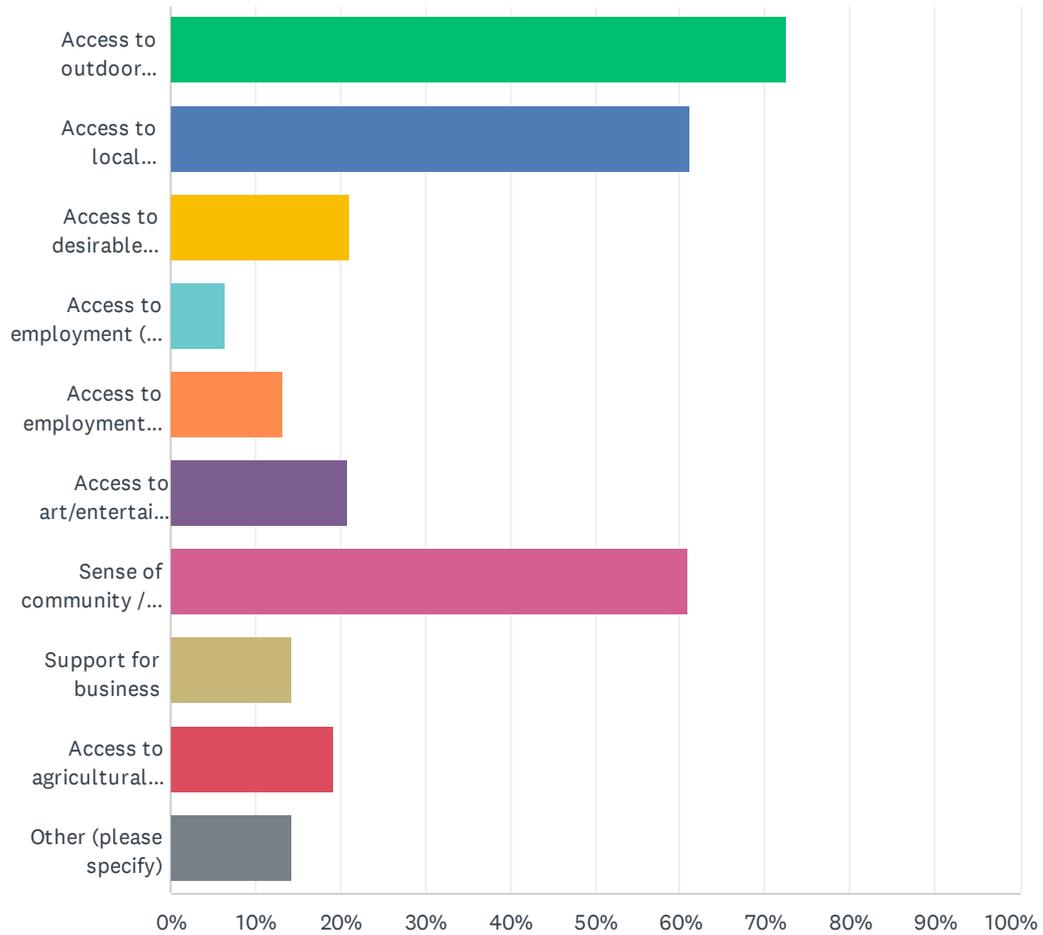
Answered: 634 Skipped: 1



ANSWER CHOICES	RESPONSES	
Under \$50,000	5.99%	38
Between \$50,000 and \$99,999	20.03%	127
Between \$100,000 and \$149,999	26.50%	168
Over \$150,000	29.97%	190
Not sure/prefer not to say	17.51%	111
TOTAL		634

Q9 Which of the following do you value most about Guilderland? Please select three (3) from the list below.

Answered: 600 Skipped: 35



Town of Guilderland

ANSWER CHOICES	RESPONSES	
Access to outdoor recreation (e.g., trails, public parks, golf courses, etc.)	72.50%	435
Access to local businesses (e.g., shopping, dining, services, etc.)	61.17%	367
Access to desirable housing options	21.17%	127
Access to employment (in Town)	6.50%	39
Access to employment (outside Town)	13.17%	79
Access to art/entertainment/culture	21.00%	126
Sense of community / neighborhoods	61.00%	366
Support for business	14.33%	86
Access to agricultural land	19.17%	115
Other (please specify)	14.33%	86
Total Respondents: 600		

#	OTHER (PLEASE SPECIFY)	DATE
1	Good school, safety	5/15/2023 11:13 AM
2	Safe	5/15/2023 5:57 AM
3	Library!	5/14/2023 12:48 PM
4	The school district is exceptional. I also love the Guilderland town summer camp, and the public library. I'm also grateful the Pine Bush Preserve is well taken care of.	5/14/2023 8:18 AM
5	Sidewalks!	5/13/2023 9:01 AM
6	Access to schools	5/13/2023 6:04 AM
7	Schools	5/12/2023 9:20 PM
8	Schools	5/12/2023 9:12 PM
9	Quality of schools	5/12/2023 8:20 PM
10	High educational standards	5/12/2023 6:50 PM
11	Public schools	5/12/2023 6:25 PM
12	School	5/12/2023 5:48 PM
13	good schools	5/12/2023 5:47 PM
14	School district	5/12/2023 5:40 PM
15	Good schools	5/12/2023 5:38 PM
16	Good school district	5/10/2023 6:49 PM
17	Undeveloped land	5/8/2023 9:02 AM
18	High quality schools	5/6/2023 9:19 AM
19	Low density	5/5/2023 6:31 PM
20	Good schools	5/4/2023 2:19 PM
21	Cleaner water, no fluoride in water, less rentals, traffic is horrific in last 5 years, water pressure has degraded	4/28/2023 10:48 AM

Town of Guilderland

22	Government services	4/27/2023 2:41 PM
23	Good Schools	4/27/2023 2:27 PM
24	schools	4/19/2023 3:35 PM
25	Safety and access to natural nonagricultural areas, undeveloped areas	4/18/2023 7:50 PM
26	Rural nature	4/17/2023 7:38 PM
27	Except for the Western Avenue Business didtrict beteen 146 and Albany City line traffic is manageable	4/17/2023 5:33 PM
28	Schools	4/13/2023 4:12 PM
29	Public library (GPL)	4/9/2023 1:50 PM
30	Schools	4/8/2023 10:32 AM
31	Close proximity to Albany	4/8/2023 9:26 AM
32	Open space	4/6/2023 3:44 PM
33	Historical/ cultural preservation	4/2/2023 11:15 AM
34	1. Good Schools & Library; 2 Easy Access to Entire Capital Region and to Guilderland Establishments; 3. Nice Suburban Neighborhoods with Reasonable commercial development and Rural areas.	3/30/2023 8:08 PM
35	The "countryside" in town and surrounding towns -- natural open areas with few, if any, structures	3/30/2023 6:55 PM
36	Local police law enforcement	3/30/2023 5:36 PM
37	Town services	3/30/2023 4:47 PM
38	Grew up here	3/30/2023 3:48 PM
39	Growth of town by new businesses	3/30/2023 7:35 AM
40	Chose Guilderland because of school district quality in 1974	3/28/2023 8:51 PM
41	Family lives here. Otherwise wouldn't live here.	3/27/2023 9:22 PM
42	well run town, great services, open land	3/27/2023 12:17 PM
43	None. I feel Guilderland offers very little of any of the above.	3/27/2023 8:52 AM
44	Quality schools	3/27/2023 6:02 AM
45	Side Door Cafe	3/26/2023 2:55 PM
46	Open Spaces / Less Buildings	3/26/2023 12:12 PM
47	School district	3/26/2023 8:37 AM
48	Schools	3/26/2023 6:24 AM
49	Safety	3/25/2023 8:56 PM
50	Prices outrageous for hiking related trails (tawasentha park)	3/25/2023 5:49 PM
51	No more housing developments	3/25/2023 5:18 PM
52	There is still land that has not been developed.	3/25/2023 4:58 PM
53	Getting a Costco	3/25/2023 3:27 PM
54	Schools	3/25/2023 3:24 PM
55	Nothing	3/25/2023 2:46 PM
56	Safety	3/25/2023 2:43 PM
57	2A	3/25/2023 2:35 PM

Town of Guilderland

58	Commutable Sidewalks	3/25/2023 2:30 PM
59	None	3/25/2023 2:05 PM
60	Moved here for the school system	3/25/2023 1:01 PM
61	Quality community members in emergency services	3/25/2023 12:50 PM
62	MORE SIDEWALKS ALONG ROUTE 20	3/25/2023 12:44 PM
63	Repomsive government	3/25/2023 8:03 AM
64	Quiet, semi-rural	3/23/2023 10:11 PM
65	Quieter neighborhood streets than some other municipalities (Albany, Colonie)	3/23/2023 5:20 PM
66	School district	3/23/2023 8:32 AM
67	Schools	3/23/2023 8:00 AM
68	green spaces, rural area	3/22/2023 9:20 PM
69	None of the above	3/20/2023 8:09 PM
70	OPen spaces. Preservation of the Character of the town, trees	3/20/2023 6:49 PM
71	Safe environment	3/20/2023 6:47 PM
72	Schools	3/20/2023 5:15 PM
73	Keeping Guilderland free of expanding undesirable growth	3/20/2023 2:31 PM
74	Village of altamont	3/20/2023 11:26 AM
75	Many good people of conscience.	3/20/2023 8:20 AM
76	Services offered to residents/ Plowing, pick- up etc	3/20/2023 2:40 AM
77	Schools	3/20/2023 12:23 AM
78	The multicultural diversity in every aspect of our town	3/19/2023 8:22 PM
79	Open space	3/19/2023 3:59 PM
80	Nature and beauty of Guilderland	3/19/2023 3:45 PM
81	Good schools	3/19/2023 3:29 PM
82	Access to good library	3/18/2023 4:42 PM
83	disability access	3/18/2023 12:49 PM
84	library	3/17/2023 7:46 PM
85	Quiet. Not over populated	3/16/2023 6:14 PM
86	Access to open space that is not agricultural	3/16/2023 2:50 PM

Q10 Guilderland is home to many special places that make the community unique. What is one place in Guilderland that you think is an especially important asset to the Town?

Answered: 560 Skipped: 75

#	RESPONSES	DATE
1	Guilderland Public Library	5/15/2023 10:56 PM
2	Tawasentha Park is the crown jewel.	5/15/2023 9:27 PM
3	Tawasentha	5/15/2023 6:39 PM
4	Tawasentha park	5/15/2023 12:02 PM
5	ALBANY PINE BUSH PRESERVE	5/15/2023 11:47 AM
6	YMCA	5/15/2023 11:13 AM
7	Town park	5/15/2023 9:47 AM
8	Duck Pond Ice cream	5/15/2023 9:33 AM
9	The green spaces	5/15/2023 8:48 AM
10	The Pine Bush	5/15/2023 8:06 AM
11	Heldeberg escarpment	5/15/2023 5:57 AM
12	Tawasentha Park	5/15/2023 12:51 AM
13	The Pine Bush (pine barrens)	5/14/2023 8:34 PM
14	Tawasentha park, corner ice cream	5/14/2023 4:56 PM
15	Library!	5/14/2023 12:48 PM
16	Keenholts park	5/14/2023 10:43 AM
17	Towasentha Park and Public Library.	5/14/2023 8:18 AM
18	Hannaford	5/14/2023 7:14 AM
19	Many local businesses	5/13/2023 9:31 PM
20	Parks and playgrounds for kids	5/13/2023 7:45 PM
21	The Public Library	5/13/2023 7:33 PM
22	The library	5/13/2023 3:43 PM
23	Towasentha	5/13/2023 3:11 PM
24	Town park & Golf Course	5/13/2023 1:49 PM
25	Tawasentha Park	5/13/2023 12:12 PM
26	Pine bush trails	5/13/2023 10:25 AM
27	Tawasentha Park	5/13/2023 9:44 AM
28	STOP BUILDING TOWN HOUSES AND CONDOS	5/13/2023 9:01 AM
29	Park	5/13/2023 9:01 AM
30	Library	5/13/2023 8:23 AM

Town of Guilderland

31	Tawasentha Park	5/13/2023 8:12 AM
32	Public schools	5/13/2023 8:07 AM
33	Tawasentha Park	5/13/2023 7:45 AM
34	Pine Bush trails	5/13/2023 7:40 AM
35	Library	5/13/2023 7:33 AM
36	I don't think Guilderland has anything unique in fact I think that's what it's missing. No center city, no parades, no culture	5/13/2023 7:02 AM
37	Dicaprio Park	5/13/2023 6:36 AM
38	tawasentha park	5/13/2023 6:36 AM
39	tawasentha park	5/13/2023 6:32 AM
40	Business	5/13/2023 6:04 AM
41	The parks, both big and pocket.	5/13/2023 3:52 AM
42	Guilderland High school	5/13/2023 1:03 AM
43	Tawasentha park	5/13/2023 12:32 AM
44	Town parks	5/13/2023 12:13 AM
45	Tawasentha park	5/12/2023 11:38 PM
46	Tawasentha park	5/12/2023 9:49 PM
47	Keeholts	5/12/2023 9:20 PM
48	Tawasentha Park	5/12/2023 9:18 PM
49	Tawasentha	5/12/2023 9:12 PM
50	Tawasentha Park	5/12/2023 9:10 PM
51	Tawasentha Park	5/12/2023 8:51 PM
52	Tawasentha park	5/12/2023 8:28 PM
53	Tawasentha Town Park	5/12/2023 8:27 PM
54	Tawasentha Park	5/12/2023 8:20 PM
55	Tawasentha Park and Albany County Rail Trail - I can't pick!	5/12/2023 8:08 PM
56	Corner ice cream	5/12/2023 7:47 PM
57	Me	5/12/2023 7:42 PM
58	Schools	5/12/2023 7:27 PM
59	Tawasentha park and music venue	5/12/2023 7:26 PM
60	Tawasentha	5/12/2023 7:14 PM
61	Tawasentha Park/all green space	5/12/2023 7:11 PM
62	The Pinebush	5/12/2023 7:07 PM
63	The schools, library	5/12/2023 6:50 PM
64	Tawasentha Park	5/12/2023 6:36 PM
65	Tawasentha	5/12/2023 6:36 PM
66	Tawasentha	5/12/2023 6:35 PM
67	Library	5/12/2023 6:30 PM
68	Tawasentha Park	5/12/2023 6:25 PM

Town of Guilderland

69	Guilderland school district	5/12/2023 6:02 PM
70	Pine Bush	5/12/2023 6:00 PM
71	Rural areas	5/12/2023 5:54 PM
72	Pine Bush Preserve trails	5/12/2023 5:48 PM
73	Tawasentha Park	5/12/2023 5:47 PM
74	Crossgates	5/12/2023 5:47 PM
75	Tawasentha park	5/12/2023 5:47 PM
76	Tawasentha park	5/12/2023 5:47 PM
77	Golf course	5/12/2023 5:46 PM
78	Tawasentha Park	5/12/2023 5:41 PM
79	DiCaprio Park	5/12/2023 5:40 PM
80	Tawasentha park	5/12/2023 5:38 PM
81	Tawasentha Park	5/12/2023 5:36 PM
82	NA	5/12/2023 5:34 PM
83	Western Turnpike Golf Course	5/12/2023 2:33 PM
84	Tawasentha	5/12/2023 7:08 AM
85	Tawasentha park	5/11/2023 10:38 PM
86	tawasentha	5/11/2023 3:27 PM
87	Tawasentha	5/11/2023 3:26 PM
88	the Pinebush trails and Discovery Center	5/10/2023 6:49 PM
89	Tawasentha Park	5/10/2023 8:06 AM
90	Tawasentha Park	5/9/2023 7:27 PM
91	Keenholts park	5/9/2023 5:22 PM
92	The village nature of Altamont and the rural nature surrounding Altamont.	5/9/2023 8:02 AM
93	Town parks	5/8/2023 9:55 AM
94	Keenholts Park, libraries	5/8/2023 9:07 AM
95	The schools	5/8/2023 9:02 AM
96	It's open space - it's overall general green space	5/8/2023 8:02 AM
97	Albany Pine Bush Reserve and Tawasentha park	5/8/2023 7:52 AM
98	Tawasentha Park	5/7/2023 6:10 PM
99	Keenholts Park	5/7/2023 10:21 AM
100	Tawasentha Park	5/6/2023 10:14 PM
101	Tawasentha Park	5/6/2023 6:56 PM
102	Bozenkill Park	5/6/2023 9:39 AM
103	Public library	5/6/2023 9:19 AM
104	The Library	5/5/2023 6:31 PM
105	Tawasentha Park is an incredible resource to our community.	5/5/2023 6:07 PM
106	Tawasentha park	5/5/2023 5:39 PM

Town of Guilderland

107	Altamont	5/5/2023 1:50 PM
108	Library	5/5/2023 7:25 AM
109	Pine Bush	5/4/2023 7:27 PM
110	Tawasentha	5/4/2023 4:39 PM
111	Open spaces with wildlife preservation like the karner butterfly preserve.	5/4/2023 4:36 PM
112	Tawasentha Park	5/4/2023 2:19 PM
113	Pinebush	5/3/2023 5:57 PM
114	Tawasentha Park	5/3/2023 4:59 PM
115	Tawasentha Park	5/1/2023 10:08 PM
116	the town park	4/30/2023 9:30 PM
117	Vosburg trail	4/29/2023 10:00 AM
118	Pine Bush	4/28/2023 8:16 PM
119	Libray	4/28/2023 10:48 AM
120	Town Park	4/28/2023 9:16 AM
121	Tawasentha Park	4/28/2023 8:04 AM
122	Nanotech College	4/28/2023 7:52 AM
123	Tawasentha Park	4/27/2023 7:54 PM
124	the Village of Altamont	4/27/2023 3:56 PM
125	Altamont	4/27/2023 3:48 PM
126	town park	4/27/2023 3:04 PM
127	Park	4/27/2023 2:56 PM
128	Town dump	4/27/2023 2:41 PM
129	Tawasentha Park	4/27/2023 2:27 PM
130	Tawasentha Park	4/23/2023 8:59 PM
131	Western Turnpike Golf Course	4/23/2023 8:50 PM
132	Tawasentha Park	4/22/2023 9:54 PM
133	Western Ave shopping/plazas	4/19/2023 11:34 PM
134	Tawasentha Park	4/19/2023 10:09 PM
135	Parks, Gades farm, orchards	4/19/2023 3:35 PM
136	library	4/19/2023 2:02 PM
137	undeveloped land including Pine Bush and others	4/18/2023 7:50 PM
138	Tawasentha Park	4/17/2023 10:07 PM
139	Towasantha	4/17/2023 7:38 PM
140	Rural Guilderland with a view of the Helderbergs	4/17/2023 5:33 PM
141	Tawasentha Park	4/17/2023 5:26 PM
142	The pine bush preserve	4/17/2023 12:19 PM
143	Tawasentha Park	4/17/2023 10:22 AM
144	Tawasentha park	4/16/2023 9:03 PM

Town of Guilderland

145	Closeness to Thatcher Park and great farms/food	4/16/2023 4:05 PM
146	Guilderland Public Library	4/16/2023 8:51 AM
147	Tawasentha park and Di Caprio park	4/15/2023 7:59 PM
148	Tawasentha Park	4/14/2023 1:37 PM
149	Tawassentia Park (I know it's spelled wrong)	4/14/2023 10:05 AM
150	Normanskill and its watershed	4/14/2023 9:42 AM
151	UAlbany	4/13/2023 9:33 PM
152	WTGC	4/13/2023 8:56 PM
153	Library	4/13/2023 7:10 PM
154	Tawasentha Park	4/13/2023 6:04 PM
155	YMCA	4/13/2023 4:12 PM
156	Tawasentha Park & Western Turnpike XC trails	4/13/2023 4:11 PM
157	tawasentha park (camps, and outdoor areas)	4/13/2023 4:09 PM
158	Tawasentha park	4/13/2023 3:39 PM
159	Tawasentha Park	4/13/2023 3:28 PM
160	The parks for residents and their children.	4/13/2023 12:50 PM
161	GPAC	4/12/2023 7:45 PM
162	Tawasentha Park	4/12/2023 2:14 PM
163	Thatcher Park	4/12/2023 9:15 AM
164	Watervliet Reservoir	4/11/2023 8:56 PM
165	The Albany Pine Bush Preserve	4/11/2023 3:34 PM
166	Tawasentha Park	4/11/2023 2:35 PM
167	Tawasentha	4/11/2023 8:56 AM
168	French's Hollow on the Normanskill	4/11/2023 12:46 AM
169	Town Library	4/10/2023 10:05 PM
170	Stuyvesant plaza	4/10/2023 5:09 PM
171	Vosburgh trail system	4/10/2023 1:58 PM
172	Town golf course	4/10/2023 1:52 PM
173	Tawasentha park	4/10/2023 7:43 AM
174	Tawasentha Park	4/9/2023 9:11 PM
175	Stuyvesant Plaza	4/9/2023 4:01 PM
176	The public library	4/9/2023 1:50 PM
177	Tawasentha	4/9/2023 1:49 PM
178	Pine Bush	4/9/2023 12:42 PM
179	Small businesses	4/9/2023 11:18 AM
180	DiCaprio Park	4/9/2023 3:21 AM
181	It's parks/recreation/golf course	4/8/2023 7:55 PM
182	Pine bush and nature trails like new vosburgh trail	4/8/2023 7:39 PM

Town of Guilderland

183	Tawasentha Park	4/8/2023 7:31 PM
184	Altamont	4/8/2023 5:55 PM
185	Gade Farms, Albany Pinebush	4/8/2023 5:40 PM
186	Tawasentha Park	4/8/2023 3:33 PM
187	Recreational fields	4/8/2023 1:37 PM
188	Tawasentha Park	4/8/2023 12:52 PM
189	The library	4/8/2023 11:46 AM
190	tawasentha park	4/8/2023 11:18 AM
191	The library	4/8/2023 11:14 AM
192	DiCaprio Park	4/8/2023 10:41 AM
193	Tawasentha park!	4/8/2023 10:37 AM
194	The schools	4/8/2023 10:32 AM
195	Pinebush preserve	4/8/2023 10:05 AM
196	Western Turnpike Golf Course	4/8/2023 9:29 AM
197	Town park and town library	4/8/2023 9:26 AM
198	Town Library	4/8/2023 9:18 AM
199	Greenspace	4/8/2023 9:11 AM
200	The pine bush	4/8/2023 9:06 AM
201	The small parks that preserve green space in each neighborhood. Not one park but the whole network.	4/8/2023 9:00 AM
202	Tawasentha Park	4/8/2023 8:41 AM
203	Town park	4/8/2023 8:28 AM
204	Tawasentha Park and the Rec center	4/7/2023 7:58 PM
205	Parks	4/7/2023 12:28 PM
206	Tawasentha Park/Pool	4/6/2023 4:27 PM
207	Tawasentha	4/6/2023 4:13 PM
208	Pine Bush	4/6/2023 3:51 PM
209	The Pine Bush	4/6/2023 3:44 PM
210	Tawasentha Park	4/6/2023 3:42 PM
211	Tawasentha Park	4/6/2023 1:54 PM
212	Tawasentha Park	4/5/2023 8:32 PM
213	Crossgates Mall	4/4/2023 10:13 PM
214	Normanskill	4/4/2023 9:57 PM
215	Tawasentha	4/4/2023 9:50 PM
216	Tawasentha Park	4/4/2023 5:19 PM
217	The Pine Bush Preserve	4/4/2023 11:18 AM
218	Tawasentha Park	4/4/2023 11:14 AM
219	Tawasentha	4/3/2023 11:51 PM
220	Pinebush	4/3/2023 12:13 PM

Town of Guilderland

221	parks	4/3/2023 10:50 AM
222	YMCA pool	4/2/2023 8:02 PM
223	Crossgates Mall	4/2/2023 7:57 PM
224	Tawasentha park	4/2/2023 3:52 PM
225	Pine Bush trails	4/2/2023 3:38 PM
226	Stuyvesant Plaza	4/2/2023 3:31 PM
227	Vosburgh Trails	4/2/2023 3:25 PM
228	Centralized proximity to regional points of interest	4/2/2023 11:15 AM
229	Tawasentha	4/2/2023 7:00 AM
230	Guilderland Public Library	4/1/2023 11:56 PM
231	Pine Bush	4/1/2023 5:26 PM
232	My home	4/1/2023 5:18 PM
233	Tawasentha Park	4/1/2023 2:25 PM
234	Town park	4/1/2023 2:12 PM
235	YMCA	4/1/2023 1:59 PM
236	Stuyvesant Plaza	4/1/2023 1:33 PM
237	Watervliet Reservoir	4/1/2023 1:11 PM
238	GPAC	4/1/2023 12:42 PM
239	Western Turnpike Golf Course	4/1/2023 10:55 AM
240	Pine Bush	3/31/2023 9:38 AM
241	Town Golf Course	3/31/2023 8:37 AM
242	Tawasentha Park	3/31/2023 4:31 AM
243	Suburban and rural Neighborhoods Proximity to Exits 24 and 25	3/30/2023 8:08 PM
244	Tawasentha Park	3/30/2023 6:55 PM
245	GPAC	3/30/2023 6:54 PM
246	Trail system along and about the Normanskill	3/30/2023 5:36 PM
247	Parks & senior housing	3/30/2023 5:10 PM
248	Towasentha Park	3/30/2023 5:04 PM
249	Tawasentha park	3/30/2023 5:01 PM
250	Pine bush	3/30/2023 4:49 PM
251	Pine Bush Trails	3/30/2023 4:47 PM
252	Guilderland's two libraries	3/30/2023 4:30 PM
253	Golf course	3/30/2023 4:20 PM
254	Town Park	3/30/2023 3:50 PM
255	Tawasentha Park	3/30/2023 3:49 PM
256	Tawasentha Park	3/30/2023 3:32 PM
257	Tawasentha	3/30/2023 3:32 PM
258	Pine Bush	3/30/2023 3:29 PM

Town of Guilderland

259	Tawasentha park	3/30/2023 3:26 PM
260	Tawasentha Park	3/30/2023 3:22 PM
261	Albany Pine Bush Preserve	3/30/2023 3:07 PM
262	Route 20 business corridor	3/30/2023 7:35 AM
263	High School	3/28/2023 8:54 PM
264	Christ the King Church	3/28/2023 8:51 PM
265	Albany Pine Bush Preserve	3/28/2023 7:11 PM
266	DiCaprio Park	3/28/2023 6:53 PM
267	Vosburgh Open Space	3/28/2023 6:48 PM
268	Pine Bush	3/28/2023 6:41 PM
269	Tawasentha Park	3/28/2023 6:34 PM
270	Town dump.	3/28/2023 6:21 PM
271	tawasentha	3/27/2023 9:36 PM
272	The pinebush	3/27/2023 9:22 PM
273	Tawasentha Park	3/27/2023 8:45 PM
274	Pine Bush	3/27/2023 5:10 PM
275	Community Gardens	3/27/2023 4:08 PM
276	Library	3/27/2023 1:20 PM
277	Tawasentha Park	3/27/2023 12:17 PM
278	Costco	3/27/2023 10:52 AM
279	I do not believe Guilderland has a community feel anywhere.	3/27/2023 8:52 AM
280	Tawasentha park	3/27/2023 6:02 AM
281	Tawasentha park	3/26/2023 11:10 PM
282	Tawasentha Park	3/26/2023 11:02 PM
283	20 mall	3/26/2023 10:51 PM
284	Stuyvesant Plaza	3/26/2023 10:24 PM
285	The bumble bee restaurant	3/26/2023 10:16 PM
286	Tawasentha Park	3/26/2023 8:49 PM
287	Vosburgh trail and tawasentha	3/26/2023 7:45 PM
288	The variety of fields available for sports for all ages	3/26/2023 6:40 PM
289	The slowly disappearing farmland	3/26/2023 6:35 PM
290	Tawasentha Park	3/26/2023 6:32 PM
291	Green Space	3/26/2023 6:18 PM
292	How the town/home owners/employees takes care of itself!	3/26/2023 6:18 PM
293	Altamont fairgrounds	3/26/2023 5:24 PM
294	Western turnpike golf course	3/26/2023 4:36 PM
295	Tawasentha Park	3/26/2023 4:12 PM
296	Rural area	3/26/2023 4:07 PM

Town of Guilderland

297	TAWASENTHA PARK	3/26/2023 3:03 PM
298	Side Door Cafe	3/26/2023 2:55 PM
299	Tawasentha Park, crossgates mall	3/26/2023 2:52 PM
300	Library	3/26/2023 2:52 PM
301	Park	3/26/2023 2:25 PM
302	The school	3/26/2023 12:50 PM
303	CVS	3/26/2023 12:26 PM
304	Open and Farm land West of 84 Lumber	3/26/2023 12:12 PM
305	YMCA Adventure Camp	3/26/2023 11:56 AM
306	the Pine bush Preserve	3/26/2023 11:53 AM
307	Grocery	3/26/2023 11:42 AM
308	Tawasentha park	3/26/2023 11:09 AM
309	Western Turnpike Golf Course	3/26/2023 10:58 AM
310	Crossgates mall	3/26/2023 10:49 AM
311	Tawasentha park	3/26/2023 10:27 AM
312	I cannot think of anything that makes it more unique than else where	3/26/2023 10:21 AM
313	Tawasentha	3/26/2023 9:46 AM
314	Tawasentha park	3/26/2023 9:04 AM
315	The fact that there aren't tall buildings operated by corporate landlords	3/26/2023 8:40 AM
316	Tawasentha	3/26/2023 8:37 AM
317	Western turnpike golf course	3/26/2023 8:26 AM
318	Parks	3/26/2023 8:25 AM
319	Tawasentha park	3/26/2023 7:58 AM
320	Tawasentha	3/26/2023 7:45 AM
321	Golf course and parks	3/26/2023 7:25 AM
322	PineBush trails	3/26/2023 6:24 AM
323	The office of the Overseer	3/26/2023 1:25 AM
324	Tawasentha park	3/25/2023 10:38 PM
325	Police	3/25/2023 10:00 PM
326	Tawasentha park	3/25/2023 9:36 PM
327	Paid ambulance, tawasentha park	3/25/2023 8:56 PM
328	None come to mind	3/25/2023 8:25 PM
329	Tailgate tavern	3/25/2023 8:23 PM
330	Guilderland Public Library	3/25/2023 8:18 PM
331	C	3/25/2023 8:04 PM
332	Crossgates Mall	3/25/2023 7:49 PM
333	Keenholts park	3/25/2023 7:47 PM
334	Tractor supply	3/25/2023 7:45 PM

Town of Guilderland

335	Tawasentha Park	3/25/2023 7:26 PM
336	Tawasentha park	3/25/2023 7:07 PM
337	Tawasentha Park	3/25/2023 6:46 PM
338	Soon to be costco	3/25/2023 6:42 PM
339	Tawasentha Park	3/25/2023 6:42 PM
340	Entertainment/Resturant Venues and other options for activities. Residential homes	3/25/2023 6:31 PM
341	Crossgates Mall	3/25/2023 5:54 PM
342	Town and country lanes	3/25/2023 5:49 PM
343	Parks	3/25/2023 5:37 PM
344	Library	3/25/2023 5:36 PM
345	Tawasentha Park	3/25/2023 5:34 PM
346	The trails in the Pine Bush Preserve	3/25/2023 5:28 PM
347	Thatcher park	3/25/2023 5:27 PM
348	Proximity to Alabny for work	3/25/2023 5:25 PM
349	The parks and small local businesses	3/25/2023 5:18 PM
350	Pop Warner and baseball fields	3/25/2023 5:10 PM
351	Tawasentha Park	3/25/2023 4:58 PM
352	Crossgates	3/25/2023 4:52 PM
353	Costco	3/25/2023 4:17 PM
354	Tawasentha Park	3/25/2023 4:02 PM
355	The pine bush preserve	3/25/2023 3:57 PM
356	GPAC	3/25/2023 3:57 PM
357	Styvesant plaza	3/25/2023 3:53 PM
358	Library	3/25/2023 3:49 PM
359	Tailgate tavern	3/25/2023 3:47 PM
360	Tawasentha Park	3/25/2023 3:44 PM
361	Tawasentha park	3/25/2023 3:43 PM
362	Tawasentha	3/25/2023 3:40 PM
363	Pine Bush	3/25/2023 3:37 PM
364	Towasentha Park	3/25/2023 3:35 PM
365	Tawasentha park	3/25/2023 3:33 PM
366	Not the school it's a mess with vapes and drugs.	3/25/2023 3:27 PM
367	Schools	3/25/2023 3:24 PM
368	Parks	3/25/2023 3:22 PM
369	The farmers market at the library	3/25/2023 3:15 PM
370	School	3/25/2023 3:13 PM
371	Tawasentha park	3/25/2023 3:13 PM
372	Guilderland Parks and Rec	3/25/2023 3:03 PM

Town of Guilderland

373	Dicaprio park and fields	3/25/2023 2:59 PM
374	Dog park	3/25/2023 2:58 PM
375	Tawesentha park	3/25/2023 2:47 PM
376	The road outta town	3/25/2023 2:46 PM
377	Park system	3/25/2023 2:46 PM
378	Hamilton Square	3/25/2023 2:44 PM
379	Idk	3/25/2023 2:43 PM
380	Volunteer Fire Depts	3/25/2023 2:42 PM
381	Tawasentha Park	3/25/2023 2:42 PM
382	Tawasentha Park and the Winter Rec area.	3/25/2023 2:40 PM
383	Tawasentha Park	3/25/2023 2:39 PM
384	Pine bush preserve	3/25/2023 2:39 PM
385	Tawasentha Park	3/25/2023 2:37 PM
386	Tawasentha Park	3/25/2023 2:36 PM
387	Tawasenta Park	3/25/2023 2:36 PM
388	Tawasentha Park	3/25/2023 2:35 PM
389	Sidewalks	3/25/2023 2:35 PM
390	Keenholts	3/25/2023 2:34 PM
391	Tawasentha	3/25/2023 2:31 PM
392	Green spaces	3/25/2023 2:30 PM
393	Western Ave	3/25/2023 2:30 PM
394	Parks and woodlands	3/25/2023 2:28 PM
395	Sense of small town on western ave	3/25/2023 2:22 PM
396	Tawasenta park	3/25/2023 2:17 PM
397	Schools	3/25/2023 2:05 PM
398	Town parks	3/25/2023 2:04 PM
399	Rural areas/ open space	3/25/2023 1:47 PM
400	Tawasentha	3/25/2023 1:32 PM
401	Schools	3/25/2023 1:30 PM
402	The Mall	3/25/2023 1:26 PM
403	The altamont fairgrounds	3/25/2023 1:21 PM
404	Nothing	3/25/2023 1:15 PM
405	Frenchs Hollow	3/25/2023 1:10 PM
406	Tawasentha Park	3/25/2023 1:09 PM
407	Crossgates	3/25/2023 1:09 PM
408	Towesentha park	3/25/2023 1:01 PM
409	Tawasentha park	3/25/2023 12:54 PM
410	The fire departments	3/25/2023 12:50 PM

Town of Guilderland

411	Small town feel but a larger solid community	3/25/2023 12:48 PM
412	Shopping	3/25/2023 12:48 PM
413	Guilderland Fire dept	3/25/2023 12:44 PM
414	Crossgates mall	3/25/2023 12:44 PM
415	Parks and open spaces	3/25/2023 12:09 PM
416	Tawasentha Park	3/25/2023 10:34 AM
417	Altamont	3/25/2023 8:03 AM
418	Library	3/25/2023 7:23 AM
419	Pine bush nature trails	3/24/2023 11:01 PM
420	The Guilderland Public Library	3/24/2023 6:31 PM
421	Albany Pine Bush Preserve	3/24/2023 6:27 PM
422	GPL	3/24/2023 4:27 PM
423	Tawasentha Park	3/24/2023 12:29 PM
424	Tawasentha Park	3/24/2023 11:09 AM
425	Hamilton Square	3/24/2023 9:15 AM
426	Pine Bush Trails / Parks	3/24/2023 8:56 AM
427	The volunteer fire departments	3/24/2023 6:53 AM
428	Western Turnpike Golf course	3/24/2023 6:36 AM
429	Tawasentha Park	3/23/2023 10:11 PM
430	Tawasentha park	3/23/2023 10:05 PM
431	Tawasentha Park	3/23/2023 9:33 PM
432	Tawasentha park	3/23/2023 9:04 PM
433	Tawansea park	3/23/2023 7:08 PM
434	Altamont	3/23/2023 6:30 PM
435	Pine Bush Preserve	3/23/2023 5:20 PM
436	Town park	3/23/2023 4:19 PM
437	Parks thought out the town. Open space property.	3/23/2023 4:07 PM
438	We have not grow too big. Love the green spaces, Pinebush Preserve, Town spark, etc	3/23/2023 2:13 PM
439	tawasentha park	3/23/2023 12:56 PM
440	Tawasentha Park	3/23/2023 10:05 AM
441	Village of Altamont	3/23/2023 8:32 AM
442	Towasentha Park	3/23/2023 8:00 AM
443	Bozenkill park	3/23/2023 7:35 AM
444	Crossgates	3/23/2023 7:02 AM
445	Tawasentha Park	3/23/2023 6:03 AM
446	LIBRARY	3/23/2023 4:49 AM
447	Tawasentha Park	3/22/2023 11:41 PM
448	the town parks	3/22/2023 10:26 PM

Town of Guilderland

449	Community gardens	3/22/2023 10:07 PM
450	Sushi tei	3/22/2023 9:45 PM
451	Towasentha park	3/22/2023 9:44 PM
452	library	3/22/2023 9:20 PM
453	Tawasentha Park	3/22/2023 8:34 PM
454	Tawasentha Park	3/22/2023 3:30 PM
455	All of the Pine Bush trails and preserved wilderness as well as other parks and woods, wetlands, etc.	3/22/2023 2:09 PM
456	crossgates	3/22/2023 1:54 PM
457	Tawasentha Park	3/22/2023 1:31 PM
458	Orchard Creek Golf Club	3/22/2023 1:00 PM
459	the parks	3/22/2023 10:05 AM
460	Pine Bush	3/22/2023 9:47 AM
461	Tawasentha Park	3/22/2023 6:24 AM
462	Watervliet Reservoir	3/21/2023 3:43 PM
463	Tawasentha Park	3/21/2023 3:36 PM
464	town trail system	3/21/2023 1:54 PM
465	Tawasentha Park	3/21/2023 12:10 PM
466	walks through neighborhoods	3/21/2023 9:06 AM
467	Altamont Fairgrounds	3/21/2023 8:24 AM
468	Tawasentha park	3/21/2023 7:24 AM
469	Tawasentha Park	3/21/2023 12:04 AM
470	The Pine Bush Preserve	3/20/2023 9:44 PM
471	Fort hunter Park	3/20/2023 8:12 PM
472	Watervliet Dam	3/20/2023 8:09 PM
473	Tawasentha park	3/20/2023 7:52 PM
474	Tawasentha Park	3/20/2023 7:38 PM
475	Tawasentha Park	3/20/2023 7:31 PM
476	Tawasentha Park	3/20/2023 7:27 PM
477	Park	3/20/2023 7:20 PM
478	Tawasentha Park. Also, the relatively undeveloped roads on the border with Voorheesville and Altamont	3/20/2023 7:15 PM
479	Library	3/20/2023 7:00 PM
480	tawasentha	3/20/2023 6:59 PM
481	Pine bush, tawsentha park	3/20/2023 6:49 PM
482	Tawasentha	3/20/2023 6:47 PM
483	Tawasentha Park	3/20/2023 6:07 PM
484	Tawasentha Park	3/20/2023 5:59 PM
485	Route 20 in Westmere	3/20/2023 5:22 PM

Town of Guilderland

486	The Albany Pine Bush and Town Parks	3/20/2023 5:15 PM
487	Stuyvesant Plaza	3/20/2023 5:08 PM
488	Tawasentha Park	3/20/2023 4:59 PM
489	convenience to library	3/20/2023 4:43 PM
490	Stuyvesant Plaza	3/20/2023 4:26 PM
491	The Pine Bush Preserve	3/20/2023 4:12 PM
492	Altamont	3/20/2023 3:55 PM
493	Library	3/20/2023 3:06 PM
494	keeping overgrowth at a residential level without destroying its desirable size currently	3/20/2023 2:31 PM
495	rural setting	3/20/2023 1:56 PM
496	Tawasentha Park	3/20/2023 1:02 PM
497	The Pine bush / Tawasentha	3/20/2023 12:05 PM
498	my home	3/20/2023 11:45 AM
499	Village of Altamont	3/20/2023 11:26 AM
500	Stuyvesant Plaza	3/20/2023 11:17 AM
501	Tawasentha Park	3/20/2023 10:41 AM
502	Hannaford Supermarket	3/20/2023 10:10 AM
503	Crossgates	3/20/2023 9:16 AM
504	Pinbush Preserve	3/20/2023 8:57 AM
505	Watervliet Reservoir	3/20/2023 8:32 AM
506	Western turnpike golf course	3/20/2023 8:21 AM
507	Guilderland Library	3/20/2023 8:20 AM
508	Tawasentha Park	3/20/2023 6:44 AM
509	Towasentha Park	3/20/2023 5:14 AM
510	Towasentha Park	3/20/2023 2:40 AM
511	Schools	3/20/2023 12:23 AM
512	Altamont Fairgrounds	3/19/2023 11:11 PM
513	Beautiful rural areas with historic buildings.	3/19/2023 10:43 PM
514	Tawasentha Park	3/19/2023 9:08 PM
515	Tawasentha Park	3/19/2023 9:03 PM
516	The many types of green spaces all around town: the Pine Bush, town parks, undeveloped areas, and most importantly, active farms which really make our community well rounded	3/19/2023 8:22 PM
517	Senior center	3/19/2023 6:25 PM
518	Guilderland Public Library	3/19/2023 6:16 PM
519	Tawasentha Park	3/19/2023 5:42 PM
520	Tawasentha park and pool	3/19/2023 4:49 PM
521	Golf course	3/19/2023 4:18 PM
522	Pine bush	3/19/2023 3:59 PM
523	Altamont	3/19/2023 3:59 PM

Town of Guilderland

524	Parks, recreation, countryside	3/19/2023 3:54 PM
525	western turnpike golf course	3/19/2023 3:54 PM
526	Tawasentha Park	3/19/2023 3:49 PM
527	Tawasentha and Town pool	3/19/2023 3:45 PM
528	The park	3/19/2023 3:43 PM
529	Parks	3/19/2023 3:31 PM
530	Tawasentha Park!	3/19/2023 3:29 PM
531	Parks	3/18/2023 4:42 PM
532	Town Hall	3/18/2023 1:24 PM
533	Tawasentha Park	3/18/2023 1:12 PM
534	Vosburgh Open Space	3/18/2023 12:49 PM
535	UAlbany	3/18/2023 12:38 PM
536	neighborhood communities	3/18/2023 11:05 AM
537	Crossgates Mall	3/18/2023 10:58 AM
538	Tawasentha Park	3/18/2023 10:46 AM
539	Crossgates	3/18/2023 10:26 AM
540	Neighbors	3/18/2023 9:15 AM
541	Pine Bush Preserve	3/18/2023 9:06 AM
542	Normanskill	3/18/2023 8:59 AM
543	Stuyvesant Plaza	3/18/2023 8:51 AM
544	Tawasentha Park	3/18/2023 8:42 AM
545	Tawasentha Park	3/18/2023 8:32 AM
546	Parks	3/18/2023 8:09 AM
547	Tawasentha Park	3/17/2023 7:46 PM
548	Pine Bush	3/17/2023 6:57 PM
549	Recreation opportunities	3/17/2023 6:52 PM
550	Costco	3/17/2023 4:00 PM
551	Pine Bush	3/17/2023 3:21 PM
552	Tawasentha Park	3/17/2023 3:16 PM
553	Pine bush	3/17/2023 11:49 AM
554	Thatcher	3/16/2023 8:43 PM
555	T park	3/16/2023 6:14 PM
556	The Community gardens	3/16/2023 3:36 PM
557	The Pine Bush	3/16/2023 2:50 PM
558	Pine Bush	3/16/2023 1:09 PM
559	The Pine Bush	3/13/2023 4:11 PM
560	Pinebush Preserve	3/13/2023 11:52 AM

Q11 In a sentence – or just a few descriptive words – how would you describe your ideal vision for future Guilderland (five to ten years from now)?

Answered: 508 Skipped: 127

#	RESPONSES	DATE
1	Need more businesses in town	5/15/2023 11:10 PM
2	I would love to see the stretch after Gade Farm and up to the library on the library side of the road to be developed better. It would be nice to have more shopping available. I think we would all benefit from more retail and service options here.	5/15/2023 10:30 PM
3	Neighborhoods well connected to areas of recreation and commerce.	5/15/2023 6:48 PM
4	Keep houses having close to or more an acre of land	5/15/2023 12:22 PM
5	Green space, residential, not overly built up with storage locations	5/15/2023 11:57 AM
6	Less apartments	5/15/2023 9:51 AM
7	More long term community members and local businesses	5/15/2023 9:42 AM
8	Western avenue takes on more of a town square feel with walkable streets, nice shops and restaurants. My ideal is what Garden City NY has done. The community hosts events that make Guilderland well known for something similar to Clifton Park's family day. Green spaces are maintained and heavy development slows. The town invests in beautiful town signage at major entry points for the town. The high school mascot is changed	5/15/2023 8:55 AM
9	community	5/15/2023 8:18 AM
10	Not the way it is currently heading	5/15/2023 6:09 AM
11	Small town community feel	5/15/2023 1:06 AM
12	Halt excessive commercialism from spreading west along Route 20 before it ends up looking like Central Ave. I wish a comprehensive survey of drinking water source protection for the Normanskill Watershed and Reservoir would be completed so we can appropriately manage our drinking water resource.	5/14/2023 8:54 PM
13	I see More outdoor walkable shopping and dining that ties the outdoors with walking paths. The importance of the preservation of nature in the community. Botanical gardens that can bring in revenue as well as provide a good location for a children's garden similar to Berkshires. Education on plants and even camps can be offered to learn and care for plants.	5/14/2023 1:18 PM
14	Friendlier more welcoming community,	5/14/2023 10:55 AM
15	Community-oriented, progressive, diverse, great place for families	5/14/2023 8:31 AM
16	Keep as is, clean and safe	5/14/2023 7:19 AM
17	More traffic circles and more sidewalks	5/13/2023 7:53 PM
18	To be a place people want to live and stay for the duration of their lives because of the people, community and resources.	5/13/2023 7:41 PM
19	No prohibit building and businesses fixing run down areas of route 20, stop giving business like the mall and hotels tax breaks give tax breaks to your citizens if anything.. fix traffic issues near middle school and high school	5/13/2023 6:22 PM
20	Stop adding more apartments.	5/13/2023 3:49 PM
21	Greater sense of community, less building of mansion style homes and massive apartment buildings	5/13/2023 3:17 PM

Town of Guilderland

22	Maintaining law and order for all of its residents	5/13/2023 2:07 PM
23	Bike paths, more sidewalks	5/13/2023 12:16 PM
24	A place where families want to move- good schools & businesses- not eye sores like you see throughout the town (especially western Ave)	5/13/2023 9:48 AM
25	Stop building town houses and condos. Stop the high taxes	5/13/2023 9:08 AM
26	Sidewalks on Carmen Road that connect the whole way on one side. It would make it family friendly!	5/13/2023 9:06 AM
27	More connectivity, less apartments	5/13/2023 8:28 AM
28	Nice balance of green space and small businesses	5/13/2023 8:28 AM
29	Less construction! Moved here for the wooded areas which are now becoming so city like!	5/13/2023 7:58 AM
30	I would like Guilderland to increase the numbers of businesses towards the Albany section and revert to more agricultural sections in the Pine Bush, Lynnwood and Altamont areas	5/13/2023 7:52 AM
31	Increased small businesses/shops/restaurants without disturbing the Pine Bush	5/13/2023 7:44 AM
32	Building community of its own, not relying on Albany to have all the holiday events, more culture and please please an end to raising taxes every year	5/13/2023 7:16 AM
33	Walker,runner,biker friendly with rail trails, sideways and trails connecting parks villages and developments.	5/13/2023 6:53 AM
34	fostering a sense of community while maintaining open space to continue a relatively rural setting in the western parts of town	5/13/2023 6:43 AM
35	More locally owned businesses and more parks.	5/13/2023 6:42 AM
36	Safe, secure and commercial town	5/13/2023 6:11 AM
37	Clean, community, green space.	5/13/2023 3:57 AM
38	Lot of vacat land. Need more housing	5/13/2023 1:09 AM
39	More neighborhoods with single family homes	5/13/2023 12:48 AM
40	Suburban quiet neighbors with access to outdoor spaces	5/13/2023 12:22 AM
41	No more apartments. Communities of homeowners with affordable responsible housing	5/12/2023 11:43 PM
42	Blooming with small business and outdoor parks	5/12/2023 9:54 PM
43	Remove existing blight and put in more roundabouts to ease traffic that is getting worse	5/12/2023 9:33 PM
44	More walkable/bikeable to easily access businesses, restaurants and entertainment	5/12/2023 9:27 PM
45	No more growth but support what we have	5/12/2023 9:20 PM
46	Smaller class sizes in schools	5/12/2023 9:15 PM
47	Easier access to stores that walking distance. Affordable housing	5/12/2023 8:55 PM
48	Beautiful, convenient, strong education, robust businesses	5/12/2023 8:36 PM
49	Top rated schools, solid infrastructure, renewable energy sources, plenty of public transportation, bike lanes.	5/12/2023 8:33 PM
50	Less big companies more land	5/12/2023 8:31 PM
51	A community with world class schools and an upscale homes	5/12/2023 8:13 PM
52	Getting schools back to school and get the politics out of it. Teach my kids the facts and not the worlds ideas	5/12/2023 7:50 PM
53	More affordable, less transient apartments to ruin the "skyline".	5/12/2023 7:47 PM
54	Walkable small town feel	5/12/2023 7:29 PM
55	Affordable housing for young adults	5/12/2023 7:29 PM

Town of Guilderland

56	Wider price range for housing options and a few good local restaurants	5/12/2023 7:19 PM
57	Smaller class sizes in schools. More work on anti-bullying. More focus on mental health of students. More parents volunteering to help at our schools. Better understanding of DEI. Less abandoned properties.	5/12/2023 6:53 PM
58	Na	5/12/2023 6:41 PM
59	Honestly, exactly how it is now	5/12/2023 6:35 PM
60	Safe and development in new technology	5/12/2023 6:34 PM
61	Less development, improvement to existing assets, more family / community oriented . Better serve residents and homeowners.	5/12/2023 6:14 PM
62	More sidewalks, more hiking trails, more farms	5/12/2023 6:07 PM
63	More restaurants, more groups for outdoor recreation for adults and children (separately)	5/12/2023 6:01 PM
64	Vacant buildings on western Ave re vamped to be thriving businesses	5/12/2023 5:58 PM
65	Guilderland will be a safe, family-friendly community	5/12/2023 5:56 PM
66	The town own as little property as possible. Allowing businesses to thrive.	5/12/2023 5:56 PM
67	Hope to have more restaurants, more businesses, and entertainment	5/12/2023 5:55 PM
68	#1 school district in the capital region	5/12/2023 5:53 PM
69	Fewer apartment complexes, creating a town center that is not a strip mall or crossgates mall	5/12/2023 5:43 PM
70	Central walkable main Street	5/12/2023 5:41 PM
71	Affordable housing, more than just Western ave	5/12/2023 5:36 PM
72	More residential developments and less, ugly, apartment buildings surrounding main streets(Carman and Western Ave)	5/12/2023 2:42 PM
73	Better/more parks,	5/12/2023 7:23 AM
74	More like slingerlands instead of the dump like Central Avenue it is becoming.	5/12/2023 7:16 AM
75	Family friendly	5/11/2023 10:51 PM
76	Walkable downtown	5/11/2023 3:28 PM
77	Walkable with better bicycle options	5/10/2023 7:02 PM
78	Small farms and agriculture-based businesses strengthen access to local food sources and help maintain dwindling green areas	5/10/2023 8:53 AM
79	Preserve the rural character of the western end of Guilderland without encroaching on home/land owners rights.	5/9/2023 7:31 PM
80	More emphasis on building local community, sidewalks, culture and activities. Less expansion of developments, apartment complexes, no Costco, no huge red "Power Punch" carwash sign and neon lighting. More tastefulness and preservation of green space. Healthy environment comes first before money profit to a few.	5/9/2023 8:13 AM
81	Additional sidewalks, highway circles on busy roads(carmen rd / old state rd)keeping agriculture zoning	5/8/2023 10:21 AM
82	Continuation of green spaces, more sidewalks (from keenholts to guilderland center),	5/8/2023 9:17 AM
83	Freeze on commercial development with requirement to not leave the building vacant on moving with commitment to retain undeveloped land	5/8/2023 9:09 AM
84	Sustainable, thriving, green	5/8/2023 8:05 AM
85	Clean up, more businesses, stronger safety in schools	5/8/2023 8:01 AM
86	No Costco, less apartments	5/7/2023 6:35 PM

Town of Guilderland

87	All the empty buildings replaced, less apartments, more esthetic looking town	5/6/2023 7:14 PM
88	A nice mix of new development that replaces dilapidated areas like the Bohl property and much open space.	5/6/2023 9:48 AM
89	More walkable, more obvious community center	5/6/2023 9:25 AM
90	Kindness and compassion for all and the land.	5/5/2023 6:38 PM
91	A walkable, bikeable, sustainable community	5/5/2023 5:45 PM
92	Historic neighborhoods intact.	5/5/2023 1:56 PM
93	Would have done what was needed to discourage property value decrease in older neighborhoods.	5/5/2023 7:35 AM
94	Friendly for people of all ages/needs	5/4/2023 7:30 PM
95	Keeping the country feel rather than over building with big box stores. Stop cutting down trees, wrecking the habitats of the wildlife. Better services for senior citizens. Stop school tax.	5/4/2023 4:53 PM
96	Have affordable housing	5/4/2023 4:47 PM
97	More supportive to small business	5/4/2023 2:22 PM
98	Coordinate commercial development & align with nearby housing	5/3/2023 6:02 PM
99	that there is more access via bike paths, sidewalks, etc. to move around the town and that outside recreation will grow. No more apartment buildings or building up around Crossgates Mall.	5/3/2023 5:04 PM
100	Moratorium on development along Western Ave. corridor -- stop turning it into another Wolf Road. Stop construction of large apartment buildings that are ugly and add traffic. Preserve remaining unprotected Pine Bush acreage.	5/1/2023 10:18 PM
101	more locally owned business, more affordable housing, no more apartment complexes	4/30/2023 9:42 PM
102	More access to trails more affordable housing	4/29/2023 10:04 AM
103	Less traffic, better water, lower school taxes, more than 5 students on every bus passed	4/28/2023 10:55 AM
104	A place with lots of open, undeveloped land.	4/28/2023 9:30 AM
105	Reduced traffic	4/28/2023 8:10 AM
106	Building a nano chip facility, 55+ communities	4/28/2023 8:08 AM
107	Not overcrowded or too much traffic. More entertainment/activities.	4/27/2023 8:12 PM
108	Families, community sense,	4/27/2023 6:19 PM
109	a well planned suburban community that values open space and outdoor activity	4/27/2023 4:01 PM
110	Welcoming for all, not suburban sprawl	4/27/2023 3:51 PM
111	Improved roadways	4/27/2023 3:12 PM
112	Clean water and environmentally sound waste disposal.	4/27/2023 3:02 PM
113	More entertainment	4/27/2023 3:01 PM
114	A destination place for vibrant local businesses while still recognizing our value in being a suburban/rural community. (i.e. play up the charm of the area without too much building out)	4/27/2023 2:39 PM
115	More neighborhoods with patio home / ranches with boutiques and restaurants	4/27/2023 1:02 PM
116	more affordable housing and parklands	4/23/2023 9:03 PM
117	please don't let an all white, elderly, anti-change guide our Town's future	4/23/2023 8:56 PM
118	Controlled traffic	4/22/2023 10:00 PM
119	Business district along Western. Neighborhoods elsewhere. More single family homes.	4/19/2023 11:46 PM
120	support for young families	4/19/2023 10:13 PM

Town of Guilderland

121	wonderful parks and undeveloped vistas	4/19/2023 3:40 PM
122	Keep Guilderland a suburb and not a city extension.	4/19/2023 2:10 PM
123	more sidewalks on busy roads with more pocket parks and a new large park like The Crossings.	4/18/2023 8:04 PM
124	Walkable. Less developed. Greener.	4/17/2023 10:11 PM
125	Stop building on route 20. Maintain open space and rural nature	4/17/2023 7:42 PM
126	Good Schools, mostly rural and agricultural, Under 50,000 diverse population	4/17/2023 6:02 PM
127	managed growth with clearly rewritten zoning documentation & real enforcement tools	4/17/2023 5:31 PM
128	Respect and repair what we have, STOP overdevelopment	4/17/2023 12:34 PM
129	more affordable housing; stop encouraging detached single family homes	4/17/2023 10:26 AM
130	Preserve the rural areas, particularly the agricultural areas	4/16/2023 9:06 PM
131	It is going in the wrong direction- everyone calls it Builderland	4/16/2023 4:11 PM
132	Sense of caring x community; varied housing, including that for those over 65; continued parklike setting; continued support for local small businesses; great schools; strong infrastructure; accessible parks	4/16/2023 9:02 AM
133	Preserved green space, country suburban feel, family and community focused	4/15/2023 8:20 PM
134	well thought out new development	4/14/2023 1:43 PM
135	no more growth on Western Avenue	4/14/2023 10:10 AM
136	Balancing growth with open space preservation	4/14/2023 9:50 AM
137	Growing the town, making it more accessible for more people to live here.	4/13/2023 9:51 PM
138	A mixed income Town with increasing diversity	4/13/2023 9:39 PM
139	I waited every day during the pandemic for the Supervisor's update. I hope he stays. He's so kind and considerate.	4/13/2023 9:02 PM
140	Smart planning in development	4/13/2023 7:28 PM
141	Better leadership, less traffic	4/13/2023 6:10 PM
142	Greater sense of residents being the priority over commercial enterprises	4/13/2023 4:25 PM
143	Continuance in supporting excellence in schools/education.	4/13/2023 4:21 PM
144	More small business, more walking/bike paths.	4/13/2023 4:15 PM
145	Affordable housing options to downsize into and still stay in the town.	4/13/2023 3:46 PM
146	Family growth and recreation.	4/13/2023 1:03 PM
147	The Town Supervisor has kept the community fully informed and I hope that he will continue for as long as he wants.	4/12/2023 7:52 PM
148	Quieter - less sound sfo fun fire from the shooting ranges fewer no trespassing signs more walkable	4/12/2023 9:18 AM
149	more parks	4/11/2023 9:00 PM
150	Something like Saratoga Springs, where you have something for everyone and it is a destinations for shopping, restaurants, entertainment, and utilizing parks for walking, hiking, biking golfing, and fishing.	4/11/2023 3:34 PM
151	progressive, kind, welcoming, giving	4/11/2023 2:39 PM
152	More running/cycling trails and parks	4/11/2023 9:01 AM
153	Urban densities near Crossgates/SUNY to concentrate population growth and have a city-like neighborhood in the Town.	4/11/2023 1:11 AM

Town of Guilderland

154	Responsible growth	4/10/2023 10:09 PM
155	A Guilderland that had an actual town center not just suburban sprawl. Walkable, shops, benches gazebo etc - visually appealing	4/10/2023 5:23 PM
156	giving young families more affordable housing	4/10/2023 2:03 PM
157	End single-family only zoning districts	4/10/2023 1:56 PM
158	Maintain open space. Keep traffic minimal. Install sidewalks.	4/10/2023 7:48 AM
159	Keep it affordable. Keep the population density low. Raze abandoned stores, replace with green space.	4/9/2023 9:25 PM
160	progressive and diverse	4/9/2023 4:04 PM
161	More development of abandoned spaces. More people building affordable homes for younger people starting out and less McMansions	4/9/2023 1:59 PM
162	home for everyone, not just the wealthy	4/9/2023 12:46 PM
163	More businesses and things to do for young families, maybe a walkable area with shops and dining.	4/9/2023 11:26 AM
164	Take property back from the Pine Bush. Ken Runion had no right to just give town property away just because he was affiliated with the pine bush commission	4/9/2023 3:36 AM
165	Just some planned and controlled growth. Nothing too big or crazy.	4/8/2023 8:03 PM
166	More bike paths and sidewalks. Great schools.	4/8/2023 7:49 PM
167	Kept quiet and yet bustling with new technology. Modern, familial, beautiful, access to shopping and highways.	4/8/2023 7:38 PM
168	Walkable, beautiful, green, quaint	4/8/2023 6:04 PM
169	Responsible, sustainable growth	4/8/2023 6:04 PM
170	More single family homes/neighborhoods. Safe schools	4/8/2023 3:51 PM
171	A quiet bedroom community with a top rated school system and less strip malls.	4/8/2023 3:39 PM
172	Making the community more walkable and adding in additional businesses on Western Ave where there are abandoned buildings	4/8/2023 12:54 PM
173	Try to find ways to resolve the traffic congestion.	4/8/2023 11:57 AM
174	Clean, reliable, nature oriented, modern, walkable.	4/8/2023 11:34 AM
175	Better connected to public transport	4/8/2023 11:19 AM
176	No Costco and less apartment buildings	4/8/2023 10:44 AM
177	More local businesses, places for families to go for recreation/fun	4/8/2023 10:40 AM
178	Smaller class sizes in schools. More work on anti-bullying. More focus on mental health of students. More parents volunteering to help at our schools.	4/8/2023 10:37 AM
179	Improved electrical infrastructure and revamp of towns online presence (various websites are dated and have dead links)	4/8/2023 10:23 AM
180	No more building	4/8/2023 9:36 AM
181	Have a town wide celebration annually	4/8/2023 9:33 AM
182	Better Highway/road cleanup both debris and snow removal. Would love more fast food options closer to Carmen Rd	4/8/2023 9:24 AM
183	N/A	4/8/2023 9:15 AM
184	A town square in a central location with shops and gathering areas.	4/8/2023 9:13 AM
185	I would like to see guilderland become more walkable	4/8/2023 9:03 AM

Town of Guilderland

186	More walkable/bikeable/skatable (safer as well, away from traffic and pollution)), building playgrounds in neighborhoods	4/8/2023 8:55 AM
187	More sidewalks!!!!!!!!	4/7/2023 8:02 PM
188	Peaceful neighborhood with easy access to businesses and outdoor recreation	4/7/2023 12:39 PM
189	Plenty of green space, community neighborhoods, walkable areas	4/6/2023 4:32 PM
190	Community owned energy grid	4/6/2023 4:20 PM
191	More nature trails & restaurants	4/6/2023 3:54 PM
192	Stop the constant building. We need to keep Guilderland from losing any more open space.	4/6/2023 3:48 PM
193	More connectivity for walking, riding bikes.	4/6/2023 3:48 PM
194	Green spaces; Tawesentha pool; Town concerts, events, night-out; Neighborhoods with broad-demographics focused on community; more local businesses and fewer large chains; more trees being planted than being cut down; people walking and biking around town; Crossgates is converted to mostly outdoor shopping (like Clifton Country Mall) with a smaller footprint and land returned to the PineBush; a dog park or two in every hamlet; Mixed Breed opens a tap room in McKownville =)	4/6/2023 2:57 PM
195	Open to all income levels	4/5/2023 8:37 PM
196	Growth in the areas where businesses are present, and parks and trails in the existing natural areas.	4/4/2023 10:22 PM
197	diverse & progressive	4/4/2023 10:00 PM
198	Free of coalition group that hates housing for disadvantaged people	4/4/2023 9:55 PM
199	Better control of open space in the western part of the town.	4/4/2023 11:29 AM
200	Continue to be a safe, thriving community that supports those aging in place.	4/4/2023 11:21 AM
201	Having a Costco, making the waterfall a safe/scenic spot	4/3/2023 11:57 PM
202	Open spaces, encourage farms, limit traffic	4/3/2023 12:30 PM
203	more owner occupied housing options such as condos/townhouses	4/3/2023 10:57 AM
204	free of Trump-like white, old, anti-apartment group	4/2/2023 8:06 PM
205	No more large single family homes; more affordable housing options	4/2/2023 8:01 PM
206	Wide variety of housing options and diverse community	4/2/2023 4:08 PM
207	Keep up the Supervisor's emails. Very appreciated.	4/2/2023 3:42 PM
208	Town Supervisor (kind, transparent, progressive etc)	4/2/2023 3:36 PM
209	Focusing on the needs of families.	4/2/2023 3:30 PM
210	A desirable place to raise a family, care for elder loved ones or work and play. A Town with a sophisticated community culture that is continually reinvesting in itself a it's children to foster a prosperous future.	4/2/2023 11:33 AM
211	Need more food businesses on Carman road. Have great sidewalks now but no place to walk to...	4/2/2023 7:07 AM
212	More attractive commercial corridors, more senior housing, priority on planting trees and other pollinators	4/2/2023 12:06 AM
213	Costco's benefits (jobs, taxes, etc)	4/1/2023 5:31 PM
214	diverse, friendly, welcoming, and positive community	4/1/2023 5:22 PM
215	Safe, relaxing (traffic flows), and attractive looking (upgraded distinctive architecture - no box type commercial).	4/1/2023 2:31 PM
216	A home for all	4/1/2023 2:28 PM

Town of Guilderland

217	cheaper homes	4/1/2023 2:02 PM
218	continued kind, transparent, and responsive administration	4/1/2023 1:36 PM
219	enlarged commercial tax base, like Costco	4/1/2023 1:15 PM
220	Smaller and less expensive home options	4/1/2023 12:44 PM
221	We would like Guilderland to maintain that home town feel and represent the residents' priorities.	4/1/2023 11:14 AM
222	Less traffic.	3/31/2023 9:50 AM
223	More walkable areas, less traffic on rt 20	3/31/2023 8:49 AM
224	Stop the building and destruction of the little remaining land. Reuse properties that have been empty instead of building new. Traffic is already overflowing our roadways. Just stop. Greed is driving development for more tax dollars.	3/31/2023 4:42 AM
225	Continued Mix of Suburban, Commercial and Rural areas with modernized well maintained infrastructure and housing options for all strata of our society--repurposing existing rundown and shoddy development and brownfields so that we continue to have green fields.	3/30/2023 8:37 PM
226	More involvement in community activity for people who can't drive at night and avoid computer use for medical reasons.	3/30/2023 7:42 PM
227	free of anti development bias	3/30/2023 6:57 PM
228	Every summer seems to have watering restrictions. If we keep building new housing it doesn't seem like we have enough water to accomodate this.	3/30/2023 6:15 PM
229	One ZIP CODE for the entire town.	3/30/2023 5:54 PM
230	Keep it as undeveloped as possible.	3/30/2023 5:42 PM
231	Guilderland identity; town center, Guilderland PO zip code not Schenectady	3/30/2023 5:26 PM
232	Small town vibes	3/30/2023 5:06 PM
233	Less traffic on Curry Rd especially 18 wheelers and large trucks	3/30/2023 5:06 PM
234	More retail and housing, but nature and civic beauty preserved	3/30/2023 4:40 PM
235	Keep it from being overdeveloped.	3/30/2023 4:24 PM
236	Sustainable, ecologically sound combination of business, housing and open land with reasonable traffic.	3/30/2023 3:57 PM
237	More restaurants, places to go and things to do	3/30/2023 3:54 PM
238	Better playground at tawasentha	3/30/2023 3:53 PM
239	I would love the 20 corridor to look better. It looks pretty trashy from to Stuyvesant to Town Hall.	3/30/2023 3:53 PM
240	Having a feeling of community and a positive identity	3/30/2023 3:42 PM
241	Costco!	3/30/2023 3:36 PM
242	Environmentally friendly (focus on green initiatives)	3/30/2023 3:34 PM
243	Green,community is central, good school system	3/30/2023 3:32 PM
244	More options for entertainment	3/30/2023 3:29 PM
245	pleasant, welcoming, vital, natural	3/30/2023 3:10 PM
246	A town that attracts new members of the community by having all their needs met I causing restaurant and new businesses.	3/30/2023 7:40 AM
247	Maintain suburban character and do no overdevelop. Traffic is becoming a major issue and town, consultants, or DOT seem interested in addressing the issues.	3/28/2023 9:00 PM
248	Free of hate speech	3/28/2023 8:58 PM

Town of Guilderland

249	smaller sized home; sensitivity to environment	3/28/2023 7:14 PM
250	open to all	3/28/2023 6:56 PM
251	diverse, kind, and supportive	3/28/2023 6:51 PM
252	strong schools and welcoming neighborhoods	3/28/2023 6:44 PM
253	A home for all	3/28/2023 6:38 PM
254	In my rear view mirror.	3/28/2023 6:31 PM
255	vibrant, thriving, expanding	3/27/2023 9:41 PM
256	Consistency, support for small business (think Saratoga charm), town center that's walkable (think about what Clifton Park has been working towards)	3/27/2023 9:35 PM
257	A community with local business support and strong schools. A stronger sense of community where people take pride in where they live, much like Saratoga.	3/27/2023 9:00 PM
258	Responsible construction and safe environment for kids to grow up in.	3/27/2023 5:20 PM
259	More green space and accessibility to sustainable support options	3/27/2023 4:12 PM
260	Less building. Too few roads with increasing traffic and older people and schools inntermixed on the roads. We need to preserve more land for the future. Also need housing for lower income people!!	3/27/2023 1:30 PM
261	slow growth, careful preservation of nature	3/27/2023 12:22 PM
262	We need more business tax base to cut residential taxes	3/27/2023 10:59 AM
263	I'd need more space.	3/27/2023 9:07 AM
264	Less apartments, fewer homeless, more restaurants on Western in empty lots	3/27/2023 6:12 AM
265	More affordable housing	3/26/2023 11:14 PM
266	Well thought out communities with sufficient infrastructure and services as well as easy traffic flow.	3/26/2023 11:11 PM
267	Get the crime that is rampant at Crossgates under control and let's stop building high rise hotels or condos or whatever the heck is being built. Let's get a Costco in here so we don't just have BJ's or Sams. Teach people how to drive also.	3/26/2023 10:57 PM
268	Stop clearing land and building more cookie cutter homes	3/26/2023 8:52 PM
269	No more apartments	3/26/2023 7:49 PM
270	Less development	3/26/2023 6:45 PM
271	Less development, keep open space just that. Too much land being turned into ugly developments	3/26/2023 6:39 PM
272	Beautiful! Where families feel safe	3/26/2023 6:24 PM
273	Don't let guilderland turn into colonie, don't over develop	3/26/2023 6:22 PM
274	Less development; less government	3/26/2023 5:41 PM
275	More businesses	3/26/2023 4:43 PM
276	Route 20 business improvements. Lacking decent shopping.	3/26/2023 4:17 PM
277	MORE AFFORDABLE HOUSING, LESS APARTMENTS	3/26/2023 3:10 PM
278	get rid of the mall	3/26/2023 2:59 PM
279	No more apartments	3/26/2023 2:29 PM
280	Quality of life. Stop unbridled development	3/26/2023 2:20 PM
281	More single family homes less high density buildings	3/26/2023 12:59 PM

Town of Guilderland

282	Helicopter landing pads at CVS	3/26/2023 12:32 PM
283	Stop the Builderland Mentality! No more condominiums, housing developments or commercial property West of 84 Lumber or Guilderland Center	3/26/2023 12:24 PM
284	Less dense, more affordable housing, more local businesses	3/26/2023 11:57 AM
285	Efficient, inclusive, and highly sought after	3/26/2023 11:07 AM
286	There's way too much development and traffic and the town should instead slow it down and preserve open spaces!	3/26/2023 11:06 AM
287	Maintaining suburban feels and ensuring town is not too transient	3/26/2023 10:37 AM
288	A much better business to housing ratio with less run down places on Western Ave	3/26/2023 10:30 AM
289	Like Clifton park	3/26/2023 9:08 AM
290	Encouraging building more affordable housing for purchase while maintaining green space to the maximum extent possible	3/26/2023 8:44 AM
291	Not sure	3/26/2023 8:41 AM
292	Less housing and business development	3/26/2023 8:29 AM
293	Please keep it clean and lowlife scum free	3/26/2023 7:36 AM
294	More restaurants to choose from and center turn lanes on western	3/26/2023 6:29 AM
295	Less Karen's, better road upkeep	3/26/2023 1:30 AM
296	That there is more affordable housing and being a welcoming community	3/25/2023 10:43 PM
297	No more brown people or libtards	3/25/2023 10:03 PM
298	Less taxes, less apartment complex, less self storage	3/25/2023 9:42 PM
299	Expanded residential neighborhoods where houses aren't piled on top of each other	3/25/2023 9:06 PM
300	Less liberals and less building of developments	3/25/2023 8:31 PM
301	Friendly, open to smart growth, hopefully addressing run down buildings and businesses on western Ave.	3/25/2023 7:54 PM
302	Less cops	3/25/2023 7:52 PM
303	Personally I'm moving away	3/25/2023 7:51 PM
304	Walkable shopping, dining and nightlife!	3/25/2023 7:38 PM
305	Recreational destination other than shopping	3/25/2023 7:31 PM
306	Fewer large businesses more local	3/25/2023 7:13 PM
307	I would love to see route 20 improvements with property. Stop all the apartment complexes.	3/25/2023 6:54 PM
308	Allow business growth to slow the tax burden on homeowners	3/25/2023 6:46 PM
309	Business and more residential houses and less apartments and storage facilities. Better support for public safety	3/25/2023 6:37 PM
310	Continued growth in business and housing. A municipality that stops growing starts dying.	3/25/2023 6:10 PM
311	Would rather not much more commercial places and no more apartments.	3/25/2023 5:40 PM
312	Thriving with new businesses. Less construction of apartments.	3/25/2023 5:40 PM
313	-more comical development sutch as restaurant stores etc in the fort hunter area	3/25/2023 5:33 PM
314	N/A	3/25/2023 5:31 PM
315	Support for local businesses and not putting in large corpora rooms like costco. We also need to focus on rehabbing spaces that exist not building more developments. We do not need to look like Latham or Clifton Park	3/25/2023 5:22 PM

Town of Guilderland

316	For there to be more affordable housing and new different businesses	3/25/2023 5:14 PM
317	More green space	3/25/2023 5:04 PM
318	All apartments and gas stations	3/25/2023 4:59 PM
319	Continued development of walking access to important town resources, ie Library	3/25/2023 4:25 PM
320	Allow more development and do something about the decrepit Pine Bush	3/25/2023 4:21 PM
321	Supporting families and developing community	3/25/2023 4:15 PM
322	More walkable where possible	3/25/2023 4:12 PM
323	More diversity	3/25/2023 4:02 PM
324	Slow down building and preserve what is already here that made guilderland great to begin with	3/25/2023 4:02 PM
325	NO MORE APARTMENTS	3/25/2023 4:01 PM
326	Guilderland should support restaurants and slow down development of vacant property.	3/25/2023 3:58 PM
327	Less traffic on western Ave	3/25/2023 3:47 PM
328	Removal of excessive structures destroying the transition to Albany. The excessive building by the mall turned the the beautiful area by the mall into an eyesore and destroyed the town I grew up in	3/25/2023 3:43 PM
329	Not much different. Stop building apartments everywhere	3/25/2023 3:40 PM
330	Stop building apartments	3/25/2023 3:35 PM
331	Better support for businesses, no frivolous changes like 25 Mile roads and speed bumps. 30 is more appropriate.	3/25/2023 3:31 PM
332	Costco, school drug problem under control which it isn't, speed limit increase on western because people drive 50-55 anyways	3/25/2023 3:30 PM
333	More pharmacies & senior living	3/25/2023 3:28 PM
334	More restaurants, hiking trails	3/25/2023 3:21 PM
335	More retail on RT 20	3/25/2023 3:19 PM
336	Clean, occupied western ave	3/25/2023 3:17 PM
337	Diversity - my children are half white (mutt) half black (black/Native American) and it is clear they are treated differently by adults and children including being called the N word in 1st grade.	3/25/2023 3:14 PM
338	More business on east side, and more apartment housing options on east side	3/25/2023 3:03 PM
339	Still a lot of access to nature/preservation. Focus on small/local businesses	3/25/2023 3:03 PM
340	More night life and good food place, local owned places like delis and shops	3/25/2023 2:58 PM
341	A balanced portfolio of business, affordable housing, and easy access to all items	3/25/2023 2:52 PM
342	More of a walkable community	3/25/2023 2:51 PM
343	Less development in wooded areas, more development in empty areas, and way more affordable living for young adults.	3/25/2023 2:50 PM
344	Stop turning us into Clifton Park - less apartments/plazas	3/25/2023 2:50 PM
345	Flying cars	3/25/2023 2:49 PM
346	Clean up the Western Avenue corridor, improve traffic conditions and stop big box projects	3/25/2023 2:46 PM
347	Get rid of that eyesore on Rt20.	3/25/2023 2:45 PM
348	Better public transportation and more outdoor recreational spaces for community members.	3/25/2023 2:45 PM
349	Sidewalks are everywhere. Almost Everyone uses the bus. Cars are rare. Parking lots and foreclosed buildings would be turned into parks!	3/25/2023 2:42 PM

Town of Guilderland

350	More town wide activities	3/25/2023 2:40 PM
351	Not the commercialized way it is now, sometimes basic and less is more. The more coolmmercial the open opportunity for crime.	3/25/2023 2:38 PM
352	Stop building apartment complexes	3/25/2023 2:38 PM
353	The home of 2A	3/25/2023 2:38 PM
354	No more development.	3/25/2023 2:38 PM
355	I will be leaving. Too little respect for actual residents. Too much catering to corporations. Town is turning into a pit.	3/25/2023 2:35 PM
356	No big box/warehouse type stores, more high density apartment/store type plazas	3/25/2023 2:29 PM
357	A mix new and old businesses. While preserving the values of the town that my family settled in.	3/25/2023 2:11 PM
358	Lower taxes	3/25/2023 2:09 PM
359	Maintain rural/ open areas and ,imit development of those areas	3/25/2023 1:53 PM
360	Western ave will look more cohesive with all businesses putting effort into exteriors	3/25/2023 1:40 PM
361	Less apartments	3/25/2023 1:34 PM
362	More places to eat and more local businesses	3/25/2023 1:30 PM
363	To have the abandoned houses gone and transformed into some new	3/25/2023 1:25 PM
364	It has to get better than it currently is	3/25/2023 1:18 PM
365	Bleak. Too many apartments, population getting too large	3/25/2023 1:14 PM
366	More affordable housing	3/25/2023 1:14 PM
367	A real cross section of world culture	3/25/2023 1:13 PM
368	Lower tax s	3/25/2023 1:07 PM
369	More property development and lower taxes	3/25/2023 12:57 PM
370	Less traffic and apartments, more areas for community activities	3/25/2023 12:51 PM
371	Just build the Costco	3/25/2023 12:50 PM
372	More walkable, more sidewalks, more pedestrian friendly infrastructure	3/25/2023 12:46 PM
373	Remodel of dated strip centers. Starbucks on Carman.	3/25/2023 10:40 AM
374	Stop building and start enforcing code...otherwise, why have it?	3/25/2023 8:15 AM
375	More small businesses along rt. 20; brown sites remediated and used productively for local business; affordable, modern housing developments and neighborhoods where people in the middle class can comfortably have pride in homeownership while raising a family	3/24/2023 11:19 PM
376	More bicycle friendly. Less traffic on Western Ave.	3/24/2023 6:39 PM
377	Safe bike lanes for a greener future; enhanced community green spaces; and a town center	3/24/2023 6:36 PM
378	progressive, forward thinking, environmentally friendly	3/24/2023 4:31 PM
379	More pedestrian friendly, better playground equipment for the kids (like Bethlehem)	3/24/2023 12:34 PM
380	more indoor recreation	3/24/2023 11:13 AM
381	Stronger sense of "small town community". Keep guilderland walkable on western ave. More local businesses - less chains (unless local chains) & capitalize on recreation opportunities	3/24/2023 9:19 AM
382	Family & Business Friendly, Mixed-Use Development, Variety of Land Uses (Agriculture / Natural, Commercial, Residential (Homes & Apartments), etc.)	3/24/2023 9:07 AM
383	Stop building. There is too much destruction of land to keep building.	3/24/2023 7:03 AM

Town of Guilderland

384	Less traffic	3/24/2023 6:44 AM
385	No more development, don't turn town into Clifton Park.	3/23/2023 10:31 PM
386	Abandoned and dilapidated buildings knocked down or renovated	3/23/2023 10:09 PM
387	hopefully more reasonably housing	3/23/2023 9:45 PM
388	More single family neighborhoods with small community feel for each	3/23/2023 9:12 PM
389	Diverse, inclusive, affordable, safe, supportive for local businesses versus corporate developers, environmentally conscious through support of parks/preserve.	3/23/2023 7:19 PM
390	No more sprawl. Strict limits on development and promotion of infill.	3/23/2023 5:34 PM
391	Many options for different types of business in town so you do not have to drive far for everyday needs. A slow down on apartment complexes. A Revitalization of old abandoned property's before clear cutting established properties. Proper budgeting to keep taxes down. Making deals with developers to benefit the town as a whole and not just certain people or areas.	3/23/2023 4:27 PM
392	More walkable in weatherfield area	3/23/2023 4:25 PM
393	Small development. Some growth is ok. Affordable senior living places	3/23/2023 2:21 PM
394	Mix use push development up carmen road and 155 to decrease traffic on rt. 20	3/23/2023 1:24 PM
395	Family friendly rural and suburban community	3/23/2023 10:16 AM
396	No more apartments. More dining options or small businesses.	3/23/2023 8:40 AM
397	Balance between parks/trails and more growth of businesses	3/23/2023 8:37 AM
398	sidewalks on Gun Club RD & Bozenkill	3/23/2023 7:49 AM
399	An upbeat and positive place	3/23/2023 7:07 AM
400	More affordable, less transient apartments to ruin the "skyline".	3/23/2023 6:13 AM
401	No more crowded than right now.	3/23/2023 5:07 AM
402	A community that is welcoming to families	3/22/2023 11:48 PM
403	flourishing	3/22/2023 10:48 PM
404	No new growth	3/22/2023 10:12 PM
405	I'd like to see tawasentha be more accessible like the crossings in colonie	3/22/2023 9:51 PM
406	Good schools	3/22/2023 9:48 PM
407	Keeping it green; environmental experts should be consulted in any plan or decision to develop this area	3/22/2023 9:28 PM
408	neighborhood connectivity and preservation of open space	3/22/2023 8:39 PM
409	Responsible Growth	3/22/2023 3:35 PM
410	The preservation of nature, wilderness, parks and even simply the volume of trees (less development) is what keeps this area so beautiful and enjoyable.	3/22/2023 2:35 PM
411	I would like to see it as a great place to live, with lots of outdoor activity space and less traffic down Rt. 20.	3/22/2023 1:43 PM
412	Allowing residents equal access to public services	3/22/2023 1:04 PM
413	A walkable community of connected neighborhoods	3/22/2023 10:00 AM
414	Respect for environment: no more single family homes	3/22/2023 6:27 AM
415	satisfy the daily and housing needs of an increasingly older population	3/21/2023 3:50 PM
416	diverse, kind and welcoming community	3/21/2023 3:40 PM
417	balance of conveniences with local businesses with trees and undeveloped green spaces	3/21/2023 2:04 PM

Town of Guilderland

418	No more development. I don't want to live in Clifton Park, if I did I would have moved there	3/21/2023 12:18 PM
419	pickleball and playgrounds and fun for all	3/21/2023 9:10 AM
420	A place of controlled, regulated growth with ample, preserved green space containing farms, forests and fields.	3/21/2023 8:32 AM
421	Trails and sidewalks connecting neighborhoods and schools and businesses	3/21/2023 8:01 AM
422	More public transportation, more charging stations in malls	3/21/2023 12:09 AM
423	Limited growth	3/20/2023 8:16 PM
424	Maintain rural and suburban mix	3/20/2023 8:01 PM
425	Bike friendly	3/20/2023 7:47 PM
426	Roadways cleaned up, traffic congestion improved, a place of safety, and community and gathering.	3/20/2023 7:45 PM
427	Much less traffic. More walkable. Fewer chain stores. More personality.	3/20/2023 7:43 PM
428	To stay about the same population size	3/20/2023 7:27 PM
429	Downtown	3/20/2023 7:08 PM
430	building moratorium, please	3/20/2023 7:05 PM
431	Character as a small town with affordable family housing and starter houses, and less 4-5 story developments	3/20/2023 6:56 PM
432	Small town environment with walkability	3/20/2023 6:56 PM
433	Keeping large conglomerates out of Guilderland, keeping our town as a community, not an extension of the City of Albany	3/20/2023 6:18 PM
434	smart, limited growth while protecting our dwindling natural resources	3/20/2023 6:16 PM
435	Please control the traffic on Western Ave - no to soulless developments and soulless developers - like Crossgates group.	3/20/2023 5:27 PM
436	Eco-friendly gardens, parks, businesses	3/20/2023 5:14 PM
437	Redevelop the Bohl property	3/20/2023 5:07 PM
438	Probably too expensive for retirees to live here	3/20/2023 4:48 PM
439	A welcoming place for young families and low income earners	3/20/2023 4:32 PM
440	That the town would maintain and/or increase its wild places	3/20/2023 4:30 PM
441	Slow planned growth of business and housing that preserves open spaces	3/20/2023 4:06 PM
442	A place where parents want their children to go to high school	3/20/2023 3:14 PM
443	Continuation of a small town desirable without continuing its growth beyond what the current residence desire aside from the town supervisors	3/20/2023 2:38 PM
444	cheaper homes for young persons and families	3/20/2023 1:59 PM
445	Much open green space, limited apartments, maintaining rural feel.	3/20/2023 1:50 PM
446	Open and more affordable to all	3/20/2023 11:48 AM
447	resilient, fair, innovative, efficient	3/20/2023 11:33 AM
448	No more uncontrolled suburban sprawl, emphasis on protecting the open space we still have.	3/20/2023 11:32 AM
449	Retaining the suburban feel of the town while expanding the tax base to make tax burden of residents manageable.	3/20/2023 10:51 AM
450	Enforce the rules & regulations, and clean up the Town.	3/20/2023 10:35 AM
451	Small business hometown feel not big box stores and not more apartments	3/20/2023 9:43 AM

Town of Guilderland

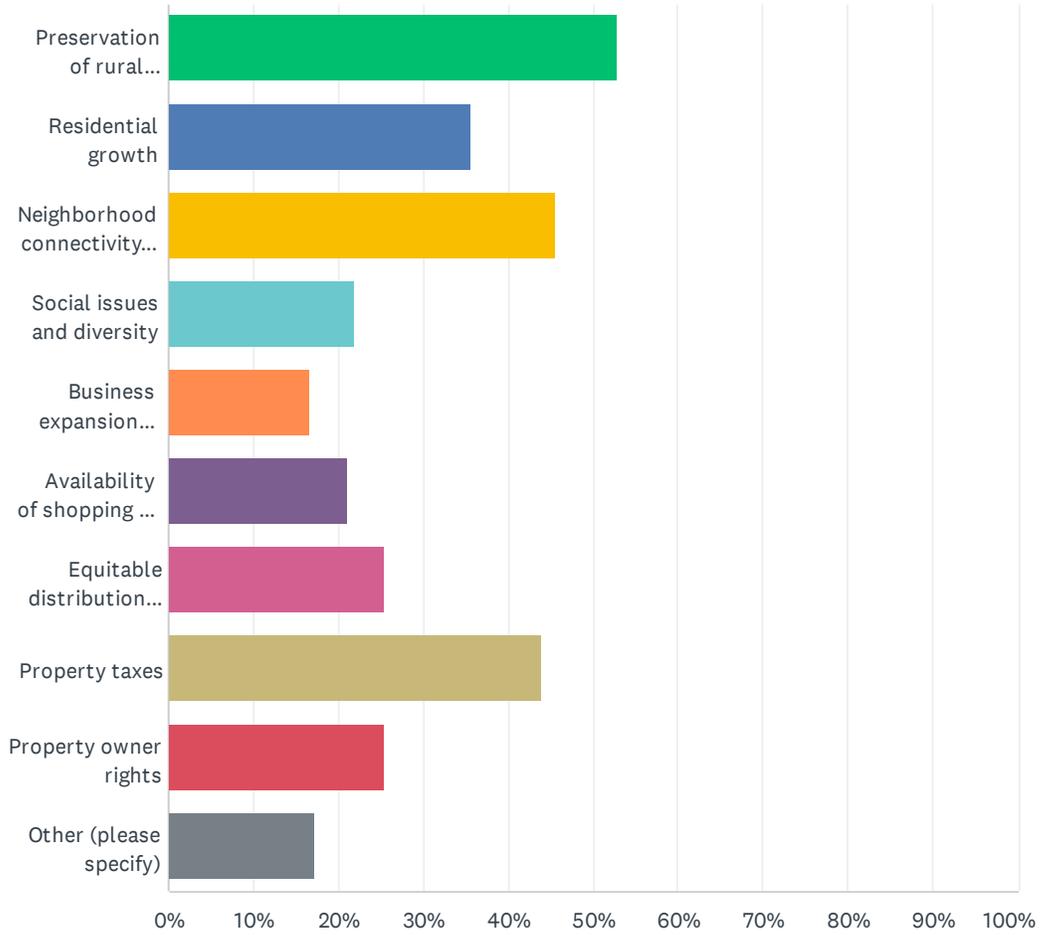
452	More business growth along Western Avenue that will support our town's future residents & current businesses to help them thrive; continue to grow our housing in terms of single family homes or new apartments with modern amenities.	3/20/2023 9:25 AM
453	No more apartment complexes	3/20/2023 9:19 AM
454	Fun place to live and raise a family	3/20/2023 8:40 AM
455	Sustainable, earth friendly development and zero sprawl.	3/20/2023 8:34 AM
456	Diverse, community, environmental friendly	3/20/2023 7:00 AM
457	Stop developing it like Colonie, Clifton Park, and Bethlehem.. Please move thereMove there if that's what you're looking for	3/20/2023 5:39 AM
458	Planned growth and monitored violations by residents not following rules of maining ntheir properties and having junk cars etc.Also burned out homes not being taken down in a timely manner.	3/20/2023 3:05 AM
459	Not sure	3/20/2023 12:32 AM
460	demolish Crossgates rebuild mixed use	3/19/2023 11:32 PM
461	Preserve the historical qualities	3/19/2023 10:54 PM
462	A community that supports and encourages diversity of all ethnicities, social-economic groups and ages through education (of all kinds: traditional, vocational and non- traditional methods) that promotes understanding and cooperation	3/19/2023 9:59 PM
463	A town that incorporates affordable housing in its vision for its future so that working class folks can afford to live here - housing that a family with household annual income of no more than \$75,000 per year.	3/19/2023 9:37 PM
464	limit the amount of commercial and residential growth	3/19/2023 9:12 PM
465	Sidewalks, electric vehicles, work from home	3/19/2023 6:29 PM
466	Clean up the eyesores. Provide affordable housing	3/19/2023 6:21 PM
467	Small homes, no lawns, native vegetation	3/19/2023 5:45 PM
468	Good business and no overcrowding or excessive traffic. To many appartments being built and traffic increasing	3/19/2023 4:55 PM
469	Helping low income families find home and get best education	3/19/2023 4:23 PM
470	To have more public transportation to neighborhoods so seniors can age in place - naturally occurring residential communities (NORC) - so they do not have to move elsewhere.	3/19/2023 4:09 PM
471	Clean, organized, safe, affordable	3/19/2023 4:08 PM
472	No more building. We have plenty of closed businesses. People need to build there first. We are losing open space	3/19/2023 4:06 PM
473	Livable, good quality of life, not overcrowded	3/19/2023 4:03 PM
474	Access to open spaces	3/19/2023 3:59 PM
475	less commercial development less apartments	3/19/2023 3:58 PM
476	Less development of large apartment complexes	3/19/2023 3:46 PM
477	To keep the trees and land and scenic views would be nice. We don't want to turn rte 20 into another central ave	3/19/2023 3:45 PM
478	A booming suburban town, upscale homes, great schools, easy access to restaurants/shopping	3/19/2023 3:33 PM
479	An improved road system so Route 20 can handle the traffic	3/18/2023 4:53 PM
480	Build affordable housing and not just mega homes	3/18/2023 1:28 PM
481	variety of housing options for families and elderly	3/18/2023 1:21 PM

Town of Guilderland

482	Please continue to make the Town accessible for the disabled, including low maintenance housing options	3/18/2023 12:53 PM
483	Build more pro-environment housing, like apartments, townhouses, and small homes. Make Guilderland a home for all.	3/18/2023 12:44 PM
484	Let younger generation have its way. No more single family homes	3/18/2023 11:08 AM
485	Please don't let old, bigoted, white coalition hijack our future	3/18/2023 11:02 AM
486	less traffic, retain green space, improve aesthetics along Rt.20	3/18/2023 10:51 AM
487	Don't let a small group of white, old, single family home owners decide our future. Single family homes were a prior generation's dream, they are an environmental disaster for today's world.	3/18/2023 10:32 AM
488	Welcome to all income, races etc	3/18/2023 9:18 AM
489	More of the same of openness and support for residents	3/18/2023 9:10 AM
490	Keep up the good work	3/18/2023 9:03 AM
491	Inclusive housing options. No more large homes.	3/18/2023 8:55 AM
492	Keeping up transparency with Supervisor's newsletters	3/18/2023 8:49 AM
493	expanded recreation and affordable housing	3/18/2023 8:36 AM
494	provide more housing and not just single family homes	3/18/2023 8:12 AM
495	more walkable - cultural hub between library, Y, behind library	3/17/2023 7:53 PM
496	Stop building large single family homes	3/17/2023 6:59 PM
497	More affordable housing options	3/17/2023 6:54 PM
498	more affordable housing options; no more mega homes	3/17/2023 4:04 PM
499	more housing options	3/17/2023 3:24 PM
500	more affordable options; no more single family homes	3/17/2023 3:19 PM
501	Improving the vacant lots on Rt 20 from Foundry Rd heading east.	3/17/2023 12:18 PM
502	Still partly rural, no more big developments.	3/16/2023 8:51 PM
503	Keep it small with a lot of vacant land. Stop the apartment complexes	3/16/2023 6:19 PM
504	Stop all development	3/16/2023 3:42 PM
505	Walkable, multicultural, affordable, more open space in the form of parks, more local businesses in small clusters that are not mini malls.	3/16/2023 3:05 PM
506	Not all apartments and big box stores. More affordable single family housing for first time home buyers.	3/16/2023 1:17 PM
507	More accessible for walkers and bicycles.	3/13/2023 4:28 PM
508	Vibrant community with residential and business interests balanced to ensure a stable future	3/13/2023 12:03 PM

Q12 What are challenges/concerns facing the Town of Guilderland, now or in the near future (Select 3)?

Answered: 538 Skipped: 97



Town of Guilderland

ANSWER CHOICES	RESPONSES
Preservation of rural character and farmland	52.97% 285
Residential growth	35.69% 192
Neighborhood connectivity and walkability	45.72% 246
Social issues and diversity	21.93% 118
Business expansion opportunities	16.73% 90
Availability of shopping and amenities	21.00% 113
Equitable distribution of resources throughout the Town	25.28% 136
Property taxes	43.87% 236
Property owner rights	25.46% 137
Other (please specify)	17.29% 93
Total Respondents: 538	

#	OTHER (PLEASE SPECIFY)	DATE
1	You need more of a tax base, more housitand development to support the services and schools. Property taxes are lower in Saratoga county as and Clifton Park more homeownership and retail than we do.	5/15/2023 10:30 PM
2	Dangerous drivers	5/15/2023 9:42 AM
3	ensuring we have adequate services for the multifamily housing popping up all over town	5/15/2023 8:18 AM
4	Traffic, blight, transiants	5/14/2023 10:55 AM
5	Towasentha playground needs a refresh.	5/14/2023 8:31 AM
6	Traffic- the roads are not equipped to handle all of the cars	5/13/2023 7:41 PM
7	Instability in Middle School and High School from flavor of the month non-education related social and political distractions.	5/13/2023 6:53 AM
8	Traffic and excessive blight	5/12/2023 9:33 PM
9	Too much commercial development near Crossgates	5/12/2023 9:27 PM
10	Supporting aging residents	5/12/2023 9:20 PM
11	Degrading infrastructure	5/12/2023 8:33 PM
12	Vacant and run down properties, too many apartment buildings	5/12/2023 5:58 PM
13	Traffic	5/12/2023 5:56 PM
14	Water quality	5/12/2023 5:55 PM
15	Greater inclusion of the people's voice in decision making, rather than bowing to the developers aiming to make themselves richer.	5/9/2023 8:13 AM
16	Preservation of other undeveloped land	5/8/2023 9:09 AM
17	Lowering speed limits on highways with sidewalks	4/28/2023 6:03 PM
18	Residents using town property as if it is their personal property, reduce residents use of lawn chemicals	4/28/2023 10:55 AM
19	Lack of high paying businesses and pyramid Corp tax evasion	4/28/2023 8:08 AM
20	Absentee landlords/renters/property owners who are neglecting their property. Garbage left on	4/27/2023 8:12 PM

Town of Guilderland

the streets for weeks at a time & feeling like the neighborhood is deteriorating.

21	education	4/19/2023 3:40 PM
22	"In accordance w/Comp Plan language clear enough to avoid need for Article 78's for	4/17/2023 6:02 PM
23	Would pay more taxes to STOP the development	4/17/2023 12:34 PM
24	Too many apartments, developments are impacting commute	4/15/2023 8:20 PM
25	Business expansion opportunities- seems unlt'd, needs greater restrictions; too many apartments, more affordable housing ownership needed	4/13/2023 4:25 PM
26	Sound fo gunfire in Tawasentha park	4/12/2023 9:18 AM
27	Traffic congestion	4/10/2023 7:48 AM
28	Road quality	4/9/2023 11:26 AM
29	Lately it feels like we are developing a lot of areas - especially with apartments and it doesn't Feel like there is thought about the impacts this can have or how to use space in wise ways - another example is Costco building a new plot when we have empty places in the mall	4/8/2023 6:04 PM
30	School safety	4/8/2023 3:51 PM
31	Highway dept needs work	4/8/2023 9:24 AM
32	Too much building	4/6/2023 3:48 PM
33	Large corporations extracting money from our community, and tearing up ecosystems to boot (looking at you, Costco).	4/6/2023 2:57 PM
34	Ensuring developers follow all laws/ordinances when developing property.	4/4/2023 11:29 AM
35	Older adults need to have more transportation options. Many seniors cannot avail themselves of public transportation due to health/mobility issues.	4/4/2023 11:21 AM
36	Traffic	4/3/2023 12:30 PM
37	Safety of gun violence, cannabis/alcohol abuse, railroad safety and over site	4/1/2023 2:31 PM
38	1. Too many blighted brownfields and decaying housing options; 2 Many degraded roads and road infrastructure; 3. Citizens hiding behind zoning, traffic studies and NIMBY-ism to keep unwanted others out.	3/30/2023 8:37 PM
39	Not a good survey question. Items can be interpreted many ways.	3/30/2023 7:42 PM
40	A better plan for prime roadways. Carman Rd can be a a nightmare for left turns, both on to or off of...anywhere. A better use is tax money would have been a center lane instead of sidewalks that few people will use.	3/30/2023 5:26 PM
41	Too many apartments -Western Ave is turning into Central Ave- it's becoming ugly	3/30/2023 5:06 PM
42	Looking run down on Western Ave	3/30/2023 3:54 PM
43	beautifying the town, increasing its character and decreasing the blight and eyesores	3/30/2023 3:42 PM
44	Infrastructure - roads & water	3/30/2023 3:34 PM
45	Overdevelopment and traffic	3/28/2023 9:00 PM
46	Proliferation of cluster housing.	3/28/2023 6:31 PM
47	Special favors from officials for some seem to be unfair for some folks	3/27/2023 5:20 PM
48	Improve roads and limit traffic as much as possible	3/27/2023 1:30 PM
49	Homeless people wandering in suburbs (near mikes diner)	3/27/2023 6:12 AM
50	Crime control	3/26/2023 12:59 PM
51	Lack of helicopter landing pads.	3/26/2023 12:32 PM
52	Traffic and too much development	3/26/2023 11:06 AM

Town of Guilderland

53	Seeing a lot of troublesome people more and more	3/26/2023 7:36 AM
54	Affordable housing	3/25/2023 10:43 PM
55	Gun rights	3/25/2023 9:06 PM
56	School taxes	3/25/2023 6:10 PM
57	Apartment development	3/25/2023 5:33 PM
58	Lack of bike trails and safe biking on roads	3/25/2023 5:04 PM
59	Big business overshadowing local business, support and engagement of volunteer emergency services to match the growth of the town	3/25/2023 4:15 PM
60	Route 20 traffic	3/25/2023 3:47 PM
61	Traffic flow by crossgates Mall	3/25/2023 3:43 PM
62	Minimally staffed and minimally trained police department. Need more EMS too	3/25/2023 3:28 PM
63	Karens in the wild	3/25/2023 2:49 PM
64	Overdevelopment.	3/25/2023 2:38 PM
65	Lack of affordable housing	3/25/2023 1:14 PM
66	Fostering neighborhoods attractive to young families with room to grow so that the town retains those families	3/24/2023 11:19 PM
67	Too much vehicle traffic.	3/24/2023 6:39 PM
68	school taxes	3/24/2023 11:13 AM
69	Town continuing to develop and lose character I moved here for	3/23/2023 10:31 PM
70	People not willing to accept change and growth	3/23/2023 8:37 AM
71	Clearing blighted occupied and unoccupied residences/properties	3/23/2023 6:13 AM
72	Care for nature and preserves, overdevelopment	3/22/2023 2:35 PM
73	I strongly object to any Costco being placed in Guilderland, particularly near Crossgates Mall.	3/22/2023 1:43 PM
74	affordable housing	3/21/2023 9:10 AM
75	No food culture; limited quality food options	3/20/2023 7:43 PM
76	rampant development	3/20/2023 6:56 PM
77	School doesn't know how to stop spending	3/20/2023 5:07 PM
78	quality drinking water	3/20/2023 3:14 PM
79	Builders who are grabbing all available land so they can make more money. We must keep the rural atmosphere!	3/20/2023 1:50 PM
80	School taxes	3/20/2023 10:35 AM
81	School classroom size	3/20/2023 9:19 AM
82	Participation in local, regional public transportation expansion.	3/20/2023 8:34 AM
83	Over development	3/20/2023 5:39 AM
84	Lack of inclusion	3/19/2023 11:32 PM
85	Supporting SMALL businesses- NOT "BIG BOX STORES"	3/19/2023 9:59 PM
86	What about truly affordable housing for working class folks with no more than \$75,000 annual income? That was not even in your list.	3/19/2023 9:37 PM
87	Removal of eyesores on route 20	3/19/2023 6:21 PM
88	Enforcing laws already in place regarding zoning and noise	3/19/2023 3:45 PM

Town of Guilderland

89	Disability housing	3/18/2023 12:53 PM
90	traffic	3/18/2023 10:51 AM
91	affordable housing	3/17/2023 3:19 PM
92	Addressing the numerous dog owners, who seem to have no respect for others in their neighborhood, who have to listen to their uncontrolled barking dogs. Having the police or dog warden address the issue does not seem to work. It is not fair that a homeowner cannot work or relax in their yard without hearing multiple dogs barking during the day, evening and sometimes middle of the night. Possibly instating a warning or two and then a fine each time afterward would be a solution. As of now, there are no consequences after the officials visit the homes stating a complaint has been made.	3/17/2023 12:18 PM
93	Destruction of open spaces for multi-unit residential projects	3/16/2023 3:05 PM

Q13 What are three opportunities that you see for Guilderland to improve in the future?

Answered: 491 Skipped: 144

ANSWER CHOICES	RESPONSES	
One	100.00%	491
Two	96.54%	474
Three	87.78%	431

#	ONE	DATE
1	Need another East/West corridor for traffic	5/15/2023 11:10 PM
2	Offer incentives for development of the vacant and falling down structures on Western	5/15/2023 10:30 PM
3	Limit further over priced apartments	5/15/2023 6:48 PM
4	Sidewalks to schools	5/15/2023 12:22 PM
5	Continued sidewalk and accessibility improvements	5/15/2023 11:57 AM
6	Turning lane on western Ave	5/15/2023 9:42 AM
7	Preservation	5/15/2023 8:55 AM
8	Western Ave. redevelopment	5/15/2023 8:18 AM
9	Improve the school	5/15/2023 6:09 AM
10	Less large business	5/15/2023 1:06 AM
11	Public transportation accessibility	5/14/2023 8:54 PM
12	Variety of dining options for vegetarians, menu options	5/14/2023 1:18 PM
13	Traffic!!!!	5/14/2023 10:55 AM
14	Make Guilderland, especially along Western Ave, more walkable. Also suggesting sidewalks on Willow Street.	5/14/2023 8:31 AM
15	Stay out of politics	5/14/2023 7:19 AM
16	Change congested intersections to traffic circles	5/13/2023 7:53 PM
17	To get rid of abandoned land/businesses	5/13/2023 7:41 PM
18	Stop giving business tax breaks	5/13/2023 6:22 PM
19	Renovate delapidated school buildings	5/13/2023 3:49 PM
20	Less building of massive apartment buildings	5/13/2023 3:17 PM
21	Create walking paths to connect town areas	5/13/2023 12:16 PM
22	More businesses	5/13/2023 9:48 AM
23	Stop all the condos and town houses	5/13/2023 9:08 AM
24	Sidewalks on Carmen Rd	5/13/2023 9:06 AM
25	More connectivity - walking, biking and motor routes	5/13/2023 8:28 AM
26	New high school to be a focal point for town pride	5/13/2023 8:28 AM

Town of Guilderland

27	Less construction	5/13/2023 7:58 AM
28	Allow more freedom for people to do what they want with their property	5/13/2023 7:52 AM
29	Promote small business growth	5/13/2023 7:44 AM
30	Beautiful preserved protected land can host most events	5/13/2023 7:16 AM
31	Bring Middle School and High School back to the award winning schools they once were.	5/13/2023 6:53 AM
32	recreational access to Watervliet Reservoir	5/13/2023 6:43 AM
33	Continue DEI initiatives	5/13/2023 6:42 AM
34	Business	5/13/2023 6:11 AM
35	Walk/bike ability	5/13/2023 3:57 AM
36	More business	5/13/2023 1:09 AM
37	Fewer apartment complexes	5/13/2023 12:48 AM
38	Slow the rate of growth	5/13/2023 12:22 AM
39	Responsible and realistic home ownership	5/12/2023 11:43 PM
40	Small business	5/12/2023 9:54 PM
41	Easing traffic	5/12/2023 9:33 PM
42	Use/develop abandoned buildings along western Ave	5/12/2023 9:27 PM
43	Support schools in community	5/12/2023 9:20 PM
44	More cultural opportunities	5/12/2023 9:15 PM
45	Affordable housing	5/12/2023 8:55 PM
46	Keep undeveloped land free from development	5/12/2023 8:36 PM
47	Access to affordable housing	5/12/2023 8:33 PM
48	Sidewalks	5/12/2023 8:31 PM
49	Better schools	5/12/2023 8:13 PM
50	Less apartments	5/12/2023 7:50 PM
51	Updating traffic patterns on Rte 20 corridor	5/12/2023 7:47 PM
52	More townhomes and condominiums built	5/12/2023 7:30 PM
53	Sidewalks in all neighborhoods	5/12/2023 7:29 PM
54	Affordable housing for young adults	5/12/2023 7:29 PM
55	A few good restaurants	5/12/2023 7:19 PM
56	Less residential growth to maintain smaller class sizes	5/12/2023 6:53 PM
57	Diversity at GPS	5/12/2023 6:41 PM
58	Limit residential growth	5/12/2023 6:35 PM
59	Sport areas	5/12/2023 6:34 PM
60	Revitalize plight on Rt.20	5/12/2023 6:14 PM
61	More sidewalks	5/12/2023 6:07 PM
62	Expansion at Tawasentha (trails/more activities)	5/12/2023 6:01 PM
63	Improving appearance of the land across from the Guilderland fire station	5/12/2023 5:58 PM
64	Walkable sidewalks	5/12/2023 5:56 PM

Town of Guilderland

65	Ease zoning in already commercial areas to get business in and end blight	5/12/2023 5:56 PM
66	Business (dinning, entertainment)	5/12/2023 5:55 PM
67	More community functions	5/12/2023 5:53 PM
68	Replace abandoned properties with small community friendly businesses (coffee shop)	5/12/2023 5:43 PM
69	Western Turnpike Golf Course is one of the only 27 hole courses in the area and it is not marketed well. Golf course should see more attention from the town as it can bring in outside money from golfers out of town. Huge missed opportunity.	5/12/2023 2:42 PM
70	Traffic patterns	5/12/2023 7:16 AM
71	Stop giving tax breaks to big business	5/11/2023 10:51 PM
72	Plan for a downtown	5/11/2023 3:28 PM
73	invest in sidewalks on Western Ave and other busy 2 lane roads	5/10/2023 7:02 PM
74	Strong limits on development could protect natural landscape and preserve the unique character of each neighborhood/hamlet/area	5/10/2023 8:53 AM
75	Increase forums for community input.	5/9/2023 8:13 AM
76	Lower taxes	5/8/2023 10:21 AM
77	Safe schools, awareness and equality	5/8/2023 9:17 AM
78	More parks	5/8/2023 9:09 AM
79	Saying no to the constant development	5/8/2023 8:05 AM
80	Clean up abandoned buildings/ stronger police presence to remove riff raff	5/8/2023 8:01 AM
81	Don't build Costco	5/7/2023 6:35 PM
82	Empty buildings	5/6/2023 7:14 PM
83	Preserve open space.	5/6/2023 9:48 AM
84	Clean up abandoned properties on Western Ave	5/6/2023 9:25 AM
85	Add sidewalk from 146 to Library	5/5/2023 6:38 PM
86	More sidewalks	5/5/2023 5:45 PM
87	Keep a hybrid character - rural and suburban	5/5/2023 1:56 PM
88	Enforce current codes for residential areas (noise, number of vehicles on properties, etc.)	5/5/2023 7:35 AM
89	Maintain a community feel rather than a big city feel.	5/4/2023 4:53 PM
90	More transparency	5/4/2023 4:47 PM
91	More walkable areas	5/4/2023 2:22 PM
92	Creative reuse if crossgates	5/3/2023 6:02 PM
93	expand parks and recreation areas and offerings	5/3/2023 5:04 PM
94	Moratorium on development along Western Avenue.	5/1/2023 10:18 PM
95	decreasing traffic, especially along Western Avenue	4/30/2023 9:42 PM
96	Trails	4/29/2023 10:04 AM
97	Lower school taxes, fewer rentals	4/28/2023 10:55 AM
98	Slow down building, especially "bedroom" housing.	4/28/2023 9:30 AM
99	Control growth	4/28/2023 8:10 AM
100	Getting high paying businesses to build here	4/28/2023 8:08 AM
101	better/quicker enforcement of codes relating to neglected properties-garbage etc.	4/27/2023 8:12 PM

Town of Guilderland

102	Get rid of apartments, not attract transient people	4/27/2023 6:19 PM
103	development of more sidewalks	4/27/2023 4:01 PM
104	Restrict sprawl	4/27/2023 3:51 PM
105	roadway improvement (roundabouts when possible)	4/27/2023 3:12 PM
106	Improvement of water sources	4/27/2023 3:02 PM
107	Aquarium	4/27/2023 3:01 PM
108	The legalization of cannabis. Farming/ shops or cannabis adjacent industries would be wonderful.	4/27/2023 2:39 PM
109	More Home development preferably over 50. Not one option available option for new build right now other than lone lots	4/27/2023 1:02 PM
110	Costco's arrival	4/23/2023 9:03 PM
111	continue with playgrounds	4/23/2023 8:56 PM
112	Indoor sports complex like Afrims	4/19/2023 11:46 PM
113	Costco's growth benefits	4/19/2023 10:13 PM
114	add more parks	4/19/2023 3:40 PM
115	Keep community rural and suburban	4/19/2023 2:10 PM
116	Slow growth especially multi family rental. Encourage singlefamily	4/18/2023 8:04 PM
117	Affordable housing	4/17/2023 10:11 PM
118	Good government	4/17/2023 7:42 PM
119	Improve "in accordance with the Comp Plan compliance	4/17/2023 6:02 PM
120	long range planning	4/17/2023 5:31 PM
121	Repair western ave blight	4/17/2023 12:34 PM
122	Costco	4/17/2023 10:26 AM
123	More clear and consistent zoning decisions	4/16/2023 9:06 PM
124	Preserve what we have	4/16/2023 4:11 PM
125	Recreation, bike trails, build rep as healthy community	4/15/2023 8:20 PM
126	Traffic/speed reduction	4/14/2023 1:43 PM
127	traffic on western avenue - no more growth	4/14/2023 10:10 AM
128	increased buy in for the conservation easement program	4/14/2023 9:50 AM
129	More affordable housing	4/13/2023 9:51 PM
130	Build more affordable housing	4/13/2023 9:39 PM
131	Costco's future benefits	4/13/2023 9:02 PM
132	Smart planning for growth	4/13/2023 7:28 PM
133	Fix Traffic Issues	4/13/2023 6:10 PM
134	Prioritize residents over commercial development	4/13/2023 4:25 PM
135	Continuance of careful traffic congestion planning.	4/13/2023 4:21 PM
136	More small businesses (less large businesses)	4/13/2023 4:15 PM
137	Affordable housing	4/13/2023 3:46 PM
138	Single family affordable neighborhoods	4/13/2023 1:03 PM

Town of Guilderland

139	Costco's approval	4/12/2023 7:52 PM
140	Regulate guns	4/12/2023 9:18 AM
141	speed control	4/11/2023 9:00 PM
142	Allowing for Businesses in Town	4/11/2023 3:34 PM
143	Costco's help for local businesses	4/11/2023 2:39 PM
144	Better walkability	4/11/2023 9:01 AM
145	Applying new technologies for accommodating traffic on major roads	4/11/2023 1:11 AM
146	Continued communication	4/10/2023 10:09 PM
147	Do not allow eyesore businesses - like knockout car wash - that look junky - make them esthetically pleasing	4/10/2023 5:23 PM
148	More bike lanes	4/10/2023 2:03 PM
149	more restaurants	4/10/2023 1:56 PM
150	More Job opportunities	4/10/2023 7:48 AM
151	Aesthetics. Knockout car wash and public storage are some examples of eyesores.	4/9/2023 9:25 PM
152	Pickle ball	4/9/2023 4:04 PM
153	More business / well paying jobs in Guilderland	4/9/2023 1:59 PM
154	Parks	4/9/2023 1:52 PM
155	Costco	4/9/2023 12:46 PM
156	Expansion of small businesses	4/9/2023 11:26 AM
157	Stop multi family housing	4/9/2023 3:36 AM
158	More first time buyer starter homes	4/8/2023 8:03 PM
159	Bike and walking paths	4/8/2023 7:49 PM
160	Parks & natural environment	4/8/2023 7:38 PM
161	Focus first on run down or abandon lots before approving new projects	4/8/2023 6:04 PM
162	Better transit access	4/8/2023 6:04 PM
163	School safety	4/8/2023 3:51 PM
164	Lower taxes	4/8/2023 3:39 PM
165	Better family parks	4/8/2023 1:39 PM
166	Walkability	4/8/2023 12:54 PM
167	New business	4/8/2023 11:57 AM
168	Addition of another park on the westmere side.	4/8/2023 11:34 AM
169	Transit	4/8/2023 11:19 AM
170	Sidewalks on all major roads	4/8/2023 10:44 AM
171	Development of area near western/willow	4/8/2023 10:40 AM
172	Take care of abandoned houses in neighborhoods	4/8/2023 10:37 AM
173	Improved websites to allow access to various resources rather than relying on traditional work hours that don't help households with no stay at home parent.	4/8/2023 10:23 AM
174	Preserve small town feel	4/8/2023 9:36 AM
175	Expand library resources-I like new cafe coming in	4/8/2023 9:33 AM

Town of Guilderland

176	Reduce property taxes	4/8/2023 9:24 AM
177	Make star plaza like Stuyvesant plaza where residents can shop for desirable items and hang out.	4/8/2023 9:13 AM
178	Sidewalks	4/8/2023 9:03 AM
179	Safe walkability, 🚲, 🚚	4/8/2023 8:55 AM
180	More sidewalks or larger shoulders	4/7/2023 8:02 PM
181	Availability of organic food retailers- shouldn't have to shop in Colonie.	4/7/2023 12:39 PM
182	Keep/expand green space	4/6/2023 4:32 PM
183	Conservation of natural habitats	4/6/2023 4:20 PM
184	Moratorium on building.	4/6/2023 3:48 PM
185	More connectivity trails/sidewalks/bike paths	4/6/2023 3:48 PM
186	Protect green spaces from developers, whether commercial (e.g., Costco) or large residential projects (e.g., the Landmark apartments on Fuller).	4/6/2023 2:57 PM
187	Costco Warehouse	4/5/2023 8:37 PM
188	School System	4/4/2023 10:22 PM
189	educated population	4/4/2023 10:00 PM
190	Costco employment	4/4/2023 9:55 PM
191	Protect open space	4/4/2023 11:29 AM
192	Focus on residents who are aging place	4/4/2023 11:21 AM
193	Park and Ride to State jobs/downtown	4/3/2023 11:57 PM
194	Keep open spaces	4/3/2023 12:30 PM
195	more owner occupied options condos/townhouses	4/3/2023 10:57 AM
196	Wegman & Costco	4/2/2023 8:06 PM
197	Costco's opening	4/2/2023 8:01 PM
198	Economic benefit from new costco	4/2/2023 4:08 PM
199	educated residents	4/2/2023 3:42 PM
200	senior programs	4/2/2023 3:36 PM
201	more retail like Costco (Wegmans next?)	4/2/2023 3:30 PM
202	Research and development business cultivation	4/2/2023 11:33 AM
203	Walkable businesses	4/2/2023 7:07 AM
204	Guilderland history trail	4/2/2023 12:06 AM
205	more brick & mortar, like Costco	4/1/2023 5:31 PM
206	expanding youth programs	4/1/2023 5:22 PM
207	Encouraging upgraded architecture	4/1/2023 2:31 PM
208	expand tax base	4/1/2023 2:28 PM
209	biking	4/1/2023 2:02 PM
210	support for local businesses	4/1/2023 1:36 PM
211	affordable housing	4/1/2023 1:15 PM
212	support for senior programs	4/1/2023 12:44 PM

Town of Guilderland

213	Preventing an over abundance of rental properties from dominating the voting base	4/1/2023 11:14 AM
214	Costco! Allow new retail and dining to expand where it currently exists.	3/31/2023 9:50 AM
215	traffic rt 20	3/31/2023 8:49 AM
216	Reuse of existing developed land	3/31/2023 4:42 AM
217	Use its abandoned and brownfield sites for new development in existing commercial and developed areas.	3/30/2023 8:37 PM
218	Bigger better placed signs to better find local businesses and their entry points in heavy traffic. Easier to drive into Albany.	3/30/2023 7:42 PM
219	Costco benefits	3/30/2023 6:57 PM
220	One ZIP Code for the town requiring expansion of the Post Office	3/30/2023 5:54 PM
221	Permit a Costco.	3/30/2023 5:42 PM
222	Per previous question, roadways	3/30/2023 5:26 PM
223	More small business	3/30/2023 5:06 PM
224	Condition of the roads	3/30/2023 5:06 PM
225	build costco	3/30/2023 4:40 PM
226	Lose less open land, golf courses, etc. to development	3/30/2023 3:57 PM
227	Reduce taxes	3/30/2023 3:54 PM
228	Playgrounds	3/30/2023 3:53 PM
229	Business Development Along Western	3/30/2023 3:53 PM
230	Beautifying the town with architecture, adding art, flowers and greenspace and historic preservation	3/30/2023 3:42 PM
231	Restaurants	3/30/2023 3:36 PM
232	Water infrastructure improvements	3/30/2023 3:34 PM
233	Greater access and connectivity between open space resources	3/30/2023 3:10 PM
234	Allow more businesses in town to attract new residents	3/30/2023 7:40 AM
235	Limit IDA funds to businesses that don't enhance quality of the town.	3/28/2023 9:00 PM
236	affordable housing options	3/28/2023 8:58 PM
237	Restaurant choices	3/28/2023 7:14 PM
238	affordable housing	3/28/2023 6:56 PM
239	growing diverse populations	3/28/2023 6:51 PM
240	Costco's benefits	3/28/2023 6:44 PM
241	more apartments and affordable housing	3/28/2023 6:38 PM
242	Highway department incompetent.	3/28/2023 6:31 PM
243	court and embrace new businesses	3/27/2023 9:41 PM
244	Pro business on Western Avenue. Areas of Western Avenue are depressing.	3/27/2023 9:35 PM
245	Knock down abandoned buildings on western and build usable spaces for more small businesses.	3/27/2023 9:00 PM
246	Construct things of necessity and appeal (warehouses and storage type facilities are not it?)	3/27/2023 5:20 PM
247	Preserve access to green spaces	3/27/2023 4:12 PM
248	Listen to everyone and not just those with money and businesses	3/27/2023 1:30 PM

Town of Guilderland

249	limit apartment buildings	3/27/2023 12:22 PM
250	Business	3/27/2023 10:59 AM
251	No Costco	3/27/2023 9:07 AM
252	More transparency with fund allocation	3/27/2023 6:12 AM
253	Better preservation of agricultural areas	3/26/2023 11:14 PM
254	Traffic flow on major routes	3/26/2023 11:11 PM
255	Limit housing developments	3/26/2023 10:57 PM
256	Two separate schools too large an area	3/26/2023 7:49 PM
257	Available housing for all income levels	3/26/2023 6:45 PM
258	Keep open spaces open	3/26/2023 6:39 PM
259	Traffic flow	3/26/2023 6:24 PM
260	Make walking easier and pedestrian friendly	3/26/2023 6:22 PM
261	Historic preservation	3/26/2023 5:41 PM
262	More businesses	3/26/2023 4:43 PM
263	Taxes	3/26/2023 4:17 PM
264	STOP ALLOWING SO MANY APARTMENT COMPLEXES	3/26/2023 3:10 PM
265	Stop commercialization	3/26/2023 2:59 PM
266	Walkability	3/26/2023 2:56 PM
267	Affordable housing	3/26/2023 2:29 PM
268	More government employee opportunities	3/26/2023 12:59 PM
269	More landing pads for helicopters	3/26/2023 12:32 PM
270	Stop Approving Every Housing Development that's presented	3/26/2023 12:24 PM
271	Better infrastructure and repairs to infrastructure	3/26/2023 11:57 AM
272	Costco	3/26/2023 11:07 AM
273	Less Traffic	3/26/2023 11:06 AM
274	Ensuring town controls the mass influx of new multi unit homes	3/26/2023 10:37 AM
275	Stop building so many apartments / houses	3/26/2023 10:30 AM
276	Neighborhood pocket parks	3/26/2023 10:11 AM
277	Access to businesses	3/26/2023 9:08 AM
278	Don't give PILOTS to corporate landlords	3/26/2023 8:44 AM
279	Traffic	3/26/2023 8:41 AM
280	Rail trail	3/26/2023 8:29 AM
281	Better walkable streets	3/26/2023 7:48 AM
282	Costco	3/26/2023 7:36 AM
283	More business	3/26/2023 6:29 AM
284	Better Ingredients	3/26/2023 1:30 AM
285	Social issues especially safety at Crossgates Mall	3/25/2023 10:43 PM
286	More police	3/25/2023 10:03 PM

Town of Guilderland

287	Stop spending unnecessary money (a 3rd ems station?)	3/25/2023 9:42 PM
288	Increase of low density residential developments	3/25/2023 9:06 PM
289	Support land owners	3/25/2023 8:31 PM
290	More sidewalks	3/25/2023 7:54 PM
291	Less cops	3/25/2023 7:52 PM
292	Take care of town park better	3/25/2023 7:51 PM
293	Encouraging thoughtful business	3/25/2023 7:38 PM
294	More parks	3/25/2023 7:13 PM
295	Less taxes on schools. These schools are beyond outdated for the money we pay in	3/25/2023 6:54 PM
296	More neighborhood policing- not just what the Lias want	3/25/2023 6:46 PM
297	More funding to public safety (Police)	3/25/2023 6:37 PM
298	Realize that Western Avenue is no longer residential.	3/25/2023 6:10 PM
299	Pine bush	3/25/2023 5:40 PM
300	More single family residences	3/25/2023 5:40 PM
301	Make it easier for small businesses	3/25/2023 5:33 PM
302	Stop building housing developments	3/25/2023 5:22 PM
303	Cosco	3/25/2023 5:14 PM
304	More safe bike/walk trails	3/25/2023 5:04 PM
305	Stop making it so hard for small businesses to operate	3/25/2023 4:59 PM
306	Creation of a local hockey facility for HS team and tournaments	3/25/2023 4:25 PM
307	The Costco Development	3/25/2023 4:21 PM
308	Community events	3/25/2023 4:15 PM
309	More walkable	3/25/2023 4:12 PM
310	Town festivals or events	3/25/2023 4:02 PM
311	Parks	3/25/2023 4:02 PM
312	No more apartments	3/25/2023 4:01 PM
313	Try to get something in the old Chico's.	3/25/2023 3:58 PM
314	Lessen the traffic on route 20	3/25/2023 3:47 PM
315	Limit commercial growth by crossgates Mall	3/25/2023 3:43 PM
316	I	3/25/2023 3:35 PM
317	Better road maintenance	3/25/2023 3:31 PM
318	Get that Costco	3/25/2023 3:30 PM
319	Allow for less BS for businesses to come to town	3/25/2023 3:28 PM
320	More hiking trails	3/25/2023 3:21 PM
321	Costco	3/25/2023 3:19 PM
322	Emergency Services	3/25/2023 3:17 PM
323	Diversity and inclusivity	3/25/2023 3:14 PM
324	Deal with abandoned building on western ave	3/25/2023 3:03 PM

Town of Guilderland

325	Split dog park between large and small dogs	3/25/2023 3:03 PM
326	Affordable housing	3/25/2023 2:52 PM
327	Walkability	3/25/2023 2:51 PM
328	Less destruction of woods for apartments and housing developments	3/25/2023 2:50 PM
329	Less emergency services waste - consolidate fire departments?	3/25/2023 2:50 PM
330	Get rid of karens	3/25/2023 2:49 PM
331	Western Avenue traffic	3/25/2023 2:46 PM
332	Lower taxes	3/25/2023 2:45 PM
333	Public transit (being bus schedules back to pre-covid levels then beyond)	3/25/2023 2:45 PM
334	Listening to the people	3/25/2023 2:42 PM
335	Bus accessibility	3/25/2023 2:40 PM
336	Need a downtown area for events, parades, local shops	3/25/2023 2:40 PM
337	Less crime	3/25/2023 2:38 PM
338	More single family housing	3/25/2023 2:38 PM
339	2A rights	3/25/2023 2:38 PM
340	Stop overdevelopment	3/25/2023 2:38 PM
341	No Costco	3/25/2023 2:29 PM
342	Taxes	3/25/2023 2:20 PM
343	Communication with residents	3/25/2023 2:11 PM
344	Lower taxes	3/25/2023 2:09 PM
345	Limit residential growth	3/25/2023 1:53 PM
346	The Crossgates area projects	3/25/2023 1:40 PM
347	Sidewalks	3/25/2023 1:34 PM
348	More Inclusion	3/25/2023 1:30 PM
349	Costco	3/25/2023 1:25 PM
350	Better roads	3/25/2023 1:18 PM
351	Lower overall school taxes	3/25/2023 1:14 PM
352	More affordable housing	3/25/2023 1:14 PM
353	Taxes	3/25/2023 1:13 PM
354	Business closer to town hall	3/25/2023 1:07 PM
355	More traffic circles for additional traffic flow	3/25/2023 12:57 PM
356	Less commercial property/ apartments	3/25/2023 12:51 PM
357	Walkability	3/25/2023 12:46 PM
358	Shopping: Costco & Starbucks	3/25/2023 10:40 AM
359	Limit apartment buildings	3/25/2023 8:15 AM
360	Promote development of affordable single-family homes, not apartments filled with transients	3/24/2023 11:19 PM
361	Bike lanes on Western Ave, separated from the road.	3/24/2023 6:39 PM
362	Bike lanes	3/24/2023 6:36 PM

Town of Guilderland

363	Reimagining the use of space	3/24/2023 4:31 PM
364	Bike trails	3/24/2023 12:34 PM
365	walkability/pedestrian safety	3/24/2023 9:19 AM
366	Development along Route 20	3/24/2023 9:07 AM
367	Less building of new construction	3/24/2023 7:03 AM
368	Traffic management	3/24/2023 6:44 AM
369	Freeze development	3/23/2023 10:31 PM
370	Infrastructure	3/23/2023 10:09 PM
371	building smaller starter homes	3/23/2023 9:45 PM
372	Single family communities	3/23/2023 9:12 PM
373	Child care availability.	3/23/2023 7:19 PM
374	Stop encouraging development just to increase the tax rolls, and fully evaluate the need before expanding both residential and commercial development. If we wanted to live in a congested area, we would have moved to Colonie.	3/23/2023 5:34 PM
375	Proper development	3/23/2023 4:27 PM
376	Sidewalks on worman in weatherfield and connecting to village of Voorheesville	3/23/2023 4:25 PM
377	Affordable senior living places	3/23/2023 2:21 PM
378	encourage development of affordable single family homes	3/23/2023 10:16 AM
379	Bring in more small business	3/23/2023 8:40 AM
380	Welcome new businesses in the business district (route 20)	3/23/2023 8:37 AM
381	more sidewalks	3/23/2023 7:49 AM
382	Costco	3/23/2023 7:07 AM
383	Updating traffic patterns on Rte 20 corridor	3/23/2023 6:13 AM
384	Fix the Willow Street intersection. Remained that whole section of rt 20 to be safer.	3/23/2023 5:07 AM
385	Improve the stock of single family "starter" homes	3/22/2023 11:48 PM
386	improving Western Ave, it's depressing seeing empty and deteriorating buildings	3/22/2023 10:48 PM
387	No new apartment growth	3/22/2023 10:12 PM
388	Walkability	3/22/2023 9:51 PM
389	Costco	3/22/2023 9:48 PM
390	More sidewalks to connect neighborhoods	3/22/2023 8:39 PM
391	Keep the tax base growing to lower taxes	3/22/2023 3:35 PM
392	Dignified, accessible bus stops (they look hostile)	3/22/2023 2:35 PM
393	I would like to see a fenced playground at Tawasentha Park, allowing for safer play for our children.	3/22/2023 1:43 PM
394	Water access to west end of town	3/22/2023 1:04 PM
395	Clean up toxic property on Route 20 across from the Fire Station and find an appropriate development project for it.	3/22/2023 10:00 AM
396	educated population	3/22/2023 6:27 AM
397	accepting diversity	3/21/2023 3:50 PM
398	affordable housing	3/21/2023 3:40 PM

Town of Guilderland

399	retaining open green spaces, continued building out hiking trail system	3/21/2023 2:04 PM
400	No more development	3/21/2023 12:18 PM
401	fight climate change	3/21/2023 9:10 AM
402	Bike paths and sidewalks	3/21/2023 8:32 AM
403	More trails, they serve as both access to nature and connecting neighborhoods	3/21/2023 8:01 AM
404	Traffic congestion	3/21/2023 7:37 AM
405	more housing (apartments)	3/21/2023 12:09 AM
406	Holders of environmental easements should not pay school taxes.	3/20/2023 8:16 PM
407	Manage commercial growth and traffic	3/20/2023 8:01 PM
408	More affordable single family homes	3/20/2023 7:47 PM
409	Greenspace	3/20/2023 7:45 PM
410	No more oversize, cookie-cutter housing developments	3/20/2023 7:43 PM
411	Improve library	3/20/2023 7:27 PM
412	Walking trails, bike paths	3/20/2023 7:08 PM
413	merge police and sheriff to save budget funds	3/20/2023 7:05 PM
414	Pedestrian and bike friendly community connectivity	3/20/2023 6:59 PM
415	stop over development NOW, before its too late	3/20/2023 6:56 PM
416	Control development	3/20/2023 6:56 PM
417	Stop apartment development	3/20/2023 6:18 PM
418	traffic control	3/20/2023 6:16 PM
419	Stop the mindless blank check re development	3/20/2023 5:27 PM
420	Support eco-friendly measures	3/20/2023 5:14 PM
421	Redevelopment of Bohl property	3/20/2023 5:07 PM
422	Getting Cosco built and open	3/20/2023 4:48 PM
423	recreation	3/20/2023 4:32 PM
424	Preservation of wild spaces and farm land	3/20/2023 4:30 PM
425	lot size	3/20/2023 4:06 PM
426	senior housing	3/20/2023 3:14 PM
427	Restrict over development	3/20/2023 2:38 PM
428	encourage outdoor activities	3/20/2023 1:59 PM
429	We need an Aesthetic Point System for commercial, residential and park construction. The commercial buildings in Guilderland are ugly and reflect very negatively on the beauty in our town.	3/20/2023 1:50 PM
430	summer program	3/20/2023 11:48 AM
431	building resilience to deal with climate challenges	3/20/2023 11:33 AM
432	Better cell network coverage	3/20/2023 11:32 AM
433	Maintain rural areas	3/20/2023 10:51 AM
434	Expand senior services	3/20/2023 10:35 AM
435	Less apartments	3/20/2023 9:43 AM

Town of Guilderland

436	Filling in long-time vacant properties along Western Avenue	3/20/2023 9:25 AM
437	Stop building apartments adjacent to residential neighborhoods	3/20/2023 9:19 AM
438	diverse and educated population	3/20/2023 8:40 AM
439	Development of zero carbon housing.	3/20/2023 8:34 AM
440	Traffic improving access, and lessening traffic on major roads	3/20/2023 7:00 AM
441	Don't over develop what's left undeveloped in the town	3/20/2023 5:39 AM
442	Diversity on the town Board	3/20/2023 3:05 AM
443	More bus routes	3/20/2023 12:32 AM
444	inclusive parks & recreation	3/19/2023 11:32 PM
445	Acquire the Grant Hill Rd rifle range and open to the public via Tawasentha Park	3/19/2023 10:54 PM
446	Dedicated bike lanes throughout town, especially along major roads such as Western Avenue, New Karner Road, Johnson Road and 146 among others)	3/19/2023 9:59 PM
447	Overhaul the Zoning Code so that it works well with the Comprehensive Plan	3/19/2023 9:37 PM
448	maintaining open spaces	3/19/2023 9:12 PM
449	business growth	3/19/2023 6:29 PM
450	Contact with CSX on train safety.	3/19/2023 6:21 PM
451	economic growth with Costco	3/19/2023 5:45 PM
452	Spread tax base as alot is on homeowners	3/19/2023 4:55 PM
453	brick and mortar (Costco)	3/19/2023 4:23 PM
454	Better public transport to neighborhoods	3/19/2023 4:09 PM
455	Indefinite moratorium on building on unused land	3/19/2023 4:06 PM
456	Stay a nice place to live	3/19/2023 4:03 PM
457	Open space	3/19/2023 3:59 PM
458	more sidewalks	3/19/2023 3:58 PM
459	Taxes	3/19/2023 3:46 PM
460	Maintain roads due to all of the building that has been allowed	3/19/2023 3:45 PM
461	Less Apartments	3/19/2023 3:33 PM
462	Route 20	3/18/2023 4:53 PM
463	languages spoken	3/18/2023 1:28 PM
464	Costco and local business growth	3/18/2023 1:21 PM
465	more sidewalks	3/18/2023 12:53 PM
466	Growing diversity	3/18/2023 12:44 PM
467	Continue transparency	3/18/2023 11:08 AM
468	young people	3/18/2023 11:02 AM
469	improve walkability and more bike paths	3/18/2023 10:51 AM
470	work force housing	3/18/2023 10:32 AM
471	hiking connections	3/18/2023 9:18 AM
472	More of the same	3/18/2023 9:10 AM
473	recreational activities	3/18/2023 9:03 AM

Town of Guilderland

474	more retail; build Costco	3/18/2023 8:55 AM
475	more roundabouts	3/18/2023 8:49 AM
476	approve Costco	3/18/2023 8:36 AM
477	EMS	3/18/2023 8:12 AM
478	more drive-throughs besides Burger King	3/17/2023 7:53 PM
479	open space	3/17/2023 6:59 PM
480	Parks	3/17/2023 6:54 PM
481	biking connections	3/17/2023 4:04 PM
482	Costco	3/17/2023 3:24 PM
483	Costco	3/17/2023 3:19 PM
484	Controlling traffic	3/17/2023 12:18 PM
485	Stop approving every variance that builders want.	3/16/2023 8:51 PM
486	Better bigger library	3/16/2023 6:19 PM
487	Get a new town supervisor	3/16/2023 3:42 PM
488	More open , organized parks spaces in various neighborhoods	3/16/2023 3:05 PM
489	Availability affordable housing	3/16/2023 1:17 PM
490	A bike path somewhere. It would be cool to be able to connect to the Canal Path	3/13/2023 4:28 PM
491	Sidewalk full length of Carmen Rd	3/13/2023 12:03 PM
#	TWO	DATE
1	Be more business friendly	5/15/2023 11:10 PM
2	We need more of a town center. Our town should develop like Delmar, keep parks and greenery, but become more walkable and attract business.Lots of potential on Western.	5/15/2023 10:30 PM
3	Improve Congestion on Western	5/15/2023 6:48 PM
4	Pick up of leaves in fall & spring	5/15/2023 12:22 PM
5	Fostering small businesses and local restaurants	5/15/2023 11:57 AM
6	Incentives for SMALL businesses on western Ave	5/15/2023 9:42 AM
7	Walkable	5/15/2023 8:55 AM
8	balancing housing expansion with character of the town (population density concern)	5/15/2023 8:18 AM
9	Sell the golf course	5/15/2023 6:09 AM
10	More small business with small buildings	5/15/2023 1:06 AM
11	Protection of Normanskill Watershed and Reservoir	5/14/2023 8:54 PM
12	Preserving the lands so everything is not developed and we can use the space for biking, skating , or going for run.	5/14/2023 1:18 PM
13	Blight!!!!	5/14/2023 10:55 AM
14	Need an updated playground at Towasentha Park. Families want to spend time there but there's not enough playground equipment and the items there need a refresh. Also look into another playground in the Town.	5/14/2023 8:31 AM
15	Keep the schools safe	5/14/2023 7:19 AM
16	Encourage small businesses to be housed in abandoned buildings	5/13/2023 7:53 PM
17	Western Ave traffic issues	5/13/2023 7:41 PM

Town of Guilderland

18	Fix traffic issues and put in side walks	5/13/2023 6:22 PM
19	Keep big box huge franchise stores out	5/13/2023 3:49 PM
20	Town events	5/13/2023 3:17 PM
21	Crosswalks to the schools	5/13/2023 12:16 PM
22	Better schools	5/13/2023 9:48 AM
23	Stop high taxes	5/13/2023 9:08 AM
24	A town center	5/13/2023 8:28 AM
25	No more large apt complex, subdivisions	5/13/2023 8:28 AM
26	Preserve all natural habitat they can, clean up existing eye sores	5/13/2023 7:58 AM
27	Allow for more agricultural use of land	5/13/2023 7:52 AM
28	Increase town socialization/events	5/13/2023 7:44 AM
29	The revenue brought in from high taxes should handle renovations of high school	5/13/2023 7:16 AM
30	Establish pedestrian tails that connect parks and neighborhoods.	5/13/2023 6:53 AM
31	continued development of town hiking / walking trails	5/13/2023 6:43 AM
32	Support low income housing	5/13/2023 6:42 AM
33	Diversity	5/13/2023 6:11 AM
34	Sense of community thru the town	5/13/2023 3:57 AM
35	Lower taxes	5/13/2023 1:09 AM
36	More small business opportunities	5/13/2023 12:48 AM
37	Reduce transient housing	5/13/2023 12:22 AM
38	Programs to bring community together outside and f the schools	5/12/2023 11:43 PM
39	Housing	5/12/2023 9:54 PM
40	Reduce commercial expansion	5/12/2023 9:33 PM
41	More sidewalks/bike paths to connect different parts of the community	5/12/2023 9:27 PM
42	Support aging residents	5/12/2023 9:20 PM
43	more support of educators	5/12/2023 9:15 PM
44	Walking distance to get food. I miss the Stewart's on Western Ave and Gipp Rd	5/12/2023 8:55 PM
45	Mixed zoning	5/12/2023 8:33 PM
46	More schools	5/12/2023 8:31 PM
47	Stop with building apartments	5/12/2023 8:13 PM
48	Better facilities at DiCaprio park	5/12/2023 7:50 PM
49	LESS complexes more affordable single family homes	5/12/2023 7:47 PM
50	Capital improvements to aging school buildings	5/12/2023 7:30 PM
51	Responsible business growth	5/12/2023 7:29 PM
52	Walkable residential communities i.e. sidewalks	5/12/2023 7:29 PM
53	Affordable housing for younger people	5/12/2023 7:19 PM
54	MUCH LESS POLITICS. Focus on issues.	5/12/2023 6:53 PM
55	Affordable rent for families	5/12/2023 6:41 PM

Town of Guilderland

56	Manage traffic more efficiently	5/12/2023 6:35 PM
57	More indoor stadiums	5/12/2023 6:34 PM
58	Slow explosive growth / building	5/12/2023 6:14 PM
59	More hiking trails	5/12/2023 6:07 PM
60	More bike paths (like Malta)	5/12/2023 6:01 PM
61	More residential homes as opposed to apartments	5/12/2023 5:58 PM
62	Preserving farmlands	5/12/2023 5:56 PM
63	Absorb Altamont and dissolve the village.	5/12/2023 5:56 PM
64	School education	5/12/2023 5:55 PM
65	Update tawasentha	5/12/2023 5:53 PM
66	Reduce traffic!!!!	5/12/2023 5:43 PM
67	Apartment buildings along main roads need to be set back further as they are big intrusive and overbearing structures that dominate what was once a nice view.	5/12/2023 2:42 PM
68	Home ownership & affordable housing	5/12/2023 7:16 AM
69	Less apartments built	5/11/2023 10:51 PM
70	School support	5/11/2023 3:28 PM
71	reign in new apartment complex building	5/10/2023 7:02 PM
72	Tax incentives could encourage small agriculture-based businesses	5/10/2023 8:53 AM
73	Respect and make decisions based on community input, not just give them lip service.	5/9/2023 8:13 AM
74	More businesses	5/8/2023 10:21 AM
75	Sidewalks and safe travel by foot/bike village/town center	5/8/2023 9:17 AM
76	Better shoulders on roads for walkability	5/8/2023 9:09 AM
77	Making sure the full picture is taken into account	5/8/2023 8:05 AM
78	Create opportunities for new business/shopping/amenities etc.	5/8/2023 8:01 AM
79	Give residents tax reductions like Crossgates is getting	5/7/2023 6:35 PM
80	More small businesses	5/6/2023 7:14 PM
81	Eliminate blight such as the Bohl property.	5/6/2023 9:48 AM
82	Consider more roundabouts at busy intersections	5/6/2023 9:25 AM
83	Support for small businesses	5/5/2023 6:38 PM
84	Community composting	5/5/2023 5:45 PM
85	Unique shopping areas (not generic malls)	5/5/2023 1:56 PM
86	Force the clean up/removal of the ghost properties	5/5/2023 7:35 AM
87	Maintain existing roads.	5/4/2023 4:53 PM
88	More resources for less fortunate community members	5/4/2023 4:47 PM
89	Less big box stores (ahem Costco)	5/4/2023 2:22 PM
90	Overbuilt for commercial but jeep adding mire	5/3/2023 6:02 PM
91	more town wide family events to bring the community together	5/3/2023 5:04 PM
92	Moratorium on large scale apartment buildings.	5/1/2023 10:18 PM
93	more locally owned businesses	4/30/2023 9:42 PM

Town of Guilderland

94	Repurposing shopping area when they are vacant	4/29/2023 10:04 AM
95	Better quality water	4/28/2023 10:55 AM
96	Preservation of farm land and open areas.	4/28/2023 9:30 AM
97	Reduce traffic	4/28/2023 8:10 AM
98	Building 55+ communities	4/28/2023 8:08 AM
99	fixing the roads & actually paying attention to the upkeep of the entire Guilderland community & not just a few neighborhoods	4/27/2023 8:12 PM
100	Stop building	4/27/2023 6:19 PM
101	better distribution of development	4/27/2023 4:01 PM
102	Create a sense of community	4/27/2023 3:51 PM
103	preserve water access	4/27/2023 3:12 PM
104	Preservation of land	4/27/2023 3:02 PM
105	More parks	4/27/2023 3:01 PM
106	Community wide composting and/or more sustainability initiatives	4/27/2023 2:39 PM
107	Boutiques and small business restaurants	4/27/2023 1:02 PM
108	Pickle ball	4/23/2023 9:03 PM
109	Costco's benefits to local businesses	4/23/2023 8:56 PM
110	Larger concentrated business district	4/19/2023 11:46 PM
111	conservation easement program	4/19/2023 10:13 PM
112	Support and maintain existing farms	4/19/2023 3:40 PM
113	traffic improvement	4/19/2023 2:10 PM
114	Preserve undeveloped land/greenspace	4/18/2023 8:04 PM
115	Preservation of non-developed land	4/17/2023 10:11 PM
116	Low crime	4/17/2023 7:42 PM
117	Include clear language Neighborhood borders and plans	4/17/2023 6:02 PM
118	staffing town positions with proven performers	4/17/2023 5:31 PM
119	Continue pine bush preservation	4/17/2023 12:34 PM
120	affordable housing	4/17/2023 10:26 AM
121	Protect more undeveloped areas	4/16/2023 9:06 PM
122	Invest in the businesses	4/16/2023 4:11 PM
123	Small town, local feel, business development	4/15/2023 8:20 PM
124	More restaurants west of Route 155	4/14/2023 1:43 PM
125	providing housing opportunities for all income levels	4/14/2023 9:50 AM
126	More local businesses	4/13/2023 9:51 PM
127	Allow more businesses along Western Ave/Tpke	4/13/2023 9:39 PM
128	continued support for local businesses	4/13/2023 9:02 PM
129	Fix Political Fraud	4/13/2023 6:10 PM
130	Commercial building (inc apartments) moratorium	4/13/2023 4:25 PM
131	Promoting use of empty business buildings instead of building new.	4/13/2023 4:21 PM

Town of Guilderland

132	Walking sidewalks and Bike paths	4/13/2023 4:15 PM
133	Lower taxes	4/13/2023 3:46 PM
134	Traffic	4/13/2023 1:03 PM
135	Sidewalk	4/12/2023 7:52 PM
136	Build more sidewalks	4/12/2023 9:18 AM
137	mass transit	4/11/2023 9:00 PM
138	Developing some of the Town's current Open Space into Botanical Gardens or Arboretum	4/11/2023 3:34 PM
139	Lowering speed to 25mph	4/11/2023 2:39 PM
140	Lower taxes	4/11/2023 9:01 AM
141	Real bike/ped network to allow school aged kids to roam far and wide	4/11/2023 1:11 AM
142	Green space preservation	4/10/2023 10:09 PM
143	Tear down crossgates - make a town center with shops - green area. Fountain benches	4/10/2023 5:23 PM
144	Educated population	4/10/2023 2:03 PM
145	Costco's benefits for local businesses	4/10/2023 1:56 PM
146	Farmers market continues and grows	4/10/2023 7:48 AM
147	Maintain secondary and tertiary roads	4/9/2023 9:25 PM
148	Disc golf	4/9/2023 4:04 PM
149	More unique restaurants and bars	4/9/2023 1:59 PM
150	lower school taxes	4/9/2023 12:46 PM
151	More walkable areas	4/9/2023 11:26 AM
152	Loosen business restrictions	4/9/2023 3:36 AM
153	Nature trails	4/8/2023 7:49 PM
154	Businesses/shopping districts	4/8/2023 7:38 PM
155	Expansion of the rail trail to altamont	4/8/2023 6:04 PM
156	More infill, less/no development of greenfields and farmland	4/8/2023 6:04 PM
157	Improve walkability	4/8/2023 3:39 PM
158	Splash park	4/8/2023 1:39 PM
159	More places to eat/small businesses	4/8/2023 12:54 PM
160	Expansion around Crossgates Mall	4/8/2023 11:57 AM
161	Better traffic lights with sensors, for example near the mall.	4/8/2023 11:34 AM
162	More multi family homes	4/8/2023 11:19 AM
163	No costco	4/8/2023 10:44 AM
164	Costco coming!	4/8/2023 10:40 AM
165	Less politics and more focus on issues	4/8/2023 10:37 AM
166	Community playground refresh	4/8/2023 10:23 AM
167	Preserve green space	4/8/2023 9:36 AM
168	Costco coming	4/8/2023 9:33 AM
169	Improve highway dept	4/8/2023 9:24 AM

Town of Guilderland

170	More playgrounds and outdoor recreation areas- not just hiking trails	4/8/2023 9:13 AM
171	Dog parks	4/8/2023 9:03 AM
172	High School too far, bus too early	4/8/2023 8:55 AM
173	Promoting a walking town	4/7/2023 8:02 PM
174	Traffic enforcement in residential areas and Western Ave & Carman Rd	4/7/2023 12:39 PM
175	Keep future development to a minimum	4/6/2023 4:32 PM
176	Affordable housing for young families	4/6/2023 4:20 PM
177	Listen to the residents not the business owners	4/6/2023 3:48 PM
178	More small business & restaurants	4/6/2023 3:48 PM
179	Incentivize retail land lords to favor local businesses over large chains. E.g., Uncommon Grounds recently replaced Breugger's in Stuyvesant plaza; that's good. But replacing Different Drummer with Sur La Table, not so good.	4/6/2023 2:57 PM
180	Affordable housing	4/5/2023 8:37 PM
181	Costco	4/4/2023 10:22 PM
182	pickle ball	4/4/2023 10:00 PM
183	bicycle connections	4/4/2023 9:55 PM
184	Improving traffic flow while preserving safety	4/4/2023 11:29 AM
185	Focus on safety in schools	4/4/2023 11:21 AM
186	Enforce laws already on books	4/3/2023 12:30 PM
187	more walkability	4/3/2023 10:57 AM
188	Sidewalk & trails	4/2/2023 8:06 PM
189	conservation easement program	4/2/2023 8:01 PM
190	Affordable housing options	4/2/2023 4:08 PM
191	more local stores (Costco!!!!)	4/2/2023 3:42 PM
192	youth development	4/2/2023 3:36 PM
193	more affordable housing (no more single family homes)	4/2/2023 3:30 PM
194	Better community culture	4/2/2023 11:33 AM
195	Traffic calming on Western Avenue, road diet in some areas	4/2/2023 12:06 AM
196	senior services	4/1/2023 5:31 PM
197	pickle ball etc	4/1/2023 5:22 PM
198	encouraging unique businesses not chains	4/1/2023 2:31 PM
199	open space and parks	4/1/2023 2:28 PM
200	fishing	4/1/2023 2:02 PM
201	more restaurants	4/1/2023 1:36 PM
202	Costco (pandemic)	4/1/2023 1:15 PM
203	conservation easement	4/1/2023 12:44 PM
204	Finding new creative, economical ways to provide safe walkability within neighborhoods.	4/1/2023 11:14 AM
205	Keep rural sections rural.	3/31/2023 9:50 AM
206	restrict some of the senior housing construction	3/31/2023 8:49 AM

Town of Guilderland

207	Keep existing rural character - what is left	3/31/2023 4:42 AM
208	More affordable housing for all the parts of society that G needs to function.	3/30/2023 8:37 PM
209	Rehabbing older buildings instead of focus on new - preserve what we have	3/30/2023 7:42 PM
210	sidewalk connection	3/30/2023 6:57 PM
211	Less pharmacies, especially at the same intersections	3/30/2023 5:54 PM
212	Improve road shoulders for biking and walking	3/30/2023 5:42 PM
213	Schools have decent ratings, but could be better	3/30/2023 5:26 PM
214	More local events	3/30/2023 5:06 PM
215	More police	3/30/2023 5:06 PM
216	continue expanding trails, bike lanes, better bus service	3/30/2023 4:40 PM
217	More parks.	3/30/2023 3:57 PM
218	More restaurants	3/30/2023 3:54 PM
219	Local reataurants	3/30/2023 3:53 PM
220	Further Development of a Town Center (Library Area makes most sense)	3/30/2023 3:53 PM
221	Connecting neighborhoods to amenities and creating a sense of community	3/30/2023 3:42 PM
222	Hiking trails	3/30/2023 3:36 PM
223	Encouraging mass transit or bikes	3/30/2023 3:34 PM
224	redevelopment	3/30/2023 3:10 PM
225	Provide better water to ALL residents	3/30/2023 7:40 AM
226	Stop granting approval for massive apartment complexes that contribute to traffic, demand for services, etc.	3/28/2023 9:00 PM
227	ban single family home zoning	3/28/2023 8:58 PM
228	Brick & Mortar. Costco!!	3/28/2023 7:14 PM
229	bike/ped connections	3/28/2023 6:56 PM
230	building on Costco arrival	3/28/2023 6:51 PM
231	connectivity	3/28/2023 6:44 PM
232	Costco Warehouse	3/28/2023 6:38 PM
233	Property taxes excessive for benefits received.	3/28/2023 6:31 PM
234	expand and improve park facilities	3/27/2023 9:41 PM
235	Better education for our kids. With all the apartments going up in town where are the children going to be going school. Current class sizes have little to no room for expansion.	3/27/2023 9:35 PM
236	More neighborhoods and less focus on apartment buildings.	3/27/2023 9:00 PM
237	Make lanes wider where it can be achieved without destruction of trees- to accommodate rising traffic	3/27/2023 5:20 PM
238	Improve Town resources (EMS, Fire, PD)	3/27/2023 4:12 PM
239	Do proper evaluations before approving anything. More open meetings	3/27/2023 1:30 PM
240	enhance walkability	3/27/2023 12:22 PM
241	Business	3/27/2023 10:59 AM
242	Control development	3/27/2023 9:07 AM
243	Better planning of large projects - like costcos impact on community	3/27/2023 6:12 AM

Town of Guilderland

244	Affordability of housing	3/26/2023 11:14 PM
245	Approval for development of apartments and housing	3/26/2023 11:11 PM
246	Ensure everyone takes drivers ed who graduates from Guilderland HS	3/26/2023 10:57 PM
247	Services for seniors	3/26/2023 6:45 PM
248	Lower taxes	3/26/2023 6:39 PM
249	Cross walks	3/26/2023 6:24 PM
250	Limit Growth	3/26/2023 6:22 PM
251	Clean up route 20	3/26/2023 5:41 PM
252	Left Turn signal from western east bound to Carmen	3/26/2023 4:43 PM
253	Sidewalks in neighborhoods	3/26/2023 4:17 PM
254	MAKING CROSSGATES PAY THEIR SHARE IN TAXES	3/26/2023 3:10 PM
255	Close Crossgates	3/26/2023 2:59 PM
256	Free public transit	3/26/2023 2:56 PM
257	Sr living	3/26/2023 2:29 PM
258	More local businesses	3/26/2023 12:59 PM
259	Less white people	3/26/2023 12:32 PM
260	Stop the commercialization of areas West of 84 Lumber	3/26/2023 12:24 PM
261	better maintenance of town roads/sidewalks	3/26/2023 11:57 AM
262	Upgrade nott road fields	3/26/2023 11:07 AM
263	Less development	3/26/2023 11:06 AM
264	Stop removing green space within core town	3/26/2023 10:37 AM
265	Cut the red tape to allow businesses to establish / grow	3/26/2023 10:30 AM
266	Placemaking	3/26/2023 10:11 AM
267	Things for kids to do and access	3/26/2023 9:08 AM
268	Don't approve new housing developments with homes for sale in excess of \$500,000	3/26/2023 8:44 AM
269	Sidewalks by dicaprio	3/26/2023 8:41 AM
270	Less building permits	3/26/2023 8:29 AM
271	Clean up empty and abandoned properties	3/26/2023 7:36 AM
272	Better roads	3/26/2023 6:29 AM
273	Better Pizza	3/26/2023 1:30 AM
274	Bringing revenue to the town to assist in road fixtures etc that can lower taxes	3/25/2023 10:43 PM
275	Less brown people	3/25/2023 10:03 PM
276	Stop building apartment complexes, feel free to leave some undeveloped patches of grass	3/25/2023 9:42 PM
277	More local businesses, that don't look like old houses	3/25/2023 9:06 PM
278	Remove or replace run down buildings and get new businesses in	3/25/2023 8:31 PM
279	Clean up of old run down places on Western Ave	3/25/2023 7:54 PM
280	Less traffic	3/25/2023 7:52 PM
281	Let crossgates grow	3/25/2023 7:51 PM

Town of Guilderland

282	Walkability	3/25/2023 7:38 PM
283	Less big box stores	3/25/2023 7:13 PM
284	Less apartments	3/25/2023 6:54 PM
285	Improve infrastructure powerlines /water etc	3/25/2023 6:46 PM
286	Less Apartments and storage facilities	3/25/2023 6:37 PM
287	Get the state to widen New Karner Road to 4 lanes from Western Ave to Washington Ave	3/25/2023 6:10 PM
288	Tawasentha park	3/25/2023 5:40 PM
289	Costco	3/25/2023 5:40 PM
290	More parks!!!	3/25/2023 5:33 PM
291	Support local businesses with incentives	3/25/2023 5:22 PM
292	Chick fil a	3/25/2023 5:14 PM
293	Preserve open space	3/25/2023 5:04 PM
294	Make it reasonably affordable for families to live here	3/25/2023 4:59 PM
295	Walkability of western end of town	3/25/2023 4:25 PM
296	Route 20 traffic pattern improvement	3/25/2023 4:21 PM
297	Tax relief	3/25/2023 4:15 PM
298	More restaurants	3/25/2023 4:12 PM
299	Increased cultural and racial awareness	3/25/2023 4:02 PM
300	Cleaned up Neglected roads and buildings	3/25/2023 4:02 PM
301	Preserve farm land	3/25/2023 4:01 PM
302	Assess the need for town police department when the sheriffs department and troopers are commonly seen around town.	3/25/2023 3:58 PM
303	Fix the traffic nightmare around the mall	3/25/2023 3:43 PM
304	Am	3/25/2023 3:35 PM
305	No more circles	3/25/2023 3:31 PM
306	Fix schools drugs and vape problems	3/25/2023 3:30 PM
307	Allow the State Police to take over policing	3/25/2023 3:28 PM
308	Less apartment (near crossgates)	3/25/2023 3:21 PM
309	Ikea	3/25/2023 3:19 PM
310	Western ave (vacant buildings)	3/25/2023 3:17 PM
311	More sports options if with smaller time frames - more equal opportunity for your ones before they mature too far to get started	3/25/2023 3:14 PM
312	Improve access and things to do at parks	3/25/2023 3:03 PM
313	Protect the pine bush!	3/25/2023 3:03 PM
314	Business growth in the west end	3/25/2023 2:52 PM
315	Responsible growth	3/25/2023 2:51 PM
316	Affordability for young adults	3/25/2023 2:50 PM
317	Don't approve every plaza/building/something you can tax	3/25/2023 2:50 PM
318	Smaller government	3/25/2023 2:49 PM

Town of Guilderland

319	Stop destroying residential neighborhoods for commercial	3/25/2023 2:46 PM
320	Tear down abandoned buildings	3/25/2023 2:45 PM
321	More quality restaurants not generic fast food and chain establishments	3/25/2023 2:45 PM
322	Not having polling stations at churches	3/25/2023 2:42 PM
323	More parks/playgrounds	3/25/2023 2:40 PM
324	More shops and restaurants on the west side of rt 146	3/25/2023 2:40 PM
325	More rentals	3/25/2023 2:38 PM
326	Lower taxes	3/25/2023 2:38 PM
327	Lower cost of living	3/25/2023 2:38 PM
328	Improve cycling and walkability.	3/25/2023 2:38 PM
329	Mountain biking trails	3/25/2023 2:29 PM
330	Affordable living	3/25/2023 2:20 PM
331	Traffic on western during the day	3/25/2023 2:11 PM
332	Safety	3/25/2023 2:09 PM
333	Preserving historical buildings and land	3/25/2023 1:53 PM
334	Continue sidewalks	3/25/2023 1:40 PM
335	Maintenance	3/25/2023 1:34 PM
336	More business	3/25/2023 1:30 PM
337	To improve what we already have and make it better tawasentha park and fairgrounds	3/25/2023 1:25 PM
338	Less building of new apartments	3/25/2023 1:18 PM
339	Fix the blight of Route 20 Hamlet area by Guilderland Fire Department	3/25/2023 1:14 PM
340	More people from the rural parts of town serving on the boards and committees	3/25/2023 1:14 PM
341	Rural growth	3/25/2023 1:13 PM
342	Fix the crime at the mall	3/25/2023 1:07 PM
343	The town should promote volunteer opportunities, especially in the fire departments	3/25/2023 12:57 PM
344	Less traffic	3/25/2023 12:51 PM
345	Safer roads/less potholes	3/25/2023 12:46 PM
346	Roundabouts	3/25/2023 10:40 AM
347	Solar ONLY WHERE NOT VISIBLE	3/25/2023 8:15 AM
348	Reclaim blighted and eyesore properties	3/24/2023 11:19 PM
349	Limit commercial development	3/24/2023 6:39 PM
350	Town center	3/24/2023 6:36 PM
351	Incubator business hub	3/24/2023 4:31 PM
352	Better restaurant choices	3/24/2023 12:34 PM
353	housing opportunities	3/24/2023 9:19 AM
354	More sidewalks / pedestrian accommodations	3/24/2023 9:07 AM
355	Remove existing blighted properties	3/24/2023 7:03 AM
356	Owner property maintenance	3/24/2023 6:44 AM

Town of Guilderland

357	Stop additional apartments, stores, restaurants, developments	3/23/2023 10:31 PM
358	business	3/23/2023 10:09 PM
359	saving more historic buildings	3/23/2023 9:45 PM
360	Pedestrian safety	3/23/2023 9:12 PM
361	Encourage redevelopment of vacant lands (e.g., Western Ave and Western Turnpike) instead of expanding and sprawling. Sprawl = increased infrastructure needs. The vacant lots are also an eyesore and promote crime.	3/23/2023 5:34 PM
362	Proper zoning regulations	3/23/2023 4:27 PM
363	Dealing with abandoned/dilapidated commercial buildings on route 20	3/23/2023 4:25 PM
364	More business/work opportunities, not just retail	3/23/2023 2:21 PM
365	limit size and scope of multiple family dwellings	3/23/2023 10:16 AM
366	Remove abandon business or houses	3/23/2023 8:40 AM
367	Promote town parks/trails	3/23/2023 8:37 AM
368	reduce taxes	3/23/2023 7:49 AM
369	Farmland	3/23/2023 7:07 AM
370	LESS complexes more affordable single family homes	3/23/2023 6:13 AM
371	Make sure water system can survive a long drout	3/23/2023 5:07 AM
372	Improve the outdoor recreation opportunities	3/22/2023 11:48 PM
373	expanding and welcoming businesses	3/22/2023 10:48 PM
374	Keeping small town feel	3/22/2023 10:12 PM
375	Diversity	3/22/2023 9:51 PM
376	Public school quality	3/22/2023 9:48 PM
377	Preservation of open space before it's developed	3/22/2023 8:39 PM
378	Promote more commercial growth	3/22/2023 3:35 PM
379	Stop developing natural patches/woods	3/22/2023 2:35 PM
380	Preservation of Pine Bush area - control any additional building of large stores or apartment/condo complexes.	3/22/2023 1:43 PM
381	limiting Apartment development	3/22/2023 1:04 PM
382	Sidewalks and bicycle lanes along busy roads such as 146, Lydius St, Old State Rd, 155 and 20.	3/22/2023 10:00 AM
383	Costco opening	3/22/2023 6:27 AM
384	recognizing housing needs of less fortunate	3/21/2023 3:50 PM
385	senior citizen programs	3/21/2023 3:40 PM
386	stop building unnecessary apartments and taking out all the trees	3/21/2023 2:04 PM
387	Lower speed limit for quality of life in Altamont	3/21/2023 12:18 PM
388	support local businesses	3/21/2023 9:10 AM
389	Improve public transportation to reduce traffic	3/21/2023 8:32 AM
390	Community building programs, like shows at GPAC. Other towns do parades or festivals etc	3/21/2023 8:01 AM
391	Access other than western ave	3/21/2023 7:37 AM
392	Increase agricultural easements	3/20/2023 8:16 PM

Town of Guilderland

393	Maintain rural character	3/20/2023 8:01 PM
394	Walkable communities	3/20/2023 7:47 PM
395	Cleanup and develop abandoned property	3/20/2023 7:45 PM
396	More thoughtful commercial development	3/20/2023 7:43 PM
397	Control traffic speed and flow	3/20/2023 7:27 PM
398	Neighborhood branding	3/20/2023 7:08 PM
399	education outcomes/better superintendent	3/20/2023 7:05 PM
400	Increase amount of open space for non-team sport recreational activities	3/20/2023 6:59 PM
401	encourage affordable housing, starter houses, and neighborhood communities	3/20/2023 6:56 PM
402	Listen to the citizen residents	3/20/2023 6:56 PM
403	Community/Town events to bring people together	3/20/2023 6:18 PM
404	support small businesses	3/20/2023 6:16 PM
405	Add more parks walking trails	3/20/2023 5:27 PM
406	Natural habitat parks and gardens	3/20/2023 5:14 PM
407	Traffic congestion on Route 20	3/20/2023 5:07 PM
408	Affordable housing	3/20/2023 4:48 PM
409	business development	3/20/2023 4:32 PM
410	walkability of neighborhoods without the danger of fast traffic	3/20/2023 4:30 PM
411	careful planning of future development	3/20/2023 4:06 PM
412	Listen to the residents about their concerns vs towns ambition	3/20/2023 2:38 PM
413	Costco	3/20/2023 1:59 PM
414	Stop construction of apartments and residential neighborhoods. Rural is beautiful. Remember that the builders' goal is to make money not to maintain a beautiful Guilderland.	3/20/2023 1:50 PM
415	senior programs	3/20/2023 11:48 AM
416	careful stewardship of open land	3/20/2023 11:33 AM
417	Speed limit enforcement	3/20/2023 11:32 AM
418	Limit large scale apartment complexes	3/20/2023 10:51 AM
419	Enforce rules & zoning & clean up individual properties throughout the Town & get rid of derelict and crumbling structures	3/20/2023 10:35 AM
420	Less apartments	3/20/2023 9:43 AM
421	Improving businesses by allowing growth; stop challenging	3/20/2023 9:25 AM
422	Do something with the old Master Cleaners area adjacent to Foundry Rd	3/20/2023 9:19 AM
423	support for local economy like Costco	3/20/2023 8:40 AM
424	Create public transportation initiatives to reduce auto traffic.	3/20/2023 8:34 AM
425	Maintaining the sense and character of a "town" by maintaining zoning rules and classifications	3/20/2023 7:00 AM
426	Fill up existing vacant spaces within crossgates before building new	3/20/2023 5:39 AM
427	Traffic problems on Rt 20	3/20/2023 3:05 AM
428	More opportunities for small businesses	3/20/2023 12:32 AM
429	buy out properties to widen Western Ave	3/19/2023 11:32 PM

Town of Guilderland

430	Support and programs to encourage the development of small, organic farms	3/19/2023 9:59 PM
431	Elevate the status of the Conservation Advisory Council to a decision-making body, conclusions and analyses of which cannot be ignored by the Zoning Board of Appeals or the Planning Commission.	3/19/2023 9:37 PM
432	senior programs	3/19/2023 6:29 PM
433	Work with county and/or individuals to remove eyesores.	3/19/2023 6:21 PM
434	more diverse jobs	3/19/2023 5:45 PM
435	Don't overgrow	3/19/2023 4:55 PM
436	young people	3/19/2023 4:23 PM
437	Less heavy commercial development	3/19/2023 4:09 PM
438	Propert tax relief	3/19/2023 4:06 PM
439	Develop rural farming opportunities	3/19/2023 4:03 PM
440	Retraining housing growth	3/19/2023 3:59 PM
441	less apartments	3/19/2023 3:58 PM
442	Development	3/19/2023 3:46 PM
443	Maintenance of Tawasentha and pool. It used to have beautiful gardens. It has been neglected.	3/19/2023 3:45 PM
444	Better Schools	3/19/2023 3:33 PM
445	Medical facilities	3/18/2023 4:53 PM
446	considerate and kind people	3/18/2023 1:28 PM
447	Diverse populations	3/18/2023 1:21 PM
448	Costco	3/18/2023 12:53 PM
449	Virtual meetings	3/18/2023 12:44 PM
450	Telemedicine	3/18/2023 11:08 AM
451	diversity	3/18/2023 11:02 AM
452	stop building apartments	3/18/2023 10:51 AM
453	police reform	3/18/2023 10:32 AM
454	Local businesses	3/18/2023 9:18 AM
455	Parks open space	3/18/2023 9:10 AM
456	support Costco	3/18/2023 9:03 AM
457	Roundabouts	3/18/2023 8:55 AM
458	Costco (brick and mortar stores)	3/18/2023 8:49 AM
459	continue updates (love Supervisor's efforts)	3/18/2023 8:36 AM
460	Parks	3/18/2023 8:12 AM
461	more weekend events at the library	3/17/2023 7:53 PM
462	solar	3/17/2023 6:59 PM
463	Costco	3/17/2023 6:54 PM
464	Costco	3/17/2023 4:04 PM
465	sidewalks	3/17/2023 3:24 PM
466	more parks	3/17/2023 3:19 PM

Town of Guilderland

467	Keeping neighborhoods safe	3/17/2023 12:18 PM
468	Promote more trees, green spaces.	3/16/2023 8:51 PM
469	More senior opportunities	3/16/2023 6:19 PM
470	Refresh the town boards with NEW people	3/16/2023 3:42 PM
471	Reduction in multi-unit residential building	3/16/2023 3:05 PM
472	Not allowing "ghost" neighborhoods to sit empty for multiple years. (Public safety hazard)	3/16/2023 1:17 PM
473	Better connected sidewalks near Carmen Ave, north of W Old State	3/13/2023 4:28 PM
474	Add more family oriented community events	3/13/2023 12:03 PM
#	THREE	DATE
1	Be more forceful about residents' recycling	5/15/2023 11:10 PM
2	Try to keep character, make things more walkable and add more retail.	5/15/2023 10:30 PM
3	Create more usable outdoor spaces	5/15/2023 6:48 PM
4	No more big businesses	5/15/2023 12:22 PM
5	Protecting green space	5/15/2023 11:57 AM
6	More challenging academic opportunities for students	5/15/2023 9:42 AM
7	Low taxes	5/15/2023 8:55 AM
8	If you want to add density to Guilderland you need to build more roads and add turning lanes all the way down western ave	5/15/2023 6:09 AM
9	Distance itself from Carver Laraway	5/14/2023 8:54 PM
10	More cultural events to provide awareness. Maybe a cultural fair with dances or music and different foods similar to fall festivals.	5/14/2023 1:18 PM
11	Business owners giving back to community	5/14/2023 10:55 AM
12	Create more community-wide events to foster a more community feel. The summer concerts are great, but too late for families to bring small kids. Maybe a town wide yard sale or free day each year, a town carnival in the summer, and some type of winter unity/generic holiday celebration. A lot of towns in the area do those things and it's missing here	5/14/2023 8:31 AM
13	Education (spelling, reading, writing)	5/14/2023 7:19 AM
14	Splash pad	5/13/2023 7:53 PM
15	Property taxes	5/13/2023 7:41 PM
16	Route 20 is the face of guilderland and it's really embarrassing how many run down areas are on it.	5/13/2023 6:22 PM
17	Promote truly local businesses	5/13/2023 3:49 PM
18	Improved process of inspections for home improvement	5/13/2023 3:17 PM
19	Bike paths to schools	5/13/2023 12:16 PM
20	Lower taxes	5/13/2023 9:48 AM
21	Fix the traffic	5/13/2023 9:08 AM
22	Better parks - like the crossings	5/13/2023 8:28 AM
23	Make rt 20 more pleasing to the eye, remove vacant buildings, more green space	5/13/2023 8:28 AM
24	Responsiveness from town employees; they are in these positions for public access	5/13/2023 7:58 AM
25	Reduce the number of unaffordable housing and increase affordable housing	5/13/2023 7:52 AM
26	Continue beautifying main streets and traffic circles	5/13/2023 7:44 AM

Town of Guilderland

27	Broaden arts and entertainment	5/13/2023 7:16 AM
28	More family friendly community events like concerts and plays in the park.	5/13/2023 6:53 AM
29	reduced residential (including apartments, condos) development	5/13/2023 6:43 AM
30	Promote less traffic on Western Ave (support hybrid work schedules generally)	5/13/2023 6:42 AM
31	Walkable neighborhoods	5/13/2023 12:48 AM
32	Up keep parks	5/13/2023 12:22 AM
33	Control the residential growth to single family homes/townhomes	5/12/2023 11:43 PM
34	Eliminate blight	5/12/2023 9:33 PM
35	Preserve the Pine Bush and other undeveloped area to keep green space	5/12/2023 9:27 PM
36	Figure out how to address Crossgates and dwindling mortar and brick stores. Maybe incorporate senior housing there	5/12/2023 9:20 PM
37	Some type of park to connect the communities	5/12/2023 8:55 PM
38	Separate business access roads from transit roads	5/12/2023 8:33 PM
39	Build upscale single family homes	5/12/2023 8:13 PM
40	Hybrid school/homeschool opportunities	5/12/2023 7:50 PM
41	How about residents rights with problems with blighted property in their neighborhoods	5/12/2023 7:47 PM
42	Great schools with proper resourcing	5/12/2023 7:29 PM
43	Mixed use commercial spaces	5/12/2023 7:29 PM
44	Maintenance of green spaces	5/12/2023 7:19 PM
45	Get rid of abandoned properties.	5/12/2023 6:53 PM
46	Na	5/12/2023 6:41 PM
47	Expand and improve public spaces/parks	5/12/2023 6:35 PM
48	Kids friendly places	5/12/2023 6:34 PM
49	Focus on community, homeowners, and family .	5/12/2023 6:14 PM
50	Less apartment buildings	5/12/2023 6:07 PM
51	Box lacrosse at DiCaprio	5/12/2023 6:01 PM
52	Sidewalks on all main roads	5/12/2023 5:58 PM
53	Inclusiveness and appreciate diversity	5/12/2023 5:56 PM
54	Infrastructure	5/12/2023 5:55 PM
55	Make the schools better	5/12/2023 5:53 PM
56	Cater to permanent residents, reduce growth of transient residents	5/12/2023 5:43 PM
57	Tawasentha Park could use some work near the playground area. The grass area below, near the water would be a great location for a soccer field or any field for that matter. Would be nice to see local teams use this space as practice areas and an extra source of income. All that would need to be done is to maintain the grass better.	5/12/2023 2:42 PM
58	Appearance of commercial businesses	5/12/2023 7:16 AM
59	Update town parks	5/11/2023 10:51 PM
60	Traffic mitigatuon	5/11/2023 3:28 PM
61	develop a green space for a park with a walking track	5/10/2023 7:02 PM
62	Install EZPass toll readers on main arteries (US20, NY 155) to discourage CO2 emissions and	5/10/2023 8:53 AM

Town of Guilderland

	wasteful travel	
63	Recognize and preserve the differences between suburban, rural, and village neighborhoods instead of trying to make all into suburban houses that all look the same and a commerce strip like Rt. 17 in New Jersey or another Wolf Rd.	5/9/2023 8:13 AM
64	Keep agriculture zoning	5/8/2023 10:21 AM
65	changes in local government, positions voted in, not appointed, more equal opportunity	5/8/2023 9:17 AM
66	Having a land trust	5/8/2023 9:09 AM
67	Sustainable and resilient from climate emergencies	5/8/2023 8:05 AM
68	Bullet-proof glass in all schools for all outdoor and indoor doors and windows. Let's make it impossible for an attacker!	5/8/2023 8:01 AM
69	Build single family homes rather than large apartment complexes	5/7/2023 6:35 PM
70	Lower taxes	5/6/2023 7:14 PM
71	Healthy mix of commercial, residential, and open space.	5/6/2023 9:48 AM
72	Preserve open spaced	5/6/2023 9:25 AM
73	Improve/expand senior services	5/5/2023 6:38 PM
74	Community Solar	5/5/2023 5:45 PM
75	regulated growth, not everything needs to be new housing	5/5/2023 1:56 PM
76	Continue putting in sidewalks where needed	5/5/2023 7:35 AM
77	STOP cutting trees unless a plan is implemented to replant the same amount or more.	5/4/2023 4:53 PM
78	Encourage community	5/4/2023 4:47 PM
79	More improvements to parks	5/4/2023 2:22 PM
80	Mire biking, walking	5/3/2023 6:02 PM
81	access to resources for everyone	5/3/2023 5:04 PM
82	Continue preserving open land and land that could be added to the Pine Bush Preserve.	5/1/2023 10:18 PM
83	maintain green space	4/30/2023 9:42 PM
84	Tax residents that use lawn chemicals	4/28/2023 10:55 AM
85	Crime	4/28/2023 9:30 AM
86	Getting a bigger and better senior center	4/28/2023 8:08 AM
87	Offer more activities for all age groups	4/27/2023 8:12 PM
88	Lower taxes	4/27/2023 6:19 PM
89	Promote environmental preservation	4/27/2023 3:51 PM
90	small business growth	4/27/2023 3:12 PM
91	Environmentally sound waster disposal	4/27/2023 3:02 PM
92	More entertainment	4/27/2023 3:01 PM
93	Traffic calming	4/23/2023 9:03 PM
94	more sidewalks	4/23/2023 8:56 PM
95	Limit large apt complexes	4/19/2023 11:46 PM
96	tree preservation committee	4/19/2023 10:13 PM
97	create neighborhoods that are walkable.	4/19/2023 3:40 PM
98	stop building apartment complexes, too many now	4/19/2023 2:10 PM

Town of Guilderland

99	Develop Guilderland Land Trust like on Cape Cod	4/18/2023 8:04 PM
100	Public Transit	4/17/2023 10:11 PM
101	Committed community	4/17/2023 7:42 PM
102	Add school classes explaining the Comp Plan and town code	4/17/2023 6:02 PM
103	raise the compensation of town positions to get the best for the job	4/17/2023 5:31 PM
104	Restore historical sites	4/17/2023 12:34 PM
105	pedestrian safety	4/17/2023 10:26 AM
106	Improve the roads	4/16/2023 9:06 PM
107	Focus on community	4/16/2023 4:11 PM
108	Use farm space for healthy food growth and sale at farmers markets events at the fairgrounds	4/15/2023 8:20 PM
109	Additional condos/townhouse	4/14/2023 1:43 PM
110	connecting neighborhoods to shopping and recreation via trails and sidewalks	4/14/2023 9:50 AM
111	Build more rental properties to fight increasing rent	4/13/2023 9:39 PM
112	pickle ball	4/13/2023 9:02 PM
113	Fix Blighted Areas on Western Ave	4/13/2023 6:10 PM
114	Remedy traffic congestion (eg, near FMS)	4/13/2023 4:25 PM
115	Repaving of roads instead of continual patching.	4/13/2023 4:21 PM
116	Improve car traffic (you have already been doing great with roudabouts)	4/13/2023 4:15 PM
117	More parks/walking trails	4/13/2023 3:46 PM
118	Taxes	4/13/2023 1:03 PM
119	Playgrounds	4/12/2023 7:52 PM
120	Encourage small businesses	4/12/2023 9:18 AM
121	brick & mortar; yeah for Costco	4/11/2023 9:00 PM
122	Costco	4/11/2023 3:34 PM
123	Adding bike lanes on Route 20	4/11/2023 2:39 PM
124	Community WiFi	4/11/2023 9:01 AM
125	More apartments buildings	4/11/2023 1:11 AM
126	Water system improvements	4/10/2023 10:09 PM
127	Have parades, fireworks, make it feel like a community	4/10/2023 5:23 PM
128	Costco's arrival	4/10/2023 2:03 PM
129	sidewalks	4/10/2023 1:56 PM
130	Lower property taxes	4/10/2023 7:48 AM
131	Bicycle connections	4/9/2023 4:04 PM
132	A town park or walkable area where you can walk to different food places or stores	4/9/2023 1:59 PM
133	affordable housing	4/9/2023 12:46 PM
134	More industry	4/9/2023 11:26 AM
135	Let people farm	4/9/2023 3:36 AM
136	Less traffic	4/8/2023 7:49 PM

Town of Guilderland

137	Schools	4/8/2023 7:38 PM
138	Continue to make the community walkable	4/8/2023 6:04 PM
139	Better cycling infrastructure	4/8/2023 6:04 PM
140	More community events	4/8/2023 3:39 PM
141	Sidewalks	4/8/2023 1:39 PM
142	Growth in Western Guilderland	4/8/2023 11:57 AM
143	More adult programming	4/8/2023 11:19 AM
144	Less building of apartments	4/8/2023 10:44 AM
145	Offering incentives for more local businesses to develop in guilderland	4/8/2023 10:40 AM
146	Bring back neighborhood watch	4/8/2023 10:37 AM
147	More resources towards the library. They do a lot of programs for all ages and provide a lot of community tools (free wifi, at cost charging, etc)	4/8/2023 10:23 AM
148	Improve infrastructure	4/8/2023 9:36 AM
149	Have a restaurant week- do we have that already? Not sure	4/8/2023 9:33 AM
150	More fast food/fast casual food options	4/8/2023 9:24 AM
151	Varied businesses that attract repeat customers	4/8/2023 9:13 AM
152	Responsible development of western Ave	4/8/2023 9:03 AM
153	Community activities and infrastructure	4/8/2023 8:55 AM
154	Farmers markets	4/7/2023 8:02 PM
155	More accessible biking trails	4/7/2023 12:39 PM
156	Encourage community engagement	4/6/2023 4:32 PM
157	Keeping schools safe	4/6/2023 4:20 PM
158	Stop bribing companies with tax breaks.	4/6/2023 3:48 PM
159	Additional parks/recreation	4/6/2023 3:48 PM
160	Limit and regulate short term rentals. We don't want home prices being driven up by businesses who buy homes as short-term rental resources, and we don't want an endless stream of passers-thru in and out of our neighborhoods.	4/6/2023 2:57 PM
161	Sidewalk	4/5/2023 8:37 PM
162	Walkability	4/4/2023 10:22 PM
163	sidewalk	4/4/2023 10:00 PM
164	pedestrian accommodations	4/4/2023 9:55 PM
165	Ensuring an adequate supply of potable water	4/4/2023 11:29 AM
166	Continue to promote community based opportunities	4/4/2023 11:21 AM
167	Saving wetlands	4/3/2023 12:30 PM
168	entertainment opportunities	4/3/2023 10:57 AM
169	Dark skies	4/2/2023 8:06 PM
170	limiting single family home development	4/2/2023 8:01 PM
171	Expansion of parks, sidewalks, and trails	4/2/2023 4:08 PM
172	recreational activities	4/2/2023 3:42 PM
173	Costco jobs, taxes, and local businesses	4/2/2023 3:36 PM

Town of Guilderland

174	more pickle ball & golf	4/2/2023 3:30 PM
175	More resident involvement to tackle challenges	4/2/2023 11:33 AM
176	Encourage local business and agricultural opportunities	4/2/2023 12:06 AM
177	EMS support	4/1/2023 5:31 PM
178	support for Costco	4/1/2023 5:22 PM
179	Improving road safety - site lines on Lydius from Carmen to Old State	4/1/2023 2:31 PM
180	Wegmans? Costco?	4/1/2023 2:28 PM
181	approving Costco	4/1/2023 2:02 PM
182	Costco	4/1/2023 1:36 PM
183	parklands	4/1/2023 1:15 PM
184	Costco Warehouse	4/1/2023 12:44 PM
185	Seek useful alternatives for vacant commercial spaces.	4/1/2023 11:14 AM
186	Stop allowing giant apartment complexes to be built.	3/31/2023 9:50 AM
187	build mid-size houses for families	3/31/2023 8:49 AM
188	There have been numerous articles about how young people that have grown up here cannot afford to stay here and the same for senior citizens. Stop the Costco stuff and control you spending	3/31/2023 4:42 AM
189	More work on improving roads and traffic patterns.	3/30/2023 8:37 PM
190	Examie past plast -- ie., over many years the proposed bike/foot path sosuth of 20 between Church and 155 was considered for an alternate route 20 and then was developed. Should have done the path back then so people (kids) could get around this area better, fostering community.	3/30/2023 7:42 PM
191	parks & open space	3/30/2023 6:57 PM
192	A greater sense of comradery	3/30/2023 5:54 PM
193	Enforcement of speeding laws, especially for dirt bikers	3/30/2023 5:42 PM
194	Public transportation frequency	3/30/2023 5:26 PM
195	Fix up abandoned property	3/30/2023 5:06 PM
196	Safety at Crossgates Mall	3/30/2023 5:06 PM
197	More solar generation and EV charging (fast) stations	3/30/2023 4:40 PM
198	Alternatives to Western Ave as east west thoroughfare	3/30/2023 3:57 PM
199	Walkability	3/30/2023 3:53 PM
200	Adding a community center, celebrate our history, adding public art	3/30/2023 3:42 PM
201	Continuing to support green space	3/30/2023 3:34 PM
202	TDD at/near Xgates	3/30/2023 3:10 PM
203	Equity of services in all areas of town	3/30/2023 7:40 AM
204	Costco's economic growth	3/28/2023 8:58 PM
205	Conservation Easement	3/28/2023 7:14 PM
206	Costco	3/28/2023 6:56 PM
207	open space	3/28/2023 6:51 PM
208	senior programs	3/28/2023 6:44 PM

Town of Guilderland

209	Parks	3/28/2023 6:38 PM
210	Police presence non-existent.	3/28/2023 6:31 PM
211	Pro residential residences (single family homes). It's upsetting how many apartments are going up in the town.	3/27/2023 9:35 PM
212	More restaurants and shopping centers especially locally owned so that income stays within the community.	3/27/2023 9:00 PM
213	Help small business grow and promote small business growth	3/27/2023 5:20 PM
214	Improve access to healthcare for marginalized communities	3/27/2023 4:12 PM
215	Expand bus and transportation for all	3/27/2023 1:30 PM
216	encourage diverse amenities	3/27/2023 12:22 PM
217	Less taxes	3/27/2023 10:59 AM
218	Develop a community	3/27/2023 9:07 AM
219	Fewer apartments with temporary residents	3/27/2023 6:12 AM
220	School district is too large - loss of individual child attention	3/26/2023 11:14 PM
221	Water, sewer and services, including schools, without overburdening taxpayers	3/26/2023 11:11 PM
222	Can we please re-pave the 155 & 20 intersection?!	3/26/2023 10:57 PM
223	Preserve rural areas	3/26/2023 6:45 PM
224	Support agriculture	3/26/2023 6:39 PM
225	Roads	3/26/2023 6:24 PM
226	Preserving green space	3/26/2023 6:22 PM
227	Buffers between roadways and development	3/26/2023 5:41 PM
228	Leave the wild alone. Stop taking down trees and replacing them with houses.	3/26/2023 4:17 PM
229	INCREASING FOREVER GREEN AREAS	3/26/2023 3:10 PM
230	More mom and pop stores	3/26/2023 2:59 PM
231	Model of eco conscious community	3/26/2023 2:56 PM
232	More resturants not in Crossing	3/26/2023 2:29 PM
233	More parks and recreational areas	3/26/2023 12:59 PM
234	A wine fountain in the middle of Western Ave	3/26/2023 12:32 PM
235	More preservation of farm land! Adopt Right to Farm!	3/26/2023 12:24 PM
236	more parks and recreational areas for children in their neighborhoods	3/26/2023 11:57 AM
237	Roundabouts instead of traffic lights	3/26/2023 11:07 AM
238	Preserve open spaces	3/26/2023 11:06 AM
239	Ensuring special interest groups do not take control of town politics	3/26/2023 10:37 AM
240	Hire a school superintendent that will take control of the schools not let them run wild (GCHS specifically)	3/26/2023 10:30 AM
241	Neighborhood identity	3/26/2023 10:11 AM
242	A bus line	3/26/2023 9:08 AM
243	Encourage beautification of dilapidated and neglected properties	3/26/2023 8:44 AM
244	Dog park	3/26/2023 8:41 AM
245	Dont let it become a crime zone	3/26/2023 7:36 AM

Town of Guilderland

246	Maintenance on trails	3/26/2023 6:29 AM
247	Papa Johns	3/26/2023 1:30 AM
248	Bringing more opportunities to our beautiful library	3/25/2023 10:43 PM
249	More Arby's	3/25/2023 10:03 PM
250	Allow a dispensary	3/25/2023 9:42 PM
251	Traffic	3/25/2023 9:06 PM
252	Improve traffic flow on western avenue	3/25/2023 8:31 PM
253	Connectivity	3/25/2023 7:54 PM
254	Less cops	3/25/2023 7:52 PM
255	Fix traffic on western ave	3/25/2023 7:51 PM
256	Improving the Western ave corridor	3/25/2023 7:38 PM
257	Gas station abandoned on route 20. Clean it up	3/25/2023 6:54 PM
258	Rational businesses	3/25/2023 6:46 PM
259	Occupying empty properties within the town	3/25/2023 6:37 PM
260	Affordable housing for seniors.	3/25/2023 6:10 PM
261	Infrastructure	3/25/2023 5:40 PM
262	Rehab Crossgates	3/25/2023 5:40 PM
263	Diversifie development	3/25/2023 5:33 PM
264	Stop raising property taxes	3/25/2023 5:22 PM
265	Crumbl cookie	3/25/2023 5:14 PM
266	More trails	3/25/2023 5:04 PM
267	Clean up. For what it costs to live in this town it's a dump with potholes everywhere and the town looks like trash compared to Clifton Park or Saratoga (both cheaper to live in and much lower taxes)	3/25/2023 4:59 PM
268	Contain commercial business to east end of town	3/25/2023 4:25 PM
269	Allow developers to revitalize eyesore property	3/25/2023 4:21 PM
270	School support	3/25/2023 4:15 PM
271	Better plowing during snow storms	3/25/2023 4:12 PM
272	Update outdated building and infrastructure	3/25/2023 4:02 PM
273	Roads	3/25/2023 4:02 PM
274	More walking trails	3/25/2023 4:01 PM
275	Support youth activities for kids.	3/25/2023 3:58 PM
276	Improve walkability in neighborhoods	3/25/2023 3:43 PM
277	Clueless	3/25/2023 3:35 PM
278	No reduction in speed limits or speed bumps	3/25/2023 3:31 PM
279	Better roads	3/25/2023 3:30 PM
280	Decrease nepotism.	3/25/2023 3:28 PM
281	Preserving the pine bush	3/25/2023 3:21 PM
282	Bingo hall	3/25/2023 3:19 PM

Town of Guilderland

283	More dog parks	3/25/2023 3:03 PM
284	Continuing the amazing upkeep of our parks	3/25/2023 2:52 PM
285	Transparency in government	3/25/2023 2:51 PM
286	More parks for sports and recreation	3/25/2023 2:50 PM
287	Lower taxes	3/25/2023 2:49 PM
288	Hold down taxes	3/25/2023 2:46 PM
289	Greater preservation and use of our door spaces for various forms of use (hiking, skiing, swimming, etc.)	3/25/2023 2:45 PM
290	Sidewalks and crosswalks	3/25/2023 2:42 PM
291	Side walks/walkable areas	3/25/2023 2:40 PM
292	Scenery	3/25/2023 2:38 PM
293	More sidewalks	3/25/2023 2:38 PM
294	Expand territory	3/25/2023 2:38 PM
295	Encourage small business and end support for large corporate stores	3/25/2023 2:38 PM
296	Off road recreational areas	3/25/2023 2:29 PM
297	Diversity	3/25/2023 2:20 PM
298	More friendly to businesses that want to come to our town	3/25/2023 2:11 PM
299	Traffic	3/25/2023 2:09 PM
300	Maintain open land	3/25/2023 1:53 PM
301	Improve run down/vacant businesses	3/25/2023 1:40 PM
302	Not business friendly	3/25/2023 1:34 PM
303	More amenities	3/25/2023 1:30 PM
304	Bring concerts back to fairgrounds like early 2000s	3/25/2023 1:25 PM
305	Speeding	3/25/2023 1:13 PM
306	Lower taxes	3/25/2023 1:07 PM
307	School spending should be reduced, we are already paying a ridiculous amount per student.	3/25/2023 12:57 PM
308	More amenities	3/25/2023 12:51 PM
309	Less outages	3/25/2023 12:46 PM
310	Walkability / biking trails / running paths	3/25/2023 10:40 AM
311	Enforce building code.	3/25/2023 8:15 AM
312	Increase family-oriented spaces. Why is Tawasentha Park the only one with swings?	3/24/2023 11:19 PM
313	Walk-ability	3/24/2023 6:36 PM
314	harnessing the power of our technology rich area and educational institutional access	3/24/2023 4:31 PM
315	Usage of unused properties around town	3/24/2023 12:34 PM
316	corridor aesthetics	3/24/2023 9:19 AM
317	More community events	3/24/2023 9:07 AM
318	Update Western Turnpike Golf Course	3/24/2023 7:03 AM
319	A satellite library in the East end of town	3/24/2023 6:44 AM
320	Increase parks, walking trails, recreation	3/23/2023 10:31 PM

Town of Guilderland

321	government overreach	3/23/2023 10:09 PM
322	Allowing for local business growth	3/23/2023 9:12 PM
323	Construct sidewalks on EAST Old State Road. Children walking and bicycling on a road with no shoulders is frightening to watch. Motorists are routinely exceeding the speed limit by 10 or more mph and anyone on foot or on bicycles is unsafe.	3/23/2023 5:34 PM
324	Thought out town laws	3/23/2023 4:27 PM
325	More town outdoor recreational opportunities	3/23/2023 4:25 PM
326	Preserve our green spaces	3/23/2023 2:21 PM
327	preserve greenspace	3/23/2023 10:16 AM
328	Costco	3/23/2023 8:40 AM
329	maintain integrity of small-town feel	3/23/2023 7:49 AM
330	Solar	3/23/2023 7:07 AM
331	COSTCO	3/23/2023 6:13 AM
332	Make a road to take traffic off rt 20	3/23/2023 5:07 AM
333	Improve the walkability of the town	3/22/2023 11:48 PM
334	The sidewalks are nice but they don't go anyplace , they don't join things	3/22/2023 10:48 PM
335	Preserve parks and recreation areas	3/22/2023 10:12 PM
336	Affordable housing	3/22/2023 9:51 PM
337	Parks	3/22/2023 9:48 PM
338	Promotion of the arts and cultural attractions	3/22/2023 8:39 PM
339	Promote more walkable community	3/22/2023 3:35 PM
340	Take care of wilderness we have left (Pine Bush, wetlands etc)	3/22/2023 2:35 PM
341	continued improvement of public parks	3/22/2023 1:04 PM
342	Require new commercial buildings to be attractive.	3/22/2023 10:00 AM
343	parks	3/22/2023 6:27 AM
344	taking advantage of economic benefits of Costco	3/21/2023 3:50 PM
345	Costco Warehouse and local stores expansion	3/21/2023 3:40 PM
346	developing bike path or mt bike trails	3/21/2023 2:04 PM
347	No more development	3/21/2023 12:18 PM
348	water wells	3/21/2023 9:10 AM
349	Turn the reservoir into an attraction	3/21/2023 8:32 AM
350	More development and business along Western is great, should we add a turn lane? Every new business needs to expand the sidewalk. What about a bike lane instead of/in addition to the sidewalk?	3/21/2023 8:01 AM
351	Affordable housing	3/21/2023 7:37 AM
352	Consider environmental impact and sustainability	3/20/2023 8:01 PM
353	More connections to major bike paths	3/20/2023 7:47 PM
354	Small business opportunities	3/20/2023 7:45 PM
355	More tended gardens, including garden grants to businesses	3/20/2023 7:43 PM
356	Respect for open land	3/20/2023 7:27 PM

Town of Guilderland

357	Thoughtful growth versus anything goes	3/20/2023 7:08 PM
358	secure crossgates' rightful assessment	3/20/2023 7:05 PM
359	Better town centers with character (like Altamont)	3/20/2023 6:59 PM
360	preserve all the open space possible	3/20/2023 6:56 PM
361	discourage more traffic	3/20/2023 6:56 PM
362	Stricter regulation on vacant and/or condemned properties	3/20/2023 6:18 PM
363	protect and preserve parkland and agricultural and historic resources	3/20/2023 6:16 PM
364	Give the voters a chance to vote instead of the zoning board. Plant more trees	3/20/2023 5:27 PM
365	Tree preservation and planting	3/20/2023 5:14 PM
366	Work with owners of vacant properties	3/20/2023 5:07 PM
367	water resources	3/20/2023 4:32 PM
368	limiting the construction of big box stores	3/20/2023 4:30 PM
369	preserving large areas of land	3/20/2023 4:06 PM
370	Application of town rules in place vs overriding them	3/20/2023 2:38 PM
371	water	3/20/2023 1:59 PM
372	Make it financially feasible to maintain agriculture in Guilderland	3/20/2023 1:50 PM
373	benefits of Costco	3/20/2023 11:48 AM
374	improved public transportation	3/20/2023 11:33 AM
375	Strengthen existing neighborhoods	3/20/2023 11:32 AM
376	Maintain and improve infrastructure	3/20/2023 10:51 AM
377	Improve police department & make more accessible	3/20/2023 10:35 AM
378	Small business opportunities	3/20/2023 9:43 AM
379	Sidewalk connectivity throughout Guilderland	3/20/2023 9:25 AM
380	Build a mountain bike park similar to North Bethlehem and/or Kalibus Perry in Saratoga	3/20/2023 9:19 AM
381	preservation of open space	3/20/2023 8:40 AM
382	Preserve agricultural land and incentivize it.	3/20/2023 8:34 AM
383	Use of vacant and existing buildings instead of clearing land for new structures	3/20/2023 7:00 AM
384	Have the building and zoning board stop giving developers a free ride through the system. They should be ashamed of themselves.	3/20/2023 5:39 AM
385	To listen to residents opinions and not to fear their criticism	3/20/2023 3:05 AM
386	Not sure	3/20/2023 12:32 AM
387	refresh Altamont to draw visitors and revenue	3/19/2023 11:32 PM
388	Increase the opportunity for people in town to enjoy high level artistic performances and presentations throughout the year.	3/19/2023 9:59 PM
389	Convert the electoral process into a completely non-partisan, no political party elections. There should be no political lines on the ballot. Use ranked choice voting to elect candidates to office. And base the election of Town Board Members according to each of the geographic fire districts in Town, providing true representation of residents in a particular area with representation from their district.	3/19/2023 9:37 PM
390	youth programs	3/19/2023 6:29 PM

Town of Guilderland

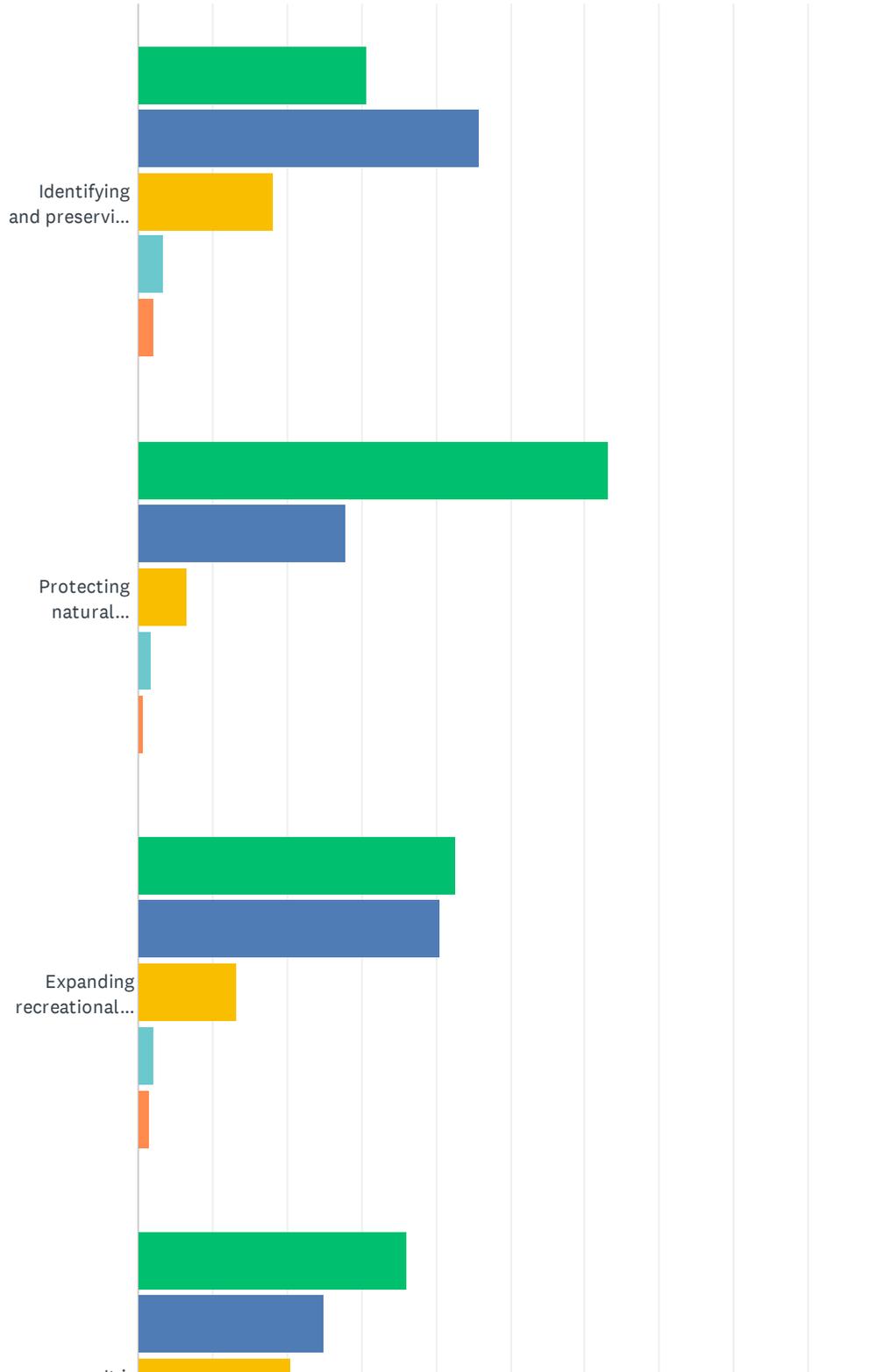
391	better schools	3/19/2023 5:45 PM
392	Quality of residential	3/19/2023 4:55 PM
393	playgrounds and pickle ball	3/19/2023 4:23 PM
394	Preservation of the environment	3/19/2023 4:09 PM
395	Town needs to hear what community members want and not cater to developers.	3/19/2023 4:06 PM
396	More cultural events	3/19/2023 4:03 PM
397	Address traffic congestion	3/19/2023 3:59 PM
398	conserving open spaces	3/19/2023 3:58 PM
399	Preserving green space	3/19/2023 3:46 PM
400	Traffic	3/19/2023 3:45 PM
401	Less taxes	3/19/2023 3:33 PM
402	Thoughtful development of western Guilderland	3/18/2023 4:53 PM
403	growth in local businesses with Costco	3/18/2023 1:28 PM
404	Expanding housing options	3/18/2023 1:21 PM
405	restaurants	3/18/2023 12:53 PM
406	Work from home	3/18/2023 12:44 PM
407	Diversity and youth	3/18/2023 11:08 AM
408	education	3/18/2023 11:02 AM
409	preserve open spaces	3/18/2023 10:51 AM
410	promote diversity	3/18/2023 10:32 AM
411	Costco benefits	3/18/2023 9:18 AM
412	Sidewalks	3/18/2023 9:10 AM
413	more parks & pickleball	3/18/2023 9:03 AM
414	bike paths	3/18/2023 8:55 AM
415	schools	3/18/2023 8:49 AM
416	connectivity	3/18/2023 8:36 AM
417	Costco Warehouse	3/18/2023 8:12 AM
418	less nepotism in town - too interelated	3/17/2023 7:53 PM
419	Costco	3/17/2023 6:59 PM
420	Diversity	3/17/2023 6:54 PM
421	preserve open space	3/17/2023 4:04 PM
422	open space	3/17/2023 3:24 PM
423	more sidewalks	3/17/2023 3:19 PM
424	Cleaning up vacant lots/areas that are eyesores	3/17/2023 12:18 PM
425	Larger setbacks for businesses.	3/16/2023 8:51 PM
426	More outdoor space	3/16/2023 6:19 PM
427	Stop cowntowing to developers.	3/16/2023 3:42 PM
428	Reduction in speed limit on Western Ave, planting more trees along Western Ave, reduction in lanes on Route 20	3/16/2023 3:05 PM

Town of Guilderland

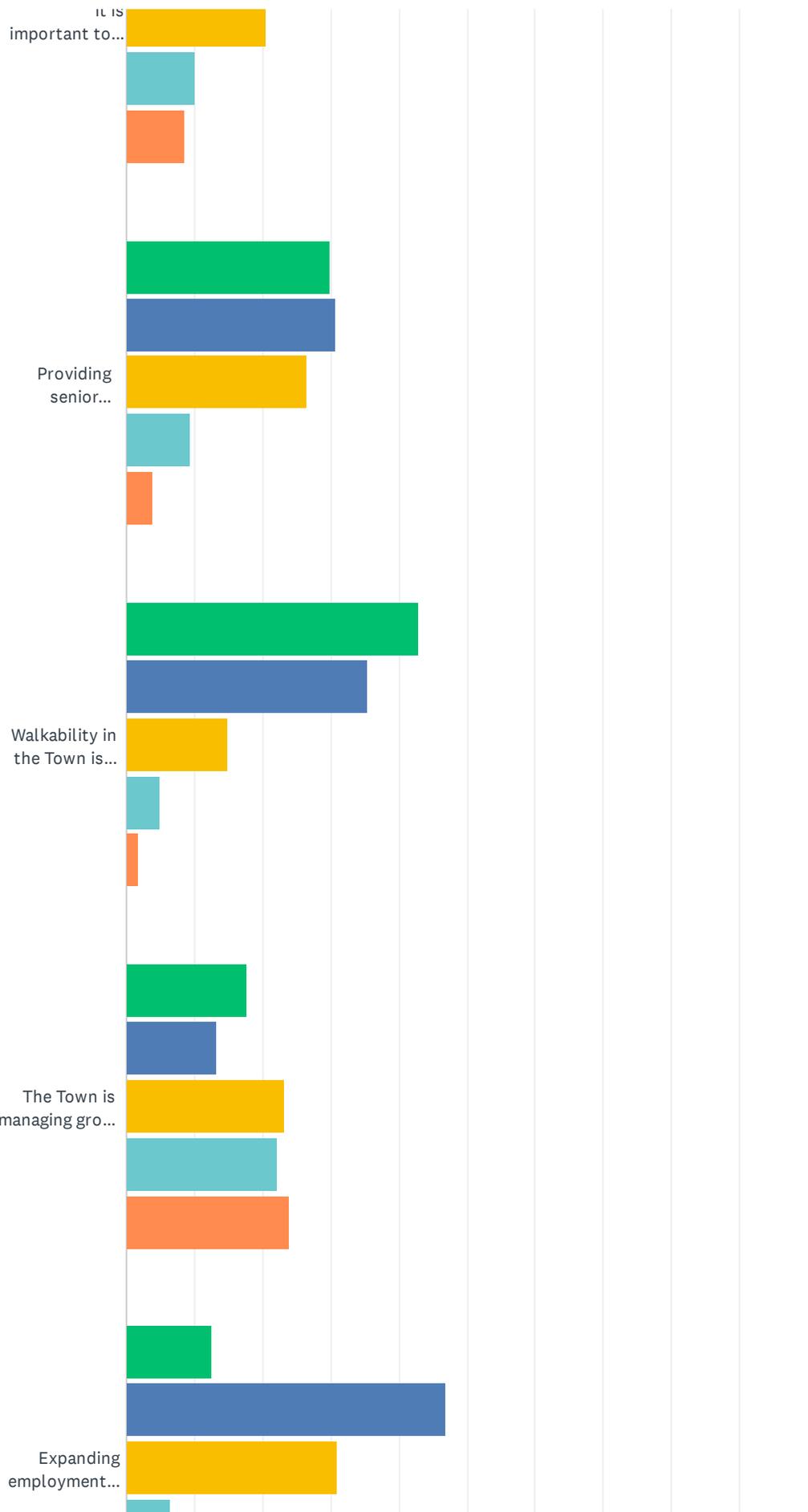
429	Investing more into schools for community growth.	3/16/2023 1:17 PM
430	A better cross walk across Western near Carmen. There are lovely restaurants within walking distance, but I would get smushed crossing the road.	3/13/2023 4:28 PM
431	Encourage addition and expansion to daycare/ childcare businesses	3/13/2023 12:03 PM

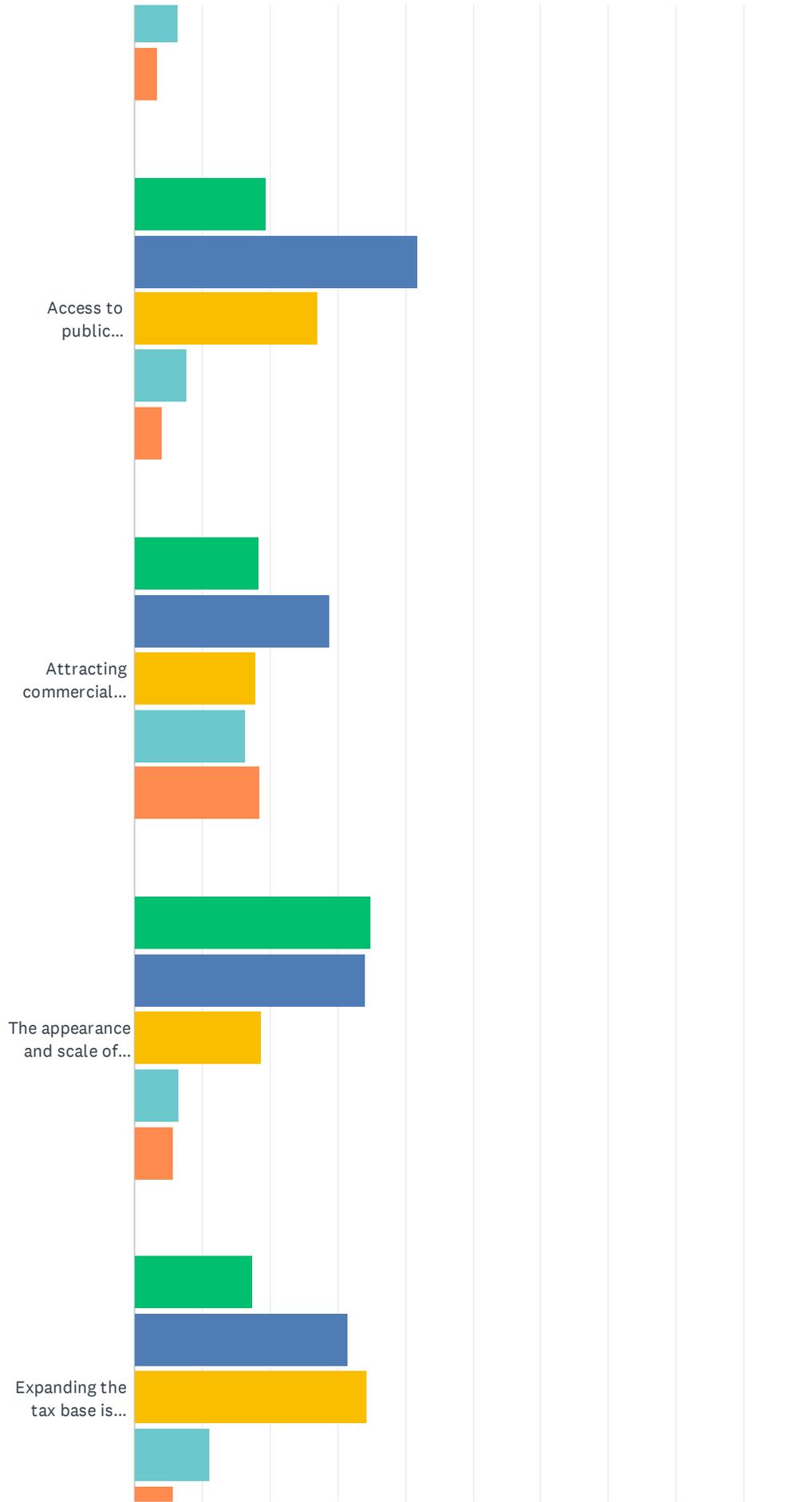
Q14 On a scale from Strongly Agree to Strongly Disagree, please select which box matches your opinion most closely. Please mark one response per row.

Answered: 540 Skipped: 95

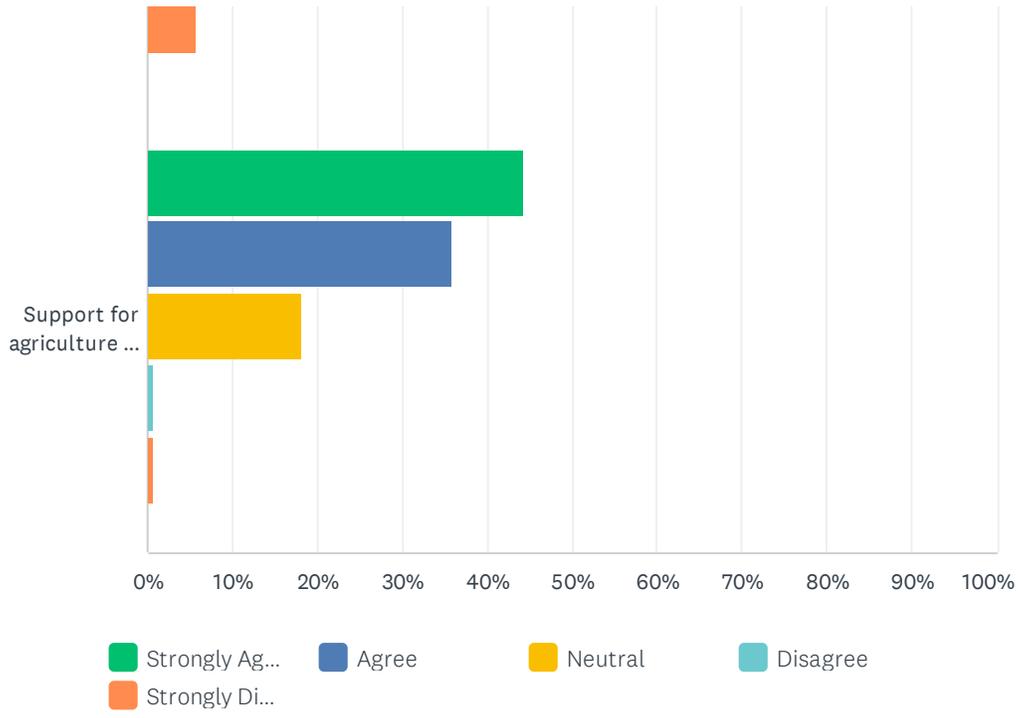


Town of Guilderland





Town of Guilderland

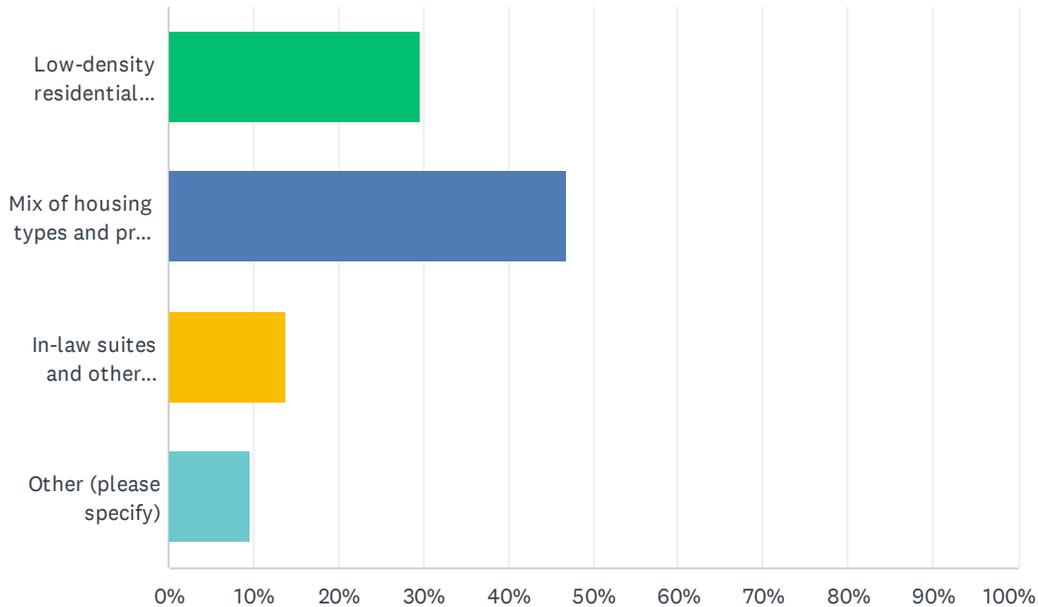


Town of Guilderland

	STRONGLY AGREE	AGREE	NEUTRAL	DISAGREE	STRONGLY DISAGREE	TOTAL	WEIGHTED AVERAGE
Identifying and preserving historic buildings/sites is important	30.73% 165	45.81% 246	18.06% 97	3.35% 18	2.05% 11	537	2.00
Protecting natural resources and wildlife habitat is important	63.01% 339	27.88% 150	6.69% 36	1.67% 9	0.74% 4	538	1.49
Expanding recreational opportunities in the Town is important	42.64% 229	40.41% 217	13.22% 71	2.23% 12	1.49% 8	537	1.80
It is important to provide a range of housing options	35.99% 194	25.05% 135	20.41% 110	10.02% 54	8.53% 46	539	2.30
Providing senior housing/assisted living options is important	29.87% 161	30.61% 165	26.35% 142	9.28% 50	3.90% 21	539	2.27
Walkability in the Town is important	42.96% 232	35.37% 191	15.00% 81	5.00% 27	1.67% 9	540	1.87
The Town is managing growth well	17.66% 95	13.20% 71	23.23% 125	22.12% 119	23.79% 128	538	3.21
Expanding employment opportunities is important	12.59% 68	46.85% 253	30.93% 167	6.30% 34	3.33% 18	540	2.41
Access to public transportation is important	19.48% 105	41.74% 225	27.09% 146	7.61% 41	4.08% 22	539	2.35
Attracting commercial development is important	18.37% 99	28.76% 155	17.81% 96	16.51% 89	18.55% 100	539	2.88
The appearance and scale of commercial development is important	34.94% 188	34.01% 183	18.77% 101	6.51% 35	5.76% 31	538	2.14
Expanding the tax base is important	17.50% 94	31.47% 169	34.26% 184	10.99% 59	5.77% 31	537	2.56
Support for agriculture is important	44.42% 239	35.87% 193	18.22% 98	0.74% 4	0.74% 4	538	1.78

Q15 What type of housing would you prefer to see constructed in Guilderland in the next 20 years?

Answered: 537 Skipped: 98



ANSWER CHOICES	RESPONSES
Low-density residential development of single-family housing	29.61% 159
Mix of housing types and price points to attract and accommodate individuals and families with a variety of income levels	46.93% 252
In-law suites and other shared housing options to accommodate young professionals and senior citizens	13.78% 74
Other (please specify)	9.68% 52
TOTAL	537

#	OTHER (PLEASE SPECIFY)	DATE
1	I am only seeing apartments go up, not enough of a mix with housing. You need both. And a walkable town, with a true center with more retail options.	5/15/2023 10:30 PM
2	Eco friendly housing, energy efficient,	5/14/2023 1:18 PM
3	Not apartments!!!!	5/14/2023 10:55 AM
4	Single family houses and not many	5/13/2023 9:08 AM
5	clean up unkempt properties, tear down old ones, reuse land that already has buildings on them, clean up appearances before ripping up more of the beautiful farmland and woods, PLEASE, whole reason we moved to Guilderland was beautiful farmlands.	5/13/2023 7:58 AM
6	Moderate single family homes no more apartments	5/12/2023 11:43 PM
7	Combination of mixed housing types for all families and multiple generations being able to cohabit together	5/12/2023 9:20 PM

Town of Guilderland

8	Single family homes	5/12/2023 8:13 PM
9	There's enough. The infrastructure cannot support	5/12/2023 7:47 PM
10	More smaller "starter" homes- capes or ranches	5/12/2023 6:07 PM
11	Concentrate all new construction in brownfields and other derelict areas of the Town, requiring developers to first rehabilitate these areas.	5/10/2023 8:53 AM
12	Improved analysis of the need for additional housing, and the impact on the schools and culture.	5/9/2023 8:13 AM
13	There seems to be this thinking that if you are over 50 you want an apartment there is literally no one we know who feels this way but would very much want to get into ranch style homes with smaller lots. Zero clearance lots with Patio homes for over 50 who do not want to live in condo or apartment but want to lessen their lot footprint.	4/27/2023 1:02 PM
14	STOP the apartments - traffic is already awful	4/17/2023 12:34 PM
15	Why? You've already started to build everything and don't care what the residents want	4/16/2023 4:11 PM
16	affordable housing for our aging residents	4/14/2023 10:10 AM
17	NO MORE HOUSING!	4/8/2023 9:24 AM
18	All of the above	4/8/2023 9:15 AM
19	There's lots of housing. It needs to be affordable.	4/8/2023 9:03 AM
20	mix of owner occupied housing types not rentals	4/3/2023 10:57 AM
21	Mixture of housing types based on market conditions to ensure success of any development endeavor	4/2/2023 11:33 AM
22	Less apartment development and mid to high end new housing.	4/1/2023 11:14 AM
23	I don't have an issue with mixed housing as long as tax payers aren't subsidizing them.	3/30/2023 5:26 PM
24	entry level home ownership, people need to build equity	3/30/2023 3:42 PM
25	Low to moderate density, single family, town home, in-law suites.	3/28/2023 9:00 PM
26	no growth	3/27/2023 12:22 PM
27	Ones that dont attract the troublesome people!!!!!!	3/26/2023 7:36 AM
28	Castles with motherfucking dragons	3/25/2023 10:03 PM
29	Rehab spaces we have we don't need to be building more	3/25/2023 5:22 PM
30	Regular houses. Not \$600k + and no more apartments	3/25/2023 4:01 PM
31	Provide incentive to fix crumbling eyesores. Allow affordable homes to be built instead of \$300k+ communities	3/25/2023 3:43 PM
32	Middle to higher income homes	3/25/2023 3:30 PM
33	Smaller, affordable houses for single people and young adults	3/25/2023 2:50 PM
34	Affordable housing	3/25/2023 2:42 PM
35	None	3/25/2023 1:34 PM
36	There is too much housing already. Stop destroying land	3/25/2023 1:18 PM
37	I would like to see a slow down in building anything for a while. If anything has to be built, I like the idea of apartments that have walking distance to grocery stores, drug stores etc.	3/24/2023 7:03 AM
38	Stop it. We have enough, lots of other adjacent towns want to grow, let them fulfill this mission. I didn't move here to become the next Clifton Park	3/23/2023 10:31 PM
39	None	3/22/2023 10:12 PM
40	Why chase endless growth? Work with what you have. Stop overdeveloping, build on already	3/22/2023 2:35 PM

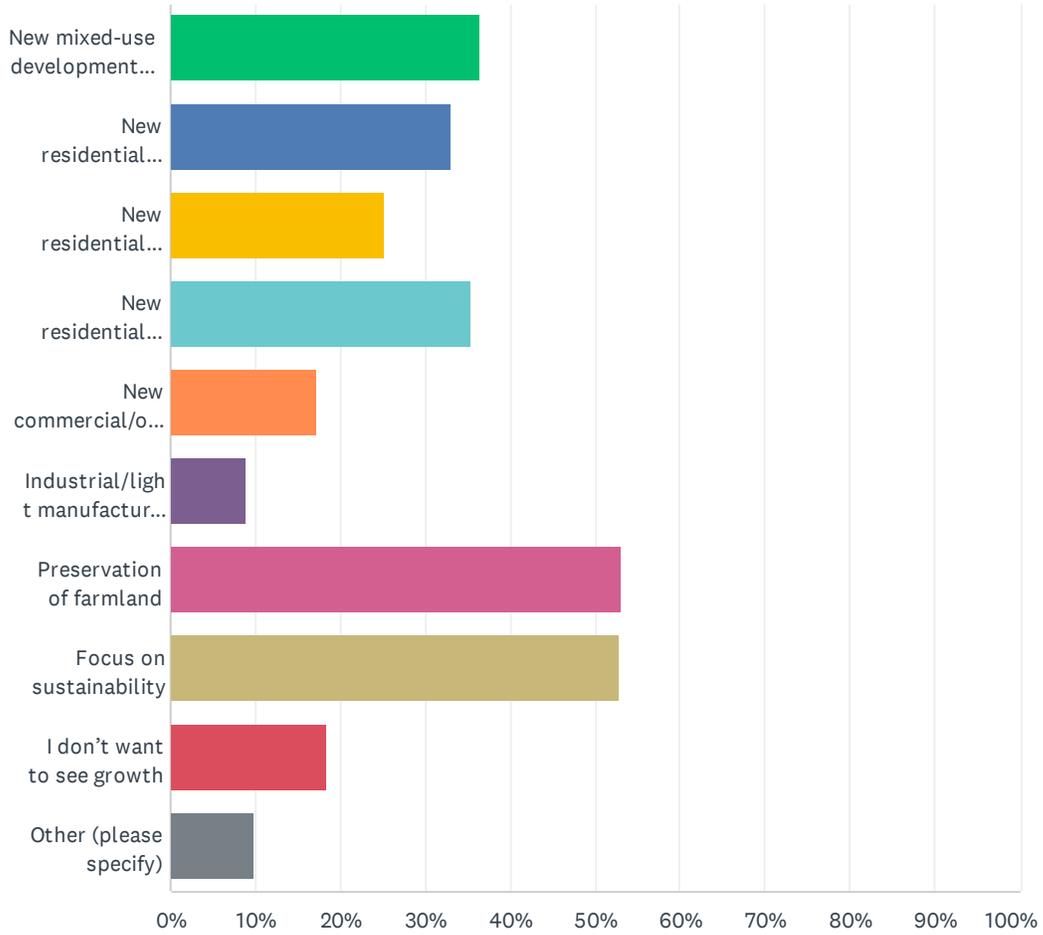
Town of Guilderland

developed land if you must build. Variety of housing would be good if you must.

41	No more new developments/housing	3/21/2023 12:18 PM
42	A mix of the above	3/20/2023 4:06 PM
43	residential housing as in the past not subsidized	3/20/2023 2:38 PM
44	More green space-everywhere you look now, there's some type of building.	3/20/2023 10:35 AM
45	Sustainably built, zero carbon housing of all types.	3/20/2023 8:34 AM
46	https://www.mycentraljersey.com/story/news/local/development/2022/10/13/metropark-nj-transit-woodbridge-development/69558549007/?fbclid=IwAR1ygfWFOhZWuL04aDfksUvEut3DVd5E60wYDbimYmFMTw-V0nBUffFWU0o	3/19/2023 11:32 PM
47	Preserve historic character in all new buildings	3/19/2023 10:54 PM
48	None. Too much has been approved without consideration of traffic and roads.	3/19/2023 3:45 PM
49	NO AGENDA 2030!!! Do not use climate change as a way to control the population - UN / World Economic Forum LIES	3/17/2023 7:53 PM
50	With the additional housing comes additional traffic and that is a concern for this area.	3/17/2023 12:18 PM
51	None. To much going in already	3/16/2023 6:19 PM
52	Affordable housing in the form of single family homes, not apartments	3/16/2023 3:05 PM

Q16 What type of future growth would you like to see in Guilderland in the next 20 years? (Select all that apply.)

Answered: 540 Skipped: 95



Town of Guilderland

ANSWER CHOICES	RESPONSES	
New mixed-use development (commercial + residential on the same property)	36.48%	197
New residential development: single-family homes	32.96%	178
New residential development: multi-family/apartments/condos	25.19%	136
New residential development: affordable housing	35.37%	191
New commercial/office development	17.22%	93
Industrial/light manufacturing development	8.89%	48
Preservation of farmland	53.15%	287
Focus on sustainability	52.96%	286
I don't want to see growth	18.33%	99
Other (please specify)	9.81%	53
Total Respondents: 540		

#	OTHER (PLEASE SPECIFY)	DATE
1	We have enough apartments	5/15/2023 8:55 AM
2	I think finding underutilized and vacant buildings and rehabbing them first for residential or commercial use should be a priority first before approving new building.	5/14/2023 8:31 AM
3	Just the bare minimum of growth	5/13/2023 3:49 PM
4	OMG no mixed use	5/13/2023 8:28 AM
5	Please preserve all natural lands, farms, stop ripping it up, taxes decreases have not fairly been passed down with all these new buildings going up in Guilderland	5/13/2023 7:58 AM
6	I think there is too much growth and traffic as it is, need to stop looking to be more crowded and work on making more options to create a center of town for more community connections	5/13/2023 7:16 AM
7	Focus on updating roads with roundabouts and turning lanes to ease traffic	5/12/2023 9:33 PM
8	Minimal growth. We are not supporting our residents like we used to.	5/12/2023 9:20 PM
9	Restaurants and businesses that will attract people	5/12/2023 6:01 PM
10	Walkable main Street shop	5/12/2023 5:41 PM
11	Home ownership like single family and condos. Less apartments.	5/12/2023 7:16 AM
12	Require rehabilitation and allow development only in derelict areas (SE corner US 20 & Foundry Rd., for example)	5/10/2023 8:53 AM
13	Preserve undeveloped land, Stop commercial development	5/8/2023 9:09 AM
14	Quit giving commercial tax breaks, quit nepotism in town business, fill up the school buses, stop the use of chemicals on lawns	4/28/2023 10:55 AM
15	Control on where commercial development is located. Primarily on the main thorofares	4/28/2023 9:30 AM
16	55+ community with eco friendly one level homes	4/28/2023 8:08 AM
17	Small businesses shopping entertainment food	4/27/2023 1:02 PM
18	Preservation of undeveloped nonagricultural land	4/18/2023 8:04 PM
19	Fix what we already have - blighted areas	4/17/2023 12:34 PM
20	RESPONSIBLE GROWTH	4/16/2023 4:11 PM

Town of Guilderland

21	Shared use business space for start ups and small business opportunity investments	4/15/2023 8:20 PM
22	Affordable Multi-family/apartment/condos	4/13/2023 1:03 PM
23	Homes /apartments mixed in with businesses	4/10/2023 5:23 PM
24	I want to see growth that feels thoughtful and beautiful - I would prefer not to see large box stores go up, large apartment complexes up - I understand the need for affordable housing but it seems like in the last years we've had an abundance of apartment projects approved	4/8/2023 6:04 PM
25	All must be at affordable levels and a good ratio to peoples needs	4/6/2023 3:48 PM
26	Neighborhood parks and playgrounds; neighborhood gardens.	4/6/2023 2:57 PM
27	Condos especially needed. We want apartment living with ownership.	4/2/2023 7:07 AM
28	"infilling" with smaller buildings on large residential lots for parents or other relatives who need someone nearby or even small offices for "work at home."	3/30/2023 7:42 PM
29	Focus on infrastructure - roads and transportation	3/30/2023 5:54 PM
30	Trader Joe's	3/30/2023 3:53 PM
31	I'd like to see homes in Westmere and McKownville renovated by young families just starting out, we can make homeownership more affordable for the middle and working class, less McMansions	3/30/2023 3:42 PM
32	town homes, offices, small commercial	3/28/2023 9:00 PM
33	Children's Nature Activity and Hiking Areas, Natural Tourism areas	3/27/2023 5:20 PM
34	Limit development to roads available to handle the traffic	3/27/2023 1:30 PM
35	No low income criminals !	3/27/2023 10:59 AM
36	Prefer not to see growth. Le	3/27/2023 9:07 AM
37	Stop trying to be like the Town of Colonie	3/26/2023 12:24 PM
38	No low income housing just brings the scum in	3/26/2023 7:36 AM
39	Demolition of vampire properties (rt20&foundry rd)	3/25/2023 9:06 PM
40	Don't develop new areas while lots are vacant.	3/25/2023 3:58 PM
41	No more apartment complexes	3/25/2023 1:14 PM
42	Clean up the already existing housing options and make vacant lots on Western Ave into green spaces/community gardens	3/24/2023 6:36 PM
43	Better restaurant choices in the western end of Rt 20	3/24/2023 12:34 PM
44	Only build on land that is already developed if you must. Work with what you have don't be greedy for growth for profits sake. You will ruin Guilderland with overdevelopment.	3/22/2023 2:35 PM
45	Development is great along existing corridors. Keep the farms, allow development along the busy roads, make sure development is dense enough..	3/21/2023 8:01 AM
46	careful & considerate when building	3/20/2023 6:56 PM
47	small businesses that offer unique services/products (e.g., dog groomer, brew pubs, specialty foods)	3/20/2023 6:16 PM
48	All commercial set back from road so not visible	3/20/2023 1:50 PM
49	Planned growth that takes into account the impact on the character and needs of the town.	3/20/2023 7:00 AM
50	No Foundry Village at Willow and Rt.20	3/20/2023 3:05 AM
51	https://www.mycentraljersey.com/story/news/local/development/2022/10/13/metropark-nj-transit-woodbridge-development/69558549007/?fbclid=IwAR1ygfWFOhZWuL04aDfksUvEut3DVd5E60wYDbimYmFMTw-V0nBUffFWU0o	3/19/2023 11:32 PM
52	more homes with in-law apartments	3/17/2023 7:53 PM

53	Limited growth	3/17/2023 12:18 PM
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Q17 Please share any other ideas you have for Guilderland:

Answered: 323 Skipped: 312

#	RESPONSES	DATE
1	I hope we can attract more young families who are looking for reasonable homes in the \$250k range that are nice, Clifton Park has many, we don't see nice houses in that range here. More development is needed in that range, more fun retail and clean up of the rural decay from the 1900's on Western. It's gotten better but more to be done. I hope to see more options here. Thank you!!	5/15/2023 10:30 PM
2	More than enough current apartments, but not affordable for many. Stop allowing infrastructure that does not contribute toward taxes.	5/15/2023 6:48 PM
3	More transparency of inner workings of town decisions, like why keep patching a road that's in bad shape than wait a year then repave properly.	5/15/2023 9:42 AM
4	Guilderland is the suburbs of a small city. Stop pretending people are going to walk everywhere. It's a small town that has stagnant population growth. No need to keep pretending this town is something it's not.	5/15/2023 6:09 AM
5	Solar projects should be considered with appropriate SEQR review, however a decommissioning plan should be included with each proposal. We don't need to pay for disposal of "solar junk" in 30 years after the panels have served their useful lifespan.	5/14/2023 8:54 PM
6	Currently there is a lot of senior housing. The focus should be on the providing for the future and that means children. Space children can use to learn and grow. Nature preserves with trails, botanical gardens to learn about plants, places where all kids can participate in winter sports. Making it possible for all kids to experience the beauty of the outdoors in the winter. A European winter festival for kids with activities such as gingerbread making, different kinds of hot cocoa, chai, gingerbread house making, different types of music from different cultures, vendors offering different foods and holiday gifts such as ornaments and other handmade products...	5/14/2023 1:18 PM
7	Eliminate the blight, traffic roundabouts, safety in school, no more apartments!!! More community town.	5/14/2023 10:55 AM
8	None	5/13/2023 7:53 PM
9	The traffic on Western Ave really should be looked at	5/13/2023 7:41 PM
10	Some of the elementary schools look like they're collapsing	5/13/2023 3:49 PM
11	Slow down traffic on Western Blvd	5/13/2023 12:16 PM
12	Clean up the vacant buildings on Western Ave I drive by every day! Attract new businesses-lots of space!	5/13/2023 9:48 AM
13	Stop lowering the quality of Guilderland. Stop condos and town houses and apartments. Save land and animals	5/13/2023 9:08 AM
14	Sidewalks and more diversity!	5/13/2023 9:06 AM
15	Town has tried to do something about housing but it's enough. That complex by FMS is horrible. Slow small development is better.	5/13/2023 8:28 AM
16	Change the zip lane merge sign on rte 20 going west by CVS and Hannaford to right lane merges OR change the traffic light at Sunoco to right turn only with prior notification sign in right lane by Sunoco - people are not using this as a zip merge by Hannaford it is a free for all...	5/13/2023 7:58 AM
17	School taxes need to stop being raised every single year. It is a disservice to home owners that you can't properly use one budget amount for a few years before raising them. It's extremely frustrating that it is approved and increased every single year with no end in sight to it ever stopping. Just because you stay within what appears as a low percentage allowed	5/13/2023 7:16 AM

Town of Guilderland

amount, does not mean you should keep abusing peoples hard earned income and not even attempting to stay within the budget amount from the year before.

18	Guilderland should focus on making the Middle School and High School businesses and community in this areas will encourage growth in the town overall.	5/13/2023 6:53 AM
19	Safety and peace in the town	5/13/2023 6:11 AM
20	There are way too many apartment complexes being built. It seems every corner is being developed with them	5/13/2023 12:48 AM
21	Guilderland is currently a nice place, but has a lot of expansion of apartments	5/13/2023 12:22 AM
22	This town needs more activities and investments in our recreation	5/12/2023 11:43 PM
23	Make the mall update their roads, eliminate blight, force businesses to pay directly into the community	5/12/2023 9:33 PM
24	Costco was a very bad idea.	5/12/2023 9:27 PM
25	Updated infrastructure needs to take place...look at all the water main breaks and power outages. All these new complexes have gone up straining an antiquated system. The town wants to charge into the 21st century on 1900 pipes	5/12/2023 7:47 PM
26	Sidewalks, sidewalks, sidewalks! :-)	5/12/2023 7:29 PM
27	Would like to see more sustainable methods of living that promote physical activity and community engagement (shared gardens for growing veggies). Would also like to see affordable housing that allows younger people to stay or join the community. And underground power lines would be amazing!	5/12/2023 7:29 PM
28	Control populations to keep our school class size manageable.	5/12/2023 6:53 PM
29	Na	5/12/2023 6:41 PM
30	I fear Western Ave. can take much more	5/12/2023 6:35 PM
31	Develop more programs for kids	5/12/2023 6:34 PM
32	Focus on taxpayers/homeowners. Less focus on commercial development . Town losing its focus. Get back to why people come here. Homes/communities, good schools, low commercial density. Get back to the basics and what made this town great .	5/12/2023 6:14 PM
33	Guilderland is expanding too much too fast. The town shouldn't approve so many apartment complexes. The town should slow its growth and focus instead on rural, farmland, sidewalks and preserving what we have	5/12/2023 6:07 PM
34	N/a	5/12/2023 6:01 PM
35	Improve appearance of western avenue buildings	5/12/2023 5:58 PM
36	I love our library so much. Guilderland has beautiful parks and needs a disc golf course like the one in Voorheesville.	5/12/2023 5:56 PM
37	We might need business and some industry as well	5/12/2023 5:55 PM
38	We used to be proud of our schools. They attracted people to our area. Now there are so many problems. Our teachers are the lowest paid in the area	5/12/2023 5:53 PM
39	Do something about the weeds in DiCaprio Park pond. Add an aeration system to the pond. Stock fish in the pond.	5/12/2023 5:46 PM
40	We are growing too fast. Thank goodness for the Pine Bush and Tawasentha! We need a town center, a place where people can congregate, and is walkable. Hold community-wide events. Continue support of our GPD.	5/12/2023 5:43 PM
41	Town books outside audited.	5/12/2023 7:16 AM
42	Envisioning a downtown destination like Saratoga,	5/11/2023 3:28 PM
43	Install gender neutral bathrooms throughout public spaces in the town.	5/10/2023 7:02 PM
44	A huge amount of school traffic is wasteful and damaging to the environment. Require school	5/10/2023 8:53 AM

Town of Guilderland

bus use for students (exceptions for working students).

45	Encourage builders to develop senior communities with one level houses allowing long time residence stay in Guilderland instead of selling their 4 bedroom homes(etc) and move out of Guilderland.	5/8/2023 10:21 AM
46	n/a	5/8/2023 9:17 AM
47	Make a park like the Crossings, accessible to everyone and not focused on team sports	5/8/2023 9:09 AM
48	Focus on business growth, safety and making Guilderland an enjoyable, pretty place to live	5/8/2023 8:01 AM
49	Please slow down the development. Route 20 is already too congested.	5/7/2023 6:35 PM
50	Our high taxes are not being put to good use. The town is looking very run down	5/6/2023 7:14 PM
51	Replace dilapidated properties such as the Bohl property and the blight near Crossgates(which is finally happening with Costco and all the associated improvements to the area).	5/6/2023 9:48 AM
52	Beautify Route 20	5/5/2023 6:38 PM
53	We should work towards a carbon neutral town	5/5/2023 5:45 PM
54	Stop wasting money on roundabouts and fix the roads pot holes instead	5/4/2023 4:53 PM
55	Tax all businesses appropriately, lawfully. Stop with favors. Be transparent!	5/4/2023 4:47 PM
56	Development is currently out of control. Stop it!	5/1/2023 10:18 PM
57	People with more than 2 children should pay higher school taxes	4/28/2023 10:55 AM
58	One of the main attractions in this town has been it's "suburban" , small home town atmosphere. I would like to see that concept continued with whatever growth happens here.	4/28/2023 9:30 AM
59	Utilize SUNYNanotech to entice high paying businesses to the area. Stop rewarding Pyramid Corp for tax breaks. Clean up abandoned properties. Add a multi use Senior center near the library.	4/28/2023 8:08 AM
60	I think Guilderland is changing from a nice small town to more of an urban atmosphere.	4/27/2023 8:12 PM
61	work with Crossgates to keep them viable so they remain on tax roll	4/27/2023 3:12 PM
62	We don't need anymore new developments that don't fit in with the wishes of the residents of this town. Build smart and sensible. dreams attitude.	4/27/2023 3:02 PM
63	Again, please address new builds with smaller lots and ranch style homes to address us slightly older and planning for out years who do not want to live in a condo or apartment.	4/27/2023 1:02 PM
64	more brick & mortar (Costco!)	4/23/2023 9:03 PM
65	Continue the Supervisor's weekly updates. We looked forward every day to his helpful and informative COVID updates	4/23/2023 8:56 PM
66	Maintain the excellent school system	4/19/2023 3:40 PM
67	Stop building! Too much apt. buildings recently.	4/19/2023 2:10 PM
68	Slow growth, slow traffic focus on improving lives of residents already here. Improve customer service skills of employees at the Town Hall. They are not welcoming or pleasant.	4/18/2023 8:04 PM
69	Guilderland should not allow the Pyramid Corp to develop any more land.	4/17/2023 10:11 PM
70	I think PUDs and the TOD have failed. Development Process a failure	4/17/2023 6:02 PM
71	Don't allow racist, elderly, unwelcoming group decide our future!!!!	4/17/2023 10:26 AM
72	None	4/16/2023 9:06 PM
73	We will leave in the next 5-7 years as all the things that attracted us to the area are being destroyed	4/16/2023 4:11 PM
74	Create/ maintain an identity of small town community of health conscious, family oriented, education focused community where all are welcome to peacefully coexist	4/15/2023 8:20 PM

Town of Guilderland

75	again - we have an aging population but many of us don't have a lot of money, Affordable senior apartments.	4/14/2023 10:10 AM
76	N/A	4/14/2023 9:50 AM
77	Build more housing to fight rising costs of homes	4/13/2023 9:39 PM
78	Listen to young people about the future and not small group of old, white & unwelcoming coalition	4/13/2023 9:02 PM
79	Consider traffic patterns	4/13/2023 7:28 PM
80	Fix traffic issues and abandoned buildings before put more on Western Ave	4/13/2023 6:10 PM
81	Please take the time to place a moratorium on new building to thoroughly assess what's in the current and future residents' best interest. The Town will never be able to get back undisturbed land once it's developed. That's an irreparable mistake that future generations will have to live with.	4/13/2023 4:25 PM
82	I'm in favor of bringing Costco to town. Confident that town will design roads to access as did with Crossgates.	4/13/2023 4:21 PM
83	I think you should look at banning fire pits for houses on less than an acre of land...my neighborhood smells like a campground and the smoke comes in my house so I have to close windows...air quality is important.	4/13/2023 3:46 PM
84	Slow down.	4/13/2023 1:03 PM
85	Why do we allow a small group of white, elderly, and anti-diversity people dominate conversations? It's very sad and deflating to watch such a group decide our future.	4/12/2023 7:52 PM
86	Restrict sound of gunfire	4/12/2023 9:18 AM
87	don't allow false coalition guide our path forward	4/11/2023 9:00 PM
88	Guilderland is an unique place to live. It has the feel of a small city and country living in one. It is centrally located to a major airport, train station and major highway which makes traveling easy. Guilderland needs to continue to grow in order to sustain the cost to maintain the Town.	4/11/2023 3:34 PM
89	Don't allow small group of white, elderly & privileged persons decide our future	4/11/2023 2:39 PM
90	N/a	4/11/2023 9:01 AM
91	Make it more visually appealing. 2 giant - housing right next to each other - what about between the two or on part of the new senior housing site - (old Hiawatha) have a small pretty public park with fountain, benches, pond. Have things available for kids to do - accessible basketball court, ice skating rink. I love my neighborhood but because the town is so visually unappealing with no real town center I will be moving in 5-10 years. town senior housing	4/10/2023 5:23 PM
92	Let's not have a coalition of all white & elderly people decide our future	4/10/2023 2:03 PM
93	A belated appreciation for the Town Supervisor's daily and now weekly updates	4/10/2023 1:56 PM
94	ignore an all-white elderly coalition opposed to low income housing	4/9/2023 4:04 PM
95	stop listening to racist, elitist, and hateful coalition	4/9/2023 12:46 PM
96	Promote small local business, especially farming.	4/9/2023 3:36 AM
97	What is with all these senior apartments? I would like to see fewer apartments and more townhouses that young people or seniors can buy (eg Highwood circle, Velina, or like point of woods in Albany)	4/8/2023 7:49 PM
98	Create a new playground or park at the end of Dr. Shaw Road for Kennewyck Development area, please.	4/8/2023 7:38 PM
99	Altamont is also a part of beautiful part of guilderland and sometimes I think more could be done to connect the two	4/8/2023 6:04 PM
100	There are too many senior living communities	4/8/2023 3:51 PM
101	Attract more restaurants/shopping	4/8/2023 1:39 PM

Town of Guilderland

102	N/A	4/8/2023 12:54 PM
103	Guilderland has a reputation for not being pro business. This needs to change.	4/8/2023 11:57 AM
104	Update to the website to make trails/amenities easier to find	4/8/2023 11:19 AM
105	Sidewalks!	4/8/2023 10:44 AM
106	town needs to do something about intersection of 20 & 155. Really need a roundabout there. Lights are too long to handle the amount of traffic.	4/8/2023 10:37 AM
107	Guilderland has good kayaking spots but they're hard to discover without knowing someone who already knows. Hiking is better but could also benefit from a central repository	4/8/2023 10:23 AM
108	Stop building commercial buildings and apartments on our open space	4/8/2023 9:36 AM
109	Less housing! Schools are already too crowded.	4/8/2023 9:24 AM
110	None, survey could have been better and more objective	4/8/2023 9:15 AM
111	Residents want attractions here like a mini golf course or a pool hall. Teens have nowhere to go and adults want places to socialize too. We need a common area with fun shops and food, not more little strip malls with hardware stores.	4/8/2023 9:13 AM
112	Build a water sprinkle play at the pool for kids. Anything to be build should also take into consideration sustainability and also style (build for the future, see Europe, Canada, etc) Develop neighborhood that have playgrounds and tennis/soccer play courts, and nice/clean/beautiful grocery and ice cream places(see Canada.).	4/8/2023 8:55 AM
113	Making the exit road for Guilderland library onto Western Ave right turn only.	4/7/2023 12:39 PM
114	No more big stores. We don't need another Costco. At all. Ever.	4/6/2023 4:32 PM
115	Love the pine bush trails available	4/6/2023 3:48 PM
116	I think the most important thing for our town is for people to feel connected to it so they're more invested in its well being. Neighborhood communities do that and shared neighborhood spaces foster community (parks, playgrounds, gardens, walking trails). History is tough to get a lot of people interested in but if you can it's a great way to connect them to the town. Local businesses that people are excited about connect them to place and give a place for community to develop (cafes, bakeries, diners, and pubs/taprooms are great for this). Green spaces, especially "wild" spaces connect young people to their geography which makes them less likely to leave, and more likely to come back if they do.	4/6/2023 2:57 PM
117	Don't allow an elderly, white, faux progressive group decide our future	4/5/2023 8:37 PM
118	Guilderland is a beautiful town situated well to become a strong center of growth and commercial development, while having lower density areas that highlight the natural assets of the town. I would love to see a community with a balance of amenities, housing options, and employments opportunities that really help the town grow.	4/4/2023 10:22 PM
119	build Costco; no more delays	4/4/2023 10:00 PM
120	old, white, bigoted group should not win	4/4/2023 9:55 PM
121	We need a building moratorium in place now and until the comprehensive plan is complete and in place including restrictions on development as deemed necessary by town residents.	4/4/2023 11:29 AM
122	Continue to offer and support services for aging in place.	4/4/2023 11:21 AM
123	Pay attention to water issues,lack of water is going to be a problem with uncontrolled growth. Traffic is a real problem and developers should not be allowed to just say a new development will not affect traffic. Access to the high school and middle school is already a problem you cannot just keep adding apartments and houses without addressing traffic concerns. Follow through on studies like effects on water, traffic,wildlife before anyone can cut down trees and disturb an area. No more tax breaks for businesses moving into our town for example Costco	4/3/2023 12:30 PM
124	Town Supervisor's emails are very welcoming	4/2/2023 8:06 PM
125	stop listening to bigots against affordable housing	4/2/2023 8:01 PM
126	We have a great supervisor and hope he will stay in office for the foreseeable future	4/2/2023 4:08 PM

Town of Guilderland

127	Please don't let a group of white, privileged, and retired decide our future	4/2/2023 3:36 PM
128	end single family zoning (bad for environment)	4/2/2023 3:30 PM
129	Develop a Town entrance sign program located at all major highways entering Town. Establish a gateway theme where possible at these entryways.	4/2/2023 11:33 AM
130	More pickle ball courts!	4/2/2023 7:07 AM
131	Native plantings in public spaces for public enjoyment and education	4/2/2023 12:06 AM
132	My family greatly appreciated the Supervisor's email updates. Bravo!	4/1/2023 5:31 PM
133	I'm sick of seeing a group of old, white, wealthy people dominate conversations	4/1/2023 5:22 PM
134	<ul style="list-style-type: none"> • cannabis issues - safety to general public • traffic safety - improve turning lanes, speed control, site lines • emergency support (railroad safety) • town parks upgrade • building code - discourage Soviet era hard architecture look • what is ultimate plan for population supported, is there a maximum size or will we grow to become a high rise city • encouraging unique businesses not chains • make the look and feel of town relaxing • like the website and internet for meetings • what is balance of apts to single family homes • what about gun controls in town 	4/1/2023 2:31 PM
135	don't let elitist group decide our future	4/1/2023 2:28 PM
136	approve Costco	4/1/2023 2:02 PM
137	I love the Supervisor's emails.	4/1/2023 1:36 PM
138	stop listening to anti-development group	4/1/2023 1:15 PM
139	The leaders of Guilderland have done a fantastic job of providing expanded recreational and cultural programs in our town, which provides spaces for our children to grow and play and residents to take advantage of the community we live in. Keep up the good work!!	4/1/2023 11:14 AM
140	Control your spending like you were a private entity.	3/31/2023 4:42 AM
141	Guilderland simply needs to realize that it is a composite of unrelated areas sandwiched between Exits 24 and 25 and the Helderbergs and the Capital of NY State. It shouldn't pave over its rural areas when there are so many decrepit old developments begging to be repurposed. There should be continued commercial development in the areas that are already heavily commercial (while looking out for our unique Pine Bush). Guilderland's huge competitive advantage is its easy access to the Entire Capital District with all it has to offer, the North Country and all it has to offer and the Catskills and Mohawk Valleys with all they have to offer. Guilderland is a great place to be in the middle of it all.	3/30/2023 8:37 PM
142	A multicultural community where all are respected and work comfortably together for common goals while keeping their own identity.	3/30/2023 7:42 PM
143	Wonderful place to live, but bikers doing wheelies at 60 MPH is going to get someone killed.	3/30/2023 5:42 PM
144	Just want to reiterate.... I've lived in Guilderland 33 years and it's always bothered that I have a Schenectady address (not even the same county). If we can't be Guilderland 12084, why can't we be Guilderland 12303? Many places have a zip code with two town names. Residents who have zip code 12309 can use Niskayuna or Schenectady. There are many more in the Capital District.	3/30/2023 5:26 PM
145	Access to public water	3/30/2023 5:06 PM
146	I suggest home pickup of compostables, or at least enhancing what's available at the transfer station	3/30/2023 4:40 PM
147	We need to incentivize small business. Costco will not add to the character of the town.	3/30/2023 3:57 PM
148	Stop building so many apartments.	3/30/2023 3:54 PM
149	We need a community center. We need to develop our identity as a Town, celebrate our history, add public art and beautify the town, make it more walkable and bike accessible. ,	3/30/2023 3:42 PM
150	No other ideas	3/30/2023 3:36 PM
151	None at this time.	3/30/2023 3:34 PM

Town of Guilderland

152	The town needs to consider all aspects and areas of the town and look how to better improve things for all residents	3/30/2023 7:40 AM
153	Overdevelopment, financial incentives to build large-scale apartment complexes, excessive traffic, uneven enforcement of traffic laws and unwillingness to address issues need to be improved.	3/28/2023 9:00 PM
154	Listen to the people. Don't let hate group win.	3/28/2023 8:58 PM
155	affordable housing options; no exclusionary single family housing	3/28/2023 7:14 PM
156	Supervisor's email updates!	3/28/2023 6:56 PM
157	allow younger generations to plan their future	3/28/2023 6:51 PM
158	build on Costco's presence	3/28/2023 6:44 PM
159	Don't allow a small group of retired persons decide our path forward	3/28/2023 6:38 PM
160	This used to be a good place to live.	3/28/2023 6:31 PM
161	Strengthen schools, update parks, clean-up abandoned buildings, clean up land, build more local businesses and support LOCAL business.	3/27/2023 9:00 PM
162	Protect wildlife and lands. Prevent construction efforts that may cause disasters for residents. Responsible planning and engineering is needed.	3/27/2023 5:20 PM
163	Be honest and transparent which has been issue in the past	3/27/2023 1:30 PM
164	Don't turn Guilderland into the next Colonie	3/27/2023 12:22 PM
165	Bring in people & businesses who will contribute to strengthening the community, not low income freeloaders who destroy the community	3/27/2023 10:59 AM
166	Figure out how to manage what is here. There is plenty of ugly commercial and industrial development already. Develop community centers and parks. There is only one park. Slow down on the apartment complexes. They are killing traffic flow. Has Guilderland ever had a parade? A festival? Where would you do it? Crossgates Mall?	3/27/2023 9:07 AM
167	Stop building sidewalks then not clearing them in winter because the people just walk in the road and it's super dangerous on Western Ave. instead of patching roads all the time , even when it's too cold to harden properly just wait save the money then pave the roads properly. Thank you.	3/27/2023 6:12 AM
168	Traffic flow and crosswalks need to be looked at. People don't want to live in the city but we don't want the rift raft here either.	3/26/2023 6:24 PM
169	Village like street scape improvements for Rte 20 in McKownville; north/south connector from 146 /20 and old State Rd; protect historic structures via public purchase then sale with covenants vs. town ownership operation; a nature/forest preserve that does not have multi use recreation; a green belt around Altamont that maintains Village/hamet character of both Altamont and G'land center.	3/26/2023 5:41 PM
170	Lower our taxes	3/26/2023 4:17 PM
171	Stop all the apartment and buildmore homes and condos	3/26/2023 2:29 PM
172	Get rid of Peter Barber	3/26/2023 2:20 PM
173	Control cross gates malls crime from speeding further into the town	3/26/2023 12:59 PM
174	A name change to "New Albany City" it worked well for York as New York City is far worse than old York	3/26/2023 12:32 PM
175	Stop approving every development opportunity and zoning variance that's presented to you! No more development of solar projects in the town. No more commercial property or housing developments West of 84 Lumber or Guilderland Center.	3/26/2023 12:24 PM
176	There needs to be a focus on what Residents want, not just the Town Supervisor	3/26/2023 11:57 AM
177	None at this time	3/26/2023 11:07 AM

Town of Guilderland

178	Stop overdevelop. Preserve the character of the town.	3/26/2023 11:06 AM
179	While I see benefit of the construction of new large multi tenant complexes, I feel the town is now focusing solely on these. While short term it will generate new revenue, I feel long term it will drastically change the character of the town in an undesirable way.	3/26/2023 10:37 AM
180	Get common sense back into government and stop it with all the woke nonsense	3/26/2023 10:30 AM
181	We need a skate park and social gathering places, pool halls etc. Guilderland is the most boring vanilla place to be	3/26/2023 9:08 AM
182	Keep it nice thats why i moved here	3/26/2023 7:36 AM
183	None	3/26/2023 6:29 AM
184	All I got chief thank you	3/26/2023 1:30 AM
185	NA	3/25/2023 10:43 PM
186	Curfews after 10 PM for all immigrants and illegals	3/25/2023 10:03 PM
187	Town beautification.	3/25/2023 9:06 PM
188	Make sure it doesn't turn into colonie aka a spillover from shithole albany	3/25/2023 8:31 PM
189	No	3/25/2023 7:52 PM
190	More police at crossgates, fix tye fields at nott rd,	3/25/2023 7:51 PM
191	Remediate and develop the superfund site @ 20/Foundry Rd.	3/25/2023 7:38 PM
192	Greater use of Town Parks for events	3/25/2023 7:31 PM
193	You need to do a better job connecting with the community. Facebook, mailers, website is horrible	3/25/2023 6:54 PM
194	Allow parking on side streets Nov to April. Enact snow emergencies	3/25/2023 6:46 PM
195	We need a residential 1 acre zone. People misunderstand that RA3 zones are not residential but they want all the protections of a residential zone. Also make all of Western Avenue from Fuller Road to Prospect Hill a general business zone.	3/25/2023 6:10 PM
196	Get rid of outrageous parking price at tawasentha Park	3/25/2023 5:54 PM
197	Support local businesses, commercial development is fine for small business owners not corporations	3/25/2023 5:22 PM
198	More bike trails; be able to bike to the library	3/25/2023 5:04 PM
199	I think the lbs across the street from the High School should benefit the HS aged residents-athletic facilities, community center, hockey rink etc. we are missing an opportunity in town to host tournaments which would bring hotel guests, restaurant guests and retail shoppers to the area. Hosting a sports tournament in town regularly could be a boost to the economy!	3/25/2023 4:25 PM
200	Improvement of the traffic pattern at the high school and 146.	3/25/2023 4:21 PM
201	Adding borrowing of tools/small household equipment to library	3/25/2023 4:15 PM
202	Encourage diversity	3/25/2023 4:12 PM
203	NO MORE APARTMENTS! STOP TAKING DOWN TREES FOR \$600k+ houses that no regular person can afford	3/25/2023 4:01 PM
204	I don't feel commercial/industrial growth matches with the town character.	3/25/2023 3:58 PM
205	Idk	3/25/2023 3:35 PM
206	Better relationships with local businesses and no change in speed limit. New stop signs are annoying and not changing driver habits	3/25/2023 3:31 PM
207	Costco	3/25/2023 3:30 PM
208	Lower taxes	3/25/2023 3:28 PM

Town of Guilderland

209	More concerts/shows	3/25/2023 3:21 PM
210	Split the dog park into sections based on dog size like colonie does	3/25/2023 3:03 PM
211	Overall the town is doing well. But we need more commercial growth to sustain the tax base while not putting additional strain on our school system.	3/25/2023 2:52 PM
212	Guilderland needs to be affordable while also preserving its nature side. Guilderland should put effort into providing low cost living while also providing work with minimal education requirements.	3/25/2023 2:50 PM
213	Fire Peter Barber	3/25/2023 2:50 PM
214	Elected officials really need to listen to the residents issues and act on them	3/25/2023 2:46 PM
215	Community gardens	3/25/2023 2:40 PM
216	More single family rentals that are affordable	3/25/2023 2:38 PM
217	The light at 155 and Western sucks	3/25/2023 2:38 PM
218	Create a 2A friendly environment with a range.	3/25/2023 2:38 PM
219	Stop giving in to the Pyramid Corporation. Crossgates Mall is the worst thing to ever happen to this town. Tax them to the roof and stop giving in to their tax reductions.	3/25/2023 2:38 PM
220	Traffic is a nightmare and is getting worse by the day	3/25/2023 2:35 PM
221	Would like to see Crossgates under control to much violence there/crimes.	3/25/2023 2:11 PM
222	Better road maintenance is needed	3/25/2023 1:34 PM
223	N/A	3/25/2023 1:30 PM
224	Apprive of Costco and help out the fairgrounds and make it even better	3/25/2023 1:25 PM
225	School/property taxes need to stop increasing in single family homes. Make it easier for small business owners to hire staff, small practices are overwhelmed	3/25/2023 1:14 PM
226	Na	3/25/2023 1:14 PM
227	Speeding	3/25/2023 1:13 PM
228	Get rid of the corrupt paid people in the town government	3/25/2023 1:07 PM
229	Build the Costco	3/25/2023 12:50 PM
230	It is time to atart treating ALL residents the same....no partisan committee chairs, appointments, etc. why do you share water with other towns, and not withAltamont which is IN Guilderland?	3/25/2023 8:15 AM
231	The bike lanes on Western Avenue start and end abruptly, making them unsafe. Bike lanes separate from the road should be added or alternative routes.	3/24/2023 6:39 PM
232	Community gardens; work with the DOT to enhance the safety of bike lanes; introduce a trolley car ride to bring to points of interest (farm stands/library)	3/24/2023 6:36 PM
233	Thanks for the opportunity to share my thoughts	3/24/2023 4:31 PM
234	expand opportunities to attract young families/professionals. Condos/apartments are essential and affordable options are key to the economic growth of guilderland today and the future.	3/24/2023 9:19 AM
235	It is important to balance growing & expanding commercial/residential development and preserving agricultural/open space areas. Lots of comments at the open house workshop focused on preserving "country" feel of Town, but that shouldn't necessarily stop development of areas already zoned or built out for commercial use - there are many derelict / underutilized buildings along Route 20 (especially west of Route 155) and in the area of the Town.	3/24/2023 9:07 AM
236	If there has to be more residential building, I would much prefer the existing trees and environment be taken into consideration. Clearcutting a huge area then stacking houses in a row is a waste of natural resources, not to mention UGLY	3/24/2023 7:03 AM
237	Traffic needs better management	3/24/2023 6:44 AM

Town of Guilderland

238	Stop the this town's insatiable appetite for growth of developments, housing, apartments, lost green space, and increasing traffic. Preserve our semi rural character. The route 146 corridor is becoming the next route 20....this can and should be stopped	3/23/2023 10:31 PM
239	Instead of elections all candidates for office should arm wrestle	3/23/2023 10:09 PM
240	Try to think town laws out for everybody. Just because a law applies to a certain aspect of a situation it needs to be look at from all angles because it may help some but hurt others.	3/23/2023 4:27 PM
241	Weatherfield feels disconnected from the rest of town and like a forgotten area. I would like to see sidewalks on wormer, especially if residential expansion is going to happen near the Albany country club. Also, connecting the neighborhood to the village of voorheesville would greatly increase the quality of life for residents who are mostly cut off from everything without the use of a car.	3/23/2023 4:25 PM
242	I like the idea of EMS and volunteer fire fighters to get a break on their taxes. They are helping the community and should be rewarded	3/23/2023 2:21 PM
243	reducing traffic on rt 20 and 155	3/23/2023 1:24 PM
244	Why are most opponents to growth over 70 years old, white, and privileged	3/23/2023 7:07 AM
245	Updated infrastructure needs to take place...look at all the water main breaks and power outages. All these new complexes have gone up straining an antiquated system. The town wants to charge into the 21st century on 1900 pipes	3/23/2023 6:13 AM
246	I grew up here on Meadowdale Road. I want the "country" atmosphere to continue as is.	3/23/2023 5:07 AM
247	We moved here 23 years ago in part because of the suburban and rural character of Guilderland. However, that is changing in a negative way with the unfortunate wave of apartment building. The town is losing a vital component of its character.	3/22/2023 11:48 PM
248	I am OK with business and new housing. It can be done with care for our environment and wildlife.	3/22/2023 10:48 PM
249	Recent Apartment growth is unacceptable	3/22/2023 10:12 PM
250	More wildlife and nature preserves, not for our enjoyment but for the wildlife's sake. It keeps Guilderland beautiful and special.	3/22/2023 2:35 PM
251	build Costco	3/22/2023 6:27 AM
252	stop listening to bigoted group	3/21/2023 3:50 PM
253	listen to young adults who don't want single family homes	3/21/2023 3:40 PM
254	It is heartbreaking to live here and watch the continued leveling of so many forests and green spaces for apartment buildings. This destroys the appeal and character of our community.	3/21/2023 2:04 PM
255	Please don't develop Altamont/Guilderland any more. The character is being ruined by new construction, traffic, etc. No one moves to this area to see MORE development. If we wanted that we would have moved to Clifton Park	3/21/2023 12:18 PM
256	don't let naysayers and NIMBYs decide our future	3/21/2023 9:10 AM
257	I love the new sidewalks for access to transportation. But it is*scary* to walk alongside the 60mph traffic that speeds down western Ave. There's so many neighborhoods I wonder if there's a way to map a "scenic route" so people can walk away from the major roads... I see signs in neighborhoods Delmar that map out a "bike trail" that keeps you away from the major roads but allows you to access some parks and schools etc.	3/21/2023 8:01 AM
258	Holders of conservation easements should not pay school taxes. Otherwise, there is no incentive to preserve open space. Forgot to put that on the board tonight.	3/20/2023 8:16 PM
259	Better access to the Pine Bush. Safer intersection at W Old State and Carmen.	3/20/2023 7:47 PM
260	1. A circulating rural/suburban van/small bus system. 2. Roads that pedestrians can safely cross.	3/20/2023 7:43 PM
261	Start listening to what the residents really want for their town, and stop using the misnomer "smart growth" to promote wrong growth THAT THE RESIDENTS DON'T WANT	3/20/2023 6:56 PM

Town of Guilderland

262	Have town officials that make decisions listen and care for residents before developers	3/20/2023 6:56 PM
263	Stop pushing through expansion bills mid-election year	3/20/2023 6:18 PM
264	I would like to see more consideration of quality of life impacts on existing residents during review of new projects (e.g., traffic, lighting, screening, noise)	3/20/2023 6:16 PM
265	Please start listening to taxpayers and voters	3/20/2023 5:27 PM
266	Promote native plants and wildlife.	3/20/2023 5:14 PM
267	Veto school budgets and get the taxes down. No more diversity workers needed	3/20/2023 5:07 PM
268	It's a special place.	3/20/2023 4:32 PM
269	Keep Guilderland landscapes beautiful not industrial The wild life and stunning vistas make this place a home	3/20/2023 4:30 PM
270	Listen to the residence who pay the salaries of those in charge	3/20/2023 2:38 PM
271	Beautification using Aesthetic Point System, commercial buildings set back so not visible from road, cease apartment building, require rte 20 buildings to maintain historical facades stop giving tax breaks to Crossgates Mall owners, require Stuyvesant Plaza to only house small businesses, focus on small businesses, chain businesses should be off the main roads and have trees blocking their view, require Tree Replacement Plan since builders clearcut the land leaving it treeless and ugly.	3/20/2023 1:50 PM
272	affordable homes for families	3/20/2023 11:48 AM
273	One reason e live here is the quality of Town government. Keep it strong and smart.	3/20/2023 11:33 AM
274	N/A	3/20/2023 10:51 AM
275	Employ a Town zoning officer to monitor properties throughout the entire town & enforce businesses and homeowners to clean up their properties, remove unlicensed vehicles, shovel snow, mow lawns, remove trash, etc., so there is a standard and uniform code of compliance throughout the Town, not just homeowners but unused and abandoned properties as well.	3/20/2023 10:35 AM
276	Less apartments	3/20/2023 9:43 AM
277	I've lived in Guilderland off Carmen Rd for 50 years. Rather than building more apartments, which I feel has gotten out of control, I'd rather see the town work towards rehabilitating dilapidated/unsightly parcels such as the old Master Cleaners lot on Western Ave.	3/20/2023 9:19 AM
278	Let Guilderland have more housing options	3/20/2023 8:40 AM
279	Community based farming to expand local food production.	3/20/2023 8:34 AM
280	More community events to reestablish the sense of town and community	3/20/2023 7:00 AM
281	Don't we now have more than enough condos and stores for our residents? Roads and schools can't support the current level of growth. Look at western Ave at rush hours. It's going to get much worse if we keep growing at current rate and quality of life will continue to degrade.	3/20/2023 5:39 AM
282	Get someone who knows how to run Seniors programs.We are a disgrace!	3/20/2023 3:05 AM
283	None	3/20/2023 12:32 AM
284	bring in a large scale national developer w/experience to overhaul Western Avenue	3/19/2023 11:32 PM
285	PLEASE NO MORE BIG BOX STORES! THEY UNDERMINE THE COMMUNITY! People are DETERRED from moving here because of them, and they are NOT good corporate partners to those of us living here. PLEASE	3/19/2023 9:59 PM
286	It's time for this Town Administration to follow the Open Meetings Law, to make more timely notification of meetings and minutes of meetings and stop violating the Open Meetings rules.	3/19/2023 9:37 PM
287	I'm 83 years old. It's time for the next generation to avoid my generation's mistakes.	3/19/2023 6:29 PM
288	The above expresses my ideas.	3/19/2023 6:21 PM
289	Focus on sustainability and avoid wasting water on lawns	3/19/2023 5:45 PM

Town of Guilderland

290	Fearful of school being full. Also too much growth of apartments and traffic	3/19/2023 4:55 PM
291	Please let younger generation have a voice. Sick and tired of white, rich, retired group opposing growth and diversity	3/19/2023 4:23 PM
292	We need to consider more NORC - naturally occurring residential communities - so that seniors can age in place in their own homes. Increase public transportation to these neighborhoods rather than isolating them in 'senior' communities.	3/19/2023 4:09 PM
293	Stop developers. Town is already over developed	3/19/2023 4:06 PM
294	Guilderland is headed for disaster with the unchecked growth being allowed	3/19/2023 4:03 PM
295	Need a moratorium on growth until comp plan is completed	3/19/2023 3:59 PM
296	Listen to the people	3/19/2023 3:45 PM
297	Please stop making so many apartments.	3/19/2023 3:33 PM
298	Local, reasonably-priced transportation for low-income people	3/18/2023 4:53 PM
299	No more delays in approving Costco. It would have helped with the pandemic.	3/18/2023 1:28 PM
300	I happy with the way the Town is running things	3/18/2023 1:21 PM
301	I like the Town's support for alternative housing for disabled people.	3/18/2023 12:53 PM
302	We love the parks and open space	3/18/2023 12:44 PM
303	Keep up the good work.	3/18/2023 11:08 AM
304	We have something special here. Don't let anti-development group get its way	3/18/2023 11:02 AM
305	Stop listening to NIMBY complaints. They're opposed to diversity.	3/18/2023 10:32 AM
306	Don't let NIMBY win	3/18/2023 9:18 AM
307	Nixle and email updates are wonderful	3/18/2023 9:10 AM
308	Thank you for the newsletters, parks, trails, and openness	3/18/2023 9:03 AM
309	Continue what you're doing. I love the regular newsletters.	3/18/2023 8:55 AM
310	Thank you for pandemic updates. We looked forward to it every day and get say enough what it meant to get through difficult times	3/18/2023 8:49 AM
311	Thank you for the daily COVID updates	3/18/2023 8:36 AM
312	Get Costco approved. Too late for the pandemic outlet.	3/18/2023 8:12 AM
313	NO DRAG QUEEN OR SATANIC EVENTS AT THE LIBRARY! (already had a collection drive for the Satanic Temple in March 2023 - unacceptable)	3/17/2023 7:53 PM
314	great place to live	3/17/2023 6:59 PM
315	bar oversized homes	3/17/2023 4:04 PM
316	bar zones for only single family homes	3/17/2023 3:24 PM
317	prohibit exclusive single family homes	3/17/2023 3:19 PM
318	We are very pleased with the addition of roundabouts for traffic flow and very pleased with the prompt attention of town pick up and snow plowing.	3/17/2023 12:18 PM
319	Please don't let us become Albany or Schenectady. Slow down all the development.	3/16/2023 8:51 PM
320	Stop over developing	3/16/2023 6:19 PM
321	Stop building appartments. Enough already.	3/16/2023 3:42 PM
322	More focus needs to be placed on recreational activities and sites that are not just hiking trails. There needs to be an expansion of neighborhood playgrounds and activities for children that don't require parents driving them.	3/16/2023 3:05 PM
323	I love living here, and am proud that my first and forever home is in Guilderland. Thanks you	3/13/2023 4:28 PM

so much for having this plan such an open process.

Q18 If you would like, please upload your favorite photo that depicts a favorite place or activity in the Town of Guilderland. By submitting a photo, you are consenting to the picture being shared without credit on the project website and/or within the Comprehensive Plan Update document.

Answered: 23 Skipped: 612

#	FILE NAME	FILE SIZE	DATE
1	20230514_141248.jpg	1.9MB	5/14/2023 8:53 PM
2	IMG_2826.jpeg	5.1MB	5/12/2023 5:46 PM
3	IMG_20200503_134915.jpg	10.6MB	5/10/2023 7:01 PM
4	Main%20Street%20Cafe.jpg	792.7KB	5/10/2023 8:52 AM
5	IMG_5317.jpeg	2.3MB	5/7/2023 6:34 PM
6	inbound9045758298913248726.jpg	625KB	4/9/2023 3:35 AM
7	C85C5338-C398-4D41-BD23-8525239685E7.jpeg	4.8MB	4/8/2023 7:49 PM
8	IMG_1813.jpeg	4.1MB	4/8/2023 7:37 PM
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13	three%20little%20birds%20crowd.JPG	1.8MB	3/30/2023 4:39 PM
14	IMG_1224.jpeg	4.1MB	3/30/2023 3:57 PM
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17	4D147458-268F-412C-A66A-E79D4A88F1B7.jpeg	928.1KB	3/25/2023 8:15 AM
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19	PXL_20230227_211932819.PORTRAIT.jpg	6.7MB	3/21/2023 8:00 AM
20	Back%20field%20Gun%20Club.jpg	768.6KB	3/20/2023 4:05 PM
21	8AFAA904-328E-4BCF-A1A9-F365AA431E3A.jpeg	2.4MB	3/19/2023 3:45 PM
22	9ACDBBB4-23B3-4AB5-9D44-22E29B1DFADD.jpeg	1.1MB	3/18/2023 12:44 PM
23	E6A08767-7DB9-459B-9FC9-8BDB8B722F89.jpeg	1.3MB	3/18/2023 8:49 AM



MEETING SUMMARY

PURPOSE: Public Open House & Visioning Workshop

DATE/TIME: March 20, 2023, 7:00-9:00 PM

LOCATION: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY

Agenda Item	Discussion
<p>Overview</p>	<p>The Town of Guilderland has initiated an update to its existing Comprehensive Plan, which was adopted in 2001. The Comprehensive Plan will provide a blueprint for long-range planning in the community.</p> <p>On Monday, March 20, 2023, the first public open house and visioning workshop for the Guilderland Comprehensive Plan Update was held. The event took place at Guilderland Town Hall from 7:00-9:00 PM. Over 100 residents, property owners, business owners, and other stakeholders participated in the event.</p> <p>The open house format allowed participants to informally walk through eleven (11) activity stations to learn about the project at their own pace and provide their input and ideas. A Participant Guide was provided to attendees to guide them through the various stations.</p> <p>The activity stations included:</p> <ul style="list-style-type: none"> • Station 1 – Project Overview • Station 2 – Community Profile • Station 3 – Community Vision • Station 4 – Challenges & Opportunities • Station 5 – Places We Gather • Station 6 – Serving the Generations • Station 7 – Getting Around Town • Station 8 – Idea Station • Station 9 – Kids Corner • Station 10 – Take the Survey • Station 11 – Other Thoughts and Ideas

<p>Overview (Cont'd)</p>	<p>Additionally, participants had the opportunity to speak with Town staff, CPUC members and the Project Team and also, share written ideas and/or comments on comment cards.</p> <p>Workshop materials are provided as attachments to this summary. Attachments include:</p> <ul style="list-style-type: none"> • Participant Guide for Activity Stations • Open House Stations <p>Common themes arising from all input received include: (in no particular order)</p> <ul style="list-style-type: none"> • Desire for a more walkable and bikeable community • Value of open space and agriculture to the community • Concerns about housing type and affordability • Safety and aesthetic concerns on Route 20 • Concerns about water supply and water quality
<p>Activity Station 1: What is a Comprehensive Plan?</p>	<p>This station provided information about the Comprehensive Plan Update. This station provided context about the purpose of a Comprehensive Plan and the roles of the consultant team, Town staff, and the Comprehensive Plan Update Committee (CPUC). CPUC members were identified by name:</p> <ul style="list-style-type: none"> • Jim Abbruzzese • Cody Betton • Richard Brustman • Tara Cristalli • Caitlin Ferrante • Lisa Hart • Elizabeth Lott • Dominic Rigosu • Stephen O. Wilson
<p>Activity Station 2: Guilderland Town Demographics and Mapping</p>	<p>This station provided an overview of Town demographics and growth trends. Town population, population growth, and age group percentages were displayed in tables, accompanied by a brief narrative highlighting notable data from the tables.</p> <p>Four (4) maps were displayed at this station:</p> <ul style="list-style-type: none"> • Project Area • Zoning • Parks & Open Space • Environmental Constraints <p>The Project Area map depicted the boundary of the Town of Guilderland, showing neighboring municipalities, indicating the overall amount of</p>

<p>Activity Station 2: Guilderland Town Demographics and Mapping (Cont'd)</p>	<p>acreage in the Town, and noting that the Village of Altamont was not included within the Project Area.</p> <p>The Zoning map depicted the current zoning of all parcels within the Town, using different colors to indicate different zoning districts. Agricultural districts were also included on this map, denoted by diagonal crosshatching.</p> <p>The Parks and Open Space map depicted local and State parks located within the Town, as well as outdoor recreation areas such as golf courses. Conserved lands such as the Pine Bush were also depicted on this map.</p> <p>The Environmental Constraints map depicted areas of steep slopes, wetlands, and flood zones within the Town, and included acreage figures for each. An explanatory note was included beneath the map, stating that the mapped environmental constraints play a role in determining appropriate land uses.</p>
<p>Activity Station 3: What's your Vision?</p>	<p>The Vision station provided an opportunity for participants to share their Vision for the Town of Guilderland over the next 5, 10 and 20 years.</p> <p>Common themes included:</p> <ul style="list-style-type: none"> • Walkability and bikeability • Value of open space • Value of agriculture • Traffic concerns • Visual/aesthetic appeal <p>Ideas expressed through this exercise include (in no particular order):</p> <ul style="list-style-type: none"> • I'd like more hiking trails and better walking connections between neighborhoods. Better sidewalks • Make single family lot sizes bigger. • Residential, open spaces, balanced growth • More public swimming pools indoor & outdoor • Family friendly • Cleaner from garbage • Control/sprawl, over development, turning community into Colonie. • All the remaining privately owned Pine Bush ecosystem has been acquired and added to the Pine Bush Preserve • Keep open spaces for the future. • Preserve delicate ecosystem, stop the blacktop (ex-Costco), fix Rt 20 Blight • A quiet easy to live in, family-oriented town. A place where families and children can thrive.

**Activity Station 3: What's
your Vision?
(Cont'd)**

- Walkable
- Less development (ex-Costco, Strip Malls) more affordable senior housing, less “McMansions”. Bike trails and walkable, less traffic (Rt 20)
- Open space
- Affordable
- A pleasant desirable place to live, safety, air quality, reduced traffic.
- 80-90% residential, 10% commercial (light industrial), 0% heavy industrial
- Sidewalks connecting neighborhoods and businesses.
- Keep the farmland, less traffic.
- Pedestrian bike and bus available, aging population need to get around.
- Pine Bush Preserve- bigger and better.
- While allowing growth, have developers give money instead of land for Parks & Rec. Taking property off the tax roles for parks is not the way to go. We have parks that can be upgraded.
- Balance; Business, Residential and Public Space.
- Point system for commercial buildings which evaluates the proposed building for aesthetically pleasing structures.
- Encourage agriculture by tax bracket.
- Visually appealing architecture, particularly commercial. Safe and friendly.
- Promoting small businesses like Stuyvesant Plaza was decades ago.
- Already too many apartment complexes.
- Tree replacement. Builders must replace trees cut down for building.
- Sidewalks on both sides of the street.
- Would like to see abandoned property on Rt 20 cleaned up, bought & developed to improve our main roadway.
- Preserve the remaining Pine Bush within town boundaries.
- Safer pedestrian crossings on Western Ave.
- Stop Albany Country Clubs’ growth.
- All the streets are bike friendly.
- Dedicated bike lane down Old State/Fuller station (already on bike maps).
- Heavily treed, less lawn, native gardens, quitter, less pollution
- I’d like to see a few nice pubs in the residential areas!
- More nature saved!
- More open spaces, natural places, farms and agriculture preserved, bikeable.

<p>Activity Station 3: What's your Vision? (Cont'd)</p>	<ul style="list-style-type: none"> • More Pine Bush Preserve, save the PB ecosystem, no more monster malls and hotels, no Costco, more open space like in the past. • Maintain suburban feel and structure. • Sidewalks connecting neighborhoods. • Require historical facades on commercial buildings. • A “community” that is that. Resident input and careful concern shown to sustainability. Strongly restrict constant development. Strengthen agriculture and green space. • Retaining the very character of town as something I will still recognize as home! • More accessible places for pedestrians. • Take care of what we already have- Redevelop eye sores, plan affordable housing in already urban areas. • More tech and advanced manufacturing companies. • Splash pad at Tawasentha; slide at the pool. • Preserve the farmlands & woods, less traffic, slower development. • Bring art to Guilderland outside & inside. • Bike trails so we don't have to ride 146 to get to Tawasentha or Altamont Village. • Less traffic on Rt 20. • No more apartments! • Commercial development on Rt 20 corridor should be more visually appealing. • No new multi family development, smaller subdivisions. Rehab overpopulation on Rt 20. Change Rt 20 from 4 lanes to 2 lanes. • Expand public transportation. Expanded sidewalks. Expanded streetlights. • A walkable, bikeable town with multiple green spaces (parks, open fields, forests and farms). Some form of electrical public transit to cut down the need for cars. • Support local farms, no industrial or high-density housing. • Quality public space. • Conserve agricultural land. • Growth that allows for open space protection. • Bicycle and pedestrian lanes.
<p>Activity Station 4: Challenges & Opportunities</p>	<p>This station encouraged participants to share their insight about challenges and opportunities for the Town.</p>



**Activity Station 4:
Challenges &
Opportunities
(Cont'd)**

Common challenges and concerns raised included:

- Water Supply
- Traffic Concerns
- Maintain Town Character
- Type and amount of residential development

Challenges identified by participants include (in no particular order):

- Preserve old growth of forests and wetlands.
- Quality of life, impact on the value of property and desirability of town to retain residents.
- Greenspaces do not equal development with lawns.
- Worried about water supply, affordable housing, over development.
- Less population and apartments, more preserve, quieter/less traffic.
- Traffic too fast, angry and aggressive.
- A comprehensive plan should be that. Increase concern for the future by initiating development for communities.
- Sidewalks on both sides of the street.
- Water supply for town, hook up to Village of Altamont.
- Changing zoning codes to justify apartments (residential)
- Air & water quality and availability. Water causing flooding/clogging.
- Traffic congestion, too many apartment buildings.
- Meaningful recreation spaces.
- Quality and reliability of potable water. Sustained stream and reservoir fishing.
- No development near reservoir.
- Keep the trees we have. Discourage the predominant use of cars.
- Town needs to be populated within its means. Overextending infrastructure is a major concern.
- Traffic, over development with apartments.
- Stop building large apartment complexes. Too much traffic. Need fields and meadows.
- Town boards always side with commercial property owners, not residents.
- New fresh government!
- Town does not always follow current campaign plan.
- Traffic speed and volume. Heavy trucks and fast cars.
- NYS all electric plan for housing is a bad idea for reliability (cost and storms).

**Activity Station 4:
Challenges &
Opportunities
(Cont'd)**

- We need a greater diversity in choice of housing. Most new homes are less than 2500 square feet. Need smaller, more affordable and sustainable homes.
- Diverse population, stay at home support, green space, solar farm, power line right of ways.
- Cramming in houses by reducing lot size. Must set standard, larger than those on Gregory, Coons, Coffee etc.
- We should keep the neighborhood plans from 20 years ago in addition to the updated come plan.
- Set back from Rt 20, 155 + 146 for commercial buildings. Require trees and bushes to beautify the entrance.
- Need standard for commercial building design. No more metal buildings nor storage units on main roads (Rt 20, 146, 155).
- Don't let the State dictate zoning.
- More town services in McKownville
- Want to continue the requirement for 2-acre lots in Western Guilderland.
- Not anywhere near enough open space. A car culture dominated by impatient, aggressive drivers who tailgate. Uncrossable roads.
- Getting the school to stop spending money. The school tax isn't sustainable to live in Guilderland.
- Need to enforce zoning rules to comply with environmental laws before the trees come down.
- Concerned about roads in bad shape and roadsides not being mowed, weed whacked or maintained.
- Enough of overpriced "senior" apartments.
- Future of Crossgates Mall. Traffic on Western Ave.
- Moved here because of its quiet "country like" feel, now its too busy and commercial.
- Too many new high-rise apartments.
- Rail Liner- town safety. 1st responder training. Town Oversight on cooperative involvement with NYS.
- Too much wood burning. Too much pollution. Less lawn- more native growth. Quieter/less traffic roar.
- Underutilized buildings on Rt 20.
- Open fire pits in rear lots near trees are a risk.
- Lack of sidewalks.
- Too much development, commercial & residential (large apartment complexes).
- Too much growth (apartments) will result in overcrowded schools needing to expand. Higher school taxes.
- Traffic, taxes, overdevelopment.
- Traffic by Crossgates Mall. Safety, schools crowded.

**Activity Station 4:
Challenges &
Opportunities
(Cont'd)**

- Route 20 has some ugly commercial buildings.
- Kids should be able to walk or ride their bikes to school.
- There are not enough places to walk or bike.
- Old unused eye sore buildings along Western need to go!
- Traffic on Rt 20 + 146 is above speed limits and people pass on double yellow lines.
- Traffic, loss of farmland, high school congestion.
- Protect Farmland, help keep agriculture financially viable.
- Traffic, traffic, traffic.
- Less apartments, too much traffic on Western Ave.
- Speed Enforcement on Fuller Station Rd.
- Don't let developers keep encroaching on Pine Bush. 700+ parking spaces for Costco is a shame!
- Derelict buildings on Rt 20 are wasted space, eye sores and bring down property values.
- Mall = scar on earth. High rise hotel = scar. Too much development is destroying the unique Pine Bush habitat. We owe it to the future residents to preserve more of it.
- Too much traffic. We are not a city! Stop building apartments. It's too much!
- Nearly unlimited new housing seems to be a goal of the town board with little regard to quality-of-life issues for current residents.
- A commercial area should be planned so parking is placed behind the building. Western Ave looks like a long parking lot made to look like a town.
- Water & resources pollution, decline of birds and bees.
- Educating on the means to the was (ex- density, open space)
- No sense of place (lacks character)
- No town/community center
- Water and sewer capacities with increased development
- Sprawling development
- Loss of agricultural land
- Speed enforcement
- Minimum apartment buildings
- Not walkable, bikeable, lots of open space
- Trash on the sides of roads
- Too many malls
- Would like restrictions on solar fields in Western Guilderland

**Activity Station 4:
Challenges &
Opportunities
(Cont'd)**

Common opportunities and strengths raised included:

- Engaged residents
- Parks and Trails
- Library and Schools

Opportunities and strengths identified by participants include (in no particular order):

- Gade farm, Stuyvesant Plaza, UAlbany
- Small groups of dedicated citizens who want the town to develop responsibly.
- Young, diverse college population of potential residents
- Diversity of people and businesses, good schools, friendly atmosphere
- Smaller community, friendly
- Greater attention to keeping natural resources vital and protected.
- If the town is not trashed by rapid development, it has the opportunity to stay desirable.
- Plan and conduct more community involvement & develop plans to encourage that.
- Pine Bush/open space, library, school district
- Dense housing, micro communities (walkable & bikeable)
- Cohesive zoning to manage commercial development.
- Affordable housing for families and seniors, many small businesses
- Being able to buy local produce, leave farms alone!
- Good, friendly employees
- Good government, snow removal, leaf and yard pickup
- Diverse cultural programs and events
- Residents interested in the future. We can grow the strengths of our community.
- Library, schools, parks
- Blend of rural, commercial, residential
- Tawasentha Park, Pine Bush Preserve, library, school.
- Re-use of Brownfields for commercial use
- The YMCA, library and local businesses are great.
- Add more sidewalks and bike lanes that are safe for kids and adults.
- Add more community gardens.
- No more commercial development below 155.
- Great parks, good schools, wonderful library.

<p>Activity Station 4: Challenges & Opportunities (Cont'd)</p>	<ul style="list-style-type: none"> • The transfer station, Brownfield, should be covered with solar panels to power the town. • The schools are great but won't be if development continues. • Change and adjust zoning only in compliance with the comp plan. • Building moratorium, if you don't know where you are going any road will get you there. • Gade Farm- nice but overdeveloped and unsafe road crossing. Golf course could use nicer/more architectural buildings. • Western Golf Course upgrade. • Great parks and trails but they should connect to regional trail system. • Lots of blank, ugly spaces to fill with landscaping.
<p>Activity Station 5: Places We Gather</p>	<p>Participants used stickers representing a variety of activities to identify the places they gather in the community and what they are doing there. The activities represented education, religious & spiritual, shopping, recreation, socializing, dining, and neighborhood.</p> <p>The following highlights locations for where attendees gather most:</p> <ul style="list-style-type: none"> • Shopping: largely clustered around the intersection of Route 20 and Carman Road, as well as around Crossgates Mall and Stuyvesant Plaza • Dining: Clustered along Route 20 in Westmere and McKownville, as well as in the Village of Altamont • Socializing: Clustered around the Library, the Mall, and in the Village of Altamont • Recreation: Clustered in Tawasentha Park, Vosburgh Trails, DiCaprio Park and the Pine Bush • Neighborhood: Clusters of respondents from McKownville, Altamont, Ft. Hunter, and Westmere, as well as isolated responses in the rural western areas of Town
<p>Activity Station 6: Serving the Generations</p>	<p>This station encouraged participants to share their insight about generational needs. Generations tend to share similar characteristics and have similar needs for services, housing, shopping, learning, healthcare, transportation. The generations are categorized by birth year and include Traditionalists or Silent Generation: Born 1945 and before; Baby boomers: Born 1946- 1964; Generation X: Born 1965- 1980; Millennials or Generation Y: Born 1981- 1995; and Generation Z: Born after 1996.</p> <p>Common themes identified in multiple generations include:</p> <ul style="list-style-type: none"> • Improve walkability and bikeability throughout the community • Need for gathering places (e.g., pool, senior center, fitness areas) • Housing needs

**Activity Station 6:
Serving the Generations
(Cont'd)**

Traditionalists or Silent Generation: Born 1945 and before:

- None

Baby boomers: Born 1946- 1964:

- More parks
- Traffic- speeding in neighborhoods
- More green space, control of traffic on 146, keep Guilderland countrified.
- Traffic is a major issue!
- Fix traffic congestion, safe recreational spaces.
- Roadways and walkways in proper repair and access.
- Easier to find information about senior programs.
- More turning lanes
- Cut branches in road on E. Lydius St for better vision.
- Slow traffic to safe speeds
- Affordable single-family housing built new for under \$200,000.
- A nice local pub within walking distance of home.
- Clear the snow from sidewalks.
- Vibrant senior center.
- Safer traffic flow
- Wider sidewalks
- Enforcement of zoning rules
- Kids and teens could benefit from a town recreation center: pool tables, ping pong, a safe place to hang out.

Generation X: Born 1965- 1980:

- Public transportation
- Safe bike lanes to commute to work or school.
- Walkable communities, safe recreation (biking, hiking, walking)
- Improved traffic
- Places for leisure with kids
- Bike paths
- Fitness opportunities
- Smaller, more sustainable housing
- Mid-level housing
- Keeping Guilderland a town, not an extension of Albany
- Affordable taxes

Millennials or Generation Y: Born 1981- 1995;

- Transportation
- Green infrastructure
- Education

<p>Activity Station 6: Serving the Generations (Cont'd)</p>	<ul style="list-style-type: none"> • Quality affordable housing • Daycare, universal Pre-K that is not lottery based. • Bike lanes and walking paths. • Affordable apartments- don't build more, make those affordable that are there now. • Daycare, education <p>Generation Z: Born after 1996;</p> <ul style="list-style-type: none"> • Fun places to hangout (community pool) • More nature • Easier to get basic living needs. • Sidewalks, bike lanes • Presentation of natural science programs in town parks and historic sights • Smaller living opportunities that cost less money
<p>Activity Station 7: Getting Around Town</p>	<p>Participants were asked to identify on a map where they walk, bike, or use public transportation by affixing stickers with icons representing each travel mode.</p> <p>The following highlights areas in the Town that were most identified with each mode of travel:</p> <p>Walking: Dispersed throughout the Town, and clustered in Tawasentha Park, the Village of Altamont, and along Gardner Road in the western area of Town</p> <p>Biking: Dispersed widely around the Town – around destinations like the Library, High School, and Crossgates Mall, as well as along the entire length of the Route 20 corridor through Town, and in all neighborhood areas</p> <p>Public Transportation: Clustered along Route 20, especially near UAlbany, the Library, and the intersection with Carman Road.</p>
<p>Activity Station 8: Idea Station</p>	<p>At the Idea Center, participants were asked to share ideas about a variety of topic areas including:</p> <ul style="list-style-type: none"> • History & Recreation • Neighborhoods & Housing • Infrastructure & Transportation • Economic Development & Agriculture

Activity Station 8: Idea Station (Cont'd)

Themes in Neighborhoods and Housing:

- Development concerns
- Need for community center
- Preservation of historic and agricultural resources

Input received about Guilderland's community character, neighborhoods, and housing types include (in no particular order):

- Good blend of uses/zoning.
- Planned communities' incentive, redevelopment of abandoned properties.
- No more apartments & multi-family housing! (x 6)
- We need a large community center for folks to gather & interact.
- It seems that the country hamlet designation is being used very liberally to allow cluttering of homes in rural areas.
- Very little almost no good architecture (commercial or residential).
- No war on suburbia. Protect single family housing.
- I support affordable housing; apartments are part of that picture!
- Need a community center for town activities.
- Trails that connect neighborhoods, more art.
- Diversity of housing options is important. More sustainable housing needed (smaller efficient, affordable).
- Avoid wind and solar on residential lots, avoid industrial look to town.
- No more apartments, less taxes [multiple occurrences of this message]
- Stop with developments approvals until comp plan is finalized and approved.
- More art done by kids and adults/ do neighborhood activities.
- Higher taxes put to good use such as better, safer roads, more sidewalks. Paths, recreational opportunities to create a more livable sustainable community.
- Respect and maintain historical significance.
- Neighborhoods are not valued by the town in favor of an imbalance with industry.
- Neighborhoods are being destroyed by stores, malls and commercial property!
- Connecting and welcoming undergraduate and graduate student population
- Connect buses/bus routes with apartment complexes.
- Neighborhoods with historical presence need to be preserved.

**Activity Station 8: Idea
Station
(Cont'd)**

- Maintain and support farmland.
- Resist governments political push to eliminate zoning.
- Keep our gas stove.
- Removal or renovation of vacant/condemned properties.
- Paint fire hydrants.

Themes in History and Recreation include:

- Maintenance and preservation of existing resources
- Ideas for expanded programming
- Suggestions for increased community art

Input received about History and Recreation include (in no particular order):

- More tennis courts.
- Add community art.
- Walking trails like Pine Bush, Willow Street
- Nature trails are nice but there are lots of ticks.
- Tawasentha is great!
- Keep what we have and take care of it.
- Add bronze sculptures of significant history like Schenectady is doing.
- Tree & ecosystem preservation
- Preserving our cultural and natural history is important. Not only does it keep the past alive, but it creates a sense of place.
- Tawasentha is beautiful, Pine Bush trails are all good except for Westmere is swamp land.
- DiCaprio soccer fields
- Preserve more of the globally unique Pine Bush Ecosystem
- How about historic tours? We have a lot of history here that few know.
- More diverse recreational opportunities.
- More trails, less building! Improve what we have!
- Need more pocket parks or park updates.
- Community theater arts program.
- Art focus
- Walking trails & nature preserves
- Add a second pool.
- Honor the values of meaningful historic structures
- Superb historic aspects of town in schools
- Rent wars- history at its bat.
- We need dedicated bike paths through the whole town.
- Continue to restore and maintain Schoolcraft and Munderse Fredrick houses.

Activity Station 8: Idea Station (Cont'd)

- Don't forget glass house the glass production in The Pine Bush
- Parks should organize more gatherings.
- More cultural celebrations and community events
- Historical facilities on commercial buildings on major highways organized and popular programming in the town's green spaces
- The trails and parks are great.
- Historical properties need attention before it's too late.
- The town should closely monitor any tree removal. At a certain point we will need to replace every tree cut down for development or some reason.
- Guilderland should acquire all the available privately owned Pine Bush ecosystem.
- Field trips in schools to learn about history, also more informational signs.
- Soccer fields

Themes in infrastructure include:

- Water supply concerns
- Renewable energy opportunities
- Making utility infrastructure resilient

Input received about infrastructure include (in no particular order):

- Water system upgrades and renewable energy.
- Solar power! [multiple occurrences of this message]
- Invest in water quality.
- Paint fire hydrants
- Underground utilities in places with frequent outages [multiple occurrences of this message]
- Smart town atmosphere sustained by encouraging future land development in/near more intense – use central places.
- Not enough water available in the summer – too many restrictions.
- Reduce neighborhood speed limits, 30MPH is too fast.
- Make sure water pipes stay up to date.
- Knowing your exact source of water.
- More frequent trash pickups to avoid build up of trash on roadways.

Themes in transportation and mobility include:

- Sidewalks and pedestrian safety
- Traffic improvements
- Public transportation

Activity Station 8: Idea Station (Cont'd)

Input received about transportation and mobility (bicycles, pedestrians, vehicles, transit, accessibility and connectivity, etc.) include (in no particular order):

- Need a traffic circle at 155/20 intersection.
- The bike rack is at the town hall – not useful.
- Reroute Rapp & Costco away from Rt 20.
- The sidewalk on the side of Rt 20 and the Northway is a hazard. Right turn on red after exiting the Northway makes a driver/pedestrian hazard.
- Safer pedestrian crossings length of Rt 20.
- Enforce speed limits!
- Sidewalk should not end at Northway ramp.
- Add flashing pedestrian lights at Northway exit on Fuller rd.
- Improve traffic flow at Western & 155.
- Electric public transportation.
- Rush hour traffic is a problem.
- 6 dirt bikes, no license plate on Fuller Station Rd.
- Work toward developing a town center that is walkable/bikeable. Roads and the new buildings are too large for that community.
- The city of Glens Falls doesn't need to bus its students; they can all walk to school. How cool is that? That would solve a lot of problems in Guilderland.
- Need more public transportation.
- Help optimize industrial park but not increase traffic.
- Please make a turning lane from Carman & Old State.
- Please keep 18 wheelers off Willow St.
- I miss the 763 bus, I used to ride to work at Albany Med.
- Connection between neighborhoods and shopping, buses. More bike paths.
- E. Lydia's St could have improved sight lines by reducing size of the road. It's not safe for delivery trucks and school buses.
- Green infrastructure- charging stations, less congestion on Western.
- More signs in traffic circles. Remind people to yield to those in the circle, remind them about speed.
- Impossible to enter or exit our own streets.
- Less buses, less traffic.
- Traffic has become difficult and impairs quality of life. Fix this before expanding developments.
- Bike paths, bike lanes, hiking trails and sidewalks. All leading to a nice neighborhood pub!
- Need safer pedestrian crossings.

Activity Station 8: Idea Station (Cont'd)

- Safe bike/pedestrian lanes.
- More sidewalks in neighborhoods.
- Connectivity, bikes & walking.
- Implement measures to slow down traffic in residential areas.

Themes in economic development include:

- Support local businesses
- Enhance visual appeal of commercial corridors
- Concerns about Crossgates and Costco

Input received about economic development (retail, commercial, business) include (in no particular order):

- More small local businesses [multiple occurrences of this message]
- Discourage chain stores so Guilderland isn't a cookie cutter community.
- Keep it small, that's why we moved here.
- Redevelop eyesore areas to attract new businesses.
- Wish we had an Art school for kids & adults.
- Encourage small local businesses for their uniqueness. This is to encourage people to shop here and not at all the places where they all have the same stores as 90% of the country.
- Good diversity of businesses, continue to invest in small businesses.
- Make a beautiful entry into Guilderland with flower beds.
- Easier access to food stores.
- Don't need Costco [multiple occurrences of this message]
- Space for a farmers' market.
- Fix, repair, maintain. Growth does not reduce the cost of operating the town.
- Lower taxes.
- Stop approving zoning changes and exceptions.
- Congested traffic needs to be assessed before new growth.
- Quality not quantity- make what we already have better.
- Crossgates gets a tax break, we should all get the same percentage reduction. Build Costco in one of the Crossgates parking lots.
- Develop a plan to make commercial corridors more attractive.
- Fix up abandoned businesses and stores on Rt 20.
- Keep good setbacks for commercial buildings on major roads.
- Affordable housing

<p>Activity Station 8: Idea Station (Cont'd)</p>	<p>Themes in Agriculture include:</p> <ul style="list-style-type: none"> • Conservation Easements • Preservation of agricultural land • Sustainable agricultural practices <p>Input received about Agriculture include (in no particular order):</p> <ul style="list-style-type: none"> • Preserve agricultural land [multiple occurrences of this message] • Taxes need to be affordable. • Conservation easements [multiple occurrences of this message] • Farms are being lost to development. • Use less pesticides. • Plant more wildflowers for bees and other pollinators being affected by climate change. • Sustainable farming practices, increase agricultural land. • Increase community involvement in land use, increase green practices, restrict tree cutting, constant building without concern for sustainability. • Encourage farming. • Community gardens near apartments & condos. • Respect zoning guidelines. • Opportunities for young farmers. • No building in Pine Bush preserves eco system. Build apartments in empty stores. • Indoor & outdoor farmer's market.
<p>Activity Station 9: Kids Corner</p>	<p>This was a place for kids to be creative and share their ideas. Comments received included pictures of a waterslide at the Town pool and a picture of an expansive children's playground.</p>
<p>Activity Station 10: Take the Survey</p>	<p>The station included a tablet enabling participants to take the online community survey. Which is available at https://www.research.net/r/Guiderlandsurvey</p>
<p>Activity Station 11: Other Thoughts and Ideas</p>	<p>This station included an opportunity for any additional thoughts and ideas. The thoughts shared are listed below:</p> <ul style="list-style-type: none"> • Accountability for use of ideas and input for community involvement from comprehensive plan.

<p>Activity Station 11: Other Thoughts and Ideas (Cont'd)</p>	<ul style="list-style-type: none"> • Guilderland is a great place to live. Continued investment in schools and businesses. • Look at what the towns in Maryland have done around D.C. to make them still look like a town-controlled central shopping area. • Reduce the taxes so senior citizens can stay in their homes. • The comprehensive plan committee needs to truly be engaged in a leadership role. Is there a chairman yet? • Find a way to fix the toxic lands problem along Rt 20, the old dry cleaner and service station properties. • Republish current plan in the paper. Enforce rules we already have. • Endangered wildlife habitat protection. • Too much traffic in Guilderland Center. • Get rid of Bigots. • Keep small town feel, stop building! [multiple occurrences of this message] • Town and school tax is too high, especially for people with no children in schools! • Why do we have DEI people in such a diverse community? • Stop granting exceptions to zoning codes. • The comprehensive plan when completed, must be followed. After all this input and work to ignore it would be a sin. • Zoning codes to be respected. • Seek more representation from the diverse immigrant groups in the community. • Help for people who are technologically challenged. • Better looking commercial architecture- friendly, warm, welcoming, calming. • Guilderland has amazing potential. • No school taxes to DEI causes. • Stabilize tax levy. • Enough "staff" in Guilderland Center. • Protect the Watervliet Reservoir. I have seen trucks dumping here. • Follow the laws already in place. • Deliberate, planned development.
<p>Input Provided on Written Comment Cards</p>	<p>In addition to gathering input via maps and station boards, participants had the opportunity to provide input on written comment forms. Below is a list of written comments received:</p>



**Input Provided on
Written Comment Cards
(Cont'd)**

Comment #1

I grew up here. It is so, so, so sad to see what this town has become. My mom tried to stop the "mall (maul)" – now obsolete and will be empty. Wee all pay for it as they request lower tax assessments, etc. The place will soon be empty on a globally unique habitat. Guilderland is considering Costco, Lawton Terrace breaks my heart. 3 deer in the downed tree area tonight –THEIR HOME – the disregard for nature in this town makes me sick. It was so beautiful. At least some Pine Bush ecosystem has been preserved.

I am very low income senior now but I pay taxes on my parents' postage stamp of vacant land that I held on to for nature. I hope never to have to sell it.

I wish this town would preserve more open space. Build senior apartments in Crossgates – seniors can walk year-round. Young people need affordable housing too. And make single room occupancy spaces for homeless so they can sleep, be safe, and re-enter society.

Malls are dead. Help save the planet. Pavement creates more heat, warms the planet. Need green Crossgates.

Comment #2

Hazardous situation!!! Bicycling EB on Western from Leto to past Schoolhouse Rd. Riding EB – cyclists must ride in road 2nd lane which is between the on-ramp lane to the Northway. Being a major interstate connection, sometimes experienced drivers from both EB lanes cross over to the NW lane on-ramp. A very scary situation riding EB between all the lanes in a 40 mph zone. Add to this mix vehicles exiting Church Road.

Comment #3

Hazardous situation: Sidewalk crossing – Northway. Only sidewalk on 1 side of Western. All pedestrian traffic must cross the WIDE Northway exit. The main issue is right-turn-on-red vehicles exiting creates a serious conflict. Many drivers look left – RT on red so not always looking right for pedestrians! Someone is going to get killed here! Eliminate right on red from Northway. Same issue with cyclist conflict.

This meeting summary conveys our understanding of the items discussed and input received. Please forward any additions, corrections and/or questions to my attention.

Submitted by: Jesse McCaughey, MJ Engineering and Land Surveying, P.C.

cc: Consultant Team, CPUC, Town Planning Department



PATHWAY TO OUR FUTURE GUILDERLAND COMPREHENSIVE PLAN



TOWN OF GUILDERLAND COMPREHENSIVE PLAN UPDATE OPEN HOUSE & VISIONING WORKSHOP

The Comprehensive Plan Update Committee (CPUC) welcomes you to the Guilderland **Open House and Visioning Workshop**. Share your ideas and help shape the future of Guilderland.

Please provide input at one or more of the activity stations. If you have any questions about an activity, just ask a member of the project team!

PARTICIPANT GUIDE FOR ACTIVITY STATIONS

- Station #1 – Project Overview:** The what, why and how of the project
- Station #2 – Community Profile:** Highlights of existing conditions
- Station #3 – Community Vision:** Use the sticky notes to describe what you want the Town to be like in 5, 10 or 20 years.
- Station #4 – Challenges & Opportunities:** Share your concerns for the Town and identify opportunities.
- Station #5 – Places We Gather:** Using the stickers and map, identify where you go and what you do there.
- Station #6 – Serving the Generations:** What are your generational needs? (Housing, healthcare, etc.?)
- Station #7 – Getting Around Town:** On the map, identify areas where you walk, bike, and use public transit.
- Station #8 – Idea Station:** Share your ideas on a variety of topics such as open space, transportation, infrastructure, arts, economic development, housing, community character and more.
- Station #9 – Kids Corner:** This is a place for kids to be creative and share their ideas.
- Station #10 – Take the Survey:** Take the online community survey live!
- Station #11 – Other Thoughts and Ideas:** Have more to share? Share at this station.

For more information, go to the Project Website: www.pathwaytoguilderlandsfuture.com

Questions and comments can be shared at any time through the Project Website. Scan the QR code.



Engineering and
Land Surveying, P.C.



WELCOME



PATHWAY TO OUR FUTURE
GUILDERLAND COMPREHENSIVE PLAN



Open House
&
Visioning Workshop

March 20, 2023 7:00 PM to 9:00 PM



WHAT IS A COMPREHENSIVE PLAN?

A Comprehensive Plan is both a vision for the future and a blueprint for how to get there. A Comprehensive Plan creates a framework for future decision-making on a range of topics such as land use, economic development, infrastructure, and housing. The Town of Guilderland adopted its current Comprehensive Plan in 2001, and the update process will help guide Guilderland into the future.

The planning process is being led by the Guilderland Comprehensive Plan Update Committee and facilitated by Town staff and a consultant team led by MJ Engineering and Land Surveying and supported by E.M. Pemrick & Company and Community Planning and Environmental Associates.

COMPREHENSIVE PLAN UPDATE COMMITTEE

- ❖ Jim Abbruzzese
- ❖ Cody Betton
- ❖ Richard Brustman
- ❖ Tara Cristalli
- ❖ Caitlin Ferrante
- ❖ Lisa Hart
- ❖ Elizabeth Lott
- ❖ Dominic Rigosu
- ❖ Stephen O. Wilson



Guilderland Population: 36,976

Source: US Census estimate (2021)

Population Growth 2010-2020

	2010	2020	2010-2020 % Change	Population Difference
Town of Guilderland	35,303	36,848	4.4%	1,545
Albany County	304,032	314,848	3.6%	10,816
New York State	19,378,102	20,201,249	4.2%	823,147



- ❖ Guilderland's population grew by 1,545 people between the 2010 and 2020 US Census counts.
- ❖ The percentage increase in population (4.4%) was slightly higher than the rate for NY State.

Age Groups in Guilderland - Comparison

	Preschool 0-4	School Age 5-17	College Age 18-24	Young Adult 25-44	Adult 45-64	Older Adult 65+
Guilderland	4.9%	13.6%	14.2%	23.3%	25.2%	18.8%
NY State	5.7%	15.2%	9%	27.2%	26.3%	16.6%
U.S.	5.9%	16.6%	9.2%	26.5%	25.6%	16%

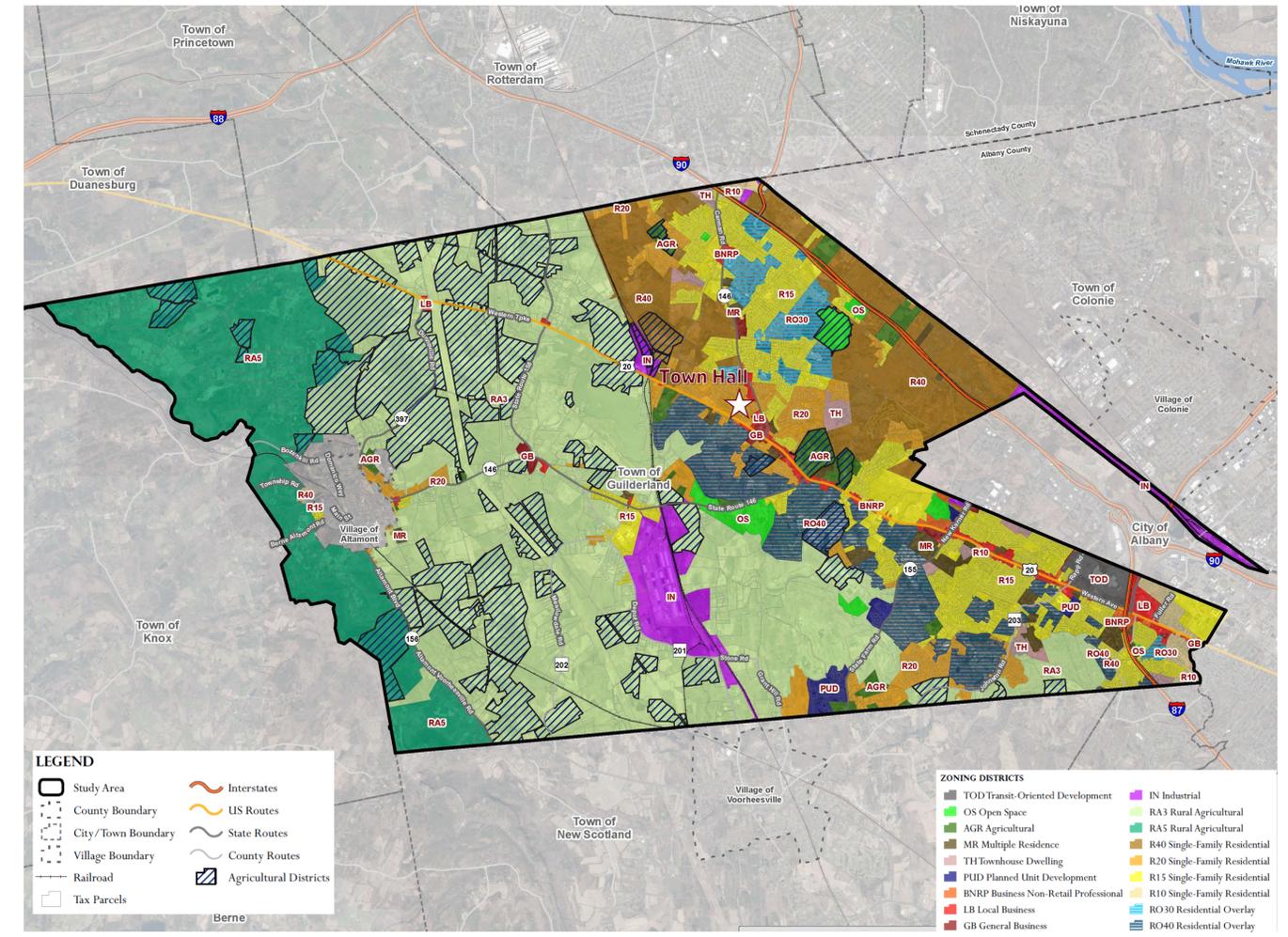
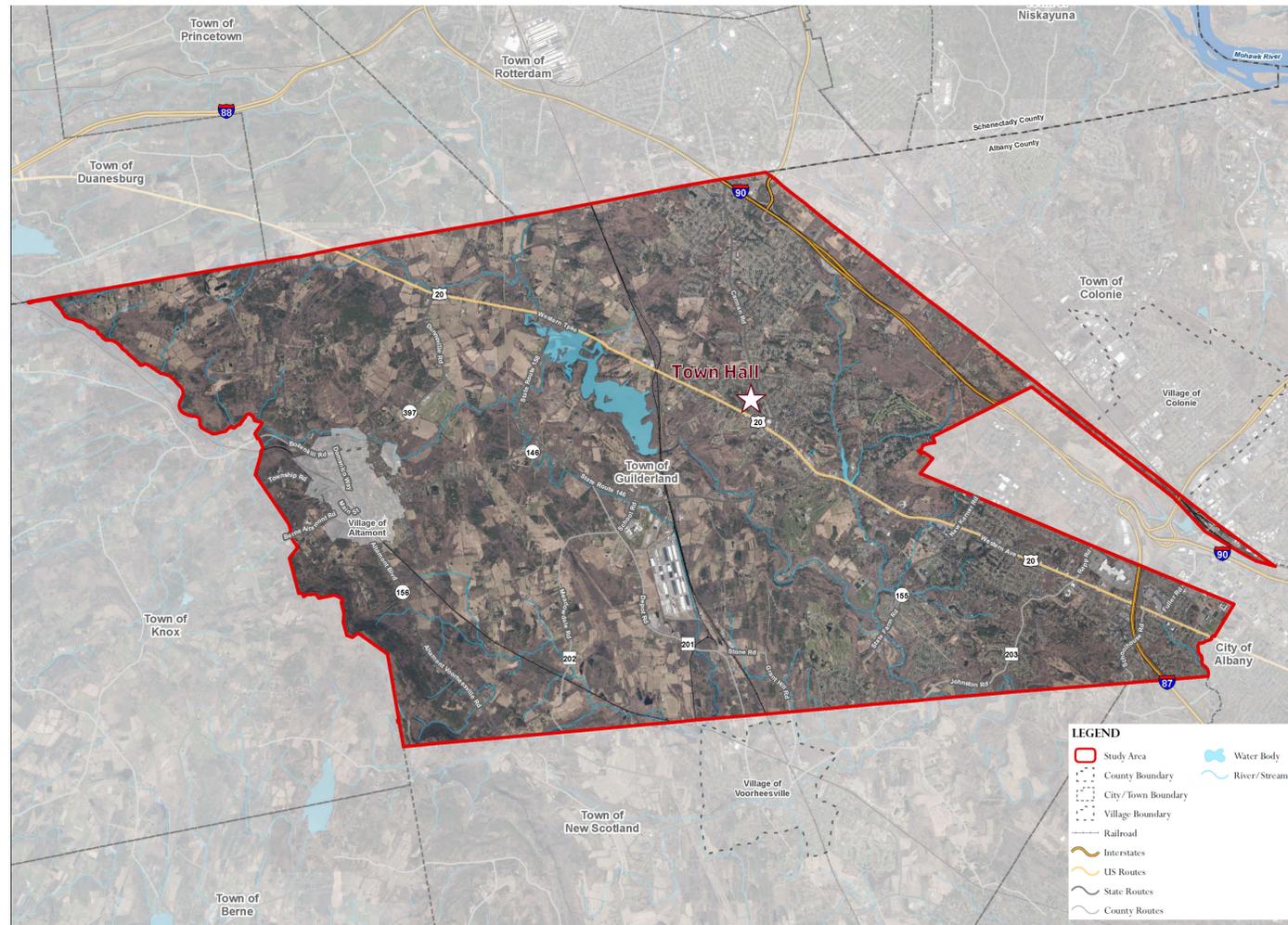


- ❖ Guilderland has a higher percentage of college-age residents than NY State and the nation.
- ❖ Guilderland also has a higher percentage of its population in the 65+ category than the State and nation.



TOWN OF GUILDERLAND

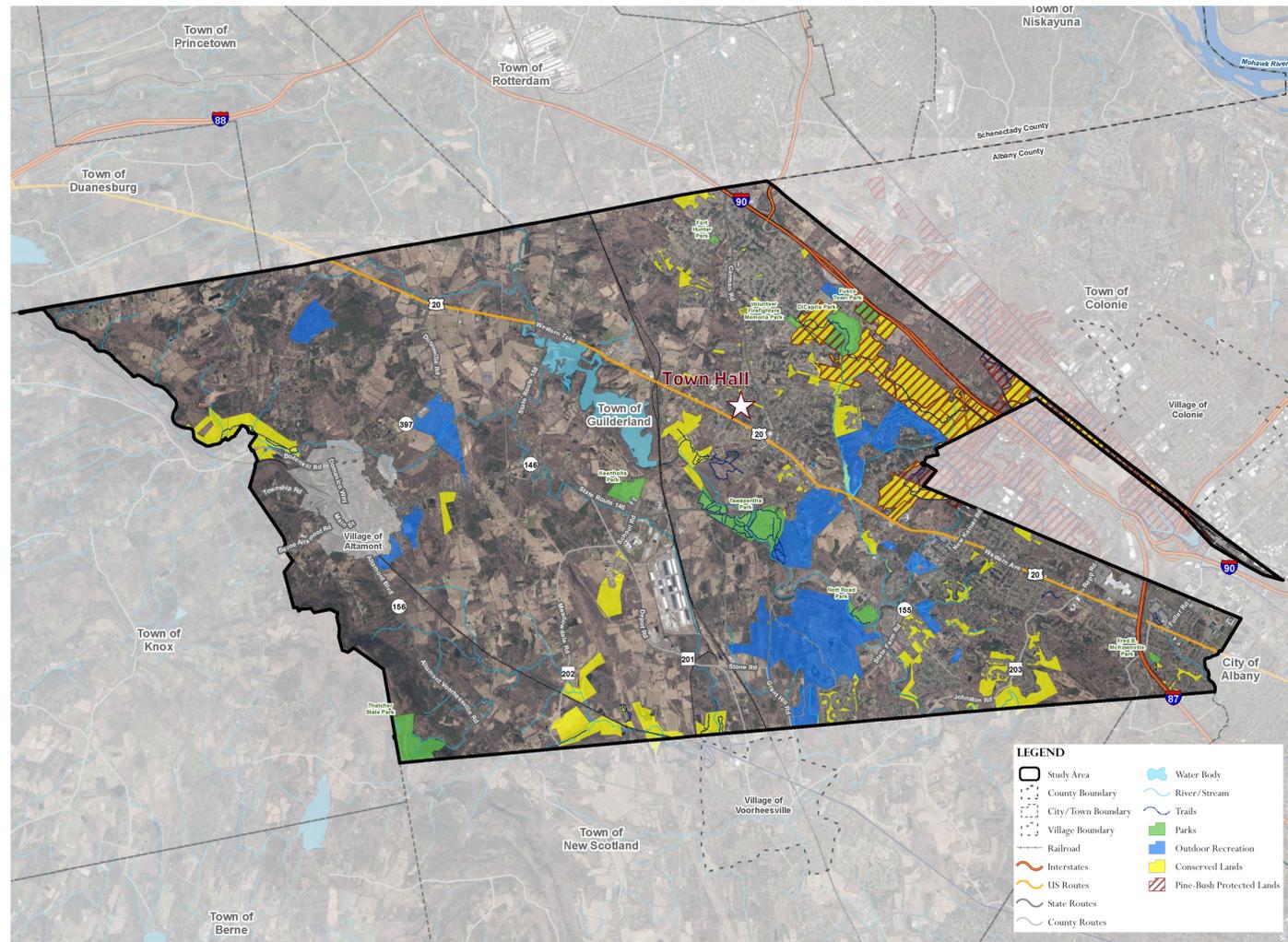
PROJECT AREA & ZONING



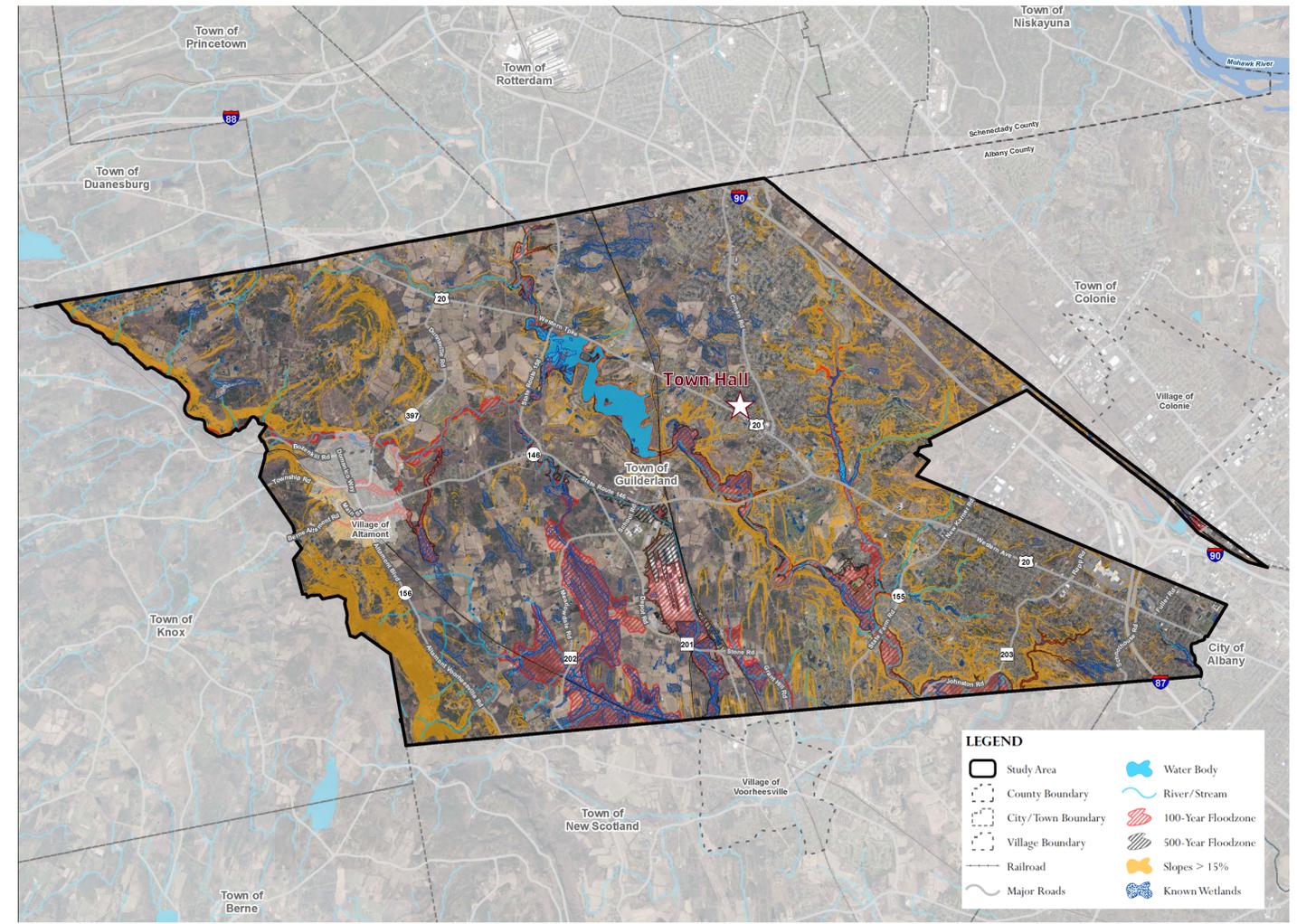
- ❖ 58 square miles (37,621 acres)
- ❖ The project area is the entire Town of Guilderland. It does not include the Village of Altamont.
- ❖ Neighboring municipalities include: Towns of New Scotland, Knox, Duanesburg, Princetown, Rotterdam, Colonie, and Bethlehem; Villages of Colonie, Altamont, and Voorheesville; and the City of Albany.

- ❖ 16 Zoning Districts + 2 Residential Overlay Districts
- ❖ Largest Zoning Districts (by acreage)
 - ❖ RA 3 Rural Agricultural
 - ❖ RA 5 Rural Agricultural
 - ❖ R 15 Single-Family Residential





- ❖ Parks (Local, County, State) make up 1.5% of the Project Area
- ❖ Outdoor Recreation areas make up another 5% of the Project Area
- ❖ Conserved Lands (including Pine Bush Preserved Lands) make up 6.5% of the Project Area.



- ❖ Wetlands, steep slopes, and flood zones are environmental constraints to land use
- ❖ Steep slopes are present in 17.5% of the Project Area
- ❖ Known wetlands make up 5.5% of the Project Area
- ❖ FEMA's 100-year and 500-year flood zones make up a combined 10% of the Project Area.



3

WHAT IS YOUR VISION?

Describe what you want Guilderland to be like in 5, 10 or 20 years...

Post-It Notes Here

Post-It Notes Here



4

CHALLENGES AND CONCERNS

Share your concerns and what you see as challenges for Guilderland.

Post-It Notes Here

Post-It Notes Here



4

OPPORTUNITIES AND STRENGTHS

What opportunities and strengths do you see in Guilderland?

Post-It Notes Here

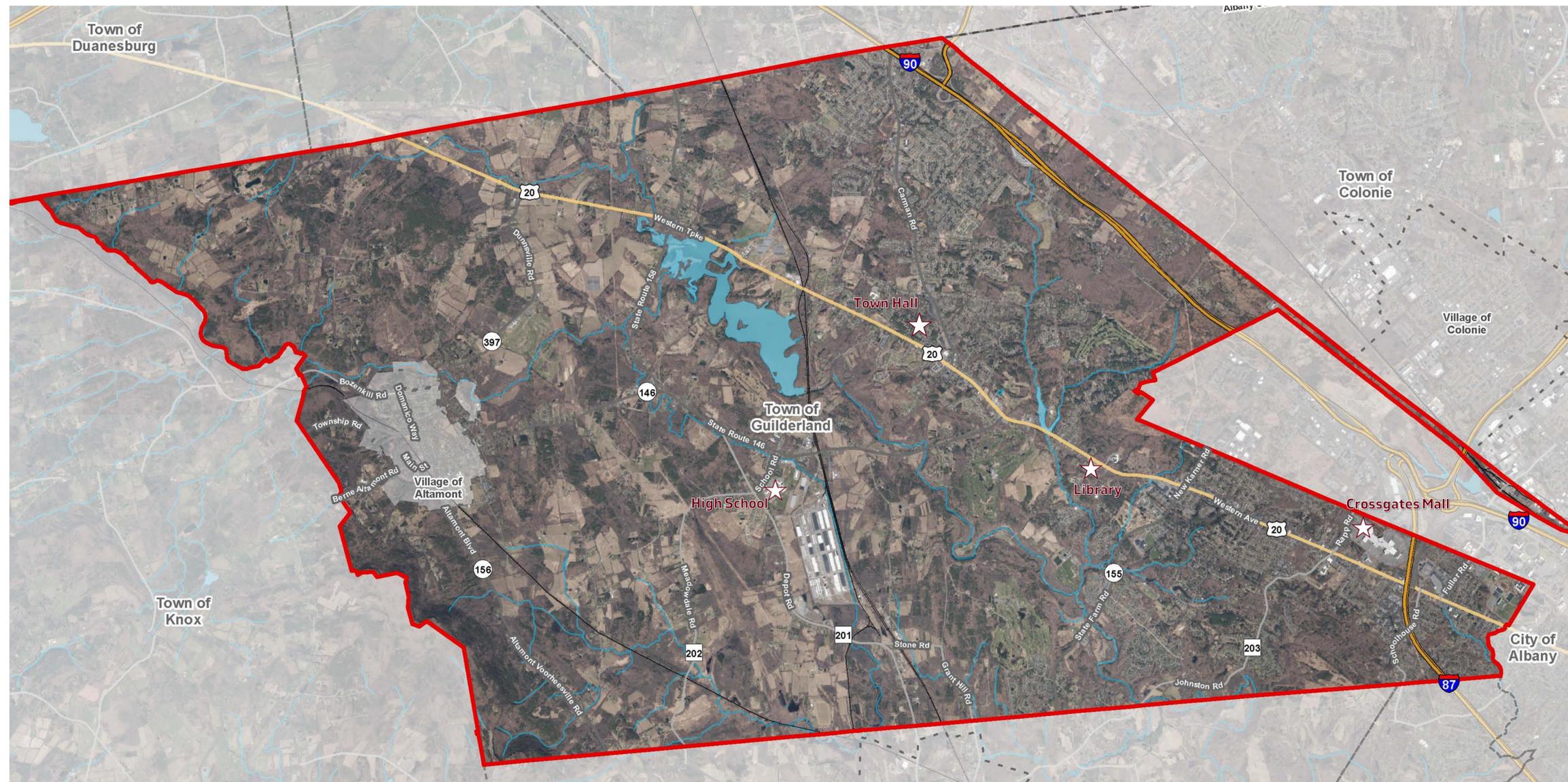
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THE PLACES WE GATHER

...AND WHAT WE DO THERE

Place stickers on the map to show the places you gather in your community and what you do there...



My neighborhood



Socializing



Shopping



Religious & Spiritual



Dining



Education



Recreation



6

SERVING THE GENERATIONS

What are your generational needs (services, housing, shopping, learning, healthcare, transportation, etc.)?

Traditionalists or Silent Generation:
Born 1945 and before

Baby Boomers:
Born 1946-1964

Generation X:
Born 1965-1980

Millennials or Generation Y:
Born 1981-1996

Generation Z:
Born after 1996

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Map mobility in your community! Put a sticker on the map where you walk, bike or take public transportation.



Walk



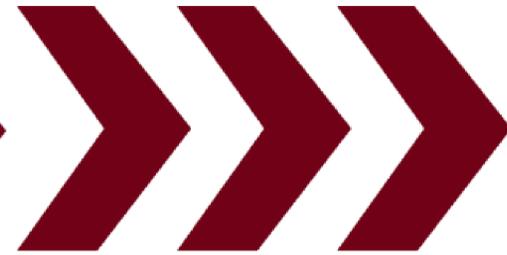
Bike



Public Transportation



8



IDEA CENTER

ECONOMIC DEVELOPMENT & AGRICULTURE

Share your ideas about economic development in Guilderland.

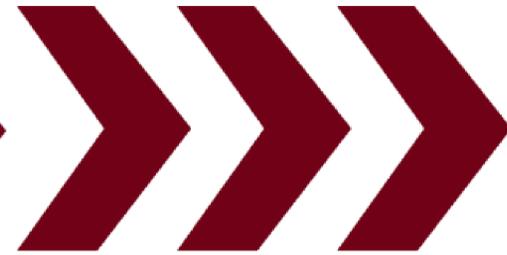
Share your ideas about agriculture in the community.

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8



IDEA CENTER

INFRASTRUCTURE & TRANSPORTATION

Share your ideas about infrastructure (electric, water, sewer, etc.) in Guilderland.

Share your ideas about transportation and mobility (bicycles, pedestrians, vehicles, transit, accessibility and connectivity, etc.) in and around Guilderland.

Post-It Notes Here

Post-It Notes Here



8

IDEA CENTER

HISTORY & RECREATION

Share your ideas about history and recreation in Guilderland.

Post-It Notes Here

Post-It Notes Here



8

IDEA CENTER

NEIGHBORHOODS & HOUSING

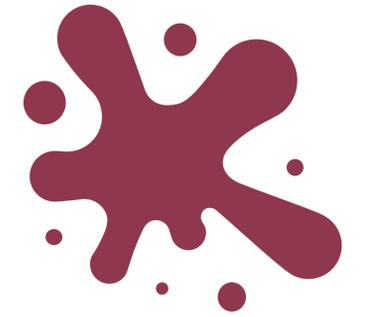
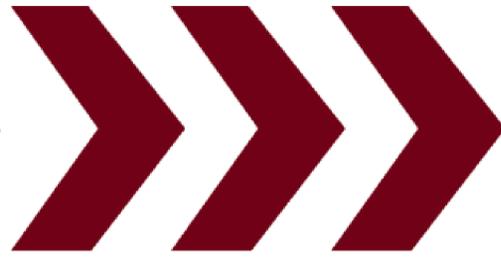
Share your ideas about Guilderland's community character, neighborhoods and housing types.

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9



KIDS CORNER



10

TAKE THE SURVEY

Participate in the online community survey to provide more thoughts and ideas about your community!



Scan the QR code to take the survey on your smartphone or tablet!



Scan the QR code to take the survey on your smartphone or tablet!



OTHER THOUGHTS AND IDEAS

Share any additional thoughts and ideas you have for Guilderland here!

Post-It Notes Here

Post-It Notes Here





PUBLIC WORKSHOP #2 MEETING SUMMARY

DATE/TIME: JUNE 1ST, 2023, 6:00- 8:00 PM

LOCATION: WESTMERE FIRE HOUSE, 1741 WESTERN AVE

The Town of Guilderland, as part of the public engagement component of the Comprehensive Plan Update process, held Public Workshop #2 on Thursday, June 1, 2023, at the Westmere Fire House. Approximately 25 people attended the meeting, including homeowners, business owners, Comprehensive Plan Update Committee (CPUC) members and other stakeholders. CPUC Chair Cody Betton welcomed meeting participants to the event before introducing Jaclyn Hakes and Jesse McCaughey (M.J. Engineering and Land Surveying, P.C.) from the consultant team assisting the Town through this process. Ms. Hakes and Mr. McCaughey presented information on the purpose of the Comprehensive Plan update, its key elements, and a timeline of key project milestones. Attendees were seated at five tables arranged around the room. At the conclusion of the prepared presentation, participants engaged in topic-based “speed round” discussions, each facilitated by a member of the consultant team. Each facilitated discussion lasted six (6) minutes and the participants rotated to all five (5) tables throughout the evening. This summary is divided by the topics for each table discussion and includes:

- A brief overview of the most prevalent input received
- The question prompts that were used to initiate the table discussions
- Notes from each table facilitator, outlining participant input during the discussions

All participants were also encouraged to participate in the ongoing planning process and help spread the word about the Comprehensive Plan Update in Guilderland.

Parks, Open Space and Recreation Highlights

- Importance of access: for all ages and abilities, and for those without a car
- Desire for park space in Westmere
- Importance of Pine Bush and historical sites/resources in Town

1. What new features or facilities would you like to see added to the Guilderland public park system?

- Overall satisfaction with Tawasentha.
- Tawasentha (good)
 - Outdoor concerts good
 - More availability to access the park was suggested.
- Westmere needs park(s)
- Westmere!
 - Skatepark for small kids & teens
- Small community park in Westmere → deserve one
 - Jungle gyms
 - To Bethlehem Elm Ave Park
 - Cited Rosemont Park off Brevator St. as example.
- East end of Guilderland- seems forgotten to the participants.
 - Bring more outdoor activities & recreation.
 - Continue building for small children.
- McKownville (Fred Abele) park as an example
- More for little kids – “hyperlocal”
- Toddler- 6yo -playground equipment
- Covered areas in parks
 - Pavilions
- More walking -access for adults and kids
 - Suited for ALL ages.
- Very satisfied with the Town’s public park system
- Benches, public restrooms (public) can always use more
- Suggested parks within vacant areas near large developments/housing
- Guilderland neighborhood parks
- Handicapped playgrounds so ALL can play.
- More and accessible parks, for ALL to access
- Better access to recreation fields/ need more.
- Access via walking bike/ not just car

- Planting/conservation of trees
 - Replacement
- More than just trails
 - Install benches and gardens.
- Equipment in dog parks
 - Not just fenced in space
- Small kids & teens → skateparks
- Sports!
 - Disc golf, basketball courts, pickleball courts
- Good trail system
- Drainage at parks
 - General improvements
 - Especially softball fields
- Year round at Pine Bush

2. Are there historical properties or open spaces in Guilderland that are particularly important to you or your family? If so, what activities do you do at those sites?

- Preserve Pine Bush
- Pine Bush – conserve natural resources & places
- Space where Costco is going could be used instead.
- Preservation of Cobblestone Schoolhouse
- Protect small neighborhoods.
- List & research on historic buildings/places/land
 - To attract people
- Emphasis on access to historical places/resources
- Promote & access to historic places.
- Maintenance & awareness for Normans Kill.
- Determine why, how, who, what to conserve preserve.
 - Hold town/developers accountable.

Transportation and Mobility Highlights

- Support for traffic circles/roundabouts to improve traffic flow.
- Prioritize pedestrian safety: crosswalks and sidewalks.
- Expanded bus and bike route options desired.

1. What would improve the experience of traveling on Western Avenue/US-20 in Guilderland?

- Traffic calming



- Pedestrian islands
- Pedestrian Improvements
 - Parallel Route
 - Speeding
 - Boulevards
- Highways ramps are too short.
- Parallel Road
- Suggested traffic circle for Fuller and Western (& 155?)
- Signage on roads
- Stuyvesant Plaza is getting congested.
- Traffic!
- Sync lights
- Sidewalks on both sides of roads
- Consistency of enforcement
- Participants noted that there are no places to cross.
- Snow removal
- Traffic circle at the middle school.
- Traffic circle at 155 and Western
- Johnston Rd./ Rt. 20
 - Turn lane for pedestrian safety.
- Higher density at nodes to help with walkability.
- Pedestrian crossing at major intersections
- Shared bike path
- Scale back development
- Specified traffic control at 146 and 158 intersections.
- 155 and Washington Ave exit intersection.

2. What changes or improvements to public transportation in Guilderland would motivate you/your family to use it more often?

- Bus stops in dangerous areas
- Light rail in middle
- Bike amenities shared path.
- Stigma toward buses
- Bus ridership
- Education for younger folks
- Expand the system.
- Senior transport
- 155 bus service
- More stops
- More trips

- Pedestrian safety
- More stops & service areas

Economic Growth Highlights

- Support for smaller local businesses with possible incentives proposed.
- Desire for reuse of existing vacant commercial properties
- Connection between walkability around commercial nodes and small business development

1. How should the Town foster local business growth and entrepreneurship?

- Town doing a fine job
- Less business development in Westmere.
- Like walkable aspect
- Financial Incentives
 - Small businesses; short-term?
- Small business growth is preferred.
- Suggested small business along Western Avenue
- Western Ave focus → buzzing, infrastructure.
 - Vacant storefronts need to be occupied
- Focus on small and or local business.
- Participants discouraged big stores and apartment complexes
- Pushback from development review process
 - Concerned with fairness toward small businesses.
 - Allow for more flexibility for small businesses.
- Small business friendly
- More support by Chamber of Commerce
- Tax cuts to small businesses (“mom-and-pop” shops)
- Remove focus from chain stores
 - Allow more focus on local businesses
- Seed money for local businesses
- Start up support
- Expansion
- Revolving loan fund (IDA?)

2. If economic growth occurs in Guilderland, where should that growth be focused?

- Diversify location for growth.
- Westmere; Carmen Rd.
 - Good areas for small businesses



Engineering and
Land Surveying, P.C.



F.M.
Pemrick
& Company
Economic Planning &
Development Services



Community
Planning and
Environmental
Associates

- Along Western Ave
 - Reuse existing buildings.
- Walkable areas & near existing activities.
- Library area, specifically across the street
- Brownfields
- Town History
- Growth should occur where there are vacant buildings.
 - Cited Goodwill store as an example.
- Enough growth in Eastern end
- More mixed us, walkable
- Bikeshare
- Park areas for bus (ride and park lots)
 - Integrate into retail centers.

Neighborhoods and Housing Highlights

- Westmere has proximity to retail and transportation routes, plus pockets with strong connections between neighbors.
- Support for single-story housing options for downsizing seniors and affordable options for younger homebuyers
- Support expressed for lower-density options such as duplexes and townhomes; suggested height restrictions

1. Which neighborhood/area do you live in, and what makes that area of Town special?

- Altamont – Peace + Quiet
- Westmere – Established neighborhoods; close to I-87
- Westmere – Neighborhood connections, Diverse/Contained, Know each other.
- Ft. Hunter/Lynwood – Accessible services/Breathing Room
- Westmere – Schools, esp. elementary
- Westmere – Close to retail, Close to Highways, Parks + Sidewalks, Prox. School/Work
- Ft.Hunter – AG/Rural, Vineyard, Thruway, Woods
- Farnsworth Middle School area – “tucked away” and quiet.
- Guilderland Hamlet – Open Space, people, family connections
- McKownville – walkable, sidewalks for walking and skating
- Gipp Rd.
- Church Rd.

2. What should new housing in Guilderland look like?

- Eco-friendly/solar
- “Starter Homes” for young buyers
- “Nodal” Development for walkability
- Affordable senior housing options.
- 1-story (multiple occurrences of this comment)
- Options for different groups but not “segregated”
- Houses/duplexes
- Not apartments
- Heigh restrictions on apartments
- Single-family housing
- Not Hiawatha Village model
- Duplexes/town homes
- “Senior friendly”

Agriculture and Environment Highlights

- Concern expressed about water quality and quantity in Guilderland.
- Desire for connections to locally grown food – farm stands and farmer’s market
- Agricultural land contributes to character of town – i.e., relaxing viewsheds while traveling around Town.

1. What role do agricultural land uses such as orchards, tree nurseries and farm fields play in the Town of Guilderland for you and your family and why?

- Employment –
 - Employ’s farmers + others in town
- Makes town unique.
- Have farms here.
- AG - Contribute to family, events/activities
- Healthy food choices/buy local (wants more)
- Family farms need to be supported (Gade?)
- Quality food
- Relaxing for people to see farms
- Employ knowledgeable people
- Need to be supported more
- Food (Alt. orchards)
 - Locally Grown
- Natural beauty

- Makes us unique – a destination in fall
 - Orchards/recreation/winery
- Gade Farm/Winery*
- Part of culture of town
- Rich history- Keeping history is important.
- Wants a dairy farm.
- More gardens instead of industrial
- Support farmers markets
- Fresh produce
- Economic opportunity -> \$ spending in town
- Farm stands – good to sell.
- More ag businesses needed.
- Wineries
- Grow local food.
- Provide more ag business.
- Farms employ people.
- Kids need to visit farms/work on farms.
- farm schools
- Incentivize farmers
 - Tax break
 - Thank you for being here
 - No charge for stalls at farmers mkt.

2. Are there elements of the natural environment in Guilderland that you think need special attention, to preserve them for the future?

- (-) Next generation
 - being priced out of business.
- (-) lack of interest in farming
- Conservation Easements – limited fix
- Needs to be incentives people to continue farming.
- Protecting water quality (it's been a struggle)
 - Changing weather
 - Pine Bush
 - Escarpment – views
- Need more cons. Easements to sustain soil resources.
 - (Raise property taxes) vs. business incentives.

- Chemical application on lawns
- Trees + Trees on parcel
 - Builders shouldn't clear cut.
- Drive out to country.
- Preservation of open spaces
- Maintain open spaces.
- Preserving green space East side of town
 - Wetlands/gorges
- Preserve the western part of town for farms?
- Clean water
- Water supply
- Adequate waste treatment to protect env.
 - Protect water
- Regulate Industry – Don't contaminate
- Air quality (related to traffic)
- Pay attention to viewsheds – protect
- Traffic/vehicles on Rt. 20
- Design w/ nature vs. clear cut
 - Build more in cooperation w/ natural world
 - Conservation design
 - Clustering
- Pine Bush
- Normans Kill (needs more access)
- Trees
- Preserve natural beauty.
- Pocket parks
- Solar – Balance with open space/farms
 - Emphasize vacant spaces instead of green lots.
- Help preserve green space.
- Wetlands
- Trees + underdeveloped forest – Preserve
- Clean up downturned trees along Normans Kill + Black Creek
- Air quality (related to traffic)
- Traffic control
- Pine Bush – preserve all we can (promote more on recreation)
 - Promote trails

This meeting summary conveys our understanding of the items discussed and input received. Please forward any additions, corrections and/or questions to my attention.

Submitted by: Jesse McCaughey, MJ Engineering and Land Surveying, P.C.

cc: Consultant Team, CPUC, Town of Guilderland

DRAFT



Engineering and
Land Surveying, P.C.

F.M.
Perrick
& Company
Economic Planning &
Development Services



Community
Planning and
Environmental
Associates



MEETING SUMMARY

PURPOSE: Public Open House

DATE/TIME: February 12, 2024, 7:00-9:00 PM

LOCATION: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY

Agenda Item	Discussion
<p>Overview</p>	<p>The Town of Guilderland has initiated an update to its existing Comprehensive Plan, which was adopted in 2001. The Comprehensive Plan will provide a blueprint for long-range planning in the community.</p> <p>On Monday, February 12, 2024, the third Public Open House for the Guilderland Comprehensive Plan Update was held. The event took place at Guilderland Town Hall from 7:00-9:00 PM. Over 60 residents, property owners, business owners, and other stakeholders participated in the event.</p> <p>The open house format allowed participants to informally walk through twelve (12) activity stations to provide input and feedback on a series of draft recommendations that have been put forward through the planning process to date. Interactive maps for providing desired land use input and a visual preference survey on “missing middle” housing designs were included among the Open House activities. A Participant Guide was provided to attendees to guide them through the various stations.</p> <p>The activity stations included:</p> <ul style="list-style-type: none"> • Station 1 – Project & Process Overview • Station 2 – Highlights from Previous Public Outreach • Station 3 – Draft Vision • Station 4 – Agriculture • Station 5 – Business, Employment & Fiscal Resources • Station 6 – Environment, Climate Change & Resiliency • Station 7 – Neighborhoods & Housing • Station 8 – Parks, Recreation, Open Space, & Historic Resources • Station 9 – Transportation & Mobility

<p>Overview (Cont'd)</p>	<ul style="list-style-type: none"> • Station 10 – Future Land Use • Station 11 – Kids Table • Station 12 – Other Ideas and Input <p>Additionally, participants had the opportunity to speak with Town staff, CPUC members, and the Project Team, who were present at the event to assist participants. Hard copies of comment cards were provided for those who wished to provide input on topics or issues beyond those represented on station boards. The Open House participant guide included a QR code and URL to access the project website, where additional written comments could be provided during or after the event.</p> <p>Workshop materials are provided as attachments to this summary. Attachments include:</p> <ul style="list-style-type: none"> • Participant Guide for Activity Stations • Open House Stations
<p>Activity Station 1: Project & Process Overview</p>	<p>This first station provided background information about the Comprehensive Plan Update. This station provided context about the purpose of a Comprehensive Plan and the roles of the consultant team, Town staff, and the Comprehensive Plan Update Committee (CPUC). CPUC members were identified by name:</p> <ul style="list-style-type: none"> • Cody Betton – Chair • Jim Abbruzzese – Vice Chair • Richard Brustman • Tara Cristalli • Caitlin Ferrante • Lisa Hart • Elizabeth Lott • Dominic Rigosu • Stephen O. Wilson <p>This activity station also included information about current and previous stages in the planning process along with the following prompts:</p> <ul style="list-style-type: none"> • <i>Guided by public input, the CPUC developed a draft Vision to express the desired state of Guilderland. Share your thoughts at Station #3.</i> • <i>A series of draft goals and recommendations have been compiled from multiple rounds of input, aimed at supporting the draft Vision. Share input at Stations 4 – 9.</i>
<p>Activity Station 2: Highlights from Previous Public Outreach</p>	<p>Building on the information in the previous activity station, Station #2 presented a selection of input received thus far through public engagement activities across a range of topics:</p>

<p>Activity Station 2: Highlights from Previous Public Outreach (Cont'd)</p>	<p><i>Agriculture:</i> One of the most frequently expressed concerns from Guilderland residents is the preservation of rural character and farmland. More than 80% of Guilderland community survey respondents agree that "Support for agriculture is important."</p> <p><i>Environment:</i> More than 90% of community survey respondents agree that "Protecting natural resources and wildlife habitat is important." Support expressed for conservation easements to preserve open space and natural areas.</p> <p><i>Housing:</i> Residents express support for increasing the affordability of housing for young families, older residents, and others. Nearly two-thirds (61%) of survey respondents agree that "It is important to provide a range of housing options."</p> <p><i>Walkability:</i> Guilderland residents envision the Town as "more walkable, [with] more sidewalks, [and] more pedestrian friendly infrastructure." Desire for a "more walkable & bikeable community" was a common theme in input from residents of different ages at the first Public Open House & Visioning Workshop.</p> <p><i>Historic Resources:</i> Guilderland residents support preservation of the Town's historic resources. More than three-quarters (76%) of Guilderland community survey respondents agreed that "Identifying and preserving historic buildings/sites is important."</p> <p><i>Outdoor Recreation:</i> When asked what they value most about living in Guilderland, 72.5% of survey respondents listed "Access to outdoor recreation (e.g., trails, parks, golf courses, etc.)," the highest response category. Tawasentha Park often noted as a Town asset in Public Open House & Visioning Workshop input.</p> <p>Previous public engagement activities included but were not limited to: a community survey, stakeholder focus group discussions, a Public Open House & Visioning Workshop, student outreach, as well as written and in-person public comment.</p>
<p>Activity Station 3: Draft Vision</p>	<p>This activity station presented the text of the draft Vision and provided an opportunity for participants to comment on which words/ideas resonated with them and/or which words/ideas seemed to be missing in the draft Vision, from their perspective. The text of the draft Vision read:</p> <p><i>The Town of Guilderland is made up of distinctive, attractive neighborhoods, with abundant recreation, open space, and scenic resources that serve to connect the community and support a high quality of life for all residents. Varied, productive agricultural operations link the Town to its proud agrarian history, while the architectural legacy of Guilderland's past</i></p>



Activity Station 3: Draft Vision (Cont'd)

is honored through preservation and educational initiatives. The Town is home to a balanced array of prosperous and well-loved businesses, whose success generates the economic base necessary to support quality public services. Well-designed transportation corridors maximize safety for all travelers while facilitating efficient movement and incorporating relevant emerging technologies. Residents of all age groups and backgrounds contribute to the vitality of the Town, each proud to call Guilderland home.

Feedback received on the draft Vision included (in no particular order):

- RESONATES! Protect: historic sites, environment, wildlife = open space
- Missing climate resilience
- Resonated: educational initiatives
- There is nothing in here that reflects an identity for Guilderland that suggests it to be a unique place. Nothing that reflects it to be anything other than cookie cutter replica of any town, anywhere.
- Where did the town character goals go?
- Recreation is NOT just trees – not enough neighborhood playgrounds or family recreation areas
- Small business are affected by large corporate entities
- Missing support for green technologies
- We do NOT want to be an arm of Albany
- Missing preservation of SUBURBAN & RURAL character
- Missing promoting local business with less favorable acceptance of mega businesses and chains
- Scenic reserves are diminished by buildings
- Missing improving climate/air quality by planting trees, cutting vehicle emissions
- Missing – a town center or “downtown” seems like we’re spread all over
- Open space, well-loved businesses, well-designed transportation and emerging technology
- Transportation corridor is a nightmare! Too much traffic on rt 20
- Preservation of rural character and farmland
- Needs more emphasis: limit development such as building large businesses and limit variances that are given for development
- Agriculture, local business, well designed transportation? Efficient movement? Educational initiatives?
- Need to control haphazard development in areas that can’t handle it. On main travel route you can’t walk through the Town.
- Resonates- Residents of all ages and backgrounds

<p>Activity Station 3: Draft Vision (Cont'd)</p>	<ul style="list-style-type: none"> • Missing: protecting infrastructure from overdevelopment. Need moratorium until plan is complete. • There is a lack of acknowledgment of climate change and the implications it has on all decisions related to development • Missing a center focus in the Town. There is no “downtown” • Resonate affordable housing • MISSING – TOWN CHARACTER – GOALS FROM SUBCOMMITTEE • Resonate – support for local agriculture • Where are the Town character goals??? • Missing: Preservation of <u>suburban</u> and <u>rural character</u>. Was in old plan? Need more than ever?
<p>Activity Station 4: Agriculture</p>	<p>This station presented the preliminary draft recommendations for Agriculture and provided an opportunity for Open House participants to identify recommendations that matched individual priorities. (See attached images for full list of draft recommendations and public feedback.)</p> <p><i>Input received on the theme of Agriculture included (in no particular order):</i></p> <ul style="list-style-type: none"> • Restore trees and open space • Don't know as emerald green ash borer destroyed trees are strong enough for construction lumber • Nice try with maple syrup production but it is not feasible since global climate change is destroying habitat + climate for sugar maple trees • Conservation easement property should be exempt from town/school taxes as an incentive for their use • <u>NO</u> recreational activities on the Watervliet Reservoir check the <u>state law</u>. Not much is allowed. What about protected sites??? • Help create more fruit crops incentives and tie them to existing wine/beer/distilling trail promotions • Any large (2 acres) project that involves taking over farmland, pasture or forest should be required to restore or replenish somewhere else in Town. • A.g. so many components from draft of subcommittee missing. Where are these in consideration for Comprehensive Plan. • Work with local soil and water district to help farmers keep farm based pollutants out of local streams and water supplies. • Agriculture subcommittee inputs are not adequately represented! • Where did wildlife habitat forest management, need town arborist • Need arborist

**Activity Station 5:
Business, Employment &
Fiscal Resources**

This station presented the preliminary draft recommendations for Business, Employment, and Fiscal Resources and provided an opportunity for Open House participants to identify recommendations that matched individual priorities. (See attached images for full list of draft recommendations and public feedback.)

Input received on the theme of Business, Employment, and Fiscal Resources included (in no particular order):

- Less biz, too much congestion on Western
- Require that any new development of large businesses/malls address concerns of impacted neighborhoods
- No more IDAs to rich companies- I don't want to pay their share of taxes... that's what's happening now
- Have new redevelopment meet requirements that have open space and shopping
- Encourage better use of land in developed areas
- Where did the town character goals go?
- Leave Western Guilderland alone. Businesses must be supportive of public transportation expansion – reduce traffic
- Again, as in Ag. So many of the draft objectives are not addressed.
- Missing – develop businesses in ways that support local character + neighborhoods
- Make no effort to develop business or encourage housing on Western Ave's western end. It will only create more traffic and ruin the one advantage Guilderland has
- 13 + 14 are in conflict
- #13 & #14 would not be in conflict, if our citizens, and the town officers who work for them (us) strove to reach compatible solutions!
- Promote smaller and local businesses. Stop large entities with much blacktop – (if we care about the environment)
- Small business only we don't need big outlet stores
- In order to meet earlier survey of what townspeople overwhelmingly want – reduce large business and density. For better quality of life in suburban town.
- Too much big business on Western Ave in Westmere. Try for smaller, local business not Big Box stores.
- Do not provide subsidies to large corporations to come here. Make them pay their full share.
- Improve Western Ave, vacant buildings, less biz
- Raise the quality of our school systems. People will move here if our GSD is recognized as A+.

**Activity Station 6:
Environment, Climate
Change & Resiliency**

This station presented the preliminary draft recommendations for Environment, Climate Change, and Resiliency and provided an opportunity for Open House participants to identify recommendations that matched individual priorities. (See attached images for full list of draft recommendations and public feedback.)

Input received on the theme of Environment, Climate Change, and Resiliency included (in no particular order):

- Discourage projects that require increasing automobile dependency
- No future extension of water/sewer infrastructure
- Community shared renewable power generation must be farther developed. Businesses and consumer benefit model.
- Establish penalties for not following climate resiliency standards + enforce
- Public funded tree planting and, incentives for residents to plant trees.
- No more apartments
- Require less ambient light pollution. Encourage motion sensors rather than fixed lighting.
- Create a program for recognizing neighborhoods/ developers that encourage/ use climate resilience strategies
- Can the town use the large amount of space available at the Industrial Park in Guilderland Center? Seems a great place for solar panels?
- Limit forest cover removal in Normanskill watershed + OTHER tributaries such as Bozenskill
- As with Business, Ag – much of committees draft ideas are not addressed - * Pesticides – green roof rain collection. Town practices clustering subdivision.
- Encourage + incentivize solar technologies in new construction
- Require use of energy efficient strategies in new construction
- Install solar panels on Town landfill + Guilderland Industrial Park
- Provide extra incentives for solar installations on commercial rooftops and parking lots. E.g. Crossgates, Costco, etc.
- “Quality of Life” not natural resource constricted wholly i.e. Traffic, Noise, Safety, water quality and quantity, value of residences
- Quality needs to be protected

**Activity Station 7:
Neighborhoods &
Housing**

This station presented the preliminary draft recommendations for Neighborhoods and Housing and provided an opportunity for Open House participants to identify recommendations that matched individual priorities. (See attached images for full list of draft recommendations and public feedback.)

Input received on the theme of Neighborhoods and Housing included (in no particular order):

- The town needs to reject most requests for variances.
- Consider denying some developer requests!
- A tiny house village might be good for Guilderland
- Housing not affordable (rental being built)
- Town character goals
- Rehab dilapidated, abandoned houses to make the livable. Let's use all the stock that's already there.
- Town character goals are missing
- Community organized housing development 1000 sq ft +/- inclusive of business work/stores etc
- Too many large apartments being built too much traffic!
- ADU's are a bad idea. When the one it was intended for is no longer around, then what? It's like the song is over but the melody lingers on.
- The town has already been "encouraging" developers to build affordable housing units for years, but how many have actually been built in the last 5 to 10 years? Any? Maybe it's more from "encouraging" to "requiring".
- You omitted Town CHARACTER! & GOALS!
- Is there a policy on people buying houses + renting them out? 2 houses on our street owned by same landlord – ripping apart a stable cohesive neighborhood.
- Be mindful of overcrowding – is against goals of other committee categories and quality of life
- At the first public input meeting, many people said "NO MORE APARTMENTS" The sub-committee agreed... where is that on these posters!
- Affordable rentals for appts.
- Where are the goals/objectives for town characteristics that the subcommittee submitted? Why was this omitted from the draft plan?
- Too many apartments – causing increased traffic – strain on infrastructure can schools handle more students from apartment building?
- Enact a moratorium on development until the comp plan is finalized + zoning code is updates based on the plan
- Is the town enforcing its policy of having developers of projects of certain density set aside a percentage of units to be affordable housing?

<p>Activity Station 7: Neighborhoods & Housing (Cont'd)</p>	<ul style="list-style-type: none"> • Any old or new retail business should consider adding living space above it. Change zoning to allow for this possible source of affordable housing and lessen the need to drive somewhere to shop. • Moratorium on any large development until plan complete • Put dwellings around the golf course • The town should hold developers to what they proposed. How was the carwash allowed to add colored lights + a 100ft flagpole? • Developers have run ragged over sensible design and responsible scale- so sprawl and traffic snarl is now the norm. Need more multi-unit, multi-family development in anything new. Typical suburban development is unsustainable. • Affordable houses- starter/smaller houses for families starting out, single people, people wanting to downsize • Neighborhoods need to be preserved and an honest balance needs to be established for commerce and the residential community • What specific steps can we take to promote diversity, equity, + inclusion? • Create community centers throughout Guilderland • Stop acting like republicans! • No more dwellings • Add new subdivision roads have gray asphalt/concrete <p>This activity station also included an interactive board with the following prompt, followed by four illustrative images:</p> <p><i>Public feedback throughout the planning process has identified a desire for a variety of housing options and types, in addition to single-family homes, to meet the needs of different age groups and incomes. From the examples below, select which you think is most appealing to expand housing options in the community.</i></p> <p>The board featured images of the following housing types:</p> <ul style="list-style-type: none"> • Cottage Court • Duplex/2-family • Townhome/3-plex • Accessory Dwelling Unit (ADU) <p>(See attached materials to view image of public feedback received.)</p>
<p>Activity Station 8: Parks, Recreation, Open Space & Historic Resources</p>	<p>This station presented the preliminary draft recommendations for Parks, Recreation, Open Space, and Historic Resources and provided an opportunity for Open House participants to identify recommendations that matched individual priorities. (See attached images for full list of draft recommendations and public feedback.)</p>

<p>Activity Station 8: Parks, Recreation, Open Space & Historic Resources</p> <p>(Cont'd)</p>	<p><i>Input received on the theme of Parks, Recreation, Open Space, and Historic Resources included (in no particular order):</i></p> <ul style="list-style-type: none"> • Biking is something that you can do for all your life, so definitely bike friendly places are AWESOME! something like a pump track! • Create more parks, playgrounds, pavilions, gardens in every neighborhood. Tawasentha is great but too far away from most residents. • Preservation of areas of historical importance for indigenous peoples + people of color • Park for Westmere has been an identified missing need in the prior comprehensive plan. It has yet to be addressed. • Westmere needs a park – they are too far away to make short trips to Tawasentha – Western is crowded. • New construction must include substantial greenery the Tru hotel etc. is an absolute eyesore. Where are the trees? • Open Space doesn't always need a recreational use!! • Recognition and preservation of historic resources that are related to women's – most of the markers in Guilderland completely ignore the contribution of women. • RA5, RA-5 encourages the wealthy to build huge homes on large pieces of land. Goodbye open space!! • Black Creek Estates is a "cluster" development style. The surrounding green space is open space/no development. Will see how long this lasts! • Old house on corner of Rt 20 + Fuller St Rd demolished + replaced with similar sized house. One more old house gone. • "Create" network of multi-use trails -> doesn't exist now. • Establish a parking area + shoreline access for birdwatching on Watervliet Reservoir <u>along Rt 20.</u>
<p>Activity Station 9: Transportation & Mobility</p>	<p>This station presented the preliminary draft recommendations for Transportation and Mobility and provided an opportunity for Open House participants to identify recommendations that matched individual priorities. (See attached images for full list of draft recommendations and public feedback.)</p> <p><i>Input received on the theme of Transportation and Mobility included (in no particular order):</i></p> <ul style="list-style-type: none"> • Keep extra spaces for walking and biking, like a bike park. • Input from <u>Town residents – extensive.</u> • Focus on project development that limits auto-mobile dependency. • Guilderland should lead the way for a future of more public transportation infrastructure, light rail, etc. • Make the Thruway free from Amsterdam to Exit 23 to move traffic off Western Ave. Offer free public transportation from Dunnsville Rd to Downtown Albany. • Need traffic calming on Western Ave by restricting access to it.

<p>Activity Station 9: Transportation & Mobility (Cont'd)</p>	<ul style="list-style-type: none"> • Please address battery safety standards – Lithium-ion batteries tend to be used in electric cars, buses, scooters, and the like. They're <u>very</u> risky. • Traffic Concerns: Abysmal right now. • Lessen available parking at Guilderland High School to discourage driving to school. Why are our school buses underutilized? • How are you preparing for the EV school bus mandate? One of the benchmarks is planned for 2027. • Reduce street width = Reduce speed. Better for safety • Yes – Reduce traffic to + from high school. • Plan better to reduce the flow of traffic on Western. Put a hold on any new building of any kind until Comprehensive plan is complete with much • Issue in Guilderland is that major arterials are state routes need to establish NYSDOT Guilderland liaison/Committee to address repairs/upgrades traffic patterns on trucks – CSX overpass at B4 Lumber is a problem. Routes in Hamlet (35 mph) Guilderland center • Increase public transit Sidewalks used to be connected – too many cars – need crosswalks when sidewalks change side + road
<p>Activity Station 10: Future Land Use</p>	<p>The activity station featured a large-scale map of the Town of Guilderland and the following prompt:</p> <p><i>The Comprehensive Plan Update will set a direction for community-wide future land uses to support the Vision. While land uses are NOT zoning, future land uses identified in the Comprehensive Plan will serve as a guide for future zoning and other regulations. Place stickers on the map to indicate where you think the following future land uses are needed and most suitable.</i></p> <p>Stickers were provided so that Open House participants could offer input on suitable locations for the following land uses:</p> <ul style="list-style-type: none"> • Agricultural • Recreation/Parks • Commercial/Office • Housing/Residential • Industrial • Commercial/Retail <p>(See attached images of input received on interactive maps.)</p>

<p>Activity Station 11: Kids Table</p>	<p>The purpose of this activity station was to allow young Open House participants to offer input in either written or graphic form. Coloring materials were provided. For those participants who wished, drawing sheets with the following prompt were provided:</p> <p><i>Draw or write your ideas to make Guilderland even better!</i></p> <p>The provision of a Kids Table was advertised in advance of the meeting, as a way to facilitate the attendance and engagement of families with young children.</p>
<p>Activity Station 12 : Other Ideas and Input</p>	<p>This final activity station provided an opportunity for Open House participants to offer any addition input that had not been captured or addressed in any of the preceding stations.</p> <p><i>The following feedback was received (in no particular order):</i></p> <ul style="list-style-type: none"> • Land developed as a “town farm” to feed the food insecure. Some volunteer work but also maintained, in part, by town employees. • I love this idea. (In response to above stated) • No Costco • Please try to conserve traffic • No more commercial • Save the <u>bats!</u> Protect their <u>habitat</u>. • No more big businesses • Dark skies. Adjust lighting of streets + development to allow for Dark Skies. We used to have dark skies + beautiful stars. No more. • No future expansion of commercial corridors. • Tree planting initiatives! <u>Native</u> trees, please. • Keep green fields GREEN! • Affordable appt. buildings – no new apt buildings
<p>Input Provided on Written Comment Cards</p>	<p>In addition to gathering input via maps and station boards, participants had the opportunity to provide input on written comment forms. Below is a list of written comments received:</p> <p><u>Comment #1</u></p> <p>In approving new housing think of the effect on the schools. Do town buildings have solar panels? Costco should not be approved <i>without</i> [sic] Pyramid fighting their tax assessments every year!</p>

<p>Input Provided on Written Comment Cards (Cont'd)</p>	<p><u>Comment #2</u> No Costco. No more high buildings (ex: Gipp Rd.). Limit commercial buildings.</p>
------------------------------------------------------------------------	------------------------------------------------------------------------------------------------------------

This meeting summary conveys our understanding of the items discussed and input received. Please forward any additions, corrections and/or questions to my attention.

Submitted by: Jesse McCaughey, MJ Engineering and Land Surveying, P.C.

cc: Consultant Team, CPUC, Town Planning Department

DRAFT



Which key words of the draft Vision resonate strongly for you? Are there ideas or words that seem to be missing or should be emphasized more strongly in the Vision?

Resonate Affordable Housing

Resonate - support local agriculture

There is nothing in here that reflects on identity but suggests it to be a unique place. Nothing that reflects it to be anything other than a realistic cultural replica of any town, anywhere.

Where do the Town Character go, 2/22

Agriculture Local Business Well designed transportation? Efficient movement? Educational initiatives?

Resonated: educational initiatives

missing climate resilience

MISSING Improving Climate/Air Quality by planting trees, cutting vehicle emissions

Missing - a town center or "downtown" seems like we're spread all over

Missing A center focus to the town. There is no "downtown".

Missing: Protecting infrastructure from overdevelopment. Need moratorium until plan is complete.

Resonates - Residents of all ages + backgrounds

needs more emphasis on development, such as building large businesses - limit variances that are given for development

Transportation Consider a light rail! To much traffic in DO 20

Some research are done on building

missing support green technologies

Recreation is NOT just tea - NOT Small neighborhood playgrounds or family recreation area.

MISSING Preservation of SUBURBAN & RURAL character

MISSING Promoting Local Business with less favorable acceptance of megabusinesses + chains

RESONATES: Protects historic sites environment wildlife open space

Small business are affected by large Corporate entities

we do NOT want to be an arm of Albany

Missing: Preservation of suburban and rural character was in old plan? Need more than 2/22!

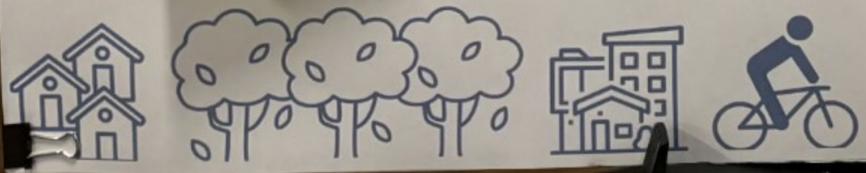
Need to control high hazard buildings in areas that can't handle it. On Main Street/Route you can't walk in the town.

PRESERVATION OF RURAL CHARACTER & FARMLAND

Open space, well-kept businesses well-designed transportation and emerging technology

MISSING TOWN CHARACTER GOALS FROM SUBCOMMITTEE

Where do the town character goals go?



TOWN CHARACTER - GOALS:

I. Preserve and enhance Guilderland's identity, image, and quality of life; and maintain and strengthen the distinction between the town's development and rural areas.

II. Prevent any trends that move Guilderland towards the look of a city or large commercial center, spreading them out thoughtfully in appropriately zoned areas in town that are in conformance with the town's height limit and with landscaping and buffers to clearly separate them from the residential areas.

III. Encourage all commercial businesses along the Western Ave Corridor to be well-maintained and with landscaping and buffers to clearly separate them from the residential areas.

IV. Encourage all commercial businesses along the Western Ave Corridor to be well-maintained and with landscaping and buffers to clearly separate them from the residential areas.

Logo: MJ E.M. Pemrick & Company Economic Planning & Development Services

GOAL: *Ensure the long-term viability of agriculture as a vocation and economic pursuit within the Town of Guilderland by prioritizing the preservation of suitable farmland and by promoting agriculture as an important component of the Town's economy and character.*

Draft Recommendations for Agriculture	Priorities <i>(Place sticker in boxes to indicate an important priority for you)</i>
1. Form a standing Agriculture Committee, with oversight by the Town, to advocate for the productive use of agricultural lands, to serve in an advisory role on agricultural land uses, and function as a liaison between the Town and local farmers.	
2. Increase voluntary participation in the Town's Conservation Easement Program through targeted promotion and potential funding incentives, setting aside areas of land from development.	
3. Consider restricting the extension of public water and sewer infrastructure into rural portions of Guilderland. Focus water and sewer capacity improvements to support traditional population centers in Town.	
4. Regulate the development of solar and wind energy installations in agricultural areas of Town. Consider forming a Solar Overlay District and/or requiring energy infrastructure designs that allow for dual-use/agrivoltaics.	
5. Promote and maintain the scenic resources of rural corridors and roads through the use of rural development design guidelines and conservation subdivision practices that prioritize maintenance of rural character.	
6. Create opportunities for light retail/farm service businesses on US-20 near the Princetown municipal line in a manner that is consistent with rural design guidelines.	



Draft Recommendations for Agriculture

Priorities

(Place sticker in boxes to indicate an important priority for you)

7. Promote agriculture's place in Guilderland's economy by supporting farmers markets, farm stands, and other opportunities for residents to connect with local agricultural businesses.
8. Consider a flexible, voluntary Purchase of Development Rights (PDR) program to preserve farmland and open space.
9. Update zoning code to align with the vision and goals of the Comprehensive Plan
 - Update definition of *agriculture* in the Town zoning law to be consistent with NYS Agriculture & Markets Law.
 - Update the definition of *farm* in the Town of Guilderland to allow for smaller scale agricultural operations such as cut flower farms, organic farms, and greenhouses.
 - Update the purpose statements for agricultural zoning districts in the Town to better reflect and align with the Comprehensive Plan goals.
 - Consider decreasing the allowable lot coverage to be consistent with the goals and purpose of zoning districts.
 - Consider forming an Agriculture Overlay District with specific development standards to protect important farmland soils, require conservation subdivision, increase setbacks and buffers, and to recognize where agriculture is taking place in Guilderland.
 - Consider replacing the current minimum lot size requirement in the RA3 and RA5 areas with a density measurement – dwellings per acre instead of minimum acres per dwelling – to establish lots that fit better in the landscape.



In addition to the listed draft recommendations, what other steps/actions might advance the goal for Agriculture? Are there other important factors, in your view?

Where did
Wildlife Habitat
Forest Mgmt,
Need Town
Arborist

Where are
draft w. from
sub committee.

Ag.
so many components
from draft of
sub committee. missing
What are there
in consideration for
Comprehensive
Plan?

Help create more
fruit crops incentives
and tie them to
existing wine/beer
distilling trail
promotions.

Ag. (2 acres)
involves taking over
farmland, pasture
or forest should
be required to
restore or replant
somewhere else in
Town

Agriculture
Sub Committee
inputs are
not adequately
represented.

Conservation
Easement property
should be exempt
from town/school
taxes as an incentive
for that use.

Be done
3 uses
+ 8 per
+ 8 acres

Work with local
Soil + Water district to
help farmers keep
farm based pollutants
out of local streams
and water supplies.

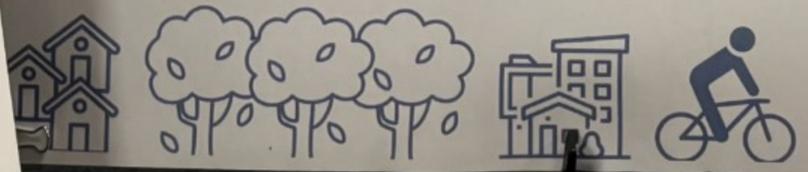
NO recreational
activities on the
Waterfront Reservoir.
Check the state law
Not much is allowed.
What about protected
sites???

rice try with maple
syrup production,
but is not feasible
since global climate
change is destroying
habitat climate for
sugar maple trees

Need
Arborist

Don't know as overall
green ash borer destroyed
trees are strong
enough for construction
lumber.

Post-It Notes Here



AGRICULTURE

Recommendations, what other steps/actions might advance the
other important factors, in your view?

Where did
Wildlife Habitat
Forest Mgmt.
Need Town
Arborist

Where are the
draft w/ firm
Sub committees

Ag.
So many components
from draft of
sub committee missing
Where are these
in consideration for
Comprehensive
Plan

Help create more
fruit crops incentives
and tie them to
existing wine/beer
distilling trail
promotions.

Bre Stone
3 trees
+ 8 pen
18 acres

Agriculture
Sub Committee
reports are
not adequately
represented

Large (2 acres)
that
involves taking over
farmland, pasture
or forest should
be required to
restore or replenish
somewhere else in
Town

Conservation
Easement property
should be exempt
from town/school
taxes as an incentive
for their use

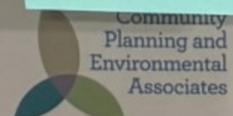
Need
Arborist

Work with local
Soil + water district to
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and water supplies.

NO recreational
activities on the
Watermill Reservoir.
Check the State law
Not much is allowed.
What about protected
sites???

try with maple
syrup production
but is not feasible
since global climate
change is destroying
habitat/eliminate for
sugar maple trees.

Don't know as emerald
green ash borer destroyed
trees are strong
enough for construction
lumber.



5

BUSINESS, EMPLOYMENT & FISCAL RESOURCES

GOAL: Establish and promote a diverse and strategic economic base that provides income, employment, and revenue to the community in a manner compatible with the future land use plan and unique identity of Guilderland.

Draft Recommendations for Business, Employment & Fiscal Resources

Priorities

(Place sticker in boxes to indicate an important priority for you)

1. Develop commercial design guidelines, with illustrative examples, to supplement zoning regulations and to clearly articulate expectations for commercial development in the Town.
2. Develop design guidelines for signage with illustrative examples.
3. Develop a use table that lists the land uses permitted in each zoning district in an accessible, easy-to-read format.
4. Waive the requirement for site plan approval for a change in tenancy in the BNRP, LB, GB, I, and IP districts when it is similar to a prior allowed use, does not involve a change in the scale or intensity of the use, and does not propose a building addition.
5. Encourage the redevelopment and adaptive reuse of property.
 - Create and maintain an inventory of vacant and underutilized structures and brownfield sites that can be rehabilitated.
 - Create an expedited development review process for commercial and mixed-use buildings that fully meet specified design guidelines.
 - Provide flexibility for office parks and office/professional buildings to accommodate other uses.

There exists Code covering Signs size location, etc. But Not addressed in the zoning codes!



5

BUSINESS, EMPLOYMENT & FISCAL RESOURCES

Draft Recommendations for Business, Employment & Fiscal Resources

Priorities

(Place sticker in boxes to indicate an important priority for you)

15. Encourage partnerships with higher learning institutions including the University at Albany, the Albany Nanotech Complex and related entities to promote economic development opportunities in the town.



16. Explore developing a new village-like "planned community," built from the ground up, in the north-west corner of Guilderland.



In addition to the listed draft recommendations, what other steps/actions might advance the goal for Business, Employment & Fiscal Resources? Are there other important factors, in your view?

Post-It Notes Here

No more ITA \$ to rich companies. I don't want to pay their share of taxes... that's what's happening now

Leave Western Guilderland alone. Businesses must be supportive of public trans. expansion - reduce traffic.

Again, as in Ag. Sooo many of the draft objectives are not addressed

Missing - develop businesses in West that support character + neighborhoods

Do nothing to provide subsidies to large corporations to come here. Make them pay their Full Share.

Where did the town character go?

Have new developments that require that have open space + shopping

Encourage better use of land in develop areas

13 + 14 are in conflict

Make NO effort to develop business or encourage housing on Western Ave's western end. It will only create more traffic and ruin the one advantage Guilderland has

too much big business on Western Ave in Westlake. Try for smaller - local business not big box stores.

improve Western Ave - vacant buildings - less biz

Require that any new development of large businesses must address concerns of impacted neighborhoods

Small businesses only we don't need big outlet stores

Promote smaller & local business. Stop large entities with much backstop (If we care about the environment)

#13 & 14 would not be in conflict, if our citizens, and the town officers who work for them(us) strive to reach COMPARABLE solutions!

In order to meet zoning survey of what townspeople overwhelmingly want - Reduce large business and density for better quality of life in Suburban town

less biz too much congestion on Western

Raise the quality of our school system. People will come here if our GSD is recognized as AT.

 GUILDERLAND

 E.M. Pemrick Company
Economic Planning & Development Services

 Community Planning and Environmental Associates

ENVIRONMENT, CLIMATE CHANGE & RESILIENCY

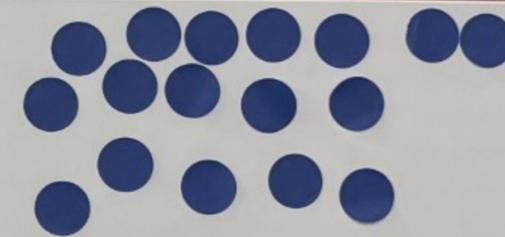
GOAL: *Protect the natural resources that support quality of life and Town character in Guilderland through strategic hazard mitigation and resiliency measures to mitigate the impacts of a changing climate.*

Draft Recommendations for Environment, Climate Change & Resiliency

Priorities
(Place sticker in boxes to indicate an important priority for you)

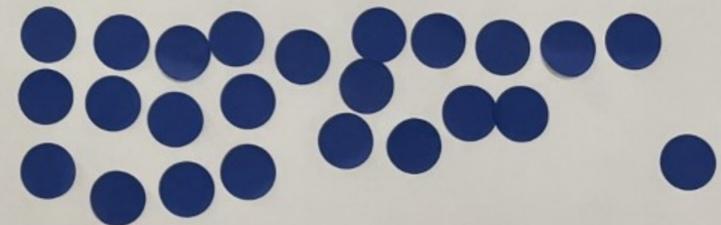
1. Build on Guilderland’s designation as a registered Climate Smart Community (CSC) in the State of New York by completing the criteria for bronze-level CSC certification by 2030. Criteria include the formation of a CSC Task Force for Guilderland, the designation of a CSC Coordinator, as well as three (3) or more of the following priority actions:

- Government Operations GHG Inventory
- Community GHG Inventory
- Government Operations Climate Action Plan
- Community Climate Action Plan
- Government Building Energy Audits
- Comprehensive Plan with Sustainability Elements
- Complete Streets Policy
- Alternative-fuel Infrastructure
- Natural Resources Inventory
- Climate Vulnerability Assessment
- Evaluate Policies for Climate Resilience
- Climate Adaptation Plan
- Climate Change Education & Engagement



2. Maintain and improve water quality in Watervliet Reservoir and its tributaries by partnering with the City of Watervliet and communities within the Reservoir’s watershed.

- Use well-head protection plans to protect potential groundwater sources from incompatible land uses that may contaminate potential public drinking water sources
- Coordinate with the City of Watervliet to evaluate water quality in the Watervliet Reservoir and put in place an emerging contaminant action plan



Draft Recommendations for Environment, Climate Change & Resiliency

Priorities (Place sticker in boxes to indicate an important priority for you)

3. Encourage and incentivize climate resiliency through Town practices, procedures, rules, and regulations wherever practicable. Potential resiliency measures include but are not limited to:

- Stormwater infrastructure improvements, including green infrastructure
- Wetland protection
- Tree planting and preservation to reduce urban heat island effects
- Stewardship of Town forests and open space for ecosystem health
- Creation of a Town alert system (intramunicipal and intermunicipal) for extreme weather events, with the establishment of protocols for effective collaboration in State- and Federal-level disaster response situations.
- Preservation of open space
- Improving environmental education and outreach at Town parks
- Pledge Elements and Certification Actions of the NYS Climate Smart Communities (CSC) program, of which Guilderland is a registered member community.

4. Reduce Guilderland's collective contribution to climate change by decreasing community-wide greenhouse gas (GHG) emissions with forward-thinking environmental, transportation, and energy planning including by not limited to:

- Wherever feasible, encourage and incentivize clean energy production, including at Town-owned facilities
- Encourage low- or no-GHG-producing transportation options in Guilderland by supporting infrastructure for electric vehicles, cycling, walking, and public transportation
- Encourage sustainable agricultural practices that sequester carbon such as forest pastures and no-till seeding
- Encourage the use of energy-efficient lighting and fixtures such as LED, where such applications can reduce ambient light pollution as well as energy consumption

5. Prioritize the preservation of natural resources and animal habitat in Guilderland to promote healthy and functioning ecosystems that mitigate costly and harmful conditions such as invasive species, flooding, and soil erosion.

- Consider limits to development on steep slopes for non-agricultural land disturbances.
- Develop an interactive environmental features map for Guilderland, using the existing parks and trails interactive map as a model.
- Create a Wetland Overlay District to set development standards to protect important wetland areas and other natural resources.
- Update zoning to limit forest cover removal in the riparian area of the Normans Kill and its tributaries.
- Continue to partner with land conservancies, trusts, and other organizations whose missions include natural resource preservation.



ENVIRONMENT, CLIMATE CHANGE & RESILIENCY

In addition to the listed draft recommendations, what other steps/actions might advance the goal for Environment, Climate Change & Resiliency? Are there other important factors, in your view?

Provide extra incentives for solar installations on commercial rooftops and parking lots - e.g. Crossroads, Costco, etc.

Install solar panels on Town landfill or Guildford Industrial Park

Encourage solar technology in construction -> Incentive

Require use of energy efficient strategies in new construction

As with -Business, Ag - Much of committee draft ideas are not addressed -> Permitted - green roof Town Practices clustered subdivisions

Community shared renewable power generation must be further developed. Businesses and consumer benefit model.

Discourage projects that require increasing automobile dependency

No further extension of water sewer infrastructure

"Quality of Life" Not Natural Resource. Constrained - wholy. i.e. Traffic, Noise, Safety, water quality and growth, value of residences.

Quality needs to be protected

Post-It Notes Here

CAN the town use the large amount of space available at the Industrial Park in Guildford Center? Seems a great place for solar panels.

#5 Board #6 Limit forest cover removal in Normanshill Watershed + OTHER Tributaries such as the Bozenkill

Create a program for recognizing neighborhoods/developers that encourage use climate resilient strategies

Post-It Notes Here

Establish penalties for not following climate resiliency standards + enforce

Public Funded Tree planting and incentives for residents to plant trees

No More Apartments

Require ↓ ambient light pollution Encourage motion sensors rather than fixed lighting



In addition to the listed draft recommendations, what other steps/actions might advance the goal for Environment, Climate Change & Resiliency? Are there other important factors, in your view?

Provide extra incentives for solar installations on commercial rooftops and parking lots - e.g. Costco, etc.

Install solar panels on Town Leasgill & Guildland Industrial Park

Encourage solar technology in new construction - incentives

Require use of energy efficient strategies on new construction

As with - Business, Ag - Much of committee draft ideas are not addressed -
Pesticides - green roof rain gardens
Town Practices clustering subdivisions

Community shared renewable power generation must be further developed. Businesses and consumer benefit model.

Discourage projects that require increasing automobile dependency

No further extension of water/sewer infrastructure

"Quality of Life" Not Natural Resource
Constructed rehab. is. Traffic, Noise, Safety, water quality and quantity, value of residences.
Quality needs to be protected

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CAN the town use the large amount of space available at the Industrial Park in Guildland Center? Seems a great place for solar panels.

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No More Apartments

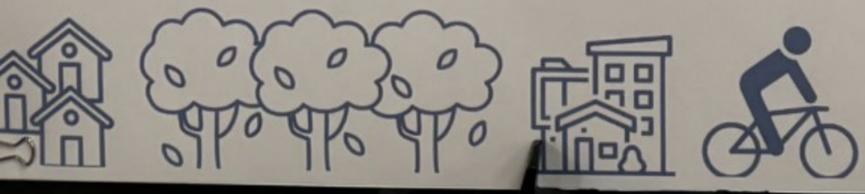
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Post-It Notes Here

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Public Funded Tree planting and incentives for residents to plant trees

require to ambient light pollution
Encourage motion sensors rather than fixed lighting



GOAL: Provide a balanced blend of quality housing opportunities, including a desirable range of housing types and price ranges, which are affordable and accessible to residents.

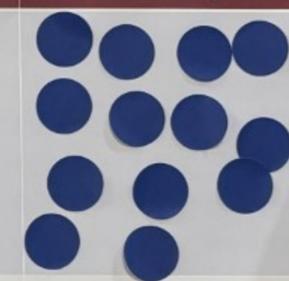
Draft Recommendations for Neighborhoods & Housing

Priorities
(Place sticker in boxes to indicate an important priority for you)

1. Update building design guidelines to promote sustainable green building practices that advance the goals of energy efficiency, water conservation, and the use of building materials which reduce harmful environmental impacts.

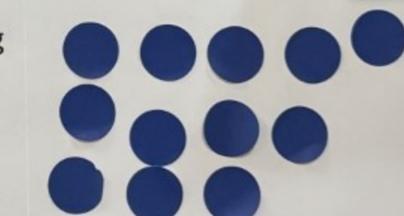
Sustainability practices include but are not limited to:

- Street tree planting with non-invasive tree varieties
- Rooftop solar panels
- Xeriscaping or other landscaping that requires minimal watering
- Recognized green building construction practices



Boards are changed with doing these checks & Balances

2. Proactively develop policies and guidelines for Accessory Dwelling Units (ADUs) in the Town – either attached or detached – as an opportunity for alternative housing options in single-family residential neighborhoods while preserving the character of these neighborhoods. New York State Homes and Community Renewal’s Plus One ADU Program offers useful policy frameworks and grant-funding assistance for such efforts. The intent of permitting well-regulated ADU construction in the Town is to provide low-cost housing options, slow suburban sprawl, and to allow for more efficient use of existing infrastructure.



3. Create separate definitions in the zoning code for different types of multi-unit structures, such as duplexes, triplexes, and fourplexes, rather than using the term “apartment building.”



4. To maximize the Town’s investments in public water and sewer, transportation, and pedestrian connections, expand opportunities for housing types other than single-family in appropriate districts, provided there are design standards to ensure new housing is compatible with existing neighborhoods.



Draft Recommendations for Neighborhoods & Housing

Priorities

(Place sticker in boxes to indicate an important priority for you)

<p>5. Create design guidelines for duplexes, triplexes, and fourplexes to ensure that they resemble single-family dwellings and fit seamlessly into existing residential neighborhoods.</p>	
<p>6. Allow two-family dwellings (duplexes) in all single-family districts as long as dimensional standards can be met.</p> <ul style="list-style-type: none"> • Eliminate the special requirements for two-family dwellings as they relate to the lot size and width, frontage on a state highway, driveways, and sidewalks. • Consider establishing a modified site plan review process to incentivize the development of two-family dwellings. 	
<p>7. Determine which zoning districts are appropriate for triplexes and fourplexes.</p> <ul style="list-style-type: none"> • Consider modified site plan review to incentivize the development of triplexes and fourplexes. 	
<p>8. Reduce regulatory obstacles to the development of more affordable housing types by updating setbacks, minimum lot sizes, and minimum widths to accommodate smaller lots. These requirements make it difficult to build smaller homes or on smaller lots and can contribute to a lack of affordability as well as uniform, suburban aesthetics.</p>	
<p>9. Update the definition of manufactured housing units to better reflect state laws and the current state of the manufactured housing industry.</p>	
<p>10. Amend zoning regulations to address if/where the development of tiny homes should be permissible within the Town of Guilderland. Given that other communities in the region are addressing interest in so-called tiny homes, a forward-thinking approach should be taken in Guilderland to consider whether such development should have a place in the Town's range of housing options.</p>	
<p>11. Consider updating zoning regulations to require major subdivisions and large developments to incorporate affordable housing options such as smaller lots, smaller houses, and dwelling units for households earning 80% to 120% of area median income.</p>	
<p>12. Offer a density bonus of additional dwelling units if certain amenities or features, such as affordable housing, senior housing, open space, recreation, and/or public access are included in the development.</p>	



Draft Recommendations for Neighborhoods & Housing

Priorities

(Place sticker in boxes to indicate an important priority for you)

13. Consider decreasing housing density in the RA3 District to make it an RA5 District but provide density bonuses that incentivize provision of affordable housing types and lots, farmland protection, and other amenities.



14. Add an inclusionary zoning requirement for affordable residential units in Planned Unit Developments (PUD).



15. Partner with an appropriate housing agency, such as the Albany County Rural Housing Alliance, to facilitate the rehabilitation of older homes and rental units occupied by low- and moderate-income households.



16. Work with existing non-profit organizations (e.g., Albany County Rural Housing Alliance, Albany County Land Bank) or establish a town housing trust fund to address critical housing needs and support a variety of affordable housing activities.



NEIGHBORHOODS & HOUSING

Public feedback throughout the planning process has identified a desire for a variety of housing options and types, in addition to single-family homes, to meet the needs of different age groups and incomes. From the examples below, select which you think is most appealing to expand housing options in the community.



Cottage Court



Duplex / 2-Family



Townhome / 3-Plex



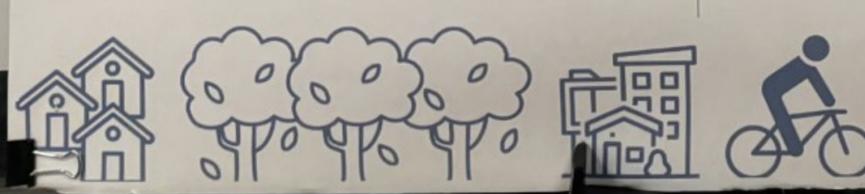
Accessory Dwelling Unit (ADU)

Place Sticker Here

Place Sticker Here

Place Sticker Here

Place Sticker Here



In addition to the listed draft recommendations, what other steps/actions might advance the goal Neighborhoods & Housing? Are there other important factors, in your view?

The town needs to reject most requests for variances.

The town should hold developers to what they proposed. How was the car wash allowed to add colored lights + a 100-ft flagpole?

A tiny house village might be good for Guildford

Consider denying some developer requests!

The town has already been "encouraging" developers to build affordable housing units for years, but how many have actually been built in the last 5 or 10 years? Any? Maybe it's time to move from "encouraging" to requiring.

Is there a policy on people buying houses + renting them out? a house on our street owned by some landlord's ripping apart a stable cohesive neighborhood.

too many apartments - causing increased traffic - strain on infrastructure can schools handle more students from apartment building?

put dwellings around the golf course

affordable homes - Starter/smaller homes for families. Starting at single people, people wanting to

Developers have run rampant over sensible design and responsible scale - so sprawl and traffic smell is how the town needs more multi-unit, multi-family development in smaller town. Small subdivisions should be made to be comparable.

Town Character goals

-housing not affordable - (rental being built)

ADU's are a hot idea - when the out it was intended for is no longer around, then what? It's like the song is over but the melody lingers on.

You omitted TOWN CHARACTER & GOALS!

where are the goals/objectives for town characteristics that the subcommittee submitted? why was this omitted from the draft plan?

Moratorium on any large development until plan complete

Neighborhoods need to be preserved and an honest balance needs to be established between commerce and the residential community

No more dwellings

STOP ACTING LIKE REPUBLICANS!

Rehab dilapidated abandoned houses to make the viable. Let's use all the stock that's already there.

Town Character Goals are missing

Enact a moratorium on development until the comp plan is finalized + zoning code is updated based on the plan

Be mindful of overcrowding - is against goals of other committee categories and quality of life

affordable rentals for appts.

Any other retail business should consider adding living space above it. Change zoning to allow for this possible source of affordable housing and lessen the need to drive somewhere to shop.

What specific steps can we take to promote diversity, equity, + inclusion?

All new subdivisions roads have gray asphalt concrete

Community organized housing development 1000 sqft + increase of business work jobs etc

too many large apartments being built too much traffic!

At the first public input mtg, many people said "NO MORE APARTMENTS" The subcommittee agreed... where is that on these posters!

Is the town enforcing its policy of having developers of projects of a certain density set aside a percentage of units to be affordable housing?

Create Community Centers throughout Guildford



E.M. Pemrick Company Economic Planning & Development Services



NEIGHBORHOODS & HOUSING

What other steps/actions might advance the goal?
Factors, in your view?

The town should hold developers to what they proposed. How was the car wash allowed to add colored lights + a 100-ft flagpole?

too many apartments - causing increased traffic - strain on infrastructure can schools handle more students from apartment buildings?

put dwellings around the golf course

affordable homes - Starter/smaller homes for families Starting out, single people, people wanting to downsize

Developers have run rampant over sensible design and responsible scale - so sprawl and traffic snarl is now the norm. Need more multi-unit, multi-family development in anyplace new. Typical suburban density + sprawl is unsustainable.

Moratorium on any large development until plan complete

Neighborhoods need to be preserved and an honest balance for commerce and the residential community

No more dwellings

STOP ACTING LIKE REPUBLICANS!

Enact a moratorium on development until the comp plan is finalized + zoning code is updated based on the plan

Any ^{old or} new retail business should consider adding living space above it. Change zoning to allow for this possible source of affordable housing and lessen the need to drive somewhere to shop.

What specific steps can we take to promote diversity, equity, + inclusion?

All new subdivisions roads have gray asphalt / concrete

Create Community Centers throughout Guilderland

Is the town enforcing its policy of having developers of projects of a certain density set aside a percentage of units to be affordable housing?



7

NEIGHBO

The town needs to reject most requests for variances.

In addition to the listed draft recommendations, what other steps/are needed for Neighborhoods & Housing? Are there other important factors, in your opinion?

A tiny house village might be good for Switzerland

Consider denying some developer requests!

The town has already been "encouraging" developers to build affordable housing units for years, but how many have actually been built in the last 5 or 10 years? Any? Maybe it's time to move from "encouraging" to requiring.

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Town Character goals

-housing not affordable
-(rental being built)

You omitted TOWN CHARACTER + GOALS!

where are the goals/objectives for town characteristics that the subcommittee submitted? why was this omitted from the draft plan?

Enact a moratorium development until the comp plan is finalized + 2025 Code is updated based on it.

Rehab dilapidated abandoned houses to make the village. Let's use all the stock that's already there.

Town Character Goals are missing

ADU's are a bad idea. When the one it was intended for is no longer around, then what? It's like the song is over but the melody lingers on.

Be mindful of overcrowding - is against goals of other committee categories and quality of life

affordable rentals for appts.

Community organized housing development 1000 sq ft +/- include of business work/stores etc

too many large apartments being built too much traffic!

At the first public input mtg, many people said "NO MORE APARTMENTS" The subcommittee agreed... where is that on these posters!

Is the town's policy of developers to build a certain density a percentage of that be affordable.



15
COUNCIL BUILD

PARKS, RECREATION, OPEN SPACE & HISTORIC RESOURCES

GOAL: *Preserve Guilderland's historic resources and enhance cultural opportunities in the community.*

Draft Recommendations for Parks, Recreation, Open Space & Historic Resources

Priorities

(Place sticker in boxes to indicate an important priority for you)

1. Evaluate the adequacy of existing historic resources in Guilderland to support programming for residents – e.g., recitals, small-scale performances, and other cultural/educational events – considering the needs of youth, older residents, and those with physical disabilities.	
2. Create strategies for the sustained financial support of the Town's historical cultural sites and programs.	
3. Partner with institutions of higher education in the region to foster engagement with historic and/or archaeological sites in Guilderland.	
4. Promote the community use of suitable historic sites for festivals, special observances, and educational opportunities.	
5. Ensure that land use regulations and incentives serve to support and protect historic/archaeologically sensitive areas in the Town.	
6. Cultivate greater public awareness of historic sites through Town Parks & Recreation Department messaging.	



PARKS, RECREATION, OPEN SPACE & HISTORIC RESOURCES

GOAL: Provide access to a diverse network of well-maintained active and passive recreational facilities for Guilderland residents of all ages and abilities.

Draft Recommendations for Parks, Recreation, Open Space & Historic Resources	Priorities <i>(Place sticker in boxes to indicate an important priority for you)</i>
1. Maintain and upgrade the Town's existing recreational facilities and programs.	
2. Initiate formalized opportunities for residents to provide input on the Town's changing recreational needs, in light of a changing demographic profile in Guilderland and prevailing national trends.	
3. Formalize regular coordination between the Town of Guilderland Parks & Recreation Department and representatives of the University at Albany, Public Library, the YMCA, school districts, and other local organizations in order to provide a well-publicized range of year-round recreational opportunities, especially for youth and older Town residents.	
4. Identify potentially underutilized Town-owned resources and explore the creation of new recreational opportunities for Town residents, particularly in the Westmere area of Guilderland.	
5. Expand the existing network of multi-use trails in Guilderland to link neighborhoods, public transportation nodes, Town park/open space areas, commercial and entertainment centers, and regional trail networks.	
6. Evaluate the need to retain the services of a Town arborist to lead tree planting and maintenance in Town-owned parklands, rights-of-way, and open spaces.	



PARKS, RECREATION, OPEN SPACE & HISTORIC RESOURCES

In addition to the listed draft recommendations, what other steps/actions might advance the goals for Parks, Recreation, Open Space & Historic Resources? Are there other important factors, in your view?

Establish a parking ^{should} area of access for birdwatching on Wakefield Reservoir along Rt 20.

Create more parks, playgrounds, pavilions, gardens in every neighborhood. Tansuho is great but too far away from most residents.

Preservation of historical areas of importance for indigenous peoples & people of color.

Park for Westmere has been an identified missing need in the previous comprehensive plan. It has yet to be addressed.

Westmere needs a park - they are too far away to make short trips to Tausentha - Westmere is crowded.

New construction must include substantial greenery. The Tru Road site is an absolute eyesore. Where are the trees?

Post-It Notes Here

Post-It Notes Here

"Create" network of multi-use trails - doesn't exist now.

Biking is something that you can do for all your life, so definitely make friendly places as AWESOME! something like a pump track!

Open Space doesn't always need a recreational use!!

Recognition & preservation of historic resources that are related to women's history - most of the markers in Guildford completely ignore the contributions of women.

RAS, RA-5 encourages the wealthy to build huge homes on large pieces of land. Goodbye open space!!

old house on corner of Rt 20 & Fuller St Rd demolished & replaced with a simi br sigel house. One more old house gone.

Black Creek Estates is a "cluster" development style. The surrounding green space is open space/no development. Will see how long this lasts!



What other steps/actions might advance the Resources? Are there other important

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Old house on corner of Rt 20 & Fuller St Rd demolished & replaced with a similar sized house. One more old house gone.

Black Creek Estates is a "cluster" development style. The surrounding green space is open space/no development. Will see how long this lasts!



8

PARKS, P

In addition to the listed draft recommendations, what goals for Parks, Recreation, Open Space & Historic Resources factors, in your view?

Establish a parking ^{shaded} area ^{access} for birdwatching on Waterlily Reservoir along Rt 20.

Create more parks, playgrounds, pavilions, gardens in every neighborhood. Townsquare is great but too far away from most residents.

Preservation of areas of historical importance for indigenous peoples + people of color

Post-It Notes Here

"Create" network of multi-use trails -> doesn't exist now

Biking is something that you can do for all your life, so definitely make friendly places are AWESOME! something like a pump track!



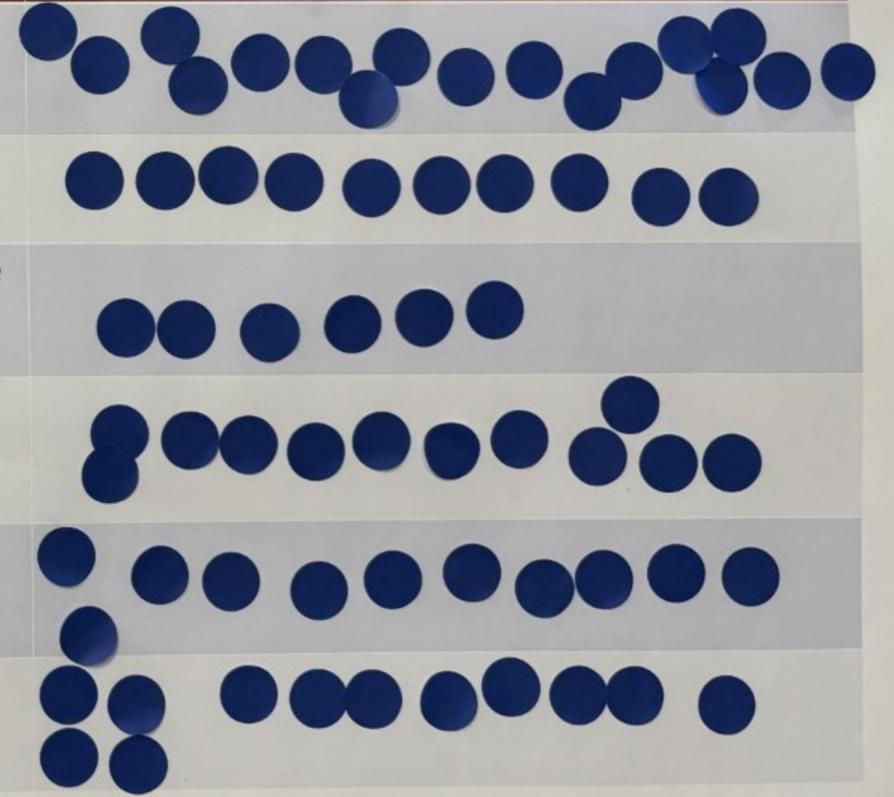
GOAL: Provide safe, convenient, and efficient transportation options for people and goods within, through and around the Town of Guilderland, which are supportive of the Town's future land use plan and which minimize the negative impacts of traffic on the Town's character and quality of life.

Draft Recommendations for Transportation & Mobility

Priorities

(Place sticker in boxes to indicate an important priority for you)

1. Enhance pedestrian mobility by continuing to expand sidewalk and multi-use trail networks in Town to better link community centers, recreation facilities, neighborhoods, shopping, and employment areas. Explore opportunities to connect Guilderland bike/pedestrian infrastructure to the Albany County Rail Trail.
2. Develop a Complete Streets Policy for Guilderland in recognition of the community's desire for a broad range of transportation options.
3. Consider the capabilities and characteristics of electric-powered bicycles as a factor in the design of bicycle infrastructure in Guilderland.
4. Install benches, bicycle racks/parking, bike share nodes, bus shelters, and other appropriate street furniture in strategic locations to incentivize and support alternative transportation options in Guilderland.
5. Upgrade road and pathway signage as appropriate to promote safe driving behavior and awareness of pedestrians/cyclists.
6. Extend and enhance pedestrian walkways and safe crossings westward from Stuyvesant Plaza, facilitating greater foot traffic for businesses along Western Avenue.



Draft Recommendations for Transportation & Mobility

Priorities

(Place sticker in boxes to indicate an important priority for you)

- | | |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|
| <p>7. Encourage and incentivize the integration of shared bike/pedestrian paths in housing developments, linking residential areas to one another as well as to parks, community services, and retail.</p> | |
| <p>8. Promote the increased use of mobility services such as CDTA Flex on demand, CDPHP Cycle bike share, and electric car share.</p> | |
| <p>9. Partner with regional employers and the CDTA to increase the use of public transportation for daily commuting, including potential expansion of the Universal Bus Pass system in Guilderland and/or other steps to make public transit more affordable, convenient, and accessible.</p> | |
| <p>10. Partner with regional transportation agencies including the Capital Region Transportation Council (CRTC), NYSDOT, and the NY Thruway Authority to address the following transportation-related issues in Guilderland:</p> <ul style="list-style-type: none"> • The potential for installing traffic roundabouts at specific Town intersections. Roundabout intersections can reduce crash rates and ease traffic congestion. • Advanced traffic signal optimization on key Town roadways to make traffic flow more efficiently • Opportunities to reduce vehicle traffic on Western Avenue through development of alternative east-west routes through Guilderland, including toll-free NY Thruway use with an increased number of access points • Pedestrian needs study in Guilderland • Repair or replacement of bridges and/or culverts through CRTC's BridgeNY program | |
| <p>11. Explore options to improve vehicular traffic flow to Guilderland public schools, including options for a secondary access route to Farnsworth Middle School for buses and/or emergency vehicles.</p> | |
| <p>12. Review the need to reduce street size standards in the rural zoning districts, coordinating with fire and emergency services officials as necessary to ensure that emergency vehicle access is maintained.</p> | |
| <p>13. Update cul-de-sac rules to promote grid street patterns in rural areas. Gridded streets are more consistent with rural development patterns, while cul-de-sac patterns are more consistent with suburban development patterns.</p> | |



9

TRANSPORTATION & MOBILITY

In addition to the listed draft recommendations, what other steps/actions might advance the goal of Transportation & Mobility? Are there other important factors, in your view?

Issue in Glandorp is that major arterials are State Routes
 Need to establish NYSPOT G-land Mason/Committee to Address
 Repairs/Upgrades Traffic patterns on Trucks - CSX overpass at 84 hunker is a problem, necessary
 Routes in Hamlet (35 MPH) G-Center
 Safety - Noise Air Quality Sulfur

Keep extra space for walking and biking like a bike rack

Dresser Public Transit - Sidewalks need to be connected - too many gaps - need connections when Sidewalks cheap Side & Road

Plan better to reduce the flow of traffic on Western with much

Focus on project development that limits auto-mobile dependency.

Make the Thruway Free from Amsterdam to Exit 33 to move traffic off Western Ave. Offer Free Public Transportation from Amsterdam

Guildford should lead the way for a future of more public transportation infrastructure like, light rail, etc.

How are you preparing for the EV school bus mandate? One of the benchmarks is planned for 2027.

Losses Available parking at Guildford High School to discourage driving to school. Why are our school buses underutilized?

Traffic Concerns: Abysmal right now

Please address battery safety standards - lithium-ion batteries tend to be used in electric cars, buses, scooters and the like. They're very risky.

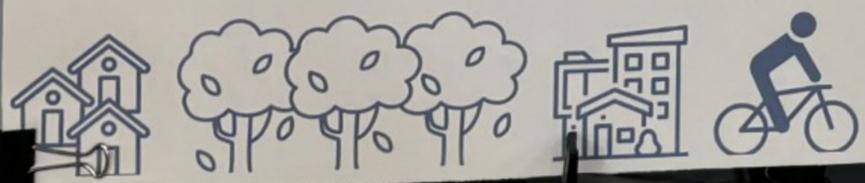
Need Traffic Calming on Western Ave by restricting access to it.

Post-It Notes Here

Post-It Notes Here

REDUCE STREET WIDTH =
REDUCE SPEED ✓
BETTER FOR SAFETY

Yes - Reduce traffic to & from high school.



TRANSPORTATION & MOBILITY

ations, what other steps/actions might advance the
here other important factors, in your view?

Plan better
to reduce the
flow of traffic
Western
with more

Focus on
project development
that limits auto-
mobile dependency.

Make the Thruway
Free from Amsterdam
to Exit 23 to
move traffic off
Western Ave.
Offer Free Public
Transportation from
Amsterdam to Dutchess County

Guildford should
lead the way for a
suite of more public
transportation infrastruc-
ture, light rail, etc

Lesser Available
parking at Guildford
High School to
discourage driving
to school.
Why are our school buses
underutilized?

Traffic
Concerns:
Abysmal right now

Post-It Notes Here

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Need Traffic
Calming on
Western Ave
by restricting
access to it

Yes - Reduce traffic
to & from high
school.



9

TRANSPORT

In addition to the listed draft recommendations, what other steps go into Transportation & Mobility? Are there other important factors?

Issue in Glens Falls is that major arterials are State Routes
 Need to establish NYSDOT Glens Falls Liaison Committee to Address Repairs/Upgrades
 Traffic patterns on Trucks - CSX overpass at B4 hunker is a problem, need to address
 Routes in Hamlet (35 MPH) 6-Center
 Safety - Noise Air Quality Sulfur

Keep extra space for walking and biking like a bike lane

Improve Public Transit - Sidewalks need to be connected - too many end - need consistency when Sidewalks change Side of Road

Plan better to reduce the flow of traffic on Western with much

Focus on project development that limits auto-mobile dependency.

How are you preparing for the EV school bus mandate? One of the benchmarks is planned for 2027.

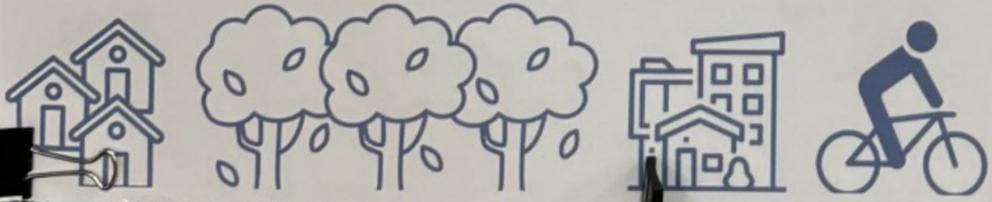
Lesser Available parking at Guildford High School to discourage driving to school. Why are our school buses underutilized?

Traffic Concerns: Abysmal night

Post-It Notes Here

REDUCE STREET WIDTH =
 REDUCE SPEED ✓
 BETTER FOR SAFETY

Yes - Reduce traffic to & from high school.



In addition to the listed draft recommendations, what other steps/actions might advance the goal of Transportation & Mobility? Are there other important factors, in your view?

Issue in Glad
is that major
arterials are
State Routes
Need to establish NYSP
G-land Masonry
Committee to Address
Repairs/Upgrades
Traffic patterns
an Trucks -
CSX overpass at
B4 hiker is
a problem,
Necessity
Routes in
Hanlet (35 MPH)
G-Center
Safety - Noise
Air Quality
Suffing

Keep extra space for
walking and biking
Use a bike rack

Increase Public
Grant -
Sidewalks need to
be connected -
too many end -
Need connection
when sidewalks change
Side & Road

Plan better
to reduce the
Flow of traffic
on Western
with more

Focus on
project development
that limits auto-
mobile dependency.

Make the Thruway
Free From Amsterdam
to Exit 23 to
move traffic off
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Offer Free Public
Transportation from
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Guildford should
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suite of more public
transportation infrastruc-
ture, light rail, etc.

How are you
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EV school bus
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Lesser Available
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Why are our school buses
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Concerns:
Abysmal right now

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standards -
lithium-ion battery
and to be used in
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They're very risky.

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Calming on
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Post-It Notes Here

Post-It Notes Here

REDUCE STREET
WIDTH =
REDUCE
SPEED ✓
BETTER FOR SAFETY

Yes - Reduce traffic
to & from high
school.



Share any additional thoughts and ideas you have for Guilderland here!

Land developed as a "town farm" to feed the local insecure. Some volunteer work but also maintained, in part by town employees.

← I love this idea

please try to conserve traffic

NO COSTCO

affordable appt. buildings - NO NEW APT BUILDINGS

No further expansion of commercial corridors

Tree planting initiatives! Native trees please.

Post-It Notes Here

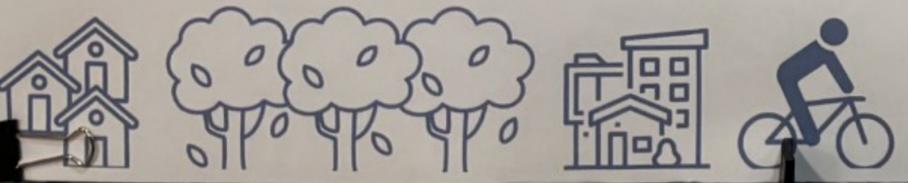
NO MORE BIG BUSINESSES

NO MORE COMMERCIAL

Save the bats! Protect their habitat.

Keep green fields GREEN!

Dark Skies Adjust lighting of streets + development to allow for Dark Skies. We used to have dark skies + beautiful stars. No more.



Share any additional thoughts and ideas you have for Guilderland here!

NO COSTCO

please try to conserve traffic

Land developed as a "town farm" to feed the food insecure. Some volunteer work but also maintained, in part, by town employees.

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Native trees, please.

Post-It Notes Here

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Post-It Notes Here

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No more commercial

Save the bats!
Protect their habitat.

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Dark Skies
Adjust lighting of streets + development to allow for Dark Skies.
We used to have dark skies + beautiful stars. No more.

DO NOT DEVELOP!

Yellow sticky note with illegible text.

Let's
open
up
space.

15
14
13
12
11
10
9
8
7
6
5
4
3
2
1





Yellow sticky note with illegible text.

Westmore
Park more than
Gaillard road is a
Caste !!!

Gaillard Road



Yellow sticky note with illegible text.

More affordable
single family housing /
reasonable priced
apts

really
high
interaction

Albany County

Schenectady County

Chenango County

Delaware County



Yellow sticky note with illegible text.

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Albany County

Schenectady County

Chenango County

Delaware County

More affordable
single
family housing/
reasonable priced
apts

Yellow sticky note

really
busy
interaction

Schenectady County

Albany County

deli
small biz

keep
green
space!

keep it
the way
it is!

keep it
the way
it is!





W Old State Rd

Frenchs Mill Rd

Stitt Rd

Hurst Rd

State Route 146

Keep it
the way I
H.I.S.

Keep it the
way I H.I.S.

20

158

146

201



Single Family

needing homes
+ public housing

Keep it all they're in

High School

State Route 146

Frenchs Hollow Rd

Watergate Dr

Van Buren Rd

Daper Rd

Meadowdale Rd

Gardner Rd

Frederick Rd

Highway 201

201

201

201

North

Highway 201



Frenchs Hollow Rd

Watergate Dr

State Route 146

High School

Walmart

Northe

Dapper Rd

Single Family

needing homes
+ public housing

Meadowdale Rd

Gardner Rd

Frederick Rd

Herron Lane

Keep it all
Buy it all

201

201

202



Good place for local businesses

Northwest Area Historical Library

Village of Columbia







Town of Oxborough

Spill Kill

Town of Princeton

Village of Ashburnham

Spill Kill

55



NEEDS 2 BE PRESERVED

146
15 6 000

DUIDE

WATER

WATER

Albany County

Schenectady County



146

158

201

High School

NEEDS 2 BE PRESERVED



146
15 6000
DUDE
Vertical
← sea →
← savan →



Great place
for local
businesses

Residential Agent
Westland Leases

Library

20

90

Foundry Rd

Winding Brook Dr

Willow St

le Farm Rd

Nook Rd

How Kerner Rd

Flacher Rd

White Rd

Northgate Dr

Gapps Rd

Vesina Dr

Western Ave

City

TOWN OF GUILDERLAND

COMPREHENSIVE PLAN UPDATE COMMITTEE

MEETING SUMMARY

Purpose: Comprehensive Plan Update Committee (CPUC) Meeting #1
Date and Time: November 7, 2022, 7:00 pm
Location: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY
Attendees: See Below

Agenda Item	Discussion	Key Decisions & Outcomes
Welcome & Introductions	<p>Guilderland Town Supervisor Peter Barber welcomed Committee members, Town staff, consultants, and members of the public to the first meeting of the Comprehensive Plan Update Committee (CPUC).</p> <p>Jaclyn Hakes (MJ Engineering) provided a brief overview of the meeting agenda before initiating a round of introductions for the consultant team, Town staff, and members of the Committee.</p> <p>MJ Engineering and Land Surveying, P.C., the lead consultants assisting the Town with the Comprehensive Plan Update process, was represented at the meeting by:</p> <ul style="list-style-type: none">• Jaclyn Hakes• Sarah Starke Hesse• Jesse McCaughey <p>Members of the Town of Guilderland leadership and staff present at the meeting included:</p> <ul style="list-style-type: none">• Supervisor Peter Barber• Jessica Montgomery• Ken Kovalchik• Mansi Parmar	None.

<p>Welcome & Introductions (Cont'd)</p>	<p>Members of the Comprehensive Plan Update Committee in attendance:</p> <ul style="list-style-type: none"> • James Abbruzzese • Dominic Rigosu • Tara Cristalli • Richard Brustman • Caitlin Ferrante • Cody Betton • Lisa Hart • Stephen Wilson <p>CPUC Member Elizabeth Lott joined the meeting via telephone.</p> <p>Jaclyn Hakes (MJ) noted that subconsultants Ellen Pemrick and Nan Stolzenburg would also be assisting during the Comprehensive Plan Update process.</p>	
<p>Comprehensive Planning 101</p>	<p>Jaclyn Hakes (MJ) gave an overview of the rationale for and the components of a Comprehensive Plan to establish a common foundation for the work of the CPUC.</p> <p>Ms. Hakes noted the legal framework for Comprehensive Plans in New York state is Town Law – Article 16 §272-A, which reads:</p> <p><i>“town comprehensive plan” means the materials, written and/or graphic, including but not limited to maps, charts, studies, resolutions, reports and other descriptive material that identify the goals, objectives, principles, guidelines, policies, standards, devices and instruments for the immediate and long-range protection, enhancement, growth and development of the town located outside the limits of any incorporated village or city.</i></p> <p>Ms. Hakes noted the core features of a Comprehensive Plan:</p> <ul style="list-style-type: none"> • A blueprint for the future of a community • Broad in nature • Addresses community-wide topics • A document, maps, illustrations that... 	<p>None.</p>

<p>Comprehensive Planning 101 (Cont'd)</p>	<ul style="list-style-type: none"> ○ Evaluate the current conditions ○ Identify the desired future conditions ○ Determine recommendations ○ Describe how to implement <p>Ms. Hakes noted that communities make plans for:</p> <ul style="list-style-type: none"> ● Population changes ● Economic growth ● Roads ● Community character ● Property values ● Tax base ● Schools ● Environmental protection ● Transit ● Recreation ● Pedestrian safety ● Sewage disposal ● Water supply <p>Ms. Hakes provided an overview of Comprehensive Plan components, including:</p> <ul style="list-style-type: none"> ● Evaluation of existing conditions ● Identification of a Town-wide Vision ● Goals/guiding principles ● Recommendations & action items ● Implementation steps ● Public & stakeholder input <p>Ms. Hakes also noted several important caveats of what a Comprehensive Plan is <i>not</i>:</p> <ul style="list-style-type: none"> ● Zoning ● Parcel specific ● A venue to address individual projects currently under review 	
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<p>Comprehensive Planning 101 (Cont'd)</p>	<p>Ms. Hakes noted that the existing Comprehensive Plan for the Town of Guilderland was adopted in 2001. Changes since that Plan adoption include:</p> <ul style="list-style-type: none"> • Demographics • Municipal budgets • Economic conditions • Societal changes • Technological advances • Single-issue/focused plans completed <p>Ms. Hakes outlined the following steps in the process of updating a Comprehensive Plan:</p> <ul style="list-style-type: none"> • Town Board establishes a Committee • Committee works to update the Plan • Committee Public Hearing (required) • Committee advances updated draft to Town Board for consideration • Town Board approval process initiated – Public hearing, GML 239-m (County Planning Review), State Environmental Quality Review Act (SEQR) <p>The scope of the Comprehensive Plan Update includes:</p> <ul style="list-style-type: none"> • Project initiation and management • Public participation • Community profile, goals and strategies • Draft Plan Update • Final Plan Update and adoption process <p>Ms. Hakes presented an overview of the milestones of the Comprehensive Plan Update process, which included:</p> <p>Fall 2022</p> <ul style="list-style-type: none"> • CPUC Kick-Off • Initiate Community Profile & Inventory 	
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<p>Comprehensive Planning 101 (Cont'd)</p>	<ul style="list-style-type: none"> • Public Participation Plan • Project Website & Branding <p>Winter 2022-23</p> <ul style="list-style-type: none"> • 1st Round Public Engagement • Town Board Update • Community Profile & Inventory • Vision/Goals <p>Spring 2023</p> <ul style="list-style-type: none"> • 2nd Round Public Engagement • Town Board Update • Strategies & Recommendations <p>Summer 2023</p> <ul style="list-style-type: none"> • 3rd Round Public Engagement • Town Board Update • Draft Plan <p>Fall 2023</p> <ul style="list-style-type: none"> • 4th Round Public Engagement • Draft Plan <p>Winter 2023-24</p> <ul style="list-style-type: none"> • Final Comprehensive Plan • Adoption of Plan <p>A CPUC Member asked if the Committee would have access to past planning documents. Jaclyn Hakes (MJ) answered that links to past planning documents would be available via the project website as well as through the Town of Guilderland Planning Department web page.</p>	
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<p>Roles & Responsibilities</p>	<p>Jaclyn Hakes (MJ) provided an outline of the roles and responsibilities of the following groups:</p> <p>Comprehensive Plan Update Committee</p> <ul style="list-style-type: none"> • Review materials • Provide insight and direction • Project ambassadors <p>Town Staff</p> <ul style="list-style-type: none"> • Review materials • Assist with logistics • Institutional insight <p>Consultant Team</p> <ul style="list-style-type: none"> • Technical assistance • Facilitate/administer process <p>Jaclyn Hakes (MJ) noted that the Committee may wish to designate a Committee Chairperson to facilitate future steps in the planning process.</p>	<p>CPUC Members will consider whether to designate a Chairperson at the following CPUC meeting</p>
<p>CPUC Interactive Exercise</p>	<p>Jesse McCaughey (MJ) led a brief interactive exercise to elicit CPUC input on notable challenges and opportunities in the Town of Guilderland.</p> <p>CPUC Members offered the following list of challenges facing the Town of Guilderland:</p> <ul style="list-style-type: none"> • Balancing growth with preserving Town character and environmental assets • Changing demographics, leading to changes in housing demand/needs • Water/sewer infrastructure/service • Water quality • The need to engage the whole community in planning process 	<p>CPUC will continue to share thoughts and ideas with MJ Team.</p>

<p>CPUC Interactive Exercise (Cont'd)</p>	<p>CPUC Members offered the following list of perceived opportunities in the Town of Guilderland:</p> <ul style="list-style-type: none"> • Excellent parks • Improved walkability and bikeability • Significant Open Space resources • Opportunity for “nodality” in development to improve/diversify transportation options 	
<p>Public Participation</p>	<p>Jaclyn Hakes (MJ) provided an overview of the planned public participation elements:</p> <ul style="list-style-type: none"> • Project website, social media outreach • Stakeholder group meetings • Public workshops (4) – In-person? Hybrid? • Community Survey (online) • Student Engagement • Pop-Up Activities (2) • Comprehensive Plan Video • Branding & Marketing Initiative <p>Key features of the public engagement approach include:</p> <ul style="list-style-type: none"> • Using a variety of platforms to encourage input and involvement throughout the process • Four (4) rounds of engagement events at key project milestones • Ongoing opportunities for public feedback via project website (under development) • Opportunities for public comment at CPUC meetings • Town Board updates <p>A CPUC Member noted that it is important for the public to be engaged throughout the process so that ideas and input can be incorporated at early stages.</p> <p>Jaclyn Hakes (MJ) mentioned that updated information on the Comprehensive Plan</p>	<p>MJ to prepare draft Public Engagement Plan</p>

<p>Public Participation (Cont'd)</p>	<p>Update process will be posted so the public can be informed about engagement opportunities.</p> <p>A CPUC Member noted that COVID has changed the dynamics of public meetings, with many now preferring to engage remotely/virtually rather than in-person.</p> <p>A CPUC Member asked whether there would be subcommittees to address particular topics and also whether there would be an alternate/co-chair in addition to the Committee Chair, in case the Chair is unavailable or unable to serve in the future.</p> <p>Jaclyn Hakes (MJ) answered that there will likely be subcommittees and that those subcommittees could meet during the alternating month between CPUC meetings. Ms. Hakes asked the CPUC to consider the idea of naming a co-chair in addition to a Committee Chair.</p>	
<p>Next Steps</p>	<p>Jaclyn Hakes (MJ) provided an overview of the next steps in the Comprehensive Plan Update process:</p> <ul style="list-style-type: none"> • Identify a CPUC chair • Establish a regular meeting schedule • Prepare a Public Participation Plan • Prepare Draft Project Website & Branding Materials • Initiate Comprehensive Plan “Report Card” 	<p>CPUC Members selected the 2nd Tuesday of every other month as a regular meeting date. The next CPUC meeting is scheduled for Tuesday, January 10, 2023 at 7:00 PM</p>
<p>Public Comment</p>	<p>There will be a dedicated time for public comment at each CPUC meeting. The following comments were provided by members of the public present.</p> <p>A member of the public noted the value of the neighborhood plans that have been drafted since the 2001 Comprehensive Plan,</p>	

<p>Public Comment (Cont'd)</p>	<p>particularly the clarity of the language in those neighborhood plans.</p> <p>A representative of the Town Planning Department suggested that the “Report Card” exercise, which involves reviewing the progress that has been made on the goals laid out in the 2001 Comprehensive plan, should include focused/neighborhood plans, as well.</p> <p>Jaclyn Hakes (MJ) thanked all those in attendance and closed the meeting.</p>	
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This meeting summary conveys our understanding of the items discussed and agreements reached at this meeting. Please forward any additions, corrections and/or questions to my attention.

Submitted by:
 Jesse McCaughey, MJ Engineering and Land Surveying, P.C.
 cc: Consultant Team, Comprehensive Plan Update Committee, Town of Guilderland, File

Comprehensive Plan Update Committee (CPUC)

Name	Present
James Abbruzzese	☑
Dominic Rigosu	☑
Tara Cristalli	☑
Richard Brustman	☑
Caitlin Ferrante	☑
Cody Betton	☑
Lisa Hart	☑
Stephen Wilson	☑
Elizabeth Lott (via phone)	☑

Town Representatives & Planning Support

Name	Present
Supervisor Peter Barber	<input checked="" type="checkbox"/>
Jessica Montgomery	<input checked="" type="checkbox"/>
Ken Kovalchik	<input checked="" type="checkbox"/>
Mansi Parmar	<input checked="" type="checkbox"/>

Consultant Team

Name	Affiliation	Present
Jaclyn Hakes, Project Manager	M.J. Engineering	<input checked="" type="checkbox"/>
Sarah Starke Hesse	M.J. Engineering	<input checked="" type="checkbox"/>
Jesse McCaughey	M.J. Engineering	<input checked="" type="checkbox"/>

TOWN OF GUILDERLAND

COMPREHENSIVE PLAN UPDATE COMMITTEE MEETING SUMMARY

Purpose: Comprehensive Plan Update Committee (CPUC) Meeting #2
 Date and Time: January 10, 2023, 7:00 pm
 Location: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY
 Attendees: See Below

Agenda Item	Discussion	Key Decisions & Outcomes
<p>Welcome & Agenda</p>	<p>Jaclyn Hakes (MJ Engineering) welcomed Committee members, Town staff, and members of the public before providing a brief overview of the meeting agenda:</p> <ul style="list-style-type: none"> • Committee Chair/Co-Chair Discussion • Existing Conditions Highlights • Public Engagement Overview • Next Steps • Public Comment 	<p>None.</p>
<p>Committee Chair/Co-Chair Discussion</p>	<p>Although the Comprehensive Plan Update Committee is not required to have a Chairperson, the potential benefits of having a Chair or Co-Chairs was discussed during the first Comprehensive Plan Update Committee meeting, held on November 7, 2022.</p> <p>Jaclyn Hakes (MJ) noted that the role of a Committee Chair/Co-Chair would be to:</p> <ul style="list-style-type: none"> • Lead CPUC Meetings and the Required Public Hearing, with assistance from the consultant team. • Participate in monthly Coordination Calls with Town Staff and the consultant team 	

<p>Committee Chair/Co-Chair Discussion (Cont'd)</p>	<p>Committee members agreed that the Chair position should be filled. Jaclyn Hakes (MJ) asked if there were any Committee members who had an interest in serving as Chair or Co-Chair. The Committee requested time to communicate and set a goal of selecting one or more Chairpersons in advance of the next scheduled CPUC meeting in March 2023.</p>	<p>Committee members will communicate and decide on a Chair/Co-Chair, who will be named at the next CPUC meeting in March 2023.</p>
<p>Existing Conditions Highlights</p>	<p>A key component of a Comprehensive Plan is representing the existing conditions within the Study Area, so that an accurate baseline can be established for setting future goals.</p> <p>Jesse McCaughey (MJ) provided a preliminary overview of existing conditions in the Town of Guilderland in the following categories:</p> <p>Demographics</p> <ul style="list-style-type: none"> • Population = 36,976 (2021 estimate) • 2010-2020 population increase 4.4% • Percentage of College Age (18-24) and Older Adult (65+) residents in Guilderland higher than state and national figures. • Lower percentage of School Age (5-17) and Young Adult (25-44) residents in Guilderland. • Race/Ethnicity • Majority of Guilderland’s residents identify as White. • Those who identify as Asian represent approximately 10% of Guilderland population. • Slightly lower percentage (4%) of those who identify as Two or More Races than Peer Towns of Bethlehem, Halfmoon, and Rotterdam (NY) • Guilderland median household income = \$94,606 (2021 dollars) • An estimated 5.2% of Guilderland residents have incomes below the federal poverty line 	

Housing

- There was a 23.4% increase in the number of housing units between 1980 and 1990
- The percentage increase in the number of housing units has declined each of the last three decades.
- There is a downward trend in the number of permits for single-family residential construction in the period from 1990-2020
- The average annual number of single-family residential construction permits from 2011-2020 was 52.5
- There is an upward trend in permits for multi-family residential construction
- There is a notable increase in multi-family residential construction permits in the period from 2016-2020
- Approximately 32.4% of housing units in Guilderland are renter-occupied

Mapping

Study Area Map

- The Study Area is the entire Town of Guilderland. Does not include Village of Altamont.
- 58 square miles (37,621 acres) total
- Adjacent municipalities include: City of Albany, Town of Bethlehem, Village of Voorheesville, Town of New Scotland, Town of Knox, Town of Duanesburg, Town of Princetown, Town of Rotterdam, Town of Colonie, Village of Colonie, and the Village of Altamont.

Land Use Map

Most Prevalent Existing Land Uses

- Residential – Low Density: 35.5%
- Vacant Land: 15.6%
- Agricultural: 14.9%
- Parks & Recreation: 13.9%

	<p><i>Zoning Map</i> 16 Zoning Districts + 2 Residential Overlays Largest Zoning Districts</p> <ul style="list-style-type: none"> • RA 3 – Rural Agricultural • RA 5 – Rural Agricultural • R 15 – Single-Family Residential <p><i>Parks, Recreation & Conserved Lands Map</i></p> <ul style="list-style-type: none"> • Parks (Local, County, State): 1.5% of land area • Outdoor Recreation (primarily golf courses): 5% of land area • Conserved Lands (including Pine Bush Protected Lands): 6.5% <p><i>Environmental Constraints Map</i></p> <ul style="list-style-type: none"> • Known Wetlands (including NWI and DEC): 5.5% • 100-Year Floodzone: 9% • 500-Year Floodzone: 1% • Steep Slopes (>15% grade): 17.5% <p>A Committee member noted that it may be helpful to investigate Occupancy (i.e., owner-occupied vs. renter-occupied) of single-family and multi-family housing, to see if rates differ. The Committee member also noted the potential influence of UAlbany student housing on both Occupancy status and age demographics in the Town of Guilderland.</p> <p>A Committee member noted that wetland definitions and/or regulations may change in the future and that the time horizon of the Comprehensive Plan Update could factor in future changes.</p>	<p>The consultant team will provide the Committee with presentation slides and mapping files for closer review and future reference. Materials will also be uploaded to the Project Website for access by member of the public.</p>
<p>Public Engagement Overview</p>	<p>Jaclyn Hakes (MJ) updated the Committee on Public Engagement activities, including:</p> <p>Ongoing Activities</p> <ul style="list-style-type: none"> • Draft Public Engagement Plan • Project Website • Project Promotional Video <p>Upcoming Activities</p> <ul style="list-style-type: none"> • Stakeholder Group Meetings 	

	<ul style="list-style-type: none"> • Public Open House & Visioning Workshop • Online Community Survey <p>Jaclyn Hakes (MJ) asked for Committee input on a set of proposed stakeholder categories:</p> <ul style="list-style-type: none"> • Local & Regional Partners • Environment, Sustainability & Recreation • Business & Economic Development • Arts, History & Education • Neighborhood & Community Organizations <p>A Committee member noted the importance of including <i>Agriculture</i> among the category themes. The Committee expressed that <i>Agriculture</i> fit within Business & Economic Development most closely.</p> <p>Committee members expressed that meetings can be difficult to attend for business owners and recommended offering an option to attend (or submit input) virtually.</p> <p><i>Public Open House & Visioning Workshop #1</i></p> <p>Jaclyn Hakes (MJ) explained that an in-person Open House format allows participants to come and go as their schedule allows. The Committee expressed support for the format.</p> <p>It is anticipated that the Public Open House & Visioning Workshop #1 will be held in late February or early March 2023. The consultant team will coordinate with Town staff to select a date/time for the event. The consultant team will prepare a Summary of the event, which will be shared with the Committee.</p> <p>Jaclyn Hakes (MJ) provided details on the planned Online Community Survey:</p>	<p>Agricultural stakeholders will be included in stakeholder group discussions.</p>
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	<ul style="list-style-type: none"> • Online via Survey Monkey • Advertised via press release, project website, public workshop, pop-up event • Participants can access on mobile devices • Consultant Team prepares summary of survey response highlights • Hard copy paper surveys can be made available, if necessary <p>The Online Community Survey will launch to coincide with the Public Open House & Visioning Workshop #1 and will remain open for responses for 4-6 weeks.</p>	
<p>Next Steps</p>	<p>Jaclyn Hakes (MJ) provided an overview of the next steps in the Comprehensive Plan Update process:</p> <p>CPUC Members will review:</p> <ul style="list-style-type: none"> • Public Engagement Plan • Existing Conditions Mapping • Comp Plan Report Card <p>The consultant team will:</p> <ul style="list-style-type: none"> • Schedule Public Open House & Visioning Workshop • Prepare Online Community Survey • Schedule Stakeholder Group Meetings <p>Next CPUC Meeting – March 14, 2023 at 7:00 p.m.</p>	
<p>Public Comment</p>	<p>There will be a dedicated time for public comment at each CPUC meeting. The following comments were provided by members of the public present.</p> <p>A member of the public spoke in favor of including information on Guilderland Public School District statistics, including rates of free/reduced lunch and race/ethnicity information. The speaker encouraged outreach to residents of every income level, age, religion, and employment sector during</p>	

<p>Public Comment (Cont'd)</p>	<p>the Comprehensive Plan Update process. A suggestion was made to compare Guilderland's existing conditions to those of nearby Colonie. The speaker encouraged using the public library and the public school system to help disseminate information about how to engage with the Comprehensive Plan Update effort. Lastly, the speaker noted that translating the Update project materials may increase accessibility for some Guilderland residents.</p> <p>Another member of the public noted that the Town website has data limits that can make the uploading of photos/video difficult. The speaker encouraged the project team to engage with school-age students in Guilderland, as they represent the future of the Town. The speaker stressed that "quality of life" issues – e.g., the provision of Town services – should be featured in the Comprehensive Plan Update. Lastly, the speaker noted the importance of considering the margin of error when using statistics that are based on estimates.</p> <p>Jaclyn Hakes (MJ) thanked all those in attendance and the meeting was adjourned.</p>	
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This meeting summary conveys our understanding of the items discussed and agreements reached at this meeting. Please forward any additions, corrections and/or questions to my attention.

Submitted by:

Jesse McCaughey, MJ Engineering and Land Surveying, P.C.

cc: Consultant Team, Comprehensive Plan Update Committee, Town of Guilderland, File

Comprehensive Plan Update Committee (CPUC)

Name	Present
James Abbruzzese	<input checked="" type="checkbox"/>
Dominic Rigosu	<input checked="" type="checkbox"/>
Tara Cristalli	<input checked="" type="checkbox"/>
Richard Brustman	<input checked="" type="checkbox"/>
Caitlin Ferrante	<input checked="" type="checkbox"/>
Cody Betton	<input checked="" type="checkbox"/>
Lisa Hart	<input checked="" type="checkbox"/>
Stephen Wilson	<input checked="" type="checkbox"/>
Elizabeth Lott (via phone)	<input checked="" type="checkbox"/>

Town Representatives & Planning Support

Name	Present
Supervisor Peter Barber	<input checked="" type="checkbox"/>
Jessica Montgomery	<input checked="" type="checkbox"/>
Ken Kovalchik	<input checked="" type="checkbox"/>

Consultant Team

Name	Affiliation	Present
Jaclyn Hakes, Project Manager	M.J. Engineering	<input checked="" type="checkbox"/>
Jesse McCaughey	M.J. Engineering	<input checked="" type="checkbox"/>

PATHWAY TO OUR FUTURE

GUILDERLAND COMPREHENSIVE PLAN



TOWN OF GUILDERLAND

COMPREHENSIVE PLAN UPDATE COMMITTEE MEETING SUMMARY

Purpose: Comprehensive Plan Update Committee (CPUC) Meeting #3
Date and Time: April 17, 2023, 7:00 pm
Location: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY
Attendees: See Below

Agenda Item	Discussion	Key Decisions & Outcomes
Welcome & Agenda	<p>Town Planner Kenneth Kovalchik welcomed Committee members, Town staff, and members of the public. He then introduced Jaclyn Hakes (MJ Engineering), who provided a brief overview of the meeting agenda:</p> <ul style="list-style-type: none"> • Committee Chair/Co-Chair Discussion • Public Engagement Update • Visioning Discussion • Next Steps • Public Comment <p>Ms. Hakes noted that Committee Member Betton was joining the meeting via teleconference.</p>	<p>None.</p>

<p>Committee Chair/Co-Chair Discussion</p>	<p>Jaclyn Hakes (MJ) noted that the role of a Committee Chair/Co-Chair would be to:</p> <ul style="list-style-type: none"> • Lead CPUC Meetings and the Required Public Hearing, with assistance from the consultant team. • Participate in monthly Coordination Calls with Town Staff and the consultant team <p>Jaclyn Hakes (MJ) asked the Committee for nominations to the Chair/Co-Chair role. Committee Member Lott nominated Committee Member Betton for the Chair position. Committee Member Wilson nominated Committee Member Abbruzzese for the Vice Chair position. Both nominated Committee Members confirmed willingness to serve in those respective votes. A vote being taken, Committee Member Betton was confirmed as Chair and Committee Member Abbruzzese was confirmed as Vice Chair of the Guilderland Comprehensive Plan Update Committee (CPUC). The vote was unanimous.</p>	<p>Committee Member Betton was named CPUC Chair and Committee Member Abbruzzese was named CPUC Vice Chair.</p>
<p>Public Engagement Update</p>	<p>Jesse McCaughey (MJ) updated the Committee on Public Engagement activities, including:</p> <ul style="list-style-type: none"> • Stakeholder Group Discussions • Public Open House • Community Survey • Project Website Comments • Student Engagement • Public Workshop #2 <p>Mr. McCaughey noted that Stakeholder Group Discussions took place via Zoom on March 7 & 8, 2023. A list of individuals with professional expertise in the following stakeholder categories was generated by the CPUC:</p> <ul style="list-style-type: none"> • Local & Regional Partners 	

<p>Public Engagement Update (Cont'd)</p>	<ul style="list-style-type: none"> • Environment, Sustainability & Recreation • Business & Economic Development • Arts, History & Education • Neighborhood & Community Organizations • Transportation & Mobility <p>Stakeholders participated in facilitated discussions touching upon existing conditions, strengths, challenges, and opportunities in the Town of Guilderland. Major themes arising from the six (6) stakeholder discussions included the following:</p> <ul style="list-style-type: none"> • Layout of Town presents natural and constructed barriers (Normanskill, major roads/rail lines) to connectivity • Beneficial location: proximity to jobs, highways, cultural amenities, etc. • School system is highly regarded: significant draw to and employer for Guilderland • Parks and Open Space: Tawasentha, Pine Bush, trail system are assets • Greater uptake of Conservation Easement program is an opportunity • Route 20/Western Ave is the Town's "Main Street" – presents challenges and opportunities • Walkability is a concern (progress of strategic sidewalk connections recognized) • Public transportation: bus service in Town is uneven • Water quality and invasive species important concerns at Watervliet Reservoir • Affordability of housing a concern, especially for seniors and those on fixed incomes • Changing trends in retail present opportunities and challenges <p><i>Public Open House & Visioning Workshop #1</i></p>	
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<p>Public Engagement Update (Cont'd)</p>	<p>The Public Open House & Visioning Workshop #1 was held on March 20, 2023, at Guilderland Town Hall. More than one hundred community members – representing a range of ages – attended the event.</p> <p>Jesse McCaughey (MJ) provided an overview of key themes that emerged from submitted public input at the Open House event:</p> <ul style="list-style-type: none"> • Desire for more walkable/bikeable community • Value of open space and agriculture to the community • Concerns about housing type and affordability • Safety and aesthetic concerns on Route 20 • Desire for interventions to address traffic • Need for gathering places emphasized • Desire to maintain and/or enhance the attractive character of the Town • Appreciation for library, parks, and education system • Concern for water supply and water quality <p>Mr. McCaughey (MJ) then provided an update on the Community Survey:</p> <ul style="list-style-type: none"> • Online via Survey Monkey • Launched on March 13th • Open for responses through the month of April – 467 received as of April 14th • Participants can access on mobile devices, computers, or hard copy • Consultant Team prepares summary of survey response highlights <p>The Community Survey was promoted at the Public Open House & Visioning Workshop #1, where QR-code-linked cards were distributed. Visitors to the Project</p>	<p>An event summary including all public input received at the Open House has been transmitted to the CPUC for review, and will be uploaded to the Project Website (pathwaytoguiderlandsfuture.com) on April 18, 2023.</p>
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<p>Public Engagement Update (Cont'd)</p>	<p>Website also receive an automatic invitation to complete the Community Survey.</p> <p>Mr. McCaughey (MJ) also noted that public input can be submitted via the Comment portal of the Project Website. The Comment portal is accessible to the public throughout the Comprehensive Plan Update process. Submitted comments are saved and transmitted to CPUC Members on a regular basis for review and consideration.</p> <p>Mr. McCaughey (MJ) provided an update on upcoming public engagement activities, as well. The consultant team has begun coordinating with District and school leadership in Guilderland to gather input from students. The planned student engagement is intended to elicit input about perceived strengths and challenges/needs in Guilderland from younger Town residents. It is anticipated that this student outreach will be completed before the end of the current school year.</p> <p>Mr. McCaughey (MJ) noted that a second Public Workshop event is under development. The Workshop will consist of facilitated, topic-based “speed round” discussions. The specific timing of the event is to be determined.</p>	
<p>Introduction to Visioning</p>	<p>Jaclyn Hakes (MJ) provided an overview of the purpose and features of a Community Vision, explaining the role that the Vision plays in guiding future components of a Comprehensive Plan:</p> <ul style="list-style-type: none"> • A vision statement establishes the direction of the community over the next five to ten years • It forms the basis for the Comprehensive Plan • All subsequent recommendations aim to achieve the established vision 	

<p>Introduction to Visioning (Cont'd)</p>	<ul style="list-style-type: none"> • Use present tense (as if you are ten years in the future) <p>Subjects typically addressed in a Community Vision include:</p> <ul style="list-style-type: none"> • Common values of a community • Qualities, resources and assets that make a community unique or describe its identity • Attributes of the community that people want to preserve or change • Preferred future for each subject area of the community <p>Ms. Hakes (MJ) displayed and read aloud the Vision from the existing 2001 Comprehensive Plan for the Town of Guilderland:</p> <p><i>The Town of Guilderland envisions itself as a distinctive suburban and rural community within the Capital District. It is a desirable and attainable place for families and individuals of all ages to live and work, with a large assortment of local and regional opportunities for high-quality employment, education, recreation, and cultural activity. These opportunities are easily accessed within the Town and throughout the region by a varied and efficient transportation system that emphasizes mobility and safety for all residents. Guilderland's settlement patterns are focused around attractive and vibrant neighborhoods, and are based on a recognition of – and shared sense of responsibility for – the Town's natural, agricultural, open space, and scenic resources and the value of these resources to the current and future health, culture and economy of the community. It is a community that looks to the future in the belief that through continued community dialogue and action, it can manage and shape change for the better.</i></p> <p>Ms. Hakes (MJ) asked CPUC Members which elements of the existing Vision resonated with them and remained relevant. Input</p>	
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<p>Introduction to Visioning (Cont'd)</p>	<p>received from Committee members included:</p> <ul style="list-style-type: none"> • Existing Vision seems “generic” – could apply to any Town in the region • Guilderland has “3 or 4 different flavors” – village, town center, urban, rural • Emphasize differences between neighborhoods • Agreement that town has different “flavors” or components • Desire to express openness and accessibility to people of different physical abilities, ethnicities, and backgrounds – “no boundaries to living here” • Varied transportation system important element – public transportation in Guilderland not as accessible as it could be • Desire to preserve agriculture • A need for balance between preservation and development • Guilderland is a “varied” Town – from urban to rural, with different problems in different areas • Need density to make public transportation viable • Neighborhood approach needed – no “one size fits all” for Guilderland • Limited “Economic diversity” is an issue facing Guilderland • New technologies (e.g., electric vehicles, broadband internet) may be important to factor into planning • It is also important to honor the Town’s history <p>Ms. Hakes (MJ) encouraged CPUC Members to continue thinking of potential themes and topics for inclusion of the updated Vision.</p>	<p>CPUC Members will submit ideas for Vision topics/themes/language to the Consultant Team prior to the next CPUC Meeting, where the Visioning discussion will be continued.</p>
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<p>Next Steps</p>	<p>Jaclyn Hakes (MJ) provided an overview of the next steps in the Comprehensive Plan Update process:</p> <ul style="list-style-type: none"> • Vision Statement (Draft) Preparation • Public Workshop #2 - TBD <p>Next CPUC Meeting – May 9, 2023 at 7:00 p.m.</p>	
<p>Public Comment</p>	<p>Jaclyn Hakes (MJ) requested the approval of Committee Chair Betton and Committee Vice-Chair Abbruzzese to conclude the regular business of the meeting and open the floor to public comment. Approval being granted, Ms. Hakes invited members of the public to share comments.</p> <p>The following comments were provided by members of the public present:</p> <ul style="list-style-type: none"> • Concern was expressed that there is only one access road to the middle school, which may complicate emergency response efforts • Question about what will happen to “old” neighborhood plans that were developed after the existing Comprehensive Plan • Support expressed for newly installed traffic roundabouts • Support expressed for the 2001 Vision Statement, particularly the sentiment about “stewardship of the land” • The Town needs places for children to hang out • Suggestion to extend the closing date of the Community Survey • Suggestion to engage with local/neighborhoods groups to gather input • Question about whether a list of Stakeholder Group Discussion participants would be posted to the Project Website 	<p>Participating organizations/agencies and input received from Stakeholder</p>

<p>Public Comment (Cont'd)</p>	<ul style="list-style-type: none"> • Question about which part of Guilderland each CPUC Member lives in (CPUC Members provided neighborhood locations in turn) • Suggestion to extend outreach to senior centers, library, schools • Request to limit the number of “ugly metal buildings” in Guilderland • Statement that resident finds new apartments in Town to be unaffordable • Suggestion to increase advertising of events • Request to preserve open space and involve community to a greater extent • Concerns expressed about “overdevelopment” • Desire for Town to say “no” to zoning exceptions • Concerns expressed about tree cutting • Support for getting public input at different locations around Town, at different times, to allow for maximum participation • Further support for extending Community Survey end date expressed <p>Jaclyn Hakes (MJ) thanked all those in attendance. CPUC Chair Betton made a motion to adjourn which was seconded by Vice Chair Abbruzzese. All CPUC Members present voting aye, the meeting was adjourned.</p>	<p>Group Discussions to be posted to Project Website on April 18th</p>
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This meeting summary conveys our understanding of the items discussed and agreements reached at this meeting. Please forward any additions, corrections and/or questions to my attention.

Submitted by:

Jesse McCaughey, MJ Engineering and Land Surveying, P.C.

cc: Consultant Team, Comprehensive Plan Update Committee, Town of Guilderland, File

Comprehensive Plan Update Committee (CPUC)

Name	Present
James Abbruzzese	<input checked="" type="checkbox"/>
Dominic Rigosu	<input checked="" type="checkbox"/>
Tara Cristalli	<input type="checkbox"/>
Richard Brustman	<input checked="" type="checkbox"/>
Caitlin Ferrante	<input checked="" type="checkbox"/>
Cody Betton (via phone)	<input checked="" type="checkbox"/>
Lisa Hart	<input checked="" type="checkbox"/>
Stephen Wilson	<input checked="" type="checkbox"/>
Elizabeth Lott	<input checked="" type="checkbox"/>

Town Representatives & Planning Support

Name	Present
Supervisor Peter Barber	<input checked="" type="checkbox"/>
Ken Kovalchik	<input checked="" type="checkbox"/>

Consultant Team

Name	Affiliation	Present
Jaclyn Hakes, Project Manager	M.J. Engineering	<input checked="" type="checkbox"/>
Jesse McCaughey	M.J. Engineering	<input checked="" type="checkbox"/>

PATHWAY TO OUR FUTURE GUILDERLAND COMPREHENSIVE PLAN



TOWN OF GUILDERLAND

COMPREHENSIVE PLAN UPDATE COMMITTEE MEETING SUMMARY

Purpose: Comprehensive Plan Update Committee (CPUC) Meeting #4
 Date and Time: May 9, 2023, 7:00 pm
 Location: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY
 Attendees: See Below

Agenda Item	Discussion	Key Decisions & Outcomes
Welcome	Chair of the Comprehensive Plan Update Committee (CPUC) Cody Betton welcomed Committee members, Town staff, and members of the public.	None.
CPUC Communication	<p>Committee Chair Betton introduced the Town Attorney James Melita, who provided a summary of his memo to the CPUC, dated April 26. All members of the CPUC were furnished with a paper copy of the memo to serve as a reference during the Town Attorney’s summary.</p> <p>In his summary, Mr. Melita noted that – because the role of the CPUC is advisory in nature – Open Meetings Law (OML) requirements would not, technically, apply</p>	

	to the CPUC. However, Mr. Melita emphasized, the Town’s other advisory committees strive to comply with OML to the greatest extent possible.	None.
Project Schedule Update	Jaclyn Hakes (MJ Engineering) provided an update on the Comprehensive Plan Update process, highlighting key milestones such as Public Workshops, development of the Community Profile & Inventory, the creation of Vision/Goals/Strategies/Recommendations.	None.
Public Engagement Update	<p>Jesse McCaughey (MJ) updated the Committee on Public Engagement activities, including:</p> <ul style="list-style-type: none"> • Community Survey • Public Workshop #2 • Student Engagement <p>Mr. McCaughey noted that, in coordination with representatives of the Guilderland Central School District and Guilderland High School, student engagement for the Comprehensive Plan Update would occur later in the month of May, prior to the conclusion of the academic year.</p> <p>Mr. McCaughey (MJ) then provided an update on the Community Survey:</p> <ul style="list-style-type: none"> • Online via Survey Monkey or hard copies available at Town Hall • Launched on March 13th • Submission deadline extended to May 15 – coordination with the school district, library, senior services department to publicize • Survey responses will inform content of Workshop #2 themes • Consultant Team to prepare summary of survey response highlights 	Submission deadline for Community Survey extended until May 15, 2023.

<p>Public Engagement Update (Cont'd)</p>	<p>The Community Survey was promoted at the Public Open House & Visioning Workshop #1, where QR-code-linked cards were distributed. Visitors to the Project Website also receive an automatic invitation to complete the Community Survey.</p> <p>Mr. McCaughey (MJ) noted that the second Public Workshop event has been scheduled to take place at the Westmere Fire House (1741 Western Avenue) on Thursday, June 1st at 6:00 PM. The Workshop will consist of facilitated, topic-based “speed round” discussions. The event will be publicized via press release, Town website, Project Website, site signage, and the CPUC.</p>	<p>Location and date set for second Public Workshop event: Westmere Fire House at 6:00 PM on Thursday, June 1, 2023.</p>
<p>Housing/Economic Data Overview</p>	<p>Ellen Pemrick, a member of the consultant team, provided an overview of relevant housing and economic data from Guilderland, establishing existing conditions in the Town and highlighting pertinent regional and national trends.</p> <p>Housing data for Guilderland included:</p> <ul style="list-style-type: none"> • 16,018 housing units (2020 Census) • >60% of all housing units, and 78% of rental units, were constructed between 1960 and 1999 • 67% of households own their homes; 33% live in rental housing • Housing tenure is linked to income, life stage (age) and household type: • 71% of householders under age 25 rent • 82% of householders ages 45-54 own a home • 86% of married-couple families are homeowners • Single-family homes represent 68% of the housing stock • 24% of housing units are in structures with 5+ units • 8% are in buildings with 2 to 4 units – much less than Albany County (25%) or the Town of Bethlehem 	

<p>Housing/Economic Data Overview (Cont'd)</p>	<p>(14%)...issue of “missing middle” housing</p> <ul style="list-style-type: none"> • Median household income in Guilderland is \$94,606 (\$117,527 among homeowners; \$58,219 among renters • Median gross rent (incl. utilities): \$1,310 compared to \$1,113 in Albany County • Median homeownership costs (incl. utilities, property taxes, insurance): \$1,975 for owners with a mortgage, \$703 for those without • Cost burden: a measure of housing affordability that looks at the extent to which households spend >30% of their gross income on monthly housing expenses • 39% of renter households are cost burdened...of these, 79% earn <\$50K/year • Owners less likely to be cost burdened • 22% of owner households with a mortgage are cost burdened...2/3 of them earn <\$75K/year • Not all cost burdened households have low incomes • Issues arise if housing prices are too high, there’s a scarcity of housing within one’s means, or households experience a change (e.g., job loss, divorce) that reduces their income • 348 units of subsidized affordable housing for income qualified households (includes 96 units restricted to tenants 55 and older) • No new subsidized affordable housing constructed in Guilderland in >10 years • BUT...some households earn too much to be eligible for subsidized housing, but not enough to comfortably afford quality market-rate housing • Demographic shifts: an increasing share of residents age 65+, from 14% in 2010 to a projected 24% by 2030...housing options include aging 	<p>None.</p>
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<p>Housing/Economic Data Overview (Cont'd)</p>	<p>in place, downsizing, assisted living, etc.</p> <ul style="list-style-type: none"> • Household income: >47% of households earn at least \$100K/yr, but 23% have annual incomes below \$50K...need to recognize diverse housing needs • “Missing middle”: housing types that fall in between single-family homes and large multi-family developments; can help expand supply of affordable housing in single-family neighborhoods • Opportunities for first-time homebuyers: Nationally Millennials made up largest percentage of buys 2014-2021, but higher home prices and rising interest rates priced many of them out of the market <p>Economic Conditions & Trends</p> <ul style="list-style-type: none"> • Nearly 20% of jobs are in government and public education, 18% in professional and business services • Retail, health care, and leisure & hospitality are also major employers in Town • 14% of jobholders are Guilderland residents; 27% from other Albany County communities; 25% from Schenectady and Saratoga Counties • Job counts fell in 2020 due to the pandemic – disproportionate impact on leisure & hospitality, retail, and personal services • Highly educated resident workforce; 56% have a bachelor’s degree or higher (vs. 22% in Albany County) • 32% of employed residents hold jobs in the City of Albany, 14% in Town of Colonie, 11% in Schenectady County • Commercial land uses cover 1,227 acres or 3% of Town’s total land area • Storage warehouse, distribution (684 acres) • Retail services (194) 	
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<p>Housing/Economic Data Overview (Cont'd)</p>	<ul style="list-style-type: none"> • Office and professional buildings (117) • Industrial land uses cover <1% of Town <p>Recent commercial real estate market trends in the US:</p> <ul style="list-style-type: none"> • Office demand affected by adoption of remote and hybrid work; will be most detrimental to older/outdated properties • Growth of e-commerce: 16% of total retail sales in 2020, but “will always be a ceiling” • Retail has become more experiential • Malls reinventing themselves, diversifying tenant mix with dining, entertainment, fitness centers, and other non-retail uses <p>Economic Conditions: Issues to Consider</p> <ul style="list-style-type: none"> • Possible implications of remote/hybrid work: reduced demand for office space; fewer commuters during peak hours • New CDTA BusPlus Purple Line: could increase use of public transit by employed residents commuting to Albany and improve access by Albany residents and college students to employment opportunities in Guilderland • E-commerce: growing market for warehouse and distribution facilities with interstate access...but more delivery vehicles on neighborhood streets • Opportunity to create walkable, mixed-use nodes around existing shopping areas...could address need for housing, while providing a wider customer base for retail 	
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<p>Next Steps</p>	<p>Jaclyn Hakes (MJ) provided an overview of the next steps in the Comprehensive Plan Update process:</p> <ul style="list-style-type: none"> • Public Workshop #2 – June 1, 2023 6:00 PM at Westmere Fire House • Vision Statement Refinement • Survey Summary • Next CPUC Meeting – July 11, 2023 at 7:00 p.m. – Guilderland Town Hall 	<p>None.</p>
<p>Public Comment</p>	<p>Committee Chair Betton opened the floor to public comment.</p> <p>The following comments were provided by members of the public present:</p> <ul style="list-style-type: none"> • Concern was expressed that there is limited park space in Westmere • Comment about need for affordable housing in Town – advocating a percentage of units in new developments should be set aside as affordable housing as the City of Albany has done • Comment about potential to reuse mall space for housing and consolidate existing parking • Comment about potential climate resiliency issues in the future • The Town Planner and CPUC Member Ferrante note efforts by the NY Governor to incentivize new housing construction • A second member of the public noted the need for affordable housing and noted the loss of affordable housing that once existed <p>CPUC Chair Betton thanked the public for their input and made a motion to adjourn which was seconded by CPUC Member Lott. All CPUC Members present voting aye, the meeting was adjourned.</p>	<p>N/A</p>

This meeting summary conveys our understanding of the items discussed and agreements reached at this meeting. Please forward any additions, corrections and/or questions to my attention.

Submitted by:

Jesse McCaughey, MJ Engineering and Land Surveying, P.C.

cc: Consultant Team, Comprehensive Plan Update Committee, Town of Guilderland, File

Comprehensive Plan Update Committee (CPUC)

Name	Present
James Abbruzzese	<input checked="" type="checkbox"/>
Dominic Rigosu	<input checked="" type="checkbox"/>
Tara Cristalli	<input checked="" type="checkbox"/>
Richard Brustman	<input checked="" type="checkbox"/>
Caitlin Ferrante	<input checked="" type="checkbox"/>
Cody Betton	<input checked="" type="checkbox"/>
Lisa Hart	<input checked="" type="checkbox"/>
Stephen Wilson	<input checked="" type="checkbox"/>
Elizabeth Lott	<input checked="" type="checkbox"/>

Town Representatives & Planning Support

Name	Present
Supervisor Peter Barber	<input checked="" type="checkbox"/>
Ken Kovalchik	<input checked="" type="checkbox"/>
Town Attorney James Melita	<input checked="" type="checkbox"/>

Consultant Team

Name	Affiliation	Present
Jaclyn Hakes, Project Manager	M.J. Engineering	<input checked="" type="checkbox"/>
Jesse McCaughey	M.J. Engineering	<input checked="" type="checkbox"/>
Ellen Pemrick	E.M. Pemrick & Co.	<input checked="" type="checkbox"/>

PATHWAY TO OUR FUTURE GUILDERLAND COMPREHENSIVE PLAN



TOWN OF GUILDERLAND

COMPREHENSIVE PLAN UPDATE COMMITTEE MEETING SUMMARY

Purpose: Comprehensive Plan Update Committee (CPUC) Meeting #5
Date and Time: July 11, 2023, 7:00 pm
Location: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY
Attendees: See Below

Agenda Item	Discussion	Key Decisions & Outcomes
Welcome	<p>Chair of the Comprehensive Plan Update Committee (CPUC) Cody Betton welcomed Committee members, Town staff, and members of the public. Chairperson Betton introduced Jaclyn Hakes (MJ Engineering), who provided an overview of the meeting agenda, including:</p> <ul style="list-style-type: none"> • Project Schedule Update • Public Engagement Update • Agricultural Resources Overview • Vision & Goals Statement • Subcommittee Establishment & Discussion • CPUC Open Discussion • Next Steps • Public Comment 	None.

<p>Project Schedule Update</p>	<p>Jaclyn Hakes (MJ) provided an update on the Comprehensive Plan Update process, highlighting key milestones such as Public Workshops, development of the Community Profile & Inventory, the creation of Vision/Goals/Strategies/Recommendations.</p>	<p>None.</p>
<p>Public Engagement Update</p>	<p>Jesse McCaughey (MJ) updated the Committee on Public Engagement activities, including completed/ongoing activities such as:</p> <ul style="list-style-type: none"> • Project Website Comment Portal • Public Open House/Visioning • Stakeholder Focus Groups <p>Mr. McCaughey identified three (3) public engagement activities that had been completed in the intervening time between CPUC Meeting #4 and this meeting, including:</p> <ul style="list-style-type: none"> • Community Survey • Student Engagement • Public Workshop #2 <p>Mr. McCaughey (MJ) also noted future public engagement activities that have been outlined within the scope of the process, including:</p> <ul style="list-style-type: none"> • Pop-Up Table • Public Workshop #3 <p>Mr. McCaughey noted that the third Public Workshop event was planned for the fall and would be for the purpose of seeking public input on recommendations generated by the CPUC. The purpose of the pop-up table would be to promote the Public Workshop event.</p> <p>Mr. McCaughey then provided further details on the Student Engagement activity, including:</p>	

<p>Public Engagement Update (Cont'd)</p>	<ul style="list-style-type: none"> • Two classes of Public Policy students at Guilderland High School • May 18th, 2023 • Provided brief introduction to the purpose of a Comprehensive Plan • Shared demographic and geographic information with students • Elicited input from students using open-ended questions and small group discussions <p>The open-ended discussion prompts for students were:</p> <ul style="list-style-type: none"> • “Your friend or relative is visiting you for the weekend. Where would you take them What would you do?” • “From your perspective, what’s missing in Guilderland?” • “What policy issues/ideas have you learned about that might be important to consider when planning for Guilderland’s future?” • “What kinds of new technologies or ways of living do you think might exist in 2030 or 2035?” <p>Mr. McCaughey provided a brief overview of the most prevalent feedback received during the Student Engagement exercise:</p> <ul style="list-style-type: none"> • Important Places: Tawasentha, Thatcher, Crossgates, swimming holes (also regional attractions including Lake George, June Farms, Jay/Lark Street) • What’s Missing: streetscaping/foliage, BMX/skate/ATV areas, landscaping/green infrastructure, attractions/places to gather • Policy Ideas: services/activities for those 65+, policies to make housing more affordable, requirements for more attractive buildings, opportunities for renewable energy generation 	<p>None.</p>
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	<ul style="list-style-type: none"> • In 2030-2035: automation, changes to power grid, AI, EV, climate <p>Mr. McCaughey then shared additional details regarding the second Public Workshop event:</p> <ul style="list-style-type: none"> • Held Thursday, June 1, 2023 • In-person event at Westmere Fire House • Publicized via press release, Town website, Project Website, site signage, CPUC • Facilitated, topic-based “speed round” discussions • Each table at the workshop featured a specific theme, informed by Committee and Survey input <p>Mr. McCaughey then provided a brief overview of the Guilderland Community Survey details, including:</p> <ul style="list-style-type: none"> • Online through Survey Monkey or available in hard copy • Submission window: March 12 – May 15 • 635 Responses • 94% of respondents live in Guilderland; 6% work/attend school in Guilderland or have another connection to the Town • Survey summary available on Project Website <p>Key findings from the Survey data included:</p> <ul style="list-style-type: none"> • Most represented zip codes of respondents: 12303, 12009, 12203, 12084, 12159 • 40% of respondent under age 45; 21% were 65% • Identified assets: Access to outdoor recreation (73%), sense of community (61%), access to local businesses (61%) • Prevalent challenges: preservation of rural character and farmland (53%), neighborhood connectivity 	
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	<p>and walkability (46%), property taxes (44%)</p> <p>In response to a prompt about what type of housing survey participants would like to see constructed in the next 20 years:</p> <ul style="list-style-type: none"> • 47% wanted “mix of housing types and price points to attract and accommodate a variety of income levels” • 30% wanted “Low-density single-family housing development” • 14% wanted “In-law suites and other shared housing to accommodate young professionals and senior citizens” <p>In response to a prompt about what type of future growth respondents would like to see in the next 20 years:</p> <ul style="list-style-type: none"> • Focus on sustainability (53%) • Preservation of farmland (53%) • New mixed-use development (36%) • New affordable housing (35%) • New residential single-family homes (33%) • New residential multi-family (25%) • Don’t want to see growth (18%) 	
<p>Agricultural Resources Overview</p>	<p>Jaclyn Hakes (MJ) then provided an overview of pertinent information on Agricultural Resources in Guilderland including:</p> <p><i>Benefits of Agricultural Land Uses</i></p> <ul style="list-style-type: none"> • Access to locally-produced food and agricultural products • Contributions to local economy – employment and revenue • Watershed protection • Maintenance of scenic viewsheds • Wildlife habitat for species requiring open space for feeding and breeding 	

<p>Agricultural Resources Overview (Cont'd)</p>	<p>Ms. Hakes then provided an overview of the variety of agricultural operations in Guilderland, based on property classification codes. A table was displayed, showing a total of 114 land parcels with agricultural land classifications.</p> <p>Ms. Hakes noted that, as of 2019...</p> <ul style="list-style-type: none"> • 228 parcels (6,720 acres) in Guilderland were located within an Agricultural District • 258 parcels (5,750 acres) in Guilderland receive Agricultural Tax Assessment <p>Ms. Hakes also displayed a graphic showing areas designated as “priority farmland” in the (2018) Albany Country Agricultural and Farmland Protection Plan. Patches of land in western and northern Guilderland were identified on the graphic in green.</p> <p>CPUC Member Wilson noted that wood lots represent another category agricultural land to consider for preservation.</p> <p>Town Planner Kenneth Kovalchik provided a brief overview of the Town’s Conservation Easement Program as a tool for preserving open space and agricultural lands, in response to a question from a CPUC member. Mr. Kovalchik noted that Transfer/ Purchase of Development Rights programs require municipalities to have funds on hand to compensate landowners, which is a complicating factor in implementation.</p>	<p>None.</p>
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<p>Vision & Goals Statement</p>	<p>Jesse McCaughey (MJ) initiated a discussion of Vision & Goals by first offering a reminder of the key features of a Vision:</p> <ul style="list-style-type: none"> • Establishes the direction of the community over the next five to ten years • Forms the basis for the Comprehensive Plan • All subsequent recommendations aim to achieve the vision • Use present tense (as if you are ten years in the future) <p>Mr. McCaughey then provided an overview of the Vision development process:</p> <ul style="list-style-type: none"> • Start with the existing Comprehensive Plan (2001) vision • Takes into consideration the following: <ul style="list-style-type: none"> ○ CPUC Input at CPUC Meeting #3 ○ CPUC Input received after Meeting #3 • Public feedback received via <ul style="list-style-type: none"> ○ Visioning exercise at Public Open House ○ Community Survey ○ Student Engagement <p>Mr. McCaughey then displayed a slide with the draft Vision statement and read the statement aloud:</p> <p><i>The Town of Guilderland is made up of distinctive, attractive neighborhoods, with abundant recreation, open space, and scenic resources that serve to connect the community and support a high quality of life for all residents. Varied, productive agricultural operations link the Town to its proud agrarian history, while the architectural legacy of Guilderland’s past is honored through preservation and educational initiatives. The Town is home to a balanced array of prosperous and well-loved businesses, whose success generates the economic base necessary to support quality public services. Well-designed</i></p>	<p>None.</p>
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	<p><i>transportation corridors maximize safety for all travelers while facilitating efficient movement and incorporating relevant emerging technologies. Residents of all age groups and backgrounds contribute to the vitality of the Town, each proud to call Guilderland home.</i></p> <p>CPUC Member Ferrante noted the potential to include planning for a changing climate into Guilderland’s vision, perhaps using terminology such as “climate resiliency.”</p>	<p>The draft Vision will be shared with the public during the third Public Workshop.</p>
<p>Subcommittee Establishment & Discussion</p>	<p>Jaclyn Hakes (MJ) introduced a series of “goal categories” that had arisen from the current Comprehensive Plan and from public input, thus far:</p> <ul style="list-style-type: none"> • Transportation & Mobility • Neighborhoods & Housing • Parks, Recreation & Historic Resources • Agriculture, Open Space & Environment • Economic Growth <p>Ms. Hakes then read, in sequence, the goals from the existing (2000) Comprehensive Plan that pertain to these thematic areas, along with factors for consideration that had surfaced in public input.</p> <p>Ms. Hakes proposed forming subcommittees to focus on the five aforementioned topic areas during small-group work sessions.</p> <p>In terms of the role and purpose of the subcommittees, Ms. Hakes noted the following:</p> <ul style="list-style-type: none"> • Small group work sessions (no quorum of CPUC members) • Focus on revising and/or creating 1-3 goals for each topic • Identify preliminary recommendations/action items to achieve goals 	

<p>Subcommittee Establishment & Discussion (Cont'd)</p>	<p>Ms. Hakes then proposed a scope and schedule of subcommittee efforts. Subcommittees would consist of at least one designated CPUC Member. Ms. Hakes noted the collection of public input and other documents available to subcommittees for consideration during their work.</p>	<p>A subcommittee sign-up sheet will be distributed to the CPUC following the meeting.</p>
<p>CPUC Open Discussion</p>	<p>Ms. Hakes asked the CPUC whether there were any other suggested topics to address in future meetings. No CPUC comments were received.</p>	<p>None.</p>
<p>Next Steps</p>	<p>Jaclyn Hakes (MJ) provided an overview of the next steps in the Comprehensive Plan Update process:</p> <ul style="list-style-type: none"> • Subcommittee Homework • Next CPUC Meeting – Sept. 12, 2023 at 7:00 p.m. – Guilderland Town Hall • Public Workshop #3 – Fall 2023 <p>Ms. Hakes noted that the consultant team plans to share draft meeting materials with both the CPUC and the public in advance of future meetings, to align with Town practices.</p>	<p>None.</p>
<p>Public Comment</p>	<p>Committee Chair Betton opened the floor to public comment.</p> <p>The following comments were provided by members of the public present:</p> <ul style="list-style-type: none"> • Pleased to see progress made at this meeting of the CPUC • Improvements could be made to the user-friendliness of the project website • Discouraged by loss of affordable housing in Guilderland 	

	<ul style="list-style-type: none"> • Question about the extent to which the existing Comprehensive Plan has been implemented. Desire for implementation mechanisms for new plan. • Desire for tree/forest management in Town <ul style="list-style-type: none"> ○ <i>Town staff notes existence of Tree Preservation Committee whose first task will be the development of a forest management plan.</i> <p>CPUC Chair Betton thanked the public for their input and made a motion to adjourn which was seconded. All CPUC Members present voting aye, the meeting was adjourned.</p>	N/A
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This meeting summary conveys our understanding of the items discussed and agreements reached at this meeting. Please forward any additions, corrections and/or questions to my attention.

Submitted by:

Jesse McCaughey, MJ Engineering and Land Surveying, P.C.

cc: Consultant Team, Comprehensive Plan Update Committee, Town of Guilderland, File

Comprehensive Plan Update Committee (CPUC)

Name	Present
James Abbruzzese	✓
Dominic Rigosu	✗
Tara Cristalli	✓
Richard Brustman	✓
Caitlin Ferrante	✓
Cody Betton	✓

Lisa Hart	<input checked="" type="checkbox"/>
Stephen Wilson	<input checked="" type="checkbox"/>
Elizabeth Lott	<input type="checkbox"/>

Town Representatives & Planning Support

Name	Present
Supervisor Peter Barber	<input checked="" type="checkbox"/>
Ken Kovalchik	<input checked="" type="checkbox"/>

Consultant Team

Name	Affiliation	Present
Jaclyn Hakes, Project Manager	M.J. Engineering	<input checked="" type="checkbox"/>
Jesse McCaughey	M.J. Engineering	<input checked="" type="checkbox"/>

PATHWAY TO OUR FUTURE GUILDERLAND COMPREHENSIVE PLAN



TOWN OF GUILDERLAND

COMPREHENSIVE PLAN UPDATE COMMITTEE MEETING SUMMARY

Purpose: Comprehensive Plan Update Committee (CPUC) Meeting #6
Date and Time: September 12, 2023, 7:00 pm
Location: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY
Attendees: See Below

Agenda Item	Discussion	Key Decisions & Outcomes
Welcome	<p>Chair of the Comprehensive Plan Update Committee (CPUC) Cody Betton welcomed Committee members, Town staff, and members of the public. Chairperson Betton introduced Jaclyn Hakes (MJ Engineering), who provided an overview of the meeting agenda, including:</p> <ul style="list-style-type: none">• Project Schedule Update• Public Engagement Update• Subcommittee Report Back• CPUC Open Discussion• Next Steps• Public Comment	None.

<p>Project Schedule Update</p>	<p>Jaclyn Hakes (MJ) provided an update on the Comprehensive Plan Update process, highlighting key milestones such as Public Workshops, development of the Community Profile & Inventory, the creation of Vision/Goals/Strategies/Recommendations.</p>	<p>None.</p>
<p>Public Engagement Update</p>	<p>Jesse McCaughey (MJ) updated the Committee on Public Engagement activities, including completed/ongoing activities such as:</p> <ul style="list-style-type: none"> • Project Website Comment Portal • Public Open House/Visioning • Stakeholder Focus Groups • Community Survey • Student Engagement • Public Workshop #2 <p>Mr. McCaughey (MJ) also noted future public engagement activities that have been outlined within the scope of the process, including:</p> <ul style="list-style-type: none"> • Pop-Up Table • Public Workshop #3 <p>Mr. McCaughey noted that the purpose of the pop-up table would be to promote the Public Workshop event.</p> <p>Mr. McCaughey elaborated on the sequencing of the public engagement to date. Stakeholder Focus Group discussions had helped to surface key issues in the community; the Public Open House & Visioning Workshop elicited public input on those identified themes and helped to publicize the Community Survey; Public Workshop #2 gathered more information about those topics that arose in Community Survey data; Student Engagement elicited input from a demographic cohort that had been underrepresented in other engagement methods, thus far.</p>	

<p>Subcommittee Report Back</p>	<p>Jaclyn Hakes (MJ) introduced a series of “goal categories” that had arisen from the current Comprehensive Plan and from public input, thus far:</p> <ul style="list-style-type: none"> • Agriculture • Economic Growth • Environment, Climate Change & Resiliency • Neighborhoods & Housing • Parks, Recreation, Open Space & Historic Resources • Transportation & Mobility <p>Subcommittee Report Back began with the Agriculture Subcommittee</p> <p>Agriculture Spokesperson: Jim Abbruzzese</p> <p>The subcommittee convened 3 times and discussed the following topics:</p> <ul style="list-style-type: none"> • Preserving farmland & open space • 3-acre zoning • Cluster housing on smaller lots with common septic systems • Preference for solar field installation that does not disturb prime farmland • Potential funding sources for agricultural land preservation <p>Mr. Abbruzzese emphasized that preservation programs should remain voluntary for landowners.</p> <p>Questions arose regarding the Town conservation easement program.</p> <ul style="list-style-type: none"> • Are such programs effective? • How many currently exist in Town? • Should incentives be revised? • Instead of being conserved in perpetuity could the easements be available for limited terms. <p>Economic Growth Spokesperson: Cody Betton</p>	
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<p>Subcommittee Report Back (cont.)</p>	<p>Mr. Betton began by explaining the process in which the subcommittee created their goals and recommendations.</p> <ul style="list-style-type: none"> • The group analyzed the previous economic section of the 2001 Town Comprehensive Plan. • Many objectives were “modernized” or revised. • Some objectives considered redundant were not used by the subcommittee. <p>The subcommittee understood the importance of retaining Guilderland’s identity.</p> <ul style="list-style-type: none"> • The suburban aspect, the rural character, and small commercial identity of the Town. <p>Mr. Betton mentioned that more people can begin a business and can base the business out of their homes.</p> <p>Regarding strengthening relationships with the local universities, Mr. Betton highlighted the potential for growth of the nanotech sector.</p> <p>The Subcommittee realized that efforts need to be made to expand the community’s tax base.</p> <p>Environment, Climate Change & Resiliency Spokesperson: Caitlin Ferrante</p> <p>The subcommittee met 4 times and focused on 2 areas.</p> <ol style="list-style-type: none"> 1. Reduce Impact from Climate Change 2. Reduce Townwide Contribution to Climate Change <p>Ms. Ferrante emphasized that severe climate events are occurring much more frequently than in previous years.</p> <p>The subcommittee recommended open space protection, streetscape designs incorporating green infrastructure, light-</p>	
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<p>Subcommittee Report Back (cont.)</p>	<p>colored roofs, and proper management of Town forests.</p> <p>Topics discussed by this subcommittee include:</p> <ul style="list-style-type: none"> • Reducing pesticide/ herbicide use • Maintaining wetlands • Potentially working with Green Corps • Support conservation clustering • Green infrastructure and green energy production (solar, wind, hydro, and micro grids) • LED streetlights and other energy-efficient technologies <p>Ms. Ferrante concluded the report by saying any possible future meetings for the Environment subcommittee would likely focus on honing specific goal language.</p> <p>Neighborhoods & Housing Spokesperson: Dominic Rigosu</p> <p>The subcommittee convened 5 times, with some Town residents attending subcommittee meetings.</p> <p>Mr. Rigosu explained that most of the subcommittee’s work consisted of adapting the past Plan’s objectives to the modern day.</p> <p>The subcommittee discussed the following topics:</p> <ul style="list-style-type: none"> • The infrastructure necessary to support density • Incentives to encourage different types of developments • The needs of first-time homeowners • Accessory Dwelling Units (ADUs) 	
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<p>Subcommittee Report Back (cont.)</p>	<p>Transportation & Mobility Spokesperson: Rich Brustman</p> <p>The subcommittee convened 4 times. Main topics the group focused on are as follows:</p> <ul style="list-style-type: none"> • Western Avenue • Sidewalk and Trails • The pedestrian experience • New technology • Business needs relating to transportation • Public transit <p>Mr. Brustman described that the subcommittee examined the 2001 Plan. He noted that the subcommittee’s main departure from the previous plan involved Western Ave and the Town arterial roads.</p> <ul style="list-style-type: none"> • Many suggestions stemmed from how the thruway could better serve the Town. • However, Mr. Brustman clarified that their ideas were suited for a long-range plan of 5-10 years. <p>The previous plan’s objectives are still relevant with a few exceptions posed by the subcommittee.</p> <ul style="list-style-type: none"> • CDTA’s FLEX • Adaptive signals <p>Mr. Brustman concluded his report.</p> <p>CPUC members had additional comments regarding the Town conservation program, existing infrastructure/ resources, and how the CPUC would address overlapping interests posed by the subcommittees.</p> <p>Jaclyn Hakes (MJ) requested that the subcommittees submit their input in writing by October 13, 2023 for consolidation.</p>	
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<p>CPUC Open Discussion</p>	<p>Ms. Hakes (MJ) asked the CPUC whether there were any other suggested topics to address in future meetings. No CPUC comments were received.</p>	<p>None.</p>
<p>Next Steps</p>	<p>Jaclyn Hakes (MJ) provided an overview of the next steps in the Comprehensive Plan Update process:</p> <ul style="list-style-type: none"> • Subcommittee Homework • Next CPUC Meeting – November 14, 2023 at 7:00 p.m. – Guilderland Town Hall • Public Workshop #3 <p>Ms. Hakes noted that the consultant team plans to share draft meeting materials with both the CPUC and the public in advance of future meetings, to align with Town practices.</p>	<p>None.</p>
<p>Public Comment</p>	<p>Committee Chair Betton opened the floor to public comment.</p> <p>The following comments were provided by members of the public present:</p> <p>The first comment raised was the topic of waning interest in the Comprehensive Plan Update. Questions were posed about publicizing participation and pop-up tables.</p> <p>Jaclyn Hakes (MJ) answered that pop-up tables are set up at popular locations where people typically congregate. MJ will work with CPUC to schedule and organize the next public meeting.</p> <p>The next speaker was a member of the McKownville Improvement Association and invited those in attendance to the Association’s next meeting.</p> <p>The final speaker was a member of the Guilderland Coalition for Responsible</p>	<p>None.</p>

<p>Public Comment cont.</p>	<p>Growth. The speaker was concerned about the CPUC's and consultant team's efforts for public engagement.</p> <p>Ms. Hakes (MJ) answered that public engagement is most effective when organized as a partnership.</p> <ul style="list-style-type: none"> • This entails work done by the Town, the consultant team, and Town residents. • Once a date is established for the next Public Meeting then a publicity plan will be created. <p>CPUC Chair Betton thanked the public for their input and made a motion to adjourn which was seconded. All CPUC Members present voting aye, the meeting was adjourned.</p>	
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This meeting summary conveys our understanding of the items discussed and agreements reached at this meeting. Please forward any additions, corrections and/or questions to my attention.

Submitted by:
 Jesse McCaughey, MJ Engineering and Land Surveying, P.C.
 cc: Consultant Team, Comprehensive Plan Update Committee, Town of Guilderland, File

Comprehensive Plan Update Committee (CPUC)

Name	Present
James Abbruzzese	☑
Dominic Rigosu	✗
Tara Cristalli	☑
Richard Brustman	☑
Caitlin Ferrante	☑
Cody Betton	☑
Lisa Hart	☑
Stephen Wilson	☑

Elizabeth Lott	<input checked="" type="checkbox"/>
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Town Representatives & Planning Support

Name	Present
Ken Kovalchik	<input checked="" type="checkbox"/>

Consultant Team

Name	Affiliation	Present
Jaclyn Hakes, Project Manager	M.J. Engineering	<input checked="" type="checkbox"/>
Jesse McCaughey	M.J. Engineering	<input checked="" type="checkbox"/>

PATHWAY TO OUR FUTURE GUILDERLAND COMPREHENSIVE PLAN



TOWN OF GUILDERLAND

COMPREHENSIVE PLAN UPDATE COMMITTEE MEETING SUMMARY

Purpose: Comprehensive Plan Update Committee (CPUC) Meeting #7
 Date and Time: November 14, 2023, 7:00 pm
 Location: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY
 Attendees: See Below

Agenda Item	Discussion	Key Decisions & Outcomes
<p>Welcome</p>	<p>Chair of the Comprehensive Plan Update Committee (CPUC) Cody Betton welcomed Committee members, Town staff, and members of the public. Chairperson Betton introduced Jesse McCaughey (MJ Engineering), who provided an overview of the meeting agenda, including:</p> <ul style="list-style-type: none"> • Project Schedule Update • Public Engagement Update • Subcommittee Draft Goals & Recommendations Discussion • CPUC Open Discussion • Next Steps • Public Comment 	<p>None.</p>

<p>Project Schedule Update</p>	<p>Jesse McCaughey (MJ) provided an update on the Comprehensive Plan Update process, highlighting key milestones such as Public Workshops, development of the Community Profile & Inventory, the creation of Vision/Goals/Strategies/Recommendations.</p>	<p>None.</p>
<p>Public Engagement Update</p>	<p>Jesse McCaughey (MJ) updated the Committee on Public Engagement activities, including completed/ongoing activities such as:</p> <ul style="list-style-type: none"> • Project Website Comment Portal • Public Open House/Visioning • Stakeholder Focus Groups • Community Survey • Student Engagement • Public Workshop #2 <p>Mr. McCaughey (MJ) also noted future public engagement activities that have been outlined within the scope of the process, including:</p> <ul style="list-style-type: none"> • Pop-Up Table • Public Workshop #3 <p>Mr. McCaughey noted that a primary purpose of Public Workshop #3 would be to introduce draft recommendations generated by the CPUC for public input.</p>	
<p>Subcommittee Draft Goals & Recommendations Discussion</p>	<p>Jesse McCaughey (MJ) introduced the six themed subcommittees:</p> <ul style="list-style-type: none"> • Agriculture • Economic Growth • Environment, Climate Change & Resiliency • Neighborhoods & Housing • Parks, Recreation, Open Space & Historic Resources • Transportation & Mobility <p>The subcommittees were responsible for organizing their own meeting times to create a set of draft goals and recommendations.</p>	

<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<p>Mr. McCaughey noted that these recommendations are for the consideration of the CPUC to review, continue to refine, and to possibly include in the draft plan update.</p> <p>Mr. McCaughey then introduced overlapping themes proposed by two or more subcommittees.</p> <p>Overlapping Common Themes</p> <ul style="list-style-type: none"> • Greater Walkability • Conservation Easement Program • Tree/forest management • Strategic siting of solar panels • Enhance productive partnerships • Connection between density and supportive infrastructure <p>Mr. McCaughey then listed the goals and recommendations put forth by each subcommittee:</p> <p>Agriculture Subcommittee</p> <p>Goal: <i>Ensure the long-term viability of agriculture as a vocation and economic pursuit within the Town of Guilderland by prioritizing the preservation of suitable farmland and by promoting agriculture as an important component of the Town’s economy and character</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Promote the Town’s conservation easement program, offering flexible, tiered incentives to landowners who dedicate acreage to remain undeveloped 2. Prioritize preservation of prime agricultural soils and scenic viewsheds in future siting decisions for solar energy infrastructure in the Town 3. Assess and weigh the potential for harmful impacts to existing rural character when evaluating proposed expansion of municipal water/sewer infrastructure in western Guilderland 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<ol style="list-style-type: none"> 4. Explore the use of flexible zoning options – e.g., cluster subdivisions – to confine development in rural portions of the Town to smaller lots and thereby encourage the preservation of agricultural enterprise/open space in the remaining land area 5. Explore options for light retail/farm service business on the western end of US-20 near Princetown to serve rural Guilderland 6. Form a standing agricultural committee, with oversight by the Town, to advocate for the productive use of agricultural lands for farming and other agricultural activities 7. Prioritize the responsible management of forested areas in Guilderland, which can support syrup production, honey production, and woodlots and which also serve as important wildlife habitat 8. In partnership with the City of Watervliet, seek grants and other funding sources to support the clean-up of western areas of Watervliet Reservoir, which are visible from US-20 9. Explore the creation of a Purchase of Development Rights (PDR) program, with flexible terms, to protect existing open spaces and farm lands and incentivize new development in areas with existing supportive infrastructure. <p>One comment added by a CPUC member is that Town programs, like the conservation easement program, are voluntary and that there is a need to consider landowner property rights.</p> <p>Economic Growth Subcommittee Goal: <i>Establish and promote a diverse and strategic economic base that provides income, employment, and fiscal resources to</i></p>	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<p><i>the community in a manner that is compatible with the future land use plan and unique identity of Guilderland.</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Continue and expand relationships and incentives available through federal, state, county and local organizations that support both the existing and future business community and promote Guilderland's economic future. 2. Identify existing and potential centers for economic and community development and encourage appropriate development in those locations with marketing efforts, infrastructure investment and economic development incentives. 3. Identify and establish the desired mix and scale of businesses in a manner that recognizes, and is sensitive to, the neighborhood setting and cultural diversity of the Town. This includes supporting home-based businesses. 4. Promote the growth of local business. In doing so the Town should organize, advertise, and encourage local small businesses to participate in marketing programs, i.e., nationally recognized Small Business Week. 5. Support agriculture in Guilderland and identify ways in which the town can make this possible. 6. Develop strategies to attract well-paying, job-creating employers who will be able to provide employment opportunities for Guilderland's community and offers high quality of life. 7. Encourage partnerships with higher learning institutions including the University at Albany, the Albany Nanotech Complex and related entities to promote economic 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<p>development opportunities in the town.</p> <ol style="list-style-type: none"> 8. Seek relationships with educational schools/institutions as they play a crucial role in the well-being and future success of a community. A skilled and educated workforce can attract businesses to the area, leading to economic development and job opportunities. 9. Explore developing a new village-like “planned community,” built from the ground up, in the north-west corner of Guilderland. (Perhaps an all Green Community.) 10. Periodically do a formal review of the Comprehensive Plan and report on progress towards its goals. <p>Mr. Betton elaborated that people of different opinions would find some common ground in the presented goals and recommendations of the economic subcommittee.</p> <p>Environment, Climate Change & Resiliency Subcommittee</p> <p>Goal #1 <i>Preserve the quality of life and Town character in Guilderland through strategic hazard mitigation and resiliency measures to address the impacts of a changing climate.</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Build on Guilderland’s designation as a registered Climate Smart Community by completing the enumerated criteria for Bronze-level Climate Smart Community Certification by 2030. 2. Encourage and incentivize resiliency through town practices, procedures, rules and regulations wherever practicable. Resiliency measures include but are not limited to: <ul style="list-style-type: none"> ○ Stormwater infrastructure improvements 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<ul style="list-style-type: none"> ○ Wetland protection ○ Reducing heat island effects through tree planting and preservation ○ Stewardship of Town forests and open space for ecosystem health ○ Creation of alert system for extreme weather events ○ Preservation of open space ○ Improving environmental education and outreach at Town parks <p>Goal #2 <i>Reduce community-wide greenhouse gas emissions through forward-thinking environmental, transportation, and energy planning.</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Wherever feasible, encourage and incentivize clean energy production, including at Town-owned facilities 2. Encourage low- or no-GHG-producing transportation options in Guilderland by supporting infrastructure for electric vehicles, cycling, walking, and public transportation 3. Encourage agricultural practices that sequester carbon such as forest pastures and no-till seeding 4. Encourage the use of energy-efficient lighting and fixtures such as LED, where such applications can reduce ambient light pollution as well as energy consumption <p>A cooling station for summer was recommended by a CPUC member.</p>	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<p>The three remaining subcommittee goals and recommendations were presented by Jaclyn Hakes (MJ):</p> <p>Neighborhoods & Housing Subcommittee</p> <p>Goal #1: <i>Provide a balanced blend of quality housing opportunities, including a desirable range of housing types and price ranges, which are affordable and accessible to residents.</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Development that prioritizes energy efficiency, water conservation, and the use of sustainable materials 2. Support for existing structures as housing resources for the Town and its residents, including possible incentives for renovating smaller, older homes to maintain diversity in the available housing stock 3. Create park amenities for residents, prioritizing underserved areas within the Town such as Westmere 4. Encourage the development of smaller homes, especially one-story homes that serve the needs of older residents 5. Promote age-in-place initiatives such as Guilderland Senior Services 6. Encourage developments that designate some portion of the overall housing units as affordable, as determined by a percentage of area median income 7. Proactively develop guidelines for Accessory Dwelling Units in the Town 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<p>Goal #2 <i>Preserve and enhance Guilderland’s identity, image, and quality of life; and maintain and strengthen the distinction between the Town’s developed and rural areas, as well as the distinction between the town’s neighborhoods and commercial areas.</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Look for ways to improve parking regulations to serve the Town better: changing wording to “recommended” rather than “required”, shared parking for adjacent businesses, parking issues associated with ADUs 2. Partner with land trusts to achieve the goal of preserving open space in Town 3. Encourage and promote use of solar panels on strategic Town property locations 4. Encourage and potentially incentivize residential rooftop solar panels 5. Retain and strengthen the character of Guilderland’s residential neighborhoods, and develop building, landscaping and signage guidelines for commercial areas to create a cohesive and aesthetically pleasing visual environment and sense of place 6. Encourage street tree planting and other aesthetic improvements in residential neighborhoods using native/non-invasive species. 7. Hire a town arborist to evaluate trees in town, protect heritage trees from development, and enforce the code provisions regulating the amount of trees that can be cut down for any development project. 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<p>Parks, Recreation, Open Space & Historic Resources Subcommittee</p> <p>Goal #1 <i>Recognize Guilderland’s historic resources and preserve and enhance cultural opportunities in the community.</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Support the work of interested community residents and organizations who are already working on protecting and enhancing the Town’s historic and cultural heritage. Shall maintain open communication with interested parties. 2. Develop land use regulations and incentives to protect historic/archaeologically sensitive areas. 3. Enhance the opportunities for residents and visitors to experience the Town’s historic and cultural sites. The Town shall provide the opportunity of local organizations to utilize the historic sites for educational and fundraising purposes. 4. Cultivate public awareness of the Town’s historical and cultural resources through the schools, Town website and local newspapers. 5. Develop closer ties with the University of Albany and increase community access and awareness of its diverse array of programs and facilities and implement suggestions UAlbany provided in their research. 6. Promote educational opportunities, festivals and other community observances. Including at the Mynderse-Frederick House, Schoolcraft House, Ballet Barn, and Town Parks, and any other locations the town may acquire, should be used. 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<ol style="list-style-type: none"> 7. Evaluate the adequacy of existing facilities to support programs for youth, seniors, small-scale performances, recitals, concerts, and other public events. Such plans must include ADA compliance. 8. Create strategies for the sustained financial support of the Town’s historical and cultural sites and programs. Financial support must be part of the Town budget, and also include fundraising events for specific projects; similar to other municipalities which have had fundraising through “buy a brick.” <p>Goal #2 <i>Provide sufficient and diverse well-located, and affordable, active and passive recreational opportunities for all Guilderland residents. Efforts to provide a connectivity green space to link various recreational areas to each other wherever feasible shall be deployed.</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Formalize a community dialogue to continually evaluate the Town’s recreational facilities and programs to ensure responsiveness to the Town’s changing recreational desires. 2. Work with other municipalities, the school districts, the YMCA, the University of Albany, Guilderland Public Library and private recreation providers to maximize year-round recreational opportunities for Town residents, especially youth and senior citizens. 3. Maintain and upgrade the Town’s existing recreational programs and facilities. 4. Identify a network of multi-use trails that link neighborhoods with schools, commercial and entertainment centers, Town service facilities, the public transit system, and open spaces. 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<p>5. Identify potentially underutilized resources and explore the creation of new recreational opportunities for Town Residents.</p> <p>Goal #3 <i>Protect important agricultural, natural, and open space resources, which contribute to the diversity, character, aesthetics, economy, and general health and welfare of the Town. Resources such as the Watervliet Reservoir and watershed, viable farmland, ravines, woodlots, streams, aquifers, wetlands, floodplains, the escarpment, viewsheds, and the pine bush are recognized for their role in the drainage, water supply, agriculture, aesthetics, recreation and wildlife habitat.</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Maintain and improve water quality. 2. Create incentives for property owners to protect important agricultural, natural and open space resources including financial, regulatory, and other tools available for this purpose. 3. Encourage community participation in a county-based agriculture and farmland protection program. 4. Identify incentives and actions by the community to support farming as an economic activity in Guilderland. 5. Discourage impact to sensitive resources such as steep slopes, stream corridors, wetlands, and significant habitat/open spaces and viewsheds. 6. Identify ways to help protect and improve water quality in the reservoir, including encouraging cooperative efforts with the City of Watervliet (property owner) and neighboring communities located in the watershed of the Watervliet Reservoir. 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<ol style="list-style-type: none"> 7. Identify new potential groundwater sources for municipal water supply and protect these areas from incompatible, potentially polluting land uses through a well-head protection plan. 8. Create an action plan for the identification, voluntary acquisition and management of properties that comprise a comprehensive open space and natural resource preservation system. 9. Establish a green belt area around the hamlets to preserve open spaces. <p>Transportation & Mobility Subcommittee</p> <p>Goal: <i>Provide safe, convenient, and efficient transportation options for people and goods within, through and around the Town of Guilderland, which are supportive of the Town’s future land use plan, and which minimize the impact of traffic on the Town’s Character and quality of life.</i></p> <p>Recommendations:</p> <ol style="list-style-type: none"> 1. Enhance pedestrian mobility in all areas of Town by expanding sidewalk and the multi-use trail system to better link community centers, recreation, neighborhoods, shopping and employment areas. 2. Increase safety for cyclists and pedestrians by adding “Share the Road” signage and by evaluating ways to increase pedestrian visibility and crossing times at key intersections in Town 3. Consider the capabilities and characteristics of electric-powered bicycles in the design of bicycle infrastructure within the Town 4. Encourage and incentivize the integration of shared bike/pedestrian paths in new housing developments, linking such areas to existing neighborhoods as 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<p>well as other amenities like parks, community services, and retail</p> <ol style="list-style-type: none"> 5. Install benches, bicycle racks, and other appropriate street furniture in strategic locations to incentivize and support non-motorized transportation options in Guilderland 6. Extend and enhance pedestrian walkways and safe crossings westward from Stuyvesant Plaza, facilitating greater foot traffic for businesses along Western Avenue 7. Encourage walkable residential nodes, connected to commercial offerings and other amenities 8. Promote the use of CDTA Flex service in Guilderland 9. Initiate a “Bike Guilderland Week” to promote alternative transportation options in Guilderland 10. Partner with the NYS Department of Transportation to facilitate a pedestrian needs study of Guilderland 11. Partner with relevant regional organizations to encourage bike share facilities at key locations within the Town 12. Partner with the Thruway Authority to evaluate the potential for diverting a higher percentage of local traffic to the Thruway and, thus, reduce the traffic burden on Western Avenue 13. Partner with regional employers and the CDTA to increase the use of public transportation for daily commuting, including potential expansion of the Universal Bus Pass system in Guilderland <p>CPUC members were asked to complete the following over the next month.</p> <ul style="list-style-type: none"> • Review subcommittee input • Identify language edits. • Identify additional recommendations. 	
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<p>Subcommittee Draft Goals & Recommendations Discussion (cont.)</p>	<ul style="list-style-type: none"> • Provide questions or identify issues that were not addressed. 	
<p>CPUC Open Discussion</p>	<p>One CPUC commented that some recommendations were strategic or operational. Many recommendations varied by scale.</p> <p>MJ noted to those in attendance that it is common for recommendations in comprehensive plans to vary in scale.</p> <p>Another CPUC member mentioned that there was little conflict between the recommendations of the various subcommittees. However, there may be an issue of competing resources.</p>	<p>None.</p>
<p>Next Steps</p>	<p>Jaclyn Hakes (MJ) provided an overview of the next steps in the Comprehensive Plan Update process:</p> <ul style="list-style-type: none"> • CPUC Homework <ul style="list-style-type: none"> ○ Review Subcommittee Draft Goals & Recommendations ○ Written feedback to MJ by December 15 • Next CPUC Meeting – January 9, 2024, at 7:00 p.m. – Guilderland Town Hall • Public Workshop #3 - TBD <p>Ms. Hakes noted that the consultant team plans to share draft meeting materials with both the CPUC and the public in advance of future meetings, to align with Town practices.</p>	<p>None.</p>
<p>Public Comment</p>	<p>Committee Chair Betton opened the floor to public comment.</p> <p>The following comments were provided by members of the public present:</p>	<p>None.</p>

<p>Public Comment (cont.)</p>	<p>The first comment raised was that the term “Complete Streets” was preferred when discussing transportation.</p> <p>The same commentor advocated for the consideration of known wildlife corridors in decisions regarding open space conservation.</p> <p>Another individual spoke in favor of using specific language in plan recommendations.</p> <p>One commenter raised the appropriateness of a moratorium on building apartment complexes.</p> <p>The next commenter recommended the mitigation of impervious surfaces for proposed projects. The same commenter also suggested to evaluate how traffic studies are done in Town and the possibility of improving them.</p> <p>Another commentor was in support of a town arborist. They also suggested that electric vehicle charging stations be installed in places of retail and recreation. This commentor also recommended the update and rehabilitation of existing structures for new homeowners</p> <p>A member of the public advocated for an open space inventory.</p> <p>Committee Chair Betton asked for any further public comment. Hearing none, Chair Betton adjourned the meeting.</p>	<p>None.</p>
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This meeting summary conveys our understanding of the items discussed and agreements reached at this meeting. Please forward any additions, corrections and/or questions to my attention.

Submitted by:
 Jesse McCaughey, MJ Engineering and Land Surveying, P.C.
 cc: Consultant Team, Comprehensive Plan Update Committee, Town of Guilderland, File

Comprehensive Plan Update Committee (CPUC)

Name	Present
James Abbruzzese	<input checked="" type="checkbox"/>
Dominic Rigosu	<input checked="" type="checkbox"/>
Tara Cristalli	<input checked="" type="checkbox"/>
Richard Brustman	<input checked="" type="checkbox"/>
Caitlin Ferrante	<input checked="" type="checkbox"/>
Cody Betton	<input checked="" type="checkbox"/>
Lisa Hart	<input checked="" type="checkbox"/>
Stephen Wilson	<input checked="" type="checkbox"/>
Elizabeth Lott	<input checked="" type="checkbox"/>

Town Representatives & Planning Support

Name	Present
Ken Kovalchik	<input checked="" type="checkbox"/>

Consultant Team

Name	Affiliation	Present
Jaclyn Hakes, Project Manager	M.J. Engineering	<input checked="" type="checkbox"/>
Jesse McCaughey	M.J. Engineering	<input checked="" type="checkbox"/>

PATHWAY TO OUR FUTURE

GUILDERLAND COMPREHENSIVE PLAN



TOWN OF GUILDERLAND

COMPREHENSIVE PLAN UPDATE COMMITTEE MEETING SUMMARY

Purpose: Comprehensive Plan Update Committee (CPUC) Meeting #8
Date and Time: January 22, 2024, 7:00 pm
Location: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY
Attendees: See Below

Agenda Item	Discussion	Key Decisions & Outcomes
<p>Welcome</p>	<p>Vice Chair of the Comprehensive Plan Update Committee (CPUC) Jim Abbruzzese welcomed Committee members, Town staff, and members of the public. Mr. Abbruzzese introduced Jaclyn Hakes (MJ Engineering), who identified other members of the planning team in attendance:</p> <ul style="list-style-type: none"> • Jesse McCaughey (MJ) • Nan Stolzenberg (Community & Environmental Planning Associates) • Ellen Pemrick (E.M. Pemrick & Co.) <p>Ms. Hakes then provided an overview of the meeting agenda, including:</p> <ul style="list-style-type: none"> • Project Schedule & Engagement Update • Refined Draft Recommendations Discussion • Future Land Use Discussion/Exercise 	<p>None.</p>

	<ul style="list-style-type: none"> • CPUC Open Discussion • Next Steps • Public Comment 	
<p>Project Schedule & Engagement Update</p>	<p>Jaclyn Hakes (MJ) provided an update on the Comprehensive Plan Update process, drawing attention to the upcoming steps and required process components prior to the adoption of the Plan Update.</p> <p>Ms. Hakes reiterated the range of completed public engagement activities from earlier in the planning process, such as:</p> <ul style="list-style-type: none"> • Project Website Comment Portal • Public Open House/Visioning • Stakeholder Focus Groups • Community Survey • Student Engagement • Public Workshop #2 <p>Ms. Hakes noted that the third public event is envisioned for February, 2024. Ms. Hakes noted that the purpose of the third public event would be to check in with the public about preliminary draft recommendations which have been developed through this Update process.</p>	<p>None.</p>
<p>Refined Draft Recommendations Discussion</p>	<p>Jaclyn Hakes (MJ) provided background information about how the current list of draft recommendations had been assembled:</p> <ol style="list-style-type: none"> 1. Topic-based subcommittees submitted input on proposed updates and/or additions to the goals and recommendations in the existing Comprehensive Plan 2. CPUC members reviewed the input from the subcommittees and offered follow-up input 3. Members of the planning team evaluated the resulting list of 	

<p>Refined Draft Recommendations Discussion (Cont'd)</p>	<p>recommendations for any potential gaps or missing pieces</p> <ol style="list-style-type: none"> 4. Recommendations were augmented, re-worded, and/or re-organized based on input from the CPUC and the planning team members 5. An updated version of draft recommendations was distributed to the CPUC in advance of the meeting for review and consideration <p>Ms. Hakes identified a potential structure for the draft Comprehensive Plan Update document, which would feature sections addressing the following identified topic areas:</p> <ul style="list-style-type: none"> • Agriculture • Economic Growth • Environment, Climate Change & Resiliency • Neighborhoods & Housing • Parks, Recreation, Open Space & Historic Resources • Transportation & Mobility <p>Following these theme-based sections, Ms. Hakes pointed out the usefulness of having sections to address Governance and Implementation.</p> <p>In order to elicit input from the CPUC on the updated list of draft recommendations, Ms. Hakes explained that the following discussion would focus on each separate theme, in turn, and there would be an opportunity to CPUC members to provide input based upon their review of publicly-available advance meeting materials.</p> <p>Nan Stolzenburg of the planning team read the goal for Agriculture aloud to initiate the discussion on the associated draft recommendations.</p> <p>Agriculture</p>	
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<p>Refined Draft Recommendations Discussion (Cont'd)</p>	<p>Goal: <i>Ensure the long-term viability of agriculture as a vocation and economic pursuit within the Town of Guilderland by prioritizing the preservation of suitable farmland and by promoting agriculture as an important component of the Town's economy and character</i></p> <p>Ms. Stolzenburg noted that the "toolbox" for protecting agriculture in Guilderland needed to be enlarged, which led to the addition of supplemental draft recommendations.</p> <p>One comment added by a CPUC member is that standing committees would be useful for all six of the identified topic areas – not only agriculture.</p> <p>Another CPUC member requested that "dual use" or "agrivoltaic" language be incorporated in the recommendation to facilitate compatible development of solar energy infrastructure in Guilderland.</p> <p>A further CPUC member comment advocated for consolidating those recommendations which deal with updating definitions or the zoning code.</p> <p>Ellen Pemrick read aloud the goal for the Business, Employment, and Fiscal Resources theme (formerly titled Economic Growth), to initiate a discussion of related draft recommendations:</p> <p>Business, Employment, and Fiscal Resources Goal: <i>Establish and promote a diverse and strategic economic base that provides income, employment, and revenue to the community in a manner that is compatible with the future land use plan and unique identity of Guilderland.</i></p> <p>A CPUC member requested that the subcommittee recommendation on the</p>	
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<p>Refined Draft Recommendations Discussion (Cont'd)</p>	<p>development of Town-owned residential development be added back to the overall list of draft recommendations.</p> <p>Another CPUC member requested a recommendation calling for a standing committee on economic development in the Town.</p> <p>A CPUC member noted a desire to see a recommendation for the Comprehensive Plan Update document and its recommendations to be reviewed on an annual basis after adoption.</p> <p>A CPUC member requested that a recommendation for expedited development review – if certain conditions are met – include more explanation within the text.</p> <p>Nan Stolzenburg read aloud the goal for Environment, Climate Change & Resiliency to initiate a discussion of related recommendations.</p> <p>Environment, Climate Change & Resiliency Goal <i>Protect the natural resources that support quality of life and Town character in Guilderland through strategic hazard mitigation and resiliency measures to mitigate the impacts of a changing climate.</i></p> <p>A CPUC member expressed that a recommendation about development on slopes should not take a “one size fits all” approach but should recognize various factors including soil type.</p> <p>A CPUC member mentioned that maps showing constraints on slope development in Guilderland used to exist many years ago, though the hard copies may not exist anymore.</p> <p>A CPUC member expressed that limiting forest cover in riparian areas along the Normans Kill should be extended to include its tributaries.</p>	
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**Refined Draft
Recommendations
Discussion (Cont'd)**

The Guilderland Town Planner noted that, currently, steep slopes in the Town are only measured when there is a water course at the foot of the slope.

A CPUC member spoke in favor of giving high priority to those recommendations pertaining to the Town's efforts to prepare for climate emergencies, looking at the present capabilities of Town departments. Yearly review will be needed to evaluate the status of implementation. The same CPUC member spoke of the need to establish State/Federal coordination for climate hazard response.

Nan Stolzenburg mentioned the important of factoring in planning from the Albany County Resiliency Plan, which covers Guilderland, as well.

Ellen Pemrick read aloud the goal for the Neighborhoods & Housing theme to initiate a discussion of related draft recommendations.

Neighborhoods & Housing

Goal:

Provide a balanced blend of quality housing opportunities, including a desirable range of housing types and price ranges, which are affordable and accessible to residents.

Ms. Pemrick showed a slide demonstrating examples of "missing middle housing," such as duplexes and other smaller-scale rental units.

A CPUC member noted that Accessory Dwelling Units (ADUs) should be especially promoted near transit lines, to prevent potential issues with parking availability.

A CPUC member expressed concerns about the use of ADUs as short-term rentals.

A CPUC member recommended consolidating all of the recommendations to modernize the zoning code, enumerating

<p>Refined Draft Recommendations Discussion (Cont'd)</p>	<p>the suggested modernizations within a single recommendation.</p> <p>Jesse McCaughey (MJ) read aloud the three goals for Parks, Recreation, Open Space & Historic Resources to initiate a discussion of related draft recommendations.</p> <p>Parks, Recreation, Open Space & Historic Resources</p> <p>Goal #1 <i>Provide access to a diverse network of well-maintained active and passive recreational facilities for Guilderland residents of all ages and abilities.</i></p> <p>Goal #2 <i>Prioritize the preservation of open space in the Town of Guilderland, particularly where such areas perform critical ecosystem functions and/or contribute to scenic resources that influence the character, aesthetics, economy, health and welfare of the Town.</i></p> <p>Goal #3 <i>Preserve Guilderland’s historic resources and enhance cultural opportunities in the community.</i></p> <p>A CPUC member requested that the issue of “emerging contaminants” such as PFAS in the recommendation targeting water quality in the Watervliet Reservoir and its tributaries. An action plan to address emerging contaminants should be incorporated.</p> <p>A suggestion was made to re-categorize the water quality recommendation(s) under the heading of Environment.</p> <p>A CPUC member suggested broadening the reference to UAlbany to include other higher education institutional partners for cultural opportunities.</p>	
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<p>Refined Draft Recommendations Discussion (Cont'd)</p>	<p>For the Open Space category, a CPUC member suggested the need to coordinate with other area organizations that are also working to provide open space in and around Guilderland – trusts, land conservancies, etc.</p> <p>A CPUC member suggested that information about potential funding streams to conduct the necessary studies should be identified in the plan document.</p> <p>Jesse McCaughey (MJ) read aloud the goal for Transportation & Mobility to initiate a discussion on the related draft recommendations.</p> <p>Transportation & Mobility</p> <p>Goal: <i>Provide safe, convenient, and efficient transportation options for people and goods within, through and around the Town of Guilderland, which are supportive of the Town's future land use plan, and which minimize the impact of traffic on the Town's character and quality of life.</i></p> <p>A CPUC member spoke in favor of emphasizing the recommendation to increase NY Thruway access, as an attempt to alleviate traffic congestion on Western Avenue.</p> <p>A CPUC member spoke in favor of addressing the redundancy in the document with regard to bronze-level Climate Smart Communities designation.</p> <p>A CPUC member spoke in favor of creating subcategories for various transportation modes and road jurisdictions – e.g., state highways, local roads, etc.</p> <p>A CPUC member spoke in favor of including bus shelters in the list of recommended street furniture to promote alternative modes of transportation.</p>	<p>CPUC members can submit additional input on goals and recommendations to the planning group prior to the next CPUC meeting.</p>
<p>Refined Draft Recommendations Discussion (Cont'd)</p>		

<p>Future Land Use Discussion/Exercise</p>	<p>Jaclyn Hakes (MJ) introduced a discussion of future land use by providing an overview of some pertinent public input on topics such as business, housing, recreation, and agriculture</p> <p>Ms. Hakes listed several questions for the CPUC members to consider when thinking about future land use in Guilderland:</p> <ul style="list-style-type: none"> • What land uses should be different moving forward and where? • Should there be any changes in future land uses along Route 20? • Where should commercial development take place? What type? • Where should additional residential development take place? What type? • Where should agricultural lands be protected in the Town? • What should occur at the gateways? <p>Ms. Hakes showed the future land use map from the existing Comprehensive Plan, adopted in 2001. Ms. Hakes highlighted several areas on the map and compared those areas with the current land uses in Guilderland, according to land use classification codes used by the Town tax assessor.</p> <p>A CPUC member commented that “strip development,” as illustrated on the 2001 map, was undesirable from his perspective.</p>	<p>Public input on future land use priorities will be sought at the scheduled Public Open House event.</p>

<p>CPUC Open Discussion</p>	<p>No additional topics for discussion were identified by the Committee at this time.</p>	<p>None.</p>
<p>Next Steps</p>	<p>Jaclyn Hakes (MJ) provided an overview of the next steps in the Comprehensive Plan Update process:</p> <ul style="list-style-type: none"> • CPUC Homework <ul style="list-style-type: none"> ○ Review Refined Recommendations ○ Identify Top 3-5 Priorities for each topic ○ Provide feedback on future land uses • Public Workshop #3 – February 12, 2024, at 7:00 p.m. – Guilderland Town Hall • Next CPUC Meeting – March 12, 2024, at 7:00 p.m. – Guilderland Town Hall <p>Ms. Hakes noted that the consultant team plans to share draft meeting materials with both the CPUC and the public in advance of future meetings, to align with Town practices.</p>	<p>None.</p>
<p>Public Comment</p>	<p>Committee Vice Chair Abbruzzese opened the floor to public comment.</p> <p>The following comments were provided by members of the public present:</p> <p>A member of the public support for multi-use developments that incorporate business on the first floor and residential units on higher floors.</p> <p>A member of the public expressed concern that the Town character is resembling the character of Colonie.</p> <p>The Town Planner encouraged members of the public to review the land use map,</p>	<p>None.</p>

Public Comment (cont.)	<p>particularly that 35% of the land area in Town is used for low-density residential, which contributes significantly to traffic/trip generation.</p> <p>A member of the public expressed concern that the unique character of Guilderland had not been adequately reflected in the draft vision.</p> <p>A member of the public expressed that he had concerns about recommendations that facilitated development.</p> <p>Committee Vice Chair Abbruzzese asked for any further public comment. Hearing none, Chair Abbruzzese adjourned the meeting.</p>	None.
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This meeting summary conveys our understanding of the items discussed and agreements reached at this meeting. Please forward any additions, corrections and/or questions to my attention.

Submitted by:

Jesse McCaughey, MJ Engineering and Land Surveying, P.C.

cc: Consultant Team, Comprehensive Plan Update Committee, Town of Guilderland, File

Comprehensive Plan Update Committee (CPUC)

Name	Present
James Abbruzzese	<input checked="" type="checkbox"/>

Dominic Rigosu	<input checked="" type="checkbox"/>
Tara Cristalli	<input checked="" type="checkbox"/>
Richard Brustman	<input checked="" type="checkbox"/>
Caitlin Ferrante	<input checked="" type="checkbox"/>
Cody Betton	<input type="checkbox"/>
Lisa Hart	<input type="checkbox"/>
Stephen Wilson	<input checked="" type="checkbox"/>
Elizabeth Lott	<input type="checkbox"/>

Town Representatives & Planning Support

Name	Present
Ken Kovalchik	<input checked="" type="checkbox"/>

Consultant Team

Name	Affiliation	Present
Jaclyn Hakes, Project Manager	M.J. Engineering	<input checked="" type="checkbox"/>
Jesse McCaughey	M.J. Engineering	<input checked="" type="checkbox"/>
Nan Stolzenburg	Community & Environmental Planning Associates	<input checked="" type="checkbox"/>
Ellen Pemrick	E. M. Pemrick & Co.	<input checked="" type="checkbox"/>

PATHWAY TO OUR FUTURE GUILDERLAND COMPREHENSIVE PLAN



TOWN OF GUILDERLAND

COMPREHENSIVE PLAN UPDATE COMMITTEE MEETING SUMMARY

Purpose: Comprehensive Plan Update Committee (CPUC) Meeting #9
Date and Time: March 12, 2024, 7:00 pm
Location: Guilderland Town Hall, 5209 Western Turnpike, Guilderland, NY
Attendees: See Below

Agenda Item	Discussion	Key Decisions & Outcomes
Welcome	<p>Vice Chair of the Comprehensive Plan Update Committee (CPUC) Jim Abbruzzese welcomed Committee members, Town staff, and members of the public. Mr. Abbruzzese introduced Jaclyn Hakes (MJ Engineering), who provided an overview of the meeting agenda, including:</p> <ul style="list-style-type: none"> • Project Schedule & Engagement Update • Draft Comprehensive Plan Update – Document Organization • CPUC Open Discussion on Vision/Goals/Recommendations Refinements • Future Land Use Discussion/Exercise • Next Steps • Public Comment 	<p>None.</p>

<p>Project Schedule & Engagement Update</p>	<p>Ms. Hakes (MJ) provided an update on the Comprehensive Plan Update process, drawing attention to the upcoming steps and required process components prior to the adoption of the Plan Update.</p> <p>Ms. Hakes reiterated the range of completed public engagement activities from earlier in the planning process, such as:</p> <ul style="list-style-type: none"> • Project Website Comment Portal • Public Open House/Visioning • Stakeholder Focus Groups • Community Survey • Student Engagement • Public Workshop #2 <p>Ms. Hakes noted that the third public engagement event took place on February 12, 2024. Ms. Hakes also indicated that the fourth public engagement event would be a public hearing – as required by Town Law 272-a. The anticipated timing for the public hearing is summer 2024, pending work by the CPUC to review the Comprehensive Plan document for readiness.</p> <p>Jesse McCaughey (MJ) then provided an overview of the Public Open House event, which was held on February 12:</p> <ul style="list-style-type: none"> • Held at Guilderland Town Hall • Participants could drop in between 7-9 p.m. • More than 60 recorded participants • At least 12 first-time participants • Background info on Comp Plan provided • Draft Vision, Goals, & Recommendations listed • There was a visual preference board for different “missing middle” housing types • Interactive large-format land use maps with stickers • Feedback from all participants welcome 	<p>None.</p>
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<p>Project Schedule & Engagement Update (Cont'd)</p>	<p>Open House participants provided the following feedback on the Draft Vision statement, which was displayed at one Open House activity station:</p> <p>Ideas/Wording that Resonated:</p> <ul style="list-style-type: none"> • Protecting historic sites/environment/ wildlife/open space • Supporting local agriculture • Educational initiatives • Affordable housing • “Well-loved businesses” • Well-designed transportation and emerging technologies • “Residents of all ages and backgrounds” <p>Ideas/Wording that Needs More Emphasis:</p> <ul style="list-style-type: none"> • Environment/resilience • Protecting infrastructure from overdevelopment • Lack of Town center(s) • Town character <p>Open House participants used blue stickers on interactive station boards to indicated which of the proposed draft recommendations aligned with their priorities. The following list of draft recommendations received higher levels of public support in each respective thematic category:</p> <p><i>Agriculture</i></p> <ul style="list-style-type: none"> • Limiting the extension of public water/sewer infrastructure toward rural areas of Town • Promoting/maintaining scenic resources on rural corridors • Supporting farmers’ markets, farm stands, etc. <p><i>Business, Employment, and Fiscal Resources</i></p> <ul style="list-style-type: none"> • Encourage the redevelopment and adaptive reuse of property • Develop design guidelines for signage with illustrative examples 	
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<p>Project Schedule & Engagement Update (Cont'd)</p>	<ul style="list-style-type: none"> • Develop strategies to attract well-paying, job-creating employers who will be able to provide employment opportunities for Guilderland’s community <p><i>Environment, Climate Change, and Resiliency</i></p> <ul style="list-style-type: none"> • Maintain and improve water quality in Watervliet Reservoir and its tributaries • Encourage incentivize climate resiliency through Town practices, procedures, rules, and regulations • Prioritize the preservation of natural resources and animal habitat <p><i>Neighborhoods and Housing</i></p> <ul style="list-style-type: none"> • Update building design guidelines to promote green building practices that advance the goals of energy efficiency, water conservation, etc. • Consider updating zoning guidelines to require major subdivisions and large developments to incorporate affordable housing options • Expand opportunities for housing types other than single-family in appropriate districts, provided there are design guidelines to ensure compatibility <p>A ‘visual preference board’ showed illustrative examples of the following housing types:</p> <ul style="list-style-type: none"> • Cottage Court • Duplex/2-family • Townhome/3-plex • Accessory Dwelling Unit (ADU) <p>All four pictured housing types received public support, represented by blue stickers.</p> <p><i>Parks, Recreation, Open Space, and Historic Resources</i></p> <ul style="list-style-type: none"> • Evaluate the need to retain the services of a Town arborist to lead 	
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Project Schedule & Engagement Update (Cont'd)

- tree planting and maintenance in Town-owned parklands, rights-of-way, and open spaces
- Expand sidewalk networks and multi-use trails to link neighborhoods, public transit nodes, parks, open spaces, and regional trail networks
- Consider forming a Ridgeline Protection Overlay District
- Create an action plan for the identification, voluntary acquisition, and management of properties that comprise a comprehensive open space preservation system

Transportation and Mobility

- Enhance pedestrian mobility by continuing to expand sidewalk and multi-use trail networks in Town
- Explore options to improve vehicular traffic flow to Guilderland’s public schools, including options for a secondary access route to Farnsworth Middle School
- Partner with regional transportation agencies to address issues in Guilderland including...opportunities to reduce vehicle traffic on Western Ave through development of alternative east-west routes – e.g., toll-free NY Thruway access with an increased number of access points

Open House participants used stickers with themed land-use icons to identify individual priorities on large-scale interactive maps. Highlights of the priorities listed on the maps included:

- Small business/retail on Carman Rd. – e.g., “deli” & “ice cream”
- Recreation in Westmere – e.g., Westlawn Lanes property
- Agricultural land west of routes 158, 146, and 201
- Open space and recreation along the Helderberg Escarpment

<p>Project Schedule & Engagement Update (Cont'd)</p>	<ul style="list-style-type: none"> • Need for affordable housing – mentions of “tiny homes” • Missing middle housing on Carman Road • Near library on Western Ave = “great place for local businesses” • Noted (x2) desire for small retail on US-20 near Princetown line • Area to the west of Watervliet Reservoir “needs to be preserved” <p>The following steps were taken after the Public Open House event:</p> <ul style="list-style-type: none"> • The participant guide and station boards were posted to the project website, with an invitation to submit input via the comment portal • Multiple written public comments were received and transmitted to the CPUC for consideration • A written Open House Summary, with pictures of interactive station board input, was transmitted to the CPUC and posted to the project website 	
<p>Draft Comprehensive Plan Update – Document Organization</p>	<p>Ms. Hakes (MJ) showed a slide outlining the proposed organization of the Comprehensive Plan Update document, which would be as follows:</p> <ul style="list-style-type: none"> • Executive Summary • The Planning Process • Community Profile • Vision & Goals • Agriculture • Business, Employment & Fiscal Resources • Environment, Climate Change & Resiliency • Neighborhoods & Housing • Parks, Recreation, Open Space & Historic Resources • Transportation & Mobility • Future Land Uses • Governance • Implementation 	

<p>Draft Comprehensive Plan Update – Document Organization (Cont’d)</p>	<p>Ms. Hakes then asked for input from the CPUC about the proposed organization. Comments received from CPUC members included:</p> <ul style="list-style-type: none"> • Before “Vision & Goals” section, recommend adding a section on “Opportunities & Challenges” • Implementation section should map out steps of implementing recommendations, with prioritization informed by the CPUC • Timeframes and “lead” department/organization should be identified for recommendations • Tools to address recommendations should be identified • Potential funding sources for recommendations should be identified <p>Ms. Hakes suggested that information concerning the Town character could be introduced early (i.e., Executive Summary) in the plan document and integrated throughout.</p>	
<p>Refined Draft Recommendations Discussion</p>	<p>Jesse McCaughey (MJ) provided background information about how the current list of draft recommendations had been assembled:</p> <ul style="list-style-type: none"> • In-person CPUC input during January meeting discussion • Follow-up email communication from CPUC members • Public input via Open House interactive station boards and project website comment portal <p>Mr. McCaughey also touched on the topic of Town Character, which had appeared in much of the feedback during the recent Public Open House. During the refinement of the draft recommendations, the following Town Character elements had been allocated to one or more of the six (6) thematic categories:</p>	<p>CPUC members have been encouraged to submit additional input on goals and recommendations to the planning group prior to the next CPUC meeting.</p>

**Refined Draft
Recommendations
Discussion
(Cont'd)**

- Bringing light commercial, retail, dining to areas that need those services [Land Use]
- Creating neighborhood community centers [Parks/Historic Resources]
- Ensuring adequate but not excessive parking [Transportation]
- Developing building, landscaping, and signage design guidelines [Housing/Business]
- Ensuring new development does not result in adverse impacts...undue burden on infrastructure [Agriculture]
- Hiring a Town arborist to lead tree planting of non-invasive tree species along rights-of-way, etc. [Parks]
- Providing more sidewalks, street lamps, and decorative landscaping along roadways [Transportation]
- Seeking out public/private partnerships with land trusts/business organizations to implement improvements [Open Space/Business]

During an Open Discussion, the CPUC offered the following feedback on the latest iteration of refinements to the list of draft recommendations:

- There is perhaps an opportunity for intermunicipal partnership to hire an arborist shared with one or more municipality
- There may be opportunities for public/private partnerships to increase community gathering places
- Western Turnpike golf course is a possible site for community gathering space
- Brownfields should be mentioned as targets for redevelopment in Town (along with other vacant properties)
- Concern expressed about whether ADUs would be appropriate Town-wide

<p>Refined Draft Recommendations Discussion (Cont'd)</p>	<ul style="list-style-type: none"> • Concern expressed about excluding any areas from ADU development, provided design guidelines are established and followed • A bridge inventory may be needed • Closed bridges over railroad lines (e.g., at Old State Road) have questionable ownership but represent potential assets for trail development • At-grade rail crossings in Town should be targeted for improvement – not just bridges and culverts • At-grade crossings are an emergency response issue if trains block roadways • Governance section of plan needs to address mechanisms for accountability – who/how/how often plan recommendations get reviewed. 3-5 years mentioned as possible timeline for systematic progress review of plan recommendations 	
<p>Future Land Use Discussion/Exercise</p>	<p>Jaclyn Hakes (MJ) introduced a discussion of future land use by reiterating pertinent public input on topics such as business, housing, recreation, and agriculture.</p> <p>Ms. Hakes listed several questions for the CPUC members to consider when thinking about future land use in Guilderland:</p> <ul style="list-style-type: none"> • What land uses should be different moving forward and where? • Should there be any changes in future land uses along Route 20? • Where should commercial development take place? What type? • Where should additional residential development take place? What type? • Where should agricultural lands be protected in the Town? • What should occur at the gateways? 	<p>CPUC members have been encouraged to submit additional input on future land uses to the planning group prior to the next CPUC meeting. MJ will distribute public input received on future land uses to the CPUC for review and consideration.</p>

<p>Future Land Use Discussion/Exercise (Cont'd)</p>	<p>A CPUC member commented that infrastructure will be a major factor in determining viable future land uses.</p> <p>CPUC members noted a desire for a walkable “Town center.” Ms. Hakes (MJ) remarked that the term “activity node” is sometimes used to describe a walkable commercial zone such as the one being discussed. The Town Planner identified the intersection of US-20 and Route 155 as an area in Town with significant existing infrastructure for development as a “Town center.” Town Planner Kenneth Kovalchik noted that the development of a Town center would potentially motivate CDTA to increase public transit routes west of Crossgates Mall.</p> <p>CPUC members noted that there had been previous attempts to develop mixed-use projects – e.g., “Glassworks Village” – in the area of Town near the library, but those plans had failed to materialize for various reasons.</p>	
<p>Next Steps</p>	<p>Jaclyn Hakes (MJ) provided an overview of the next steps in the Comprehensive Plan Update process:</p> <ul style="list-style-type: none"> • CPUC Homework <ul style="list-style-type: none"> ○ Review Refined Recommendations ○ Provide feedback on future land uses • Draft Comprehensive Plan Outline/Document • Next CPUC Meeting – May 14, 2024, at 7:00 p.m. – Guilderland Town Hall 	<p>CPUC Input on recommendations and future land uses to be submitted by March 29</p>

<p>Public Comment</p>	<p>Committee Vice Chair Abbruzzese opened the floor to public comment.</p> <p>The following comments were provided by members of the public present:</p> <p>A member of the public expressed strong support for the recommendation to hire a Town arborist, noting the comprehensive nature of that job and the high levels of support that the community has expressed for this recommendation.</p> <p>Another member of the public praised the quality of the Committee discussion during this meeting but expressed that public participation in the process could be higher.</p> <p>Another member of the public spoke in favor of 2-family dwellings and Accessory Dwelling Units (ADU). This speaker also spoke in favor of using Conservation Easements as a mechanism to lower taxes for property owners who wish to set aside areas of property to remain undeveloped. Lastly, this speaker noted the importance of protecting waterways and water quality, emphasizing the need for effective stream buffers.</p> <p>CPUC Member Wilson mentioned resources that the NYS DEC has for promoting healthy tributaries.</p> <p>Another member of the public spoke of the need for more modestly sized homes for older residents who desire low-maintenance properties. The intersection of Lydius and Gari Lane was proposed as a potentially suitable location for 2-family dwellings for people 55+.</p> <p>Another member of the public spoke in favor of cluster developments for residents ages 55+. Potential areas in Town were proposed: intersection of Spawn/Lone Pine/Carman Rd. This speaker spoke in support of a proposed tiny home development at Fuller Station, noting that</p>	<p>None.</p> <p>None.</p>
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Public Comment (cont.)	<p>the proposed units would be ADA-accessible. Lastly, this speaker urged the CPUC to review the ideas generated by the subcommittees.</p> <p>Committee Vice Chair Abbruzzese asked for any further public comment. Hearing none, Chair Abbruzzese adjourned the meeting.</p>	
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This meeting summary conveys our understanding of the items discussed and agreements reached at this meeting. Please forward any additions, corrections and/or questions to my attention.

Submitted by:

Jesse McCaughey, MJ Engineering and Land Surveying, P.C.

cc: Consultant Team, Comprehensive Plan Update Committee, Town of Guilderland, File

Comprehensive Plan Update Committee (CPUC)

Name	Present
James Abbruzzese	<input checked="" type="checkbox"/>
Dominic Rigosu	<input checked="" type="checkbox"/>
Tara Cristalli	<input checked="" type="checkbox"/>
Richard Brustman	<input checked="" type="checkbox"/>
Caitlin Ferrante	<input checked="" type="checkbox"/>

Cody Betton	✗
Lisa Hart	☑
Stephen Wilson	☑
Elizabeth Lott	☑

Town Representatives & Planning Support

Name	Present
Ken Kovalchik	☑

Consultant Team

Name	Affiliation	Present
Jaclyn Hakes, Project Manager	M.J. Engineering	☑
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Climate Smart Communities (CSC) Certification Action Checklist - Version 4.2 (December 17, 2021)

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Please note: the information below is only an overview; it does not represent the most current description of the CSC certification actions. For full details and the most current information, please visit this webpage: https://climatesmart.ny.gov/actions-certification/actions/				
CEC: These actions are related to the NYSERDA Clean Energy Communities (CEC) high-impact actions. See this website for more info about CEC: https://www.nyscrda.ny.gov/cec				
Under Review: These italicized actions are currently unavailable; they are being revised by the CSC interagency team.				
CSC Grants: These actions may be fundable under the certification category of the DEC's CSC Grant Program. For details see this webpage: http://www.dec.ny.gov/energy/109181.html#CSC				
Action Name (version 3)	Legacy Action #	Legacy Name(s)	Points	Type/Status
PE1: Build a climate-smart community.				
PE1 Action: CSC Task Force	1.2	Create a community Climate Smart Community task force focused on climate mitigation and adaptation	20	Mandatory
PE1 Action: CSC Coordinator	1.3	Appoint a Climate Smart Community coordinator	10	Mandatory
PE1 Action: National/Regional Climate Program	1.5	Join a national or regional climate campaign or program	3	
PE1 Action: Partnerships with Other Entities	10.3	Cooperate with neighboring communities and partner agencies	3	
PE2: Inventory emissions, set goals, and plan for climate action.				
PE2 Action: Government Operations GHG Inventory	2.1	Develop a government operations GHG emissions inventory	16	Priority, CSC Grants
PE2 Action: Community GHG Inventory	2.2	Develop a community GHG emissions inventory	16	Priority, CSC Grants
PE2 Action: Government Operations Climate Action Plan	2.5	Develop a government operations climate action plan	12 - 16	Priority, CSC Grants
PE2 Action: Community Climate Action Plan	2.6	Develop a community climate action plan	16	Priority, CSC Grants
PE3: Decrease energy use.				
PE3 Action: Government Building Energy Audits	3.1	Conduct energy audits of local government buildings	8 - 16	Priority, Revised Q4 2021
PE3 Action: Interior Lighting Upgrades	3.2	Upgrade interior lighting	1 - 5	
PE3 Action: HVAC Upgrades	3.3	Upgrade HVAC equipment	1 - 5	
PE3 Action: Water-efficient Fixtures	3.4	Install water-efficient fixtures	1 - 4	
PE3 Action: Building Energy Management System	3.5	Install a building energy management system (EMS)	1 - 5	
PE3 Action: Benchmarking - Municipal Buildings	3.32	Adopt an energy benchmarking requirement for government-owned buildings	2 - 4	CEC
PE3 Action: Clean Energy Upgrades	NA	NA (Released as part of version 3)	10	CEC
PE3 Action: Green Building Standard for Government Buildings	3.7	Adopt a green building standard for local government buildings and facilities	2 - 4	
PE3 Action: Green Building Certification	3.8	Build a new green building	15	
PE3 Action: Fleet Inventory	NA	NA (Released as part of version 3)	4	CSC Grants
PE3 Action: Fleet Efficiency Policy	3.10	Adopt a vehicle fleet efficiency policy	2 - 3	CSC Grants
PE3 Action: Fleet Rightsizing	3.11	Right-size the local government fleet	1 - 3	
PE3 Action: Advanced Vehicles	3.12	Replace traditional vehicles with advanced vehicles	2 - 10	CEC
PE3 Action: LED Street Lights	3.15	Convert streetlights to LED	4 - 12	CEC
PE3 Action: LED Traffic Signals	3.16	Convert traffic signals to LED	1 - 4	
PE3 Action: Outdoor Lighting Reduction	3.17	Reduce number of outdoor lighting fixtures	1 - 4	
PE3 Action: Outdoor Lighting Upgrades	3.18	Upgrade outdoor lighting (other than streetlights and traffic signals) to more efficient and/or solar technology	1 - 4	
PE3 Action: Environmentally Preferable Purchasing Policy	3.24	Adopt an environmentally preferable purchasing policy	1 - 4	
PE3 Action: Financing Mechanism for Government Energy Projects	3.25	Establish a financing mechanism for energy efficiency and renewable energy projects in government owned buildings	5	
PE3 Action: Waste & Energy Provisions in Government Contracts	3.26	Incorporate energy efficiency and waste handling provisions in standard specifications and government contracts	1 - 3	
PE3 Action: Incentives for Employee Carpooling & Transit	3.28	Subsidize and incentivize employee alternative commuting	1 - 3	
PE3 Action: Energy Code Enforcement Training	NA	NA (Released as part of version 3)	5	CEC
PE4: Shift to clean, renewable energy.				
PE4 Action: Green Power Procurement Policy	4.1	Adopt a green power purchase policy to ensure increasing local government energy supplies come from renewables	2 - 4	

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PE4 Action: Renewable Energy Feasibility Studies	4.3	Conduct feasibility studies for renewable energy installations	3 - 5	
PE4 Action: Renewable Energy Certificates	4.4	Purchase renewable energy credits (RECs)	2 - 12	CEC, Revised Q4 2021
PE4 Action: Heat Pumps	4.5	Install a geothermal heat pump or other geothermal technology at a new or existing public facility. (Version 3 name: PE4 Action: Geothermal Installation)	9 - 22	CEC
PE4 Action: Solar Energy Installation	4.6	Install solar hot water and/or solar photovoltaic technology on public property	9 - 20	
PE4 Action: Power Purchase Agreement for Renewables	4.7	Serve as a host site for a renewable energy installation and enter into a long-term service contract or power purchase agreement (PPA)	9 - 20	
PE4 Action: Wind Energy Installation	4.8	Install a wind system on public property	9 - 20	
PE4 Action: Wood Pellet Installation	4.9	Install a wood pellet heating system on public property	6 - 17	
PE4 Action: County-hosted Trainings	NA	NA (new action)	3 - 15	CEC, New as of Q4 2021
PE5: Use climate-smart materials management.				
PE5 Action: Organics Management Plan	NA	NA (Released as part of version 3)	2 - 16	CSC Grants
PE5 Action: Government Solid Waste Audit	3.23	Conduct a local government waste audit and track diversion rate over time	2	
PE5 Action: Recycling Bins in Government Buildings	3.20	Provide recycling bins next to all trash receptacles in local government buildings	3	
PE5 Action: Organic Waste Program for Government Buildings	3.21	Provide organic waste collection and composting in local government buildings	1 - 3	
PE5 Action: WasteWise Program	5.3	Participate in the EPA WasteWise program	1 - 2	
PE5 Action: Construction & Demolition Waste Policy	5.5	Adopt a construction and demolition waste reduction program or policy	2 - 6	CSC Grants
PE5 Action: Reuse Programs	5.6	Set up and manage a resource recovery center to encourage reuse of gently used or new materials that have been discarded. (Version 3 name: PE5 Action: Resource Recovery Center)	1 - 7	Revised Q4 2021
PE5 Action: Recycling Program for Public Places & Events	5.9	Provide recycling bins in public places and events	2 - 6	Revised Q4 2021
PE5 Action: Waste Reduction Education Campaign	5.13	Create an educational campaign to encourage recycling, composting and waste reduction	2	
PE5 Action: Community Repair	NA	NA (Released as part of version 3 in 2020)	4	Revised Q4 2021
PE5 Action: Compost Bins for Residents	5.10	Provide compost bins to residents (for sale or free)	2	
PE5 Action: Residential Organic Waste Program	5.11	Create an organics or yard waste collection program	2 - 22	
PE6: Implement climate-smart land use.				
PE6 Action: Comprehensive Plan with Sustainability Elements	6.1	Develop and adopt a comprehensive plan with sustainability elements	3 - 21	Priority, CSC Grants
PE6 Action: Smart Growth Policies	6.2	Incorporate smart growth principles into land-use policies and regulations	1 - 10	Revised Q4 2021
PE6 Action: Unified Solar Permit	6.3	Adopt a renewable energy ordinance	5	CEC
PE6 Action: NYStretch Energy Code	NA	NA (Released as part of version 3)	10	CEC
PE6 Action: Green Building Ordinance	6.4	Establish green building codes	1 - 6	Revised Q4 2021
PE6 Action: Resource-efficient Site Design	6.5	Create resource-efficient site design guidelines (non-reviewable)	TBD	Under Review
PE6 Action: Incentives for Renewable Energy & Efficiency Projects	6.6	Incentivize renewable energy and energy efficiency projects	TBD	Under Review
PE6 Action: Policies for Local Food Systems	6.7	Adopt land-use policies that support or incentivize farmers' markets, community gardens and urban and rural agriculture	1 - 4	Revised Q4 2021
PE6 Action: GreenLITES	3.27	Utilize a green or sustainability rating system for infrastructure improvement projects	6 - 15	
PE6 Action: Green Parking Lot Policies	6.8	Adopt green parking lot standards	1 - 4	Revised Q4 2021
PE6 Action: Complete Streets Policy	6.9	Adopt a complete streets policy	4	Priority, CSC Grants

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PE6 Action: Planning for Biking & Walking	6.10	Implement strategies that support bicycling and walking. (In Q4 2020, this action was split into two actions - one for planning, one for infrastructure.)	3	CSC Grants, Revised Q4 2021
PE6 Action: Infrastructure for Biking & Walking	6.10	Implement strategies that support bicycling and walking. (In Q4 2020, this action was split into two actions - one for planning, one for infrastructure.)	2 - 12	Revised Q4 2021
PE6 Action: Alternative-fuel Infrastructure	6.11	Install electric-vehicle infrastructure	4 - 18	Priority, CEC
PE6 Action: Access to Public Transit	6.12	Implement strategies that increase public transit ridership and alternative transport modes	1 - 9	Revised Q4 2021
PE6 Action: Safe Routes to School	6.13	Implement a Safe Routes to School program	3	Revised Q4 2021
PE6 Action: Traffic Calming	6.14	Implement traffic calming measures	3 - 7	Revised Q4 2021
NA	6.15	Adopt and enforce an anti-idling ordinance	1 - 3	Retired in Q4 2021 (removed from program)
PE6 Action: Natural Resources Inventory	6.17	Develop a natural resource inventory	8 - 10	Priority, CSC Grants
PE6 Action: Local Forestry Program	6.18	Develop a local forestry or tree planting project or program	1 - 10	Revised Q4 2021
PE6 Action: Zoning for Protection of Natural Areas	6.19	Preserve natural areas through zoning or other regulations	2 - 6	Revised Q4 2021
PE7: Enhance community resilience to climate change.				
PE7 Action: Climate Vulnerability Assessment	7.1	Conduct a vulnerability assessment	4 - 16	Priority, CSC Grants
PE7 Action: Evaluate Policies for Climate Resilience	7.3	Review existing community plans and projects to identify climate adaptation strategies and policies or projects that may decrease vulnerability. (Version 3 name: PE7 Action: Climate Smart Resiliency Planning)	6	Priority, CSC Grants
PE7 Action: Climate Adaptation Plan	7.2 & 7.4	7.2 Develop a climate resilience vision and goals (Version 3 name: PE7 Action: Climate Resilience Vision) was combined with 7.4 Develop climate adaptation strategies (Version 3 name: PE7 Action: Climate Adaptation Strategies) in Q4 2020.	3 - 15	Priority, CSC Grants, Revised Q4 2021
PE7 Action: Climate-resilient Hazard Mitigation Plan	7.6	Update the multi-hazard mitigation plan to address changing conditions and identify specific strategies to reduce vulnerability to natural hazards. (Version 3 name: PE7 Action: Hazard Mitigation Plan)	4	Revised Q4 2021
PE7 Action: Heat Emergency Plan	7.7	Develop and implement a heat emergency plan	6	CSC Grants
PE7 Action: Shade Structures Policy	7.8	Require shade structures and features in public spaces	4	
PE7 Action: Cooling Centers	7.9	Open new or expand existing cooling centers	1 - 9	Revised Q4 2021
PE7 Action: Conserve Natural Areas	7.13	Conserve natural areas for species migration and ecosystem resilience. (Version 3 name: PE7 Action: Conservation of Natural Habitats)	1 - 21	
PE7 Action: Watershed-based Flood Mitigation Plan	7.10	Create or update a watershed assessment to identify flooding and water quality priorities. (Version 3 name: PE7 Action: Watershed Assessment) [In Q4 2020, this action split into two actions - one for flooding, one for water quality.]	2 - 5	
PE7 Action: Design Flood Elevation & Flood Maps	7.20	Require consideration of sea-level rise in planning coastal development	2 - 14	
PE7 Action: Freeboard Policies	7.19	Extend areas in which the two-foot freeboard requirement applies	4 - 19	
PE7 Action: Green Infrastructure	7.16	Use green infrastructure to manage stormwater in developed areas	1 - 14	
PE7 Action: Culverts & Dams	7.21	Right-size bridges and culverts, and remove unnecessary and hazardous dams	2 - 24	
PE7 Action: Riparian Buffers	7.12	Conserve, revegetate and reconnect floodplains and buffers in riparian areas (Version 3 name: PE7 Action: Restoration of Floodplain)	2 - 14	
PE7 Action: Strategic Relocation	7.14	Facilitate a strategic relocation of uses that are not water dependent from flood prone areas	4 - 11	
PE7 Action: Nature-based Shorelines	7.18	Use natural, nature-based or ecologically enhanced shoreline protection	2 - 12	

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PE7 Action: National Flood Insurance Program Community Rating System	7.15	Promote community flood prevention strategies through the National Flood Insurance Program Community Rating System	3 - 9	
PE7 Action: Watershed Plan for Water Quality	7.1	Create or update a watershed assessment to identify flooding and water quality priorities. (Version 3 name: PE7 Action: Watershed Assessment) [In Q4 2020, this action split into two actions - one for flooding, one for water quality.]	2 - 6	
PE7 Action: Source Water Protection	7.25	Implement a source water protection program	6 - 10	
PE7 Action: Water Conservation & Reuse	7.23	Implement a water conservation and reuse program	2 - 6	
PE7 Action: Water-smart Landscaping	7.24	Encourage xeriscaping	1 - 6	Revised Q4 2021
PE7 Action: Early Warning Systems and Evacuation Plans	7.22	Develop or enhance early warning systems and community evacuation plans		Under Review
PE8: Support a green innovation economy.				
PE8 Action: Green Jobs Training	8.1	Create a green jobs training program	3	
PE8 Action: Green Vendor Fairs	8.2	Hold green vendor fairs	2	
PE8 Action: Green Economic Development Plans	8.3	Include green industries in economic development plans	4	
PE8 Action: Farmers' Markets	8.6	Create and promote local farmers' markets	3	
PE8 Action: Buy Local/Buy Green Campaign	8.7	Create a "buy local/buy green" campaign	2	
PE8 Action: Brownfield Clean-up & Redevelopment	8.8	Redevelop a brownfield site	1 - 18	
PE8 Action: Incentives for Green Businesses	8.9	Establish incentives for green industry or businesses to locate in community	4	
PE8 Action: Benchmarking - Large Private Buildings	8.11	Adopt energy benchmarking requirements for privately owned buildings. (Version 3 name: PE8 Action: Energy Benchmarking for Privately Owned Buildings)	12	CEC
PE8 Action: PACE Financing	8.12	Establish a residential energy efficiency financing program. (Version 3 name: PE8 Action: Financing Program for Building Energy Efficiency)	7 - 15	CEC
PE8 Action: Community Choice Aggregation	NA	NA (Released as part of version 3)	12 - 33	CEC, Revised Q4 2021
PE8 Action: Rooftop Solarize Campaign	NA	(Version 3 name: PE8 Action: Solarize, Clean Heating & Cooling, or Solar for All Campaign)	3	
PE8 Action: Community Campaigns	NA	NA (Released as part of version 3)	3 - 12	CEC
PE9: Inform and inspire the public.				
PE9 Action: Climate Change Education & Engagement	9.1	Create a climate change education, outreach, and engagement program, focusing on mitigation and adaptation	4 - 8	Priority
PE9 Action: Energy Reduction Campaign	9.2	Create and support an energy reduction campaign or challenge	5	
PE9 Action: Climate-related Public Events	9.3	Host climate-related educational seminars, workshops, conferences, or fairs	3	
PE9 Action: Local Climate Action Website	9.4	Maintain a website on local climate protection efforts	3	
PE9 Action: Social Media	9.5	Use social media to inform the community about the progress of local government's efforts	3	
PE10: Engage in an evolving process of climate action.				
PE10 Action: GHG Tracking System	3.31	Implement an energy or GHG management system	5	
PE10 Action: Annual Progress Report	10.1	Report on progress annually	4	
PE10 Action: Updates to Strategies & Plans	10.2	Update strategies and plan(s)	4	
Innovation				
Innovation: New Innovative Actions	11.1	Implement a new innovative action	3 - 18	
Innovation: Innovative Approaches to Existing CSC Actions	11.2	Implement an action using an innovative approach	5 - 10	
Performance				
Performance: Reduce GHGs from Government Facilities	12.1	Reduce GHG emissions from government owned facilities	15 - 45	
Performance: Reduce GHGs from Government Vehicles	12.2	Reduce GHG emissions from government owned vehicles	15 - 45	
Performance: Reduce Solid Waste from Government Operations	12.4	Reduce waste volume from local government operations	3 - 10	